UDPL ICORE Match Results for November 26, 2005

Handgun ICORE Match - Note: This was NOT an IDPA match.

(Sorted by *Overall Time* without regard for Division.)

8/	. Name	*DIV	Shoot Total	Total	Total X-Ring Hits	Stage	String 1 PDS	Stage	String	PDS	Stage	String	PDS	Stage		PDS	Stage 5	String	PDS	Stage	String	PDS	Stage	String	PDS	Stage 8	String	PDS
Place 1	Terry, Mark	IC-O	171.61	PDS -44	AΩ	32.97	32.97 O	17.82	19.82	_	22.33	27 22	-15	19.12	25.12	-6	21.56	21.56	0	23.93	24.93	-1	31.24	21.24	0	2.64	22.64	-20
2	Stilwell, Mike	OPEN	176.00	-48	51	41.16	41.16 0	15.10	21.10	-2	22.49	39.49	17	21.18	26.18	-0	18.10	18.10	0	18.22	18.22	0	39.20	39.20	0	0.55	20.55	-20
	Terry, Dale	IC-O	185.76	-32	40	49.05	49.05 0	15.10	19.93	-0	19.16	31.16	12	17.40	23,40	-5	21.16	21 16	0	17.78	19.78	2	39.20	30.77	0	14.51	22.51	-20
	Terry, Wade	IC-O	212.54	-26	38	45.58	45.58 0	22.55	22.55	-4	29.11	33.11	-12	21.98	26.98	-0 E	30.26	30.26	0	18.81	19.81	1	37.82	37.82	0	6.43	22.43	-16
	Mousley, Roger	IC-L	219.91	-45	47	37.80	37.80 0	17.75	31.75	14	34.35	40.35	-4	21.50	27.50	-5	30.82	30.82	0	26.18	27.18	-1	44.19	44.19	0	7.32	25.32	-18
	Collins, Ken (G)	OPEN	233.42	-31	41	46.26	46.26 0	11.35	20.35	-14	38.92	36.92	-0	29.57	35.57	-0	36.46	36.46	0	18.83	18.83	0	49.35	49.35	0	2.68	20.68	-18
	Collins, Ken (B)	OPEN	234.31	-31 -47	50	53.20	53.20 0	18.97	29.97	-9	26.33	38.33	12	24.13	30.13	-0	24.16	24.16	0	17.30	19.30	-2	53.87	53.87	0	16.35	32.35	-16
	Latham, Corey	IC-L	259.83	-36	41	37.61	37.61 0	10.62	26.62	-11	42.79	40.79	-12 2	27.83	33.83	-0	30.34	30.34	0	34.04	34.04	-2	62.35	62.35	0	14.25	30.25	-16
	Ostler, Jeff	TRM	273.40	-17	37		51.05 0	24.28	26.28	-16			0	27.18		-0		31.06		27.24	28.24	1	51.68	51.68	0	22.83	22.83	
		HICAP				51.05				-2	38.08	46.08	-8		33.18	-0	31.06		0			-1			10			0
	Pres, Peter		308.20	-24	43	39.23	39.23 0 56.76 0	26.43	28.43	-2	42.55	50.55	-8	38.82	44.82	-6	32.37	32.37	0	35.98	35.98	0	84.16	74.16	10	8.66	26.66	-18
	Nelson, Jeremy	OPEN	328.59	-48	50	56.76		24.69	37.69	-13	54.97	66.97	-12	35.34	41.34	-6	46.62	46.62	0	27.41	27.41	0	66.15	66.15	0	16.65	33.65	-17
	Ritter, Judd	HiCAP	337.30	-32	44	52.28	52.28 0	27.14	30.14	-3	53.88	56.88	-3	37.29	43.29	-6	36.80	36.80	0	37.31	37.31	0	76.92	76.92	0	15.68	35.68	-20
	Rodriguez, Mike	TRM	372.23	-12	24	67.94	67.94 0	33.64	32.64	1	58.97	63.97	-5	54.34	59.34	-5	43.75	43.75	0	30.44	30.44	0	60.06	60.06	0	23.09	26.09	-3
14	Billings, Scott	IC-L	403.77	-6	27	49.42	49.42 0	29.61	29.61	0	80.53	65.53	15	38.28	42.28	-4	50.86	50.86	0	56.59	56.59	0	73.86	73.86	0	24.62	41.62	-17
15	Redford, "Red"	IC-L	411.50	-34	40	104.50	104.50 0	36.76	39.76	-3	55.68	63.68	-8	43.80	48.80	-5	46.03	46.03	0	35.67	35.67	0	83.44	83.44	0	5.62	23.62	-18
16	Terry, Derek	IC-O	549.28	14	17	131.03	131.03 0	51.53	48.53	3	99.38	85.38	14	63.91	68.91	-5	46.54	46.54	0	35.29	35.29	0	79.36	79.36	0	42.24	40.24	2
17	Terry, Bryan	IC-O	580.94	41	17	113.91	113.91 0	62.12	35.12	27	80.44	74.44	6	75.78	72.78	3	59.19	59.19	0	47.42	47.42	0	97.13	97.13	0	44.95	39.95	5
18	Oldroyd, Tyson	TRM	601.10	-1	24	134.52	134.52 0	54.95	53.95	1	71.33	71.33	0	51.49	55.49	-4	57.35	57.35	0	68.26	68.26	0	127.71	122.71	5	35.49	38.49	-3
19	Zufelt, Auddie	TRM	741.17	9	20	163.87	163.87 0	58.12	44.12	14	100.06	91.06	9	53.84	59.84	-6	119.24	119.24	0	61.19	62.19	-1	130.09	130.09	0	54.76	61.76	-7
20	Billings, Richard	IC-L	776.82	30	21	125.79	125.79 0	69.13	35.13	34	105.55	105.55	0	43.52	49.52	-6	97.44	97.44	0	136.52	136.52	0	159.59	159.59	0	39.28	37.28	2
21	Swasey, Robert	IC-L	851.13	69	8	238.33	238.33 0	63.98	41.98	22	142.34	119.34	23	77.28	81.28	-4	71.67	71.67	0	62.66	62.66	0	128.78	128.78	0	66.09	38.09	28
22	Zufelt, Shane	TRM	1011.58	89	5	257.52	257.52 0	100.25	61.25	39	114.07	93.07	21	108.24	110.24	-2	86.40	86.40	0	65.25	65.25	0	177.59	177.59	0	102.26	71.26	31
23	Billings, Wesley	TRM	1297.93	145	8	61.44	61.44 0	84.12	39.12	45	164.65	103.65	61	179.04	184.04	-5	267.54	267.54	0	149.07	149.07	0	305.97	305.97	0	86.10	42.10	44
24	Shumway, Elizabeth	IC-L	1510.27	39	14	209.73	209.73 0	89.87	75.87	14	230.54	216.54	14	233.84	239.84	-6	112.41	112.41	0	95.09	95.09	0	428.10	428.10	0	110.69	93.69	17

Notes

PDS = Points Down Seconds value is the total of all target hits, misses and penalties that are added to the Stage String Time based on the following values:

A-Hit = +0 seconds; B-Hit = +1 second; C-Hit = +2 seconds; X-Hit = -1 second Misses on either paper or steel targets = +5 seconds; Procedural Penalty = +5 seconds

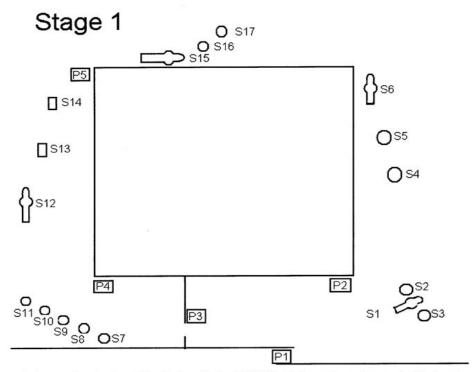
Extra Shots fired on limited strings = +5 seconds; Extra Hits on a target from a limited string = +5 seconds

Extra shots fred on limited strings = +5 seconds, Extra files on a target from a limited string = +5 seconds.

*DIV = Divisions: IC-L = Revolver - 8 round max, no optics; IC-O = Revolver - 8 round max, w/optics,comps, etc.

TRM = Ten Round Maximum; HiCAP = High capacity mags, no optics or compensators; OPEN = Anything goes - within the bounds of safety

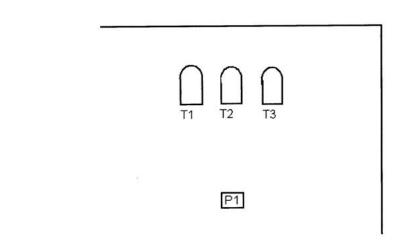
DNF = Did Not Finish



At buzzer draw & shoot S1 until down & shoot S2-S3 with 2 rounds each move to P2 shoot S4-S5 with 2 rounds each and shoot S6 until down move to P3 shoot S7-S11 with 2 rounds each move to P4 & shoot S12 until down then shoot S13-S14 with 2 rounds each move to P5 & shoot S15until down then shoot S16-S17 with 2 rounds each

25 round min. unlimited

Stage 2



Start surender possition at buzzer draw & shoot T1-T3 freestyle 2 rounds each make manditory reaload then strong hand only shoot T1-T3 2 rounds each make manditory reaload then weak hand only shoot T1-T3 2 rounds each.

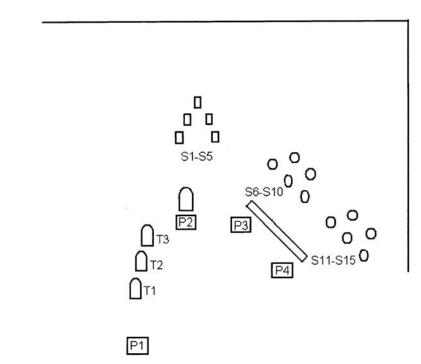
13 round min. unlimited X-count

Start at buzzer draw & shoot dueling tree until all plates are nocked to other side move to P2 shoot plate rack until all plates are down move to P3 shoot T1-T3 2 rounds each move to P4 shoot T4-T6 2 rounds each move to P5 shoot T7-T9 2 rounds each. Reaload as neaded.

P5

28 round min. unlimited

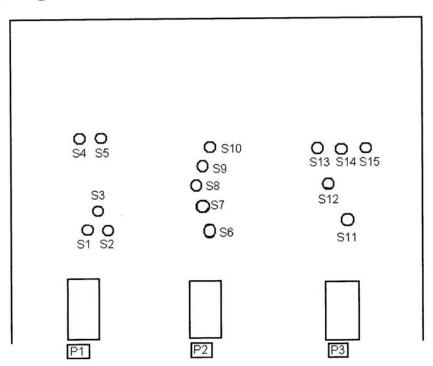
Stage 4



Start surrender possition at buzzer draw & shoot T1-T3 2 rounds each while moving to P2 Once at P2 shoot S1-S5 1 round each move to P3 shoot S6-S10 1 round each move to P4 shoot S11-S15 1 round each. Reaload as neaded use cover on P2, P3 & P4.

21 round min. unlimited

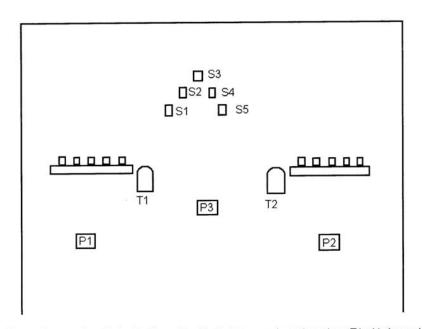
Stage 5



Start at buzzer draw & shoot S1-S5 1 round each move or P2 shoot S6-S10 1 round each move to P3 shoot S11-S14 1 round each. Use cover & reaload as neaded.

15 round min. unlimited

Stage 6

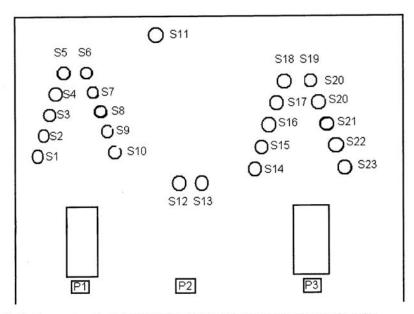


Start at buzzer draw & shoot plate rack until all plates are down then shoot T1 with 1 round move to P2 & shoot all plates on rack down then shoot T2 with 1 round move to P3 & shoot S1-S5 until down

Note T1 & T2 are optional targets that will not score against you for missing or not shooting but a X-ring hit will subtract 1 sec. off your time.

15 round min. unlimited X-count

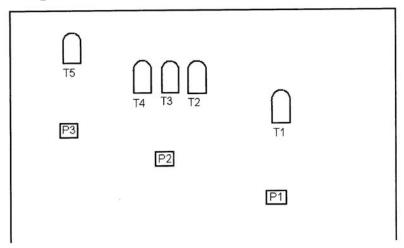
Stage 7



Start at buzzer draw & shoot S1-S5 1 round each from left side of baricade make manditory reaload then shoot S6-S10 1 round each from right side of baricade move to P2 & shoot S11 with 1 round then while while moving to P3 shoot S12-S13 2 rounds each once at P3 shoot S14-S18 1 round each from left side of baricade make manditory reaload then shoot S19-S23 1 round each from right side of baricade

25 round min. unlimited

Stage 8



Start facing uprange (back to target) at buzzer turn draw & shoot T1 with 6 rounds move to P2 shoot T2-T4 with 2 rounds each make manditory reaload shoot T2-T4 with 2 rounds each move to P3 & shoot T5 with 6 rounds

24 round max limited X-count