Rangemasters Handgun "Fun" Shoot Results - March 15, 2016

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	PD	Stage 2	String 1	PD
1	Gull, Joe	NO	50.44	16	29.64	24.64	10	20.80	17.80	6
2	Wulfenstein, Braden (1)	NO	56.24	24	27.75	24.75	6	28.49	19.49	18
3	Thompson, Tyler (2)	NO	59.43	5	31.87	29.37	5	27.56	27.56	
4	Davis, Keith	NO	65.04	16	32.12	31.62	1	32.92	25.42	15
5	Morrison, Mack (2)	NO	68.45	20	31.65	28.65	6	36.80	29.80	14
6	Peterson, Nick	NO	70.68	27	38.83	28.33	21	31.85	28.85	6
7	Daryl (45)	NO	70.83	22	34.70	32.20	5	36.13	27.63	17
8	Thompson, Tyler (1)	NO	71.18	36	45.59	30.59	30	25.59	22.59	6
9	Huff, Blake	0	71.75	1	40.54	40.54		31.21	30.71	1
10	Welch, Aaron	NO	72.31	16	36.14	36.14		36.17	28.17	16
11	Morrison, Mack (1)	NO	73.02	14	37.69	37.69		35.33	28.33	14
12	Williams, John	NO	76.02	7	35.97	35.97		40.05	36.55	7
13	Salmond, Bryan (1)	NO	76.15	29	45.53	38.03	15	30.62	23.62	14
14	Salmond, Bryan (2)	NO	76.71	43	45.50	30.50	30	31.21	24.71	13
15	Green, Rich	NO	79.16	20	38.29	35.29	6	40.87	33.87	14
16	Perez, Miguel (2)	NO	80.83	37	39.38	31.38	16	41.45	30.95	21
17	Daryl (.22)	NO	80.85	50	58.17	35.67	45	22.68	20.18	5
18	LaBaron, Chad (#2)	NO	81.70	50	41.37	27.37	28	40.33	29.33	22
19	Wulfenstein, Braden (2)	NO	82.65	40	44.75	31.75	26	37.90	30.90	14
20	Wulfenstein, Lee	NO	83.48	36	50.31	39.81	21	33.17	25.67	15
21	Aiello, Austin (2)	NO	85.21	19	39.76	39.76		45.45	35.95	19
22	Rigby, Scott (1)	NO	87.18	49	49.61	34.61	30	37.57	28.07	19
23	LaBaron, Chad (#1)	NO	88.10	42	50.39	35.89	29	37.71	31.21	13
24	Aiello, Austin (1)	NO	91.43	62	49.55	31.55	36	41.88	28.88	26
25	Scott, Mike	NO	91.47	34	48.94	41.44	15	42.53	33.03	19
26	Baum, Spencer	NO	93.69	34	51.64	43.64	16	42.05	33.05	18
27	Spencer, Mark (1)	NO	93.80	31	44.97	41.97	6	48.83	36.33	25
28	Gallacher, Matt	NO	95.95	13	52.79	52.79		43.16	36.66	13
29	Perez, Miguel (1)	NO	97.69	25	50.02	45.02	10	47.67	40.17	15
30	Jolley, Jenn	NO	98.01	35	56.80	51.30	11	41.21	29.21	24
31	Spencer, Mark (2)	NO	98.12	32	59.72	44.72	30	38.40	37.40	2
32	Rigby, Scott (2)	NO	101.04	75	51.97	36.97	30	49.07	26.57	45
33	Cox, Michael	NO	103.34	89	53.51	38.51	30	49.83	20.33	59
34	Udall, Marc	NO	113.92	39	65.29	51.79	27	48.63	42.63	12
35	Gull, Ammon (.22)	NO	148.42	56	91.11	80.11	22	57.31	40.31	34
36	Hecht, Glen	NO	166.43	88	94.16	56.66	75	72.27	65.77	13
Notes:										

Second	Runs (times	not include	d in match	totals
Stage	String		Stage	String	
1	1	PD	2	1	PD
0.00			0.00		
0.00			28.09	16.59	23
32.83	27.83	10	0.00		
0.00			25.10	24.60	1
0.00			0.00		
0.00			39.55	28.05	23
0.00			0.00		
0.00			23.53	23.03	1
0.00			0.00		
61.60	49.10	25	38.43	29.93	17
38.64	33.14	11	31.55	27.55	8
39.66	39.66		28.65	28.15	1
32.77	32.77		0.00		
35.01	21.01	28	0.00		
0.00			37.82	25.82	24
45.02	45.02		0.00		
0.00			21.33	17.33	8
49.24	35.74	27	0.00		
47.31	25.31	44	26.06	24.06	4
55.30	38.30	34	37.88	23.38	29
0.00			27.33	16.83	21
0.00			31.50	28.00	7
48.90	37.40	23	0.00		
0.00			34.57	31.57	6
0.00			0.00		
0.00			0.00		
0.00			0.00		
45.46	37.96	15	36.62	31.12	11
45.78	45.78		0.00		
0.00			43.85	25.85	36
0.00			0.00		
37.75	36.75	2	0.00		
41.11	30.61	21	29.50	23.00	13
72.78	59.78	26	61.98	60.48	3
0.00			0.00		

0.00

102.51

PD = **Points Down** = .5 seconds x Points Down

Div. = **Division: O** = **O**ptic; **NO** = **N**on-**O**ptic

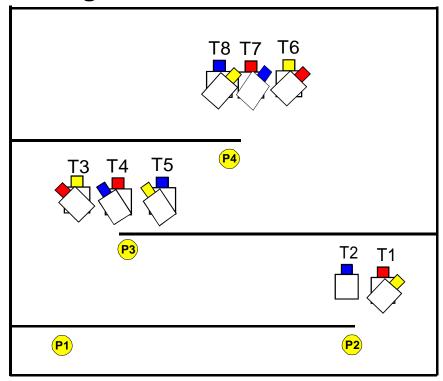
(REV) = Revolver

Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

= Did Not Finish

NS = No Score

Rangemasters "Fun" Shoot Stage B1 - "Shooter's Choice 3"



Round Count: 20 rounds minimum

Unlimited Count (Can make up shots.)

String 1 -

Shooter starts at P1 with 10 Rounds Max in the gun and holstered. The shooter turns over a card to select the Color of the Non-Threat.

At the sound of the buzzer, the shooter advances to P2, draws and engages targets while moving from P2 to P4 with 2 rounds to the Body on the proper color.

***** Use Cover, Slice the Pie.****

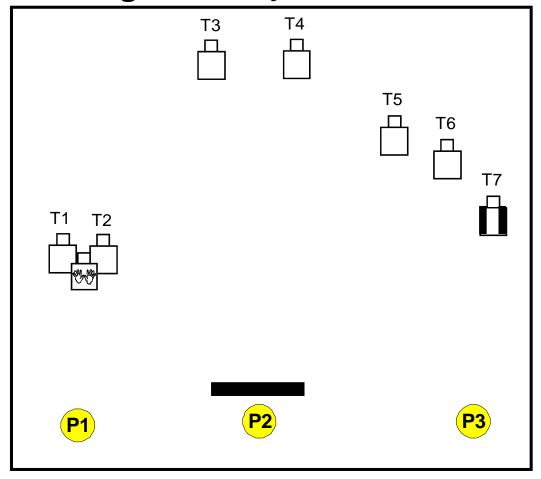
***** Do not break the 180 degree line! *****

Notes:

- 1. A shoot-through on a target into non-threat, is a hit on a non-threat.
- 2. Reload behind cover.
- 3.Do not shoot the walls.

COF by R. Ursulich

Rangemasters "Fun" Shoot Stage 2 - "Bay 2 Shoot Out"



Round Count: String 1 = 19 minimum

String 1 = **19** minimum (**19** rounds min. for the stage.)

Unlimited Count (Can make up shots.)

String 1 -

Shooter starts at P1 -

- At the buzzer, draw, and engage **T1** and **T2** with at least **2 rounds** to the body and **1 round to the head**.
- Move to P2 and engage T3 from the LEFT side of the barricade with at least 2 rounds (body or head), then engage T4 from the RIGHT side of the barricade with at least 2 rounds (body or head), then perform a slide-lock reload or reload-with-retention before moving to P3.
- Move to P3 and engage T5 T7 with at least 2 rounds to the body and 1 round to the head.
- Reload as necessary, but must perform the stated reload before moving to P3.

COF Designed by RDan Phillips

No Stage 3 The Plate Bay was not functional.