# Range Masters "Fun" Shoot Results for August 7, 2013

| Place | Name                     | *Div. | Shoot<br>Total | Total<br>Points<br>Down | Stage<br>1 | String<br>1 | PD | Stage 2 | String<br>1 |       | PD | Stage 3 | String<br>1 | String<br>2 | PD |
|-------|--------------------------|-------|----------------|-------------------------|------------|-------------|----|---------|-------------|-------|----|---------|-------------|-------------|----|
| 1     | Gull, Joe                | NO    | 56.16          | 19                      | 26.16      | 20.66       | 11 | 16.06   | 7.41        | 5.15  | 7  | 13.94   | 5.69        | 7.75        | 1  |
| 2     | Roper, Brandon           | NO    | 86.13          | 58                      | 39.02      | 22.52       | 33 | 22.22   | 8.70        | 7.02  | 13 | 24.89   | 12.55       | 6.34        | 12 |
| 3     | Brun, Michael            | NO    | 87.31          | 41                      | 37.22      | 28.72       | 17 | 29.46   | 12.17       | 6.29  | 22 | 20.63   | 10.92       | 8.71        | 2  |
| 4     | Holcomb, Brian           | NO    | 96.98          | 40                      | 38.19      | 28.19       | 20 | 31.41   | 7.58        | 15.33 | 17 | 27.38   | 13.24       | 12.64       | 3  |
| 5     | Phillips, RDan           | NO    | 99.90          | 26                      | 56.79      | 47.29       | 19 | 17.13   | 7.78        | 6.85  | 5  | 25.98   | 10.06       | 14.92       | 2  |
| 6     | Waldo, Ralph             | NO    | 108.05         | 29                      | 46.95      | 37.45       | 19 | 31.37   | 12.21       | 14.16 | 10 | 29.73   | 15.63       | 14.10       |    |
| 7     | Roper, Brandon (.22)     | NO    | 113.59         | 34                      | 42.91      | 29.41       | 27 | 32.02   | 7.78        | 20.74 | 7  | 38.66   | 27.50       | 11.16       |    |
| 8     | Clark, David (Rev)       | NO    | 114.05         | 39                      | 44.17      | 36.17       | 16 | 34.27   | 14.64       | 13.13 | 13 | 35.61   | 8.05        | 22.56       | 10 |
| 9     | Brun, Michael            | NO    | 122.32         | 71                      | 47.42      | 34.42       | 26 | 40.73   | 14.14       | 8.09  | 37 | 34.17   | 17.97       | 12.20       | 8  |
| 10    | Peterson, Nicholas       | NO    | 128.74         | 92                      | 50.31      | 35.31       | 30 | 25.16   | 8.82        | 8.34  | 16 | 53.27   | 15.39       | 14.88       | 46 |
| 11    | Septon, Allen            | NO    | 195.61         | 18                      | 74.07      | 68.07       | 12 | 45.80   | 25.90       | 17.40 | 5  | 75.74   | 21.92       | 53.32       | 1  |
| 12    | Weatherspoon, Jarrett    | NO    | 199.09         | 63                      | 73.08      | 51.08       | 44 | 34.36   | 11.08       | 15.78 | 15 | 91.65   | 46.01       | 43.64       | 4  |
| 13    | Black, Edward (Rev)      | NO    | 210.55         | 87                      | 70.15      | 42.15       | 56 | 44.02   | 15.40       | 13.12 | 31 | 96.38   | 65.05       | 31.33       |    |
| 14    | Billings, Richard (Rev)  | NO    | 215.25         | 64                      | 63.04      | 41.04       | 44 | 37.96   | 14.83       | 15.63 | 15 | 114.25  | 49.30       | 62.45       | 5  |
| 15    | Reese, Howard            | 0     | 222.20         | 59                      | 67.47      | 50.97       | 33 | 40.48   | 17.10       | 16.38 | 14 | 114.25  | 52.58       | 55.67       | 12 |
| 16    | Billings, Karla          | NO    | 326.82         | 78                      | 83.02      | 57.52       | 51 | 42.16   | 16.09       | 15.57 | 21 | 201.64  | 127.40      | 71.24       | 6  |
| 17    | Bailey, Lois (Rev) (.22) | NO    | 458.71         | 106                     | 121.64     | 86.64       | 70 | 88.68   | 34.97       | 37.71 | 32 | 248.39  | 123.05      | 123.34      | 4  |
| 18    | Weatherspoon, Lawrence   | NO    | 462.48         | 127                     | 86.99      | 58.49       | 57 | 50.88   | 15.09       | 15.79 | 40 | 324.61  | 169.24      | 140.37      | 30 |

#### Notes:

**PD** = **Points Down** = .5 seconds x Points Down

**Div.** = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

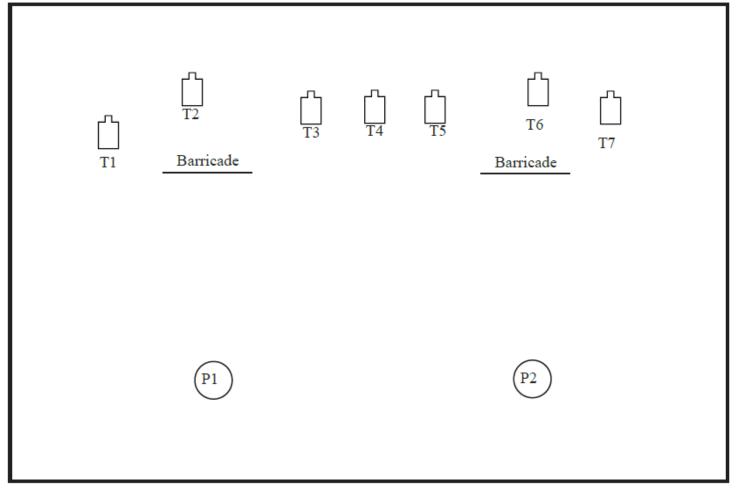
XX Indicates that the Points Down value includes some kind of penalty

**DNF** = **D**id **N**ot **F**inish

NS = No Score

# Range Masters "Fun" Shoot

Stage 1 - Aug. 7



**Round Count:** 

String 1 = 21 rds minimum

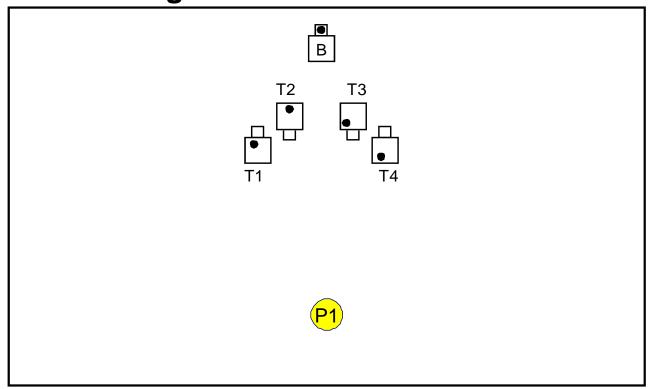
Vickers Count

(Can make up shots)

String 1 - Shooter starts at P1 or P2, gun loaded with no more than 14 rounds.

- At the sound of the buzzer, from either position, engage T1-T7 each with two rounds to the body, one to the head.
- DO NOT SHOOT THE WALLS OR BARRICADES

# Range Masters "Fun" Shoot Stage 2 - "Select Fire Bonus"



**Round Count:** 

String 1 = **10 Max** String 2 = **11 Max** 

Stage = 21 Max

Limited Vickers Count (Can NOT make up shots)

# String 1 -

Shooters starts fully loaded at P1.

- At the buzzer, draw and engage all 5 targets with 2 BODY shots in TACTICAL SEQUENCE.

# String 2 -

Shooters starts fully loaded at P1.

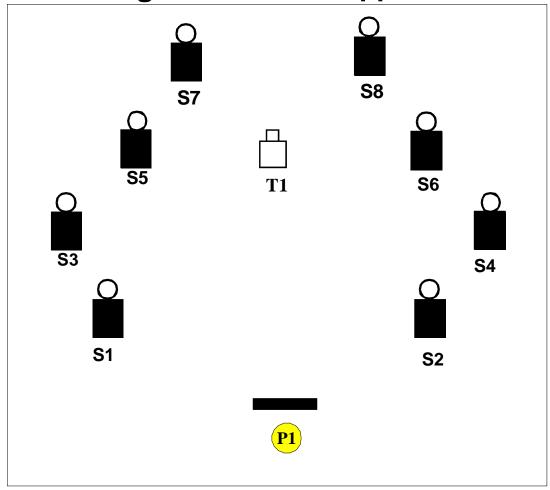
- At the buzzer, draw and engage all 5 targets with 2 BODY shots and 1 required Head-Shot bonus shot on center (B) target only.

### Notes:

1. Hits in red areas of the targets will be scored with a **1-second deduction bonus per hit**, however, the original target-hit score will apply, as well.

COF designed by RDan Phillips

# Range Masters Fun Shoot Stage 3 - "Steel Droppers"



Round Count: String 1 = 5 Minimum String 2 = 5 Minimum (10 rounds for the stage) Vickers Count (Can make up shots) Except at T1

# String 1 -

Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and engage **S1**, **S3**, **S5 and S7** from the **Left** side of the barricade until knocked over. Then engage **T1** with **1 round only**.
- Reload as necessary.

## String 2 -

Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and engage **S2**, **S4**, **S6 and S8** from the **Right** side of the barricade until knocked over. Then engage T1 with **1 round only**.
- Reload as necessary.

### **Notes:**

- 1. Shooter must 'Slice the Pie' while engaging targets.
- 2. T1 will be scored at end as 1 target with 2 shots maximum.

COF designed by Michael Scott