

Range Masters "Fun" Shoot

Results for May 6, 2009

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	String 3	PD	Stage 3	String 1	String 2	PD
1	Gustavson, Michael	O	60.80	10	22.41	21.41	2	17.61	5.13	3.73	4.75	8	20.78	13.87	6.91	0
2	Webster, Scott	NO	61.82	10	25.88	22.38	7	15.31	4.21	5.12	4.48	3	20.63	11.81	8.82	0
3	Olson, Landon	O	64.29	7	21.02	19.52	3	17.72	5.58	6.02	4.12	4	25.55	14.51	11.04	0
4	Majers, Steve	O	70.43	35	30.41	22.91	15	22.19	3.89	4.50	3.80	20	17.83	12.18	5.65	0
5	DeLeeuw, Dave	O	73.64	21	27.45	24.45	6	22.28	7.94	3.27	3.57	15	23.91	9.71	14.20	0
6	Wakamatsu, Josh	NO	78.17	27	30.06	23.06	14	18.76	3.99	4.14	4.13	13	29.35	13.17	16.18	0
7	McGregor, Scott	NO	83.46	13	25.98	23.48	5	15.83	3.96	4.63	3.24	8	41.65	27.14	14.51	0
8	Phillips, RDan	NO	87.88	41	32.58	28.08	9	27.16	3.59	4.21	3.36	32	28.14	16.05	12.09	0
9	Limb, Brandon	NO	88.55	15	25.48	21.48	8	20.05	6.65	5.57	4.33	7	43.02	34.81	8.21	0
10	Hubbard, Corey	NO	89.35	32	36.12	29.12	14	22.32	4.39	4.49	4.44	18	30.91	14.52	16.39	0
11	Moffatt, Joel	NO	93.58	48	36.75	28.25	17	27.53	5.13	3.71	3.19	31	29.30	19.46	9.84	0
12	Spensko, Shane	NO	94.46	19	27.52	25.02	5	19.37	4.22	4.64	3.51	14	47.57	36.79	10.78	0
13	Redford, "Red"	NO	95.89	20	39.51	34.01	11	18.49	4.64	5.23	4.12	9	37.89	23.44	14.45	0
14	Boyle, Zane	NO	97.81	32	32.90	28.40	9	26.03	3.87	5.58	5.08	23	38.88	23.28	15.60	0
15	Sorenson, Sam	NO	102.15	49	42.61	32.61	20	29.42	4.42	7.21	3.29	29	30.12	21.02	9.10	0
16	Spear, Carl	NO	109.48	54	43.43	28.43	30	25.66	5.12	4.15	4.39	24	40.39	19.24	21.15	0
17	Rees, Jerry	NO	109.91	41	42.40	31.90	21	29.07	6.55	5.55	6.97	20	38.44	23.67	14.77	0
18	Clark, David	NO	110.49	33	45.99	39.99	12	36.63	8.66	8.48	8.99	21	27.87	14.33	13.54	0
19	DeWitt, Derel	NO	111.74	12	32.12	28.62	7	24.33	8.12	6.46	7.25	5	55.29	36.88	18.41	0
20	Duncan, Dave	NO	111.88	34	47.26	34.76	25	22.61	5.87	6.81	5.43	9	42.01	28.16	13.85	0
21	Kemp, Tony	O	113.82	67	26.17	19.67	13	36.89	3.88	4.47	11.54	34	50.76	32.90	7.86	20
22	Ursulich, Ryan	NO	117.89	47	46.34	30.84	31	17.76	3.31	3.32	3.13	16	53.79	38.79	15.00	0
23	Berry, Jacob	NO	118.18	52	40.25	24.25	32	22.71	4.29	4.11	4.31	20	55.22	12.67	42.55	0
24	Cunningham, Aaron	NO	122.32	26	38.80	36.30	5	25.15	4.90	5.19	4.56	21	58.37	48.25	10.12	0
25	Majers, Steve Jr.	O	125.35	26	36.78	31.28	11	21.69	4.89	4.74	4.56	15	66.88	60.12	6.76	0
26	Spray, Bryan	NO	130.26	31	46.67	40.67	12	26.08	5.99	6.07	4.52	19	57.51	29.84	27.67	0
27	Price, Mike	NO	131.16	16	28.11	25.61	5	17.75	5.23	3.40	3.62	11	85.30	67.90	17.40	0
28	Shahid (1)	NO	137.23	46	43.23	28.23	30	31.21	9.49	7.54	6.18	16	62.79	37.33	25.46	0
29	Shahid (2)	NO	137.94	18	50.98	45.48	11	31.86	9.67	9.93	8.76	7	55.10	34.02	21.08	0
30	Waldo, Ralph	NO	149.52	15	34.79	31.29	7	17.81	4.86	5.00	3.95	8	96.92	84.38	12.54	0
31	Scott, Michael Sr.	NO	151.51	34	37.91	31.41	13	27.19	5.26	6.61	4.82	21	86.41	68.24	18.17	0
32	Brown, Matt	NO	160.15	43	55.29	43.79	23	24.21	5.04	5.44	3.73	20	80.65	37.47	43.18	0
33	Van Ausdal, Brian	NO	177.32	37	49.41	46.41	6	32.35	4.76	5.63	6.46	31	95.56	28.78	66.78	0
34	Murray, Mark	NO	187.31	74	56.16	36.16	40	37.83	5.75	8.25	6.83	34	93.32	33.96	59.36	0
35	Davidson, Bart	NO	209.53	31	56.64	49.64	14	24.49	4.13	4.10	7.76	17	128.40	84.34	44.06	0
36	Van Ausdal, BJ	NO	211.32	41	46.65	41.65	10	32.78	4.33	5.90	7.05	31	131.89	103.59	28.30	0
37	Knudson, Matt	NO	229.43	70	58.13	37.13	42	23.63	5.29	4.67	4.67	18	147.67	112.00	30.67	10
38	Bartlett, Mark	NO	230.09	104	67.58	39.08	57	40.40	4.97	6.79	5.14	47	122.11	69.08	53.03	0
39	Hilliard, Steven	NO	258.29	51	78.20	62.70	31	31.14	6.18	7.99	6.97	20	148.95	83.82	65.13	0
40	Flemate, Brian	NO	271.96	72	44.08	26.58	35	26.24	4.75	4.55	3.44	27	201.64	158.69	37.95	10
41	Baird, Skyelr	NO	274.31	137	72.16	30.16	84	40.29	4.46	5.42	3.91	53	161.86	117.20	44.66	0
42	Durrant, Matt	NO	288.89	80	74.83	56.83	36	34.93	4.65	6.61	6.67	34	179.13	127.11	47.02	10
43	Collings, JD	NO	430.41	156	64.14	34.64	59	41.26	6.34	7.02	4.40	47	325.01	203.25	96.76	50
44	Knudson, Missy	NO	438.08	134	76.59	48.09	57	40.49	5.76	6.13	5.10	47	321.00	200.00	106.00	30

Notes:

PD = Points Down = .5 seconds x Points Down

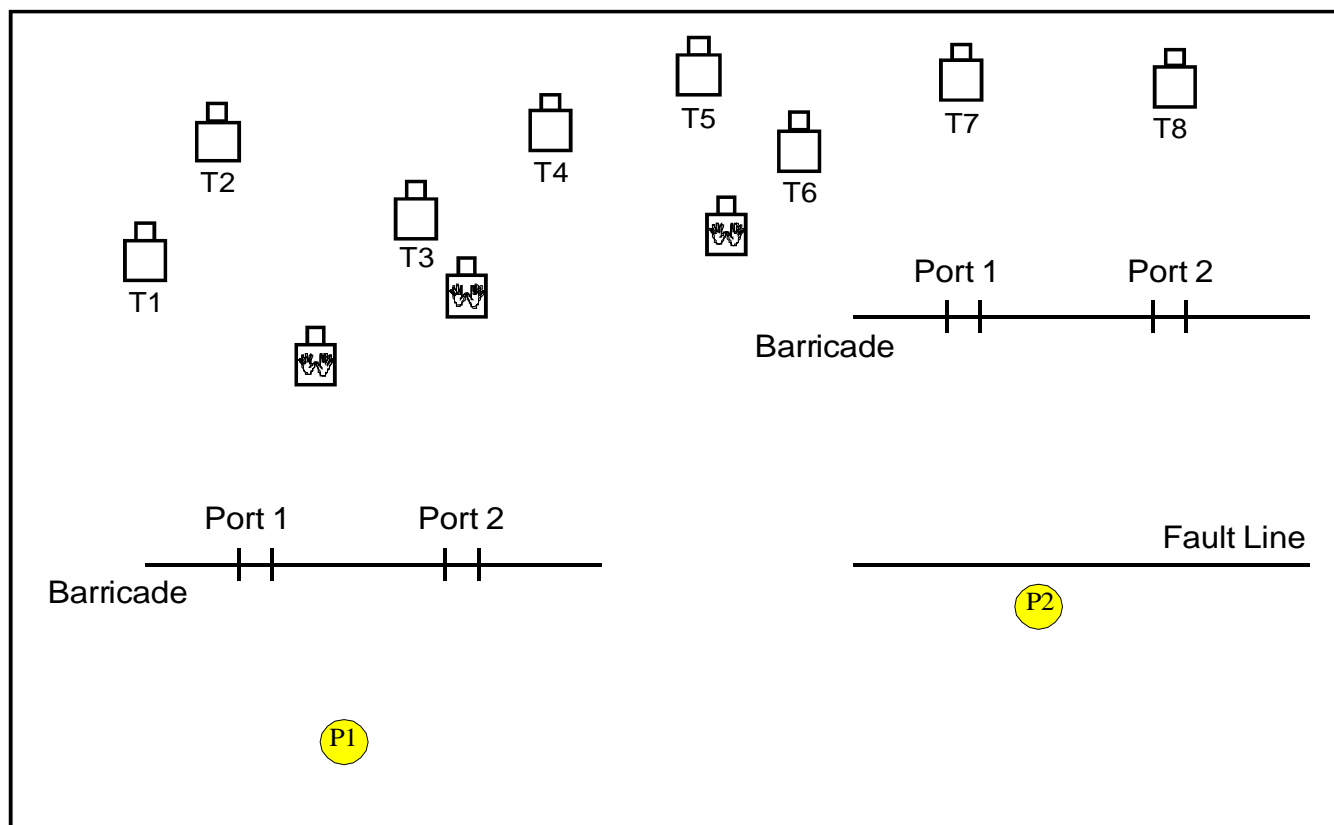
Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

XX Indicates that the Points Down value includes some kind of penalty
(Procedural Error. Hits on Non-Threat. Misses on Steel, etc.)

Range Masters “Fun” Shoot

Stage 1 - “Peek-A-Boo Portals”



Round Count:
16 Minimum

Vickers Count
(Can make up shots.)

String 1 -

Shooter starts **fully loaded** at **P1**.

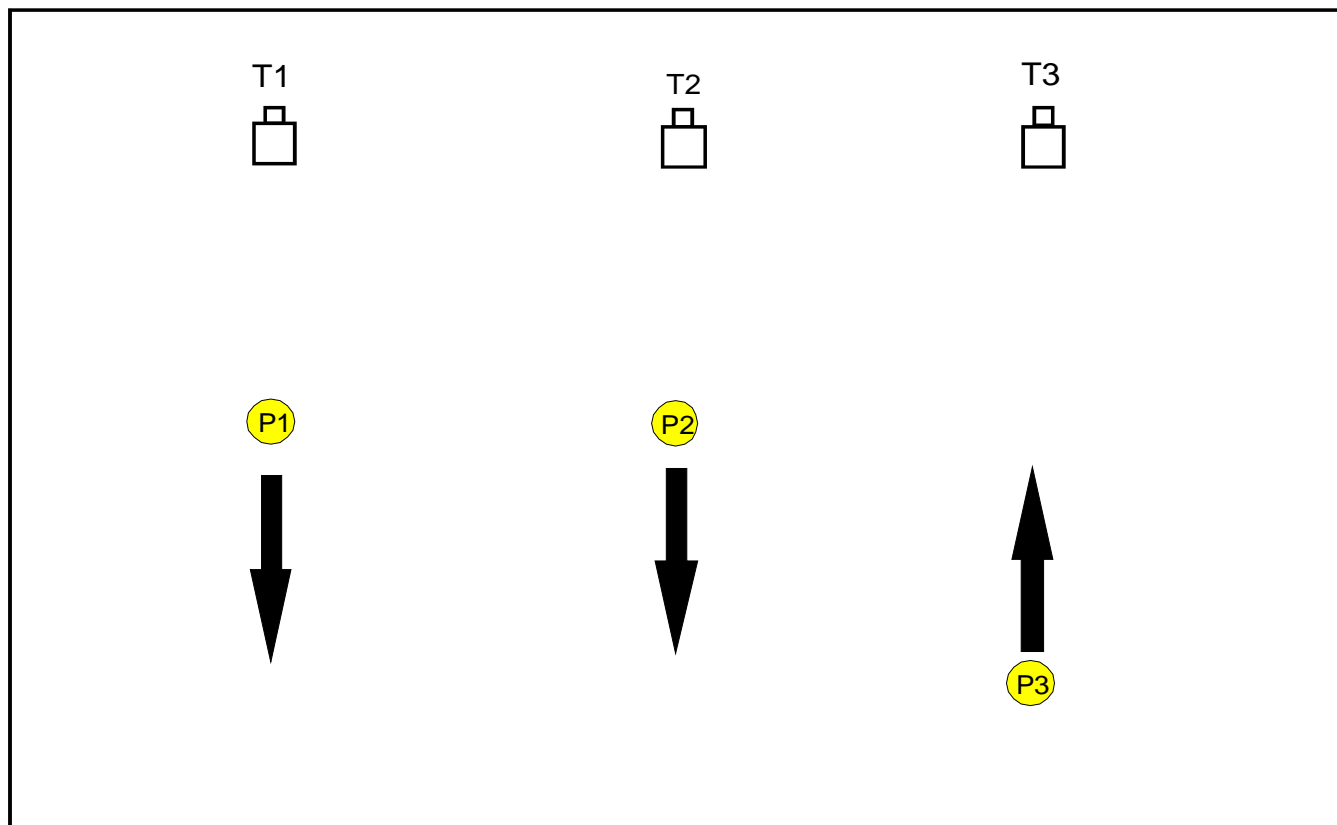
- At the sound of the buzzer, shooter draws and engages **T1-T4** with **2 rounds each**.
(**Note:** Targets **must be engaged through the ports of the barricade**. The shooter **CAN** advance to the barricade.)
- Shooter then engages **T5** and **T6** with **2 rounds each while moving to P2**. (See **Note 1**.)
- At **P2**, shooter engages **T7** and **T8** with **2 rounds each**. (**Note:** The targets **must be engaged through the ports of the barricade**. The shooter **CANNOT** advance forward past the **Fault Line**, but is free to move laterally along it.)

Notes:

1. Before leaving the cover of **P1** to move to **P2**, the **shooter must have performed at least one reload**.
2. Shooting the walls will result in penalties!
3. Intentionally shooting the wall will result in disqualification!

Range Masters “Fun” Shoot

Stage 2 - “Both Hands - Both Directions”



Round Count:
6 Rounds Max. for each String.
18 Rounds Max for the Stage.

Limited Vickers Count
(Cannot make up shots.)

String 1- 6 Rounds Max. - WEAK HAND ONLY

- Shooter starts at **P1** facing downrange with gun in **Weak Hand** at the **Low Ready**, finger off the trigger, safety may be off.
- At the sound of the buzzer, engage **T1** with **6 rounds only while backing up**.
- If necessary, reload for String 2.

String 2 - 6 Rounds Max. - STRONG HAND ONLY

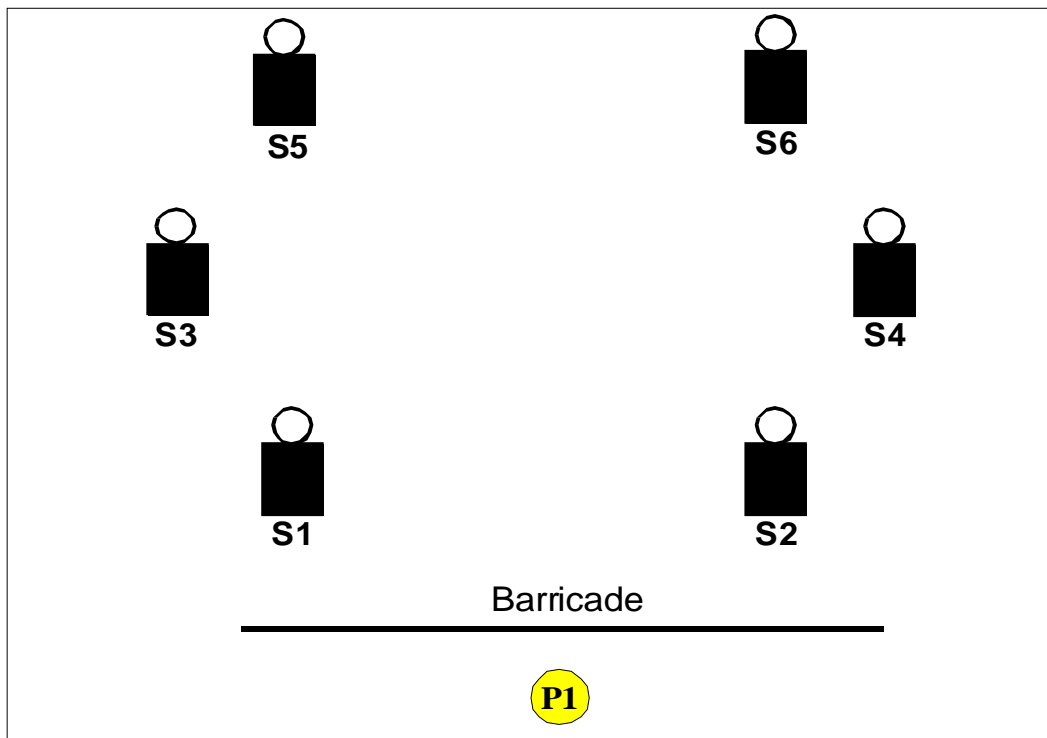
- Shooter starts at **P2** with **back to target**.
- At the sound of the buzzer, turn, then draw and engage target **T2** with **6 rounds only while backing up**.
- If necessary, reload for String 3.

String 3 - 6 Rounds Max. - FREESTYLE (BOTH HANDS)

- Shooter starts at **P3** with **back to target**.
- At the sound of the buzzer, turn, then draw and engage target **T3** with **6 rounds only while moving downrange towards the targets**.

Range Masters “Fun” Shoot

Stage 3 - “Left Side = Left Hand, Right Side = Right Hand”



Round Count:

String 1 = **6 Minimum**

String 2 = **6 Minimum**

(**12 rounds for the stage**)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts fully loaded and holstered at **P1**.

- At the sound of the buzzer, draw, **transfer firearm to the left hand** and knock down **S1** thru **S6** in any order from the **Left Side of the barricade**.
(Note: Shooter may use the right hand to support the shooting hand or may shoot with the Left Hand Only.)
- Reload as necessary during the String, but the shooter **may NOT reload between Strings**.

String 2 -

Shooter starts holstered at **P1** with whatever rounds remained after **String 1**.

- At the sound of the buzzer, draw and knock down **S1** thru **S6** in any order from the **Right Side of the barricade** using the **Right Hand**.
(Note: Shooter may use the left hand to support the shooting hand or may shoot with the Right Hand Only.)
- Reload as necessary.

Notes:

1. A solid hit on any of the plates will count as a knock down.
2. Any plate not knocked down will count as a 5-second Miss-on-Steel penalty.