

Range Masters "Fun" Shoot

Results for July 5, 2006

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	String 3	String 4	PD
1	Collins, Ken	37.57	4	15.94	14.44	3	13.07	6.16	6.41	1	8.56	2.49	2.02	2.02	2.03	0
2	Young, Ren	41.47	4	21.07	20.07	2	14.25	6.42	6.83	2	6.15	1.67	1.53	1.49	1.46	0
3	DeLeeuw, Dave	43.98	8	17.02	14.02	6	18.41	7.34	10.07	2	8.55	1.99	1.99	2.35	2.22	0
4	Webster, Scott	45.87	12	19.69	15.69	8	17.95	9.13	6.82	4	8.23	1.71	1.83	2.66	2.03	0
5	Olson, Landon	50.11	13	20.53	17.03	7	21.34	8.64	9.70	6	8.24	2.15	1.97	2.24	1.88	0
6	Langford, Les	53.14	34	26.55	12.55	28	19.11	9.09	7.02	6	7.48	1.86	1.80	1.88	1.94	0
7	Johnson, Keith	57.39	19	23.37	18.87	9	24.57	7.97	11.60	10	9.45	2.09	2.09	3.10	2.17	0
8	Collins, John	59.56	12	23.37	19.37	8	25.93	12.06	11.87	4	10.26	2.50	2.54	2.95	2.27	0
9	Harris, Thomas	60.10	25	24.58	16.58	16	26.24	11.46	10.28	9	9.28	1.75	1.76	3.84	1.93	0
10	Dockstader, Jeff	61.72	15	24.36	16.86	15	27.97	10.33	17.64	0	9.39	1.84	1.89	2.07	3.59	0
11	Clark, David	69.02	8	28.82	25.82	6	30.03	10.00	19.03	2	10.17	2.66	1.78	3.73	2.00	0
12	Scott, Michael Sr.	69.05	20	32.79	28.29	9	21.36	7.86	8.00	11	14.90	5.20	3.29	2.40	4.01	0
13	Phillips, RDan	70.41	30	37.05	26.55	21	23.84	8.73	10.61	9	9.52	1.62	4.06	2.01	1.83	0
14	Spensko, Shane	70.88	19	38.42	33.42	10	23.17	8.23	10.44	9	9.29	1.85	3.14	2.12	2.18	0
15	Glover, Gary	75.36	32	32.97	28.97	8	30.91	8.71	10.20	24	11.48	2.03	4.19	2.65	2.61	0
16	Rees, Jerry	77.49	38	32.42	19.42	26	36.96	17.19	13.77	12	8.11	2.04	1.73	1.92	2.42	0
17	Sherman, Adam	80.48	48	44.20	24.70	39	23.44	10.30	8.64	9	12.84	4.14	3.34	3.55	1.81	0
18	Majers, Steve	80.84	36	34.48	19.98	29	27.13	13.13	10.50	7	19.23	7.13	4.00	3.93	4.17	0
19	Scott, Michael Jr.	80.85	29	43.71	33.21	21	20.36	7.88	8.48	8	16.78	5.87	2.03	5.88	3.00	0
20	Billings, Richard (Rev)	83.57	34	33.07	25.07	16	32.64	10.96	12.68	18	17.86	2.41	2.30	5.87	7.28	0
21	Birch, Shanon	84.16	25	43.17	38.17	10	25.09	9.57	8.02	15	15.90	5.80	4.74	2.63	2.73	0
22	Jepperson, Riley	86.54	64	41.15	22.15	38	25.69	6.33	6.36	26	19.70	1.64	5.43	2.83	9.80	0
23	Dalton, Dell	87.59	25	53.48	43.48	20	20.37	10.80	7.07	5	13.74	3.84	3.01	3.48	3.41	0
24	Price, Mike	89.19	10	48.18	45.18	6	24.92	8.76	14.16	4	16.09	4.00	2.75	5.59	3.75	0
25	Dianatkah, Nick	91.47	59	36.74	29.74	14	33.68	5.70	5.48	45	21.05	5.15	8.45	3.70	3.75	0
26	Redford, Noel	92.90	24	49.83	42.33	15	27.84	10.08	13.26	9	15.23	2.36	4.38	5.00	3.49	0
27	Caldwell, Brad	97.87	7	53.87	52.37	3	27.23	13.50	11.73	4	16.77	4.83	1.71	3.47	6.76	0
28	Burney, Carl	112.02	8	58.24	55.24	6	32.33	12.08	19.25	2	21.45	4.72	4.48	4.74	7.51	0
29	Majers, Steve Jr. (.22)	118.22	43	69.26	55.76	27	31.71	10.79	12.92	16	17.25	3.25	3.26	4.33	6.41	0
30	Sherman, John	124.84	75	41.25	19.25	44	27.69	6.22	5.97	31	55.90	6.74	16.88	10.47	21.81	0

Notes:

- The "Fun" Shoot is held on the **1st Wednesday** and **3rd Tuesday** of each month (6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.

PD = **Points Down** = .5 seconds x Points Down

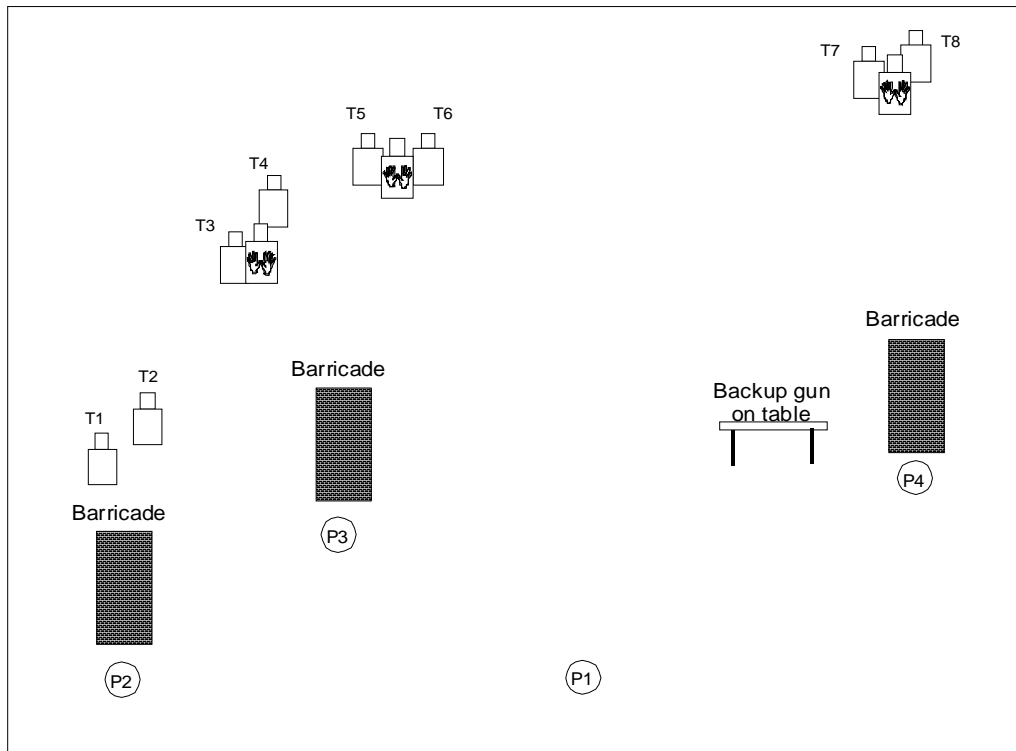
XX Indicates that the Points Down value includes some kind of penalty
(Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

(Rev) = Revolver

DNF = Did Not Finish

Range Masters “Fun” Shoot

STAGE 1



Round Count:
String 1 = 16 Rds. Min.

Vickers Count
(Can make up shots)

String 1 -

Shooter starts at **P1** with fully loaded gun in holster.

- At the sound of the buzzer, move to **P2 THEN DRAW GUN** and engage **T1** and **T2** with **2 rounds each**.
- **Move to P3** and engage **T3** and **T4** with **2 rounds each** from the **LEFT SIDE** of the barricade. Then engage **T5** and **T6** with **2 rounds each** from the **RIGHT SIDE** of the barricade.
- **Move to P4** and place shooter's gun on table **WITH SAFETY ON**. Pick up backup gun, move to cover and engage **T7** and **T8** with **2 rounds each**.

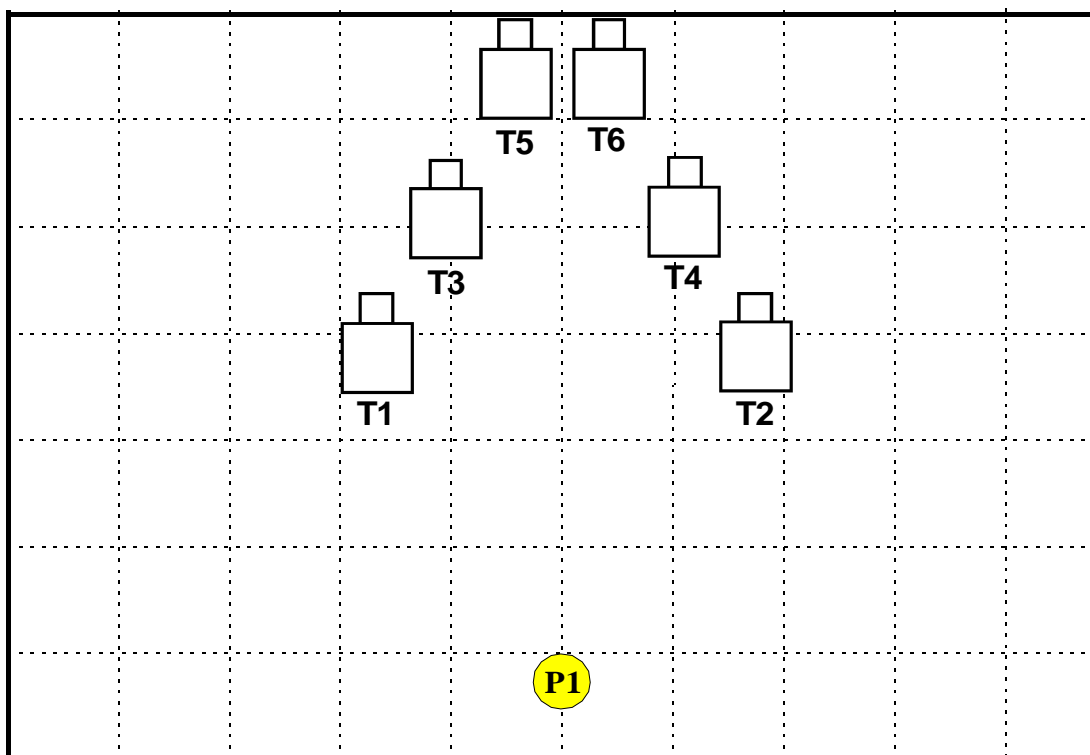
Notes -

1. **Do not draw gun until shooter is at P2.**
2. S.O. will provide backup gun. (Walter P22 - 22 cal.)
3. Shooter starts with fully loaded gun. Reload as necessary with full mags..
4. Shooter must use cover at all positions.

COF designed by Mike Rodriguez

Range Masters “Fun” Shoot

Stage 2 - “The Strong and the Weak”



Round Count:

String 1 = 6 minimum
String 2 = 6 minimum
(12 rounds for the stage)

Vickers Count

(Can make up shots)

Scoring:

Targets are only scored after the shooter has completed both String 1 and String 2.

String 1:

Shooter starts at **P1** -

- At the buzzer, draw and engage **T1**, then **T2**, then **T3**, then **T4**, then **T5**, then **T6** with **at least 1 round** each **STRONG HAND ONLY**.
- Reload as necessary

String 2:

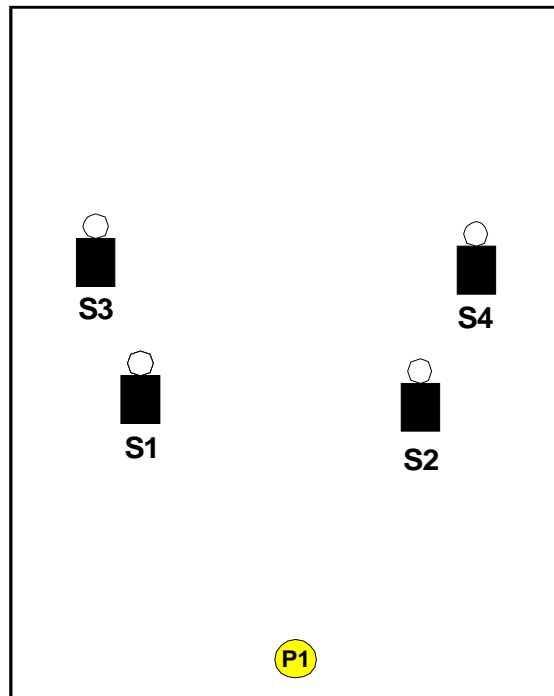
Shooter starts at **P1** with gun in **WEAK HAND** at the “**Low Ready**” position - safety may be off.

- At the buzzer, engage **T1**, then **T2**, then **T3**, then **T4**, then **T5**, then **T6** with **at least 1 round** each.
- Reload as necessary

COF Designed by “Red” Redford

Range Masters “Fun” Shoot

Stage 3 - “How Fast Are You???”



Round Count:

String 1 = 1
String 2 = 1
String 3 = 1
String 4 = 1
(4 rounds for the stage)

Vickers Count

(Can make up shots)

Scoring:

Targets are scored
after each String.

- - All Strings start at P1 - -

String 1 -

- At the buzzer, draw and engage **S1** until hit once.

String 2 -

- At the buzzer, draw and engage **S2** until hit once.

String 3 -

- At the buzzer, draw and engage **S3** until hit once.

String 4 -

- At the buzzer, draw and engage **S4** until hit once.

Notes:

1. Shooter can reload in between each string if desired, but it is not required.

COF Designed by Noel Redford