

Rangemasters Handgun "Fun" Shoot Results - September 15, 2015

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Redford, Red	NO	83.12	25	36.09	16.90	9.19	20	26.97	10.58	13.89	5	20.06	10.73	9.33	
2	Reese, Steven	NO	83.30	12	30.75	13.64	12.11	10	28.44	9.22	18.22	2	24.11	10.89	13.22	
3	Gull, Joe	NO	96.51	53	45.17	15.29	12.88	34	29.55	9.77	10.28	19	21.79	10.45	11.34	
4	Phillips, R Dan	NO	101.52	36	47.45	16.45	13.00	36	32.42	16.37	16.05		21.65	9.16	12.49	
5	Scott, Alan	NO	106.12	62	49.65	12.28	13.37	48	31.41	12.48	11.93	14	25.06	12.94	12.12	
6	Salmond, Bryan	NO	107.41	46	39.88	12.57	11.81	31	38.92	16.94	14.48	15	28.61	13.20	15.41	
7	Waldo, Ralph	NO	111.99	47	46.28	16.01	11.27	38	37.81	15.33	17.98	9	27.90	13.45	14.45	
8	Ursulich, Ryan	NO	115.97	74	47.68	14.86	11.82	42	33.33	13.13	12.20	16	34.96	12.00	14.96	16
9	John, Calvin	NO	118.56	39	36.51	16.30	11.71	17	50.90	19.11	20.79	22	31.15	11.78	19.37	
10	Jolly, Jenn	NO	120.60	56	48.62	15.17	11.95	43	32.57	14.38	14.69	7	39.41	19.52	16.89	6
11	Wall, Brandon (.22)	NO	120.67	83	59.56	16.03	9.03	69	32.89	14.08	11.81	14	28.22	13.54	14.68	
12	Scott, Mike	NO	121.09	58	52.97	15.47	12.50	50	36.00	15.28	16.72	8	32.12	17.57	14.55	
13	Septon, Allen (1)	NO	131.13	77	51.05	17.67	12.38	42	46.42	13.63	15.29	35	33.66	21.01	12.65	
14	Septon, Allen (2)	NO	136.29	75	54.12	13.81	12.81	55	48.22	19.07	19.15	20	33.95	13.89	20.06	
15	Lawrence, Ken	NO	140.79	76	64.95	14.09	13.86	74	47.09	20.60	25.49	2	28.75	14.04	14.71	
16	Davis, Keith	NO	141.09	92	51.83	15.69	12.64	47	48.70	15.42	15.78	35	40.56	20.12	15.44	10
17	John, Calvin	NO	147.87	65	48.29	13.39	13.90	42	48.02	19.12	22.40	13	51.56	34.37	12.19	10
18	LaBaron, Chad	O	147.99	90	54.34	17.23	14.11	46	47.71	14.83	13.88	38	45.94	21.14	21.80	6
19	Taylor, Zak (.22)	NO	161.49	135	70.02	13.00	9.02	96	60.46	15.77	25.19	39	31.01	15.33	15.68	
20	Campbell, Tom	NO	165.38	64	52.10	16.84	12.26	46	37.34	15.66	12.68	18	75.94	39.15	36.79	
21	Jenkins, Joel	NO	168.38	118	61.88	13.51	12.87	71	43.42	13.23	16.69	27	63.08	31.49	21.59	20
22	Smith, Rob	NO	177.55	100	64.06	11.99	10.57	83	39.31	15.85	14.96	17	74.18	31.56	42.62	
23	Andrus, Max	NO	182.54	105	65.96	17.25	10.21	77	47.67	16.22	17.45	28	68.91	39.94	28.97	

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

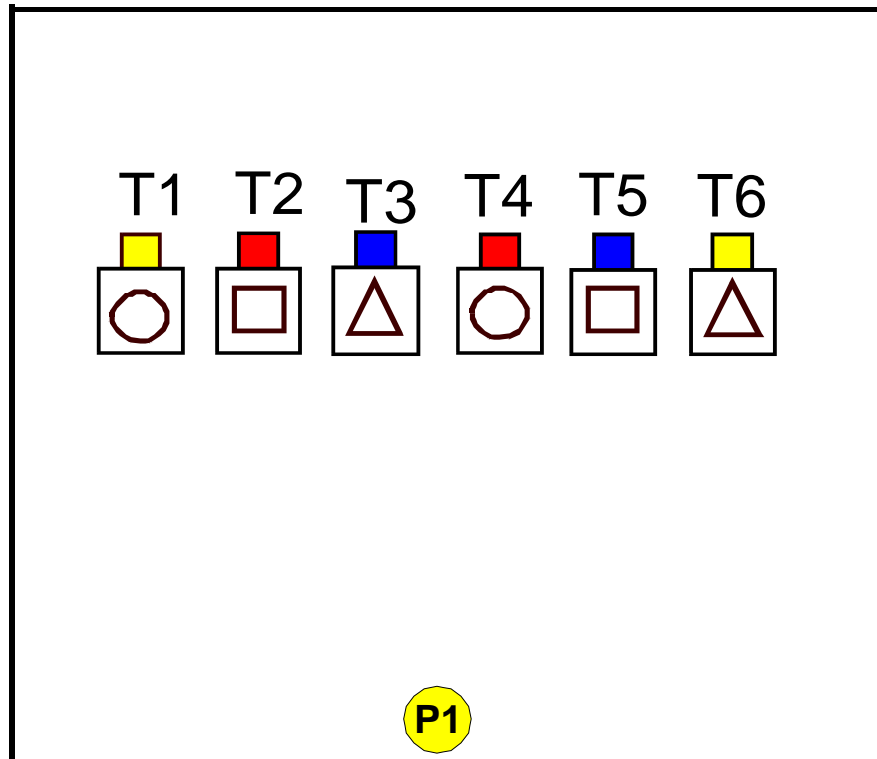
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “Chad LeBaron COF”



Round Count:
26 rounds Maximum

Limited Count
(Can Not make up shots.)

P1 - Shooter starts fully loaded and holster.

String 1 - At the sound of the buzzer, the shooter must press and release foot switch, then draw and engage targets **T1** through **T6** as they present with **2 rounds** to the **Body** and **1 round** to the **Head**.

String 2 - Shooter turns over one card with a symbol and color. At the sound of the buzzer, the shooter must press and release foot switch, then draw and engage correct **Symbol** and **Color** on targets as they present with **1 round** to the **Body** and **1 round** to the **Head**.

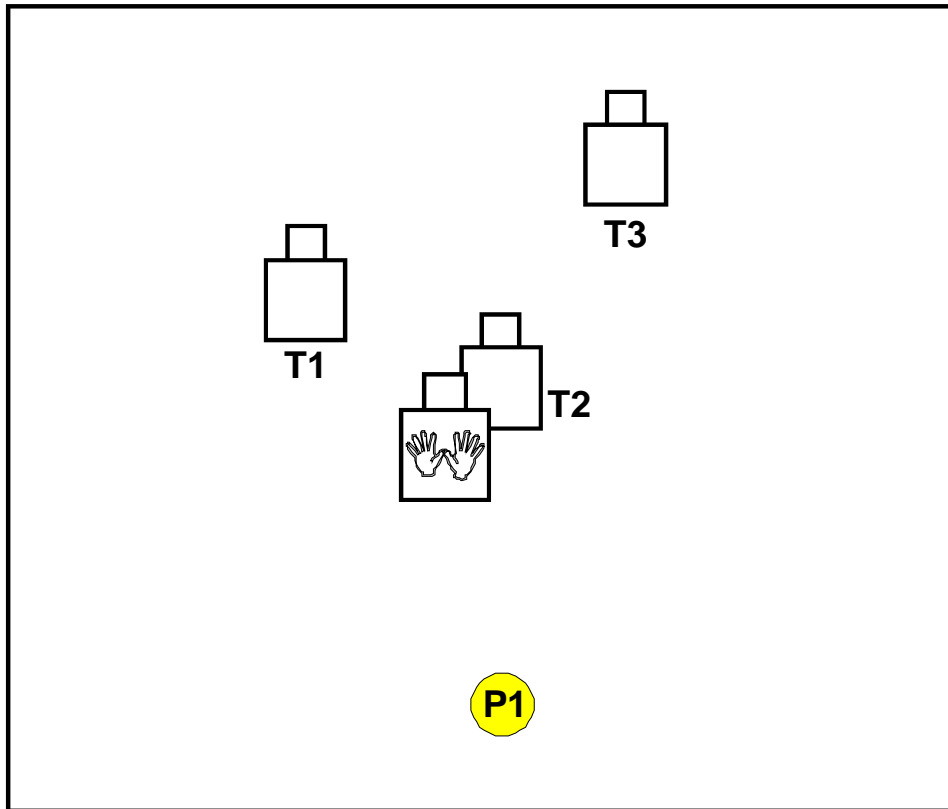
Notes:

1. Each symbol will be on 2 targets, 3 different symbols.
2. Each color will be on 2 targets, 3 different colors.
3. Extra hits on target is hit on a Non-Threat.
4. Please stop shooting the walls.

COF and Hardware designed by Chad LeBaron

Rangemasters “Fun” Shoot

Stage 2 - “Turn Around Some More”



Round Count:
String 1 = **9** minimum
String 2 = **9** minimum
(**18** rounds for the stage)

Vickers Count
(Can make up shots)

String 1 -

Shooter starts at **P1** - his **back to the targets** with **6 rounds maximum in gun**.

- At the buzzer, **turn, draw and engage T1 - T3** with **2 rounds to the TORSO ONLY**.
- Reload and reengage **T1 - T3** with **1 round to the HEAD ONLY**.

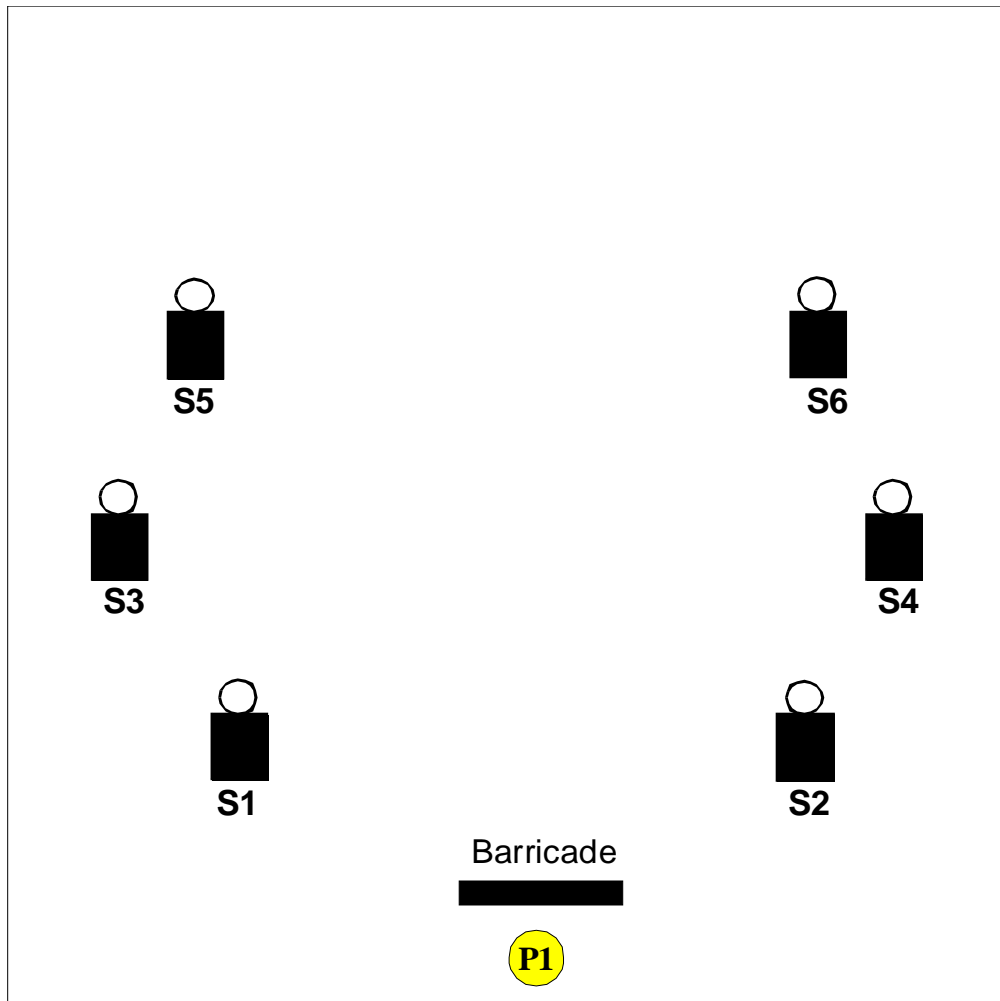
String 2 -

Shooter starts at **P1** - his **back to the targets** with **6 rounds maximum in gun**.

- At the buzzer, **turn, draw and engage T1 - T3** with **2 rounds to the HEAD only**.
- Reload and reengage **T1 - T3** with **1 round to the TORSO ONLY**.

Rangemasters “Fun” Shoot

Stage 3 - “Bob Vogel IDPA Champ”



Round Count:
String 1 = 6 Rds. Min.
String 2 = 6 Rds. Min.

Modified Vickers Count
(Maximum of 12 rounds per string.)

String 1 - 12 rounds Maximum string count.

Shooter starts loaded and holstered at **P1**.

- At the sound of the buzzer, draw and knock down **S1 through S6** in **any order** until all plates are knocked down. However, **3 plates must be knocked down from each side of the barricade.**
- Reload as necessary.

String 2 - 12 rounds Maximum string count.

Shooter starts loaded and holstered at **P1**.

- Repeat String 1.

Notes:

1. **Shooter may reload after completing String 1.**
2. All plates left standing will be counted with a Miss-On-Steel 5-second penalty.