

Aaron Le

+1-916-833-6959
leaarons@gmail.com

in www.linkedin.com/in/aaron-le-864ab8162/
https://github.com/leaagithub
dwightschrute.com

Education

California State University Sacramento

B.S. in Computer Science

Graduation Date: December 2018

Sacramento, CA

Work Experience

iHouseWeb

Web Builder

February 2019- November 2019

Sacramento, CA

- > Build many websites using the IDX platform that creates website inReactJS
- > Imported content to website components in HTML and CSS to complete the website
- > Customized content using inline, internal, and external CSS style
- > Handled all customization that customer requested through the ticket system

Infosys

Assistant (to the) Regional Manager

November 2019 - Present

Scranton, PA

- > Closed more sales with revenues totalling more profit than any other employee
- > Served as self-appointed enforcer of The Rules (policies and procedures manual)
- > Instituted "Schrute Bucks" reward system, immeasurably raising office morale

Projects

GISA (Geologist Information Site Assessment)

- > GISA Project is an Android App developed for employees of CalTrans to send site information to their database easier. This is a full stack app that took filled information that is stored inside that is forwarded to a MySQL database that is hosted by Amazon. Information that are stored are strings, bitmaps, and double. The App is created with Android Studio and the middleware of the stack is node.js server

SSCAP (Student Service Counselling Appointment Program)

- > SSCAP is a web app program created for counselling service of the ECS department. This program displayed the schedules of the whole ECS department counselors to one calendar. This is so students would be able to see the best fit time to come or make future arrangements. This program was created in Vue.js framework while MongoDB was handling the backend storage of the work.

OOP Spaceship Game

- > This game was a free moving spaceship that had three lives to destroy as many asteroids as you can for the most points. Game states such as pause and no music was implemented for user experience. The spaceship game is created to understand and use Object Oriented Concepts. The four main concepts of OOP; Abstraction, Encapsulation, Inheritance, and Polymorphism was required to pass.

Technical Skills

Languages & Databases HTML, CSS, JavaScript, Python, Java, MySQL, XML, C++

Frameworks & Libraries React, React Native, Node.js, jQuery, Discord.js, Vue.js, Angularjs, Bootstrap, Spring Boot