

# Range Masters "Fun" Shoot

Results for April 20, 2010

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	String 3	String 4	String 5	String 6	String 7	PD
1	Olson, Landon	NO	92.75	8	34.01	17.91	12.60	7	23.03	10.10	12.43	1	35.71	7.00	5.93	7.54	15.24				0
2	DeLeeuw, Dave	O	93.65	9	33.33	19.24	10.09	8	23.05	10.05	12.50	1	37.27	7.15	6.75	10.37	13.00				0
3	McGregor, Scott	NO	94.88	17	37.53	18.31	13.22	12	25.28	11.69	11.09	5	32.07	7.25	6.97	6.82	11.03				0
4	Majers, Steve	O	104.63	22	29.46	19.40	9.06	2	33.61	10.62	12.99	20	41.56	9.16	8.13	7.62	16.65				0
5	Wakamatsu, Josh (4)	NO	104.89	31	40.87	19.30	10.07	23	33.65	15.16	14.49	8	30.37	5.55	5.69	7.66	11.47				0
6	Wakamatsu, Josh (9)	NO	111.22	38	36.20	19.98	11.22	10	43.03	13.78	15.25	28	31.99	6.56	6.66	5.58	13.19				0
7	Price, Mike	NO	113.40	26	37.48	20.03	10.95	13	32.59	13.64	12.45	13	43.33	8.31	9.04	10.40	15.58				0
8	Ursulich, Ryan	NO	120.92	64	42.68	17.93	8.75	32	32.76	12.87	12.89	14	45.48	6.75	7.23	7.40	15.10				18
9	Peterson, Andy (1)	NO	124.13	43	42.89	20.76	12.13	20	40.21	13.71	15.00	23	41.03	7.65	8.95	12.03	12.40				0
10	Limb, Brandon	NO	129.30	38	54.98	25.51	10.47	38	26.48	13.23	13.25	0	47.84	6.10	9.76	8.10	23.88				0
11	Majers, Steve Jr.	O	132.83	39	49.12	24.33	13.29	23	42.83	16.40	18.43	16	40.88	6.11	10.41	8.18	16.18				0
12	Rodriquez, Mike	NO	138.45	66	54.94	22.83	13.61	37	42.27	13.81	13.96	29	41.24	8.20	11.70	9.14	12.20				0
13	Kemp, Tony	NO	138.69	42	38.53	24.47	10.56	7	43.87	13.70	12.67	35	56.29	7.97	8.76	11.70	27.86				0
14	Peterson, Andy (2)	NO	141.23	68	55.38	19.76	11.12	49	44.41	16.77	18.14	19	41.44	7.15	10.57	10.08	13.64				0
15	Sorenson, Sam	NO	142.60	58	45.35	23.87	8.98	25	47.22	15.29	15.43	33	50.03	6.82	8.90	12.21	22.10				0
16	Spensko, Shane	NO	144.01	49	49.96	20.35	15.11	29	38.80	16.93	14.87	14	55.25	8.65	12.96	12.98	17.66				6
17	Phillips, RDan	NO	147.51	35	47.33	24.01	13.82	19	34.01	12.80	13.21	16	66.17	9.91	10.29	14.85	31.12				0
18	Hubbard, Corey	NO	154.19	46	56.55	28.78	13.77	28	48.06	19.89	19.17	18	49.58	11.85	9.99	15.46	12.28				0
19	Carroll, Christopher	NO	156.99	54	60.14	28.65	15.49	32	43.03	18.95	16.08	16	53.82	13.08	9.81	10.68	17.25				6
20	Allen, Glen	NO	157.76	39	57.14	25.91	17.73	27	47.87	21.58	20.29	12	52.75	9.87	9.71	10.02	23.15				0
21	Redford, "Red" (Rev)	NO	158.06	42	69.10	35.24	19.36	29	50.78	23.65	20.63	13	38.18	2.43	2.48	2.89	3.45	2.84	2.67	21.42	0
22	Waldo, Ralph	NO	161.01	60	62.71	30.27	17.44	30	38.25	16.15	16.10	12	60.05	7.11	10.67	9.03	24.24				18
23	Kemp, Tony	NO	172.92	67	46.76	22.39	11.87	25	38.55	15.20	14.35	18	87.61	8.51	9.92	15.95	41.23				24
24	Rees, Jerry (Rev)	NO	173.79	95	58.76	22.43	16.83	39	67.92	21.85	18.07	56	47.11	2.28	3.84	2.26	4.78	7.62	2.88	23.45	0
25	Mallon, Jim	NO	176.73	71	67.74	31.60	12.64	47	52.20	19.00	21.20	24	56.79	11.88	13.03	16.34	15.54				0
26	Laney, Brian	NO	177.68	72	60.00	30.59	8.91	41	41.66	12.58	13.58	31	76.02	12.61	11.40	21.18	30.83				0
27	Murray, Mark	NO	184.38	84	68.20	34.55	13.15	41	62.55	22.08	18.97	43	53.63	9.92	9.37	11.25	23.09				0
28	Prestwich, Kirt	NO	188.66	77	71.12	29.61	18.51	46	48.96	19.89	19.57	19	68.58	11.44	14.22	15.33	21.59				12
29	Palmer, Carey (2)	NO	204.69	32	67.65	43.28	15.37	18	75.92	19.36	49.56	14	61.12	10.47	19.98	10.50	20.17				0
30	Palmer, Carey (1)	NO	222.79	68	91.35	47.83	19.02	49	60.44	26.63	24.31	19	71.00	8.93	15.94	28.15	17.98				0
31	Van Ausdal, Brian	NO	237.02	147	84.56	30.91	13.15	81	67.53	20.87	16.66	60	84.93	13.26	12.33	23.54	32.80				6
32	Nielsen, Shane	NO	238.58	105	63.01	32.08	10.93	40	69.31	17.45	19.36	65	106.26	13.98	12.67	11.45	68.16				0
33	Hines, Tyler	NO	250.36	109	59.78	18.66	9.12	64	49.92	15.34	12.08	45	140.66	8.23	41.32	19.52	71.59				0
34	Blackburn, Kirt	NO	314.54	175	96.26	29.00	31.26	72	73.50	22.65	19.35	63	144.78	22.48	25.57	12.61	64.12				40
35	Francom, Brenda	NO	463.82	137	136.38	62.33	40.55	67	69.30	21.52	17.78	60	258.14	21.89	40.16	160.63	30.46				10

## Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

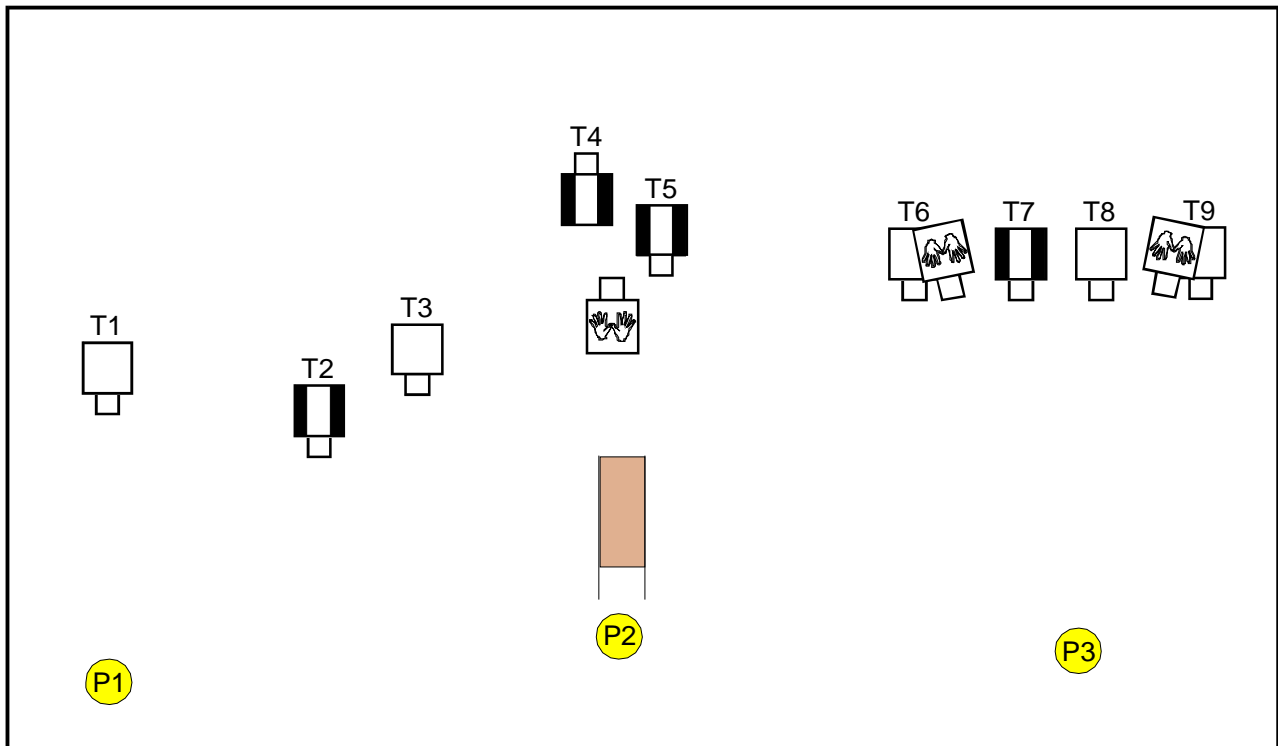
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

# Range Masters “Fun” Shoot

## Stage 1 - “Squirrel Shoot”



### Round Count:

String 1 = **13** Minimum  
 String 2 = **8** Minimum  
 Stage Total = **21** Minimum

### Vickers Count

(Can make up shots.)

### String 1 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and engage **T1** with **2 TORSO** and **1 HEAD** shot.
- Then, **while moving** to **P2**, engage **T2** and **T3** with **2 rounds** to the **BODY**.
- From the cover at **P2**, engage target **T4** with **2 TORSO** and **1 HEAD** from the **LEFT** side of the Barricade, and **T5** with **2 TORSO** and **1 HEAD** from the **RIGHT** side of the Barricade.
- Reload as necessary during the String (must have performed **at least 1 reload** during the String), but **DO NOT reload between strings**.

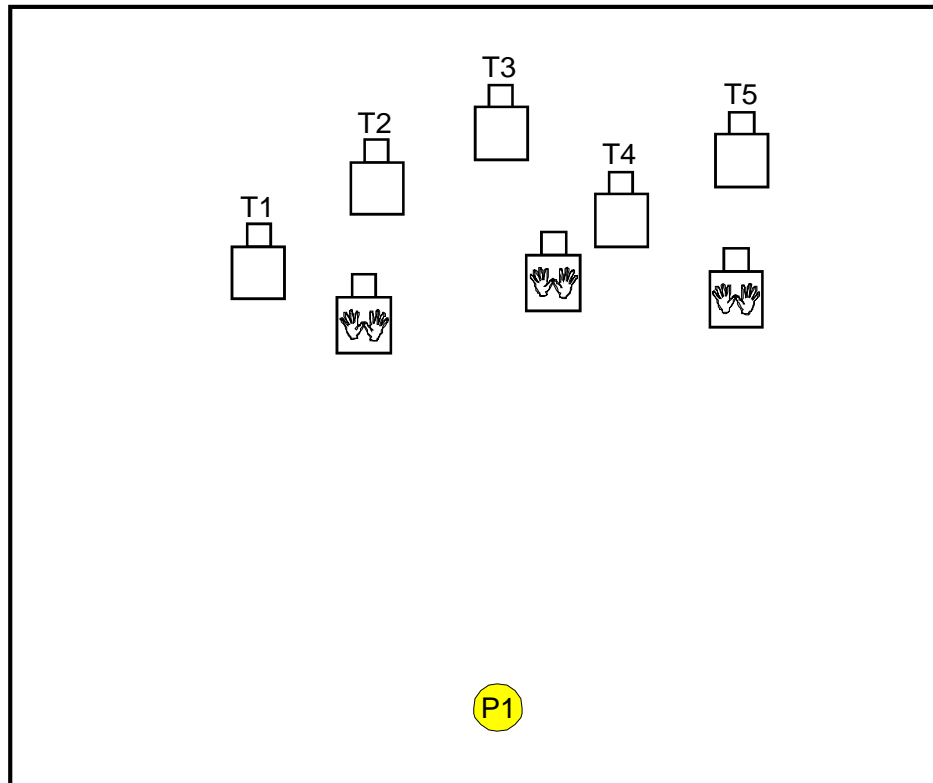
### String 2 -

Shooter starts at **P3** with **remaining rounds from String 1**.

- At the sound of the buzzer, draw and engage **T6** thru **T9** with **1 TORSO** and **1 HEAD** shot in **Tactical Sequence** (all targets get 1 shot before any get more.)
- Reload as necessary.

# Range Masters “Fun” Shoot

## Stage 2 - “Tactical, Again”



### Round Count:

String 1 = **10** Minimum

String 2 = **10** Minimum

Stage Total = **20** Minimum

### Vickers Count

(Can make up shots.)

### String 1 -

Shooter starts fully loaded at **P1**. All shots on **String 1** are **TORSO** shots.

- At the sound of the buzzer, draw and engage targets **T1** thru **T5** with **2 rounds** in **Tactical Sequence**.
- Reload as necessary.

### String 2 -

Shooter starts fully loaded at **P2**.

- At the sound of the buzzer, draw and engage **T1** thru **T5** with **1 round** to the **TORSO** and **1 round** to the **HEAD** in **Tactical Sequence**.
- Reload as necessary.

### Notes:

1. **Tactical Sequence** = All targets get one shot before any get a second.

# Range Masters “Fun” Shoot

## Stage 3 - “Magazine Swapper”

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### Round Count:

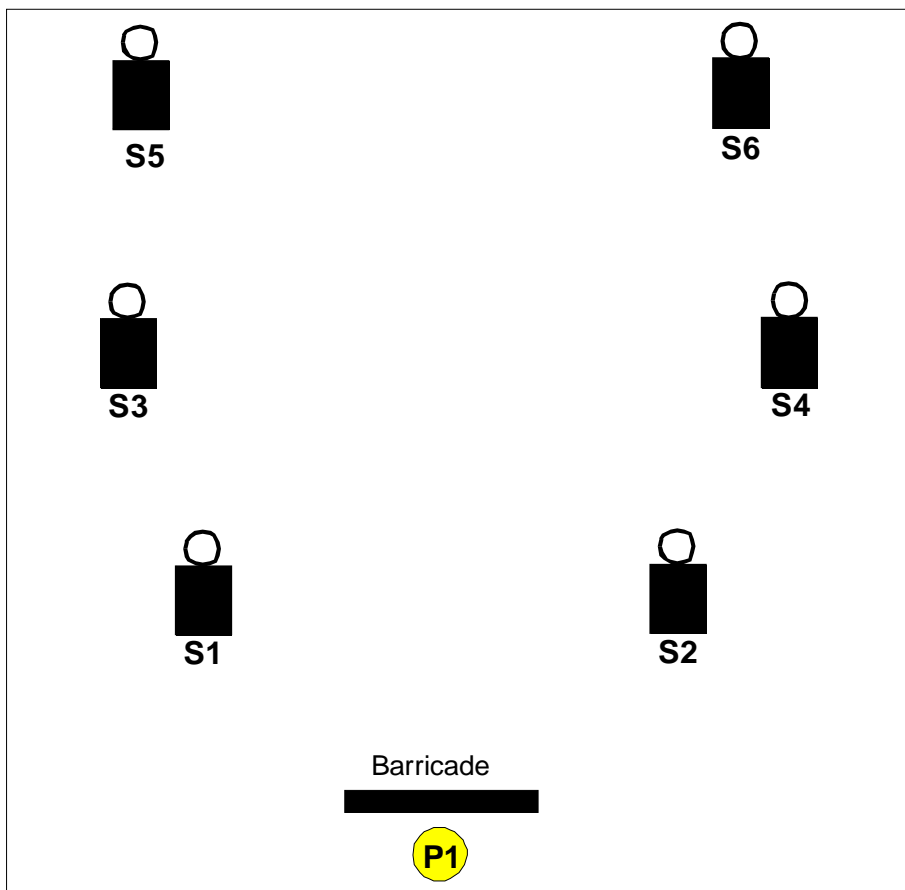
String 1= 2 Rnds Min.

String 2= 2 Rnds Min.

String 3= 2 Rnds Min.

String 4= 6 Rnds Min.

**Vickers Count**  
(Can make up shots)



### String 1 -

Shooter starts **fully loaded** at **P1**.

- At the sound of the buzzer, draw and knock down **S1** and **S2** - **perform a reload with retention between plates. Note:** Shoot them in any order, but **one plate must be knocked down from each side of the Barricade.**
- Shooter may top off between Strings.

### String 2 -

Shooter repeats String 1 on plates **S3** and **S4**.

### String 3 -

Shooter repeats String 1 on plates **S5** and **S6**.

### String 4 -

Shooter starts **fully loaded** at **P1**.

- At the sound of the buzzer, draw and **knock down all plates in any order**, but **each shot must be from alternating sides of the Barricade.**

### Note to Revolver Shooters -

1. Revolvers will shoot **6 alternating-side** draw-and-shoot **Strings** with **1 plate each** starting in front and moving back.
2. The last revolver String (7) will be the **same as String 4 above.**