# Range Masters "Fun" Shoot

#### Results for May 20, 2008

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Webster, Scott	NO	62.20	9	20.20	17.70	5	27.22	12.82	12.40	4	14.78	7.42	7.36	0
2	Lehner, Michael	NO	66.83	7	21.02	19.52	3	25.61	9.54	14.07	4	20.20	13.16	7.04	0
3	Gustaveson, Michael	О	73.77	25	22.80	21.30	3	34.68	10.03	16.65	16	16.29	6.62	6.67	6
4	McGregor, Scott	NO	74.86	18	22.24	22.24	0	37.99	12.80	16.19	18	14.63	5.45	9.18	0
5	Majers, Steve	О	76.65	29	22.37	15.37	14	36.38	10.82	18.06	15	17.90	9.64	8.26	0
6	Gonzalez, Francisco	NO	76.82	8	24.08	22.08	4	38.04	16.52	19.52	4	14.70	7.07	7.63	0
7	Mathis, David (4)	NO	78.43	19	19.58	18.08	3	42.45	15.19	19.26	16	16.40	7.01	9.39	0
8	Spensko, Shane	NO	81.04	24	23.96	21.46	5	39.04	11.24	18.30	19	18.04	11.30	6.74	0
9	Olson, Landon	NO	83.19	18	29.55	24.05	11	36.77	10.42	22.85	7	16.87	7.94	8.93	0
10	Mathis, David (9)	NO	87.10	41	29.59	17.59	24	37.80	12.68	16.62	17	19.71	10.99	8.72	0
11	DeWitt, Derel	NO	89.55	36	29.89	23.39	13	37.92	9.68	16.74	23	21.74	11.11	10.63	0
12	Thomas, Kevin	NO	91.68	21	35.74	28.24	15	36.91	17.31	16.60	6	19.03	7.35	11.68	0
13	Scott, Alan	NO	93.93	53	28.24	19.74	17	42.94	11.83	13.11	36	22.75	12.20	10.55	0
14	Spensko, Chance	NO	94.31	69	24.66	16.66	16	47.57	10.11	10.96	53	22.08	9.14	12.94	0
15	Price, Mike	NO	95.94	20	27.35	25.35	4	35.91	12.48	15.43	16	32.68	11.89	20.79	0
16	Holladay, Jason	NO	96.45	35	31.76	21.76	20	44.52	15.74	21.28	15	20.17	11.25	8.92	0
17	DeLeeuw, Dave	NO	100.42	62	29.00	20.50	17	46.43	12.01	11.92	45	24.99	13.92	11.07	0
18	Clark, David	NO	101.12	39	39.33	28.83	21	41.88	15.07	17.81	18	19.91	10.08	9.83	0
19	Scott, Michael Sr.	0	106.48	52	26.22	21.72	9	58.64	15.01	22.13	43	21.62	10.30	11.32	0
20	Ursulich, Ryan	NO	107.73	66	25.48	19.98	11	61.78	15.53	18.75	55	20.47	12.06	8.41	0
21	Smith, Bruce	NO	112.33	33	25.65	24.65	2	49.19	17.10	16.59	31	37.49	13.10	24.39	0
22	Phillips, RDan	NO	119.57	60	36.89	31.89	10	55.04	13.15	16.89	50	27.64	8.74	18.90	0
23	Waldo, Ralph	NO	121.67	48	34.59	33.09	3	58.99	16.29	20.20	45	28.09	15.02	13.07	0
24	Rees, Jerry	NO	123.78	31	28.53	28.53	0	60.36	26.36	18.50	31	34.89	24.36	10.53	0
25	Majers, Steve Jr.	0	125.33	75	29.10	25.10		63.93	14.81		67	32.30	14.70		
26	Redford, "Red" (Rev)		130.38	36	40.50	29.50		47.03		23.41		42.85	20.40		0
27	Edwards, Preston	NO		33	37.40	26.40		44.10	18.91			53.33	25.72		
28	Gustaveson, Ian		137.57		35.39	21.39		72.31		19.19		29.87	15.47		
29	Limb, Brandon		144.51		30.68	27.18		87.80		57.67		26.03	11.71		
30	Galland, Gary	NO		46	40.23	37.23		74.85	27.14		34	36.68	11.49		
31	Sorensen, Norman	NO		82	35.88	30.88		76.27	18.45	24.82		48.02	31.11		
32	Draper, Randy		172.14	40	43.68	38.18		62.15	22.06			66.31	35.22	31.09	
33	Beckes, Ben	NO	101100		57.65	51.65		66.39	27.31			67.34	26.17		
34	VanHorn, Guy		196.66	71	56.05	49.05		86.66	24.94	33.22		53.95	39.40	14.55	
35	Beckes, Seana	NO	340.41	72	123.16	<mark>104.16</mark>	38	110.66	42.60	51.06	34	106.59	53.74	52.85	0

#### Notes:

**PD** = **Points Down** = .5 seconds x Points Down

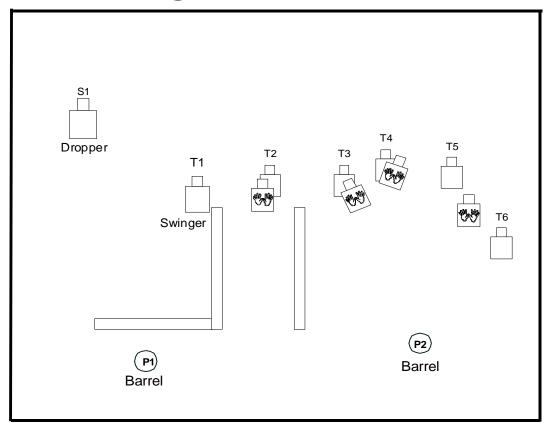
Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish
NS = No Score

# Range Masters "Fun" Shoot Stage 1 - "Ally Antics"



Round Count: String 1 = 13 minimum (13 rounds for the stage)

Vickers Count (Can make up shots)

**Scenario-** You are looking for your wallet that you accidentally dropped, when, from behind the wall, you hear some guys coming to take what is not theirs and you must stop them.

## String 1: All targets get 2 rounds - Body or Head

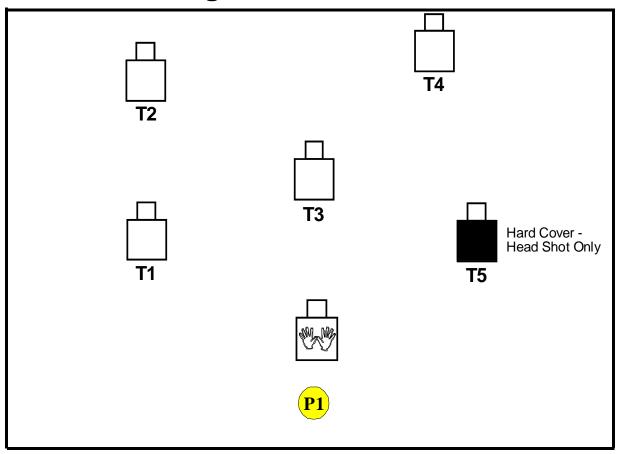
Shooter starts fully loaded at P1 with back to the targets and hands on the barrel.

- At the sound of buzzer, turn, draw and engage **S1** from **Left Side** of barricade which in turn will activate the Swinger (**T1**).
- Then, from **Right Side of barricade**, engage **T1** and **T2**.
- While moving to P2, engage T3 and T4.
- At P2, kneel and engage T5 and T6 from Right Side of barrel.
- Reload as necessary from cover.

#### Notes:

- 1. All targets get 2 rounds body or head.
- 2. Cover must be properly used including while reloading.
- 3. Shooter cannot shoot over the barrel at **P2**.

# Range Masters "Fun" Shoot Stage 2 - "Both Hands"



**Round Count:** 

Limited Vickers Count (Cannot make up shots)

Scoring:
Targets are scored
after String 2.

String 1 = **10 Maximum** String 2 = **10 Maximum** 

(20 rounds Maximum for the stage)

### String 1:

Shooter starts at **P1** with the gun in the **STRONG HAND** at the "**Low Ready**" position -safety may be off.

- At the buzzer, engage T1 thru T5 with 2 rounds each STRONG HAND ONLY.
- Reload as necessary.

#### String 2:

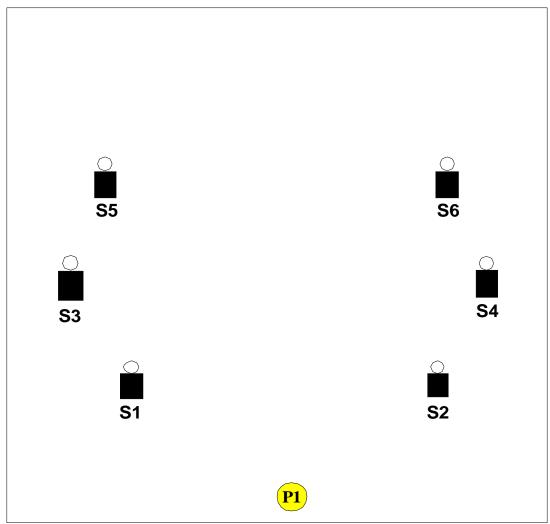
Shooter starts at **P1 with** gun in the **WEAK HAND** at the "**Low Ready**" position - safety may be off.

- At the buzzer, engage T1 thru T5 with 2 rounds each WEAK HAND ONLY.
- Reload as necessary.

### Notes:

- 1. Shooter must stay at **P1** while engaging all targets.
- 2. Shooter may reload any needed magazines between String 1 and String 2.

# Range Masters "Fun" Shoot Stage 3 - "Steel Crazy"



Round Count: String 1 = 6 Rds. Min. String 2 = 6 Rds. Min. Vickers Count (Can make up shots)

# String 1 -

Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and knock over **S1**, **S3**, **S5**, **S6**, **S4**, **and S2** ( **in that order**) until all plates are knocked down.
- Reload as necessary.

# String 2 -

Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and knock over **S1**, **S6**, **S2**, **S5**, **S4**, and **S3** (in that order) until all plates are knocked down.
- Reload as necessary.

#### Notes -

- 1. Plates must be knocked down in order before proceeding to the next plate.
- 2. If plates are shot out of sequence, a Procedural Penalty will be assessed.
- 3. All plates left standing will be counted with a Miss-On-Steel 5-second penalty.