Louis Dionne

Education

Jan 2013 – present

B.Sc Mathematics, Université Laval, Québec.

Experience

- ${\bf 2014}\quad {\bf GSoC\ student\ with\ Boost},\ {\it Google\ Summer\ of\ Code}.$
 - Work on Boost.Hana
- 2013 **Student volunteer**, *C++Now*, Aspen.

 Help the conference staff with logistics, recording talks and other tasks
- 2012 Intern, Coveo Solutions, Québec.
 - Conception and implementation of a deadlock detection system for internal use
 - Presentations on C++ techniques and idioms to co-workers:
 - The Boost.ConceptCheck library and associated TMP techniques
 - C++11 rvalue references
- 2010 Intern, Department of Electrical Engineering of Université Laval, Québec. Organization of the $10^{\rm th}$ international conference on Quantitative Infrared Thermography (QIRT)

Talks

- 2014 Metaprogramming in C++14 (french only slides), OpenCode XXII, Québec.
- 2014 Hana: Expressive metaprogramming (slides/video), CppCon, Seattle.
- 2014 Towards painless metaprogramming (slides/video), C++Now, Aspen.
- 2013 A system for resource deadlock prevention (slides/video), C++Now, Aspen.
- 2013 Deadlock detection with d2 (slides), OpenCode XII, Québec.
- 2013 Concept based overloading in C++ (slides), OpenCode IX, Québec.

Personal Projects

Boost.Hana

An experimental C++1y library for heterogeneous computation

Design and implementation of a library to manipulate heterogeneous sequences at compiletime or at runtime. The library provides the functionality of the Boost.MPL and Boost.Fusion behind a single purely functional interface. The C++ type system is also extended with type classes inspired by Haskell.

- mpl11 Conception and implementation of a C++11 replacement for the Boost.MPL Reimplemented the functionality of the Boost.MPL library using new template metaprogramming techniques made possible by C++11. Redesigned the API of the library using ideas from Haskell to make it more powerful, easier to use and to extend.
 - d2 Conception and implementation of a deadlock detection system in C++
 Detects deadlocks that would have happened under different thread scheduling conditions by performing intrusive dynamic analysis on a non-deadlocking run of a program.
 Additionally, provides satistics about lock and thread usage.
 - joy Implementation of a preprocessor metaprogramming library Implemented associative sequences and other utilities for preprocessor metaprogramming on top of the Chaos preprocessor library.
 - nstl Conception and implementation of a generic algorithm library in pure C Implemented a basic name mangling system and "preprocessor-based classes" using PMP techniques. Using these facilities, implemented a subset of the C++ standard library algorithms. The result is a collection of generic algorithms instantiable and usable from pure C without sacrificing type safety or performance by using traditional techniques like pointers to void.

- duck Implementation of a minimal concept-based overloading library
 Implemented a subset of Boost.ConceptCheck's concepts as metafunctions, which allows
 overloading based on the modeling of a concept by a type.
- cisp Implementation of a minimalist object system with the preprocessor Created a system to manipulate complex preprocessor objects using associative sequences imbued with object semantics.
- nstl-lang Implementation of a translator for a toy language in Python Implemented basic parsing, semantic analysis and code generation to C.

Contributions to other projects

- Contribution of the hawick circuits algorithm to Boost.Graph
- Occasional patches to Boost (Spirit, Graph, Archive, MPL and others)
- Active on the Boost.Dev mailing list
- CMake port of the FastPFor integer compression library's build system