

---

## Table of Contents

This is the correct and finished part 1!!!! .....	1
In Free Space .....	1
Adding Lense .....	2

## This is the correct and finished part 1!!!!

```
% varibale setup

% ray variables
d_1 = 0.2; % travel distance before focal length
d_2 = 1; % after focal length
d = d_1 + d_2; % total distance

M_1 = [1 d_1 0 0;
       0 1 0 0;
       0 0 1 d_1;
       0 0 0 1]; % transformation matrix

x_angles = linspace(-pi/20, pi/20, 8);

% Lense variables
f = 0.15;
radius = 0.02;

M_f = [1 0 0 0;
       -1/f 1 0 0;
       0 0 1 0;
       0 0 -1/f 1];

M_2 = [1 d_2 0 0;
       0 1 0 0;
       0 0 1 d_2;
       0 0 0 1];
```

## In Free Space

```
% 1st ray
figure();
hold on;
for i = 1:length(x_angles)
    initial_pos = [0 x_angles(i) 0 0]';
    final_pos = M_1 * initial_pos;
    z_pos = [0 d_1];
    x_pos = [0 final_pos(1)];
    plot(z_pos, x_pos, 'b');
end

% 2nd ray
for i = 1:length(x_angles)
```

---

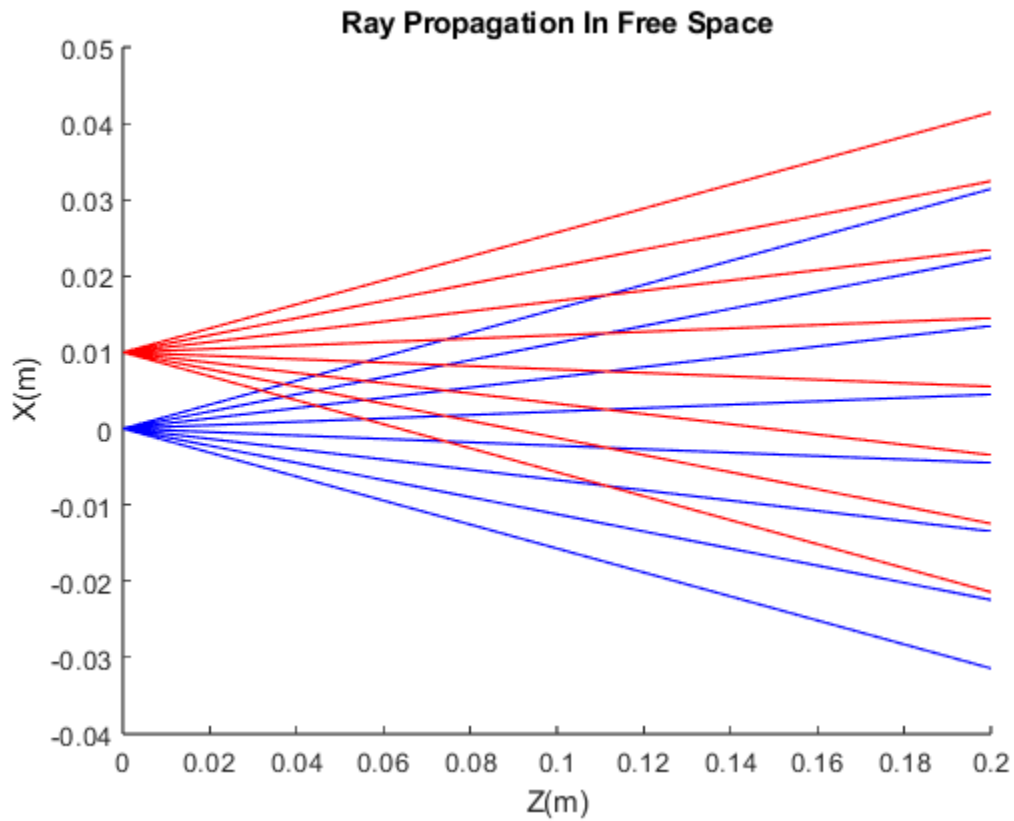
```

    initial_pos = [0.01 x_angles(i) 0 0]';
    final_pos = M_1 * initial_pos;
    z_pos = [0 d_1];
    x_pos = [0.01 final_pos(1)];

    plot(z_pos, x_pos, 'r');
end

title("Ray Propagation In Free Space");
xlabel("Z(m)");
ylabel("X(m)");
hold off;

```



## Adding Lense

```

% 1st ray
figure();
hold on;
for i = 1:length(x_angles)
    initial_pos = [0 x_angles(i) 0 0]';
    final_pos = M_1 * initial_pos;
    final_pos_2 = M_f * final_pos;
    if (abs(final_pos_2(1)) <= 0.02)
        final_pos_3 = M_2 * final_pos_2;
        z_pos = [0 d_1 d];
        x_pos = [0 final_pos(1) final_pos_3(1)];
    end
end

```

---

```
        plot(z_pos, x_pos, 'b');
    else
        z_pos = [0 d_1];
        x_pos = [0 final_pos(1)];

        plot(z_pos, x_pos, 'b');

    end

end

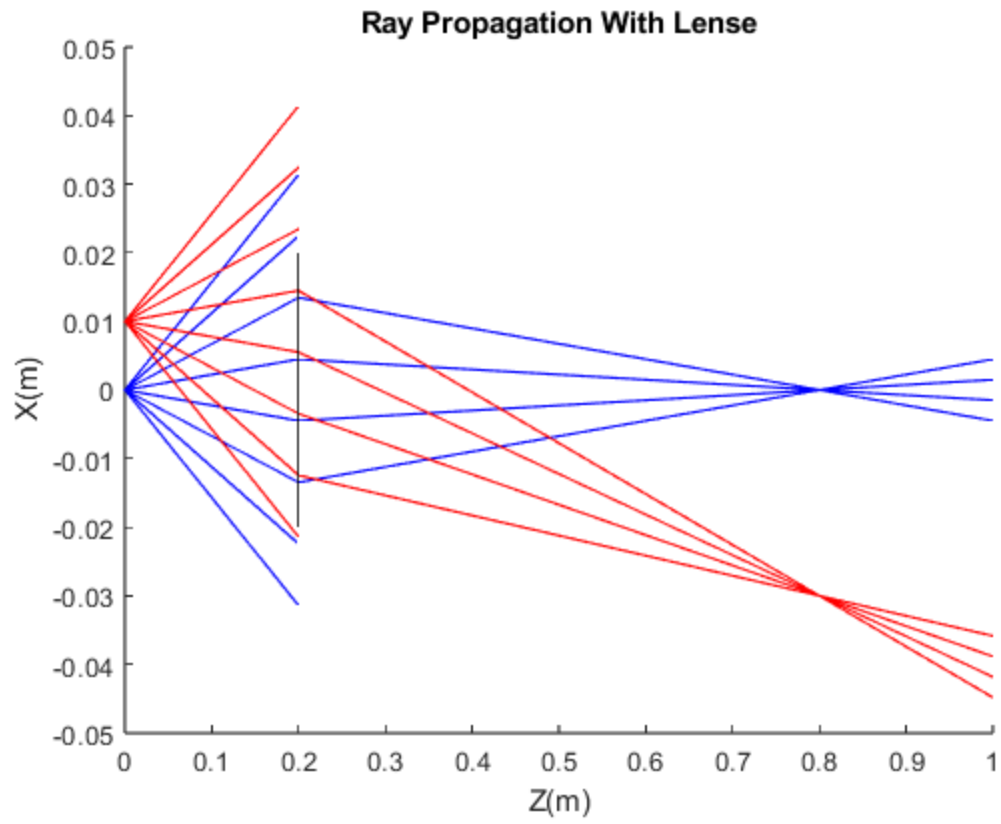
% 2nd ray
for i = 1:length(x_angles)
    initial_pos = [0.01 x_angles(i) 0 0]';
    final_pos = M_1 * initial_pos;
    final_pos_2 = M_f * final_pos;
    if(abs(final_pos_2(1)) <= 0.02)
        final_pos_3 = M_2 * final_pos_2;
        z_pos = [0 d_1 d];
        x_pos = [0.01 final_pos(1) final_pos_3(1)];

        plot(z_pos, x_pos, 'r');
    else
        z_pos = [0 d_1];
        x_pos = [0.01 final_pos(1)];

        plot(z_pos, x_pos, 'r');
    end
end

% show lense on plot
x_values = [0.2, 0.2];
y_values = [-0.02, 0.02];
plot(x_values, y_values, 'black');

title("Ray Propagation With Lense");
xlim([0 1]);
xlabel("Z(m)");
ylabel("X(m)");
hold off;
```



*Published with MATLAB® R2023a*