	Name	Div./Class	Match Total	Total Points Down	Stage	String 1	PD	Stage 2	String	String 2	PD	Stage 3	String 1	PD	Stage 4	String 1	String 2 F	S D	Stage 5	String 1 PD	Stage 6	String 1 PD	Stage 7	String String 1 2 PD	Stage 8	String 1	String . 2	String 3 PD
Place 1	Terry, Dale	Open	190.81	51	35.44	29.94		22.26	8.85	10.91		21.30	19.30	4	31.04	, 16.75	11.79	-	16.31	14.31 4	23.11	21.61 3	24.28	9.18 10.60 9	17.07	5.26	3.85	2.96 10
2	Terry, Mark	Open	203.13	38	25.95	25.95	0	30.03	10.77	16.26	6	26.90	26.40	1	28.57	15.72	12.85	0	21.22	20.72 1	22.41	22.41 0	27.86	9.26 12.10 13	20.19	4.80	4.17	2.72 17
3	Koski, Steve (Dad)	SSP-EX	204.50	31	27.37	27.37	0	21.87	8.25	12.12	3	25.82	23.82	4	37.65	19.26	15.89	5	18.49	17.99 1	21.82	21.32 1	33.22	11.22 15.00 14	18.26	7.06	5.64	4.06 3
4	Latham, Corey	Open	213.46	21	33.24	29.74	7	29.60	12.22	15.38	4	33.10	32.60	1	37.93	21.44	15.99	1	18.37	17.87 1	21.25	20.75 1	24.35	11.09 13.26 0	15.62	4.34	4.72	3.56 6
5	Ward, Dan	SSP-?	213.82	36	25.98	24.48	3	22.26	9.68	10.58	4	27.23	24.73	5	39.98	19.90	17.08	6	20.69	18.69 4	27.02	26.52 1	30.45	13.55 13.90 6	20.21	6.48	5.84	4.39 7
6	Terry, Wade	Open	218.44	46	23.20	22.20	2	39.96	14.34	16.62	18	25.81	25.31	1	45.20	21.41	18.29 1	1	16.90	16.40 1	19.83	19.83 0	31.02	12.68 15.34 6	16.52	4.37	5.16	3.49 7
7	Lowe, John	CDP-EX	223.77	29	33.85	31.35	5	24.67	10.81	13.36	1	27.12	25.62	3	38.42	19.88	17.54	2	22.18	19.68 5	25.70	25.7 0	31.31	14.21 15.60 3	20.52	5.43	5.58	4.51 10
8	Spicer, Robert	SSP-SS	237.06	72	32.71	26.71	12	21.30	8.61	9.69	6	31.69	27.69	8	45.63	21.04	16.59 1	6	24.98	23.98 2	28.87	24.37 9	33.18	12.82 14.86 11	18.70	6.56	5.07	3.07 8
9	Pres, Peter	Open	240.41	113	36.59	20.59	32	30.72	14.15	8.57	16	32.50	25.50	14	35.11	18.13	15.98	2	21.18	20.68 1	24.45	19.95 9	34.02	12.09 12.43 19	25.84	6.91	5.24	3.69 20
10	Correia, Larry	Open	243.34	79	37.76	33.26	9	27.52	11.02	11.50	10	27.71	24.21	7	42.40	18.86	17.04 1	3	29.68	28.18 3	25.39	24.89 1	31.35	11.34 12.01 16	21.53	3.87	4.25	3.41 20
11	Boyer, Steve	SSP-SS	276.16	62	33.54	33.54	0	26.46	10.61	10.35	11	46.29	42.29	8	43.89	23.74	17.15	6	31.70	29.20 5	32.07	31.07 2	40.44	13.90 16.54 20	21.77	6.62	6.10	4.05 10
12	Beck, Dave	CDP-SS	277.39	45	39.88	39.38	1	32.47	13.47	16.50	5	35.36	32.36	6	45.80	24.27	20.03	3	30.72	30.22 1	32.05	31.55 1	31.08	13.79 16.29 2	30.03	6.41	6.04	4.58 26
13	Brownlee, Mike	SSP-MM	284.73	83	35.39	33.89	3	34.62	13.71	15.41	11	37.11	33.61	7	48.71	24.22	19.49 1	0	32.42	26.92 11	36.71	32.71 8	38.12	13.01 17.61 15	21.65	4.13	4.58	3.94 18
14	Mousley, Roger	Open	295.68	98	38.00	36.50	3	31.60	10.66	14.44	13	37.41	26.41	22	49.61	21.62	25.49	5	30.64	21.14 19	51.09	49.59 3	29.02	12.33 14.19 5	28.31	4.97	5.81	3.53 28
15	Ritter, Judd	Open	307.24	36	40.92	40.42	1	32.72	16.37	14.85	3	39.15	36.15	6	54.27	28.74	24.03	3	43.97	41.47 5	30.05	30.05 0	37.07	17.51 16.06 7	29.09	9.16	8.27	6.16 11
16	Collins, Ken	Open	309.07	39	39.28	37.78		37.23	18.18	17.05	$\vdash$	49.49	46.99	5	55.29	27.76		_	30.76	30.26 1	27.90	27.4 1	44.54	15.03 27.01 5	24.58	5.97	10.04	4.07 9
17	Spicer, Richard	SSP-SS	313.61	127	47.15			31.47		11.98		41.13	29.63	23	53.40	23.97	21.43 1	-	33.82	29.32 9	39.08	33.58 11	38.30	13.54 15.76 18	29.26	6.70		3.31 28
	Phillips, RDan	Open	321.33	101	42.24	37.24		39.25	12.52	19.73		48.64	44.14	9	53.15	25.68		+		32.24 3	30.58	30.58 0	51.11	18.24 17.37 31	22.62	4.51	5.56	3.55 18
19	Koski, Steven (Son)	Open	323.72	35	39.93	39.93	0	32.29	13.08	16.21	-	36.21	34.71	3	58.64	31.16	21.98 1	-		34.73 2	40.85	40.85 0	37.04	16.22 19.32 3	43.03	13.72		8.13 10
	Rees, Jerry	Open	347.98	139	42.16	30.66		37.26	12.27	18.49		57.13	41.63	31	53.33	29.21	22.12	-	-	26.81 14	38.49	38.49 0	52.76	24.92 15.34 25	33.04	7.99	5.59	4.96 29
21	Kirkham, Glade	CDP-MM CDP-SS	355.02 362.24	85 80	52.05	50.55 48.85	3	48.43	20.65	22.78 25.65	-	53.14	50.14 44.09	6	51.01 59.63	25.33 27.44	24.18	_	38.05	34.55 7 30.63 3	40.57 39.36	38.57 4 37.86 3	46.61	13.67 19.44 27 23.37 15.94 19	25.16 36.09	3.48 8.30	5.84 7.98	3.34 25
23	Simpson, Harold  Gilbert, Michael		452.49	139	49.35 52.59	50.09	5	50.78 47.51	24.90	19.11		46.09 64.31	41.81	4	68.78	26.28		+	57.12	50.62 13	78.66	77.66 2	47.38	24.60 20.28 5	36.14	8.57	6.63	10.81 18 5.94 30
24	Kirkham, Devon	Open Open	460.47	66	67.46	52.46		46.91	21.43	22.48	-	59.49	56.49	6	78.07	43.25		+	-	48.48 3	54.83	54.83 0	59.14	22.63 33.51 6	44.59			9.17 5
25	Spurgiesz, Mark	SSP-UC	471.18	319	65.29			53.25	15.72	12.53		54.25	33.25	42	87.07	31.94	26.13	_		33.50 29	60.38	46.88 27	60.76	17.80 18.46 49	42.18	5.31		9.18 42
26	Mallon, Jim	CDP-UC	496.29	213	60.28	56.28		60.67	26.66	22.51	_	70.54		37	81.29	27.58		-		41.10 7	53.08	47.08 12	86.12	21.15 44.97 40	39.71	9.93	7.60	6.18 32
	Ward, Jeffrey	Open	557.01	420	73.06	48.56		58.10	15.10	16.00	$\dashv$	80.28	42.78	75	86.34	21.70	44.14 4	+	52.98	24.98 56	75.37	60.37 30	62.99	14.86 17.63 61	67.89	22.00	11.28	7.61 54
	Terry, Bryan	Open	633.54	255	104.01		39	90.47	36.53	30.94		120.68		49	77.87	29.16		+	-	78.01 21	55.19	47.69 15	63.43		33.38	8.28		5.33 24
	<u> </u>			<u> </u>																				1 1 1				

Notes:

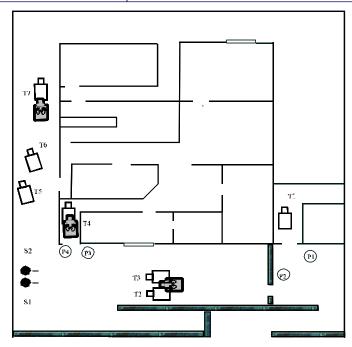
If a Div/Class is marked as "Open", it indicates that the shooter is not currently an IDPA member.

xx Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat or Misses on Steel).

PD = Points Down value is PD x .5 seconds added to the total stage time.

STAGE 1 THE BARN

Shot From Concealment	NO
Scoring Method	VICKERS
Round Count	18 RDS MIN.



### STRING 1 - 18 rounds min.

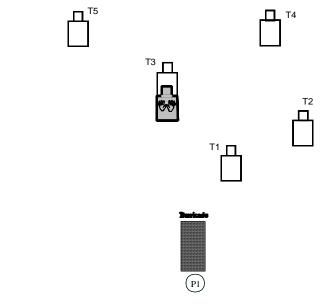
Start at P1. At the sound of the buzzer draw, move to the doorway and engage T1 with 2 rounds. Move to P2 and engage T2,T3,S1 and S2 with 2 rounds each using the wall and doorway as cover. Then move to P3 and engage T4 with 2 rounds. Using the corner of the building as cover (P4),engage T5 thru T7 with 2 rounds each.

#### NOTES:

- 1. ALL NON-SHOOTERS MUST STAY OUT SIDE OF BRICK WALL
- Must use doorways, walls and corners of building for cover while engaging all targets.
- 3. SO'S MUST BE AWARE OF SHOOERS POSITION AT ALL TIMES.

# STAGE 2 THE BACKYARD

Shot From Concealment:	NO
Scoring Method:	LIMITED VICKERS
Round Count:	20 RDS. MAX. 10-10



#### STRING 1 - 10 rounds min.

Start at P1. At the sound of the buzzer ,draw and engage T1 thru T5 with 2 rounds each in **TACTICAL PRIORITY. (FREESTYLE)** 

#### STRING 2 - 10 rounds min.

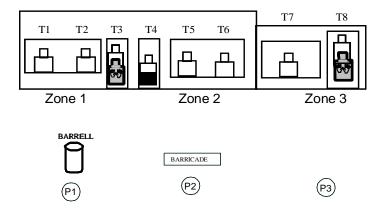
Start at P1. At the sound of the buzzer ,draw and engage T1 thru T5 with 2 rounds each in **TACTICAL PRIORITY**. (STRONG HAND ONLY)

#### NOTES:

- "Tactical priority" refers to the targets being engaged in the order of the threat posed. Basically this is near to far if the targets are all visible at the same time and are more then 2 yards distant from each other.
- Shooter may use either side of barricade. Tactical priority applies no matter what side of barricade is used.

# STAGE 3 CITY LIMITS

Shot From Concealment	NO
Scoring Method	VICKERS
Round Count	16 RDS MIN.



#### STRING 1 - 16 rounds min.

Start at P1. At the sound of buzzer draw, kneel and engage T1 thru T3 with 2 rounds each. Then move to P2 and engage T4 thruT6 with 2 rounds each. Then move to P3 and engage T7 and T8 with 2 rounds each.

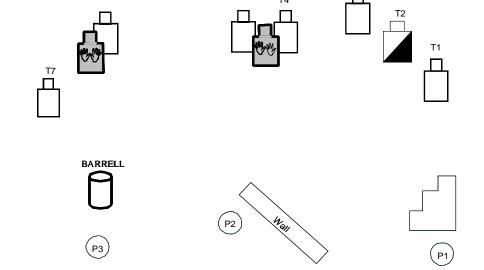
### NOTES:

- 1. Cover must be used at P1, P2 and P3 before engaging each target group.
  - P1= T1 thru T3 in zone 1
  - P2 = T4 thru T6 in zone 2
  - P3 = T7 & T8 in zone 3
- 2. Reload as per I.D.P.A. rules.
- 3. Use either side of barrel or barricade.
- 4. Do not shoot over top of barrel.
- 5. Shooter must slice the pie at all cover positions.

# STAGE 4 THE WALL

Shot From Concealment:	YES
Scoring Method:	LIMITED VICKERS
Round Count:	19 RDS. MIN. 12-7

T5



#### STRING 1 -12 rounds max.

Load gun with 6 rounds max. Start at P1 at sound of buzzer draw and engage T1 thru T3 with 2 rounds each. Reload from slidelock and move to P2. Engage T4 and T5 with 2 rounds each. When complete move to P3 and engage T6 and T7 with 1 round each.

### STRING 2-7 rounds max.

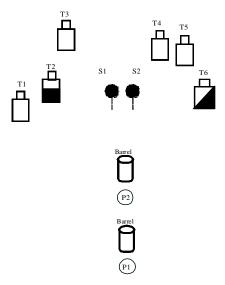
Start at P1 at sound of buzzer draw and engage T1 thru T3 with 1 round to the head. Move to P2 and engage T4 and T5 with 1 round to the head. Then move to P3 and engage T6 and T7 with 1 round to the head.

#### NOTES:

- 1. Must use cover while engaging all targets
- 2. All reloads must be done behind cover as per I.D.P.A. rules

# STAGE 5 THE GULCH

Shot From Concealment:	YES
Scoring Method:	VICKERS
Round Count:	16 rounds min.



#### STRING 1 - 16 rounds min.

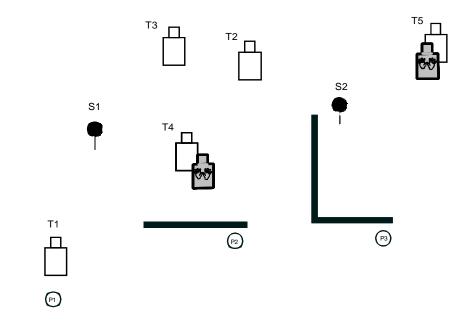
Start at P1. At the sound of buzzer draw, kneel and and engae T1 thru T3 and S1 with 2 rounds each **FROM FROM EITHER SIDE OF THE BARREL as** targets become visable. Then move to P2 and **FROM THE OPPOSITE SIDE OF THE BARREL** engage T4 thru T6 and S2 with 2 rounds each as targets become visable.

#### **NOTES:**

- Must use the barrels for cover. Shooter cannot shoot over the top of barrels.
- 2. Engage all targets as they become visible.

## STAGE 6 CORRAL NO.1

Shot From Concealment:	NO
Scoring Method:	VICKERS
Round Count:	12 RDS. MIN.



#### STRING 1 - 12 rounds min.

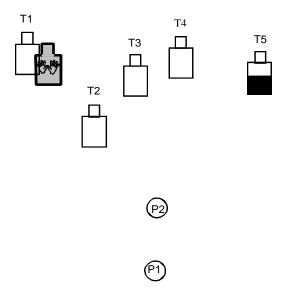
Start at P1 With 2 rounds max. In gun at the sound of the buzzer draw and engage T1 with 2 rounds from **RETENTION**. Reload and engage S1 with 2 rounds while moving to P2. At P2 engage T2 thru T4 with 2 rounds each using the wall for cover (slice the pie). Then move to P3 and engage T5 and S2 with 2 shots each. using the wall for cover (slice the pie).

### NOTES:

1. Must use the wall at P2 and P3 for cover while engaging targets.

## STAGE 7 CORRAL NO. 2

Shot From Concealment:	NO
Scoring Method:	VICKERS
Round Count:	20 RDS MIN. 10-10



#### STRING 1- 10 rounds min.

Start at P1 facing targets with 5 rounds maximum in gun.

At sound of buzzer, draw and engage T1 thru T5 in any order with 1 round each while at P1.

Then, while moving to P2, perform a slide-lock reload.

After reaching P2, re-engage T1 thru T5 in any order with 1 round each.

#### STRING 1- 10 rounds min.

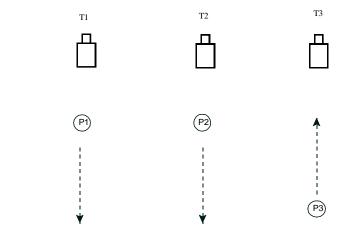
Same as above except strong hand only.

#### NOTES:

 Shooter must continue to use strong hand only after reloading on String 2.

## STAGE 8 CORRAL NO. 3

Shot From Concealment:	YES
Scoring Method:	LIMITED VICKERS
Round Count:	18 RDS. MAX. 6-6-6



STRING 1 - 6 rounds max. SHOT FROM CONCEALMENT
Start at P1. Facing downrange with gun in WEAK HAND AT THE LOW
READY, AND FINGER OFF TRIGGER - SAFETY MAY BE OFF. At the
sound of the buzzer, engage T1 with 6 rounds while moving up range.

#### STRING 2 - 6 rounds max. SHOT FROM CONCEALMENT

Start at P2 with back to the target. At the sound of the buzzer turn draw and engage T2 with 6 rounds while moving up range. (STRONG HAND ONLY)

#### STRING 3 - 6 rounds max. SHOT FROM CONCEALMENT

Start at P3. At the sound of buzzer, draw and engage T3 with 6 rounds while moving downrange. **(FREESTYLE)**