Game Rules

- You must be a Fluent 2015 attendee and have a valid badge to participate. Media, event staff and crew, exhibitor booth staff (exhibitors), and employees of O'Reilly Media, Inc. are not eligible to participate.

- You will not be eligible for a hoodie unless you have all 12 stickers in hand. We'll be marking them when they are presented to ensure that they cannot be used in another entry.

- Hoodies are available to the first 400 eligible attendees who collect all 12 stickers and correctly assemble the code. Once the hoodies are gone, you can still be entered into the drawing to win a bonus prize if you wish.

- You will not be required by exhibitors, sponsors, or staff members to provide any personal information to collect the stickers. This includes badge scanning.

- Hoodie sizes are subject to availability. O'Reilly Media, Inc. reserves the right to cancel or modify this promotion if for any reason it cannot be conducted as described. All decisions by O'Reilly are final.

- Promotion is void where prohibited by law.

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Fluent
THE WEB PLATFORM

APRIL 20–22, 2015
SAN FRANCISCO, CA

Play the Fluent code game and win a **limited edition** hoodie!

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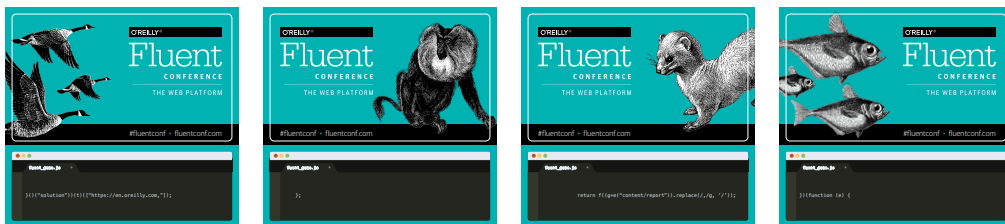
THE WEB PLATFORM

Play the Fluent code game and win a **limited edition** Fluent hoodie

This year at Fluent we're putting your JavaScript skills to the test. We've created 12 different stickers, each with a line or two of JavaScript code. If you're one of the first 400 people to collect all 12 stickers and put the correctly ordered lines of JavaScript into the developer console at **fluentconf.com/game**, you'll win a Fluent hoodie.
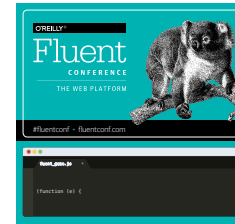
Step #1: Collect all 12 stickers

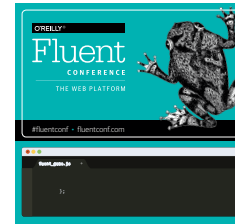Stickers will be available at the events and locations:

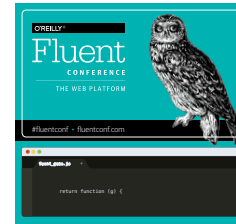These three are freebies—you'll automatically get them when you check in and pick up your badge.

Attend Ignite Monday night, or the Exhibit Hall Reception Tuesday evening, to get this sticker from a staff member.
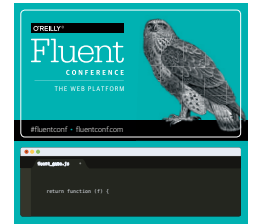
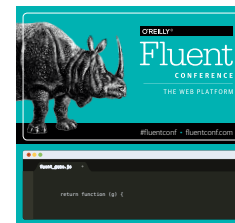Visit the SAP booth in the Exhibit Hall.

SAP

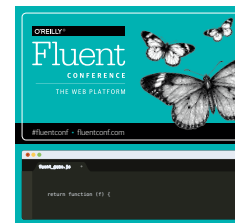Visit the PayPal booth in the Exhibit Hall.

PayPal

Visit the Sauce Labs booth in the Exhibit Hall.
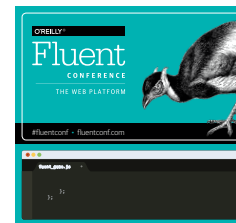
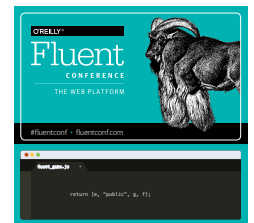Attend Tuesday's keynotes and get the sticker from a door monitor at the end of the presentations.

Stop by the O'Reilly booth in the Exhibit Hall.

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Visit the Splunk booth in the Exhibit Hall.

splunk>

Get this sticker at lunch Tuesday from a staff member near the door.

Attend Speed Networking Tuesday morning, or stop by the Community Lounge during the Tuesday afternoon break from 3:30-4:00 (pick up a sticker from a staff member.)

Step #2: Assemble the code

Once you collect all 12 stickers, assemble the code, go to **fluentconf.com/game**, and run the code in your developer console. Make sure you are logged into your oreilly.com account. If your JavaScript code is correct, you'll be given a two digit number. If it's incorrect, you'll get an error message (of course!)

Step #3: Show us your stickers and tell us your number

Be one of the first 400 people to bring your 12 stickers and two digit number to the Fluent code game redemption station in the exhibit hall across from the O'Reilly booth, starting at 10:30 am on Wednesday, April 22, to receive an limited edition Fluent hoodie.