

RebGUI Function Reference

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Purpose: Describes the use and operation of the various RebGUI functions.

Introduction

Each of the following sections describes a function in detail with one or more of the following:

- Usage: complete function syntax.
- Description: brief description of what the function does.
- Arguments: values, and optionally their type(s), expected by the function.
- Refinements: flags & optional arguments that control or modify the function's behavior.

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1. clear-text

Source code: clear-text.r

2. disable

```
USAGE:
DISABLE face

DESCRIPTION:
Disable a widget.

ARGUMENTS:
face [object! block!]
```

Source code: disable.r

3. display

```
USAGE:
      DISPLAY title spec /dialog /parent /close closer /offset xy /maximize /no-wait
      Displays widgets in a centered window with a title.
  ARGUMENTS:
                                       -- Window title
      title [string!]
      spec [block!]
                                       -- Block of widgets, attributes and keywords
  REFINEMENTS:
      /dialog
                                       -- Modal dialog with /parent & /close options
      /parent
                                       -- Force parent to be last window (default is first)
      /close closer [block!]
                                      -- Handle window close event
      /offset xy [pair!]
                                      -- Offset of window on screen
                                      -- Maximize window
      /no-wait
                                      -- Don't wait if a dialog (used by request-progress)
Source code: display.r
4. do-events
  USAGE:
      DO-EVENTS /email address
  DESCRIPTION:
      Process all Display events.
  REFINEMENTS:
      /email address [email!]
                                     -- Specify an email address to send errors to.
Source code: do-events.r
5. enable
  USAGE:
      ENABLE face
  DESCRIPTION:
      Enable a widget.
  ARGUMENTS:
      face [object! block!]
Source code: enable.r
6. examine
      EXAMINE widget /indent /no-print
  DESCRIPTION:
      Prints information about widgets and attributes.
  ARGUMENTS:
       'widget
  REFINEMENTS:
      /indent
                                       -- Indent output as an MD2 ready string
      /no-print
                                       -- Do not print output to console
Source code: examine.r
7. get-fonts
  USAGE:
      GET-FONTS /cache file
  DESCRIPTION:
      Obtain list of fonts on supported platforms.
  REFINEMENTS:
      /cache file [file!]
                                   -- Obtain fonts from file
Source code: get-fonts.r
```

www.dobeash.com/RebGUI/functions.html

8. get-values

```
USAGE:
      GET-VALUES face /type
      Gets values from input widgets within a display or grouping widget.
  ARGUMENTS:
      face [object!]
                                       -- Display face
  REFINEMENTS:
                                       -- Precede each value with its type
      /type
Source code: get-values.r
9. hide-popup
  USAGE:
      HIDE-POPUP
  DESCRIPTION:
      Undisplay current modal dialog/popup.
Source code: hide-popup.r
10. in-widget
  USAGE:
      IN-WIDGET face type
  DESCRIPTION:
      Find matching widget types in a widget's pane.
  ARGUMENTS:
      face [object!]
                                       -- Widget
      type [word!]
                                       -- Widget type to find
Source code: in-widget.r
11. layout
  USAGE:
      LAYOUT spec /only
  DESCRIPTION:
      Parse/layout a block of widgets, attributes and keywords.
  ARGUMENTS:
      spec [block!]
                                       -- Block of widgets, attributes and keywords
  REFINEMENTS:
                                       -- Do not change face offset
      /only
      /local
          view-face
          here
          margin-size indent-width xy gap-size max-width max-height last-widget widget-face arg append-widget left-to-righ
          after-count after-limit
          word
          widget
          disable?
          button-size
          field-size
          label-size
          text-size
          action-alt-click
          action-away
          action-click
          action-dbl-click
          action-edit
          action-focus
          action-key
          action-over
          action-resize
          action-scroll
          action-time
          action-unfocus
          attribute-size
          attribute-span
          attribute-text
          attribute-text-color
          attribute-text-style
```

```
attribute-color
          attribute-image
           attribute-effect
          attribute-data
           attribute-edge
          attribute-font
           attribute-para
          attribute-feel
           attribute-rate
           attribute-show?
           attribute-options
           attribute-keycode
Source code: layout.r
12. set-color
```

```
USAGE:
    SET-COLOR face color /no-show /deselect
DESCRIPTION:
    Set and show a widget's color attribute.
ARGUMENTS:
    face [object!]
    color [tuple! none!]
REFINEMENTS:
    /no-show
                                    -- Don't show
                                    -- Restore to base color
    /deselect
```

Source code: set-color.r

13. set-data

```
USAGE:
    SET-DATA face data /no-show
DESCRIPTION:
    Set and show a widget's data attribute.
ARGUMENTS:
    face [object!]
    data [any-type!]
REFINEMENTS:
                                    -- Don't show
    /no-show
```

Source code: set-data.r

14. set-focus

```
USAGE:
    SET-FOCUS face /caret
DESCRIPTION:
    Set and show widget focus.
ARGUMENTS:
    face [object!]
REFINEMENTS:
    /caret
```

Source code: set-focus.r

15. set-locale

```
USAGE:
    SET-LOCALE language
DESCRIPTION:
    Dynamically set/change locale.
ARGUMENTS:
    language [string! none!]
```

Source code: set-locale.r

16. set-state

```
USAGE:
      SET-STATE face state /no-show
  DESCRIPTION:
      Set and show a widget's state.
  ARGUMENTS:
      face [object!]
      state [logic!]
  REFINEMENTS:
      /no-show
                                       -- Don't show
Source code: set-state.r
17. set-text
  USAGE:
      SET-TEXT face text /caret /no-show /focus
  DESCRIPTION:
      Set and show a widget's text attribute.
  ARGUMENTS:
      face [object!]
                                       -- Widget
      text [any-type!]
                                       -- Text
  REFINEMENTS:
                                       -- Insert at cursor position (tail if none)
      /caret
      /no-show
                                       -- Don't show
      /focus
Source code: set-text.r
18. set-text-color
  USAGE:
      SET-TEXT-COLOR face color /no-show
  DESCRIPTION:
      Set and show a widget's font color attribute.
  ARGUMENTS:
      face [object!]
      color [tuple! none!]
  REFINEMENTS:
                                       -- Don't show
      /no-show
Source code: set-text-color.r
19. set-texts
  USAGE:
      SET-TEXTS faces text /no-show
  DESCRIPTION:
      Set and show text attribute of a block of widgets.
  ARGUMENTS:
      faces [block!]
                                       -- Widgets
      text [any-type!]
                                       -- Text or block of text
  REFINEMENTS:
                                       -- Don't show
      /no-show
Source code: set-texts.r
20. set-title
  USAGE:
      SET-TITLE face title
  DESCRIPTION:
      Set and show window title.
  ARGUMENTS:
```

```
-- Any face in the window
      face [object!]
                                       -- Window bar title
      title [string!]
Source code: set-title.r
21. show-popup
  USAGE:
      SHOW-POPUP face /window window-face
  DESCRIPTION:
      face
  REFINEMENTS:
      /window window-face [object!] -- Parent pane to appear in
Source code: show-popup.r
22. translate
  USAGE:
      TRANSLATE text
  DESCRIPTION:
      Dynamically translate a string or block of strings.
  ARGUMENTS:
                                       -- String (or block of strings) to translate
      text
Source code: translate.r
23. undisplay
  USAGE:
      UNDISPLAY face
  DESCRIPTION:
      Closes parent display of face.
  ARGUMENTS:
      face [object!]
Source code: undisplay.r
```

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