



Week 3

Advanced part

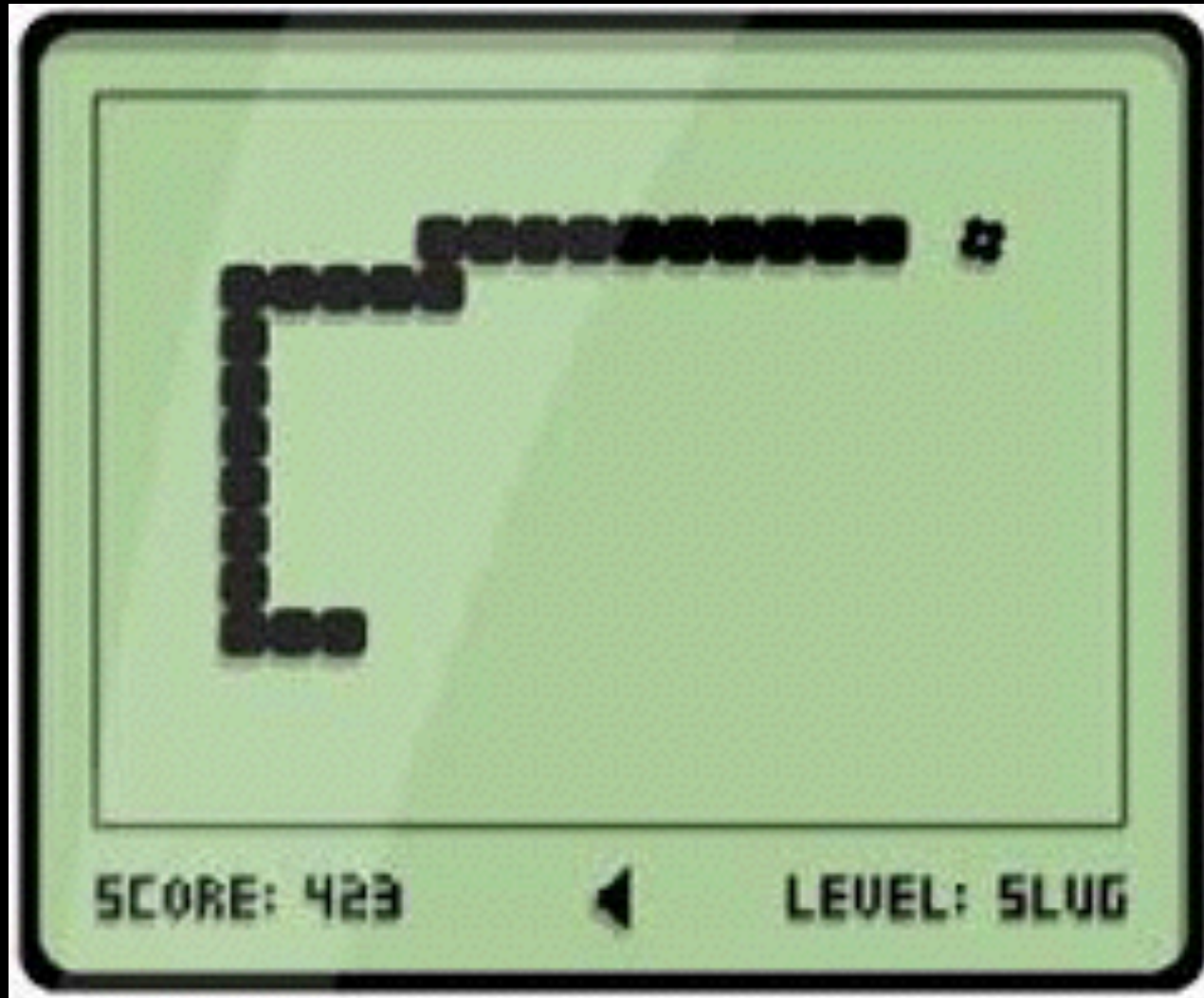
# Project

1. Each student one project.
2. Each student one facilitator.
3. Scope must be modest.
4. Deadline on Friday 4th of Nov.

# Your project plan

1. See the PDF on the course repository for instructions.

# Example snake game



# Example snake game

Snake:

attr: position

attr: length

move(self)

World:

attr: food\_pos

attr: size

new\_food(self)

Input:

attr: current\_key

attr: last\_key

Display:

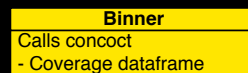
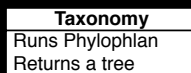
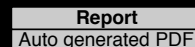
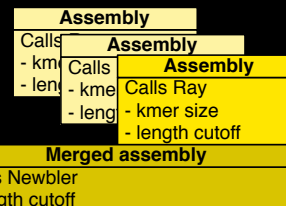
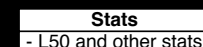
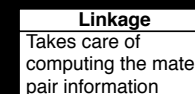
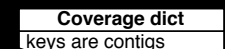
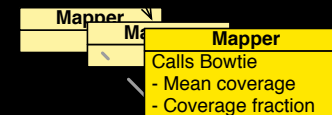
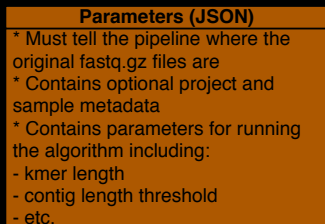
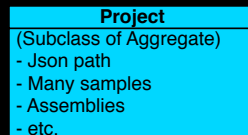
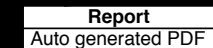
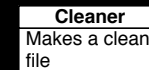
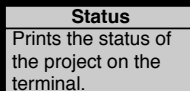
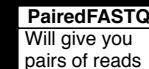
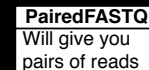
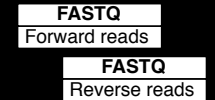
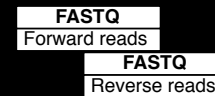
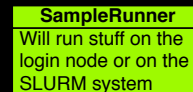
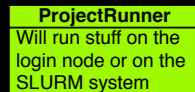
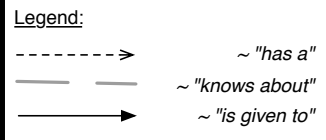
attr: last\_update

draw(self)

*15 minutes break*



# Composition





# Composition

Live demo

# Databases



# Databases

- 1 You can query data in a database (ask it questions).
- 2 You can look up data from a database relatively rapidly (index).
- 3 You can relate data from two different tables together using JOINS.
- 4 You can create meaningful reports from data in a database.
- 5 Your data has a built-in structure to it.
- 6 Information of a given type is always stored only once.
- 7 Databases are ACID.
- 8 Databases are fault-tolerant.
- 9 Databases can handle very large data sets.
- 10 Databases are concurrent
- 11 Databases scale well.

# When to use files

- You have unstructured data in reasonable amounts that the file system can handle
  - You don't care about structure, relationships
  - You don't care about scalability or reliability (although these can be done, depending on the file system)
- You don't want or can't deal with the overhead a database will add
  - You are dealing with structured binary data that belongs in the file system, for example: images, PDFs, documents, etc.

# Technology

- 1 SQLite 3
- 2 MySQL.
- 3 postgresql
- 4 MongoDB.
- ....

# Live demo

# Exercise

1. Get the file "test.db" from the repo.
2. Make a script that connects to that file (It's an SQLite 3 database file).
3. Get a list of all the tables in that file.
4. Print that list on the screen.

# Solution

```
1 # Use the sqlite3 library #
2 import sqlite3
3 # Absolute path #
4 input_path = 'test.db'
5 # Open the database #
6 connection = sqlite3.connect(input_path)
7 cursor = connection.cursor()
8 # Make an SQL statement #
9 query = "SELECT name FROM sqlite_master WHERE type='table'"
10 # Execute it #
11 cursor.execute(query)
12 # Fetch the results #
13 tables = cursor.fetchall()
14 # Display #
15 for t in tables: print t[0]
16
```



# Exercise

1. Get the file "lulu\_mix\_16.csv".
2. Make a script that writes the contents of that file to a database.
3. You should make one table called "songs" that has three columns.

# Solution

```
1 # Use the sqlite3 library #
2 import sqlite3
3 # Load the whole text file in memory #
4 input_path = "lulu_mix_16.csv"
5 features = [l.strip('\n').split(',') for l in open(input_path) if not
l.startswith('#')]
6 # Create database #
7 output_path = "lulu_mix_16.db"
8 connection = sqlite3.connect(output_path)
9 connection.text_factory = str
10 cursor = connection.cursor()
11 # Create table #
12 columns = ('title', 'artist', 'duration')
13 cursor.execute("CREATE TABLE 'songs' " + str(columns))
14 # Insert everything #
15 cursor.executemany("INSERT INTO 'songs' VALUES (?, ?, ?)", features)
16 # Save changes #
17 connection.commit()
18 connection.close()
```

*15 minutes break*

