Range Masters "Fun" Shoot

Results for January 4, 2005

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Collins, Ken	51.69	2	17.67	17.67	0	19.91	8.74	10.17	2	14.11	7.84	6.27	0
2	Stilwell, Mike	74.30	13	39.48	35.98	7	19.81	7.70	9.11	6	15.01	7.81	7.20	0
3	Huff, Blake	75.88	12	39.01	34.01	10	19.32	8.12	10.20	2	17.55	8.91	8.64	0
4	Hill, Randy	77.99	10	40.64	37.64	6	19.57	7.68	9.89	4	17.78	8.37	9.41	0
5	Young, Ren	78.90	13	37.91	37.41	1	25.99	7.50	12.49	12	15.00	6.92	8.08	0
6	Dockstader, Jeff	79.04	3	36.73	36.73	0	22.10	9.22	11.38	3	20.21	11.52	8.69	0
7	Redford, "Red"	79.60	11	37.76	37.26	1	21.40	6.70	9.70	10	20.44	11.34	9.10	0
8	Mortensen, Gary	84.33	19	39.75	39.25	1	28.32	6.61	12.71	18	16.26	7.30	8.96	0
9	Huff, Scott	88.99	32	38.99	30.49	17	26.26	10.52	8.24	15	23.74	9.69	14.05	0
10	Scott, Alan	94.88	11	48.94	45.44	7	28.24	11.00	15.24	4	17.70	9.60	8.10	0
11	Stone, Scott (L)	95.28	17	43.68	37.18	13	23.14	7.81	13.33	4	28.46	19.10	9.36	0
12	Zaccardi, Pat	95.45	10	44.74	41.24	7	21.02	7.98	11.54	3	29.69	14.56	15.13	0
13	Mortensen, Curtis	96.11	14	47.87	43.37	9	22.81	8.87	11.44	5	25.43	12.38	13.05	0
14	Zaccardi, Juke	97.80	26	52.17	41.67	21	26.66	7.77	16.39	5	18.97	12.52	6.45	0
15	Deleeuw, Dave	99.57	9	57.43	54.93	5	25.77	13.80	9.97	4	16.37	9.44	6.93	0
16	Stone, Scott (R)	105.63	9	58.06	54.06	8	27.71	13.43	13.78	1	19.86	9.86	10.00	0
17	Scobell, Justin	121.15	33	63.62	59.62	8	30.93	8.65	9.78	25	26.60	13.22	13.38	0
18	Webster, Scott	121.18	10	71.28	70.28	2	26.60	11.87	10.73	8	23.30	12.07	11.23	0
19	Jepperson, Riley	126.53	31	48.79	43.79	10	39.67	13.97	15.20	21	38.07	18.92	19.15	0
20	Simpson, Harold	137.53	10	62.58	60.08	5	32.44	8.40	21.54	5	42.51	27.47	15.04	0
21	Phillips, RDan	139.03	16	64.61	59.61	10	30.49	14.74	12.75	6	43.93	29.68	14.25	0
22	Simons, Jordan	168.73	3	92.32	91.32	2	27.37	13.33	13.54	1	49.04	16.69	32.35	0
23	Marshall, John	183.39	30	97.64	85.14	25	34.21	12.43	19.28	5	51.54	19.72	31.82	0
24	Scott, Michael	201.40	12	155.25	153.75	3	23.12	7.97	10.65	9	23.03	10.45	12.58	0
25	Simons, Brad	237.69	46	141.34	122.34	38	38.58	13.75	20.83	8	57.77	26.46	31.31	0

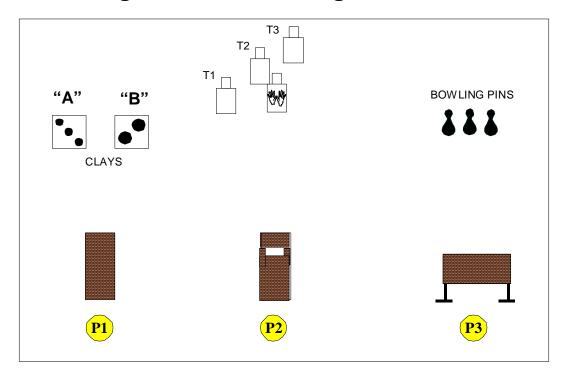
Notes:

- Remember, the "Fun" Shoot is held on the 1st and 3rd Tuesday of each month (6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.
- **PD** = **Points Down** = .5 seconds x Points Down
- Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

(Rev) = Revolver

DNF = Did Not Finish

Range Masters "Fun" Shoot Stage 1 "Are We Having Fun Yet???"



Round Count: String 1 =15 Rds. Min. Vickers Count: (<u>Can</u> make up shots)

Scoring: Each Clay not broken or Bowling Pin not knocked over receives a 5 second penalty.

P1 Shooting Options:

Set "A" = FREESTYLE

Set "B" = STRONG HAND ONLY

String 1:

Shooter starts at P1.

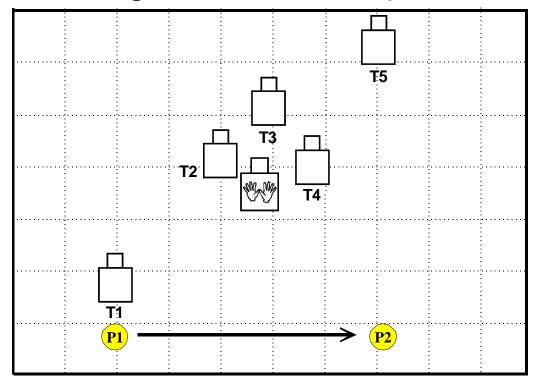
- At the sound of the buzzer, draw and engage "A" OR "B" until clays are broken.
- Move to P2 and engage T1 T3 FREESTYLE with 2 shots to the body and 1 shot to the head THROUGH THE PORTAL in the barricade.
- Move to P3, GO PRONE and engage the 3 bowling pins until knocked over. SHOOTER MUST BE IN A PRONE POSITION AND ENGAGE PINS FROM UNDER THE BARRICADE.

Notes:

- 1. Shooter may engage clays at P1 from either side of the barricade.
- Shooter must choose either "A" OR "B" BEFORE BUZZER SOUNDS to start the COF.

COF Designed by Mike Rodriquez

Range Masters "Fun" Shoot Stage 2 - "Pizza, Sicilian Style"



Round Count:

String 1 = 10 minimum String 2 = 10 minimum (20 rounds for the stage) **Vickers Count**

(Can make up shots)

Scoring:

Targets are only scored after the shooter has completed all strings.

String 1:

Shooter starts at P1 with two pizza boxes in his hands.

- At the buzzer, drop the pizza boxes, draw and engage T1 from retention with 2 rounds.
- While moving to P2, engage T2 T5 with 2 rounds (body only).
- Reload as necessary

String 2:

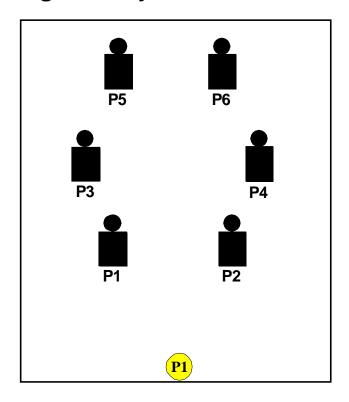
Shooter starts at P1 with two pizza boxes in his hands.

- At the buzzer, drop the pizza boxes, draw and engage T1 from retention with 2 rounds.
- While moving to P2, engage T2 T4 with 2 rounds (head only) and T5 with 2 rounds (body or head).
- Reload as necessary

Note: Shooter should negotiate this COF using good tactical procedures to eliminate all threat targets.

COF Designed by Pat Zaccardi

Range Masters "Fun" Shoot Stage 3 "Any Order You Want"



Round Count:

String 1 = 6 minimum String 2 = 6 minimum (12 rounds for the stage)

Vickers Count (Can make up shots)

Scoring:

Targets are only scored after the shooter has completed all strings.

String 1 -

- Shooter starts at P1.
- At the buzzer, draw and engage P1 P6 with 1 hit each in any order.

String 2 -

- Same as String 1.

Notes:

1. A missed plate will count as a 5 second "Misses-On-Steel" penalty.