

<code>assertEqual(a, b)</code>	<code>a == b</code>
<code>assertNotEqual(a, b)</code>	<code>a != b</code>
<code>assertTrue(x)</code>	<code>bool(x) is True</code>
<code>assertFalse(x)</code>	<code>bool(x) is False</code>
<code>assertIs(a, b)</code>	<code>a is b</code>
<code>assertIsNot(a, b)</code>	<code>a is not b</code>
<code>assertIsNone(x)</code>	<code>x is None</code>
<code>assertIsNotNone(x)</code>	<code>x is not None</code>
<code>assertIn(a, b)</code>	<code>a in b</code>
<code>assertNotIn(a, b)</code>	<code>a not in b</code>
<code>assertIsInstance(a, b)</code>	<code>a is instance of b</code>
<code>assertNotIsInstance(a, b)</code>	<code>a is not instance of b</code>

<b>Verb</b>	<b>Path</b>	<b>Method</b>	<b>Route Name</b>
<i>GET</i>	/nerds	index	nerds.index
<i>GET</i>	/nerds/create	create	nerds.create
<i>POST</i>	/nerds	store	nerds.store
<i>GET</i>	/nerds/{id}	show	nerds.show
<i>GET</i>	/nerds/{id}/edit	edit	nerds.edit
<i>PUT/PATCH</i>	/nerds/{id}	update	nerds.update
<i>DELETE</i>	/nerds/{id}	destroy	nerds.destroy