Range Masters "Fun" Shoot — Results for May 2, 2007

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	PD
1	Terry, Mark (Rev)	55.98	6	28.75	26.75	4	18.61	17.61	2	8.62	4.26	4.36	0
2	Olson, Landon	56.76	4	22.70	21.70	2	19.00	18.00	2	15.06	10.30	4.76	0
3	Gonzalez, Francisco	57.50	2	28.26	27.26	2	16.21	16.21	0	13.03	7.70	5.33	0
4	DeLeeuw, Dave	65.97	31	34.84	22.34	25	19.44	16.44	6	11.69	5.29	6.40	0
5	Majers, Steve	66.74	7	35.23	32.23	6	17.81	17.31	1	13.70	8.26	5.44	0
6	Jepperson, Riley	70.44	17	35.90	30.90	10	20.57	17.07	7	13.97	9.01	4.96	0
7	Huff, Blake (Rev)	71.28	0	34.07	34.07	0	25.13	25.13	0	12.08	7.58	4.50	0
8	Phillips, RDan	73.90	9	28.47	27.47	2	33.16	29.66	7	12.27	7.24	5.03	0
9	Scott, Alan	78.45	12	29.17	28.17	2	35.05	30.05	10	14.23	9.31	4.92	0
10	Jetmore, Bob (Rev)	79.32	23	31.04	29.54	3	37.14	27.14	20	11.14	6.22	4.92	0
11	Clark, David	79.87	7	33.55	33.55	0	28.75	25.25	7	17.57	11.36	6.21	0
12	Simons, Jordan	80.04	1	42.63	42.63	0	24.69	24.19	1	12.72	6.69	6.03	0
13	Limb, Brandon	80.41	7	41.45	39.45	4	25.14	23.64	3	13.82	8.75	5.07	0
14	Price, Mike	82.15	10	32.44	30.44	4	21.32	18.32	6	28.39	22.57	5.82	0
15	Redford, Steve	82.94	18	32.11	28.11	8	34.43	29.43	10	16.40	9.26	7.14	0
16	Scott, Michael Sr.	85.13	21	39.55	32.05	15	33.60	30.60	6	11.98	7.51	4.47	0
17	Reese, Jerry (Rev)	87.41	32	40.45	34.95	11	34.03	23.53	21	12.93	7.73	5.20	0
18	Griggs, David	87.87	12	39.73	33.73	12	33.64	33.64	0	14.50	8.76	5.74	0
19	Holladay, Jason	88.91	17	42.04	33.54	17	33.30	33.30	0	13.57	8.29	5.28	0
20	Harris, Thomas	89.86	14	31.67	27.67	8	34.67	31.67	6	23.52	12.22	11.30	0
21	Ursulich, Ryan	90.68	18	46.95	41.45	11	25.34	21.84	7	18.39	12.25	6.14	0
22	Davies, Evan	93.67	33	51.93	42.93	18	25.56	18.06	15	16.18	11.28	4.90	0
23	Hintz, Jesse	97.13	22	35.63	33.13	5	45.15	36.65	17	16.35	8.92	7.43	0
24	Salisbury, Joshua	98.74	9	41.39	38.39	6	37.59	36.09	3	19.76	11.78	7.98	0
25	Dockstader, Jeff	100.54	2	47.10	46.10	2	27.09	27.09	0	26.35	13.42	12.93	0
26	Redford, "Red"	101.14	8	49.23	45.73	7	36.45	35.95	1	15.46	9.30	6.16	0
27	Heapy, Paul	109.96	32	51.64	41.64	20	42.01	36.01	12	16.31	11.51	4.80	0
28	Johnson, Kim	110.20	41	51.89	39.39	25	39.58	31.58	16	18.73	13.58	5.15	0
29	Thomas, Kevin	111.88	13	33.24	31.74	3	57.45	52.45	10	21.19	15.69	5.50	0
30	York, Nathan	112.60	45	43.26	32.76	21	36.69	24.69	24	32.65	13.17	19.48	0
31	Tenny, Ammon	114.01	23	36.29	30.29	12	42.45	36.95	11	35.27	27.83	7.44	0
32	Johnston, Steve	122.30	10	55.70	54.20	3	44.01	40.51	7	22.59	14.84	7.75	0
33	Barlow, Chad	128.40	13	52.67	51.67	2	48.22	42.72	11	27.51	15.36	12.15	0
34	Dalton, Dell	146.91	49	76.47	61.47	30	53.74	44.24	19	16.70	10.18	6.52	0
35	Hunt, Hollis	148.53	21	83.04	74.04	18	35.52	34.02	3	29.97	12.52	17.45	0
36	Ziegler, Todd	151.01	19	67.80	64.80	6	54.60	48.10	13	28.61	17.81	10.80	0
37	Majers, Steve Jr. (.22)	156.33	44	45.00	38.00	14	74.92	59.92	30	36.41	30.94	5.47	0
38	Spear, Carl	163.63	8	46.77	45.27	3	91.35	88.85	5	25.51	16.63	8.88	0
39	Fleuter, Jim	165.50	20	66.15	64.65	3	68.78	60.28	17	30.57	14.74	15.83	0
40	Waldo, Ralph	181.99	12	44.09	44.09	0	118.85	112.85	12	19.05	12.82	6.23	0
41	Hintz, Tim	207.99	51	67.57	45.57	44	71.73	68.23	7	68.69	46.20	22.49	0
42	Hartman, Jeff	262.90	111	60.55	46.05	29	113.83	97.83	32	88.52	49.48	14.04	50
43	Sherwin, Bob	264.61	10	117.67	115.67	4	103.00	100.00	6	43.94	37.30	6.64	0
44	Ursulich, Teri	266.94	43	91.93	78.93	26	109.63	101.13	17	65.38	52.14	13.24	0
45	Simons, Jerry	353.02	123	123.80	93.80	60	78.31	61.81	33	150.91	91.96	43.95	30

Notes:

PD = **Points Down** = .5 seconds x Points Down

XX — Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)
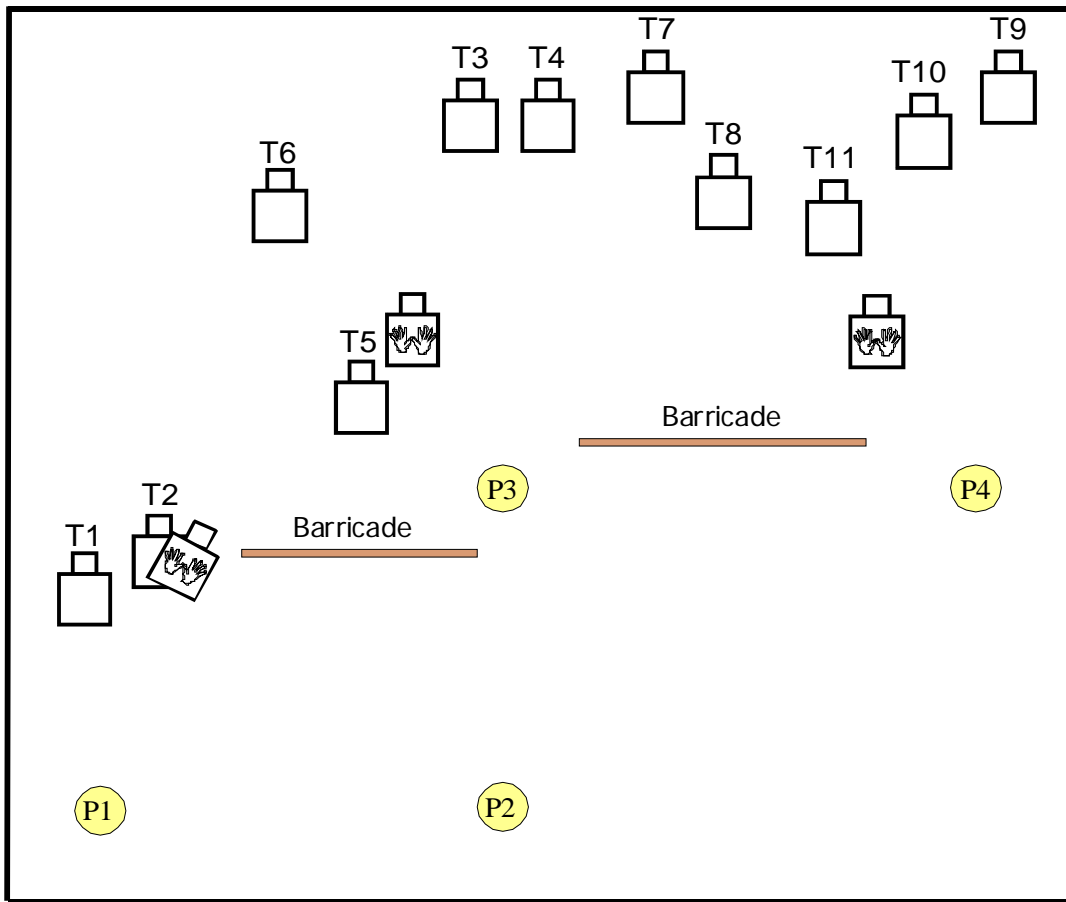
DNF = **D**id **N**ot **F**inish

NS = **N**o **S**core

(Rev) = Revolver

Range Masters "Fun" Shoot
Stage 1: "Taking Care of Business"

Round Count:
 String 1 = **22 Minimum**
 (**22 rounds for the stage**)

Vickers Count
 (**Can** make up shots)

String 1:
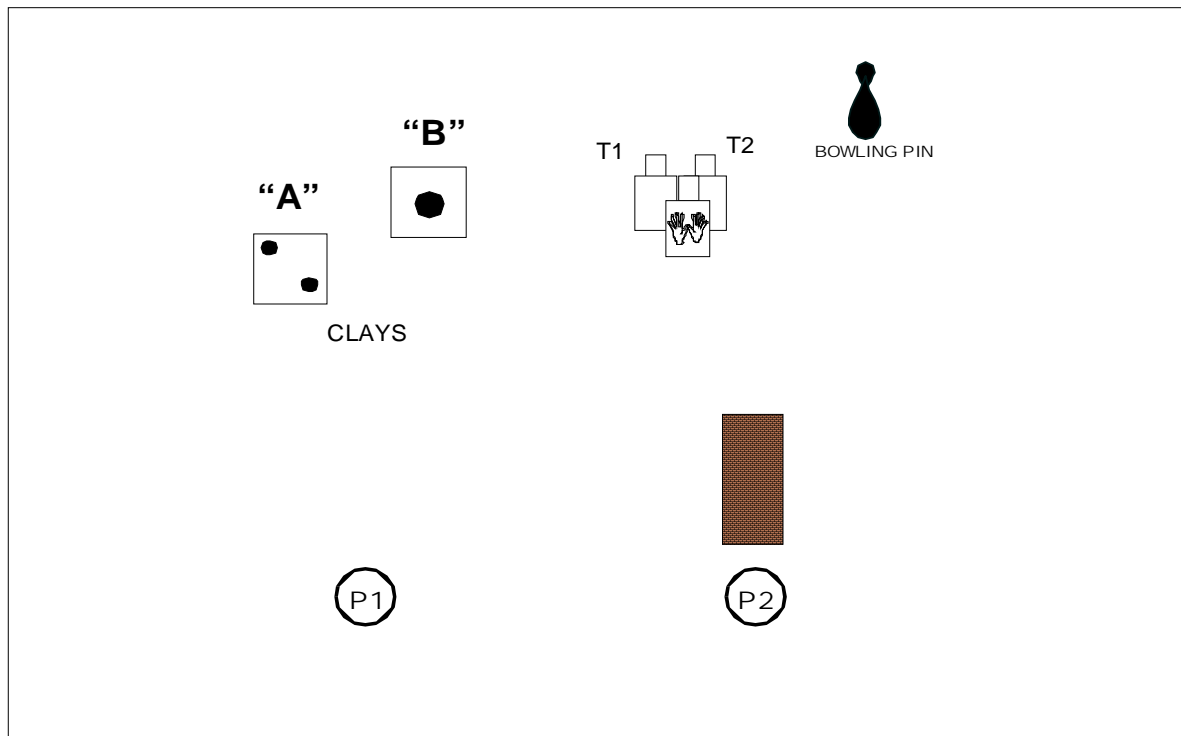 Shooter starts fully loaded at **P1**. **All threat targets get 2 rounds** (body or head).
  - At the sound of the buzzer, draw and begin **moving towards P2 while engaging** targets **T1 and T2.**
  - Once the shooter reaches **P2**, begin movement towards **P3 while engaging T3** and **T4** and engage **T5**, **T6**, **T7** and **T8 as they appear**.
  - Once the shooter reaches **P3**, begin movement towards **P4** and engage **T9**, **T10**, and **T11** as they appear.
  - Reload as necessary.

Notes:
 1. Shooter must properly use cover while engaging targets.

COF designed by Landon Olson

Range Masters "Fun" Shoot
Stage 2 - "Shooter's Choice"

Round Count:
Strings 1 = **9 Rnds Min.**
(**9 rounds** for the stage)

Vickers Count
(**Can** make up shots)

Scoring:
An unbroken clay target or standing bowling pin will be assessed a 5-Second Penalty.

Note: Prior to the start of the string, shooter must decide which clay targets they will engage:

"A" = FREESTYLE
"B" = STRONG HAND ONLY

String 1 -
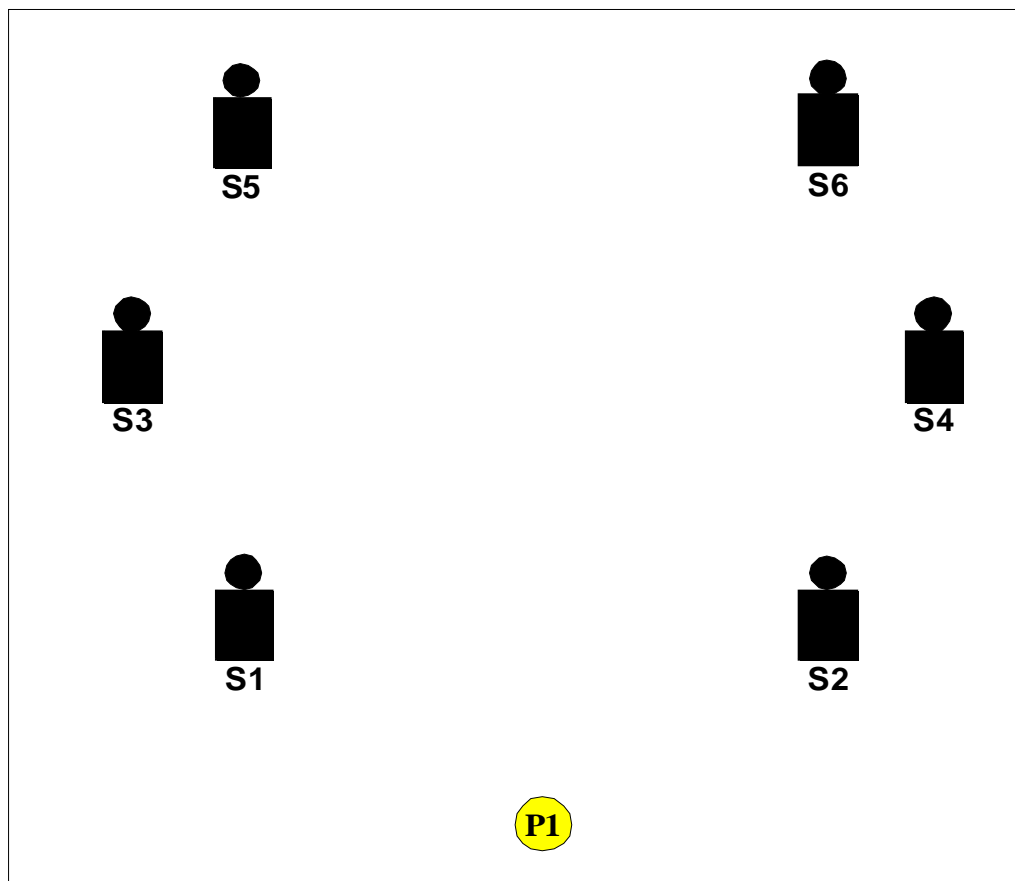Shooter starts fully loaded at **P1**.
- At the sound of the buzzer, **draw** and **engage clay targets "A"** (Freestyle) or **"B"** (Strong Hand Only) **until clays are broken**.
- Move to **P2** and engage **T1** and **T2** with **2 shots to the torso** and **1 shot to the head** from the **left side of the barricade**.
- Move to the **right side of the barricade** and engage the **bowling pin until knocked over**.

Notes:
1. Shooter must choose either **"A" OR "B"** BEFOR BUZZER SOUNDS.
2. Shooter will not engage targets at **P2** until behind cover.

COF Designed by Mike Rodriquez

Range Masters "Fun" Shoot
Stage 3 - "6 + 4 = Fun"

Round Count:
 String 1 = **6 minimum**
 String 2 = **4 minimum**
 (**10** rounds for the stage)

Vickers Count
(Can make up shots)

String 1 -

 Shooter starts fully loaded at **P1.**
 - At the sound of the buzzer, draw and engage **all Steel Plates (S1 thru S6)** in any order until knocked down.
 - Reload as necessary

String 2 -

 Shooter starts fully loaded at **P1.**
 - At the sound of the buzzer, draw and engage **S1 thru S4** in any order until knocked down.
 - Reload as necessary

Notes:
 1. A solid hit on any of the plates will count as a hit.
 2. Any missed plate will count as a 5-second penalty

COF Designed by "Red" Redford