

BasicUpstart2(main)

\* = \$4000

.var temp = \$c000

main:

lda #0  
sta \$df04  
sta \$df05  
sta \$df08  
sta \$df0a  
lda #1  
sta \$df07

lda #<temp  
sta \$df02  
lda #>temp  
sta \$df03

ldx #0

loop1:

stx \$df06  
stx temp  
lda #178  
sta \$df01  
lda temp  
sta temp+1,x  
inx  
bne loop1

ldy #177  
ldx #0  
stx old

loop2:

stx \$df06  
sty \$df01  
lda temp  
cmp old  
bcc next  
sta old  
inx  
bne loop2

next:

stx size  
ldy #176  
ldx #255

loop3:

stx \$df06  
lda temp+1,x  
sta temp  
sty \$df01  
dex  
cpx #255  
bne loop3  
lda size

sta \$0400  
rts

old: .byte 0

size: .byte 0