Lucas Frey



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github.com/lcsfrey

EXPERIENCE

Machine Learning Engineer / Data Scientist Lam Research

Jun 2019 – Present Fremont, California

- · Lead developer of a design optimization framework used to solve high dimensional optimization problems for internal and external stakeholders
- · Contributed bugfixes and pull requests to the **Tensorflow** and **Ray Tune** open source repositories
- · Collaborated with multidisciplinary, multinational team of research scientists and process engineers to discover solutions to high dimensional search problems
- · Implemented a Bayesian/probabilistic deep learning framework to solve inverse optimization problems
- · Reviewed all pull requests meant to merge changes to internal data science team's core code or branches
- · Developed image processing and computer vision algorithms to solve complex image analysis problems
- · Designed high and low-level system overviews of large-scale software
- · Presented work at company-internal, international tech conference
- · Attended deep learning conferences and stayed up to date on many advances in machine learning related to image segmentation and analysis

Data Science Intern

Jun 2018 – Jun 2019

Lam Research

Fremont, California

- · Implemented computer vision algorithms for analyzing high volume, high magnification images of semiconductors
- · Implemented GUI front-end to deploy automatic image analysis applications
- · Developed Convolutional Neural Networks (CNNs) for image classification and segmentation
- · Implemented image segmentation framework to aid in the development of algorithms to automate image analysis for process engineers.
- · Presented talk on CNNs to a multi-disciplinary team of engineers

Computer Science Tutor

Oct 2017 – Jun 2018 Corvallis, Oregon

Self-Employed

· Developed personalized curriculum to teach high school student C++ and Java programming

- · Assisted student in achieving the highest score on the AP Computer Science Exam
- · Taught concepts of pointers, stack vs heap, object orientation, parallelism, polymorphism, algorithms and data structures

${\bf All\text{-}In\text{-}One~Data/Model/Design~Optimization~Web~Application}$

Jan 2021 – Present

- Lam Research
- · Built powerful and intuitive web application for engineers to harness machine learning models and Bayesian strategies for design optimization
- · Deployed application via individual **Docker** containers on **Azure** web clusters accessible via web URL
- · Used in several high value engineering projects at company to speed up time-to-solution
- · Implemented application and models in Python using Plotly, Dash and Tensorflow

Inverse Design Optimization Using Sequence Modeling

Jun 2019 - Present

- Lam Research
- · Developed scalable deep learning models to solve inverse design optimization problems
- · Improved design iteration speed by utilizing prior knowledge of domain experts to boost model performance
- \cdot Managed code repository used by internal and external research partners
- · Implemented particle swarm and gradient based optimization algorithms
- · Implemented sparse models to improve robustness, accuracy, memory, and power usage
- · Incorporated Bayesian methods for uncertainty estimation
- · Utilized custom built cost functions to constrain and regularize the optimization process
- \cdot Implemented models in Python and Jupyter Notebooks using Keras and Tensorflow

Deep Learning Image Segmentation Pipeline

Jun 2018 – Jan 2020

Lam Research

- · Developed pipeline for building, training, validating and deploying deep learning models
- · Replicated results of academic journals on Dense, Inception, and Resnet variant CNNs and Unets
- · Built Generative Adversarial Networks (GANs) such as Pix2PixHD for domain adaptation
- · Achieved 97% pixel 6-fold cross-validation accuracy on noisy, high resolution images
- · Implemented models in Python and Jupyter Notebooks using Keras, Tensorflow and PyTorch

Automated Computer Vision Tools

Jun 2018 – Jan 2020

- Lam Research
- · Developed defect detection, segmentation and measurement algorithms used by process engineers to analyze thousands of 1500x1500 scanning electron microscope images per week
- · Designed front-end and back-end documents and diagrams for image analysis software systems
- · Improved efficiency of engineers by automating image analysis, saving an estimate 10 hours per week
- · Implemented solutions in Python using using OpenCV, Keras and Tensorflow

EDUCATION

Oregon State University Sep 2016 – Jun 2019 Bachelor of Science Corvallis, Oregon Major GPA 3.67/4.0 Major Computer Science Applied in Machine Learning Minor Mathematics Overall GPA 3.58/4.0

RELEVANT COURSEWORK & AWARDS

Core Courses

Computational Biology

Operating Systems (Comfortable in Unix)

Software Engineering (Methodologies & Testing)

Graph Theory

Linear Algebra

Statistics for Engineers

Analysis of Algorithms & Data Structure

Awards

President's List (2 terms) Dean's List (3 terms)

Honor Roll (4 terms)

Capital Manor's Foundation Scholarship (2016)

ACADEMIC PROJECTS

Driverless Formula Racecar

Github.com/lcsfrey/OSU-Driverless-Formula-Student

Sep 2018 - Aug 2019

- · Developed deep learning computer vision and localization systems for a fully autonomous racecar
- · Trained neural networks for object detection using Python and PyTorch
- · Experimented with state-of-the-art architectures including Single Shot Detectors and Faster-RCNN
- · Developed software to visualize, compare, and benchmark models using Tensorboard
- · Developed software to deploy object recognition models in the Robot Operating System (ROS)
- · Deployed models on the **NVIDIA AGX Xavier** embedded device
- · Refactored team's existing S.L.A.M. algorithm to support multithreading
- · Achieved 8th out of 20th place at Formula Student Germany 2019 Driverless Competition
- · Achieved 6th out of 20th place in the design competition at Formula Student Germany 2019

Traveling Salesman Problem (TSP) Algorithms

Aug 2017 - Mar 2018

- $Github.com/lcsfrey/TSP_Algorithms$
- · Implemented genetic and multithreaded heuristic graph algorithms to approximate the TSP
- · Outperformed entire class of 30 in 7 out of 7 in both speed and accuracy on competition test cases
- · Implemented augmented reality graph overlay to display graph over drawings of graph nodes
- · Continued development outside of class building GUI to display graph algorithms
- · Implemented algorithms in C++, GUI in Qt Creator

Aces Up Solitaire Game

Oct 2017 – Dec 2017

Github.com/lcsfrey/Aces-Up

- · Worked on an agile development team of 4 completing multiple 2-week sprints over the term
- · Utilized Git version control and a branch workflow to maintain the integrity of project files
- · Developed front-end and back-end systems in both mobile and desktop versions using Java, HTML, CSS, JavaScript, and the Ninja Web Framework

EXTRA-CURRICULARS

Artificial Intelligence / Machine Learning Club

- · Discussed AI/ML related problems, architectures, and other topics
- · Gave talks on state-of-the-art architectures deep learning architectures

Formula Racing Club

- · Discussed solutions to autonomous problems involving path planning, mapping, and localization
- · Participated in the Formula Student Germany and Formula Student Spain driverless racing competitions
- · Presented weekly progress on driverless formula racecar project

Robotics Club

- · Led team of 6 on yearlong projects to develop robots to compete in the FIRST Tech Challenge
- · State finalists and two-time regional champions in competitions of 30+ teams each
- · Developed autonomous systems to complete tasks utilizing touch, light, IR and rotation sensors
- · Volunteered at local middle school teaching children how to build and program Lego NXT robots

PERSONAL PROJECTS

Super Mario Reinforcement Learning Agent

Github.com/lcsfrey/Reinforcement-Learning-Mario

- · Implemented Recurrent CNN-LSTM in **PyTorch** for action prediction
- · Built using Python, PyTorch, and OpenAI Gym

Foveated Active Learning Convolutional Neural Network (CNN)

 $Github.com/lcsfrey/Active_Learning_Pytorch$

- · Implemented CNN in **PyTorch** for sparse prediction of foveated images to mimic human eye
- · Built using Python, PyTorch, and OpenCV

Augmented Reality Graph Algorithm

 $Github.com/lcsfrey/openCV_modules$

- · Created augmented reality computer vision algorithm that draws paths through graphs on paper
- · Built using Python and OpenCV, pybind11, and C++

Security Camera

 $Github.com/lcsfrey/openCV_modules$

- · Developed motion sensitive camera that can highlight movement in frame and write footage to files
- · Built using **Python** and **OpenCV**

TECHNICAL STRENGTHS

Computer Languages C/C++, Python, Java

Software & Tools OpenCV, pybind11, ROS, Git, Tensorflow, Keras, Tensorboard,

PyTorch, Jupyter Lab/Notebook, Matplotlib, Pandas, Qt, Voila, Ray Tune

Applied Fields Image Segmentation, Object Detection, Metrology, Automation,

Hyperparameter Optimization, Design Optimization