## UserInterface

#### Attributes

- aCounter : Counter - menuChoices : int

#### Methods

- + displayChoices(): void + getUserInput(): void + executeSelection(): void + displayOutput(): void

1 uses

# Counter

1..

#### Attributes

- count : int - memory : int

## Methods

- + incrementCount() :void + decrementCount() : void
- + resetCount(): void + resetMemory(): void + returnCount(): int + returnMem(): int