Range Masters "Fun" Shoot

Results for July 2, 2008 - Amended

	Di.	Shoot	Total Points	Stage		200	_	String		Stage	String	_	20
Place Name (Note)	Div.	<i>Total</i> 79.37	Down 5	35.92		PD 1	20.74		PD 4	22.74	0.47		<i>PD</i>
1 McGregor, Scott	0	84.51	9	43.95	35.42 40.45	7	20.71 19.62	18.62	2	20.94	8.47 10.06		
2 Lehner, Mike	NO												
3 Stilwell, Mike	NO	86.98	15	42.66	38.66	8	21.50	18.00	7	22.82	9.35		0
4 McGregor, Scott (2)	NO	90.38	18	45.49	36.99	17	24.74	24.24	1	20.15	8.08		0
5 Olson, Landon	NO	93.39	23	41.32	35.32	12	28.22	22.72	11	23.85	10.41		0
6 Lehner, Mike (2)	NO	99.52	19	52.21	44.71	15	24.26	22.26	4	23.05	11.34	11.71	0
7 Webster, Scott	NO	100.64	5	51.30	49.80	3	19.22	18.22	2	30.12			0
8 Mathis, David	NO	108.69	35	48.23		16	24.84	20.34	9	35.62	14.40		10
9 Spensko, Chance	NO	111.37	40	46.64		11	38.95	24.45	29	25.78			0
10 Moffat, Joel	NO	113.61	45	55.49	48.49	14	22.83	12.33	21	35.29	16.71		10
11 Rodriquez, Mike	NO	114.97	30	53.59	41.09	25	31.64	29.14	5	29.74	18.81	10.93	0
12 Spensko, Shane	NO	119.05	65	56.04	40.54	31	31.14	19.14	24	31.87	12.17	14.70	10
13 Kemp, Tony	NO	127.09	49	71.43	55.93	31	26.59	17.59	18	29.07	14.51	14.56	0
14 Redford, "Red" (Rev)	NO	134.40	48	68.72	49.22	39	29.26	24.76	9	36.42	19.63	16.79	0
15 Price, Mike	NO	137.24	28	68.50	60.00	17	34.46	28.96	11	34.28	15.97	18.31	0
16 Clark, David (Rev)	NO	139.10	31	62.17	58.17	8	43.99	32.49	23	32.94	16.20	16.74	0
17 Majers, Steve	0	140.72	63	79.94	60.44	39	34.54	22.54	24	26.24	10.91	15.33	0
18 Scott, Michael Sr.	NO	141.11	39	73.93	56.93	34	26.70	24.20	5	40.48	21.74	18.74	0
19 Rees, Jerry (Rev)	NO	144.83	30	77.46	65.46	24	35.74	32.74	6	31.63	16.45	15.18	0
20 Davies, Evan	NO	149.71	64	72.50	57.50	30	42.14	25.14	34	35.07	15.92	19.15	0
²¹ Phillips, RDan	NO	162.43	56	94.11	76.11	36	30.16	25.16	10	38.16	20.52	12.64	10
22 Waldo, Ralph	NO	165.22	56	77.77	58.77	38	36.76	27.76	18	50.69	34.80	15.89	0
23 Stilwell, Skylar	NO	171.55	113	79.14	48.14	62	37.45	21.95	31	54.96	30.59	14.37	20
24 Barr, Michael	NO	176.39	15	70.47	66.97	7	53.94	49.94	8	51.98	27.92	24.06	0
²⁵ Hadley, Jay	NO	176.76	68	74.30	63.30	22	49.85	31.85	36	52.61	24.94	22.67	10
²⁶ VanHorn, Guy	NO	193.74	99	95.99	70.49	51	50.26	31.26	38	47.49	26.16	16.33	10
27 Majers, Steve Jr.	0	207.60	138	102.02	62.52	79	48.52	27.02	43	57.06	16.15	32.91	16
²⁸ Millett, Davin	NO	216.51	160	89.38	54.88	69	66.56	26.06	81	60.57	21.98	33.59	10

Notes:

PD = **Points Down** = .5 seconds x Points Down

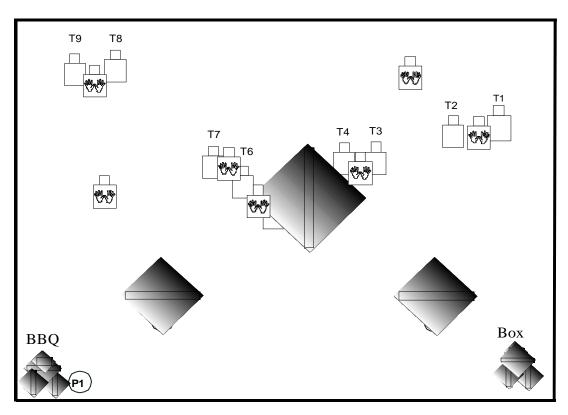
Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish
NS = No Score

Range Masters "Fun" Shoot Stage 1 - "4th of July Fireworks"



Round Count: 18 minimum

Vickers Count (Can make up shots)

String 1: All targets get 2 rounds - Body or Head

Shooter starts at P1 with Weapon and one mag loaded with 8 rounds, locked in the box.

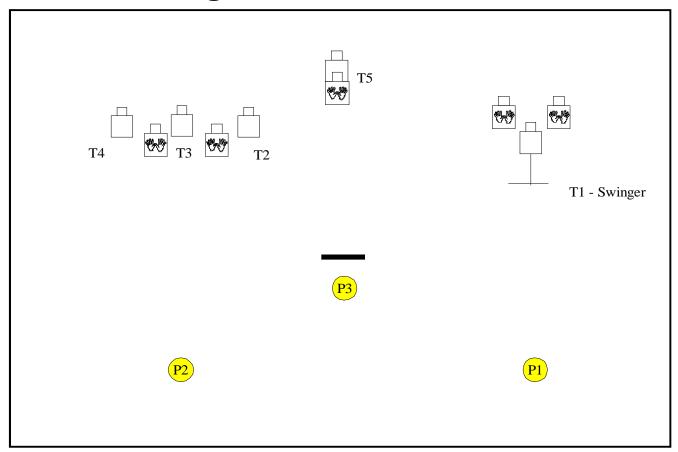
- At the sound of buzzer, quickly move to the box, unlock and load weapon while facing downrange.
- Advance to **P2**, and from **either side of barricade**, engage **T1 thru T4** with proper use of cover, and using Strong-Hand-Freestyle technique.
- WHILE MOVING to P3, engage targets T5 thru T7 with Strong Hand Only.
- At **P3**, from **left side of barricade**, engage targets **T8** and **T9** using Weak-Hand-Freestyle technique.

Notes:

- 1. Perform all reloads from behind cover.
- 2. Shooter must be moving while engaging targets **T5** thru **T7**. Penalties will be assessed!!

COF Designed by Shane Spensko

Range Masters "Fun" Shoot Stage 2 - "Tactical What?"



Round Count: String 1 = 15 minimum (15 rounds for the stage) Vickers Count (Can make up shots.)

String 1:

Start at P1 with weapon fully loaded, holstered and Swinger trip-rope in strong hand.

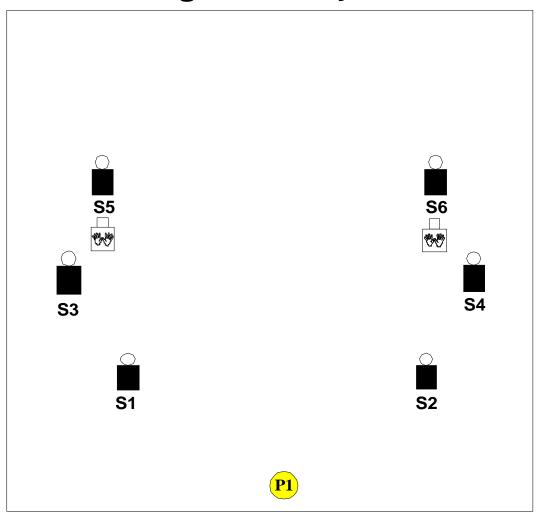
- At buzzer, activate Swinger (T1), draw and engage T1 with 3 rounds.
- Move to P2 and engage T2 T4 in Tactical Sequence with 3 rounds each.
- Move to P3 and engage T5 with 3 rounds (2 torso and 1 head) from either side of the barricade (using proper cover).
- Reload as necessary.

Note:

- Hits to the wall will be assessed a procedural penalty for each hit.

COF Designed by Michael Scott

Range Masters "Fun" Shoot Stage 3 - "Only 6!!!"



Round Count: String 1 = 6 Rds. Min. String 2 = 6 Rds. Min. Vickers Count (Can make up shots)

String 1 -

Shooter starts at P1 with no more than 10 rounds in the gun.

- At the sound of the buzzer, draw and knock down **S1 through S6** in **any order** until all plates are knocked down.
- Reload as necessary, but shooter may not reload after completing the String.

String 2 -

Shooter starts at P2 with whatever rounds were remaining in the gun after String 1.

- At the sound of the buzzer, draw and knock down **S1 through S6** in **any order** until all plates are knocked down.
- Reload as necessary.

Notes -

- 1. Shooter may not reload after completing String 1.
- 2. All plates left standing will be counted with a Miss-On-Steel 5-second penalty.