

Waking Up App (wakingup.com)

Data Engineer Summer 2025

- ↳ Data instrumentation for app release cycles. Looker, BigQ, Amplitude.
- ↳ In charge of migrating Looker data connection from Postgres to BigQuery
- ↳ Answering company-wide KPI questions daily
- ↳ Writing data test cases (making sure events from new updates are fired correctly), instrumentation specs, QA requirements

Stream (getstream.io)

Flutter SDK Software Engineer - Intern Summer 2024

- ↳ Developed a Flutter-based classroom app using Stream's new Live Video/Chat SDK
- ↳ Exposure to native Android implementation (Kotlin)
- ↳ Developed a proof of concept RAG documentation chatbot using Typescript / Huggingface, now in production

Freeplay AI (freeplay.ai)

Full-Stack Software Engineer - Intern Summer 2023

- ↳ Leveraged Flask, SQL, and Python to help develop an AI evaluation platform
- ↳ Observed and contributed in early architecture meetings for long term privacy compliance (made case for proxy utilization)
- ↳ Performed market competition research

Meandering Sleep (meanderingsleep.com)

Founder + Developer 2024 - Present

- ↳ Sleep app taking advantage of AI hallucinations
- ↳ Developed for Android and iOS using the Flutter framework and then React-Native as a refactor
- ↳ Built out full CI/CD (Codemagic builds -> App / Play Store Testing), CMS platform (for remote audio upload / deletion)
- ↳ Utilizing cutting edge text-to-speech providers: Cartesia + ElevenLabs
- ↳ 1st Place - Fordham Foundry Pitch Challenge (160 total teams)

LeRobot HuggingFace Hackathon

Competitor June 2025

- ↳ Trained a SO-ARM101 robot to sort chess pieces as my submission
- ↳ Dataset: https://huggingface.co/logancv/chess_pickup
- ↳ Trained model: https://huggingface.co/datasets/logancv/chess_piece_sorter

Fordham University

Computer Science Undergraduate 2022 - 2026