

Rangemasters Handgun "Fun" Shoot Results - August 18, 2015

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	String 2	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	PD
1	Gull, Joe	NO	70.89	24	21.48	13.87	3.61	8	15.52	12.52	6	33.89	11.46	17.43	10
2	DeLeeuw, Dave	O	77.60	27	21.59	11.53	3.56	13	13.36	11.36	4	42.65	19.86	17.79	10
3	Armstrong, Jeremiah	NO	79.88	14	23.44	15.62	4.32	7	21.31	17.81	7	35.13	20.79	14.34	
4	Soper, Mitchell	NO	80.50	15	21.34	12.30	3.04	12	18.21	16.71	3	40.95	25.21	15.74	
5	Redford, Red	NO	85.29	7	23.58	16.40	4.68	5	19.89	18.89	2	41.82	16.66	25.16	
6	Soper, Mitchell	NO	88.55	37	24.22	8.33	2.89	26	23.09	17.59	11	41.24	16.78	24.46	
7	Rodriquez, Mike	NO	97.66	25	28.57	18.29	5.78	9	23.17	20.17	6	45.92	20.88	20.04	10
8	Phillips, R Dan	NO	99.75	55	22.54	15.25	3.29	8	21.17	17.67	7	56.04	14.86	21.18	40
9	Reese, Howard	NO	102.62	14	29.74	19.28	5.96	9	24.51	22.01	5	48.37	15.97	32.40	
10	Jeffs, Randall	NO	103.93	24	31.29	24.36	5.43	3	28.69	18.19	21	43.95	18.81	25.14	
11	Scott, Alan (Rev)	O	115.00	12	29.43	21.87	4.06	7	38.30	35.80	5	47.27	23.76	23.51	
12	Jolly, Jenn	NO	118.05	62	42.84	14.54	5.80	45	29.78	21.28	17	45.43	15.17	30.26	
13	Scott, Mike	NO	120.65	45	32.50	22.40	3.10	14	46.27	30.77	31	41.88	25.79	16.09	
14	Rigby, Scott	NO	127.17	38	44.98	26.80	7.18	22	33.55	25.55	16	48.64	21.88	26.76	
15	Davis, Keith (Rev)	O	128.54	41	34.52	21.83	4.69	16	40.46	27.96	25	53.56	29.93	23.63	
16	Jeffs, Randall (Rev)	NO	136.75	27	43.94	27.33	11.61	10	40.73	32.23	17	52.08	33.28	18.80	
17	Jolly, Jenn (Rev)	NO	138.37	23	45.26	23.92	13.34	16	36.42	32.92	7	56.69	36.18	20.51	
18	Roper, Jeff (#1)	NO	141.87	34	43.56	31.23	5.33	14	39.48	34.48	10	58.83	31.86	21.97	10
19	John, Calvin (#1)	NO	151.59	46	30.73	20.32	4.91	11	41.07	23.57	35	79.79	39.95	39.84	
20	Roper, Jeff (#2)	NO	158.17	30	32.97	23.02	4.45	11	40.02	30.52	19	85.18	55.00	30.18	
21	Waldo, Ralph	NO	167.99	33	44.23	30.61	4.62	18	34.26	26.76	15	89.50	50.70	38.80	
22	Sandgren, Max	NO	182.77	46	65.01	53.34	7.67	8	45.54	31.54	28	72.22	45.64	21.58	10
23	Andrus, Max	NO	212.65	63	58.60	26.67	6.93	50	53.97	47.47	13	100.08	51.10	48.98	
24	Rigby, Koy	NO	220.75	69	67.85	43.83	11.52	25	52.56	30.56	44	100.34	51.80	48.54	
25	Davis, Keith	NO	222.73	53	42.62	28.28	4.34	20	33.39	26.89	13	146.72	65.29	71.43	20
26	Soper, Trenton (.22)	NO	505.93	13	124.40	107.52	13.38	7	74.68	71.68	6	306.85	133.26	173.59	
27	John, Calvin (#2)	NO	NS	34	26.61	16.91	4.70	10	NS	NT	24	66.86	15.07	51.79	

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: **O** = Optic; **NO** = Non-Optic

(Rev) = Revolver

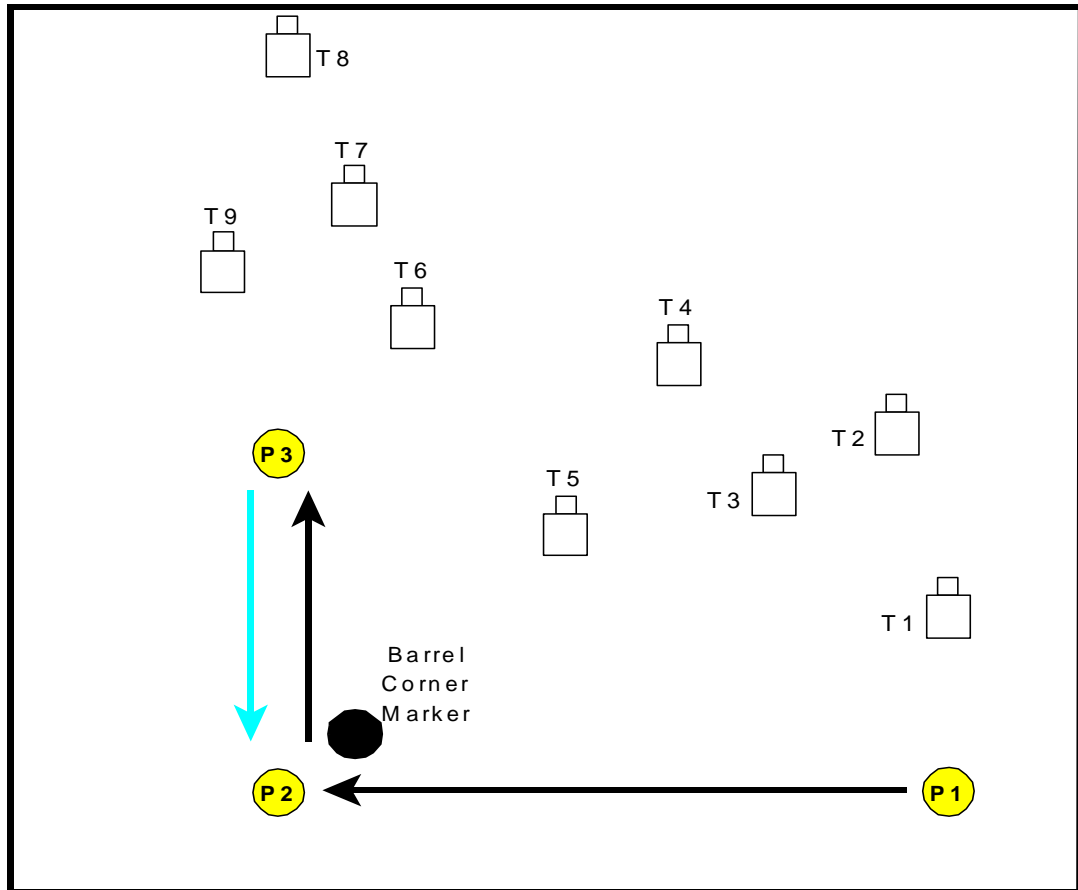
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “Always On The Move”



Round Count:

String 1 = **18** minimum

String 2 = **8** minimum

(**26** rounds minimum for the stage)

Vickers Count

(**Can** make up shots.)

String 1 - Shooter starts at **P1** with his **back to the targets** -

- At the buzzer, turn, draw, and engage targets **T1 thru T5** with **at least 2 rounds each while moving to P2**.
- **After reaching P2**, engage targets **T6 thru T9** with **at least 2 rounds each while moving to P3**.

String 2 - Shooter starts at **P3** with his **back to the targets** -

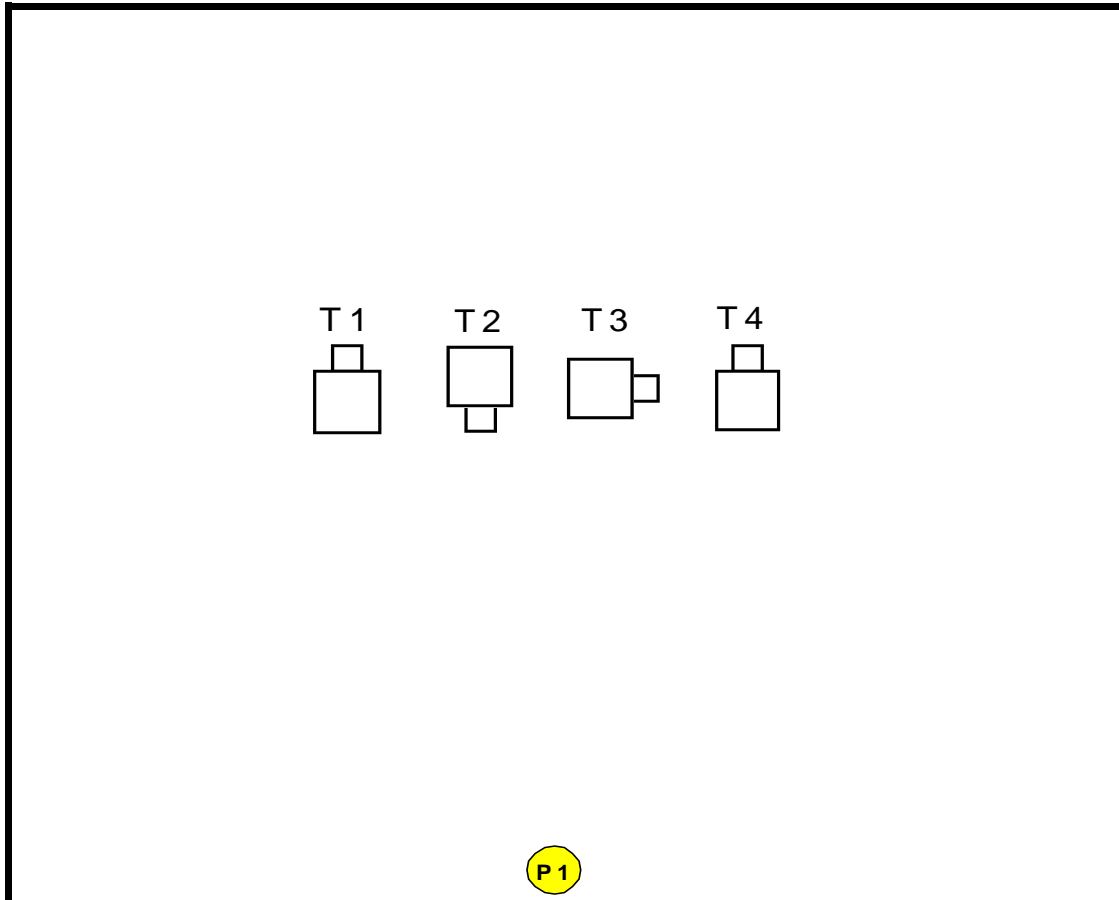
- At the buzzer, turn, draw, and engage targets **T6 thru T9** with **at least 2 rounds each while moving backwards to P2**.

Notes:

1. Shooter must not engage **T6 thru T9** until they have reached **P2**.
2. Reload as necessary during all strings.

Rangemasters “Fun” Shoot

Stage 2 - “The Drill”



Round Count

20 rounds.

Limited

(Can Not make up shots)

String 1 -

Shooter starts at **P1** fully loaded and holstered.

- At the sound of the buzzer, draw and engage **T1** thru **T4** with **3 rounds** to the **TORSO** in **TACTICAL SEQUENCE**, then re-engage **T1** thru **T4** with **2 rounds** to the **HEAD**, in **TACTICAL SEQUENCE**.

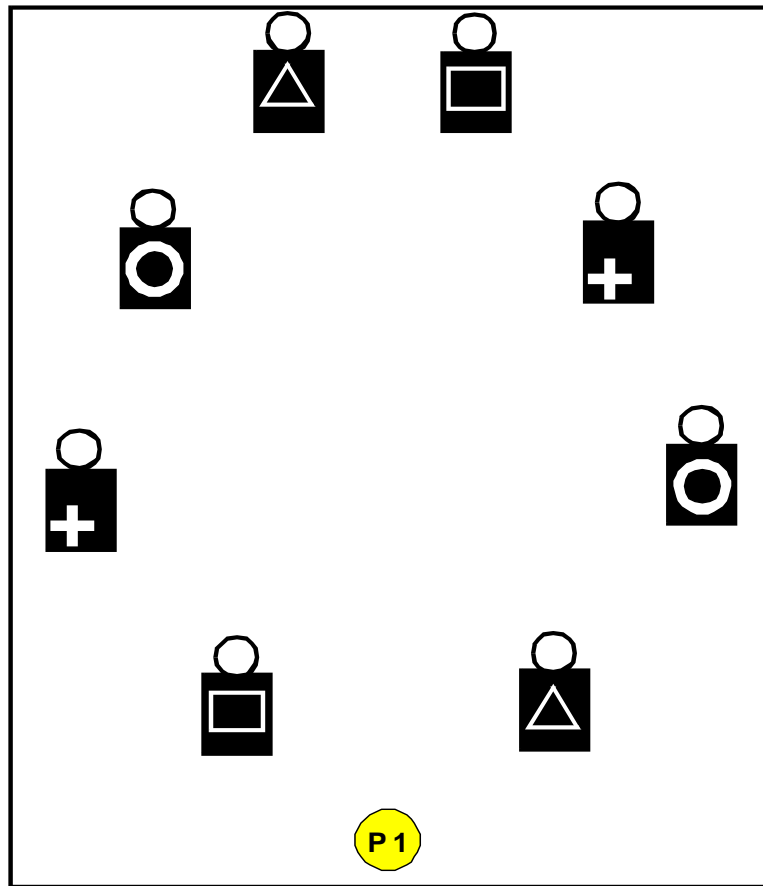
Notes:

1. Each target must have 5 hits (3 TORSO and 2 HEAD).
2. Please do not shoot the walls.

COF Dave DeLeeuw

Rangemasters “Fun” Shoot

Stage 3 - “Symbols”



Round Count: 12 Min.

Unlimited
(Can make up shots)

String 1 -

Shooter starts at **P1** holstered with **10 rounds Max in the gun.**

- Shooter turns over one card on the table, then engage the plates with those symbols on the shields.

String 2 -

- Shooter turns over one card on the table, then engage the plates with those symbols on the shields.

Notes:

1. Each card will have 3 symbols for a total of 6 plates.
2. **Reloads within the string only, no top off's.**
3. Hits on any other targets are a Hit on Non-Threat.
4. A 5-second penalty for a miss on steel.

COF by Ralph Waldo