

Range Masters "Fun" Shoot

Results for October 3, 2007

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Collins, Ken (9)	O	64.82	0	28.49	28.49	0	15.62	7.79	7.83	0	20.71	13.08	7.63	0
2	Gustaveson, Michael (4)	O	65.20	6	29.13	28.63	1	16.41	7.90	6.01	5	19.66	12.77	6.89	0
3	Gustaveson, Michael (9)	O	74.68	4	28.31	26.81	3	22.01	14.47	7.04	1	24.36	17.30	7.06	0
4	Olson, Landon	NO	75.54	28	39.74	25.74	28	15.51	8.41	7.10	0	20.29	12.52	7.77	0
5	Rodriquez, Mike	O	76.56	5	34.00	33.50	1	21.66	8.98	10.68	4	20.90	12.61	8.29	0
6	Spensko, Shane	NO	83.67	37	41.90	24.90	34	17.36	8.93	6.93	3	24.41	12.32	12.09	0
7	Tenney, Brian	NO	86.84	8	30.35	29.85	1	20.94	8.18	9.26	7	35.55	20.80	14.75	0
8	Clark, David	NO	87.26	12	35.06	30.06	10	18.18	10.45	7.23	1	34.02	25.51	8.01	1
9	Price, Mike	NO	89.58	13	32.74	28.24	9	20.16	10.95	8.21	2	36.68	21.68	14.00	2
10	Reese, Jerry	NO	92.36	21	37.38	30.88	13	20.31	10.48	6.83	6	34.67	24.42	9.25	2
11	Zaccardi, Pat	NO	97.71	11	40.53	39.03	3	18.76	7.55	7.71	7	38.42	22.62	15.30	1
12	Mallon, Jim	NO	98.69	12	44.72	42.72	4	27.07	13.43	10.64	6	26.90	17.54	8.36	2
13	Waldo, Ralph	NO	102.55	36	41.54	30.54	22	18.56	8.11	6.45	8	42.45	17.54	21.91	6
14	Phillips, RDan	NO	102.59	45	40.22	32.72	15	32.69	10.44	7.75	29	29.68	15.65	13.53	1
15	Collins, Ken (4)	NO	103.82	23	37.04	30.04	14	18.47	9.08	7.39	4	48.31	23.24	22.57	5
16	Scott, Michael Sr.	NO	106.78	16	45.27	40.77	9	24.37	9.63	12.24	5	37.14	23.87	12.27	2
17	Ursulich, Ryan	NO	108.45	44	46.95	33.45	27	20.94	10.24	7.20	7	40.56	22.44	13.12	10
18	Scott, Alan	NO	111.36	10	38.93	36.93	4	24.27	10.61	12.16	3	48.16	30.09	16.57	3
19	Harrison, Richard	NO	114.81	19	50.80	45.30	11	24.19	13.05	7.64	7	39.82	32.30	7.02	1
20	Redford, "Red" (Rev)	NO	123.51	4	38.58	38.58	0	25.48	9.60	13.88	4	59.45	29.48	29.97	0
21	Edwards, Preston	NO	133.01	46	51.21	38.21	26	21.47	10.50	5.97	10	60.33	39.52	15.81	10
22	Kemp, Tony	NO	139.09	53	35.73	24.23	23	19.69	9.94	9.75	0	83.67	25.65	43.02	30
23	Zaccardi, Juke	NO	154.28	77	45.92	30.92	30	18.34	8.06	9.78	1	90.02	22.20	44.82	46
24	Stockwell, Pete	NO	158.10	63	43.27	29.77	27	30.67	15.43	7.24	16	84.16	45.56	28.60	20
25	Jensen, Chris	NO	159.52	40	45.42	34.92	21	23.14	13.51	8.63	2	90.96	54.56	27.90	17
26	Coles, Craig (Rev)	NO	198.18	46	65.23	46.73	37	34.17	16.10	16.07	4	98.78	38.71	57.57	5
27	Hawkins, Clint	NO	426.56	106	241.60	213.60	56	83.25	42.89	27.86	25	101.71	69.06	20.15	25

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

XX Indicates that the Points Down value includes some kind of penalty
(Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

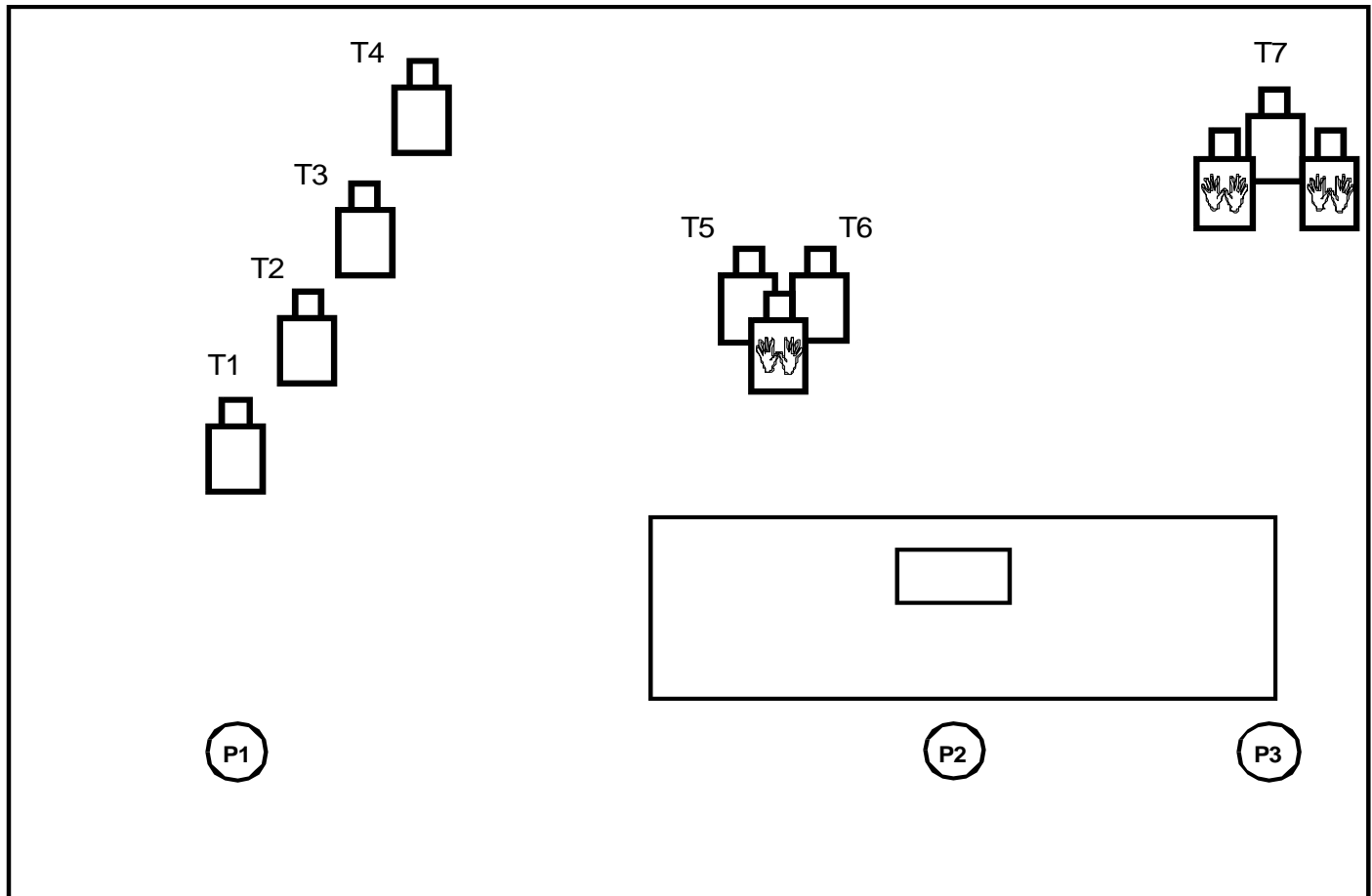
DNF = Did Not Finish

NS = No Score

Range Masters “Fun” Shoot

Stage 1

Shot From Concealment:	NO
Scoring Method:	VICKERS = CAN take extra shots
Round Count:	18 RDS. MIN.



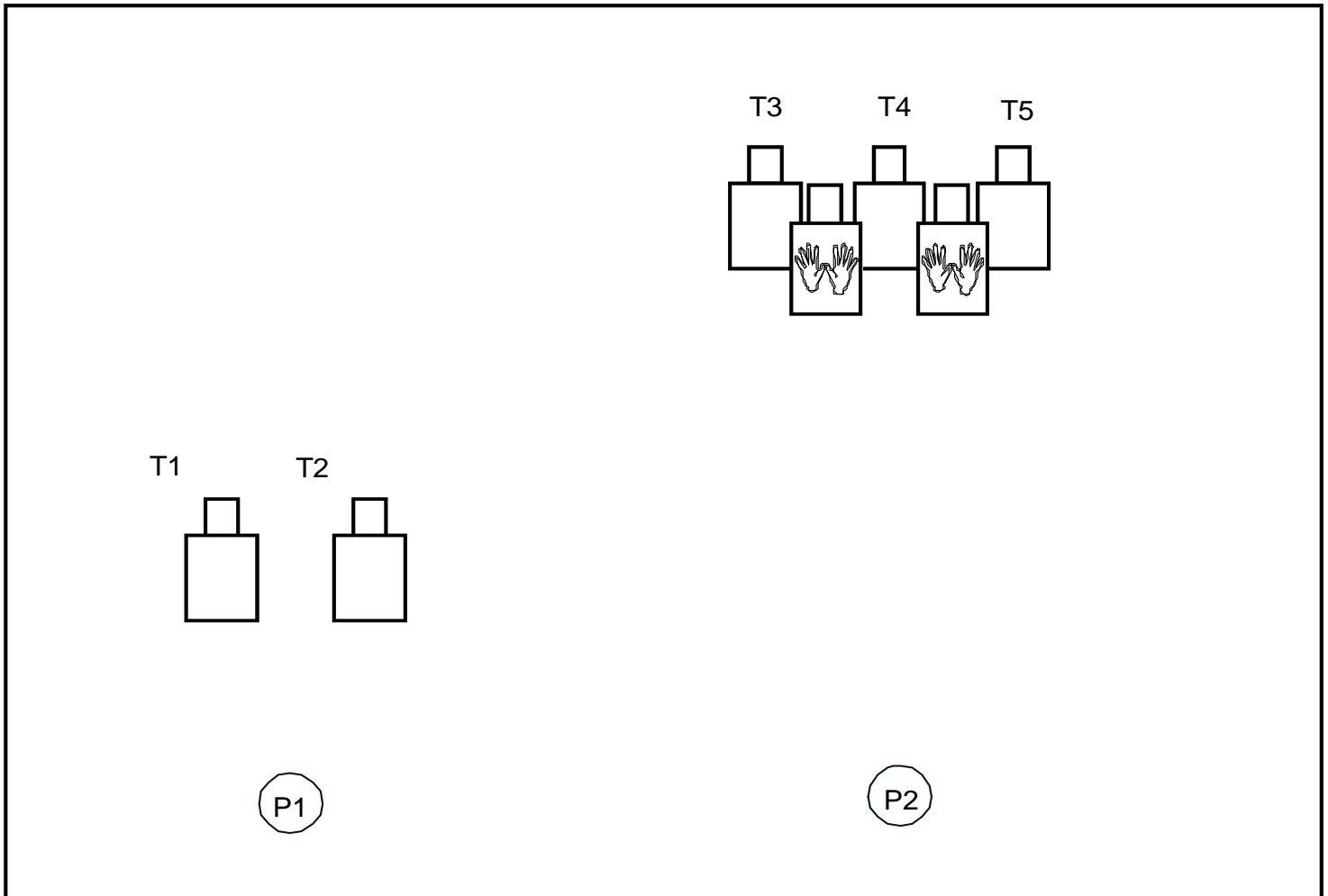
String 1 - 18 Rounds Minimum.

Start at **P1** with **11 RDS. MAX. IN GUN** and back to the target.

- At the sound of the buzzer, turn, draw and engage **T1** thru **T4** with **2 rounds to the torso** and **1 round to the head**.
- **Move to P2** and engage **T5** and **T6** with **2 rounds to the body through the window**.
- **Move to P3** and from **cover**, engage **T7** with **2 rounds to the body**.

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Stage 2 - “Mix It Up”



Round Count:

String 1 = **10** minimum
String 2 = **10** minimum
(**20** rounds for the stage)

Limited Vickers Count

(**Cannot** make up shots)

Scoring:

Targets are only scored
after the shooter has
completed all strings.

String 1 -

Start at **P1** with a **maximum of 4 rounds in the gun**.

- At the sound of buzzer, draw and engage **T1 & T2** with **2 rounds** each **FREESTYLE**.
- Reload from sidelock and engage **T3** thru **T5** with **2 rounds** each **while moving to P2**.

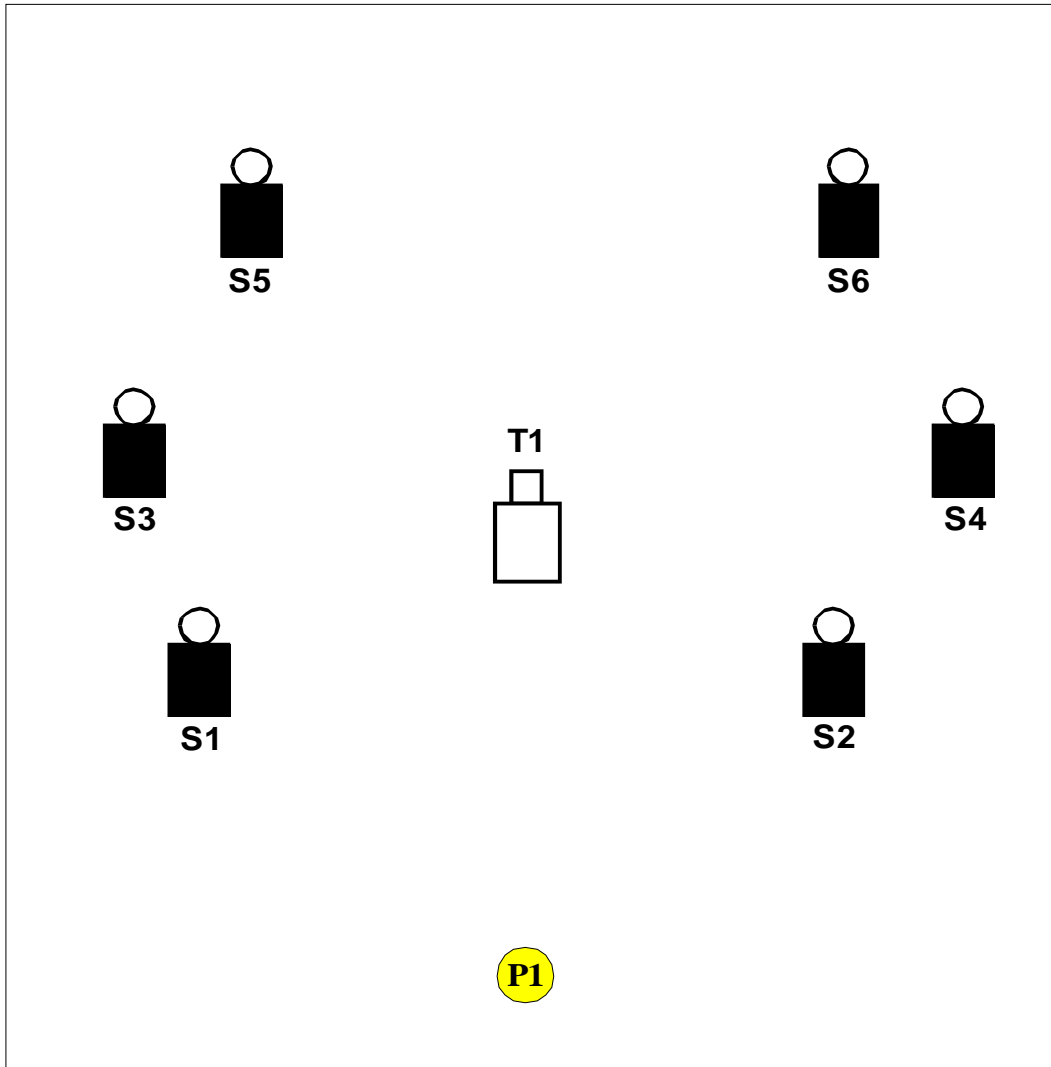
STRING 2 -

Start at **P1** with a **fully loaded gun**.

- At the sound of buzzer, draw and engage **T1** thru **T5** with **2 rounds** each **while moving to P2**. **STRONG HAND ONLY**

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Stage 3 - “Six Plus 1 Again”



Round Count:

String 1 = 10 Rounds Min.

String 2 = 4 Rounds Min.

(14 rounds for the stage)

Vickers Count

(CAN make up shots)

String 1 -

Shooter starts **fully loaded** at P1.

- At the sound of the buzzer, draw and knock down **S1** and **S2**, then engage **T1** with **one round to the torso**.
- Knock down **S3** and **S4**, then engage **T1** with **one round to the torso**.
- Knock down **S5** and **S6**, then engage **T1** with **one round to the torso** and **one round to the head**.

String 2 -

Shooter starts **fully loaded** at P1 with **gun in weak hand** at the **Low Ready**.

- At the sound of the buzzer, **knock down S1** and **S2**, weak-handed.
- **Switch to strong hand** and **knock down S3** and **S4**, **strong hand only**.