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PROFESSIONAL EXPERIENCE

Sales Admin | Kuper Sotheby's International Realty

May 2018 - Present

- Work along side devlopment team to research and design for client side and server side of company's platform, Brokerage Engine
- Quality Control of listings to ensure accuracy during syndication
- Manage office to maintain luxury real estate standards
- Maintain listings or property files in a confidential manner

Junior Business Manager | Dillard's Inc.

Nov 2017 – May 2018

- Implement selling and merchandising strategies on the sales floor to increase sales performance
- Led a team of 2-3 people to establish productivity and service goals in the junior department
- Designed visual displays throughout the department to visually appeal to our customers

Turkish Data Scientist | Apple

Dec 2016 – Nov 2017

- Curated incoming data from other countries and used it in a corporate environment for a large scale mapping application.
- Analyzed data from multiple global markets and used it to help better an international business product.
- Implemented problem-solving techniques to customer tickets.
- Performed special side projects specific to major market updates within the client application.

- Produced a creative concept for Right Start and giggle holiday windows and in store décor
- Worked heavily with Adobe InDesign and Illustrator to plan windows
- Surveyed customers to update music playlists appropriate for store locations
- Collaborated with Visual Merchandising Manager for photoshoots

PROJECT EXPERIENCE

Petal Cloud Service <u>Mobile</u> <u>Web</u>

A cloud service provided to users with the ability to collaborate with coworkers and family

- Researched user needs and pain points to set user model
- · Created functional wireframe prototype with Figma
- Conducted usability test and improved hi-fidelity prototype based on feedback and testing results

Vivre Livre <u>Mobile</u>

A mobile application catered toward sustainability and book lovers

- Created functional wireframe prototype with Figma
- Conducted usability test and improved hi-fidelity prototype based on feedback and testing results

EDUCATION

Bloc 2019-2020 UX / UI Design Program

Texas State University 2016

B.S. Family and Consumer Science Minor in Business Administration

SKILLS

- User interviews
- User Personas
- Site Maps
- Wireframing
- Competitive Analysis
- Prototyping
- Task Flows
- Style Guides
- Persona Building
- Fluent in Turkish

T00LS

- InVision
- Figma
- Adobe Lightroom
- Adobe Photoshop
- HTML & CSS
- JavaScript (Basics)
- JQuery (Basics)
- Git
- Github