

Range Masters "Fun" Shoot

Results for April 18, 2006

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 1	PD	Stage 3	String 1	String 2	PD
1	Collins, Ken	64.79	13	20.48	17.98	5	20.85	6.67	10.18	8	23.46	15.52	7.94	0
2	Mortensen, Bryan	66.17	5	17.47	15.97	3	22.54	8.87	12.67	2	26.16	16.40	9.76	0
3	Young, Ren	69.06	17	19.54	16.54	6	26.44	9.52	11.42	11	23.08	13.29	9.79	0
4	Phillips, RDan	87.60	19	24.34	19.84	9	29.03	8.77	15.26	10	34.23	21.51	12.72	0
5	Rodriquez, Mike	87.76	30	24.67	14.17	21	26.07	7.50	14.07	9	37.02	25.97	11.05	0
6	Huff, Blake (Rev)	88.86	9	30.00	28.50	3	27.68	12.23	12.45	6	31.18	16.53	14.65	0
7	Redford, Steve	92.04	6	29.21	28.71	1	27.04	9.62	14.92	5	35.79	26.54	9.25	0
8	Majers, Steve	92.89	18	28.83	25.83	6	29.82	9.30	14.52	12	34.24	22.94	11.30	0
9	Taylor, Josh	96.89	7	29.57	26.57	6	34.12	14.15	19.47	1	33.20	21.24	11.96	0
10	Taggart, David	97.54	21	20.73	16.23	9	28.80	9.81	12.99	12	48.01	37.60	10.41	0
11	Thomas, Kevin	101.57	43	28.65	18.65	20	32.58	7.83	13.25	23	40.34	18.52	21.82	0
12	Redford, Noel	103.65	29	26.89	21.39	11	30.95	9.38	12.57	18	45.81	23.02	22.79	0
13	DeLeeuw, Dave	106.51	25	27.36	20.86	13	40.58	9.26	25.32	12	38.57	25.30	13.27	0
14	Hatch, Ryan	106.51	11	32.28	31.78	1	32.95	11.17	16.78	10	41.28	27.05	14.23	0
15	Limb, Brandon	110.76	19	33.00	32.00	2	33.04	8.95	15.59	17	44.72	24.10	20.62	0
16	Stone, Scott	111.28	37	26.82	18.82	16	32.60	9.91	12.19	21	51.86	27.65	24.21	0
17	Dockstader, Jeff	113.61	34	30.26	23.76	13	40.37	9.05	20.82	21	42.98	26.62	16.36	0
18	Dudley, Chris	127.03	69	31.73	19.73	24	46.17	8.29	15.38	45	49.13	35.56	13.57	0
19	Dalton, Dell	129.94	18	43.83	39.33	9	46.98	20.14	22.34	9	39.13	27.14	11.99	0
20	Redford, "Red" (Rev)	130.83	22	37.11	30.61	13	30.48	12.33	13.65	9	63.24	45.88	17.36	0
21	Thorne, Ken	131.66	38	33.02	26.02	14	34.23	12.13	15.10	14	64.41	32.73	26.68	10
22	Simons, Jordan	134.97	25	34.03	27.53	13	68.52	12.38	50.14	12	32.42	22.49	9.93	0
23	Collins, John	144.96	30	33.28	28.78	9	38.23	11.10	16.63	21	73.45	53.31	20.14	0
24	Sandgren, Ian	145.19	49	40.61	30.61	20	42.76	10.15	18.11	29	61.82	39.98	21.84	0
25	Loveless, Doug (Rev)	147.53	67	51.60	35.10	33	50.77	15.61	18.16	34	45.16	24.66	20.50	0
26	Facer, David	151.73	40	40.41	30.91	19	47.44	16.19	20.75	21	63.88	33.81	30.07	0
27	Gustaveson, Mike	152.51	16	48.34	43.34	10	31.18	11.64	16.54	6	72.99	40.30	32.69	0
28	Huff, Travis	156.81	68	42.22	20.72	43	34.42	10.53	11.39	25	80.17	50.66	29.51	0
29	Scott, Michael Sr.	157.11	58	36.39	20.89	31	36.36	8.69	14.17	27	84.36	66.51	17.85	0
30	Scott, Alan (Rev)	157.69	26	41.72	32.72	18	32.09	14.33	13.76	8	83.88	36.78	47.10	0
31	Smith, Bruce	158.17	26	50.93	43.93	14	34.09	10.87	17.22	12	73.15	51.71	21.44	0
32	Loveless, Gerald (Rev)	170.23	50	43.72	33.72	20	43.35	13.77	14.58	30	83.16	52.70	30.46	0
33	Scott, Michael Jr.	180.97	28	42.34	35.34	14	37.93	10.94	19.99	14	100.70	54.48	46.22	0
34	Simons, Kyle	188.36	79	48.98	41.48	15	76.91	15.79	29.12	64	62.47	39.49	22.98	0
35	Hatch, Bryce	191.72	96	47.75	39.75	16	61.08	15.14	20.94	50	82.89	29.29	38.60	30
36	Zufelt, Auddie	200.94	19	39.68	34.68	10	45.25	15.57	25.18	9	116.01	101.77	14.24	0
37	Bowman, Jassen	228.10	105	37.63	18.13	39	59.07	10.83	15.24	66	131.40	93.78	37.62	0
38	Affleck, James	236.37	64	52.00	37.50	29	91.69	15.02	59.17	35	92.68	50.43	42.25	0
39	Zufelt, HeatherAnn (.22)	236.46	68	55.25	37.25	36	63.73	13.16	34.57	32	117.48	64.80	52.68	0
40	Zufelt, Caroline	318.34	134	56.80	35.80	42	101.54	43.76	31.78	52	160.00	53.60	86.40	40
41	Johnson, Keith	DNF	DNF	DNF			38.01	12.79	11.72	27	43.00	20.52	22.48	0
42	Goodrich, Steve	DNF	DNF	DNF			DNF				101.04	44.88	36.16	40

Notes:

- The "Fun" Shoot is held on the **1st Wednesday** and **3rd Tuesday** of each month (6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.

PD = **Points Down** = .5 seconds x Points Down

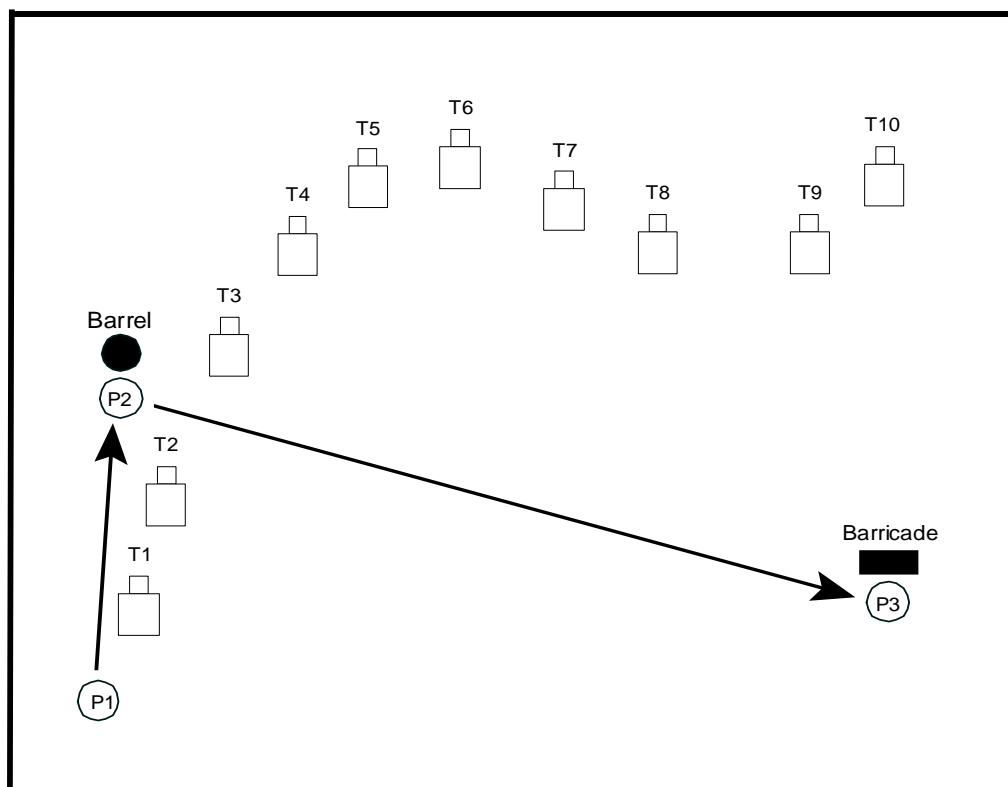
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

(Rev) = Revolver

DNF = Did Not Finish

Range Masters “Fun” Shoot

Stage 1 - “Race Against Time”



Round Count:

String 1 = **20 minimum**
(**20** rounds for the stage)

Vickers Count

(Can make up shots)

Scoring:

Targets are only scored after the shooter has completed all strings.

String 1:

Shooter starts fully loaded at **P1** (see Notes:).

- At the sound of buzzer, draw and engage **all targets with 2 rounds** (body or head) while moving forward to **P2** and then to the barricade at **P3**.
- Reload as necessary.

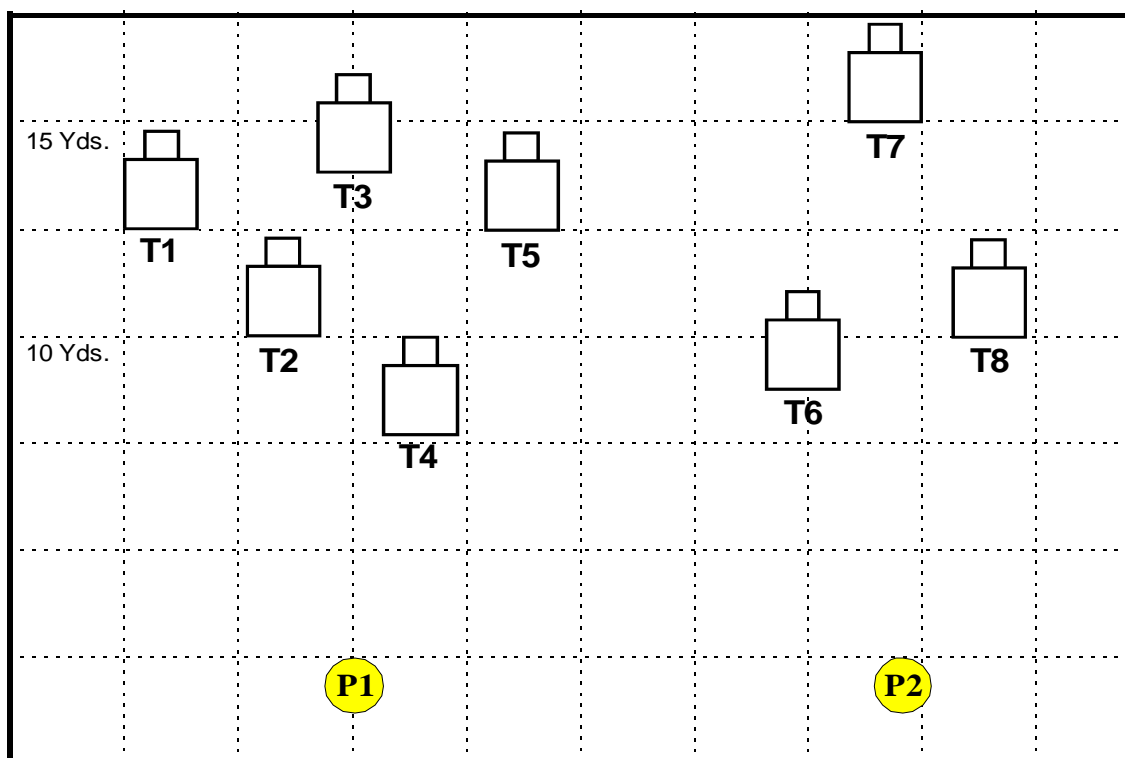
Notes:

1. Shooter can use Hi-Cap mags, but **must reload at least once during the string**.
2. All targets get **2 rounds - body or head**.
3. Shooter must be extremely careful when moving from **P2** to **P3** and **maintain muzzle control**.
4. Barrel is only a marker for **P2** and does not need to be used as cover.
5. **Do Not Shoot At The Wall!!!**
6. **Shooter must reach the cover at P3 before engaging T9 and T10.**
7. Cover must be used properly.

COF Designed by RDan Phillips

Range Masters “Fun” Shoot

Stage 2 - “Sequence of Events”



Round Count:

String 1 = **10 minimum**

String 2 = **12 minimum**

(22 rounds minimum for the stage)

Vickers Count

(Can make up shots)

Scoring:

Targets are only scored after the shooter has completed all Strings.

String 1:

Shooter starts at **P1** with **11 rounds max** in the gun -

- At the buzzer, draw and engage **T1 - T5** with **2 rounds** (body or head) in **Tactical Sequence**.
Tactical Sequence = All targets get 1 round then re-engage with 1 additional round.
- Reload as necessary

String 2:

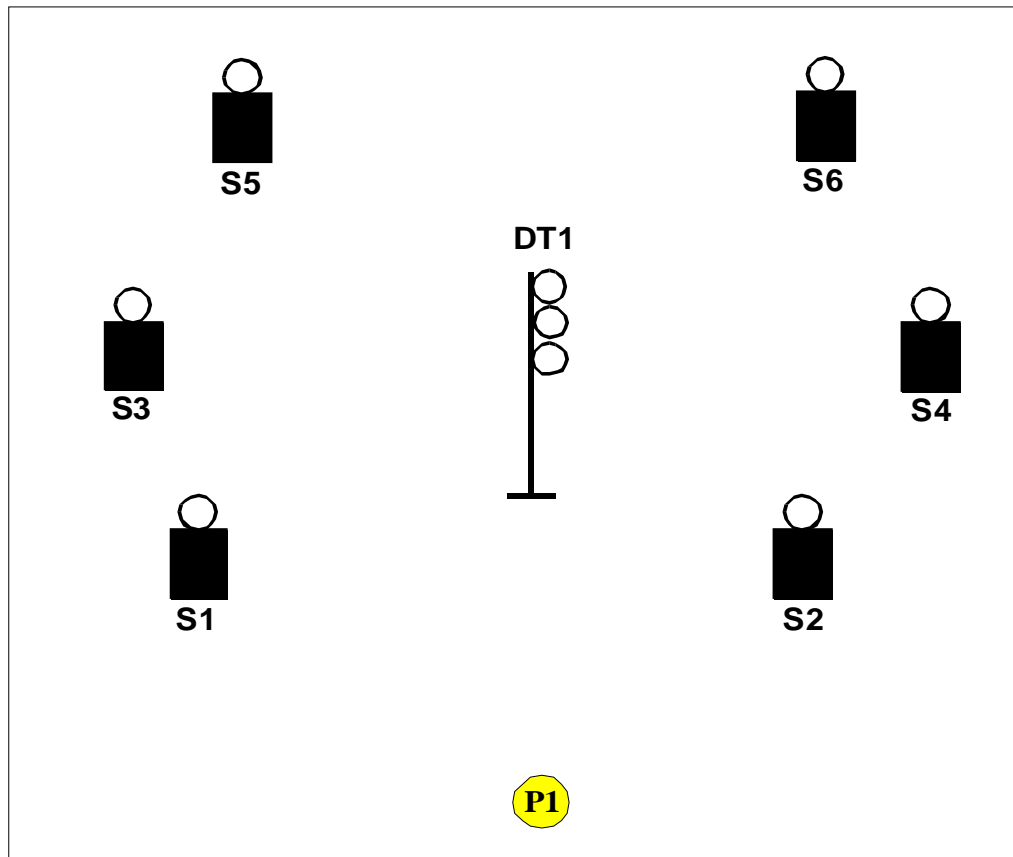
Shooter starts at **P2** with **11 rounds max** in the gun -

- At the buzzer, draw and engage **T6 - T8** with **2 rounds each** (body or head).
- Perform a **Reload with Retention** and re-engage **T6 - T8** with **2 rounds each**.

Note: Shooter should be aware of the **Tactical Priority** (most serious threat is the closest threat) aspect of this stage as well as the **Tactical Sequence** involved.

Range Masters “Fun” Shoot

Stage 3 - “Stong/Weak/Both”



Round Count:

String 1 = **6 minimum**
String 2 = **9 minimum**
(**15** rounds for the stage)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts at **P1** with **3 rounds max in gun**.

- At the sound of the buzzer, draw and engage **the left side plates (S1, S3 and S5)**, with **1 hit each - Strong Hand Only**.
- Reload from slidelock and, with the **Strong Hand Only**, finish hitting any left side plates that were not hit and then engage the right side plates (**S2, S4 and S6**) with the **Weak Hand Only**.

String 2 -

Shooter starts **fully loaded** at **P1**.

- At the buzzer, draw and engage **S1 thru S6** and the **3 Dueling Tree plates** with **1 hit each - Free Style** (both hands.) - Reload as necessary

Notes:

1. String 1 must be shot in specified order.
2. A plate not hit will cause a 5 second penalty per missed plate.
3. Shooter must be careful when **transitioning to the Weak Hand** and reloading during **Weak Hand Only** portion.