Range Masters "Fun" Shoot

Results for August 1, 2007

		5 <i>.</i>	Shoot	Total Points	Stage	String		Stage	String	String	_		Stage	String	String			8
Place	()	Div.	Total	Down	1		PD	2	1	2		PD	3	1	2	3		PD
1	Webster, Scott	NO	73.40	0	34.78	34.78	0	24.25	6.85	8.57	8.83	0	14.37	2.41	3.81	4.16	3.99	0
2	Olson, Landon	NO	80.39	8	24.89	24.39	1	35.33	11.89	10.35	9.59	7	20.17	2.63	5.77	6.55	5.22	0
3	Staton, Scott	NO	93.38	14	31.47	28.97	5	41.99	16.79	12.06	8.64	9	19.92	3.05	3.07	4.78	9.02	0
4	Spensko, Shane	NO	98.38	27	44.76	37.76	14	38.19	7.64	11.19	12.86	13	15.43	2.49	2.93	2.78	7.23	0
5	Gonzalez, Francisco	NO	100.58	0	31.75	31.75	0	51.00	17.41	21.69	11.90	0	17.83	3.58	4.35	4.48	5.42	0
6	Reynolds, Johathan	NO	101.23	26	39.05	30.05	18	40.38	10.83	14.97	10.58	8	21.80	2.91	5.21	5.42	8.26	0
7	Gustaveson, Michael	0	102.08	22	40.15	35.15	10	44.97	11.40	20.10	7.47	12	16.96	2.99	3.10	5.68	5.19	0
8	Halladay, Jason	NO	107.39	9	36.69	36.69	0	49.69	20.00	14.27	10.92	9	21.01	3.50	5.17	5.87	6.47	0
9	Scott, Michael Sr.	NO	108.84	16	36.95	35.95	2	53.64	16.61	17.60	12.43	14	18.25	5.50	6.19	4.76	1.80	0
10	Pederson, Riley	NO	116.32	41	50.67	35.67	30	44.38	13.30	12.01	13.57	11	21.27	2.79	5.62	4.38	8.48	0
11	Dockstader, Jeff	NO	117.92	42	46.93	28.43	37	51.85	17.68	14.52	17.15	5	19.14	1.89	3.00	5.87	8.38	0
12	Scott, Alan (Rev)	NO	121.16	36	53.51	43.01	21	38.29	10.71	10.82	9.26	15	29.36	4.50	5.00	8.10	11.76	0
13	Waldo, Ralph	NO	126.09	28	49.51	48.01	3	48.71	11.94	12.80	11.47	25	27.87	3.13	3.37	6.58	14.79	0
14	Ursulich, Ryan	NO	132.06	8	35.82	35.32	1	66.70	19.54	31.59	12.07	7	29.54	3.03	5.03	12.69	8.79	0
15	Jepperson, Riley	NO	143.46	68	66.19	37.69	57	45.10	13.83	17.84	7.93	11	32.17	6.15	4.04	4.80	17.18	0
16	Galata, Phil	NO	195.08	44	38.31	34.81	7	92.23	23.09	34.94	15.70	37	64.54	5.63	6.98	24.84	27.09	0
17	Kemp, Tony	NO	195.82	33	54.42	46.42	16	119.14	46.63	39.89	24.12	17	22.26	6.53	4.86	5.29	5.58	0
18	Black, Jake	NO	197.03	68	77.72	57.72	40	82.08	21.26	31.35	15.47	28	37.23	3.82	4.77	17.14	11.50	0
19	VanHorn, Guy	NO	201.56	48	83.98	74.98	18	75.21	25.39	17.20	17.62	30	42.37	5.92	6.99	13.17	16.29	0
20	Black, Kelly	NO	205.01	56	79.85	66.85	26	91.06	24.17	33.04	18.85	30	34.10	3.63	4.20	12.47	13.80	0
21	Mostashari, F.	NO	461.16	134	120.64	77.14	87	247.94	133.61	74.38	16.45	47	92.58	31.18	14.59	32.20	14.61	0

Notes:

PD = **Points Down** = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

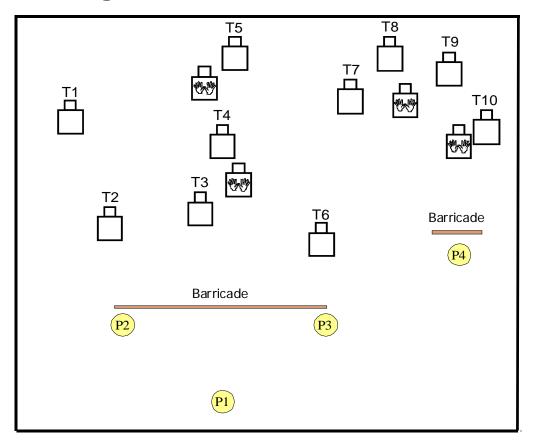
(Rev) = Revolver

Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Range Masters "Fun" Shoot Stage 1: "Decisions, Decisions!"



Round Count: String 1 = 18 Round MAXimum (18 rounds for the stage) Vickers Count / Limited (Can make up shots, but -)

String 1:

Shooter starts at P1 with NO MORE than 18 rounds total (in the gun and mags).

- At the sound of the buzzer, draw and move to either P2 or P3 and engage all targets in any order FROM COVER.

However:

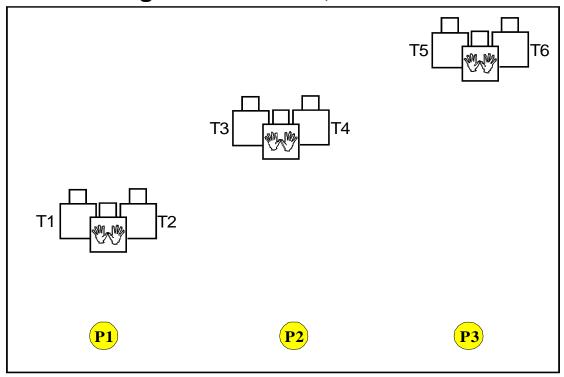
- 1. Targets must be engaged with either:
 - 2 shots to the body OR 1 shot to the head
- 2. Shooter may shoot from either or both P2 and P3 positions.
- 3. Shooter must only engage **T9** and **T10** from either side of the barricade at **P4**.
- Reload as necessary.

Notes:

- 1. As there are 10 targets and only 18 rounds available, the shooter will have to decide which of the targets they will shoot using only 1 round to the head there will be at least 2.
- 2. Targets not engaged will be scored as -10 Points Down (for two misses) plus an additional -5 Points Down penalty.

COF designed by Landon Olson

Range Masters "Fun" Shoot Stage 2 - "Practice, Practice."



Round Count:

Vickers Count

(Can make up shots)

String 1 = 6 minimum

String 2 = **6 minimum**

String 3 = 6 minimum

(**18 minimum** for the Stage)

String 1:

Shooter starts at P1 from a low ready position and gun in Weak Hand.

- At the sound of the buzzer engage T1 and T2 with 2 rounds to the Torso and 1 round to the Head. (Weak Hand Only)

String 2:

Shooter starts holstered at P2.

- At the sound of the buzzer, draw and switch hands so gun is in your Weak Hand and, using the other hand for support, engage T5 and T6 with 2 rounds to the Torso and 1 round to the Head. (Weak Hand and Supporting Hand)

String 3:

Shooter starts holstered at P3.

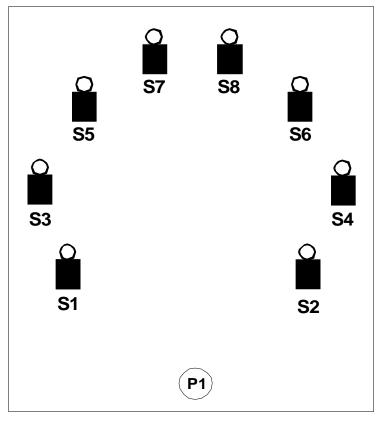
- At the sound of the buzzer, draw and engage **T3** and **T4** with **2 rounds** to the **Torso** and **1 round** to the **Head**. (**Freestyle - Both Hands**)

Notes:

- 1. Do not score targets until all strings are complete.
- 2. On String 2, all targets will be shot with weak hand and other hand as support. Shooter must have both hands on the gun while engaging targets.

COF Designed by Mike Rodriquez

Range Masters "Fun" Shoot Stage 3 - "Draw Them Guns"



Round Count:

Vickers Count

String 1 = 2 rds min.

(Can make up shots)

String 2 = 2 rds min.

String 3 = 2 rds min.

String 4 = 2 rds min.

(8 rounds minimum for the stage)

- Shooter starts loaded and holstered at P1 for all strings.

String 1 -

- At the buzzer, draw and egage **S1** and **S2** until knocked down.

String 2 -

- At the buzzer, draw and egage **S3** and **S4** until knocked down.

String 3 -

- At the buzzer, draw and egage **S5** and **S6** until knocked down.

String 4 -

- At the buzzer, draw and egage **\$7** and **\$8** until knocked down.

Notes:

 Shooter can reload in between each string if desired, but it is not required.

COF Designed by Ren Young