Range Masters "Fun" Shoot

Results for October 5, 2011

Place Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	String 3		PD	Stage 3	String 1	String 2	_	PD
¹ Olson, Landon	NO	61.37	6	21.45	19.45	4	13.50	2.98	3.25	3.18	3.09	2	26.42	8.38	7.35	10.69	
² Kemp, Tony	NO	70.80	7	25.35	22.85	5	13.23	2.78	2.99	3.33	3.13	2	32.22	7.92	11.78	12.52	
³ Wright, Trevor	NO	76.09	14	25.64	24.64	2	18.47	3.12	3.00	2.94	3.41	12	31.98	7.08	10.24	14.66	
4 Simons, Jordan	NO	76.66	20	26.03	22.53	7	18.36	3.74	3.40	3.74	3.98	7	32.27	7.83	10.95	10.49	6
5 Stallings, Jason	NO	78.87	32	35.65	23.65	24	18.17	4.28	3.46	3.20	3.23	8	25.05	6.34	6.39	12.32	
6 Palmer, Carey (4)	NO	79.70	35	38.55	23.55	30	13.86	2.68	3.57	2.39	2.72	5	27.29	5.59	6.19	15.51	
⁷ Majers, Steve	0	85.23	46	38.51	23.01	31	17.85	2.55	2.61	2.53	2.66	15	28.87	6.23	7.80	14.84	
8 Kemp, Tony (G)	NO	85.55	20	27.89	23.89	8	19.95	3.64	3.46	3.54	3.31	12	37.71	7.68	8.37	21.66	
9 Palmer, Carey (9)	NO	92.36	47	33.07	19.57	27	14.96	3.16	2.78	2.58	2.44	8	44.33	5.99	13.33	19.01	12
10 Sorenson, Sam	NO	92.84	39	37.00	22.50	29	21.39	3.35	3.40	3.77	5.87	10	34.45	6.46	6.53	21.46	
11 Phillips, R Dan	NO	93.77	14	35.68	30.68	10	14.73	3.22	3.02	3.22	3.27	4	43.36	12.07	13.38	17.91	
12 Stallings, Jason	NO	98.49	60	29.75	21.75	16	19.13	3.60	3.79	4.33	3.41	8	49.61	8.08	14.33	9.20	36
13 Price, Mike	NO	103.51	35	42.19	33.69	17	24.50	3.79	3.75	3.82	4.14	18	36.82	8.54	8.94	19.34	
14 Burt, Anthony	NO	111.96	27	37.40	26.40	22	19.55	4.28	5.08	3.58	4.11	5	55.01	9.29	21.50	24.22	
15 Rees, Jerry (Rev)	NO	117.65	53	45.69	31.19	29	25.69	3.64	3.52	3.39	3.14	24	46.27	9.40	16.25	20.62	
16 Burt, Anthony	NO	121.25	61	39.02	20.52	37	27.30	3.85	4.54	4.98	4.93	18	54.93	8.87	17.84	25.22	6
17 Laney, Brian	NO	123.44	46	40.57	31.07	19	26.16	4.71	3.84	3.48	3.63	21	56.71	8.53	14.51	30.67	6
18 Locke, Chris	NO	125.22	11	35.89	30.89	10	21.68	5.19	5.03	5.74	5.22	1	67.65	12.88	26.28	28.49	
19 Scott, Michael	NO	132.93	63	42.53	25.03	35	28.93	5.11	4.56	4.19	4.07	22	61.47	19.63	16.24	22.60	6
²⁰ Shirley, Samuel	NO	138.22	83	38.02	29.02	18	33.85	5.05	4.48	6.45	5.37	25	66.35	13.79	12.77	19.79	40
21 Clark, David (Rev)	NO	144.06	52	45.93	40.43	11	28.74	4.12	4.36	4.44	4.32	23	69.39	9.09	14.04	37.26	18
22 Van Ausdal, Brian (Rev)	NO	145.37	69	36.92	28.92	16	22.34	3.45	3.50	3.52	3.37	17	86.11	19.23	10.38	38.50	36
23 James, Hank	NO	159.12	76	50.61	33.61	34	42.73	5.20	5.02	5.68	5.83	42	65.78	9.57	25.09	31.12	
²⁴ Laney, Patrick	NO	227.72	45	77.89	61.39	33	36.59	14.67	7.57	4.48	3.87	12	113.24	41.46	18.52	53.26	
²⁵ Majers, Steve Jr.	NO	241.86	112	44.55	29.55	30	32.53	4.59	4.67	4.98	5.29	26	164.78	68.94	27.76	40.08	56
26 Sandgren, Shelby (.22)	NO	356.78	72	96.78	77.28	39	41.44	8.74	9.74	8.32	8.14	13	218.56	135.04	29.52	44.00	20

Notes:

PD = **Points Down** = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

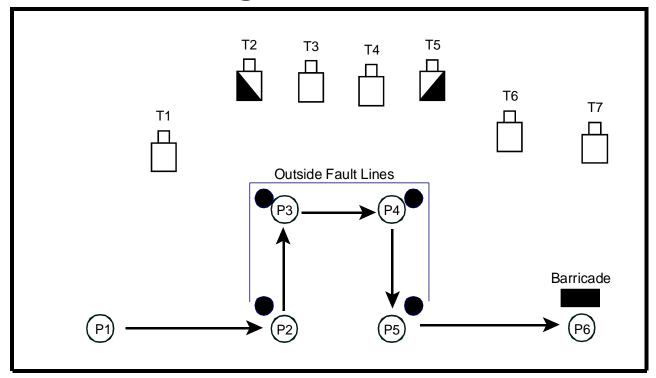
Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

NT = No Time

Range Masters "Fun" Shoot Stage 1 - "Box Step"



Round Count: String 1 = 21 Minimum (21 rounds for the stage) Limited Vickers Count (Can Not make up shots.)

String 1 -

Shooter starts fully loaded at P1.

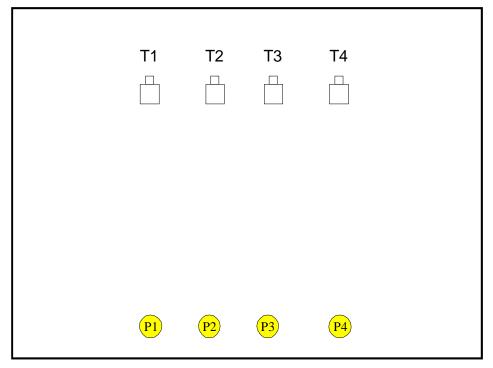
- At the sound of buzzer, draw and engage T1 with 3 rounds while moving to P2.
- While moving from P2 to P3, engage T2 thru T5 with 1 round each.
- While moving from P3 to P4, engage T2 thru T5 with 1 round each.
- While moving from P4 to P5, engage T2 thru T5 with 1 round each.
- While moving from P5 to P6, engage T6 with 3 rounds.
- After reaching P6, engage T7 with 3 rounds from either side of the barricade.
- Reload as necesarry, but must have at least 1 reload during the string.

Notes -

- Shooter MUST NOT SHOOT THE WALL!!!
- 2. Do not cross the fault lines before, during or after shooting.
- **3.** Order of engaging **T2-T5** is at the shooter's choice.

COF Designed by RDan Phillips

Range Masters "Fun" Shoot Stage 2 - "Aim, But Be Quick About It"



Round Count:

String 1 = 3 maximum

String 2 = 3 maximum

String 3 = 3 maximum

String 4 = 3 maximum

(12 rounds for the stage)

String 1:

Start at **P1** with weapon fully loaded.

- At buzzer, draw and engage **T1** with **3 rnds Mozambique Style** (2 Torso/1 Head).

Limited Vickers Count

(Can Not make up shots.)

String 2:

Start at **P2** with weapon fully loaded.

- At buzzer, draw and engage **T2** with **3 rnds Mozambique Style**.

String 3:

Start at P3 with weapon fully loaded.

- At buzzer, draw and engage T3 with 3 rnds Mozambique Style.

String 4:

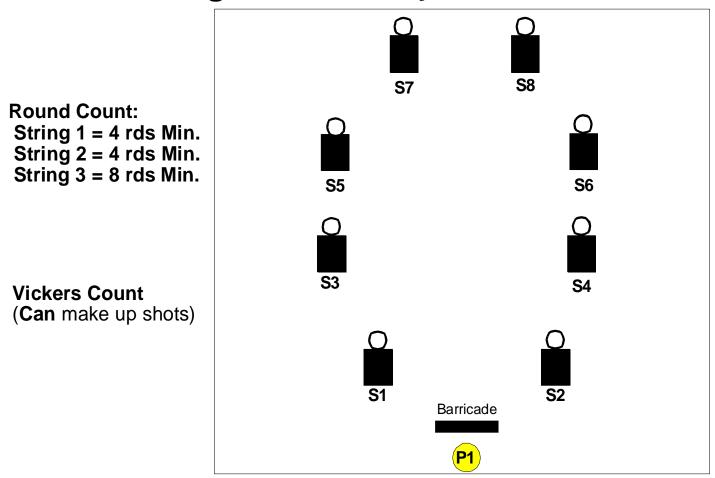
Start at **P4** with weapon fully loaded.

- At buzzer, draw and engage **T4** with **3 rnds Mozambique Style**.

Notes:

- Shooter may reload between strings.
- DO NOT shoot the walls!

Range Masters "Fun" Shoot Stage 3 - "Accuracy Counts"



String 1 - Shooter starts at P1 loaded with no more than 11 rounds.

 At the sound of the buzzer, draw and engage S1, S3, S5 and S7 from the Right Side of the barricade with proper use of cover. Do not reload before holstering.

String 2 - Shooter starts at P1 with rounds remaining in gun from String 1.

 At the sound of the buzzer, draw and engage S2, S4, S6 and S8 from the Left Side of the barricade with proper use of cover. Do not reload before holstering.

String 3 - Shooter starts at **P1** with rounds remaining in gun from String 2.

- At the sound of the buzzer, draw and engage **S1** thru **S8 with proper use of cover**.

Notes -

- **1.** A solid hit on any of the plates will count as a hit.
- 2. All plates left standing will be counted as a 5-second Miss-On-Steel penalty.