

探索Vue的业务模块化设计

Progressive Enhancement Architecture





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Open Source Repositories

- USM: Universal state module library
- Tees: Universal test framework for front-end

Github

https://github.com/unadlib





Table of Contents

- Motivation
- State Model & Vuex Modularity Design
- Modular Classification & Modular Elements
- Modular Engineering
- Demo
- Q&A



Motivation

Vue on large scale system



Modularity

Core Business Logic Separation from UI

Divide & Conquer Test Automation &
Product Iteration

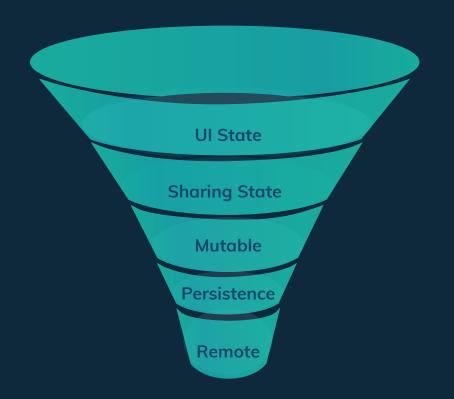




State Model & Vuex Modularity Design



State Model







1. UI state

Mixins / Custom Directives / Plugins / Filters Renderless Components / HOC Function-based Component

Vue-hooks



2. Sharing State

Vuex Modularity





Vuex State Management Modularity

Modular State

Optional Life Cycle

Optional Event System

- OOP
- Module injection
- Initialization
- Module unmount
- Modules interaction
- Message Transfer



Solution

<u>us</u>m-vuex



```
. . .
```

```
new Vuex.Store({
    addTodo ({ commit }, text) {
     commit('addTodo', {
    clearCompleted ({ state, commit }) {
     state.todos.filter(todo => todo.done)
        .forEach(todo => {
          commit('removeTodo', todo)
  mutations: {
    addTodo (state, todo) {
      state.todos.push(todo)
    removeTodo (state, todo) {
     state.todos.splice(state.todos.indexOf(todo), 1)
```

2.2 Vuex Modularity

Class-based Module

```
class TodoList extends Module {
  addTodo(text, state) {
   state.todos.push({ text, done: false });
   this.todos.filter((todo) => todo.done)
      .forEach((todo) => {
```

2.3 DI/OC

```
class TodoList extends Module {
    this.todos.filter((todo) => todo.done)
      .forEach((todo) => {
       this.removeTodo(todo);
```

```
class Foo extends Module {
class TodoList extends Module {
     .forEach((todo) => {
const foo = new Foo();
const todoList = new TodoList({
```



2.4 Optional Life Cycle

```
class TodoList extends Module {
    state.todos.push({ text, done: false });
    this.todos.filter((todo) => todo.done)
      .forEach((todo) => {
```





2.5 Optional Event System

- EventEmitter
- RxJS
- Custom Event





3. Mutable

- Services Layer
- Universal Layer
- High-performance Layer

WebAssembly / Worker, etc.





4.Persistence 5. Remote

Persistence

- ORM (vuex-orm/type-orm)
- Storage wrapper (localforage/dexie)

Remote Data

- Request Module / SDK
- RESTful / GraphQL

Data parser(Normalizr, etc.)



Modular Classification & Modular Elements



Module Classification

By Type

- Router Module
- High Performance Module
- Business Logic Module
- UI Logic Module
- External Module
- Other Basic Module

By Usage

- View Module
- Service Module



Modular Elements

Dependency Management Event System

General Logic

PackageManagement

Lazy Loading

Component-based Design



Dependency Management

- Dependency Injection
- Service Locator
- Other IoC (inversify, etc.)



Event System

- Eventemitter
- RxJS
- Custom Event



General Logic

- Domain-Driven Design
- Principles(SOLID / KISS / DRY, etc.)



Package Management

- Multi-repo / Monorepo
- Lerna / oao, etc.



Lazy Loading

- Modules and UIs of the subpackage
- DI Asynchronous Factory
- Vuex register Module
- Dynamic Import
- Module Loader(Requirejs..)



Component-based Design

- Mixins design
- Function-based Component



Modular Engineering

Engineering Monorepo/ Multi-repo/ Tools/ Business Logic Packages, etc.

Automation CI/CD/AT, etc.

Development Mode Workflow/Branch Model(Branch by Abstraction), etc.

Programming Pattern OOP/FP/RFP, etc.

Model Visualization Flow Chart, etc.



DEMO

https://github.com/unadlib/usm-vuex-demo





So why not use Angular?

- GUI State Model: Mutable < Immutable < Observable
- Flexible(Better IoC, etc.)
- Customizable, Optional
- Progressive Enhancement





Q & A





https://github.com/unadlib/usm

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