## Range Masters "Fun" Shoot

Results for June 6, 2007

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	PD
1	Terry, Mark (Rev)	0	41.44	6	15.82	14.82	2	15.44	10.74	4.20	1	10.18	8.68	3
2	Koski, Steve	NO	46.22	10	18.98	17.48	3	16.02	9.48	6.04	1	11.22	8.22	6
3	Langford, Les	NO	50.81	16	18.82	16.32	5	18.97	10.92	5.55	5	13.02	10.02	6
4	Olson, Landon	NO	54.60	11	23.08	20.08	6	18.99	11.25	7.74	0	12.53	10.03	5
5	Webster, Scott	NO	56.39	7	25.55	24.05	3	20.10	11.55	6.55	4	10.74	10.74	0
6	Gonzalez, Francisco	NO	58.67	9	25.01	22.51	5	22.86	14.29	7.57	2	10.80	9.80	2
7	Gustaveson, Michael (9)	0	58.68	12	23.98	23.48	1	21.77	12.44	6.83	5	12.93	9.93	6
8	Jetmore, Bob (Rev)	0	59.41	2	22.34	21.84	1	23.82	11.60	11.72	1	13.25	13.25	0
9	Scott, Michael Sr.	NO	59.61	6	22.72	20.22	5	21.40	13.61	7.29	1	15.49	15.49	0
10	Gustaveson, Michael (4)	0	60.92	1	30.80	30.80	0	20.47	13.49	6.48	1	9.65	9.65	0
11	Simons, Jordan	0	67.97	13	27.20	25.70	3	31.14	16.97	9.17	10	9.63	9.63	0
12	Phillips, RDan	NO	68.79	12	28.36	22.36	12	28.36	18.09	10.27	0	12.07	12.07	0
13	Zaccardi, Pat	NO	69.00	22	24.20	20.70	7	33.14	19.40	6.24	15	11.66	11.66	0
14	Kemp, Tony	NO	69.16	4	30.73	30.23	1	22.89	15.52	5.87	3	15.54	15.54	0
15	Nageotte, Jim	NO	71.58	16	32.28	28.28	8	26.11	14.25	7.86	8	13.19	13.19	0
16	Clark, David	NO	72.07	8	30.20	29.20	2	26.01	14.46	11.05	1	15.86	13.36	5
17	Spensko, Chance	NO	72.28	41	33.58	20.58	26	20.44	10.61	5.83	8	18.26	14.76	7
18	Pedersen, Riley	NO	72.55	28	29.29	19.29	20	27.27	16.36	6.91	8	15.99	15.99	0
19	Huff, Blake (Rev)	NO	77.57	19	30.99	27.99	6	31.39	19.78	5.11	13	15.19	15.19	0
20	Holladay, Jason	NO	77.87	8	31.45	28.45	6	26.34	15.91	9.43	2	20.08	20.08	0
21	Spensko, Shane	NO	81.39	32	33.64	25.14	17	34.71	16.42	10.79	15	13.04	13.04	0
22	Waldo, Ralph	NO	81.93	15	39.81	37.81	4	26.53	14.74	8.79	6	15.59	13.09	5
23	Redford, "Red" (Rev)	NO	82.39	17	30.20	27.70	5	35.53	12.01	17.52	12	16.66	16.66	0
24	Kemp, Tony	0	83.89	23	32.19	26.19	12	38.70	27.68	8.52	5	13.00	10.00	6
25	Buckley, Tom	NO	86.01	34	32.53	30.03	5	31.56	12.64	6.42	25	21.92	19.92	4
26	Jepperson, Riley	NO	86.25	27	36.70	30.20	13	32.18	19.81	5.87	13	17.37	16.87	1
27	Andersen, Neil	NO	87.32	20	30.91	27.41	7	31.98	16.58	11.40	8	24.43	21.93	5
28	Hicks, David	NO	90.19	25	34.85	31.35	7	26.39	16.08	5.81	9	28.95	24.45	9
29	Davies, Evan	NO	93.62	37	38.47	33.47	10	31.21	13.02	4.69	27	23.94	23.94	0
30	Graham, Chris	NO	94.10	52	42.43	34.93	15	39.60	15.48	5.62	37	12.07	12.07	0
31	Scott, Michael Jr.	NO	94.44	25	40.21	35.21	10	32.38	19.40	7.98	10	21.85	19.35	5
32	Johnson, Kim	NO	95.69	35	40.37	29.87	21	31.33	15.69	9.64	12	23.99	22.99	2
33	Price, Mike	NO	100.25	21	34.54	31.54	6	35.80	13.31	17.99	9	29.91	26.91	6
34	Mallon, Jim	NO	103.86	42	51.73	36.23	31	31.88	17.47	9.91	9	20.25	19.25	2
35	Everson, Bret	?	106.00	23	37.81	34.31	7	49.59	29.33	12.76	15	18.60	18.10	1
36	White, Ken	NO	109.22	32	44.42	31.92	25	36.72	24.95	8.77	6	28.08	27.58	1
37	Reese, Jerry (Rev)	NO	114.04	47	39.50	34.00	11	50.23	21.01	14.22	30	24.31	21.31	6
38	Johnston, Steve	NO	115.87	17	46.12	43.62	5	44.04	15.99	22.55	11	25.71	25.21	1
39	Scott, Alan	NO	125.72	24	51.12	49.62	3	30.36	12.58	10.78	14	44.24	40.74	7
40	Blauer, Alan	NO	129.19	15	42.50	40.00	5	36.67	21.06	10.61	10	50.02	50.02	0
41	Ziegler, Todd	NO	134.24	31	51.47	48.97	5	45.06	19.34	16.22	19	37.71	34.21	7
42	Luck, Jeff	NO	138.93	52	57.82	46.82	22	59.72	32.45	18.77	17	21.39	14.89	13
43	Garrett, Brett	NO	159.04	12	48.03	46.03	4	45.66	30.86	10.80	8	65.35	65.35	0
44	Millett, Davin	NO	168.93	44	60.98	57.48	7	56.76	25.98	14.28	33	51.19	49.19	4
45	Barker, John	?	204.06	48	83.97	71.47	25	67.90	30.19	29.21	17	52.19	49.19	6
46	Bailey, Wes	?	204.73	30	64.01	54.01	20	57.32	33.51	18.81	10	83.40	83.40	0
47	Sabaldo, Teri (Rev)	NO	237.52	15	57.52	53.52	8	56.75	31.48	22.27	6	123.25	122.75	1
48	Ingles, Isaac	NO	288.89	94	97.84	66.34	63	88.65	47.93	25.22	31	102.40	102.40	0

#### Notes:

**PD** = **Points Down** = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

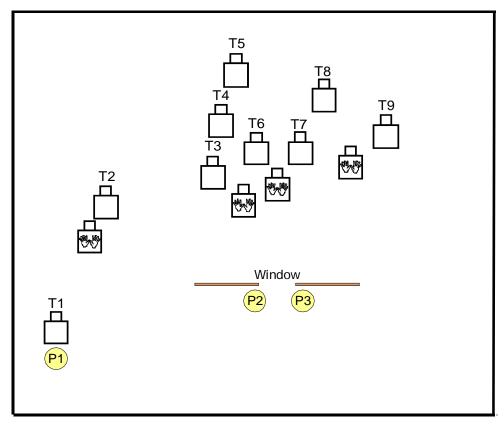
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

DNF = Did Not Finish

NS = No Score

(Rev) = Revolver

## Range Masters "Fun" Shoot Stage 1 - "Drop the Droppers"



Round Count: String 1 = 18 Minimum (18 rounds for the stage)

Vickers Count (Can make up shots)

#### String 1:

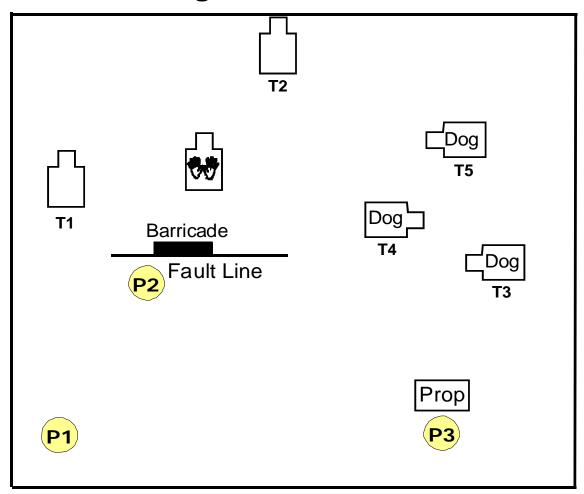
Shooter starts at P1 with no more than 11 rounds in their gun and their back to the targets.

- At the sound of the buzzer, turn, draw and engage T1 with 2 rounds From Retention and then T2 with 2 rounds while moving to cover at P2 or P3 (see Note 2 and 3).
- From P2 or P3, with the proper use of cover, engage T3 thru T9 with 2 rounds each through the open window (see Note 4).
- Reload as necessary.

#### Notes:

- 1. Shooter must properly use cover while engaging targets.
- 2. If desired, a shooter may carefully duck under the window to reach P3 to engage targets from the right side of the window.
- **3.** If a shooter advances to **P3** without ducking under the window, they will receive an improper use of cover penalty.
- **4.** Targets **T6** and **T7** are **Dropper** targets and must be shot until activated.

# Range Masters "Fun" Shoot Stage 2 - "Yard Work"



Round Count:
String 1 = 6 Minimum
String 2 = 8 Minimum
(14 rounds for the stage)

Vickers Count (Can make up shots)

Scoring:

Targets are only scored after the shooter has completed all strings.

## String 1 -

Shooter starts fully loaded at P1 with his back to the target.

- At the sound of the buzzer, **turn**, **draw** and **engage T1** with **2 shots to the torso** and **1 to the head**.
- Perform a Tactical Reload (or Reload with Retention), then **advance to P2** (left side of the barricade).
- From P2, engage T2 with 2 shots to the torso and 1 shot to the head. DO NOT CROSS THE FAULT LINE!!!
- Reload as needed.

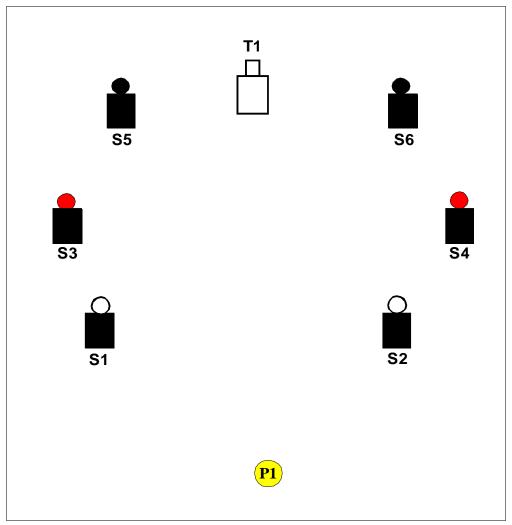
### String 2 -

Shooter starts fully loaded at P3, KNEELING, with hands on the prop.

- At the sound of the buzzer, draw and while continuing to kneel, engage T3 thru T5 with 2 shots each, then T2 with 2 shots.

COF designed by Landon Olson

# Range Masters "Fun" Shoot Stage 3 - "Six Plus 1 = Fun"



Round Count: String 1 = 9 Rounds Min. (9 rounds for the stage)

Vickers Count (CAN make up shots)

## String 1 -

Shooter starts fully loaded at P1 with back to the targets.

 At the sound of the buzzer, shooter will turn, draw and engage all steel targets until knocked down (see Note 1) and T1 with 2 rounds to the torso and 1 round to the head.

#### **Notes:**

- 1. Shooter must shoot a plate of a different color with each shot.
- 2. Targets may be shot in any order, including **T1**, as long as the plate sequence above is followed.

COF designed by Mike Rodriquez