Sanghwa Ryu

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PROJECTS

Chess Game | Java Developer

- · Developed comprehensive chess application with complete game logic and move validation
- Implemented user interface and game state management for seamless gameplay experience
- Tech Stack: Java

Facial Recognition System | Al/ML Developer

- Built facial recognition application using computer vision and machine learning algorithms
- · Implemented face detection and recognition capabilities with high accuracy rates
- Tech Stack: Python, Computer Vision, Machine Learning

Al Appointment Scheduler (Chatbot) | Al Developer

- Created intelligent chatbot managing appointments through natural language processing
- · Integrated database systems for appointment storage with scalable Flask backend architecture
- Tech Stack: Python, Flask, NLP

Lexical Scanner | Systems Programming

- Implemented lexical analyzer for programming language processing with tokenization capabilities
- · Built parsing functionality demonstrating understanding of compiler design principles

SKILLS

Programming Languages: Java, Python, JavaScript, C++, HTML/CSS Languages: English (fluent), Korean (native), Japanese (intermediate)

EDUCATION

Brigham Young University — Provo, UT

Bachelor of Science in Computer Science | Expected Graduation: April, 2026 GPA: 3.5

EXPERIENCE

Utah Holiday Lighting Website Web Developer

- Contributed to the design and development of the Commercial Holiday Lighting webpage for Utah Holiday Lighting
- Helped implement responsive layout, content structure, and visual styling to enhance user engagement and seasonal branding Tech Stack: HTML, CSS, JavaScript, WordPress

Sergeant, Korean Military | Republic of Korea Army

- Led logistics operations for ammunition distribution and coordinated team activities
 - · Managed inventory compliance and supervised training of junior personnel
 - Developed strategic resource allocation plans improving operational efficiency