

Range Masters "Fun" Shoot

Results for November 21, 2006

Place	Name (Note)	Total		Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	String 3	String 4	PD
		Shoot Total	Points Down													
1	Terry, Mark (Rev)	77.06	7	37.32	36.82	1	33.25	19.44	10.81	6	6.49	1.69	1.66	1.65	1.49	0
2	Young, Ren	85.61	21	32.76	28.76	8	39.06	20.69	11.87	13	13.79	2.85	2.88	6.14	1.92	0
3	Collins, Ken	93.28	14	33.33	31.33	4	48.78	22.50	21.28	10	11.17	2.37	2.29	3.77	2.74	0
4	Rodriquez, Mike	101.53	28	43.25	34.25	18	48.27	24.06	19.21	10	10.01	2.12	3.89	2.57	1.43	0
5	DeLeeuw, Dave	108.04	49	49.97	33.47	33	46.29	22.19	16.10	16	11.78	2.19	2.66	5.38	1.55	0
6	Scott, Alan	108.36	32	43.16	38.66	9	48.41	21.56	15.35	23	16.79	3.25	4.32	4.55	4.67	0
7	Olson, Landon	112.42	18	46.01	41.01	10	44.62	25.10	15.52	8	21.79	4.11	4.85	3.32	9.51	0
8	Majers, Steve	112.67	26	42.86	35.36	15	48.96	27.35	16.11	11	20.85	9.72	3.72	5.53	1.88	0
9	Stone, Scott	118.16	45	45.41	38.41	14	51.52	26.03	9.99	31	21.23	4.77	8.66	5.48	2.32	0
10	Mortenson, Bryan	118.30	36	33.84	27.34	13	45.18	25.56	13.12	13	39.28	2.03	2.66	11.97	17.62	10
11	Redford, "Red"	118.59	16	50.37	48.87	3	53.24	28.39	18.35	13	14.98	2.84	4.57	5.68	1.89	0
12	Spensko, Chance	122.97	31	47.41	43.91	7	48.29	23.09	13.20	24	27.27	4.79	8.49	10.93	3.06	0
13	Huff, Blake	123.23	35	43.92	38.42	11	58.42	19.53	26.89	24	20.89	5.39	6.27	4.50	4.73	0
14	Phillips, RDan	124.28	33	49.45	43.45	12	54.28	25.58	18.20	21	20.55	4.04	6.12	7.67	2.72	0
15	Clark, David	124.59	11	48.85	45.85	6	55.94	34.37	19.07	5	19.80	5.36	3.62	8.75	2.07	0
16	Smith, Bruce	136.07	7	55.82	55.32	1	53.37	31.45	18.92	6	26.88	4.22	11.33	4.04	7.29	0
17	Gustaveson, Mike	136.54	29	58.76	50.26	17	57.96	32.12	19.84	12	19.82	2.62	6.92	6.81	3.47	0
18	Spensko, Shane	141.47	44	43.70	37.20	13	60.10	25.75	18.85	31	37.67	16.93	11.53	6.42	2.79	0
19	Rees, Jerry	141.94	56	59.73	47.23	25	58.02	22.55	19.97	31	24.19	7.38	5.22	6.19	5.40	0
20	Scott, Michael Sr.	147.80	59	59.14	46.14	26	57.03	25.95	14.58	33	31.63	4.22	10.17	11.36	5.88	0
21	Nageotte, Jim	154.59	51	65.65	56.65	18	65.76	32.74	16.52	33	23.18	6.54	6.84	4.72	5.08	0
22	Olson, Rhett	156.05	39	65.44	56.94	17	70.44	35.88	23.56	22	20.17	4.88	7.21	5.96	2.12	0
23	Johnson, Keith	157.89	22	53.98	52.48	3	71.05	37.78	23.77	19	32.86	3.94	4.64	5.90	18.38	0
24	Henry, Scott	162.65	12	65.17	63.67	3	66.58	40.88	21.20	9	30.90	6.34	4.98	16.48	3.10	0
25	Mauzy, Mark (Rev)	166.99	40	67.14	58.14	18	66.52	38.99	16.53	22	33.33	12.45	4.24	4.23	12.41	0
26	Watson, Ken	170.89	28	72.39	67.89	9	65.57	34.38	21.69	19	32.93	4.75	4.41	9.99	13.78	0
27	Majers, Steve Jr. (.22)	171.56	60	66.91	56.41	21	70.88	29.90	21.48	39	33.77	4.67	12.19	12.61	4.30	0
28	Goddard, Matt	174.81	59	72.51	60.51	24	78.31	43.82	16.99	35	23.99	4.88	5.97	6.45	6.69	0
29	Hunt, Hollis	200.00	57	88.61	72.61	32	72.06	36.92	22.64	25	39.33	11.47	6.09	6.69	15.08	0
30	Robinson, Trevor	207.05	38	58.95	53.45	11	71.76	31.46	26.80	27	76.34	7.15	13.46	36.68	19.05	0
31	Goddard, Cole	229.09	53	49.69	42.19	15	59.85	25.90	14.95	38	119.55	33.76	7.35	62.18	16.26	0
32	Kemp, Tony	241.50	44	77.84	71.84	12	88.69	28.85	43.84	32	74.97	15.66	7.71	43.44	8.16	0
33	Fabela, Ethan	249.08	69	80.90	63.90	34	81.61	36.36	27.75	35	86.57	6.71	5.64	38.81	35.41	0
34	Nelson, Stephanie	389.55	57	97.00	91.00	12	138.72	75.85	40.37	45	153.83	21.26	31.09	68.13	33.35	0

Notes:

- Remember, the "Fun" Shoot is held on the 1st Wednesday and 3rd Tuesday of each month (6:30 p.m.) at Range Masters.
- You can use ANY handgun you want, as long as it can be safely drawn from a strong-side holster.
- IDPA format and scoring.

PD = Points Down = .5 seconds x Points Down

XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

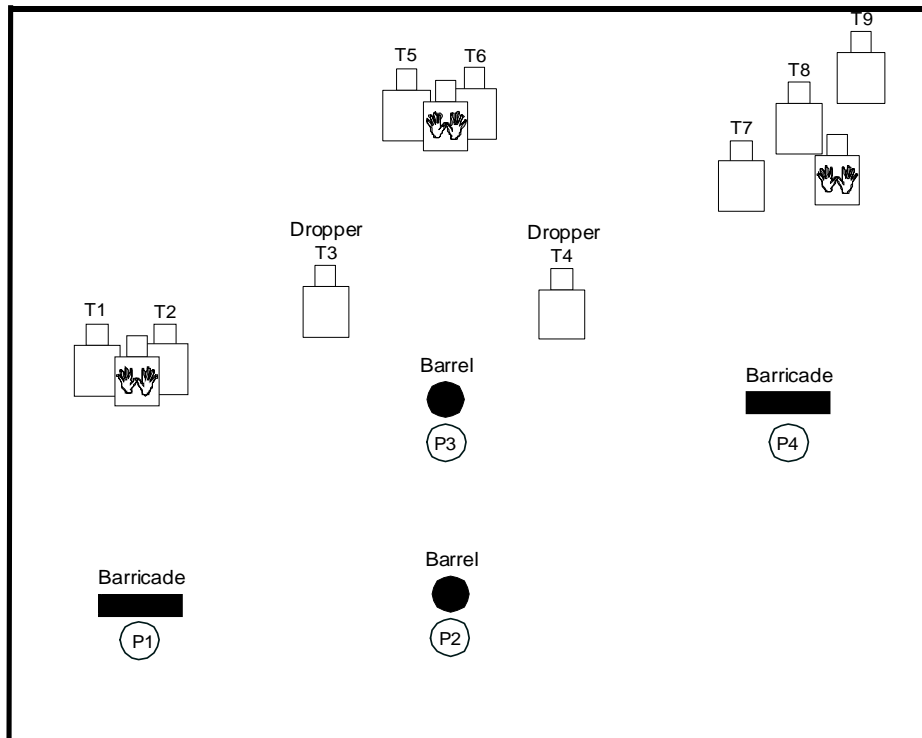
(Rev) = Revolver

DNF = Did Not Finish

NT = No Time was entered.

Range Masters “Fun” Shoot

Stage 1 - “Use That Cover”



Round Count:
String 1 = **18 minimum**
(18 rounds for the stage)

Vickers Count
(Can make up shots)

String 1:

Shooter starts at **P1** with **fully loaded gun**.

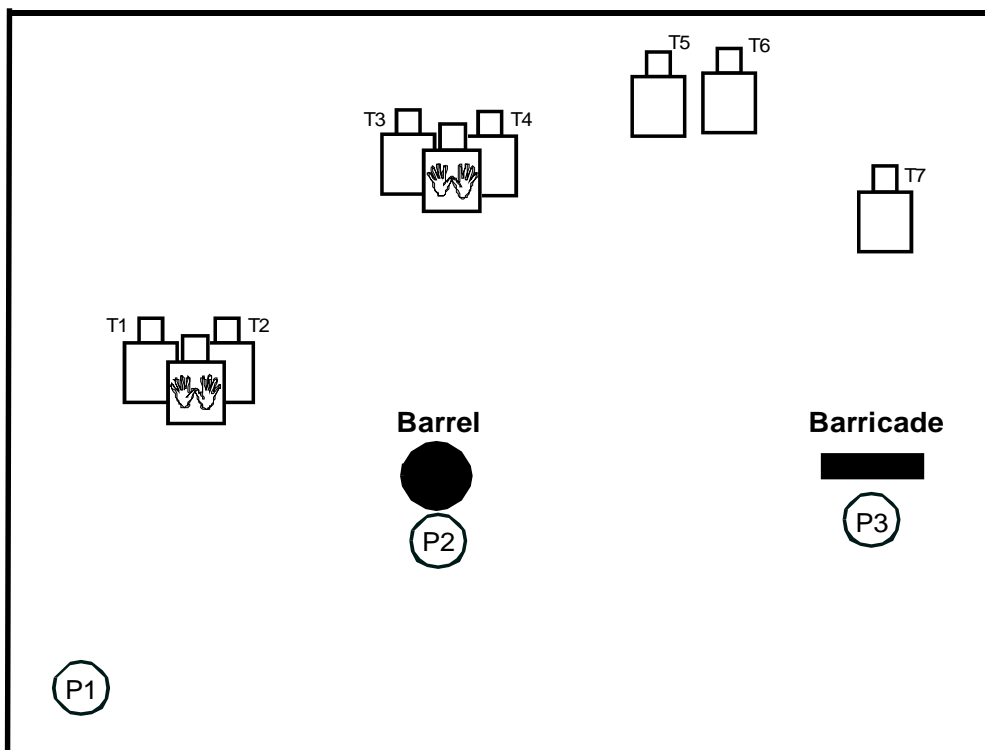
- At the sound of buzzer, draw and engage **T1** with **2 rounds** to the **body from the left side of the barricade**, then engage **T2** with **2 rounds** to the **body from the right side of the barricade**.
- **Move to P2** and engage **T3** (Dropper) **until neutralized** (drops away) from the **left side of the barrel**, then **T4** (Dropper) **until neutralized** from the right side of the barrel.
- Move to **P3**, and engage **T5** with **2 rounds to the torso** and **1 round to the head** from the **left side of the barrel**, then engage **T6** with **2 rounds to the torso** and **1 round to the head** from the **right side of the barrel**.
- **Move to P4** and engage **T7 thru T9** from **either side of the barricade** with **2 rounds to the body**.
- Reload from cover as necessary.

Notes:

1. Proper left/right sequences must be followed.
2. Proper use of cover should be used at all positions.
3. Shooter must not shoot over barrels at **P2** and **P3**.
4. At **P4**, properly engage all targets using the Slice-the-Pie technique.

Range Masters “Fun” Shoot

Stage 2 “Backyard Surprise”



Round Count:

String 1 = **14 Maximum**
 String 2 = **10 Maximum**
 (24 rounds for the stage)

Limited Vickers Count (Cannot make up shots)

Scoring:

Targets are only scored
 after the shooter has
 completed all strings.

String 1 -

Shooter starts at **P1** with **no more than 10 rounds in the gun**.

- At the buzzer, draw, and **while moving to P2**, engage **T1 and T2** with **2 rounds each** (body or head).
- When shooter reaches **P2**, engage **T3 and T4** with **1 round to the torso and 1 round to the head** from **either side of the barrel**.
- Perform a **Reload with Retention** and, **while moving to P3**, engage **T5 and T6** with **2 rounds each** (body or head).
- **After reaching P3**, use **either side of the barricade** and engage **T7** with **1 round to the torso and 1 round to the head**.
- Reload as necessary.

String 2 -

Shooter starts fully loaded at **P3**.

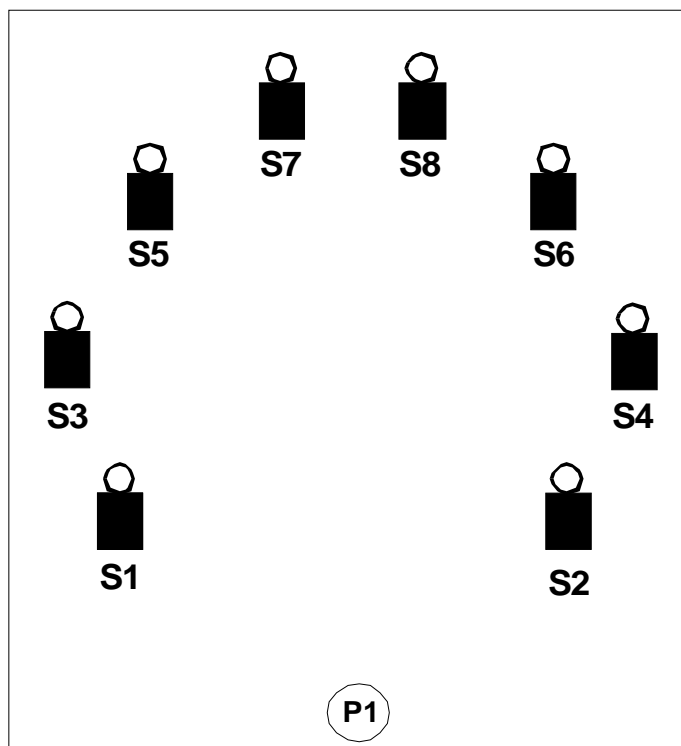
- At the buzzer, use either side of the barricade for cover and engage **T7, T6 and T5** with **2 rounds each** to the **torso only**.
- Perform a **Reload with Retention** and advance to **P2**.
- At **P2** (using **either side of the barrel**), engage **T3 and T4** with **2 rounds each** to the **torso only**.

Notes:

- 1 - Shooter **must be moving** while engaging **T1 and T2** and **T5 and T6** on **String 1**.
- 2 - Proper cover should be used at the barrel and barricade - no shooting over the barrel.

Range Masters “Fun” Shoot

Stage 3 - “Low Light Practice”



Round Count:

String 1 = 2 rds min.
String 2 = 2 rds min.
String 3 = 2 rds min.
String 4 = 2 rds min.
(8 rounds for the stage)

Vickers Count

Can make up shots)

String 1 - Shooter starts fully loaded at **P1** with gun and Tach Light (if used) at the **Low Ready**.

- At the sound of the buzzer, **engage S1** and **S2** until knocked down.
- Reload as necessary.

String 2 - Same as Stage 1.

- At the sound of the buzzer, **engage S3** and **S4** until knocked down.
- Reload as necessary.

String 3 - Same as Stage 1.

- At the sound of the buzzer, **engage S5** and **S6** until knocked down.
- Reload as necessary.

String 4 - Same as Stage 1.

- At the sound of the buzzer, **engage S7** and **S8** until knocked down.
- Reload as necessary.

Notes -

1. Plates not knocked down will receive a 5-second penalty.