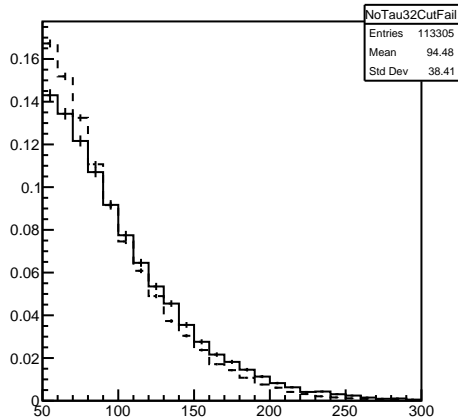
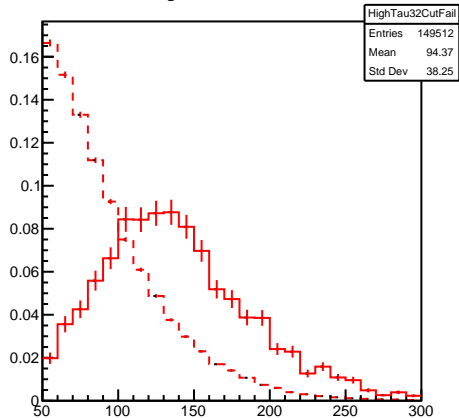


NoTau32CutFail



HighTau32CutFail



LowTau32CutFail

