Lauren Dimberg

Software Developer

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ABOUT ME

I became interested in Software Development after designing a website to display my artwork. It surprised me at how much I enjoyed the trial by error process of coding and the "Aha" moments when I created functioning logic. I continued online self-study in my spare time and soon realized that I was ready to take a leap and start a new career in Software Development. A career that will fully engage my mind, creativity, and problem-solving abilities.

TECHNICAL EDUCATION

Nashville Software School
Software Developer
9/21-3/22
Intensive full-time, six months software development bootcamp focusing on Python/Django development fundamentals and problem solving. The final three months of the program being executed in a simulated company environment with SCRUM methodology.

- Daily hands on application of OOP fundamentals through group and individual projects
- Created single page applications in JavaScript, as well as in the React framework
- Project management/tracking with GitHub project boards and issue tracking
- Source code/version control with Git/GitHub
- Solution Design: white-boarding and wireframes
- Leveraged Django for creating and editing server-generated web applications
- Created RESTful API's with Django REST framework
- Retrieved and stored database information with SQLite
- Practiced testing with Python's unit test framework

INDIVIDUAL PROJECTS:

Forbidden Food Finder-React | Front-End Capstone *SEE DEMO* *SEE GITHUB*
Forbidden Food Finder is an application that lets users create profiles for friends and family members with food allergies.
- Project utilizes forms, including a select field to collect and store data input
- Used CSS styling, Google Fonts, and hand-drawn artwork for a simplistic design

Sketchbook | Back-End Capstone
Sketchbook is an application that lets artists post artwork and get feedback from other users on their pieces.
- Full stack application built with Python, Django, and React
- Data stored in SQLite 3 database
- Utilized Pillow, a Python Imaging Library, along with Bulma, a CSS framework

Nashville Software School
UI & UX Digital Product Design Class 5/2018
Immersive full-time software development bootcamp focusing on front-end development and UI/UX fundamentals.

- Create user stories based on assessment of user experience and workflow
- Produce visual design with strategic use of typography, layout, and color
- Convey interactive story ideas and complex interactions with wireframes or prototypes

PROFESSIONAL EXPERIENCE

The Clever Factory 10/18-9/21
Senior Graphic Designer
Paper goods company that produces stationary, books, and gift bags
- Working on a collaborative team to design illustrations for gift bags using Illustrator, Photoshop, Indesign and Procreate
- Communicating with co-worker to manage deadlines and give feedback on designs

Freelance 3/17-9/21
Graphic Designer

- Created and edited artwork based off of current trends, client's feedback, and available materials
- Designed products from start to finish including the development of style guides, logos, artwork, and final files for production

EDUCATION

Nashville Software School
Full-Stack Software Developer - Certificate

Savannah College of Art and Design
B.F.A in Communication Arts

Nashville Software School
UI & UX Digital Product Design Class-Certificate