

Range Masters "Fun" Shoot

Results for October 17, 2006

Place	Name (Note)	Total		Stage 1	String 1	String 2	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	PD
		Shoot Total	Points Down											
1	Majers, Steve	67.34	10	34.33	25.23	6.60	5	23.54	21.04	5	9.47	5.17	4.30	0
2	Mortenson, Bryan	74.97	24	33.58	24.75	5.33	7	31.21	22.71	17	10.18	3.97	6.21	0
3	DeLeeuw, Dave	88.54	36	40.65	28.78	7.37	9	33.85	20.35	27	14.04	5.15	8.89	0
4	Spensko, Chance	95.28	35	46.15	27.52	7.13	23	34.44	28.44	12	14.69	5.40	9.29	0
5	Redford, "Red"	95.30	44	48.01	29.18	5.83	26	33.19	24.19	18	14.10	4.24	9.86	0
6	Duncan, Dave (9)	95.67	26	46.14	34.98	5.66	11	34.24	26.74	15	15.29	5.48	9.81	0
7	Rees, Jerry	101.92	31	47.48	34.21	9.27	8	42.73	31.23	23	11.71	5.74	5.97	0
8	Rodriquez, Mike	110.17	36	59.35	41.99	7.86	19	33.53	25.03	17	17.29	5.62	11.67	0
9	Dockstader, Jeff	111.28	19	44.09	34.09	5.50	9	35.79	30.79	10	31.40	13.72	17.68	0
10	Phillips, RDan	115.67	23	41.86	29.46	7.40	10	42.46	35.96	13	31.35	5.00	26.35	0
11	Fuller, Russ	117.76	26	40.20	32.19	5.01	6	52.48	42.48	20	25.08	6.29	18.79	0
12	Spensko, Shane	118.30	60	45.57	29.80	8.77	14	45.89	22.89	46	26.84	7.48	19.36	0
13	Gustaveson, Mike	122.92	10	55.73	44.37	9.36	4	47.17	44.17	6	20.02	7.95	12.07	0
14	Olson, Rhett	125.66	25	64.56	48.23	10.83	11	41.13	34.13	14	19.97	9.65	10.32	0
15	Clark, David	127.18	28	76.24	59.20	5.04	24	36.90	34.90	4	14.04	5.93	8.11	0
16	Thorne, Ken	129.87	50	68.90	47.87	7.53	27	43.25	31.75	23	17.72	8.98	8.74	0
17	Johnson, Kim	129.88	71	58.78	32.60	8.18	36	46.46	28.96	35	24.64	8.27	16.37	0
18	Scott, Alan (Rev)	133.18	36	58.10	41.88	7.22	18	37.43	28.43	18	37.65	5.93	31.72	0
19	Mallon, Jim	140.90	34	73.52	53.34	10.68	19	46.66	39.16	15	20.72	6.44	14.28	0
20	Hunt, Joshua	166.05	36	62.91	46.41	9.00	15	52.05	41.55	21	51.09	14.57	36.52	0
21	Johnson, Keith	166.07	37	83.67	63.43	8.24	24	66.74	60.24	13	15.66	6.65	9.01	0
22	Price, Mike	168.75	50	96.88	78.30	9.08	19	48.69	33.19	31	23.18	8.77	14.41	0
23	Robertson, Dennis	173.30	38	83.41	72.29	7.12	8	55.39	40.39	30	34.50	9.07	25.43	0
24	Edwards Preston	177.72	38	82.63	63.38	10.25	18	42.64	32.64	20	52.45	10.21	42.24	0
25	Dalton, Dell	183.94	38	84.02	68.40	6.12	19	60.64	51.14	19	39.28	6.99	32.29	0
26	Hunt, Hollis	198.77	61	101.82	75.05	9.77	34	57.05	43.55	27	39.90	13.27	26.63	0
27	Fabela, Ethan	199.02	57	88.67	64.44	12.73	23	68.35	51.35	34	42.00	10.42	31.58	0
28	Burney, Carl	203.32	51	81.64	60.92	10.72	20	74.92	59.42	31	46.76	7.64	39.12	0
29	Duncan, Dave (3)	203.85	80	75.10	55.40	8.70	22	51.16	42.16	18	77.59	25.59	32.00	40
30	Nageotte, Jim	DNF	DNF	110.88	73.73	13.65	47	DNF			DNF			

Notes:

- Remember, the "Fun" Shoot is held on the **1st Wednesday** and **3rd Tuesday** of each month (6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.

PD = **Points Down** = .5 seconds x Points Down

XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

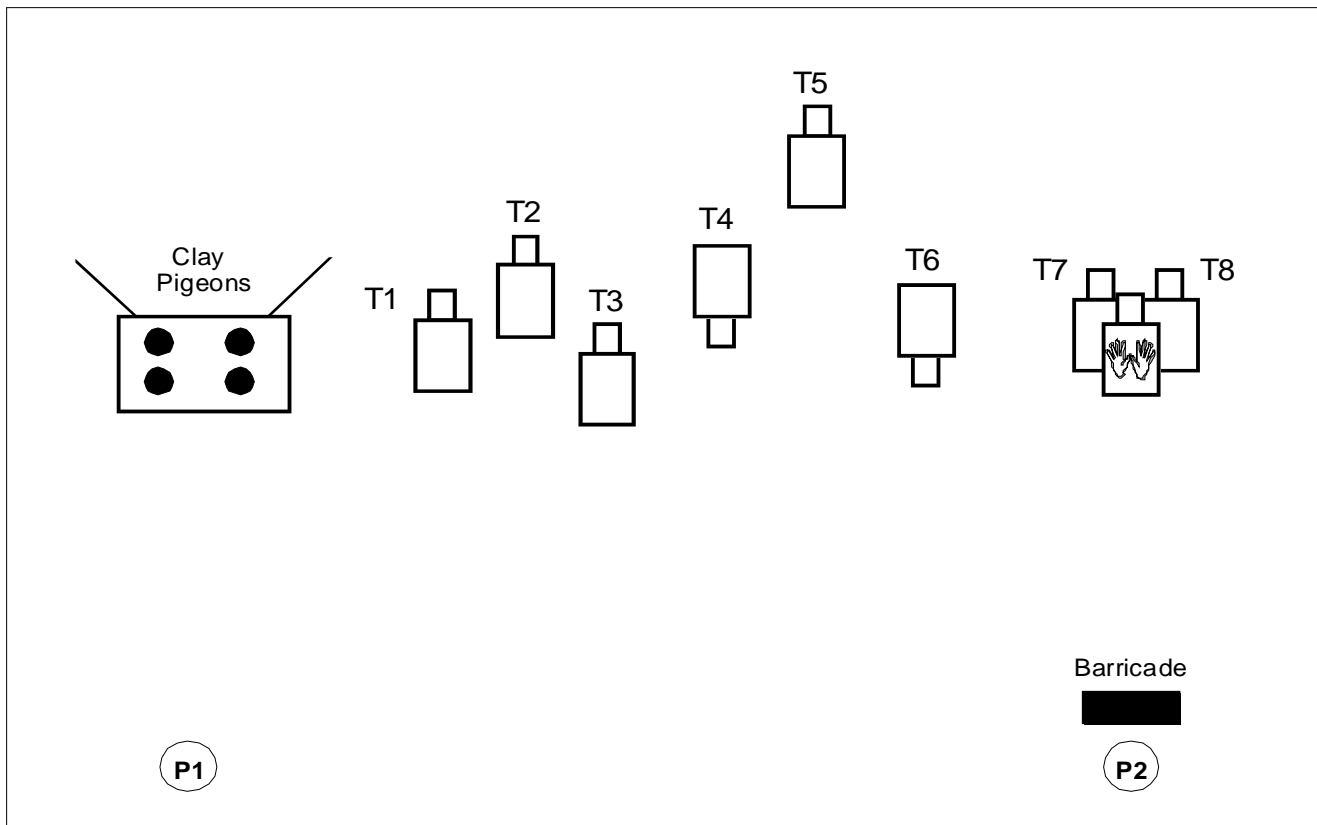
(Rev) = Revolver

DNF = **Did Not Finish**

NT = **No Time** was entered.

Range Masters “Fun” Shoot

Stage 1 - “Swing for Fun”



Round Count:

String 1 = **18 Minimum**
 String 2 = **2 Minimum**
 (**20** rounds for the stage)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts at **P1** with **no more than 11 rounds in the gun.**

- At the sound of the buzzer, draw and engage **one upper and one lower pigeon** (2 pigeons total - SO will call hits on the pigeons).
- Advance to **P2** while engaging **T1 thru T6** with **2 rounds each**.
- After reaching **P2**, engage **T7 and T8** with **2 rounds each from the Weak Side of the barricade.**

String 2 -

Shooter starts loaded at **P2.**

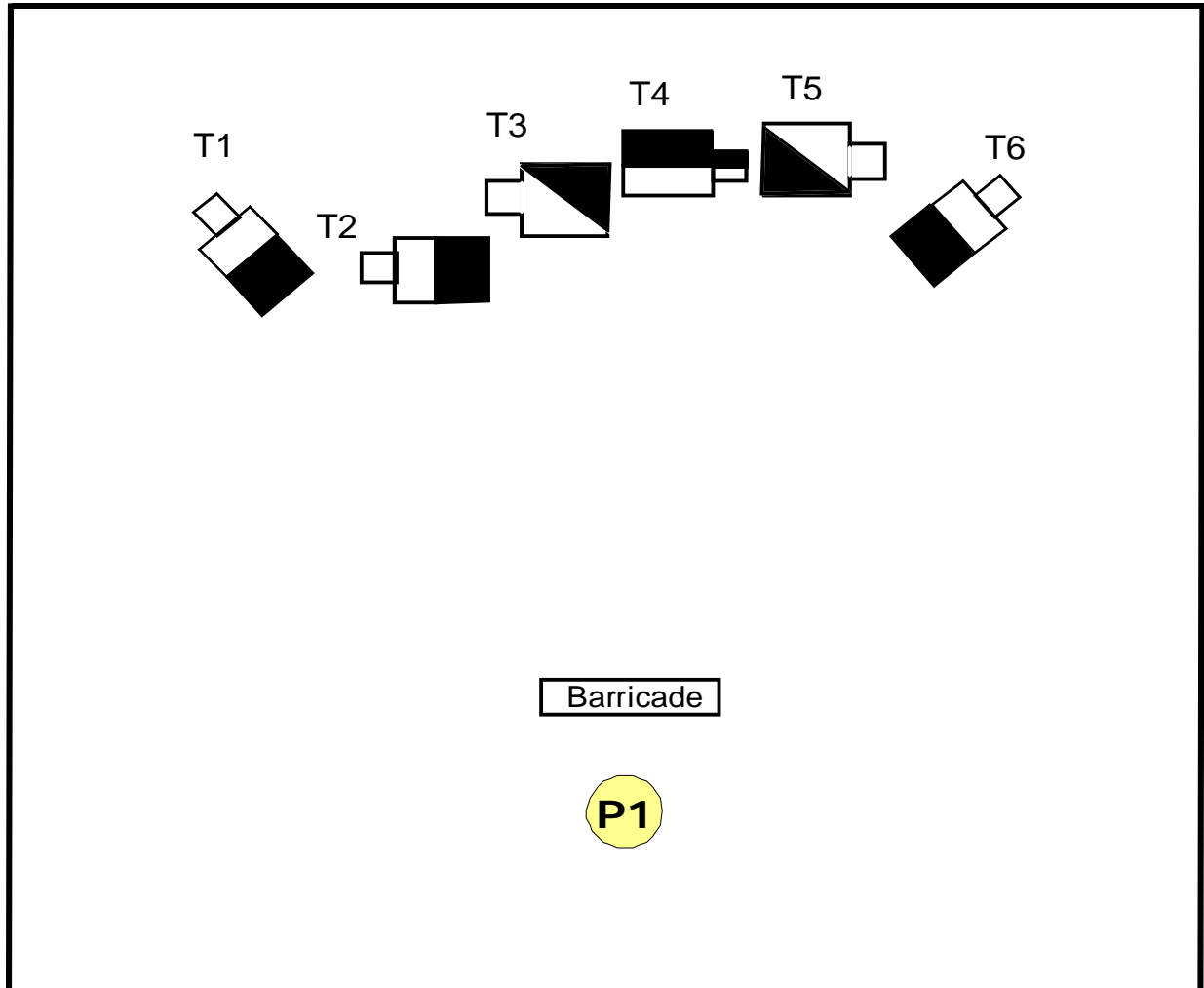
- At the sound of the buzzer, draw and engage **T7** from the **left side of the barricade** with **1 round to the head** and **T8** from the **right side of the barricade** with **1 round to the head.**

Notes -

1. Shooter **must be at P2 before engaging T7 and T8** on String 1.
2. Shooter may reload in the open while engaging **T1 thru T6.**

Range Masters “Fun” Shoot

Stage 2 - “Doggie Do”



Round Count:

String 1 = **18 minimum**
(18 rounds for the stage)

Vickers Count

(Can make up shots)

Scoring:

Targets are only scored
after the shooter has
completed all strings.

String 1 -

Shooter starts at **P1** with **no more than 11 rounds in the gun**.

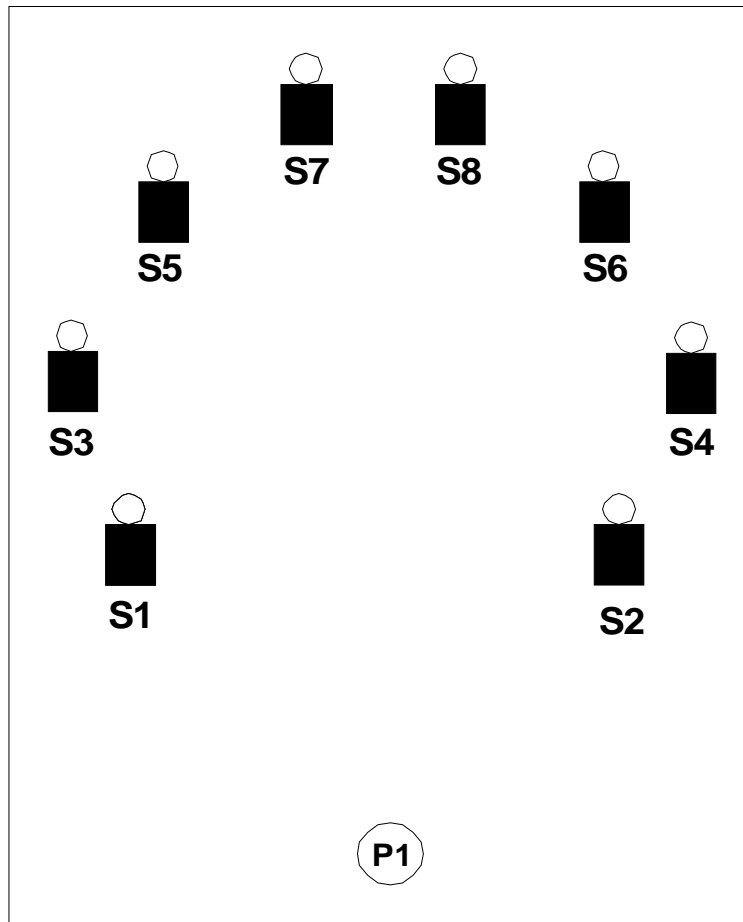
- At the sound of the buzzer, **draw and move to the left or right side of the barricade, kneel and engage all targets with 3 rounds each** as targets become visible.
- Reload as needed.

Notes:

1. Use the barricade as cover utilizing “**slice-the-pie**” method of engaging targets.
2. Shooter should use cover while reloading.

Range Masters “Fun” Shoot

Stage 3 - “Sets of Four”



Round Count:

String 1 = 4 rds min.

String 2 = 4 rds min.

(8 rounds for the stage)

Vickers Count

Can make up shots)

String 1 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and knock down **S1 thru S4 in any order**.
- Reload as necessary.

String 2 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and knock down **S5 thru S8 in any order**.
- Reload as necessary.

COF designed by Ren Young