Louis Dionne

Education

Jan 2013 - present

B.Sc Mathematics, Université Laval, Québec.

Experience

2014 - present

Various C++ contracting work.

2014 - present

GSoC student with Boost, Google Summer of Code.

Work on Boost. Hana during the summers of 2014 and 2015. I also received a grant by the Boost Steering Committee to continue my GSoC work during the winter of 2015.

2013 Student volunteer, C++Now, Aspen.

Help the conference staff with logistics, recording talks and other tasks

2012 Intern, Coveo Solutions, Québec.

- o Conception and implementation of a deadlock detection system for internal use
- Presentations on C++ techniques and idioms to co-workers:
 - The Boost.ConceptCheck library and associated TMP techniques
 - C++11 rvalue references

Talks

2015 **Metaprogramming: a paradigm shift (slides)**, C++Now, Aspen. Awards for the best presentation and the most inspiring presentation

- 2014 Metaprogramming in C++14 (french only slides), OpenCode XXII, Québec.
- 2014 Hana: Expressive metaprogramming (slides/video), CppCon, Seattle.
- 2014 Towards painless metaprogramming (slides/video), C++Now, Aspen.
- 2013 A system for resource deadlock prevention (slides/video), C++Now, Aspen.
- 2013 Deadlock detection with d2 (slides), OpenCode XII, Québec.
- 2013 Concept based overloading in C++ (slides), OpenCode IX, Québec.

Personal Projects

Boost.Hana

A new C++14 Boost library for heterogeneous computation

Design and implementation of a library to manipulate heterogeneous sequences at compiletime and at runtime. The library introduces a new paradigm for expressing metacomputations with regular functions instead of quirky template tricks, achieving a new level of expressiveness. The library is implemented using the most recent advances in C++14 metaprogramming, making long compile-times (mostly) a thing of the past.

- mpl11 Conception and implementation of a C++11 replacement for the Boost.MPL Reimplemented the functionality of the Boost.MPL library using new template metaprogramming techniques made possible by C++11. Redesigned the API of the library using ideas from Haskell to make it more powerful, easier to use and to extend.
 - d2 Conception and implementation of a deadlock detection system in C++
 Detects deadlocks that would have happened under different thread scheduling conditions by performing intrusive dynamic analysis on a non-deadlocking run of a program.
 Additionally, provides satisfies about lock and thread usage.
 - joy Implementation of a preprocessor metaprogramming library Implemented associative sequences and other utilities for preprocessor metaprogramming on top of the Chaos preprocessor library.

- nstl Conception and implementation of a generic algorithm library in pure C Implemented a basic name mangling system and "preprocessor-based classes" using PMP techniques. Using these facilities, implemented a subset of the C++ standard library algorithms. The result is a collection of generic algorithms instantiable and usable from pure C without sacrificing type safety or performance by using traditional techniques like pointers to void.
- duck Implementation of a minimal concept-based overloading library Implemented a subset of Boost.ConceptCheck's concepts as metafunctions, which allows overloading based on the modeling of a concept by a type.
- cisp Implementation of a minimalist object system with the preprocessor Created a system to manipulate complex preprocessor objects using associative sequences imbued with object semantics.
- nstl-lang Implementation of a translator for a toy language in Python Implemented basic parsing, semantic analysis and code generation to C.

Contributions to other projects

- Contribution of the hawick_circuits algorithm to Boost.Graph
- Occasional patches to Boost (Spirit, Graph, Archive, MPL and others)
- Active on the Boost.Dev mailing list
- CMake port of the FastPFor integer compression library's build system