Range Masters "Fun" Shoot Results for March 7, 2012

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage	String 1	PD	Stage 2	String 1	PD	Stage 2	String 1	String 2	String 3	PD
1	Olson, Landon	NO	54.30	3	19.72	18.72	2	15.22	14.72	1	19.36	7.32	5.73	6.31	, 2
2	McGregor, Scott	NO	69.47	17	22.96	20.46	5	20.48	17.48	6	26.03	7.23	9.77	6.03	6
3	Sorenson, Sam	NO	83.75	23	35.78	30.28	11	19.92	16.92	6	28.05	10.51	7.08	7.46	6
4	Phillips, R Dan	NO	90.61	3	35.63	34.63	2	27.19	26.69	1	27.79	9.08	9.63	9.08	
5	Scott, Michael	NO	91.86	3	32.69	32.19	1	25.99	24.99	2	33.18	11.69	9.49	12.00	
6	Price, Mike	NO	96.88	19	33.61	30.11	7	29.50	23.50	12	33.77	12.00	11.70	10.07	
7	Finn, James	NO	97.97	25	40.12	36.62	7	25.40	22.40	6	32.45	10.55	9.41	6.49	12
8	Reese, Howard	0	104.60	14	38.13	37.13	2	30.05	27.05	6	36.42	11.19	11.44	10.79	6
9	Littlefield, Stan	NO	105.14	21	42.68	33.18	19	23.65	22.65	2	38.81	16.66	12.31	9.84	
10	Griggs, David	NO	105.25	14	33.48	32.98	1	39.36	32.86	13	32.41	11.48	10.33	10.60	
11	Clark, David (Rev)	NO	107.81	7	42.21	39.71	5	32.84	31.84	2	32.76	8.09	13.34	11.33	
12	Mecham, Bryan	NO	116.08	9	47.94	43.44	9	32.89	32.89		35.25	13.42	8.48	13.35	
13	Archer, Johathon	NO	127.57	21	48.78	46.28	5	39.54	31.54	16	39.25	14.98	11.76	12.51	
14	Banks, John	NO	129.27	21	50.65	49.65	2	33.85	24.35	19	44.77	11.35	18.34	15.08	
15	Newell, Sam	NO	142.65	22	44.93	41.93	6	44.64	36.64	16	53.08	18.45	16.21	18.42	
16	Quick, Tyler	NO	158.29	6	58.05	56.55	3	36.39	34.89	3	63.85	22.06	26.17	15.62	
17	Sandgren, Shelby (.22)	NO	218.72	38	65.07	59.57	11	53.06	49.56	7	100.59	32.64	41.41	16.54	20
18	Archer, Frank	NO	231.71	41	65.25	51.25	28	44.60	38.10	13	121.86	70.87	22.73	28.26	
19	Mecham, Lynn (Rev)	NO	268.33	21	69.93	60.93	18	80.17	78.67	3	118.23	41.93	41.91	34.39	
20	Juber, Ken	NO	DNF	DNF	122.18	94.68	55	71.10	50.10	42	DNF	97.44	DNF	DNF	
21	Rodriquez, Mike	NO	NT	17	NT	NT	7	22.99	17.99	10	36.89	16.42	11.08	9.39	

Notes:

PD = **Points Down** = .5 seconds x Points Down

Div. = **Division: O** = **O**ptic; **NO** = **N**on-**O**ptic

(Rev) = A revolver was used for the match

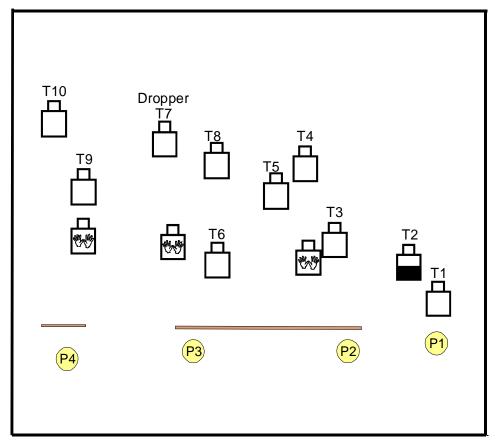
XX Indicates that the Points Down value includes some kind of penalty

DNF = Did Not Finish

NS = No Score

NT = No Time

Range Masters "Fun" Shoot Stage 1 - "You Dropped Something, I Hope"



Round Count: String 1 = 19 Minimum (19 rounds for the stage)

Vickers Count (<u>Can</u> make up shots)

String 1:

Shooter starts holstered at P1 with no more than 11 rounds in their gun.

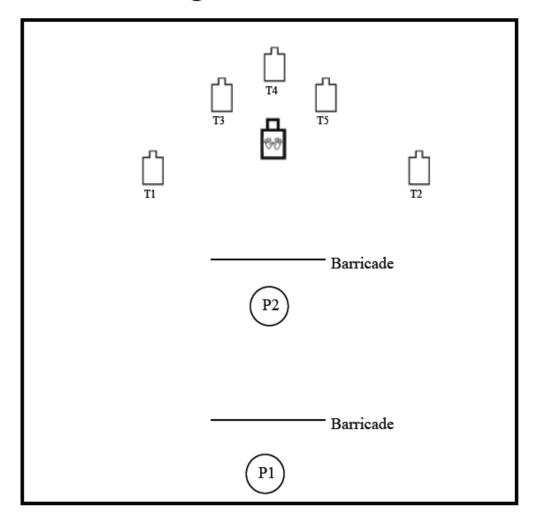
- At the sound of the buzzer, draw and engage T1 with 2 rounds From Retention and then T2 with 2 rounds while moving to cover at P2 or P3.
- From P2 and/or P3, with the proper use of cover, engage T3 thru T8 with 2 rounds each (see Note 2).
- Advance to **P4** and, with the proper use of cover, engage **T9** and **T10** with **2 rounds each**.
- Reload as necessary.

Notes:

- 1. Shooter must properly use cover while engaging targets.
- 2. Target **T7** is a **Dropper** target and must be shot until activated.
- 3. Do not engage T9 or T10 until you have reached cover at P4.

Range Masters "Fun" Shoot

Stage 2 - March 7



Round Count:

String 1 = 15 rounds minimum

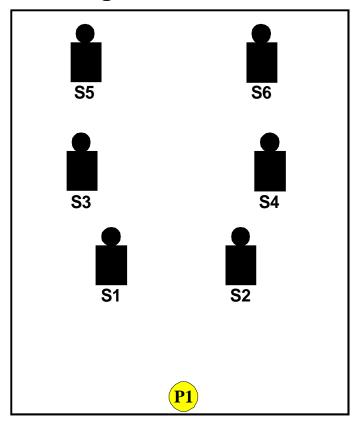
Vickers Count (Can make up shots)

String 1 -

•From P1, draw and engage T1 and T2 each with two rounds to the torso, one to the head. Move to P2 and engage T3-T5 each with two rounds to the torso, one to the head.

- DO NOT SHOOT THE WALLS
- Shooter must use cover properly.

Range Masters "Fun" Shoot Stage 3 "1 Thru 6"



Round Count:

String 1 = 6 minimum

String 2 = 6 minimum String 2 = 6 minimum

(18 rounds for the stage)

nimum

String 1 -

- Shooter starts fully loaded at P1.
- At the buzzer, draw and engage (in order) S1, S2 then S3, S4 finish S5, S6.

Vickers Count

(Can make up shots)

String 2 -

- Shooter starts fully loaded at P1.
- At the buzzer, draw and engage (in order) S3, S4 then S5, S6 finish S1, S2.

String 3 -

- Shooter starts fully loaded at P1.
- At the buzzer, draw and engage (in order) S5, S6 then S3, S4 finish S1, S2.

Notes:

1. A missed plate will count as a 5 second "Misses-On-Steel" penalty.