

README!

Thank you for purchasing our asset! Hope you will enjoy it.

Here is some info on the project!

The project was created in Unity Version: 2022.3.2f1.

Texture resolution is 2048*2048, you can scale it down for mobile platforms.

Using Linear Color Space will make colors more vibrant and saturated.

If you want to use URP shader and see all textures pink just upgrade materials using Edit -> Render Pipeline menu.

You can real photo cameras and camcorders, by adding Material with Camera Render Texture to the appropriate Screen slot.

Moreover, you can change displays and screens with your own texture.

Contact me, if you have any questions regarding the project! E-mail:
terrashrimp@gmail.com