

Range Masters "Fun" Shoot

Results for July 19, 2011

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	String 3	String 4	String 5	String 6	String 7	String 8	PD
1	Olson, Landon	O	62.25	12	26.51	24.01	5	18.48	14.98	7	17.26	1.54	3.13	3.47	1.37	1.52	2.09	1.67	2.47	
2	Majers, Steve	O	63.95	29	29.15	17.65	23	18.08	15.08	6	16.72	2.09	2.36	2.86	2.03	1.60	1.90	2.05	1.83	
3	DeLeeuw, Dave	O	64.94	9	24.86	21.36	7	16.31	15.31	2	23.77	1.68	1.71	3.95	6.07	2.41	2.73	2.52	2.70	
4	Taggart, Dagney	NO	81.59	23	37.68	29.18	17	19.45	16.45	6	24.46	1.49	1.37	2.16	2.27	3.31	1.61	2.86	9.39	
5	Simons, Robert	NO	84.20	18	38.76	31.76	14	24.81	22.81	4	20.63	1.48	1.65	3.17	5.32	2.82	2.55	1.38	2.26	
6	Phillips, R Dan	NO	89.50	16	32.94	27.94	10	32.45	29.45	6	24.11	2.55	2.12	2.10	1.93	2.27	2.38	2.20	8.56	
7	Woodruff, Weston	NO	92.48	33	42.66	29.66	26	27.27	23.77	7	22.55	1.62	1.70	3.88	1.74	7.52	1.90	2.24	1.95	
8	Roark, Howard	NO	93.63	45	41.81	29.31	25	26.70	16.70	20	25.12	1.51	2.43	3.01	1.50	2.95	3.89	7.03	2.80	
9	Van Ausdal, Brian	NO	94.91	47	47.43	30.43	34	22.37	15.87	13	25.11	2.17	2.15	2.05	4.48	4.29	4.30	2.77	2.90	
10	Reese, Howard	O	95.08	19	41.02	37.52	7	31.37	25.37	12	22.69	2.06	2.71	3.28	3.39	2.34	2.88	3.90	2.13	
11	Rees, Jerry	NO	95.61	20	47.96	39.96	16	23.20	21.20	4	24.45	2.98	9.56	1.93	1.89	1.89	2.11	1.99	2.10	
12	Rodriquez, Mike	NO	99.09	28	41.31	36.81	9	38.47	28.97	19	19.31	2.13	2.79	2.25	1.93	2.30	3.05	2.49	2.37	
13	Simons, Jordan	NO	107.89	6	53.45	51.95	3	30.02	28.52	3	24.42	1.92	3.04	3.91	3.55	4.14	3.48	1.80	2.58	
14	Wooley, Evan	NO	110.38	46	50.87	39.37	23	34.59	23.09	23	24.92	2.15	2.71	2.17	4.34	2.48	6.08	2.12	2.87	
15	Scott, Michael	NO	113.17	27	50.98	47.98	6	32.84	22.34	21	29.35	1.86	2.98	3.33	5.83	4.97	1.87	4.19	4.32	
16	Locke, Chris (1)	NO	116.73	23	49.05	44.05	10	37.46	30.96	13	30.22	2.86	2.57	5.46	3.23	4.98	3.19	4.37	3.56	
17	Mecham, Evan	NO	117.67	32	43.29	29.79	27	33.45	30.95	5	40.93	2.62	3.83	3.74	7.63	4.31	5.33	4.01	9.46	
18	Clark, H. David (Rev)	NO	124.32	48	64.68	43.18	43	34.89	32.39	5	24.75	2.43	1.78	1.77	6.60	4.81	1.90	2.23	3.23	
19	Littlefield, Stan	NO	127.42	28	53.53	46.53	14	45.10	38.10	14	28.79	2.73	2.63	3.75	6.66	3.32	3.13	3.27	3.30	
20	Locke, Chris (2)	NO	128.11	35	51.59	46.09	11	40.32	28.32	24	36.20	3.08	3.06	4.12	4.23	3.10	3.10	8.52	6.99	
21	Whitaker, Scott	NO	204.98	51	70.16	50.66	39	48.86	42.86	12	85.96	5.05	9.97	8.90	5.77	7.20	10.35	22.19	16.53	
22	Smith, Travis	NO	215.94	60	121.78	100.28	43	42.80	34.30	17	51.36	4.49	2.96	5.29	4.13	3.32	5.51	9.51	16.15	
23	Whitaker, Ashley	NO	324.18	106	110.19	79.19	62	74.11	52.11	44	139.88	34.24	12.30	12.16	14.92	10.70	9.68	22.60	23.28	
24	Garcia, Scott	NO	NT	110	82.36	60.36	44	77.32	49.32	56	NT	3.32	3.72	8.99	12.76	10.34	6.05	19.78	NT	10
25	Juber, Ken	NO	NT	175	158.83	117.83	82	56.01	29.51	53	NT	3.64	3.34	80.42	37.07	NT	NT	NT	NT	40

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

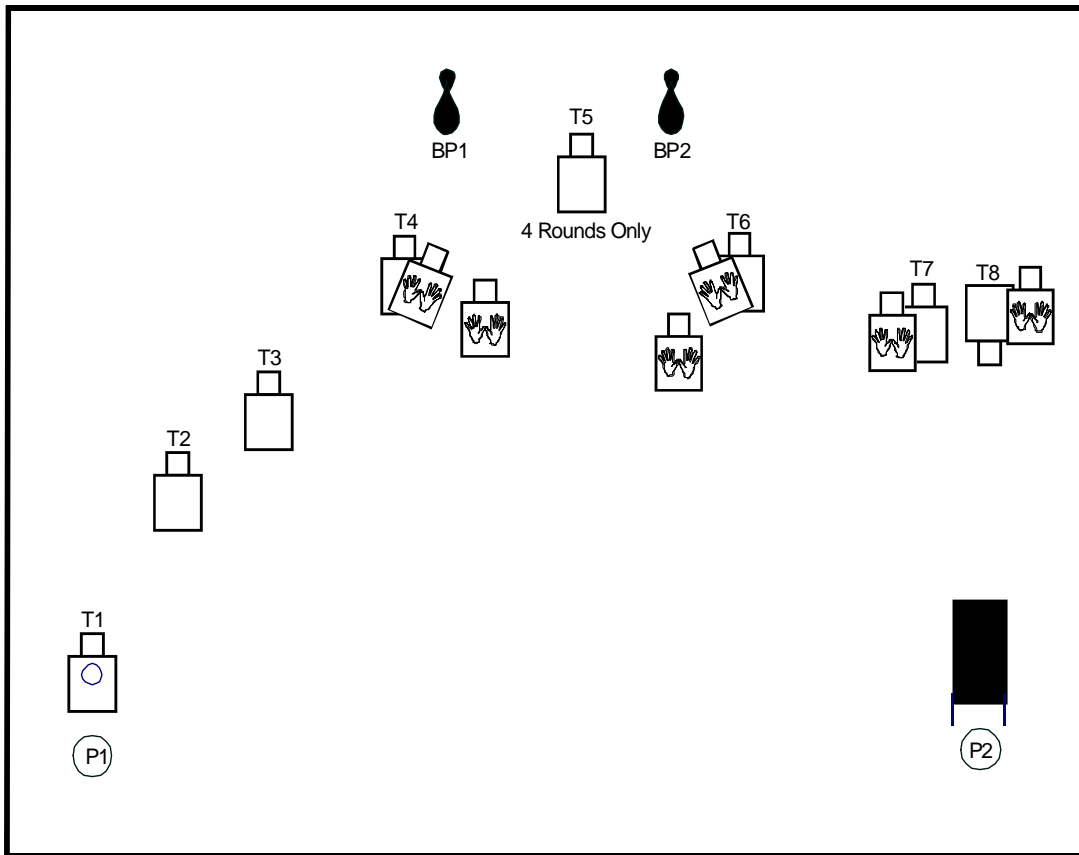
XX Indicates that the Points Down value includes some kind of penalty
(Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Range Masters “Fun” Shoot

Stage 1 - “Hidden From View”



Round Count:
String 1 = **20 minimum**
(**20 rounds for the stage**)

Modified Vickers Count
(Can make up shots **except on T5.**)

String 1 -

Shooter starts fully loaded and holstered at **P1**.

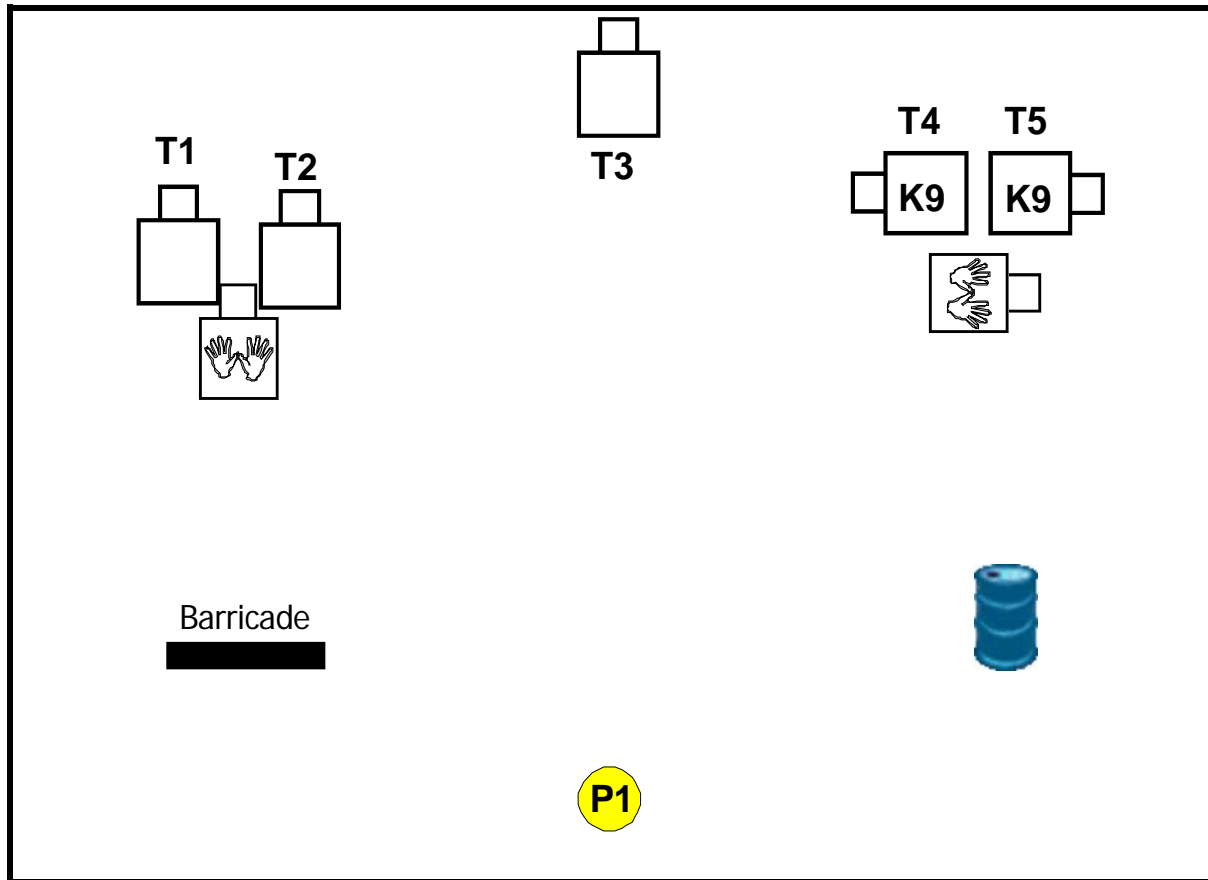
- At the sound of buzzer, draw and engage **T1** with **2 rounds** from **RETENTION**.
- While moving to **P2**, engage (**in any order**) targets **T2, T3, T4** and **T6** with **2 rounds each**; knock over the bowling pins, **BP1** and **BP2**; and engage **T5** with **4 rounds only (Limited Vickers - See Notes)**.
- From cover at **P2**, engage **T7** from the **LEFT SIDE** of the barricade and **T8** from the **RIGHT SIDE** with **2 rounds each**.
- Reload as necessary.

Notes:

1. **DO NOT ENGAGE T7 or T8** until you reach the barricade for cover.
2. **T5 scoring: 4 shots LIMITED VICKERS ONLY**; Center of Mass hits = **-1 second** per hit; Head hits = **-2 seconds per hit**, but **only 2 Head shot hits allowed**.

Range Masters “Fun” Shoot

Stage 2 - “Bad Dogs”



Round Count:

String 1 = **15 Minimum**
(**15 rounds** for the stage)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts fully loaded at **P1**.

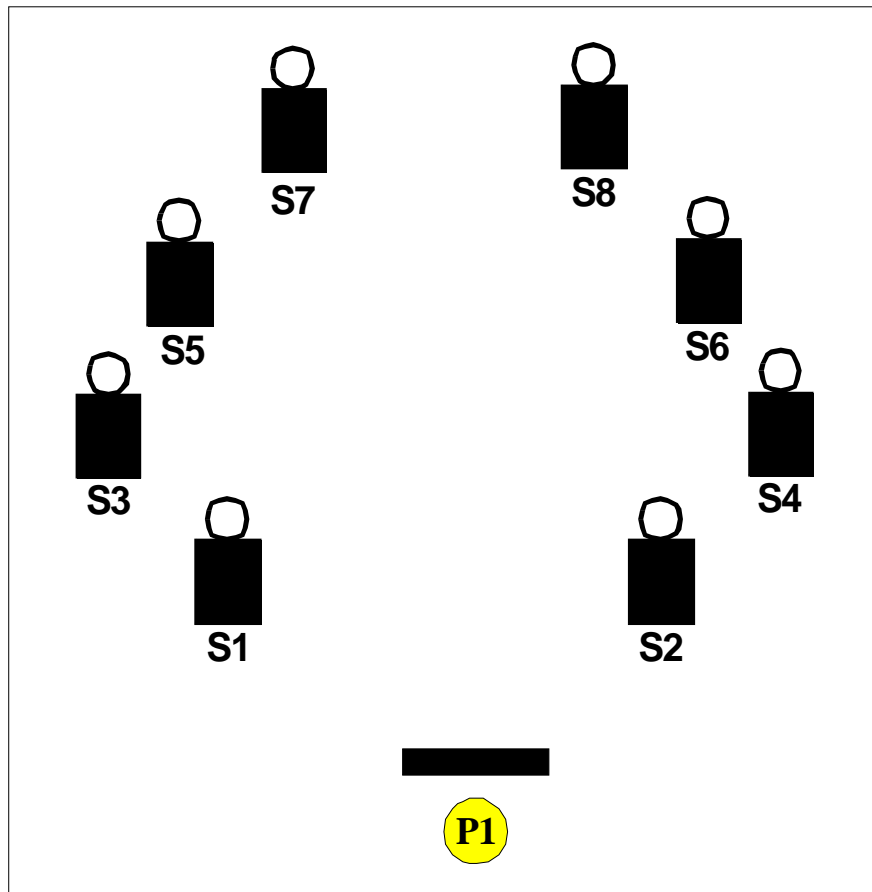
- At the buzzer, draw and move to one of the cover positions.
- From behind cover, engage the appropriate set of targets (**T1** and **T2** or **T4** and **T5**) with **3 rounds** each.
- **While moving to the other cover position**, engage **T3** with **3 rounds**.
- **After reaching the cover position**, engage the remaining set of targets with **3 rounds** each.
- Reload as necessary.

Notes:

1. All **targets must be engaged from behind cover**, except **T3** which is engaged while moving between the cover positions.
2. All **reloads must be performed from behind cover**.

Range Masters “Fun” Shoot

Stage 3 - “Draw”



Round Count:

String 1- 8 = 1 minimum
(8 rounds for the stage)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts fully loaded at **P1**. (Shooter cannot Top Off between Strings.)

- At the sound of the buzzer, draw and **knock down** one plate (**S1** thru **S8**) (**any order**).
- Reload as necessary.

String 2 - 8

Repeat String 1 with remaining plates.

Notes:

1. A solid hit on any of the plates will count as a knock down.
2. Any plate not knocked down will count as a 5-second Miss-On-Steel penalty.
3. Any shooter firing from the low ready will receive 4 procedurals to even up the scoring.