## Range Masters "Fun" Shoot

#### Results for November 18, 2008

		_·	Shoot	Total Points	Stage	String		Stage	String		Stage			
Place 1	Name (Note) Olson, Landon	Div.	<i>Total</i> 64.95	Down 11	22.52	1 17.52	<i>PD</i>	27.18	26.68	PD 1	3 15.25	8.33		<i>PD</i>
2	McGregor, Scott	NO	66.70	10	17.60	14.10	7	32.32	30.82	3	16.78	7.35	9.43	0
3	Mathis, David	NO	66.79	12	17.99		7	32.25	29.75	5	16.55	8.69	7.86	0
4	Spensko, Chance	NO	72.86	42	19.48	15.48	8	39.31	22.31	34	14.07	7.40	6.67	0
5	Webster, Scott	NO	76.20	12	19.31	16.81	5	38.99	35.49	7	17.90	9.12	8.78	0
6	Majers, Steve	0	78.72	21	22.99	18.49	9	41.36	35.36	12	14.37	6.29	8.08	0
7	Spensko, Shane	NO	78.90	18	28.16	22.66	11	33.46	29.96	7	17.28	7.87	9.41	0
8	Kemp, Tony	NO	80.83	23	23.76	16.26	15	36.95	32.95	8	20.12	9.97	10.15	0
9	Rees, Jerry	NO	88.22	22	26.28	19.78	13	41.38	36.88	9	20.56	9.24	11.32	0
10	Gustaveson, Michael	0	88.97	25	24.40	19.40	10	46.72	39.22	15	17.85	9.54	8.31	0
11	Langford, Les	NO	89.16	9	23.34	21.34	4	43.57	41.07	5	22.25	14.00	8.25	0
12	Thomas, Kevin	NO	98.07	20	30.66	25.16	11	46.47	41.97	9	20.94	11.55	9.39	0
13	Redford, "Red"	NO	98.58	37	29.31	21.31	16	44.88	34.38	21	24.39	14.74	9.65	0
14	Ursulich, Ryan	NO	99.16	44	31.04	19.04	24	43.71	33.71	20	24.41	10.40	14.01	0
15	Price, Mike	NO	103.15	34	29.41	19.91	19	48.65	41.15	15	25.09	11.79	13.30	0
16	Clark, David	NO	107.23	35	28.34	23.34	10	56.52	44.02	25	22.37	10.01	12.36	0
17	Woodruff, Weston	NO	112.39	31	39.60	31.60	16	49.62	42.12	15	23.17	12.12	11.05	0
18	Beckes, Benjamin	NO	117.76	19	31.19	22.19	18	52.44	51.94	1	34.13	20.07	14.06	0
19	Phillips, RDan	NO	118.39	25	27.00	22.50	9	51.08	43.08	16	40.31	27.65	12.66	0
20	Draper, Randy	NO	119.88	22	32.06	27.06	10	66.01	60.01	12	21.81	11.85	9.96	0
21	Majers, Steve Jr.	0	122.88	44	43.62	34.62	18	50.76	37.76	26	28.50	19.55	8.95	0
22	Sorenson, Sam	NO	128.86	44	28.24	23.74	9	56.51	39.01	35	44.11	19.67		0
23	Lawrence, Ken	NO	129.03	40	33.95	27.45	13	60.63	47.13	27	34.45	19.01		0
24	Newson, Dick (Rev)	0	130.25	18	35.81	34.81	2	58.41	50.41		36.03			0
25	Scott, Michael Sr.	NO		28	38.59	28.59		51.28	47.28		43.00		22.42	
26	Carroll, Chris	NO	136.15	26	36.69	32.69	8	58.89	52.89		40.57	24.82	12.75	
27	Hintz, Jesse	NO		64	38.43	26.43		66.59	46.59		37.86		11.86	
28	Billings, Scott (Rev)(.22)	NO	142.89	45	43.12	36.62	13	74.94	61.94		24.83	11.01	10.82	
29	Huff, Blake (Rev)	NO	143.72	14	38.12	37.62		73.78	67.28		31.82		12.09	
30	Waldo, Ralph	NO	144.96	81	31.82	13.82		65.74	43.24		47.40	31.31	16.09	
31	Scott, Alan (Rev)	NO	148.44		26.89	24.89	-	57.34	45.84		64.21	25.21	39.00	
32	Thomas, Charles	NO	235.85	61	127.50	103.00	49	59.42	53.42	12	48.93	28.78	20.15	0

#### Notes:

**PD** = **Points Down** = .5 seconds x Points Down

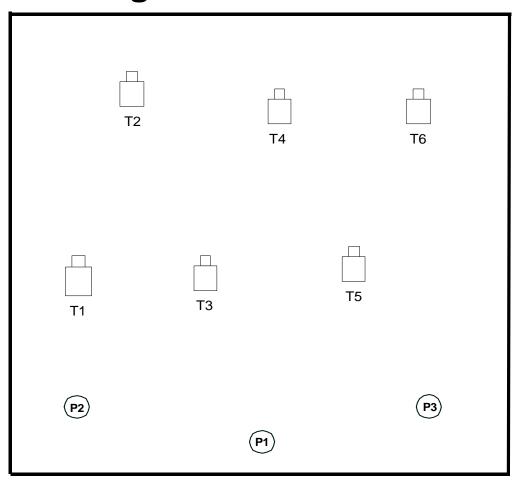
Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

# Range Masters "Fun" Shoot Stage 1 - "Near and Far"



Round Count: String 1 = 18 minimum (18 rounds for the stage) Vickers Count (Can make up shots)

### String 1:

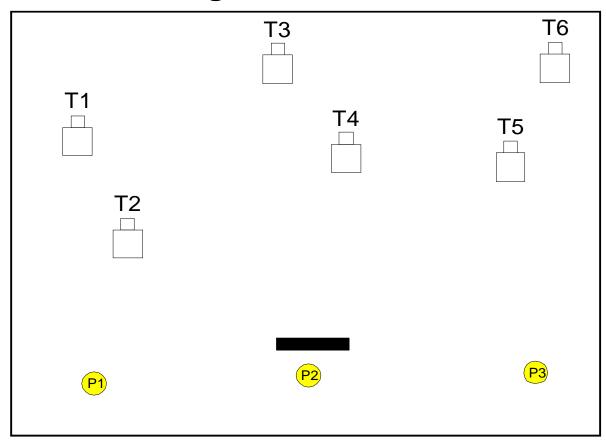
Shooter starts at P1.

- At the sound of the buzzer, shooter draws while moving to **P2**.
- After reaching P2, shooter engages T1-T6 in order while moving to P3.
- Reload as necessary. (See Note 3.)

#### **Notes:**

- 1. All threat targets get 3 rounds body or head.
- 2. Shooters are not to engage targets untill after they have reached P2.
- 3. Shooter must perform at least one reload during the string.

## Range Masters "Fun" Shoot Stage 2 - "Alternations"



**Round Count:** 

String 1 = **18 Minimum**, **21 Max** (**21** rounds for the stage)

Modified Limited Vickers Count (See Note 3.)

### String 1:

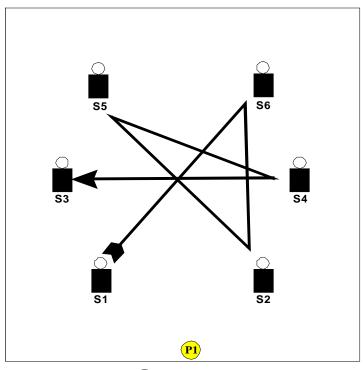
Shooter starts at P1 with no more than 8 rounds in the gun.

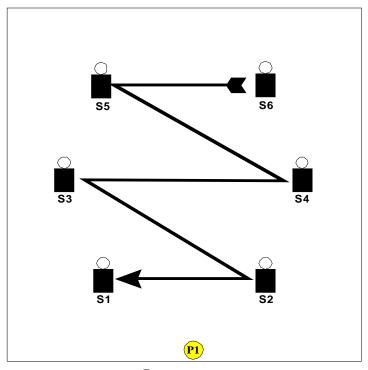
- At the buzzer, draw and engage T1 with 3 rounds to the Torso Only and T2 with 3 rounds to the Head Only with alternating shots (See Note 1).
- Advance to P2, and while properly using cover, engage T3 with 3 rounds to the Torso Only and T4 with 3 rounds to Head Only the with alternating shots (See Note 1).
- Advance to P3, and engage T5 with 3 rounds to the Head Only and T6 with 3 rounds to the Torso Only with alternating shots (See Note 1).
- Reloads See Note 2.

#### Notes:

- 1. Shooter must aternate shots to targets at each position.
- 2. Shooter must perform at least 2 mag changes during the string one of which must be from behind cover at P2.
- 3. Shooter CANNOT shoot more than 21 rounds during the string.
- 4. Shooter MUST NOT SHOOT THE WALLS!!!

## Range Masters "Fun" Shoot Stage 3 - "The Order of Things"





String 1

#### **Round Count:**

String 1 = 6 minimum String 2 = 6 minimum (12 rounds for the Stage.)

String 2

Vickers Count (<u>Can</u> make up shots) See Note 1.

### String 1 -

Shooter starts at P1 with 6 rounds maximum in the gun.

- At the sound of the buzzer, draw and knock down the plates in the following order: **\$1**, **\$6**, **\$2**, **\$5**, **\$4**, **\$3**.
- Reload as necessary

#### String 2 -

Shooter starts the same as in Stage 1.

- At the sound of the buzzer, draw and knock down the plates in the following order: **S6**, **S5**, **S4**, **S3**, **S2**, **S1**.
- Reload as necessary

#### Notes:

- 1. Shooter cannot engage the plates out of order.
- 2. A solid hit on any of the plates will count as a hit.
- 3. Any missed plate will count as a 5-second penalty.

COF Designed by Dave DeLeeuw