

Range Masters "Fun" Shoot

Results for June 19, 2012

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	PD	Stage 2	String 1	String 2	PD
1	Simons, Jordan	NO	94.44	28	33.88	10.14	13.24	21	28.39	16.34	8.55	7	32.17	19.20	12.97	
2	Sorenson, Sam	NO	100.25	30	39.83	15.46	15.87	17	26.34	11.14	8.70	13	34.08	16.16	17.92	
3	Simons, Robert	NO	104.06	57	40.86	9.96	13.40	35	23.98	12.80	10.18	2	39.22	11.45	17.77	20
4	DeLeeuw, Dave	O	113.80	14	47.40	17.86	23.04	13	33.59	18.36	14.73	1	32.81	19.20	13.61	
5	Spensko, Shane	NO	114.77	30	49.78	16.45	22.83	21	30.39	13.91	11.98	9	34.60	18.14	16.46	
6	Dallin, Paul	NO	124.50	26	56.12	26.12	18.50	23	26.29	11.79	13.00	3	42.09	20.34	21.75	
7	Kuleto, Anthony	NO	124.86	40	53.30	23.94	15.36	28	38.51	14.44	18.07	12	33.05	14.63	18.42	
8	Redford, "Red"	NO	127.41	12	45.99	13.57	27.92	9	34.71	15.96	17.25	3	46.71	20.50	26.21	
9	Kuleto, Anthony	NO	130.74	41	52.10	30.24	17.36	9	51.71	18.64	17.07	32	26.93	13.58	13.35	
10	Price, Mike	NO	136.37	24	57.45	30.72	23.23	7	36.59	15.10	12.99	17	42.33	23.26	19.07	
11	Dallin, Paul	NO	139.57	26	43.62	17.97	13.15	25	35.97	16.34	19.13	1	59.98	21.17	38.81	
12	Scott, Michael	NO	140.19	52	53.70	20.18	22.02	23	52.18	18.73	18.95	29	34.31	13.94	20.37	
13	Rees, Jerry (Rev)	NO	142.80	33	59.54	22.12	24.92	25	38.47	17.60	16.87	8	44.79	24.06	20.73	
14	Phillips, R Dan	NO	147.14	37	65.65	23.15	28.50	28	31.28	14.70	12.08	9	50.21	27.24	22.97	
15	Shepherd, Tyson	NO	156.46	31	49.32	20.09	15.23	28	34.76	16.46	16.80	3	72.38	42.31	30.07	
16	Peterson, Braden	NO	158.24	56	56.64	20.84	18.30	35	27.72	14.59	12.63	1	73.88	26.50	37.38	20
17	Wright, Daniel	NO	161.51	20	42.47	13.41	19.06	20	63.97	35.00	28.97		55.07	33.56	21.51	
18	Billings, Wesley (Rev)	NO	199.24	26	59.82	23.79	24.03	24	37.92	19.92	17.00	2	101.50	30.59	70.91	
19	Mallon, Jim	NO	212.66	39	73.55	24.08	34.47	30	51.73	24.57	22.66	9	87.38	34.30	53.08	
20	Shepherd, Tyson	NO	229.80	57	56.21	19.05	13.16	48	33.37	14.52	14.35	9	140.22	63.89	76.33	
21	Sorenson, Brit	NO	255.87	72	87.52	30.26	37.76	39	69.23	26.35	26.38	33	99.12	63.86	35.26	
22	Sandgren, Shelby (.22)	NO	290.25	66	93.20	36.05	35.15	44	75.23	40.40	23.83	22	121.82	73.29	48.53	
23	Driscoll, JaNell	NO	400.20	80	109.87	45.28	47.59	34	64.09	25.24	25.85	26	226.24	138.18	78.06	20
24	Lady, Chuck (Rev)	NO	422.54	66	118.56	63.11	35.45	40	56.81	20.11	23.70	26	247.17	144.57	102.60	
25	Lady, Sarah (Rev)	NO	489.48	130	101.66	37.98	26.68	74	72.73	26.57	23.16	46	315.09	195.01	115.08	10
26	Sanya, Heather	NO	663.66	41	279.16	128.14	131.02	40	102.88	69.24	33.14	1	281.62	107.29	174.33	

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = A revolver was used for the match

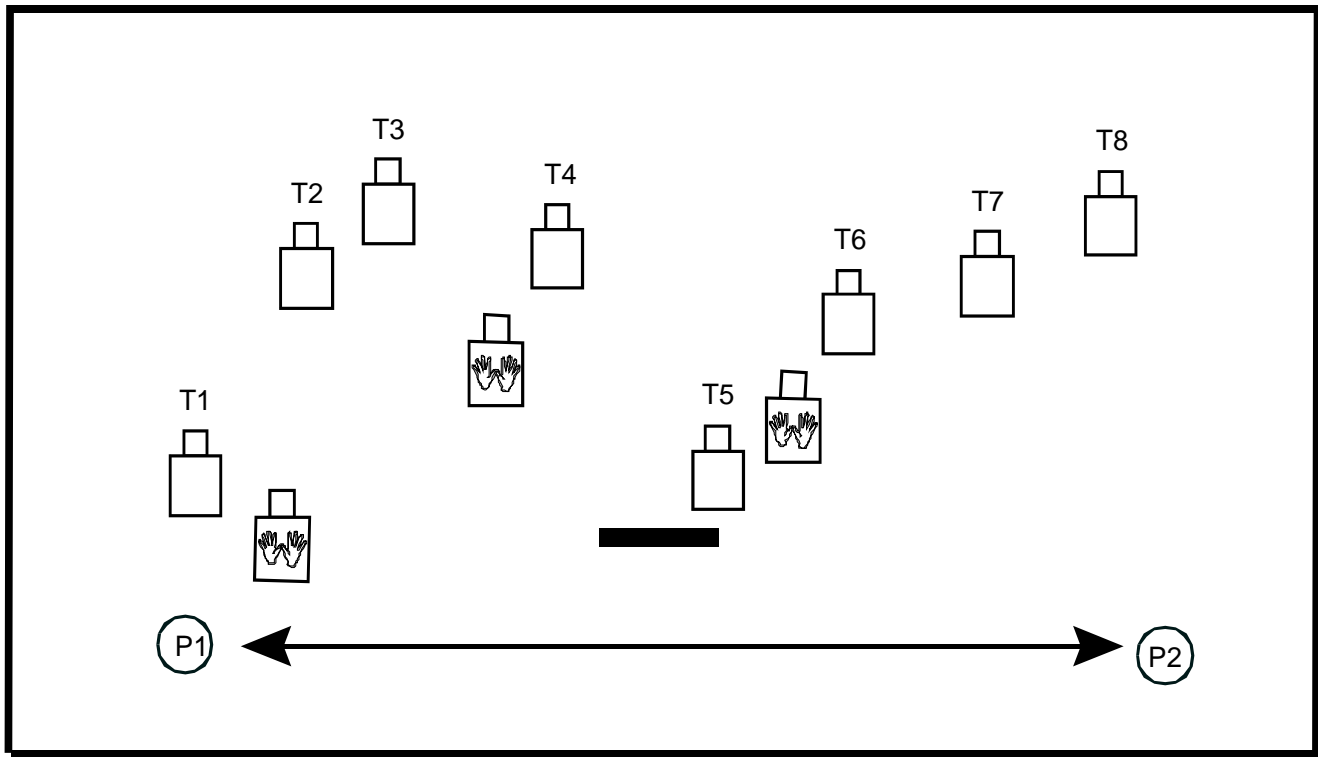
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NT = No Time

Range Masters “Fun” Shoot

Stage 1 - “Shoot Straight”



Round Count:

String 1 = **8 Maximum**
String 2 = **8 Maximum**
(**16** rounds for the stage)

Limited Vickers Count

(**Can not** make up shots.)

String 1 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and engage **T1 - T8** with **1 round only** to each **TORSO ONLY** while moving to **P2**.
- Reload as necessary.

String 2 -

Shooter starts at **P2** with **remaining rounds from String 1**.

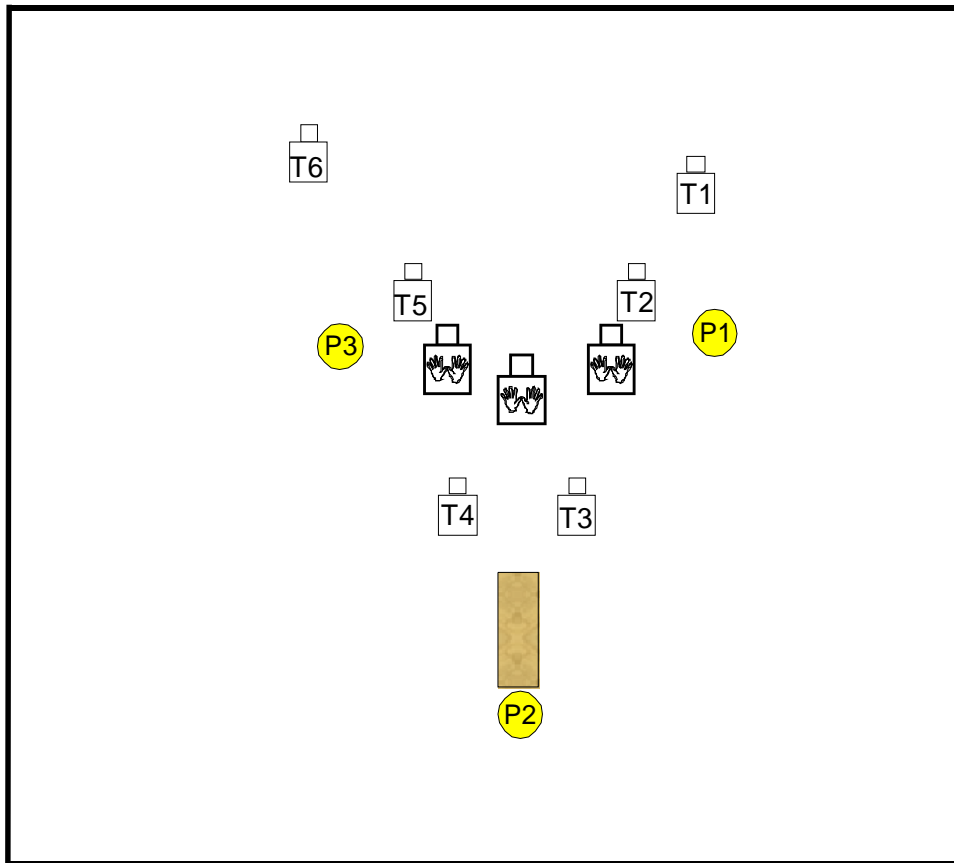
- At the sound of the buzzer, draw and engage **T8 - T1** with **1 round only** to each **HEAD ONLY** while moving to **P1**.
- Reload as necessary.

Notes -

1. Shooter **MUST NOT SHOOT THE WALLS!!!**
2. Shooter must **only engage T1 from the P1 position and T8 from the P2 position**.

Range Masters “Fun” Shoot

Stage 2 - “Back and Forth”



Round Count:

String 1 = 12

String 2 = 12

Limited Vickers Count

(Can not make up
shots)

String 1 -

Shooter starts fully loaded at **P1**, while backing up to **P2** engage **T1-T3**.

Reload behind cover.

Proceed forward to P3 engaging T4-T6.

Each target gets 2 shots to the Body.

String 2 -

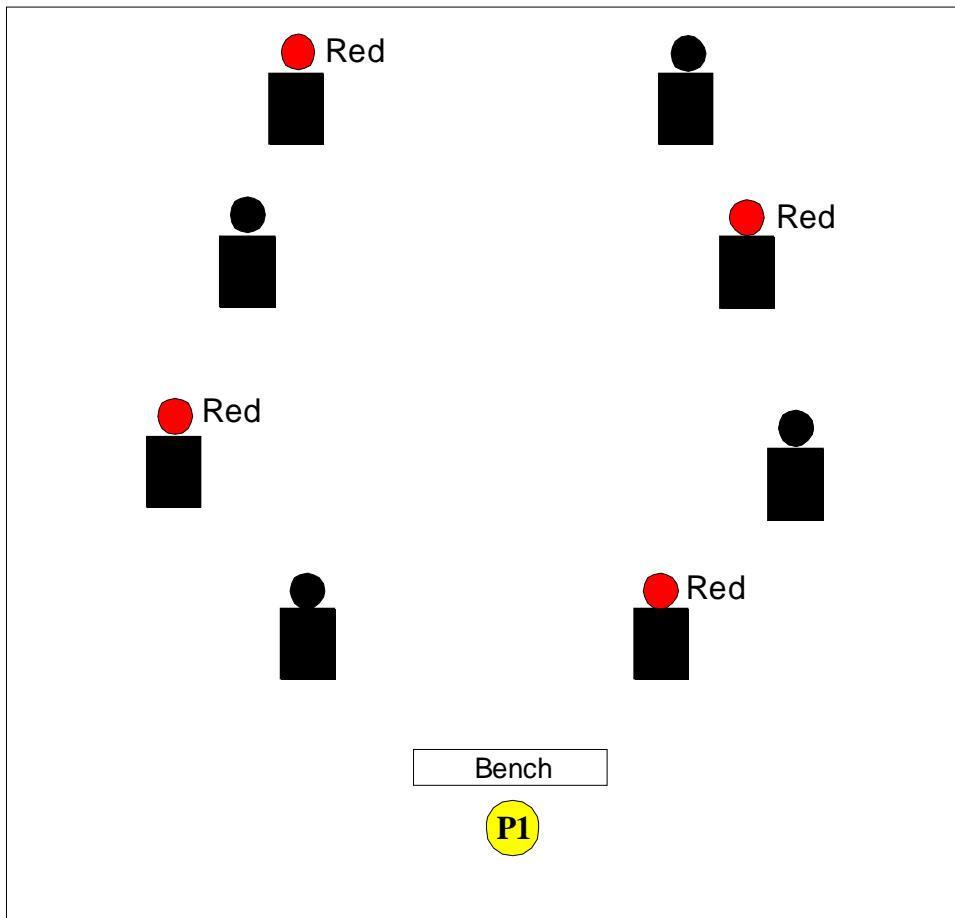
Shooter starts at **P3**, Reversing String 1

Notes:

1. Don't shoot the walls.
2. Reload between strings
3. Mag change or reload behind cover is mandatory on each string.

Range Masters “Fun” Shoot

Stage 3 - “Rotate Those Colors”



Round Count: (16 rounds min.)

Vickers Count
(CAN make up shots)

String 1 - 8 rounds min.

Shooter starts at **P1** with **unloaded gun on table**. The S.O. will pick a color that the shooter will engage first.

- At the sound of the buzzer, pick up the gun and load it.
- Engage the plate with the color the S.O. selected first and then rotate the other colored plates until all plates are knocked down:
RED, BLACK, RED, BLACK, etc. or the S.O. may start the shooter with BLACK, RED, BLACK, RED, etc.

String 2 - 8 rounds min.

Same as above except opposite color will be selected to start with.

Notes:

1. Plates may be shot in any order as long as color sequence is followed.