

# Range Masters "Fun" Shoot

Results for November 15, 2005

Place	Name (Note)	Total		Stage 1	String 1	String 2	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	PD
		Shoot Total	Points Down											
1	Phillips, RDan	82.79	29	28.36	15.35	5.01	16	34.52	28.02	13	19.91	17.10	2.81	0
2	Young, Ren	87.04	30	30.15	19.33	6.32	9	36.85	26.35	21	20.04	14.94	5.10	0
3	DeLeeuw, Dave	94.89	47	32.41	14.55	6.36	23	37.46	25.46	24	25.02	19.66	5.36	0
4	Nelson, Jeremy	95.22	9	31.63	22.35	6.28	6	40.79	39.29	3	22.80	13.94	8.86	0
5	Adams, Brent	102.34	26	29.68	15.95	5.23	17	36.22	31.72	9	36.44	32.43	4.01	0
6	Ritter, Judd	106.57	28	37.25	25.52	7.23	9	45.37	35.87	19	23.95	17.79	6.16	0
7	Scott, Alan	112.10	59	44.00	15.02	4.98	48	39.36	33.86	11	28.74	24.05	4.69	0
8	Beck, Dave	115.54	14	44.04	27.48	12.56	8	45.77	42.77	6	25.73	20.15	5.58	0
9	Scott, Michael	118.32	58	44.08	19.39	5.69	38	37.45	27.45	20	36.79	32.78	4.01	0
10	Robertson, Dennis	118.33	16	50.38	31.02	12.36	14	40.77	39.77	2	27.18	23.45	3.73	0
11	Beck, JD	127.28	33	41.87	25.26	11.11	11	49.15	38.15	22	36.26	31.42	4.84	0
12	Majers, Steve	140.74	39	47.95	27.53	9.42	22	51.94	43.44	17	40.85	35.99	4.86	0
13	Sawyer, Rob	144.84	26	42.98	26.70	9.28	14	56.37	50.37	12	45.49	37.95	7.54	0
14	Rees, Jerry	145.87	11	42.37	29.10	8.27	10	71.63	71.13	1	31.87	27.96	3.91	0
15	Shiffler, Chris	148.34	56	39.37	24.50	9.37	11	63.69	41.19	45	45.28	39.00	6.28	0
16	Stone, Scott	154.43	86	52.21	12.87	9.34	60	49.24	36.24	26	52.98	49.52	3.46	0
17	Burney, Carl	159.59	25	73.58	33.82	33.26	13	53.70	47.70	12	32.31	27.45	4.86	0
18	Loveless, Doug (Rev)	161.73	100	64.11	30.53	4.08	59	55.38	34.88	41	42.24	31.21	11.03	0
19	Price, Mike	173.07	33	47.26	34.02	9.74	7	62.41	49.41	26	63.40	58.68	4.72	0
20	Collins, John	174.32	52	40.88	24.57	6.81	19	73.04	56.54	33	60.40	55.19	5.21	0
21	Glover, Gary	183.28	54	53.93	30.55	11.88	23	73.16	57.66	31	56.19	50.21	5.98	0
22	Brook, Aaron (.22)	185.78	51	53.23	34.40	13.33	11	70.09	50.09	40	62.46	51.29	11.17	0
23	Ashcroft, Charles	190.33	72	58.75	37.39	9.36	24	69.79	45.79	48	61.79	57.23	4.56	0
24	Majers, Steve Jr. (.22)	194.08	67	68.30	41.29	14.01	26	72.45	51.95	41	53.33	47.55	5.78	0
25	Dalton, Dell	215.22	64	74.44	43.46	15.98	30	82.21	65.21	34	58.57	45.61	12.96	0
26	Brown, Scott	283.93	122	53.16	21.30	7.36	49	83.73	52.23	63	147.04	117.59	24.45	10
27	Cahoon, Nathan	DNF	DNF	64.66	15.60	5.06	88	DNF			DNF			

## Notes:

- Remember, the "Fun" Shoot is held on the 1st and 3rd Tuesday of each month ( 6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.

**PD** = **Points Down** = .5 seconds x Points Down

**XX** Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

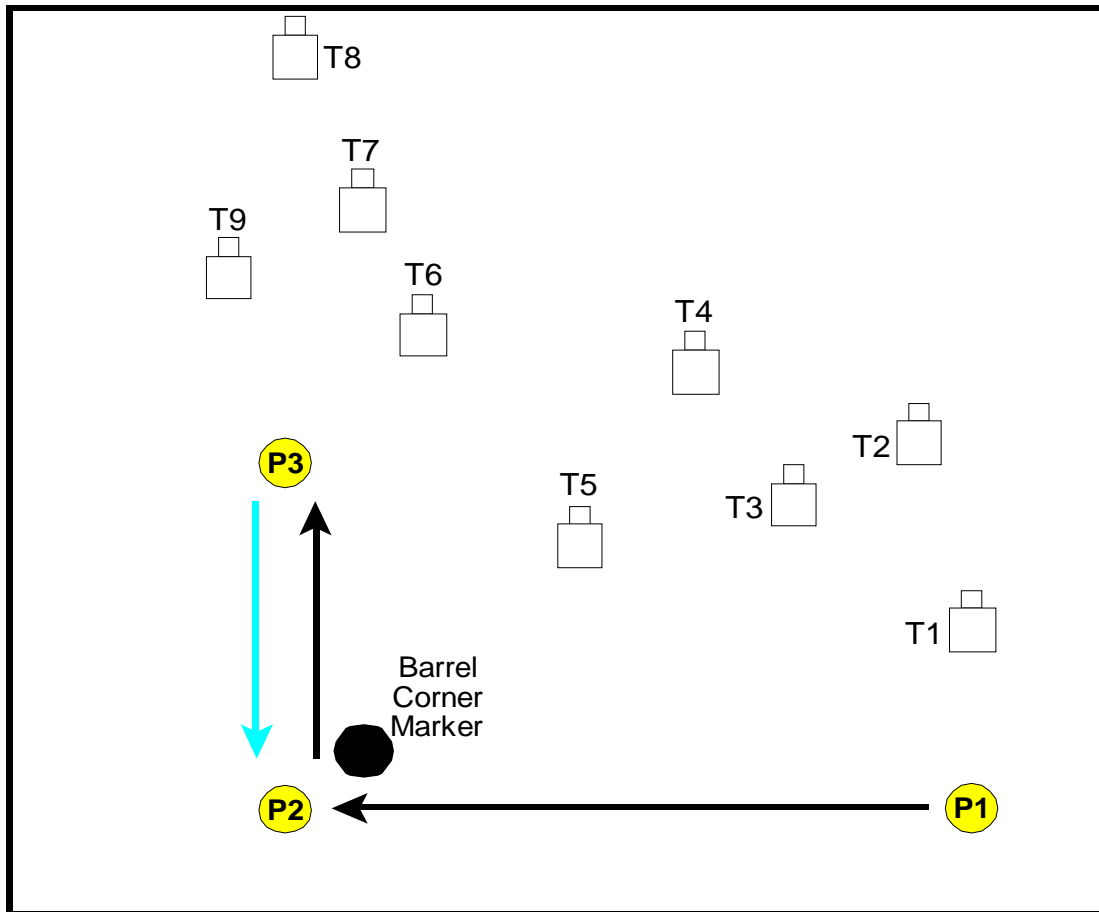
(Rev) = Revolver

**DNF** = Did Not Finish

**NS** = No Score sheet was submitted.

# Range Masters “Fun” Shoot

## Stage 1 - “Always On The Move”



### Round Count:

String 1 = **18** minimum

String 2 = **8** minimum

(**26** rounds minimum for the stage)

### Vickers Count

(Can make up shots.)

### Scoring:

Targets are scored after the shooter has completed all strings.

**String 1:** Shooter starts at **P1** with his **back to the targets** -

- At the buzzer, turn, draw, and engage targets **T1 thru T5** with **at least 2 rounds each while moving to P2.**
- **After reaching P2**, engage targets **T6 thru T9** with **at least 2 rounds each while moving to P3.**

**String 2:** Shooter starts at **P3** with his **back to the targets** -

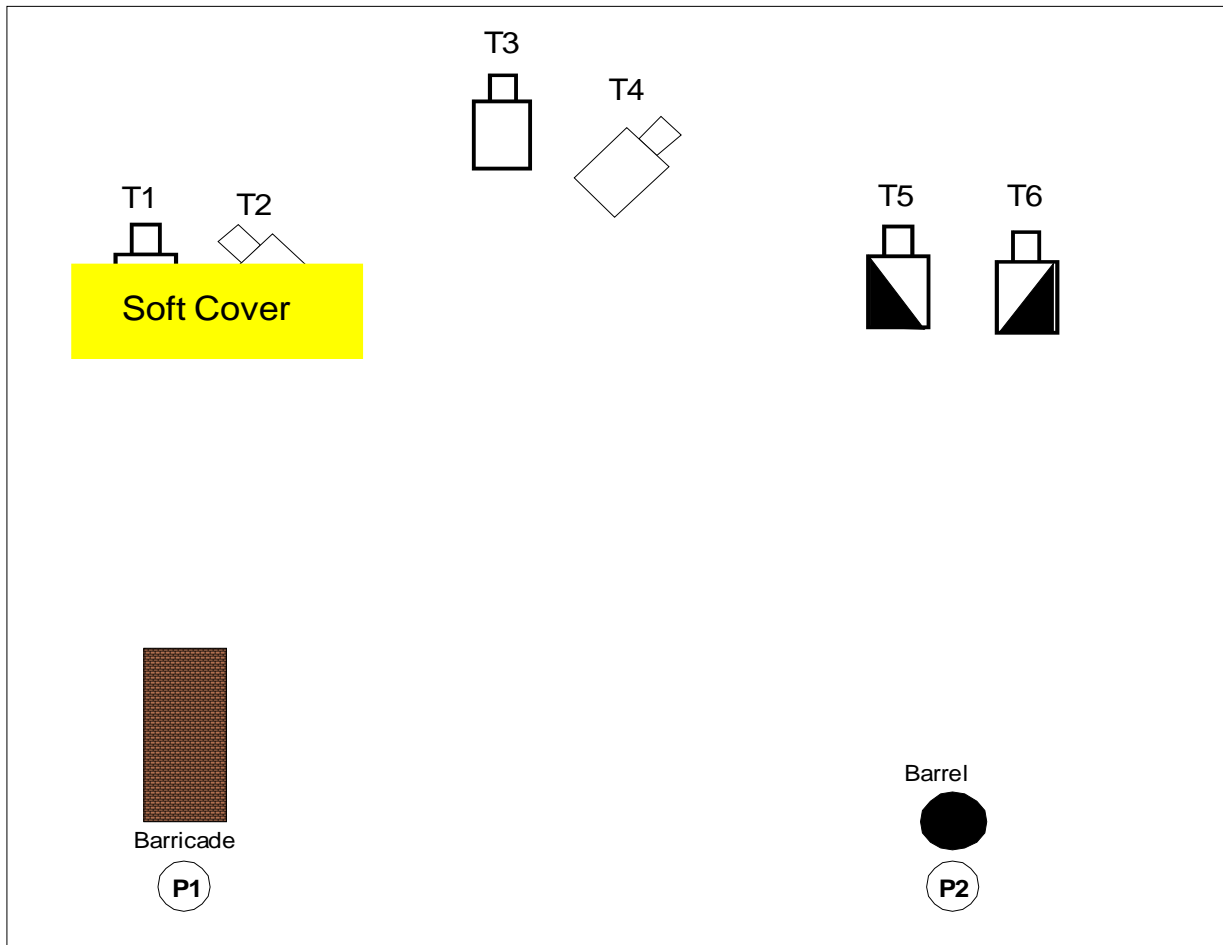
- At the buzzer, turn, draw, and engage targets **T6 thru T9** with **at least 2 rounds each while moving backwards to P2.**

### Notes:

1. Shooter must not engage **T6 thru T9** until they have reached **P2**.
2. Reload as necessary during all strings.

# Range Masters “Fun” Shoot

## Stage 2 - “Accuracy Counts”



**Round Count:**  
**String 1 = 18 Rds. Minimum**  
(18 minimum for the Stage)

**Vickers Count**  
(Can make up shots)

### String 1:

Shooter starts at **P1** fully loaded.

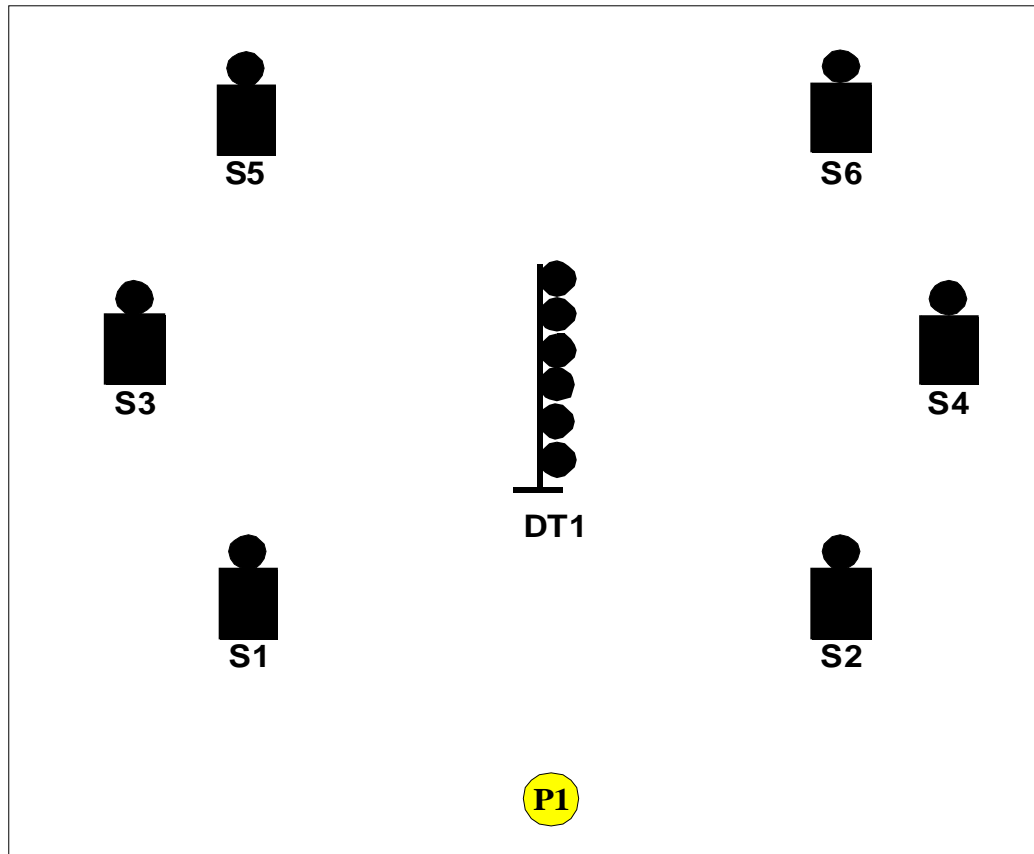
- At the sound of the buzzer, draw, properly use cover and engage **T1** and **T2** with **2 rounds** to the **body** and **1 round** to the **head**.
- **From cover**, perform a **Reload-With-Retention**, then, **while moving to P2**, engage **T3** and **T4** with **2 rounds** to the **body** and **1 round** to the **head**.
- At **P2**, engage **T5** from the **left side** of the **barrel** and **T6** from the **right side** of the **barrel** with **3 rounds each**.

### Notes:

1. Shooter must use **barricade as cover** at **P1** and **barrel as cover** at **P2**.
2. Reload as necessary.

# Range Masters “Fun” Shoot

## Stage 3 “Use Those Sights”



### Round Count:

String 1 = 12 minimum  
String 2 = 2 minimum  
(14 rounds for the stage)

### Vickers Count

(Can make up shots)

### String 1 -

Shooter starts at P1.

- At the sound of the buzzer, draw and engage S1 then a plate on DT1.
- Then S2 and another plate on DT1.
- Then S3 and another plate on DT1.
- Then S4 and another plate on DT1.
- Then S5 and another plate on DT1.
- Then S6 and the final plate on DT1.
- Reload as necessary

### String 2 -

Shooter starts at P1.

- At the sound of the buzzer, draw and engage S1 and S2 Strong Hand Only.

### Notes:

1. A solid hit on any of the plates will count as a hit.
2. Any missed plate will count as a 5-second penalty