

# Range Masters "Fun" Shoot

Results for March 18, 2008

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	String 3	String 4	PD
1	Olson, Landon	NO	76.90	8	23.85	23.35	1	19.69	18.69	2	33.36	12.93	6.65	3.53	7.75	5
2	Webster, Scott	NO	78.85	10	30.45	26.95	7	24.24	23.24	2	24.16	2.90	5.82	3.06	11.88	1
3	Majors, Steve	O	83.46	15	24.60	23.10	3	23.61	22.11	3	35.25	7.30	4.43	3.20	15.82	9
4	Gonzalez, Francisco	NO	89.65	15	28.13	26.63	3	26.32	26.32	0	35.20	7.18	10.68	3.65	7.69	12
5	Limb, Brandon	NO	95.06	22	28.63	25.13	7	30.79	28.29	5	35.64	13.79	3.93	3.18	9.74	10
6	Redford, "Red"	NO	96.17	5	35.45	33.95	3	29.40	28.90	1	31.32	8.18	11.61	3.37	7.66	1
7	Spensko, Chance	NO	97.15	15	29.53	25.53	8	23.62	21.62	4	44.00	6.83	15.05	3.86	16.76	3
8	DeLeeuw, Dave	NO	97.81	11	33.97	29.47	9	30.28	30.28	0	33.56	5.73	5.09	3.75	17.99	2
9	Ursulich, Ryan	NO	99.40	37	36.79	34.79	4	37.21	21.71	31	25.40	6.36	3.21	6.02	8.81	2
10	Gustaveson, Michael	O	99.60	2	34.78	34.28	1	22.44	21.94	1	42.38	10.44	3.63	5.42	22.89	0
11	Smith, Bruce	NO	100.15	4	31.22	30.72	1	32.98	31.98	2	35.95	4.82	4.71	5.87	20.05	1
12	Spensko, Shane	NO	102.20	23	49.30	38.80	21	27.17	26.67	1	25.73	5.81	5.21	3.56	10.65	1
13	Redford, Steve	NO	102.88	35	38.03	28.53	19	36.02	34.02	4	28.83	3.41	6.27	3.63	9.52	12
14	Bishop, Scott	NO	105.05	39	39.88	29.88	20	33.82	24.32	19	31.35	5.26	5.78	3.04	17.27	0
15	Steadham, Roland	NO	109.94	5	31.48	29.48	4	36.14	36.14	0	42.32	11.82	16.52	3.79	9.69	1
16	Huff, Blake (Rev)	NO	116.61	14	43.21	41.71	3	43.78	38.78	10	29.62	6.03	4.54	3.93	14.62	1
17	Price, Mike	NO	117.59	32	37.46	34.46	6	37.61	30.11	15	42.52	8.85	9.12	9.39	9.66	11
18	Rees, Jerry (Rev)	NO	118.43	23	34.39	31.39	6	39.29	35.29	8	44.75	5.09	16.00	5.62	13.54	9
19	McMillan, Patrick	NO	122.16	18	41.02	33.02	16	34.66	33.66	2	46.48	16.02	10.04	6.04	14.38	0
20	Clark, David (Rev)	NO	125.73	21	42.29	38.29	8	39.94	36.44	7	43.50	8.16	13.05	12.73	6.56	6
21	Mathis, David	O	128.35	44	29.89	27.39	5	43.47	29.97	27	54.99	13.04	9.30	5.60	21.05	12
22	Phillips, RDan	NO	136.47	9	42.28	42.28	0	52.06	48.06	8	42.13	5.61	9.94	8.13	17.95	1
23	Edwards, Preston	NO	137.18	29	37.26	33.26	8	47.93	43.93	8	51.99	8.69	10.41	12.17	14.22	13
24	Tenney, Brent	NO	145.54	45	56.56	42.06	29	37.53	31.03	13	51.45	11.18	14.45	6.50	17.82	3
25	Holladay, Jason	NO	146.32	13	34.23	33.73	1	39.43	38.43	2	72.66	25.21	9.06	6.57	26.82	10
26	Seamons, Brandon	NO	146.68	11	43.64	40.14	7	36.00	34.00	4	67.04	24.15	14.11	4.16	24.62	0
27	Peterson, Scott	NO	147.12	40	33.37	28.37	10	36.09	27.59	17	77.66	45.17	3.51	8.50	13.98	13
28	Tenney, Brian	NO	154.26	23	49.75	47.25	5	30.43	27.43	6	74.08	43.72	7.14	3.35	13.87	12
29	Stockwell, Pete	NO	156.69	40	44.43	40.43	8	32.29	26.79	11	79.97	35.97	14.78	6.97	11.75	21
30	Rees, McCord (Rev)	NO	160.49	69	46.72	41.72	10	51.10	28.10	46	62.67	10.16	14.48	5.68	25.85	13
31	Waldo, Ralph	NO	166.20	38	36.39	35.89	1	48.57	45.57	6	81.24	32.54	5.71	3.60	23.89	31
32	Wray, Chad	NO	180.03	55	49.06	46.56	5	57.48	42.98	29	73.49	7.17	4.45	19.11	32.26	21
33	Scott, Michael Sr.	NO	185.81	59	62.13	50.63	23	39.03	34.53	9	84.65	27.51	12.23	6.41	25.00	27
34	Tenney, Ammon	NO	188.34	45	48.18	43.68	9	44.83	42.33	5	95.33	47.68	10.20	4.51	17.44	31
35	Majors, Steve Jr. (.22)	NO	191.50	30	49.57	37.07	25	33.53	31.03	5	108.40	36.39	26.84	5.65	39.52	0
36	Beckes, Ben	NO	218.37	22	73.72	71.22	5	48.46	45.46	6	96.19	9.85	37.41	7.77	35.66	11
37	Fossum, Eric	NO	227.45	77	88.28	78.28	20	48.16	35.66	25	91.01	7.01	23.72	21.18	23.10	32
38	Dalton, Dell	O	276.67	56	66.81	58.31	17	95.99	83.49	25	113.87	7.66	33.07	24.31	41.83	14

## Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

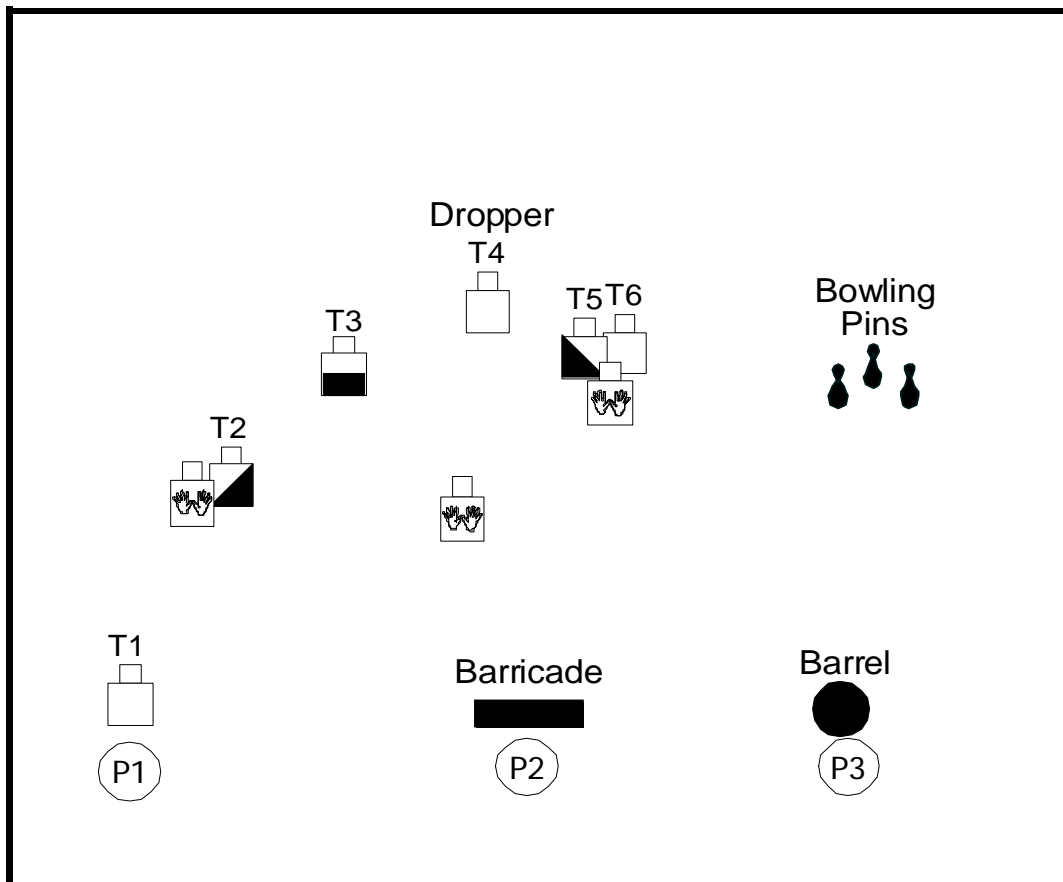
XX Indicates that the Points Down value includes some kind of penalty  
(Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

# Range Masters “Fun” Shoot

## Stage 1 - “Droppin’ Pins”



**Round Count:**  
String 1 = **14** minimum  
(**14** rounds for the stage)

**Vickers Count**  
(Can make up shots.)

### String 1 -

Shooter starts at **P1**, **back to targets**, with **no more than 6 rounds in the gun**.

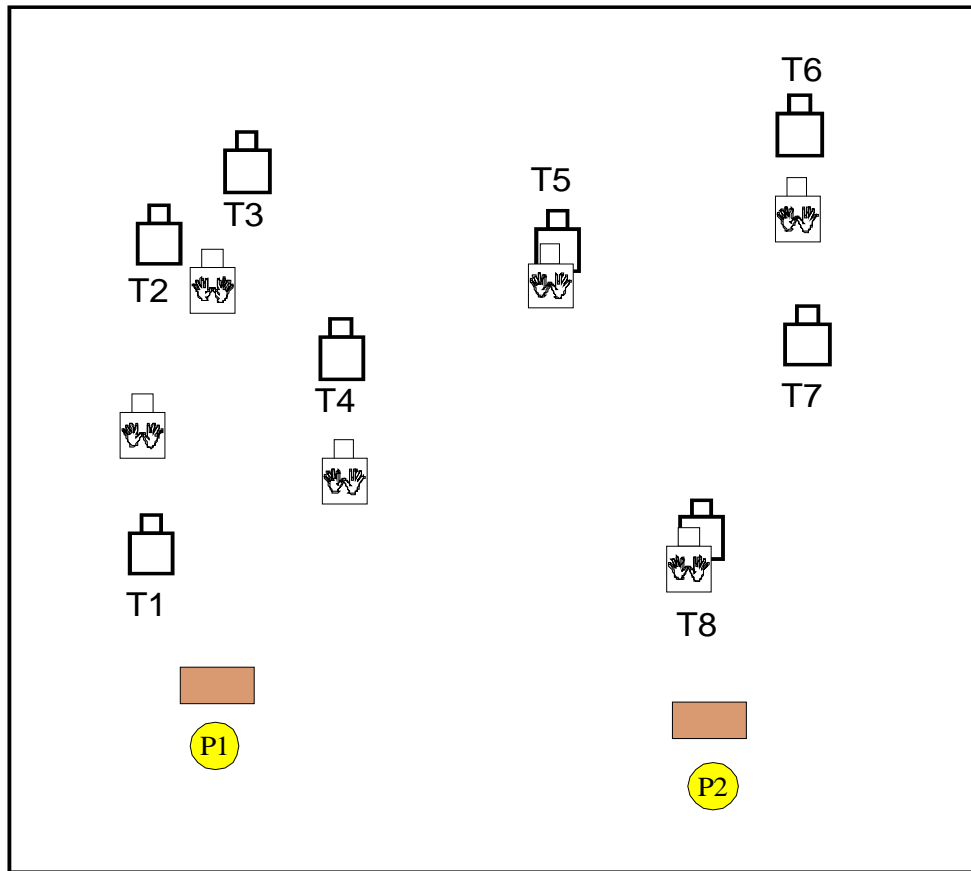
- At the buzzer, **turn, draw and engage T1 with 2 rounds FROM RETENTION**.
- Then engage **T2 and T3 with 2 rounds each while moving to P2**.
- After reaching **P2**, perform a **reload from cover** and **engage T4** (the Dropper) **from the Left Side of the barricade until it drops**, then **T5 and T6 from the Right Side of the barricade with 2 rounds each**.
- Move to **P3**, and from the **Right Side of the barrel**, **knock over the 3 bowling pins while properly using the barrel as cover**.
- Reload as necessary.

### Notes:

1. All hits on Hard Cover will count as a 5-points-down miss.

# Range Masters “Fun” Shoot

## Stage 2 - “Kaos at Kosko”



### Round Count:

String 1 = **16 minimum**  
(16 rounds for the stage)

### Vickers Count

(Can make up shots.)

**While shopping for your Easter peeps, you have taken the last package and some angry moms want them and are willing to do whatever it takes to get them.**

### String 1 -

Start at **P1** with **only 5 rounds in the weapon.**

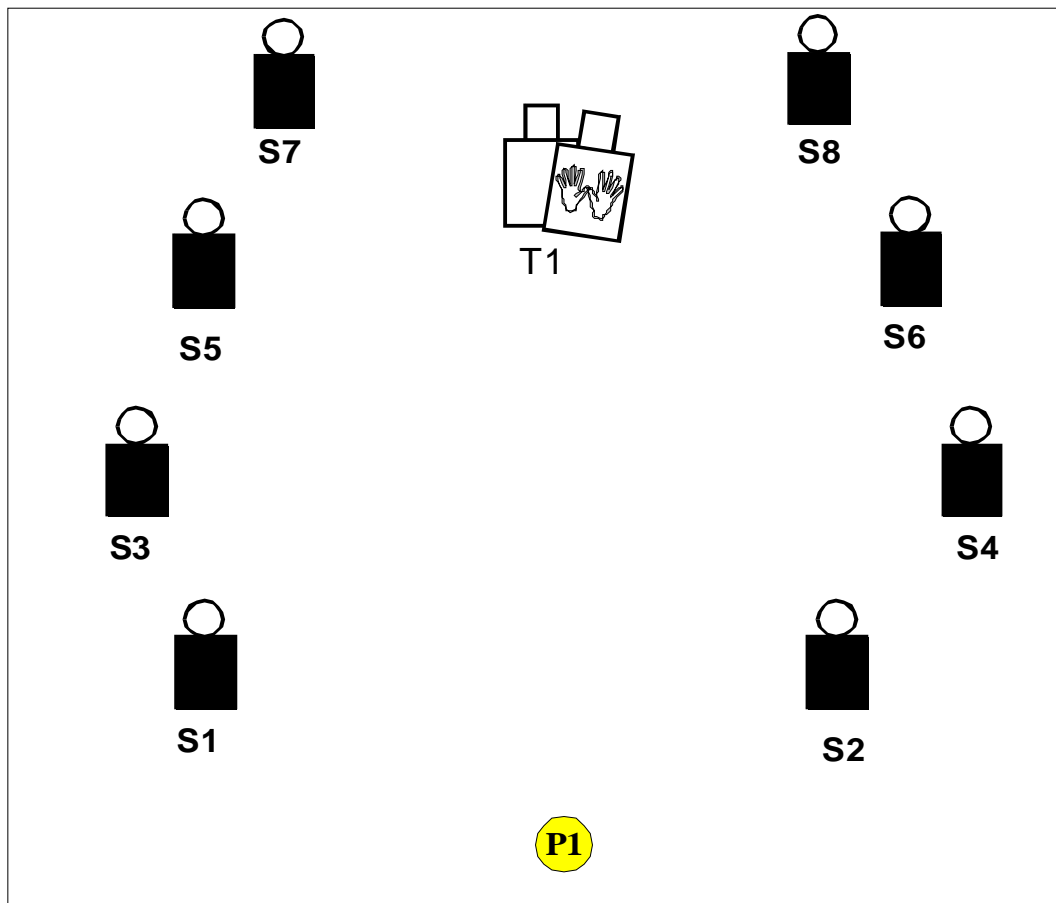
- At the buzzer, draw and engage **T1 thru T4.**
- Move to **P2** and **engage T5 thru T8.**
- Reload as necessary.

### Notes -

- **Do not engage targets until properly behind cover.**
- **All targets receive 2 shots (TORSO or HEAD).**

# Range Masters “Fun” Shoot

## Stage 3 - “Pass the Plates, Please”



**Round Count:**  
11 rounds Minimum for the stage.

**Vickers Count**  
(Can make up shots)

### String 1 -

Shooter starts at **P1** with no more than 10 rounds in the gun, the gun in their **WEAK HAND** at the **Low Ready** position.

- At the sound of the buzzer, engage **S3** and **S4 WEAK HAND ONLY**.
- Holster on command - **Do Not Reload Before Holstering**.

### String 2 -

Shooter starts holstered at **P1** with remaining rounds from String 1.

- At the sound of the buzzer, draw and engage **S1** and **S6 STRONG HAND ONLY**.
- Holster on command - **Do Not Reload**.

### String 3 -

Shooter starts holstered at **P1** with remaining rounds from String 2.

- At the sound of the buzzer, **draw** and engage **S2** and **S5 FREE STYLE** (both hands)
- Holster on command - **Do Not Reload**.

### String 4 -

Shooter starts holstered at **P1** with remaining rounds from String 3.

- At the sound of the buzzer, **draw** and **engage S7** and **S8 until knocked down, then engage T1** with 3 rounds **FREE STYLE** (both hands).

### Notes -

1. Reload as necessary during the strings, but **DO NOT** reload between strings!

COF designed by Jerry Rees