

# Automata and Grammars (BIE-AAG)

## 2. Deterministic and nondeterm. finite automata

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# Deterministic finite automaton

## Definition

*Deterministic finite automaton* is a quintuple  $M = (Q, \Sigma, \delta, q_0, F)$ , where

- $Q$  is a finite set of states,
- $\Sigma$  is a finite input alphabet,
- $\delta$  is a mapping from  $Q \times \Sigma$  to  $Q$ ,
- $q_0 \in Q$  is the initial state,
- $F \subseteq Q$  is the set of final states.

→ gNAFice

We start in 1 state ~ go to a definite set of  
STATE

# Configuration of a finite automaton

## **Definition** (Configuration of a finite automaton)

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be a finite automaton. Pair  $(q, w) \in Q \times \Sigma^*$  is called *configuration of finite automaton  $M$* . Configuration  $(q_0, w)$  is called *initial configuration of finite automaton  $M$* , configuration  $(q, \varepsilon)$ , where  $q \in F$ , is called *accepting configuration of finite automaton  $M$* .

Starts with a complete string ( $w$ )  
and ends with empty string

# Move of DFA

## Definition (Move of DFA)

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be a deterministic finite automaton. Let  $\vdash_M$  is a relation over  $Q \times \Sigma^*$  (i.e., subset of  $(Q \times \Sigma^*) \times (Q \times \Sigma^*)$ ) such that  $(q, w) \vdash_M (p, w')$  iff  $w = aw'$  and  $\delta(q, a) = p$  for some  $a \in \Sigma$ ,  $w \in \Sigma^*$ . An element of relation  $\vdash_M$  is called a *move* in automaton  $M$ .

$\vdash_M^k$  – the  $k$ -th power of relation  $\vdash_M$

$(\alpha_0, \beta_0) \vdash_M^k (\alpha_k, \beta_k)$  if

$\exists (\alpha_i, \beta_i), 0 < i < k : (\alpha_i, \beta_i) \vdash_M (\alpha_{i+1}, \beta_{i+1}), 0 \leq i < k$

$\vdash_M^+$  – the transitive closure of relation  $\vdash_M$

$\vdash_M^*$  – the transitive and reflexive closure of relation  $\vdash_M$

$(q, aw') \vdash_M (p, w')$  means  $((q, aw'), (p, w')) \in \vdash_M$

$$\begin{aligned} & (\alpha_0, \beta_0) \vdash (\alpha_1, \beta_1) \vdash (\alpha_2, \beta_2) \vdash (\alpha_3, \beta_3) \\ = & (\alpha_0, \beta_0) \vdash^3 (\alpha_3, \beta_3) \end{aligned}$$

# Language accepted by DFA

## Definition (Language accepted by DFA)

We say that string  $w \in \Sigma^*$  is accepted by a deterministic finite automaton

$M = (Q, \Sigma, \delta, q_0, F)$  if  $\exists (q_0, w) \vdash_M^* (q, \varepsilon)$  for some  $q \in F$ .

$L(M) = \{w : w \in \Sigma^*, \exists q \in F : (q_0, w) \vdash^* (q, \varepsilon)\}$  is the language accepted by DFA  $M$ .

(String  $w \in L(M)$  if there exists a sequence of moves from the initial configuration  $(q_0, w)$  into an accepting configuration  $(q, \varepsilon)$ .)

) if it can process all the strings

# DFA Configuration

## Example

Let  $M = (\{q_0, q_1, q_2, q_3\}, \{0, 1\}, \delta, q_0, \{q_0\})$  be a DFA, for which the mapping  $\delta$  is defined as:

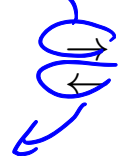
$$\delta(q_0, 0) = q_2, \quad \delta(q_1, 0) = q_3, \quad \delta(q_2, 0) = q_0,$$

$$\delta(q_3, 0) = q_1, \quad \delta(q_0, 1) = q_1, \quad \delta(q_1, 1) = q_0,$$

$$\delta(q_2, 1) = q_3, \quad \delta(q_3, 1) = q_2.$$

The mapping  $\delta$  can be written in the form of a table:

initial state  
Final state



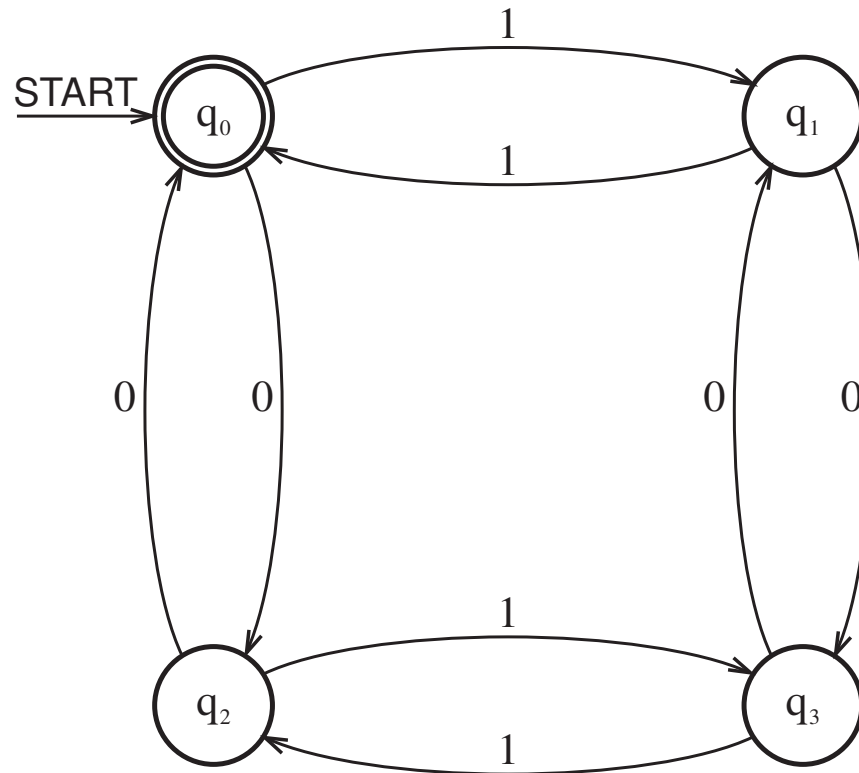
state	input symbol	
	0	1
$q_0$	$q_2$	$q_1$
$q_1$	$q_3$	$q_0$
$q_2$	$q_0$	$q_3$
$q_3$	$q_1$	$q_2$

# DFA Configuration

## Example (continued)

$M: (q_0, 110101) \vdash (q_1, 10101) \vdash (q_0, 0101) \vdash (q_2, 101) \vdash (q_3, 01) \vdash (q_1, 1) \vdash (q_0, \varepsilon)$

$M: (q_0, 11010) \vdash (q_1, 1010) \vdash (q_0, 010) \vdash (q_2, 10) \vdash (q_3, 0) \vdash (q_1, \varepsilon)$



$L(M) = \{x : x \in \{0, 1\}^* \text{ and the number of zeros and the number of ones in } x \text{ are even}\}$

# DFA Configuration

## Example

Given DFA  $M = (\{q_0, q_1, q_2\}, \{a, b, c\}, \delta, q_0, \{q_0, q_1, q_2\})$  with  $\delta$  defined as follows:

$\delta_M$	$a$	$b$	$c$
$\rightarrow$ $\leftarrow$ $q_0$	$q_0$	$q_1$	$q_2$
$\leftarrow$ $q_1$		$q_1$	$q_2$
$\leftarrow$ $q_2$			$q_2$

$M: (q_0, abc) \vdash (q_0, bc) \vdash (q_1, c) \vdash (q_2, \varepsilon)$

$M: (q_0, abac) \vdash (q_0, bac) \vdash (q_1, ac) \vdash \text{fail as } \delta(q_1, a) = \emptyset$



# Deterministic finite automaton

## Definition (Total DFA)

DFA  $M = (Q, \Sigma, \delta, q_0, F)$  is called *total* if the mapping  $\delta$  is defined for all pairs of state  $q \in Q$  and symbol  $a \in \Sigma$ .

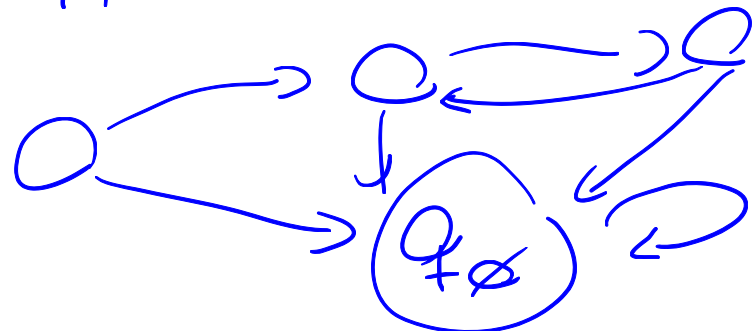
**Algorithm** Completion of DFA to be total.

**Input:** DFA  $M = (Q, \Sigma, \delta, q_0, F)$ .

**Output:** Total DFA  $M' = (Q', \Sigma, \delta', q_0, F)$  such that  $L(M') = L(M)$ .

- 1:  $Q' \leftarrow Q \cup \{q_\emptyset\}$   $\triangleright$  a new state  $q_\emptyset \notin Q$  called “empty”
- 2:  $\delta'(q, a) \leftarrow \delta(q, a), \forall a \in \Sigma, q \in Q',$  if  $\delta(q, a)$  is defined
- 3:  $\delta'(q, a) \leftarrow q_\emptyset, \forall a \in \Sigma, q \in Q',$  if  $\delta(q, a)$  is not defined
- 4: **return**  $M'$

Adds an empty state. All transitions not defined go to empty state and transition from empty state go to empty state



# Deterministic finite automaton

## Example

Given DFA  $M = (\{q_0, q_1, q_2\}, \{a, b, c\}, \delta, q_0, \{q_0, q_1, q_2\})$  with  $\delta$  defined as follows:

	$\delta_M$	$a$	$b$	$c$		
$\rightarrow$	$q_0$	$q_0$	$q_1$	$q_2$	$\rightarrow$	$\delta_{M'}$
$\leftarrow$	$q_1$		$q_1$	$q_2$	$\leftarrow$	$q_0$
$\leftarrow$	$q_2$			$q_2$	$\leftarrow$	$q_1$
					$\leftarrow$	$q_2$
						$q_0$

the resulting total DFA:  $M'$

# Nondeterministic finite automaton

## Definition

*Nondeterministic finite automaton* (NFA)  $M$  is a quintuple  $M = (Q, \Sigma, \delta, q_0, F)$ , where

- $Q$  is a finite set of states,
- $\Sigma$  is a finite input alphabet,
- $\delta$  is a mapping from  $Q \times \Sigma$  into the set of all subsets  $Q$  (denoted by  $2^Q$ ),
- $q_0 \in Q$  is the initial state,
- $F \subseteq Q$  is the set of final states.

The mapping leads to a set of states instead of a single state

# Move of NFA

## Definition (Move of NFA)

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be a nondeterministic finite automaton. Let  $\vdash_M$  is a relation over  $Q \times \Sigma^*$  (i.e., subset of  $(Q \times \Sigma^*) \times (Q \times \Sigma^*)$ ) such that  $(q, w) \vdash_M (p, w')$  iff  $w = aw'$  and  $p \in \delta(q, a)$  for some  $a \in \Sigma$ ,  $w \in \Sigma^*$ . An element of relation  $\vdash_M$  is called a *move* in automaton  $M$ .

$\vdash_M^k$  – the  $k$ -th power of relation  $\vdash_M$

$\vdash_M^+$  – the transitive closure of relation  $\vdash_M$

$\vdash_M^*$  – the transitive and reflexive closure of relation  $\vdash_M$

Same as deterministic

# Language accepted by NFA

## Definition (Language accepted by NFA)

We say that string  $w \in \Sigma^*$  is accepted by nondeterministic finite automaton

$M = (Q, \Sigma, \delta, q_0, F)$  if  $\exists (q_0, w) \vdash^* (q, \varepsilon)$  for some  $q \in F$ .

$L(M) = \{w : w \in \Sigma^*, \exists q \in F, (q_0, w) \vdash^* (q, \varepsilon)\}$  is the language accepted by NFA  $M$ .

↓  
Difference with deterministic

DFA Can Be Transformed To NFA  
And its easier to create

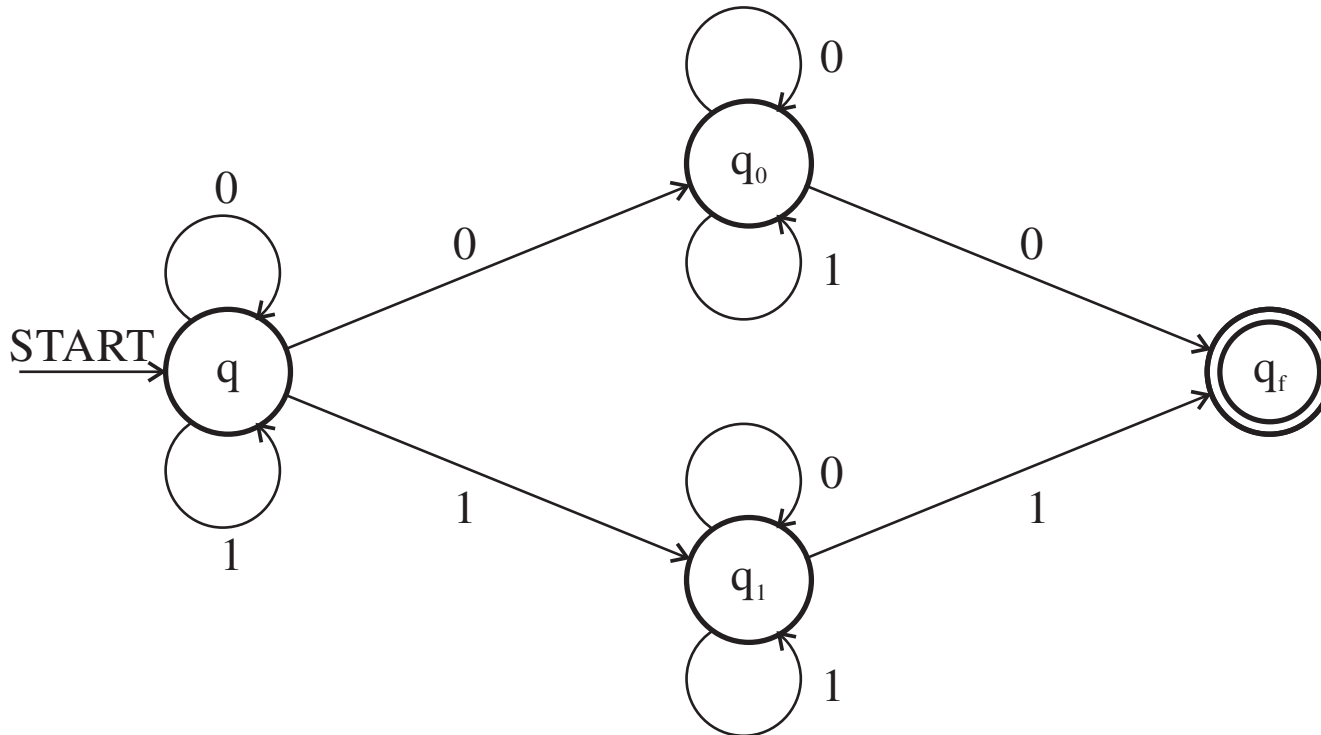
# NFA configuration

## Example

Given NFA  $M = (\{q, q_0, q_1, q_f\}, \{0, 1\}, \delta, q, \{q_f\})$ , where  $\delta$ :

$$\delta(q, 0) = \{q, q_0\}, \quad \delta(q, 1) = \{q, q_1\}, \quad \delta(q_0, 0) = \{q_0, q_f\},$$

$$\delta(q_0, 1) = \{q_0\}, \quad \delta(q_1, 0) = \{q_1\}, \quad \delta(q_1, 1) = \{q_1, q_f\}.$$



$L(M) = \{w : w \in \{0, 1\}^* \text{ and } w \text{ ends with a symbol that has already appeared in } w \text{ at least once}\}$

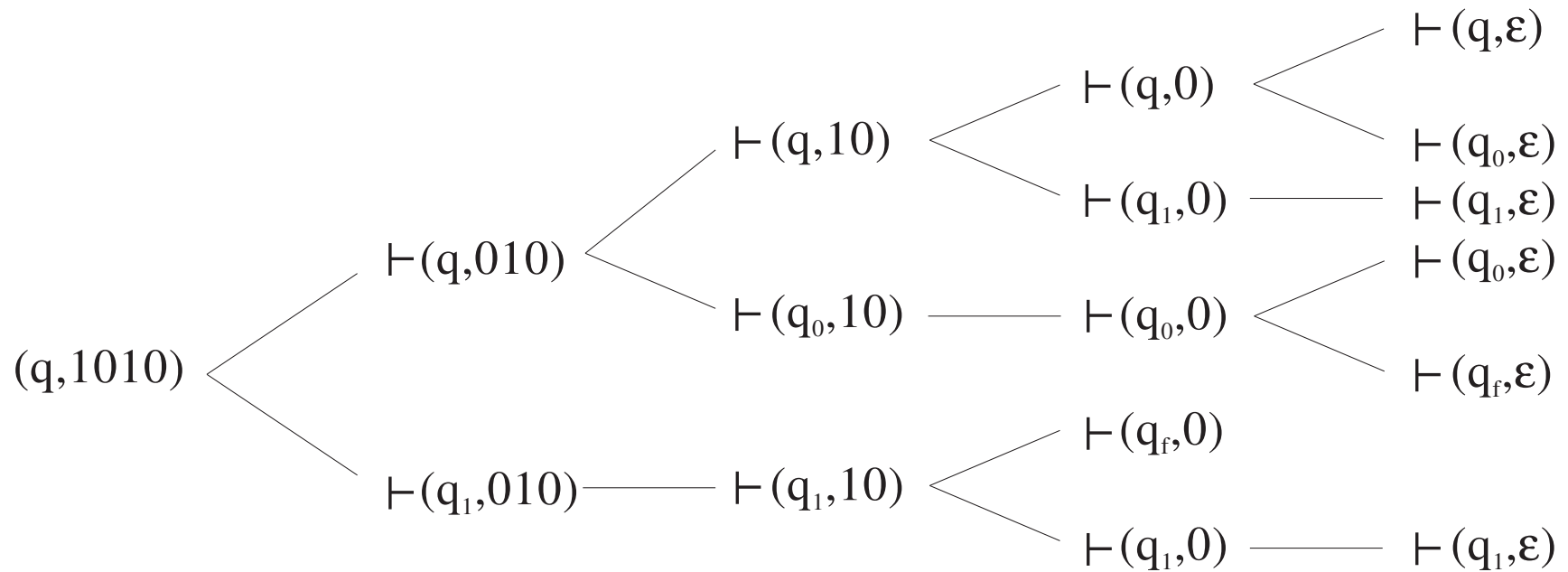
# NFA configuration

## Example (continued)

For a string 1010 the automaton can perform the following sequence of moves:

$(q, 1010) \vdash (q, 010) \vdash (q_0, 10) \vdash (q_0, 0) \vdash (q_f, \varepsilon)$ .

Let us display all possible sequences of moves for string 1010.



# Accessible state

## Definition

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be a finite automaton. State  $q \in Q$  is called *accessible* if there exists a string  $w \in \Sigma^*$  such that there exists a sequence of moves that leads from the initial state  $q_0$  into state  $q$ :

$$(q_0, w) \vdash^* (q, \varepsilon).$$

State that is not accessible is called *unreachable* state.



# Accessible state

**Algorithm** Identification & removal of unreachable states.

**Input:** NFA  $M = (Q, \Sigma, \delta, q_0, F)$ .

**Output:** NFA  $M'$  without unreachable states such that  $L(M) = L(M')$ .

- 1:  $Q_0 \leftarrow \{q_0\}; i \leftarrow 0$
- 2: **repeat**
- 3:      $i \leftarrow i + 1$
- 4:      $Q_i \leftarrow \{q : q \in \delta(p, a), p \in Q_{i-1}, a \in \Sigma\} \cup Q_{i-1}$
- 5: **until**  $Q_i = Q_{i-1}$
- 6:  $Q_a \leftarrow Q_i$   $\triangleright$  the set of all accessible states  $Q_a$
- 7:  $M' \leftarrow (Q_a, \Sigma, \delta', q_0, F \cap Q_a)$ , where  $\delta'$ :  $\delta'(q, x) \leftarrow \delta(q, x)$ ,  
     $\forall x \in \Sigma, \forall q \in Q_a$
- 8: **return**  $M'$

# Accessible state

## Example

Given finite automaton  $M = (\{p, q, r\}, \{a, b\}, \delta, p, \{r\})$ , where  $\delta$ :

		$a$	$b$
$\rightarrow$	$p$	$p, r$	$r$
	$q$	$r$	
$\leftarrow$	$r$	$p, r$	$p$

Using the algorithm we find out  $Q_0 = \{p\}$ ,  $Q_1 = \{p, r\}$ ,  $Q_2 = \{p, r\}$ .

State  $q$  is unreachable.

$M' = (\{p, r\}, \{a, b\}, \delta', p, \{r\})$ , where  $\delta'$ :

		$a$	$b$
$\rightarrow$	$p$	$p, r$	$r$
$\leftarrow$	$r$	$p, r$	$p$

# Useful/redundant state

## Definition

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be a finite automaton. State  $q \in Q$  is called *useful*, if there exists a string  $w \in \Sigma^*$  such that there is a sequence of moves that leads from state  $q$  into a final state:

$$\exists p \in F : (q, w) \vdash^* (p, \varepsilon).$$

The state which is not useful is called a *redundant* state.

# Useful/redundant state

**Algorithm** Identification of useful states and removal of redundant states.

**Input:** NFA  $M = (Q, \Sigma, \delta, q_0, F)$ ,  $L(M) \neq \emptyset$ .

**Output:** NFA  $M'$  without redundant states such that  $L(M) = L(M')$ .

- 1:  $Q_0 \leftarrow F$ ;  $i \leftarrow 0$
- 2: **repeat**
- 3:      $i \leftarrow i + 1$
- 4:      $Q_i \leftarrow \{q : \exists p \in Q_{i-1}, p \in \delta(q, a), a \in \Sigma\} \cup Q_{i-1}$
- 5: **until**  $Q_i = Q_{i-1}$
- 6:  $Q_u \leftarrow Q_i$   $\triangleright$  the set of all useful states  $Q_u$
- 7:  $M' \leftarrow (Q_u, \Sigma, \delta', q_0, F)$ , where  $\delta'$ :  $\delta'(q, x) \leftarrow \delta(q, x) \cap Q_u$ ,  
     $\forall x \in \Sigma, \forall q \in Q_u$
- 8: **return**  $M'$

# Useful/redundant state

## Example

Given finite automaton  $M = (\{p, q, r\}, \{a, b\}, \delta, p, \{r\})$ , where  $\delta$ :

		$a$	$b$
$\rightarrow$	$p$	$q, r$	$p, r$
	$q$	$q$	$q$
$\leftarrow$	$r$	$p$	$r$

Using the algorithm we find out  $Q_0 = \{r\}$ ,  $Q_1 = \{p, r\}$ ,  $Q_2 = \{p, r\}$ .

Therefore  $Q_u = \{p, r\}$  and we see that  $q$  is redundant.

$M' = (\{p, r\}, \{a, b\}, \delta', p, \{r\})$ , where  $\delta'$ :

	$a$	$b$	
$\rightarrow$	$p$	$r$	$p, r$
$\leftarrow$	$r$	$p$	$r$

# Finite automata with $\varepsilon$ -transitions

## Definition

Nondeterministic finite automaton with  $\varepsilon$ -transitions is a quintuple  $M = (Q, \Sigma, \delta, q_0, F)$ , where  $Q, \Sigma, q_0, F$  are the same as in the definition of NFA. Mapping  $\delta$  is defined as follows:  
 $\delta$  is a mapping from  $Q \times (\Sigma \cup \{\varepsilon\})$  into the set of all subsets of  $Q$ .

# Finite automata with $\varepsilon$ -transitions

## Example

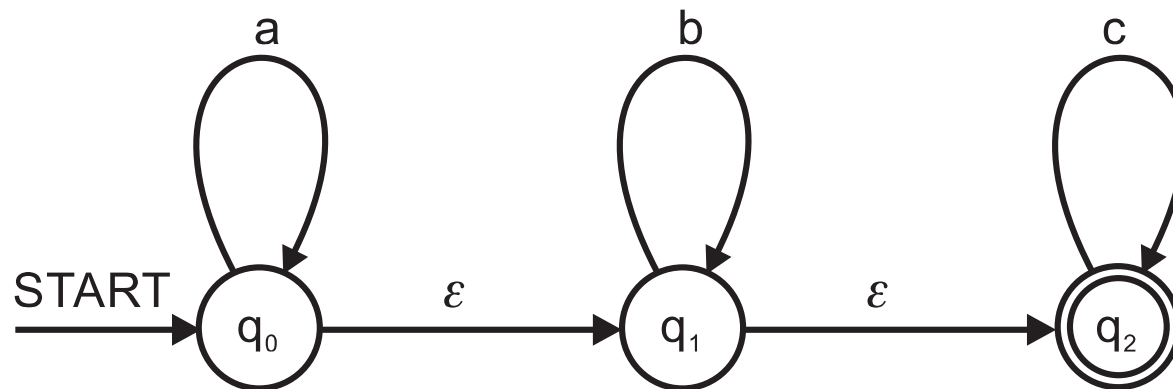
$M = (\{q_0, q_1, q_2\}, \{a, b, c\}, \delta, q_0, \{q_2\})$ , where  $\delta$ :

$$\delta(q_0, a) = \{q_0\}, \quad \delta(q_0, \varepsilon) = \{q_1\},$$

$$\delta(q_1, b) = \{q_1\}, \quad \delta(q_1, \varepsilon) = \{q_2\},$$

$$\delta(q_2, c) = \{q_2\}.$$

In other cases  $\delta(q, x) = \emptyset$ .

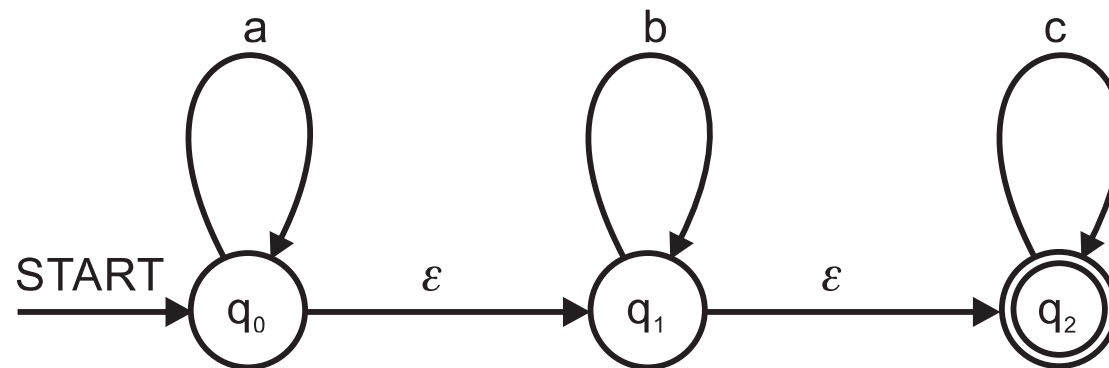


# Finite automata with $\varepsilon$ -transitions

## Definition

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be an NFA with  $\varepsilon$ -transitions. An element of relation  $\vdash_M \subseteq (Q \times \Sigma^*) \times (Q \times \Sigma^*)$  is called *move* in automaton  $M$ . If  $p \in \delta(q, a)$ ,  $a \in \Sigma \cup \{\varepsilon\}$ , then  $(q, aw) \vdash_M (p, w)$  for every  $w \in \Sigma^*$ .

## Example



Finite automaton will perform the following sequence of moves for input string  $abc$ :

$(q_0, abc) \vdash (q_0, bc) \vdash (q_1, bc) \vdash (q_1, c) \vdash (q_2, c) \vdash (q_2, \varepsilon)$ .



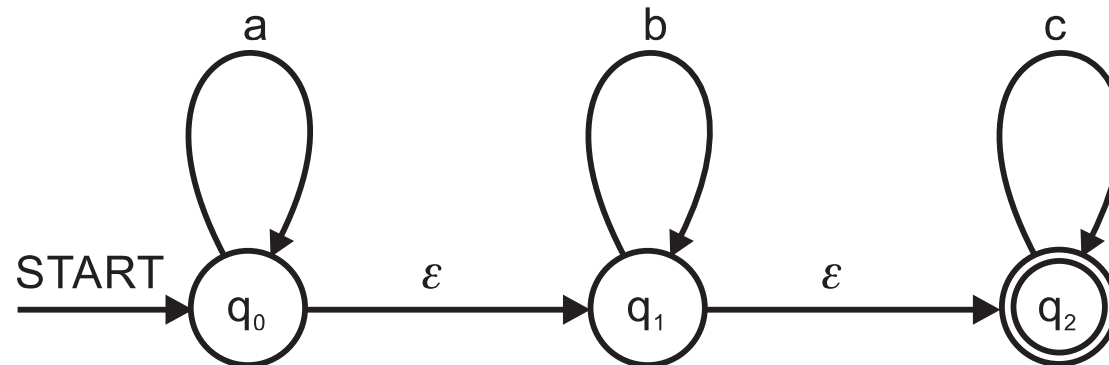
# $\varepsilon$ -Closure

## Definition

Function  $\varepsilon$ -Closure:  $Q \mapsto 2^Q$  for a finite automaton  $M = (Q, \Sigma, \delta, q_0, F)$  is defined as follows:

$$\varepsilon\text{-Closure}(q) = \{p : (q, \varepsilon) \vdash^* (p, \varepsilon), p \in Q\}.$$

## Example



$$\varepsilon\text{-Closure}(q_0) = \{q_0, q_1, q_2\},$$

$$\varepsilon\text{-Closure}(q_1) = \{q_1, q_2\},$$

$$\varepsilon\text{-Closure}(q_2) = \{q_2\}.$$

# Removal of $\varepsilon$ -transitions

**Algorithm** Conversion of NFA with  $\varepsilon$ -transitions into NFA without  $\varepsilon$ -transitions.

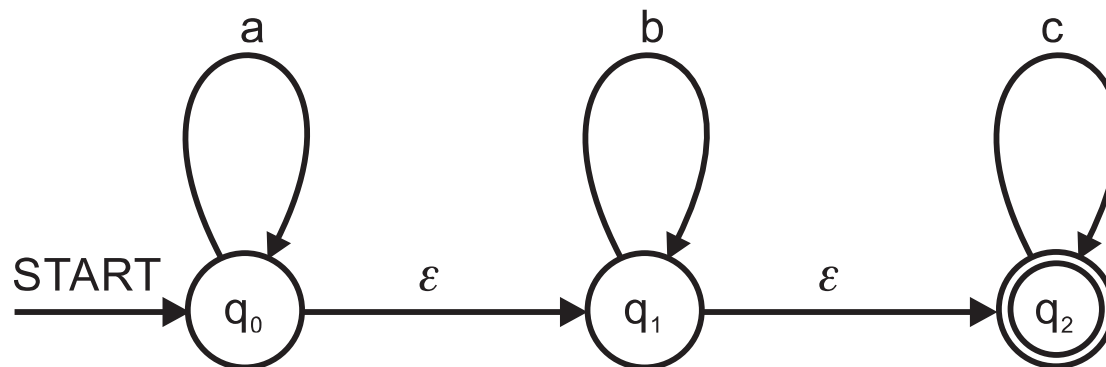
**Input:** NFA  $M = (Q, \Sigma, \delta, q_0, F)$  with  $\varepsilon$ -transitions.

**Output:** NFA  $M'$  without  $\varepsilon$ -transitions such that  $L(M) = L(M')$ .

- 1:  $M' \leftarrow (Q, \Sigma, \delta', q_0, F')$
- 2:  $\delta'(q, a) \leftarrow \bigcup_{p \in \varepsilon\text{-Closure}(q)} \delta(p, a), \forall a \in \Sigma$
- 3:  $F' \leftarrow \{q : \varepsilon\text{-Closure}(q) \cap F \neq \emptyset, q \in Q\}$
- 4: **return**  $M'$

# Removal of $\varepsilon$ -transitions

## Example



$M' = (Q, \Sigma, \delta', q_0, F')$ , where

$$\delta'(q_0, a) = \delta(q_0, a) \cup \delta(q_1, a) \cup \delta(q_2, a) = \{q_0\} \cup \emptyset \cup \emptyset = \{q_0\},$$

$$\delta'(q_0, b) = \delta(q_0, b) \cup \delta(q_1, b) \cup \delta(q_2, b) = \emptyset \cup \{q_1\} \cup \emptyset = \{q_1\},$$

$$\delta'(q_0, c) = \delta(q_0, c) \cup \delta(q_1, c) \cup \delta(q_2, c) = \emptyset \cup \emptyset \cup \{q_2\} = \{q_2\},$$

$$\delta'(q_1, a) = \delta(q_1, a) \cup \delta(q_2, a) = \emptyset \cup \emptyset = \emptyset,$$

$$\delta'(q_1, b) = \delta(q_1, b) \cup \delta(q_2, b) = \{q_1\} \cup \emptyset = \{q_1\},$$

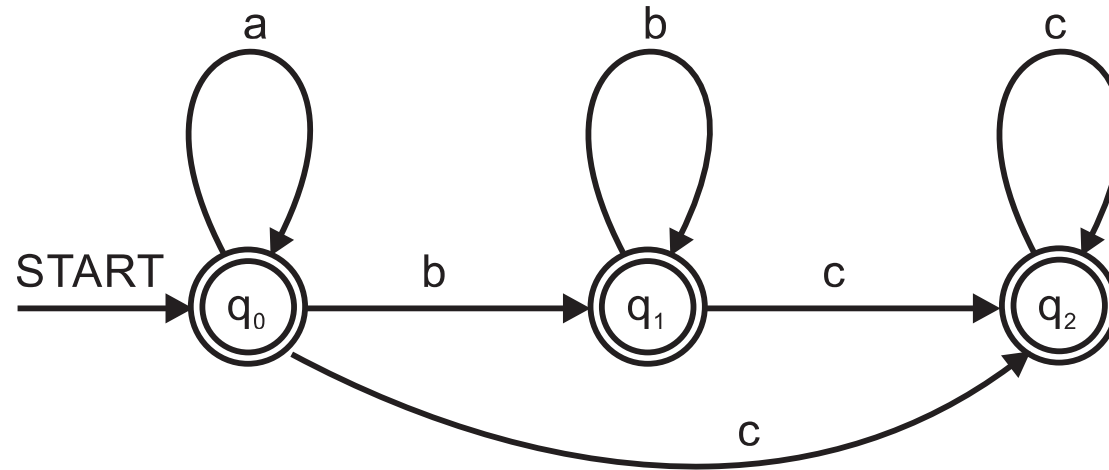
$$\delta'(q_1, c) = \delta(q_1, c) \cup \delta(q_2, c) = \emptyset \cup \{q_2\} = \{q_2\},$$

$$\delta'(q_2, a) = \emptyset, \delta'(q_2, b) = \emptyset, \delta'(q_2, c) = \{q_2\}.$$

# Removal of $\varepsilon$ -transitions

## Example (continued)

$F' = \{q_0, q_1, q_2\}$ , because  
 $\varepsilon\text{-Closure}(q_0) \cap F = \{q_2\}$ ,  
 $\varepsilon\text{-Closure}(q_1) \cap F = \{q_2\}$ ,  
 $\varepsilon\text{-Closure}(q_2) \cap F = \{q_2\}$ .



The resulting automaton is deterministic if we identify one-element set with the element (i.e.,  $q_i = \{q_i\}$ ).

# FA with multiple initial states

## Definition

Nondeterministic finite automaton with set  $I$  of initial states is a quintuple  $M = (Q, \Sigma, \delta, I, F)$ , where

- $Q, \Sigma, \delta, F$  are the same as in the NFA definition,
- $I$  is a nonempty subset of the set of states,  $I \subseteq Q$ .

The sequence of moves of this finite automaton can start in any state  $q \in I$ .

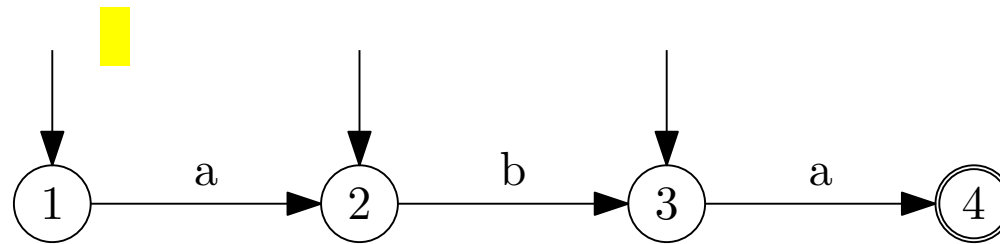
# FA with multiple initial states

## Example

Given  $M = (\{q_1, q_2, q_3, q_4\}, \{a, b\}, \delta, \{q_1, q_2, q_3\}, \{q_4\})$ , where  $\delta$ :

$$\delta(q_1, a) = \{q_2\}, \quad \delta(q_3, a) = \{q_4\}, \quad \delta(q_2, b) = \{q_3\}.$$

In the other cases  $\delta(q, x) = \emptyset$ , where  $x \in \{a, b\}$ .



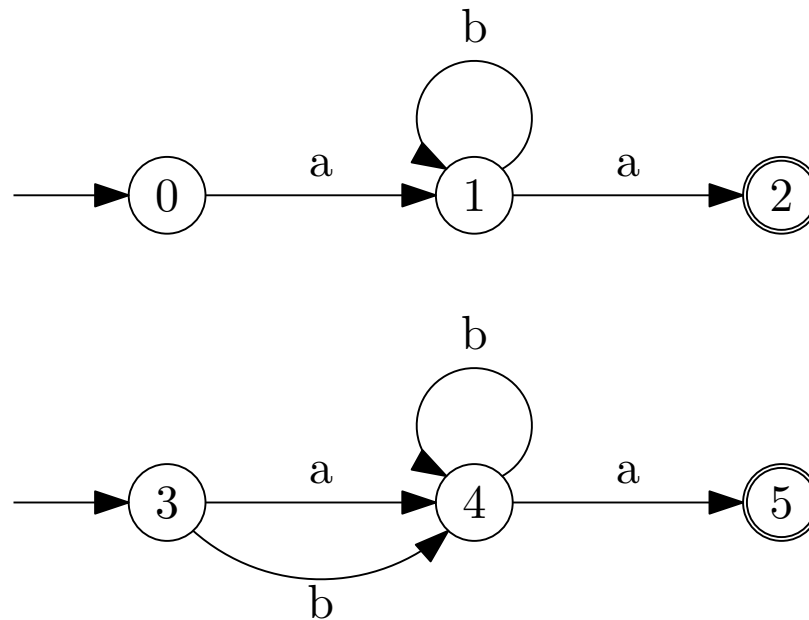
$M$ :

$$\begin{aligned} (q_1, aba) \vdash (q_2, ba) \vdash (q_3, a) \vdash (q_4, \varepsilon), \\ (q_2, ba) \vdash (q_3, a) \vdash (q_4, \varepsilon), \\ (q_3, a) \vdash (q_4, \varepsilon). \end{aligned}$$

# FA with multiple initial states

## Example

$M = (\{q_0, q_1, q_2, q_3, q_4, q_5\}, \{a, b\}, \delta, \{q_0, q_3\}, \{q_2, q_5\})$ , where  $\delta$ :



$M$ :

$$\begin{aligned} & (q_0, aba) \vdash (q_1, ba) \vdash (q_1, a) \vdash (q_2, \varepsilon), \\ & (q_3, bba) \vdash (q_4, ba) \vdash (q_4, a) \vdash (q_5, \varepsilon). \end{aligned}$$

# Transform. to NFA with one initial state

**Algorithm** Transformation of NFA with multiple initial states to NFA with one initial state

**Input:** NFA  $M = (Q, \Sigma, \delta, I, F)$ ,  $|I| > 1$ .

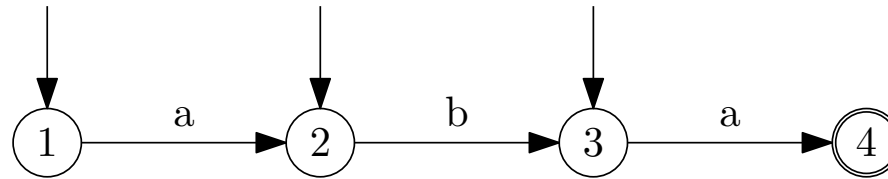
**Output:** NFA  $M'$  such that  $L(M) = L(M')$ .

- 1:  $M' \leftarrow (Q', \Sigma, \delta', q_0, F')$
- 2:  $Q' \leftarrow Q \cup \{q_0\}, q_0 \notin Q$
- 3:  $\delta'(q_0, a) \leftarrow \bigcup_{q \in I} \delta(q, a), \forall a \in \Sigma$
- 4:  $\delta'(q, a) \leftarrow \delta(q, a), \forall a \in \Sigma, \forall q \in Q$
- 5:  $F' \leftarrow F$  if  $F \cap I = \emptyset$
- 6:  $F' \leftarrow F \cup \{q_0\}$ , if  $F \cap I \neq \emptyset$
- 7: **return**  $M'$



# Transform. to NFA with one initial state

## Example

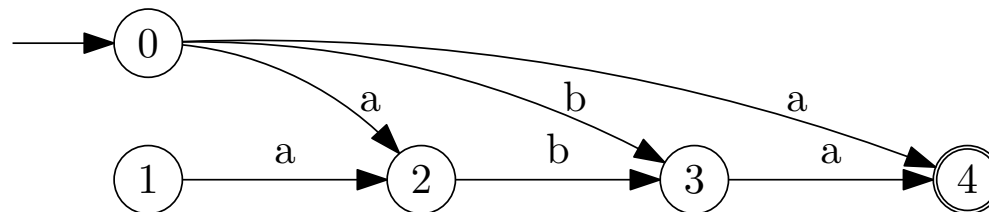


We construct an equivalent NFA with only one initial state:

$$M' = (Q', \Sigma, \delta', q_0, F'), \quad Q' = \{q_0, q_1, q_2, q_3, q_4\},$$

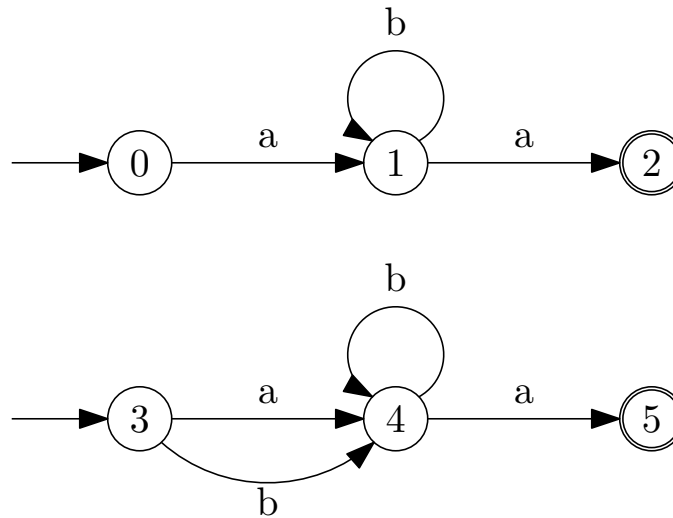
$$\delta'(q_0, a) = \{q_2, q_4\}, \quad \delta'(q_0, b) = \{q_3\},$$

$$F' = F = \{q_4\}$$



# Transform. to NFA with one initial state

## Example



$$M' = (Q', \Sigma, \delta', q_6, F), \quad Q' = \{q_0, q_1, q_2, q_3, q_4, q_5, q_6\}$$
$$\delta'(q_6, a) = \{q_1, q_4\}, \quad \delta'(q_6, b) = \{q_4\}$$
$$F' = F = \{q_2, q_5\}$$

