

Rangemasters "Fun" Shoot

Results for December 17, 2013

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	PD
1	Valadez, Patrick (#1)	NO	74.58	7	30.43	29.43	2	29.77	27.27	5	14.38	6.17	8.21	0
2	Turner, Michael (#2)	NO	76.76	5	22.23	22.23	0	31.93	29.43	5	22.60	9.67	12.93	0
3	DeLeeuw, Dave	O	77.26	6	27.91	24.91	6	34.03	34.03	0	15.32	4.47	10.85	0
4	Rodriguez, Mike	NO	77.66	15	23.94	19.44	9	31.87	28.87	6	21.85	7.43	14.42	0
5	Turner, Michael (#3)	NO	81.20	20	25.61	23.61	4	35.69	27.69	16	19.90	12.24	7.66	0
6	Valadez, Patrick (#2)	NO	83.01	13	25.76	24.26	3	30.31	25.31	10	26.94	11.92	15.02	0
7	Scott, Alan	NO	89.17	14	28.71	21.71	14	28.98	5.00	0	31.48	14.30	17.18	0
8	Gabaldon, James (#2)	O	91.22	25	25.14	20.64	9	38.22	30.22	16	27.86	15.32	12.54	0
9	Larson, Jim (#1)	NO	95.38	33	31.68	25.18	13	38.17	28.17	20	25.53	14.42	11.11	0
10	Jacobson, Justin (#1)	NO	97.80	22	30.57	23.57	14	38.25	34.25	8	28.98	12.39	16.59	0
11	Larson, Jim (#2)	NO	98.26	44	24.24	19.74	9	50.60	33.10	35	23.42	11.11	12.31	0
12	Gabaldon, James (#1)	O	114.48	35	28.20	22.20	12	47.17	35.67	23	39.11	16.16	22.95	0
13	Waldo, Ralph	NO	120.08	10	35.74	32.74	6	54.29	52.29	4	30.05	21.30	8.75	0
14	Scott, Mike	NO	126.46	8	34.50	32.00	5	62.09	60.59	3	29.87	19.92	9.95	0
15	Phillips, RDan	NO	126.73	11	35.14	34.14	2	59.33	54.83	9	32.26	18.61	13.65	0
16	Jacobson, Justin (#2)	NO	139.79	28	37.64	33.64	8	58.98	48.98	20	43.17	15.27	27.90	0
17	Ekenstam, Justin	NO	149.82	38	46.53	33.53	26	60.88	54.88	12	42.41	23.23	19.18	0
18	Griffith, Taylor	NO	159.01	114	42.07	28.57	27	86.10	42.60	87	30.84	15.49	15.35	0
19	Hatfield, Todd (#1)	NO	189.67	83	90.41	58.41	64	79.62	70.12	19	19.64	10.99	8.65	0
20	Jacobson, Brad (#2)	NO	199.89	42	48.20	40.70	15	63.67	50.17	27	88.02	24.80	63.22	0
21	Bird, Dwight	NO	201.93	95	57.67	50.17	15	90.57	75.57	30	53.69	13.54	15.15	50
22	Septon, Allen	NO	202.31	45	61.10	54.10	14	84.70	69.20	31	56.51	22.46	34.05	0
23	Hatfield, Todd (#2)	NO	210.60	99	70.97	46.97	48	88.55	63.05	51	51.08	15.94	35.14	0
24	Bird, Debbie (.22)	NO	280.83	126	102.33	87.83	29	106.94	68.44	77	71.56	29.50	32.06	20
25	Jacobson, Brad (#1)	NO	288.08	82	53.59	38.59	30	103.98	97.98	12	130.51	53.47	57.04	40
26	Billings, Karla	NO	370.23	94	81.90	58.90	46	91.47	67.47	48	196.86	103.80	93.06	0
27	Septon, Alexander	NO	444.78	91	73.63	55.13	37	157.43	140.43	34	213.72	101.51	102.21	20
28	Bird, Kaylee (.22)	NO	DNF	DNF	77.75	59.25	37	72.22	52.72	39	DNF	0.00	0.00	0

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

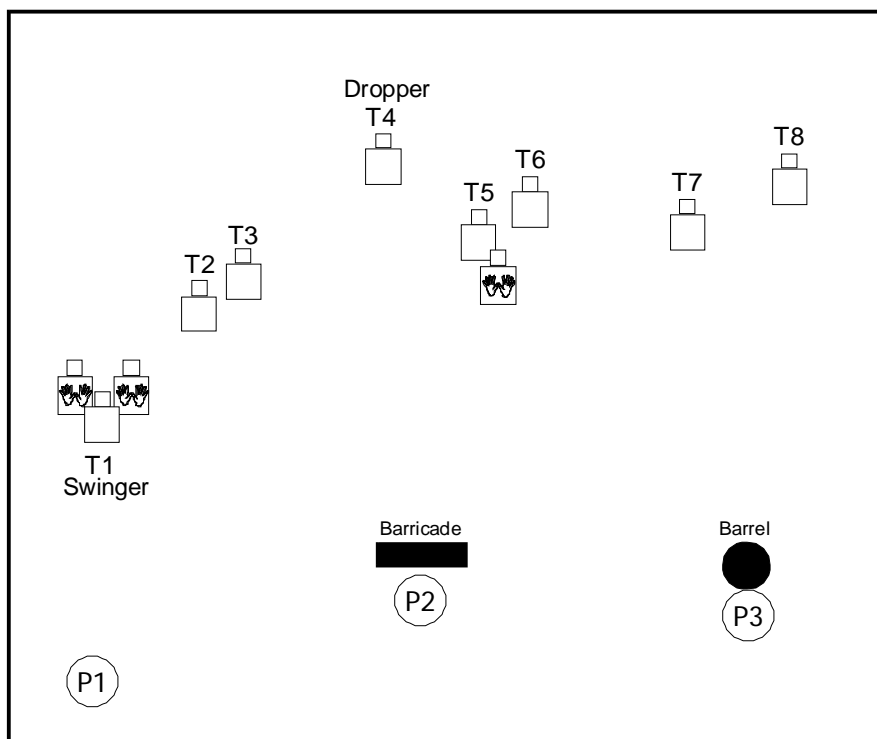
XX Indicates that the Points Down value includes some kind of penalty

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “Swing, Move, Drop & Move”



Round Count:
String 1 = 17 minimum
(17 rounds for the stage)

Vickers Count
(Can make up shots.)

String 1 -

Shooter starts at **P1** with a **maximum of 8 rounds in the gun**.

- At the buzzer, **draw** and **engage T1 (Swinger)** with **2 rounds**, then engage **T2** and **T3** with **2 rounds WHILE MOVING** to **P2**.
- **After reaching P2**, use either or both sides of the **Barricade** to engage **T4 (Dropper)**, then **T5** and **T6**.
- **Move to P3** and engage **T7** and **T8** using the **Barrel** as cover.
- Reload as necessary.

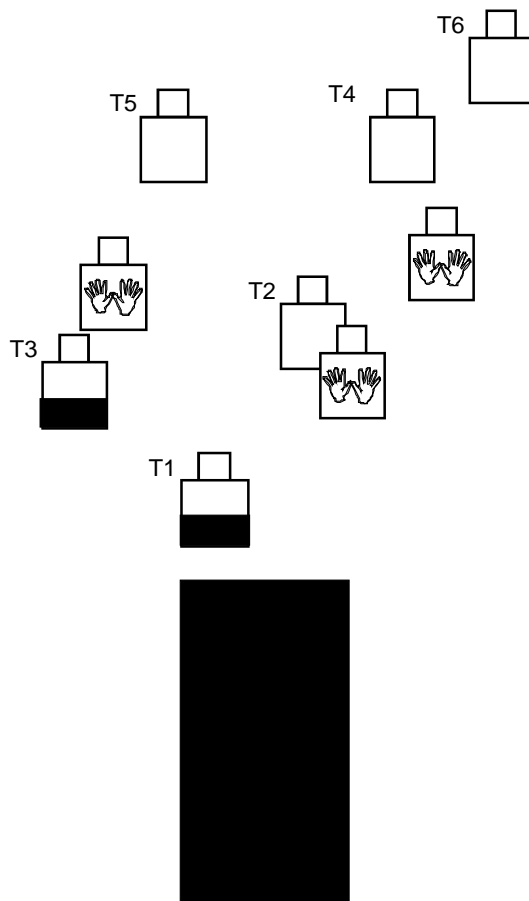
Notes:

1. **T1 (Swinger)** will be **activated at the sound of the buzzer**.
2. All targets, **except T4**, get **2 rounds (TORSO or HEAD)**.
3. Proper use of cover must be observed at all positions.
4. **It is possible to knock down T4 with 1 shot**, but it **must be “dropped”** or a Miss-On-Steel penalty of 5 seconds will be assessed.

COF designed by Dave DeLeeuw

Rangemasters “Fun” Shoot

Stage 2 - “Engage as they Appear”



Round Count:
String 1 = **24** minimum

Vickers Count
(Can make up shots)

String 1 - Shooter starts fully loaded at **P1**.

- At the buzzer, **FROM COVER**, draw and engage targets **T1** thru **T6** as they appear with **2 rounds** to the **TORSO** and **2 rounds** to the **HEAD**.
- Shooter starts engaging targets from the **LEFT side of the barricade** and alternates sides for each target.

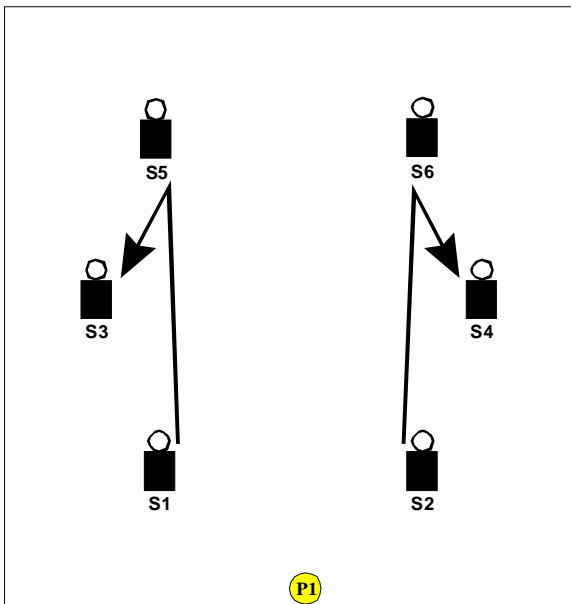
NOTES:

- **Must engage alternating left to right.**
- All targets must be engaged from behind cover, in tactical order (as they appear).
- **T1** and **T3** have hard cover.
- Do not shoot the walls.

COF Ryan Ursulich

Range Masters “Fun” Shoot

Stage 3 - “Six in Order”



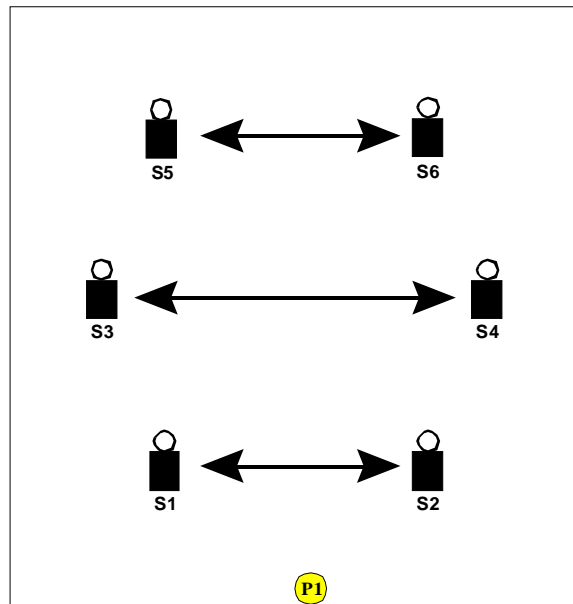
String 1

Round Count:

String 1 = **6 minimum**

String 2 = **6 minimum**

(12 rounds for the Stage.)



String 2

Vickers Count

(Can make up shots)

See Note 1.

String 1 -

Shooter starts at **P1** with **6 rounds maximum** in the gun.

- At the sound of the buzzer, draw and knock down the plates in the following order:
S1, S5, S3, S2, S6, S4 or the reverse - **S2, S6, S4, S1, S5, S3**.
- Reload as necessary

String 2 -

Shooter starts the **same as in Stage 1**.

- At the sound of the buzzer, draw and knock down the plates in the following order:
S1, S2, S3, S4, S5, S6 or the reverse - **S2, S1, S4, S3, S6, S5**.
- Reload as necessary

Notes:

1. Shooter **cannot** re-engage a missed plate until they have fired a first-shot to all plates.
2. A solid hit on any of the plates will count as a hit.
3. Any missed plate will count as a 5-second penalty.

COF Designed by Landon Olson