FUNCTIONS & POINTERS

func_type func_name (pointer);

* when an array is passed to a function, actually a pointer to that array (a[,,,]) i.e. *a is passed and NOT the array itself.

DOUBLE POINTER

int *p = &i;

int → type of i; p → pointer

So, if I pass address of one pointer to another,

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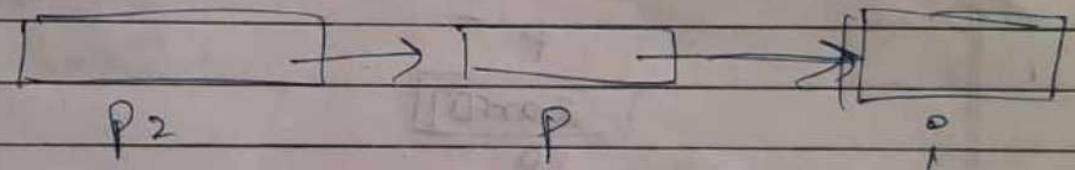
int *, *p2 = &p;

type of p — pointer

or,

int **p2 = p;

~~Double~~



var	a	p	q
val	100	&a	&p
add	&a	&p	&q

int b

b
100

*(&q)

*(&a)

r
&p
&r

int *r = &p;

*r
=