Range Masters "Fun" Shoot

Results for August 2, 2005

My Apologies to anyone who shot the match but your name and score does not appear below.

I somehow misplaced a few of the scroresheets - my own included. "Red"...

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Place	Name (Note)	Shoot Total	Points Down	Stage 1	String 1	PD	Stage 2	String 1	PD	Stage 3	String 1	PD
1	Terry, Mark (Rev)	52.76	1	28.40	27.90	1	13.36	13.36	0	11.00	11.00	0
2	Terry, Mark (Rev)	64.04	2	39.23	38.23	2	12.68	12.68	0	12.13	12.13	0
3	Collins, Ken	64.65	14	28.12	27.12	2	23.10	17.10	12	13.43	13.43	0
4	Young, Ren	70.68	14	35.69	32.19	7	17.13	13.63	7	17.86	17.86	0
5	Jetmore, Bob	72.53	22	31.86	25.86	12	19.84	14.84	10	20.83	20.83	0
6	Stilwell, Mike	72.62	10	23.72	21.72	4	19.42	16.42	6	29.48	29.48	0
7	Terry, Dale (Rev)	74.58	14	31.45	30.45	2	23.49	17.49	12	19.64	19.64	0
8	DeLeeuw, Dave	74.76	3	39.62	38.12	3	16.93	16.93	0	18.21	18.21	0
9	Jetmore, Bob	77.48	22	36.45	25.95	21	15.53	15.03	1	25.50	25.50	0
10	Rees, Jerry	88.07	17	39.41	38.41	2	26.45	18.95	15	22.21	22.21	0
11	Robertson, Dennis	89.45	18	45.48	41.48	8	18.77	13.77	10	25.20	25.20	0
12	Phillips, RDan	90.47	10	48.53	46.53	4	20.07	17.07	6	21.87	21.87	0
13	Hill, Randy	92.10	51	42.50	29.50	26	24.39	11.89	25	25.21	25.21	0
14	Taggart, David	97.04	30	43.62	32.12	23	21.17	17.67	7	32.25	32.25	0
15	Majers, Steve	113.43	43	59.83	52.33	15	29.89	15.89	28	23.71	23.71	0
16	Scott, Alan (Rev)	113.93	21	46.36	41.36	10	26.89	21.39	11	40.68	40.68	0
17	Dalley, Lin	<mark>127.94</mark>	39	54.61	46.61	16	32.89	21.39	23	40.44	40.44	0
18	Redford, Noel	128.42	13	40.80	39.80	2	33.05	27.55	11	54.57	54.57	0
19	Price, Mike	138.81	17	64.01	58.51	11	32.46	29.46	6	42.34	42.34	0
20	Wilson, Troy	145.74	69	56.10	36.60	39	36.86	21.86	30	52.78	52.78	0
21	Blacket, Jim	<mark>152.15</mark>	37	53.32	43.82	19	27.44	18.44	18	71.39	71.39	0
22	Coon, Marv	157.77	55	60.71	50.21	21	40.21	23.21	34	56.85	56.85	0
23	Majers, Steve Jr. (.22)	<mark>176.89</mark>	50	59.90	47.40	25	35.50	23.00	25	81.49	81.49	0
24	Scott, Michael (Rev)	193.01	41	65.75	51.75	28	32.93	26.43	13	94.33	94.33	0

Notes:

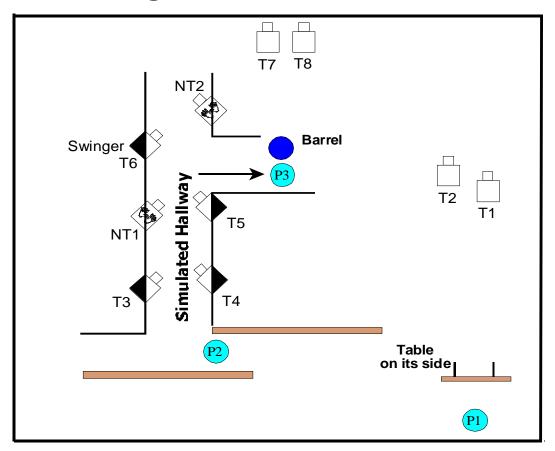
- Remember, the **"Fun" Shoot** is held on the **1st** and **3rd Tuesday** of each month (6:30 p.m.) at Range Masters.
- You can use ANY handgun you want, as long as it can be safely drawn from a strong-side holster.
- IDPA format and scoring.
- **PD** = **Points Down** = .5 seconds x Points Down

Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

(Rev) = Revolver

DNF = Did Not Finish

Rangemasters Fun Shoot Stage 1 - "Hall to Hall Fun"



Round Count: Stage 1 = 20 minimum (20 rounds minimum) Vickers Count (Can make up shots) Scoring: Targets are

Targets are scored after the shooter completes all stages.

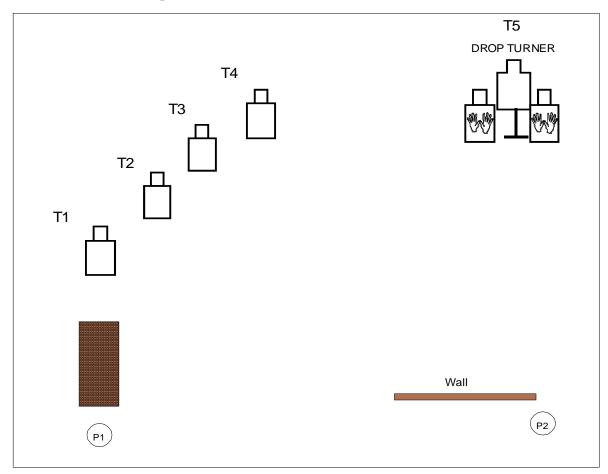
Stage 1: Shooter starts at P1.

- At the buzzer, draw, move to the table, kneel down and engage T1 and T2 with 2 rounds to the body and 1 round to the head.
- Advance to **P2** and, with the proper use of cover, engage **T3 thru T6** with **2 rounds each** (body or head).
- Advance to P3 and, with the proper use of cover, engage T7 and T8 with 2 rounds to the body and 1 round to the head.
- Reload as necessary.

Notes:

- 1. Target **T6** (swinger) will start swinging as soon as the shooter reaches **P2**.
- 2. The shooter must pass T5 before moving to P3.
- 3. Each complete hit in the "Hard Cover" of any target will count as a miss (5 points down).

Range Masters "Fun" Shoot Stage 2 - "Ya Gotta Be Quick"



Round Count: String 1 = 10 Rds. Max.

(Cannot make up shots)

STRING 1:

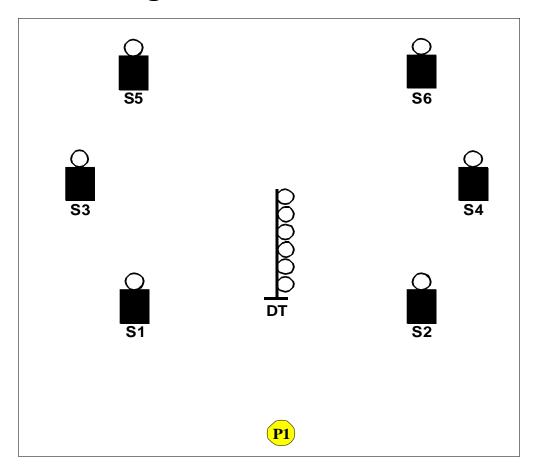
Shooter starts fully loaded at P1.

- At the sound of the buzzer, using the **left side of the barricade as cover**, draw and engage **T1** thru **T4** with **1 round each to the head**.
- Then, using the **right side of the barricade**, engage **T1** thru **T4** with **1 round each to the body**.
- Move to P2, pull string on turner (T5) and engage with 1 round to the head and 1 round to the body.

Notes:

- 1. Shooter must use barricade as cover at P1 and wall as cover at P2.
- 2. Reload as necessary.

Range Masters "Fun" Shoot Stage 3 - "Back to Front"



Round Count:

String 1 = **12 minimum** (**12** rounds for the stage)

Vickers Count (Can make up shots)

String 1 -

Shooter starts at P1 with 10 rounds max in gun.

- At the buzzer, draw and shoot **all the plates** on the Dueling Tree (**DT**).
- Then shoot:
 - the back two plates (S5 and S6 or S6 and S5)
 - then the middle two plates (S3 and S4 or S4 and S3);
 - then the front two plates (S1 and S2 or S2 and S1).

Notes:

- 1. Shooter may move laterally **SLIGHTLY** to obtain a clear view of all plates.
- 2. A solid hit on any of the plates will count as a hit.
- 3. Any missed plate will count as a 5-second "Misses-On-Steel" penalty.

COF Designed by Pat Zaccardi