

Rangemasters Handgun "Fun" Shoot Results - October 1, 2014

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Greer, Seth	NO	59.09	33	31.69	17.66	5.03	18	19.11	6.34	5.27	15	8.29	5.06	3.23	0
2	Soper, Mitchell	NO	59.71	27	29.86	17.60	4.76	15	14.65	6.81	6.84	2	15.20	4.90	5.30	10
3	Sorensen, Shiloh	NO	66.68	5	30.48	22.70	5.78	4	19.82	9.55	9.77	1	16.38	7.67	8.71	0
4	Ursalich, Ryan	NO	75.21	23	35.30	20.15	5.15	20	28.44	14.66	12.28	3	11.47	7.53	3.94	0
5	Williams, Kelton #1	NO	79.64	40	39.12	22.08	5.04	24	18.44	7.08	8.36	6	22.08	8.05	9.03	10
6	Phillips, RDan (.22)	NO	81.98	11	39.33	28.85	6.48	8	20.97	9.13	10.34	3	21.68	12.31	9.37	0
7	Armstrong, Jeremiah #2	NO	85.71	36	52.79	37.43	5.36	20	22.94	6.84	8.10	16	9.98	4.43	5.55	0
8	Scott, Mike	NO	88.40	16	50.41	34.56	9.85	12	25.61	12.58	11.03	4	12.38	5.49	6.89	0
9	Romney, Austin #2	NO	91.10	58	49.95	25.72	5.73	37	23.63	8.45	9.68	11	17.52	7.84	4.68	10
10	Armstrong, Jeremiah #1	NO	92.61	50	44.69	28.39	6.30	20	27.27	6.93	10.34	20	20.65	6.86	8.79	10
11	Ekerstam, Justin #1	NO	94.59	54	45.10	24.91	6.69	27	20.19	8.46	8.23	7	29.30	13.11	6.19	20
12	Scott, Alan	NO	100.71	53	53.64	24.07	7.57	44	33.29	12.34	16.45	9	13.78	8.20	5.58	0
13	Ekerstam, Justin #2	NO	102.08	63	54.88	29.88	5.50	39	19.89	5.97	6.92	14	27.31	12.82	9.49	10
14	Waldo, Ralph	NO	106.20	39	56.93	41.91	10.52	9	29.07	7.13	11.94	20	20.20	7.45	7.75	10
15	Mallon, Jim	NO	107.30	33	59.94	38.55	8.89	25	28.71	11.99	12.72	8	18.65	11.69	6.96	0
16	Williams, Tom #1	NO	118.17	50	66.27	36.88	9.89	39	31.03	14.54	10.99	11	20.87	13.54	7.33	0
17	Williams, Kelton #2	NO	124.14	65	53.92	32.76	6.66	29	25.50	9.14	13.36	6	44.72	18.02	11.70	30
18	Williams, Tom #2	NO	125.31	32	57.66	38.25	7.91	23	38.26	12.90	20.86	9	29.39	10.72	18.67	0
19	Septon, Allen	NO	126.03	56	58.66	34.81	9.35	29	33.01	12.28	17.23	7	34.36	11.23	13.13	20
20	Greer, Gabe	NO	136.68	113	53.57	23.56	6.01	48	21.73	10.83	8.40	5	61.38	13.51	17.87	60
21	Sorensen, Nicole	NO	144.09	59	43.12	29.94	6.18	14	30.15	11.40	11.25	15	70.82	33.61	22.21	30
22	Romney, Austin #1	NO	154.55	60	79.86	56.19	5.17	37	19.16	8.05	4.61	13	55.53	10.71	39.82	10
23	Soper, Trenton	NO	312.41	89	118.30	72.18	17.12	58	68.59	14.59	48.50	11	125.52	28.85	86.67	20

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(REV) = Revolver

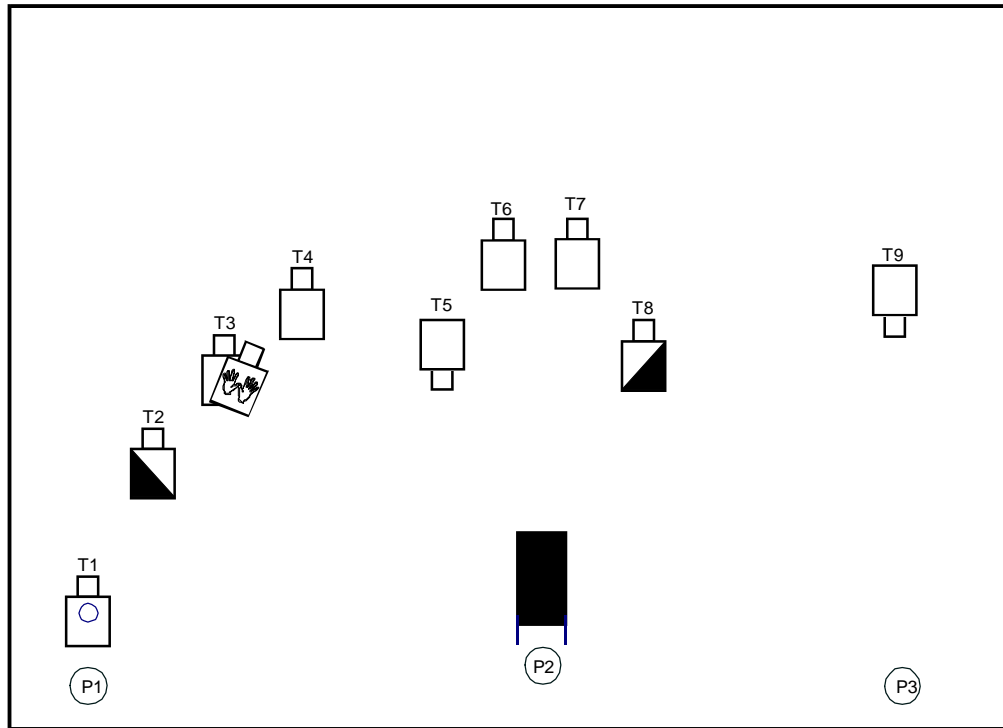
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “8-Rounds Max 1st”



Round Count:

String 1 = **22 Minimum**

String 2 = **6 Maximum**
(22 rounds for the stage)

String 1 = Vickers Count

(Can make up shots.)

String 2 = Limited Vickers Count

(Cannot make up shots.)

String 1 - (1st mag loaded to 8 Rounds Maximum - other mags fully loaded.)

Shooter starts loaded with **8 Rounds Max** and holstered at **P1**.

- At the sound of buzzer, draw and engage **T1** with **2 rounds** from **RETENTION**.
- While moving to **P2**, engage targets **T2 - T4** with **2 rounds each**.
- From cover at **P2**, engage **T5 and T6** from the **LEFT SIDE** of the barricade (**1 HEAD** and **1 BODY**), then **T7 and T8** from the **RIGHT SIDE** of the barricade (**1 HEAD** and **1 BODY**).
- Move to **P3** and engage **T9** with **3 TORSO** and **3 HEAD** shots.
- Reload as necessary.

String 2 -

Shooter starts **fully loaded** and holstered at **P3**.

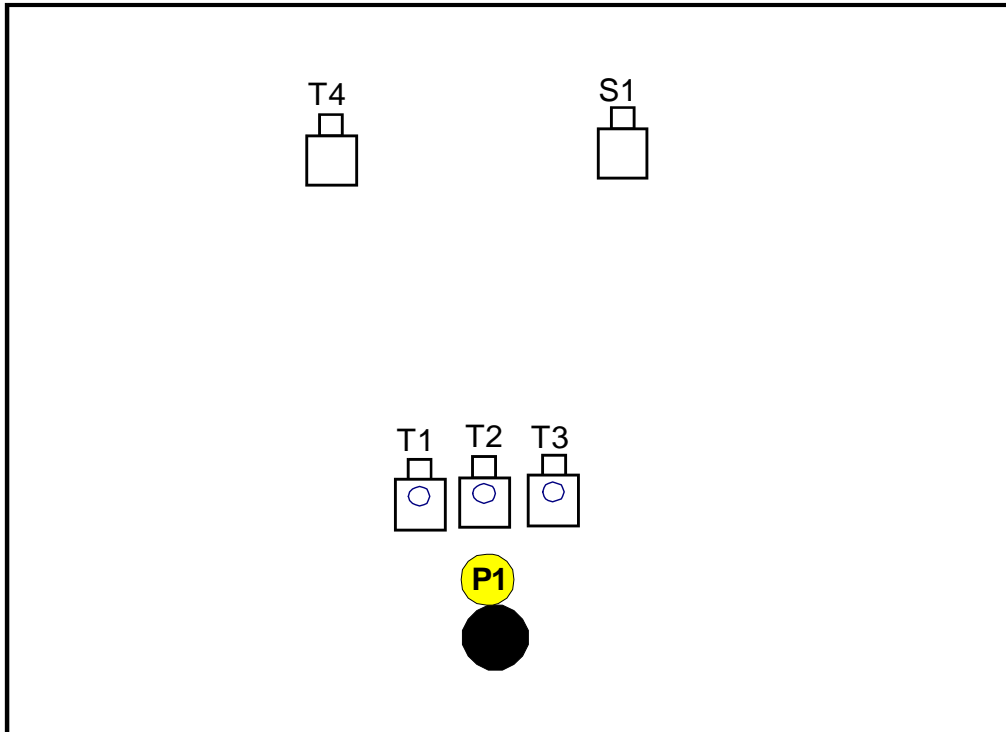
- At the sound of buzzer, draw and engage **T9** with **ONLY 3 shots** to the **TORSO** and **ONLY 3 shots** to the **HEAD**. (Note: Going to Slide Lock would be a penalty for most guns.)

Notes:

1. Please use cover at **P2**.
2. **DO NOT ENGAGE T5 - T8** until you reach the barricade for cover.

Rangemasters “Fun” Shoot

Stage 2 - “Back to the Barrel”



Round Count:

String 1 = **10 Min/Max**

String 2 = **10 Min/Max**

Stage = **20 Min/Max**

Vickers Count

(Can make up shots)

String 1 -

Shooters starts fully loaded at **P1** with back touching barrel.

- At the buzzer, draw and engage **T1-T3 from Retension** with **2 rounds** each.
- Then engage **T4 and S1** with **2 rounds FreeStyle**. **S1 is the stop plate**.

String 2 -

Shooters starts fully loaded at **P1** with back touching barrel.

- At the buzzer, draw and engage **T1-T3** with **2 rounds** each **Strong Hand Only** in **Tactical Sequence** (1-1-2-1-1).
- Then engage **T4 and S1** with **2 rounds** each **Strong Hand Only**. Again, **S1 is the stop plate**.

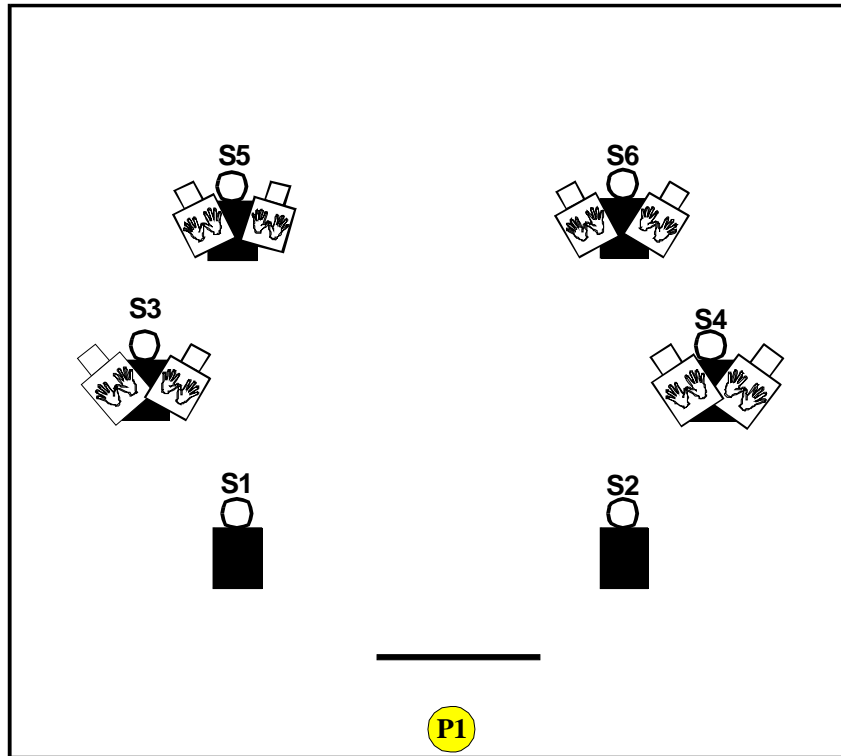
Notes:

1. **DO NOT SHOOT WALLS.**
2. Shooter may reload between strings.

COF designed by Michael Scott

Rangemasters “Fun” Shoot

Stage 3 - “Careful!”



Round Count:

String 1 = **3 Minimum**
 String 2 = **3 Minimum**
 (6 rounds for the stage)

Vickers Count

(Can make up shots.)

String 1-

Shooter starts at **P1** with firearm **fully loaded**.

- At the buzzer, draw and engage the **Plates** on the **right hand side (S2, S4, S6) from the Right Hand Side** of the barricade until they are knocked down.
- Reload as necessary.

String 2-

Shooter starts at **P1** with firearm **fully loaded**.

- At the buzzer, draw and engage the **Plates** on the **left hand side (S1, S3, S5) from the Left Hand Side** of the barricade until they are knocked down.
- Reload as necessary.

Notes:

1. Shooter must use appropriate cover when engaging targets.
2. **Any** and **All** hits to Non-Threats will be counted as **separate penalties**.