

1a. r17 is the framepointer

b. r8 and r9 are caller functions while  
r17 & r16 are callee

c. r16 holds n

3. main {3

ra	
sp	
y	
a	
b	
c	
	sum3
ra	20
sp	16
a	12
b	8
c	4
x	0
	sum2
ra	12
sp	8
a	4
b	0