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📖 mifanj / **JElasticPullToRefresh**

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Elastic pull to refresh with Objective-C

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mifanj committed with mifanj Update README.md   Latest commit 4ca33e5 on Apr 12

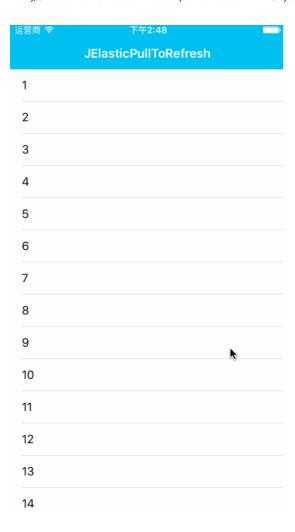| 📁 JElasticPullToRefresh	put files in folder	4 months ago
📁 JElasticPullToRefreshDemo	Update README.md	4 months ago
📄 JElasticPullToRefresh.podspec	upload readme & podspec file	4 months ago
📄 JElasticPullToRefreshPreview.gif	upload demo project	4 months ago
📄 LICENSE	upload preview gif file	4 months ago
📄 README.md	Update README.md	4 months ago

📖 **README.md**

JElasticPullToRefresh

Elastic pull to refresh compontent developed in Swift translate to Objective-C now!

Swift Source : DGElasticPullToRefresh

Inspired by this Dribbble post: Pull Down to Refresh by Hoang Nguyen

Tutorial on how swift bounce effect was achieved can be found here.

Requirements

- Xcode 7 or higher
- iOS 7.0 or higher
- ARC
- Objective-C

Demo

Open and run the JElasticPullToRefreshDemo project in Xcode to see JElasticPullToRefresh in action.

Installation

CocoaPods

```
pod "JElasticPullToRefresh"
```

Manual

Add JElasticPullToRefresh folder into your project.

Example usage

Import "UIScrollView+JElasticPullToRefresh.h" at the scroll view file which you want to pull to refresh

```objc
#import "UIScrollView+JElasticPullToRefresh.h"


JElasticPullToRefreshLoadingViewCircle *loadingViewCircle = [[JElasticPullToRefreshLoadingViewCircle alloc] init];
loadingViewCircle.tintColor = [UIColor whiteColor];

__weak __typeof(self)weakSelf = self;
[self.tableView addJElasticPullToRefreshViewWithActionHandler:^{
  // Add your logic here
  // Do not forget to call '[tableView stopLoading]' here
  [weakSelf.tableView stopLoading];
} LoadingView:loadingViewCircle];
[self.tableView setJElasticPullToRefreshFillColor:[UIColor colorWithRed:0.0431 green:0.7569 blue:0.9412 alpha:1.0]];
[self.tableView setJElasticPullToRefreshBackgroundColor:self.tableView.backgroundColor];
```

Do not forget to remove pull to refresh on view controller dealloc. It is a temporary solution.

```objc
- (void)dealloc {
    [self.tableView removeJElasticPullToRefreshView];
}
```

Description

You can use built-in *JElasticPullToRefreshLoadingViewCircle* or create your own by subclassing **JElasticPullToRefreshLoadingView** and implementing these methods:

```objc
- (void)setPullProgress:(CGFloat)progress;
- (void)startAnimating;
- (void)stopLoading;
```

Remove pull to refresh:

```objc
- (void)removeJElasticPullToRefreshView;
```

Change pull to refresh background color:

```objc
- (void)setJElasticPullToRefreshBackgroundColor:(UIColor *)color;
```

Change pull to refresh fill color:

```objc
- (void)setJElasticPullToRefreshFillColor:(UIColor *)color;
```

Contribution

Please feel free to submit pull requests. Cannot wait to see your custom loading views for this pull to refresh.

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