

# Range Masters "Fun" Shoot

Results for March 20, 2007

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Young, Ren	52.56	4	19.78	19.78	0	18.63	8.02	8.61	4	14.15	6.50	7.65	0
2	Collins, Ken	57.40	16	20.25	19.75	1	24.10	7.33	9.27	15	13.05	7.23	5.82	0
3	Majers, Steve	63.77	7	23.90	23.90	0	24.30	10.91	12.39	2	15.57	7.18	5.89	5
4	Olson, Landon	77.60	9	24.58	24.58	0	32.15	12.68	14.97	9	20.87	11.41	9.46	0
5	Gustaveson, Michael (4)	79.50	10	29.70	29.70	0	31.49	18.62	10.37	5	18.31	9.81	6.00	5
6	Ingram, Jeb	79.95	14	26.69	24.69	4	35.77	18.64	12.63	9	17.49	8.83	8.16	1
7	Collins, Ken (Rev)	86.29	10	34.01	33.51	1	28.84	16.38	10.46	4	23.44	15.17	5.77	5
8	Phillips, RDan	87.10	38	27.12	25.62	3	41.17	10.70	15.47	30	18.81	9.85	6.46	5
9	Rodriquez, Mike	90.68	33	31.84	25.84	12	38.32	14.27	14.05	20	20.52	12.93	7.09	1
10	Scott, Michael Sr.	94.37	24	39.50	38.50	2	33.89	13.32	10.07	21	20.98	10.15	10.33	1
11	Griggs, David	97.58	19	39.78	39.78	0	38.08	17.47	14.11	13	19.72	9.72	7.00	6
12	Scott, Alan	99.43	17	35.50	30.00	11	30.07	12.31	14.76	6	33.86	22.40	11.46	0
13	Johnson, Keith	99.78	31	26.91	25.91	2	36.31	12.52	12.79	22	36.56	24.39	8.67	7
14	Gustaveson, Michael (5)	100.30	6	42.06	41.56	1	33.45	21.97	11.48	0	24.79	13.22	9.07	5
15	Rees, Jerry (Rev)	100.30	48	28.08	19.08	18	39.26	15.90	10.86	25	32.96	15.77	14.69	5
16	Everson, Bret	101.36	18	42.29	40.79	3	33.94	12.30	18.14	7	25.13	12.18	8.95	8
17	Johnson, Kim	105.82	25	41.03	39.03	4	37.67	13.91	13.26	21	27.12	16.96	10.16	0
18	Nageotte, Jim	108.49	18	46.59	40.09	13	34.17	14.40	17.27	5	27.73	16.13	11.60	0
19	Griggs, Jim	108.81	4	46.08	45.08	2	38.05	20.45	16.60	2	24.68	11.63	13.05	0
20	Mallon, Jim	112.75	55	33.58	30.08	7	44.59	14.22	12.37	36	34.58	16.63	11.95	12
21	Dallin, Paul	112.83	17	38.65	37.15	3	44.64	16.55	24.09	8	29.54	9.67	16.87	6
22	Robertson, Dennis	120.39	12	47.96	46.46	3	41.01	22.96	15.05	6	31.42	17.64	12.28	3
23	Majers, Steve Jr. (.22)	125.47	28	32.95	28.45	9	61.98	25.74	30.24	12	30.54	16.41	10.63	7
24	Clark, David (Rev)	129.54	9	54.40	54.40	0	37.64	20.22	12.92	9	37.50	19.32	18.18	0
25	Loveless, Doug (Rev)	134.77	35	65.37	61.37	8	36.79	15.18	13.61	16	32.61	19.97	7.14	11
26	Gwynn, Austin	136.18	60	56.37	50.87	11	47.25	14.42	13.83	38	32.56	16.05	11.01	11
27	Easton, Travis	136.63	56	56.68	46.68	20	35.01	11.68	10.83	25	44.94	31.18	8.26	11
28	Luck, Jeff	136.75	19	40.86	34.36	13	42.44	19.11	20.83	5	53.45	42.72	10.23	1
29	Dalton, Dell	149.82	62	49.16	47.66	3	73.43	33.93	15.00	49	27.23	12.61	9.62	10
30	Antry, Pat	171.40	49	45.86	43.86	4	60.66	22.90	15.26	45	64.88	54.17	10.71	0
31	Armstrong, Tracy	177.92	43	69.91	65.91	8	65.38	29.76	21.62	28	42.63	20.39	18.74	7
32	Waldo, Ralph	194.36	27	44.18	41.68	5	55.04	24.68	24.36	12	95.14	70.85	19.29	10
33	Anderson, Daniel	197.15	47	85.36	79.86	11	52.53	23.10	14.93	29	59.26	44.47	11.29	7
34	Harston, Will	262.82	45	70.90	66.40	9	159.39	65.56	76.83	34	32.53	18.79	12.74	2

## Notes:

**PD** = Points Down = .5 seconds x Points Down

**XX** Indicates that the Points Down value includes some kind of penalty  
(Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

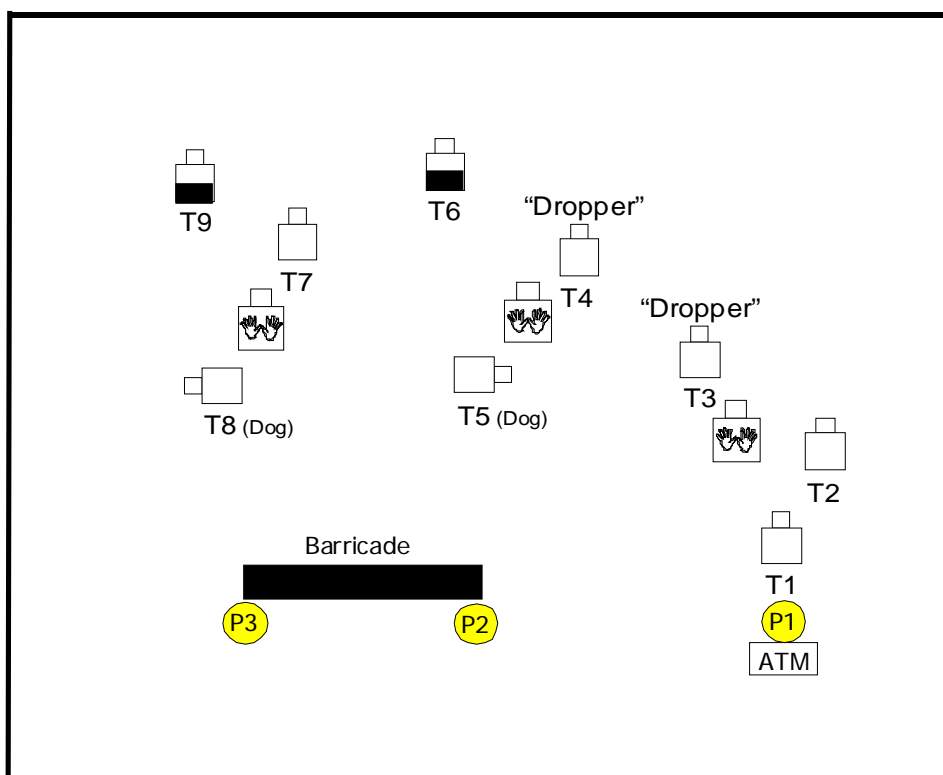
**DNF** = Did Not Finish

**NS** = No Score

(Rev) = Revolver

# Range Masters “Fun” Shoot

## Stage 1 - “Cash Droppers”



### Round Count:

String 1 = **18 minimum**  
(**18 rounds** for the stage)

### Vickers Count

(Can make up shots)

### Scoring:

Targets are only scored  
after the shooter has  
completed all strings.

### String 1:

Shooter starts fully loaded and holstered at **P1**, with back to the targets and hands on the ATM.

- At the buzzer, **turn**, draw, and engage **T1 with 2 rounds from retention**.
- Then, **also from P1**, engage **T2 with 2 rounds** (body or head), then **T3 ("Dropper") until dropped**.
- Move to position **P2** and, **with proper use of cover**, engage **T4 ("Dropper") until dropped**, then **T5 and T6 with 2 rounds each** (body or head).
- Move to position **P3** and, **with proper use of cover**, engage targets **T7 thru T9 with 2 rounds each** (body or head).
- Reload as necessary (utilizing cover whenever possible).

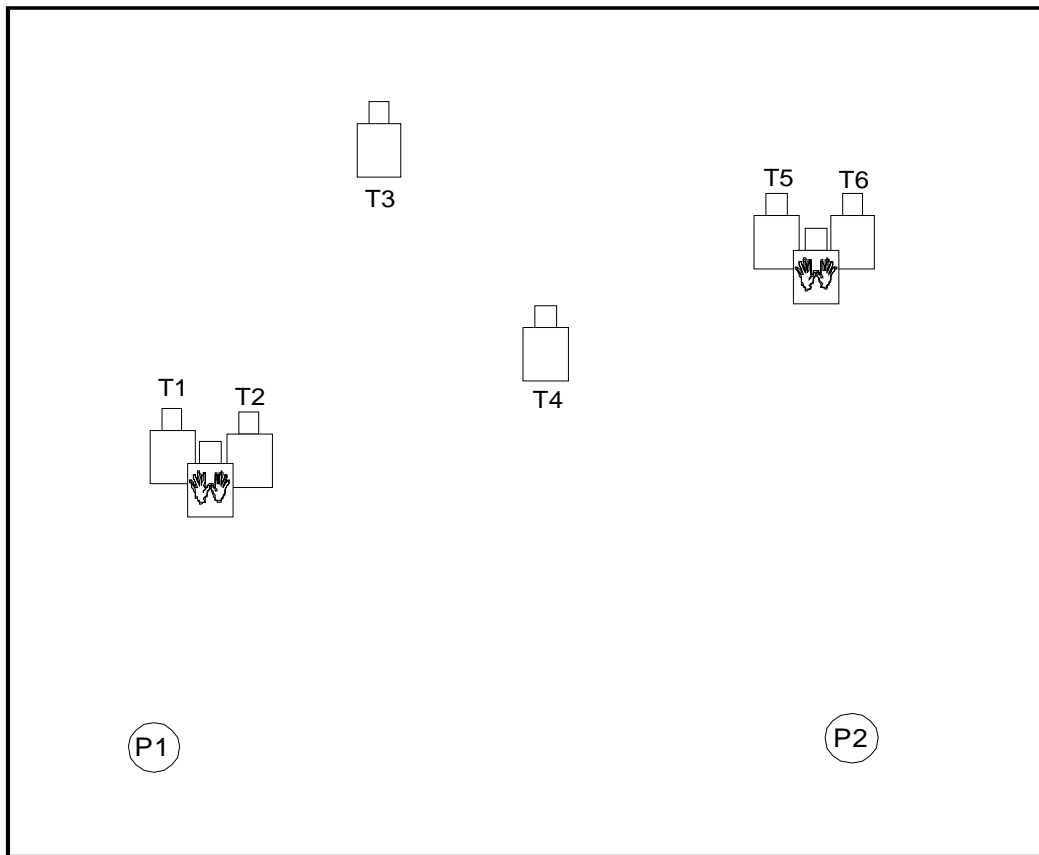
### Notes:

1. **Do Not Shoot** the next series of targets **until you reach the next shooting position**.
2. **"Droppers"** (T3 and T4) must drop or a **"Misses on Steel"** penalty will be assessed.
3. **T5 and T8** simulate dogs and are low to the ground.
4. **"Slice-the-Pie"** method should be used from **P2 and P3**.
5. Be aware of muzzle position when transitioning from **P2 to P3**.

COF designed by "Red" Redford

# Range Masters “Fun” Shoot

## Stage 2 - “One Part at a Time”



**Round Count:**  
**String 1 = 12 Rounds Min.**  
**String 2 = 6 Rounds Min.**  
**(18 Rounds Min. for the Stage)**

**Vickers Count**  
**(Can make up shots)**

### **String 1 :**

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, engage **T1** thru **T6** with **2 shots to the TORSO ONLY** while moving to **P2**.
- Reload as necessary.

### **String 2 :**

Shooter starts at **P2**.

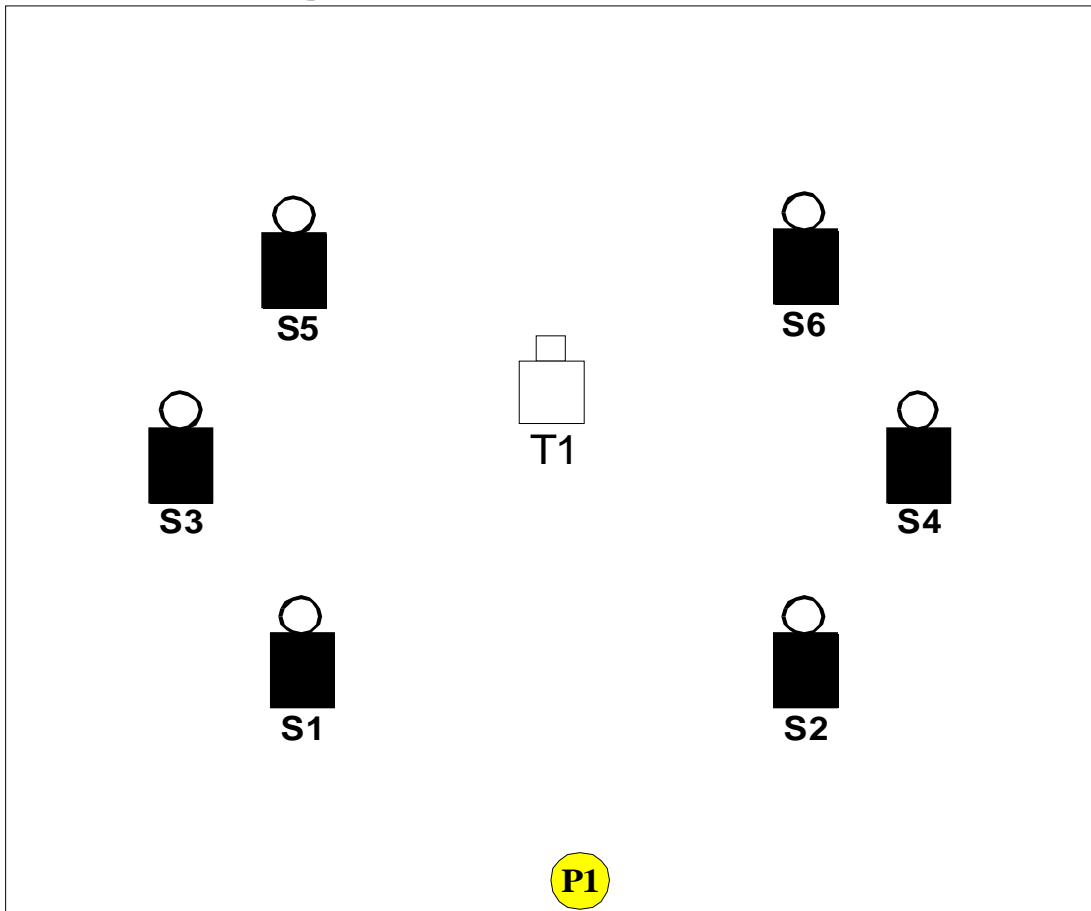
- At the sound of the buzzer, engage **T6** thru **T1** with **1 shot to the HEAD ONLY** while moving to **P1**.
- Reload as necessary.

### **Notes:**

1. Shooter must **be aware of muzzle position** when moving from **P2 to P1** and be sure not to break the 180 line.

# Range Masters “Fun” Shoot

## Stage 3 - “Six Plus Two”



### Round Count:

String 1 = 8 minimum  
String 2 = 6 minimum  
(14 rounds for the Stage.)

### Vickers Count

(Can make up shots)

### String 1 -

Shooter starts at **P1** with **no more than 11 rounds in the gun**.

- At the sound of the buzzer, draw and engage **all steel plates (S1 thru S6) in any order** and then **T1** with **1 torso** and **1 head shot**.

### String 2 -

Shooter starts the **same as in Stage 1**.

- At the sound of the buzzer, draw and engage **S1 thru S4 in any order** and then **T1** with **1 torso** and **1 head shot**.

### Notes:

1. A solid hit on any of the plates will count as a hit.
2. Any missed plate will count as a 5-second penalty.