

- 7.1 (a) True.  
 (b) False.  
 (c) False.  
 (d) True.  
 (e) True.  
 (f) True.

- 7.2 (a) False.  
 (b) True.  
 (c) True.  
 (d) True.  
 (e) False.  
 (f) False.

7.3 Following Euclids algorithm:

- (a) Yes.

$$\begin{aligned}
 &GCD(10505, 1274) \\
 &= GCD(1274, 313) \\
 &= GCD(313, 22) \\
 &= GCD(22, 5) \\
 &= GCD(5, 2) \\
 &= GCD(2, 1) \\
 &= GCD(1, 1) \\
 &= 1
 \end{aligned}$$

- (b) No.

$$\begin{aligned}
 &GCD(8024, 7289) \\
 &= GCD(7289, 740) \\
 &= GCD(740, 629) \\
 &= GCD(629, 111) \\
 &= GCD(111, 74) \\
 &= GCD(74, 37) \\
 &= 37.
 \end{aligned}$$

7.4

7.5 Let  $\phi = (x \vee y) \wedge (x \vee \bar{y}) \wedge (\bar{x} \vee y) \wedge (\bar{x} \vee \bar{y})$ . The following truth-table shows that  $\phi$  is not satisfiable.

x	y	$(x \vee y)$	$(x \vee \bar{y})$	$(\bar{x} \vee y)$	$(\bar{x} \vee \bar{y})$	$\phi$
0	0	0	1	1	1	0
0	1	1	0	1	1	0
1	0	1	1	0	1	0
1	1	1	1	1	0	0

7.6 Let  $\langle L_i, M_i \rangle$  be a polytime language and decider, such that  $L_i = \{w \mid M_i\langle w \rangle \text{ accepts}\}$ , and  $M_i$  always halts in polynomial time.

Let  $L_{\cup} = L_i \cup L_j$ ,  $L_{\circ} = L_i \circ L_j$ ,  $\bar{L}_i = \{w \in \Sigma^* \mid w \notin L_i\}$  be languages. To show that  $L_{\cup}, L_{\circ}, \bar{L}_i \in P$ , we construct respective polynomial time deciders  $M_{\cup}, M_{\circ}, \bar{M}_i$ .

$M_{\cup}$  = “On input  $w$ :

1. Run  $M_i\langle w \rangle$ . If  $M_i$  accepts, *accept*.
2. Run  $M_j\langle w \rangle$ . If  $M_j$  accepts, *accept*.
3. If neither  $M_i\langle w \rangle$  nor  $M_j\langle w \rangle$  accepted, *reject*.”

$M_{\circ}$  = “On input  $w$ :

1. For each position  $k = 0$  to  $|w|$ , divide  $w$  into substrings  $w = w_1w_2$ , where  $w_1$  is the first  $k$  symbols in  $w$ .
2. Run  $M_i\langle w_1 \rangle$  and  $M_j\langle w_2 \rangle$ . If both accept, *accept*.
3. If no  $k$  exists such that  $M_i\langle w_1 \rangle$  and  $M_j\langle w_2 \rangle$  both *accept*, *reject*.”

$\bar{M}_i$  = “On input  $w$ :

1. Run  $M_i$  on  $w$ . If  $M_i$  accepts *reject*. If  $M_i$  rejects, *accept*.

7.7 Let  $\langle L_i, N_i \rangle$  be a language and non-deterministic Turing machine, such that  $N_i$  decides  $L_i$  in polynomial time.

Let  $L_{\cup} = L_i \cup L_j$ ,  $L_{\circ} = L_i \circ L_j$  be languages. To show that  $L_{\cup}, L_{\circ} \in P$ , we construct respective polynomial time non-deterministic deciders.

$N_{\cup}$  = “On input  $w$ :

1. Non-deterministically branch to simulate both  $N_i\langle w \rangle$  and  $N_j\langle w \rangle$ .
2. If either branch accepts, *accept*, else *reject*.”

$N_{\circ}$  = “On input  $w$ :

1. Non-deterministically branch for each position  $k = 0$  to  $|w|$ , with each branch dividing  $w$  into substrings  $w = w_1w_2$ , where  $w_1$  is the first  $k$  symbols in  $w$ .
2. For each branch, run  $N_i\langle w_1 \rangle$  and  $N_j\langle w_2 \rangle$ . If both accept, *accept*.
3. If no branch accepts, *reject*."

7.8 To show that  $\text{CONNECTED} \in P$ , we need to show that  $\text{CONNECTED} \in \text{TIME}(n^k)$ , where  $k$  is some constant. As  $M$  decides  $\text{CONNECTED}$ , we only need to prove that  $M$  runs in  $O(n^k)$ .

- In step 1, a node is selected and marked. This is done in constant time.
- In stages 2 and 3, each node in  $G$  is scanned and marked if it is a neighbour of a marked node. This is repeated until no new nodes are marked. Assuming we do not visit already marked nodes, this has a worst-case run-time of  $n \sum_{i=1}^{n-1} i = \frac{n^2(n-1)}{2}$  steps.
- In stage 4, each node of  $G$  is scanned to determine if it is marked. This takes  $n$  steps.

Combining steps 2,3 and 4, we have a run time of  $\frac{n^2(n-1)}{2} + n = \frac{n^3+n^2+2n}{2} = O(n^3)$ . This is clearly in  $P$ , and the proof is complete.