



PYTHON DOJO

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>>> from dojo import awesome
>>> from eventwax import attendees
>>> from hatfields import lift
>>> from fryit import office
>>> def gotoVenue(hacker):
...     """
...     Gets hacker to the right place for the dojo
...     """
...     lift.add(hacker)
...     lift.goto(5)
...     lift.exit(hacker)
...     office.enter(hacker) # right in front of you
...
>>> for hacker in attendees:
...     gotoVenue(hacker)
...     awesome.fun(hacker)
...
>>>
```