

Rangemasters "Fun" Shoot Results - January 8, 2014

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	PD	Stage 2	String 1	String 2	String 3	String 4	PD	Stage 3	String 1	String 2	PD
1	DeLeew, Dave	O	54.71	3	20.90	20.40	1	13.61	3.29	3.22	3.27	2.83	2	20.20	10.01	10.19	0
2	Jacobson, Justin (#2)	NO	63.63	8	28.00	28.00	0	15.75	3.31	3.73	3.50	4.21	2	19.88	6.98	9.90	6
3	Rise, Adam (#2)	NO	71.45	37	28.36	18.36	20	18.53	2.61	2.51	2.60	2.31	17	24.56	10.95	13.61	0
4	Jacobson, Justin (#1)	NO	73.18	10	39.99	35.99	8	16.25	3.41	4.47	3.99	3.38	2	16.94	7.38	9.56	0
5	Stepp, Jared	NO	74.67	19	36.09	31.09	10	19.08	4.05	3.49	3.44	3.60	9	19.50	6.20	13.30	0
6	Hubbard, Corey	NO	78.24	27	41.46	33.96	15	17.60	2.97	2.93	2.94	2.76	12	19.18	9.12	10.06	0
7	Ursulich, Ryan	NO	81.15	50	40.89	22.39	37	20.06	3.60	3.42	3.06	3.48	13	20.20	10.20	10.00	0
8	Scott, Alan (.22)	O	82.37	1	35.54	35.54	0	15.08	4.04	3.56	3.59	3.39	1	31.75	11.02	20.73	0
9	Pedersen, Riley	NO	87.53	60	44.83	26.83	36	17.74	2.64	3.39	2.26	2.45	14	24.96	12.08	7.88	10
10	Rise, Adam (#1)	NO	90.25	49	31.36	18.36	26	17.95	2.96	3.16	2.71	2.62	13	40.94	19.59	16.35	10
11	Seo, Erik (#1)	NO	93.39	44	33.09	28.09	10	27.14	4.42	5.60	5.53	4.59	14	33.16	6.97	16.19	20
12	Pratt, Casey (#1)	NO	99.49	31	35.82	31.82	8	16.73	3.67	4.00	3.93	3.63	3	46.94	11.72	25.22	20
13	Waldo, Ralph	NO	99.71	30	48.31	41.81	13	26.35	5.75	3.91	4.08	4.11	17	25.05	11.76	13.29	0
14	Phillips, RDan	NO	102.78	16	61.01	55.51	11	16.30	3.54	3.23	3.72	3.31	5	25.47	9.61	15.86	0
15	Jepperson, Riley	NO	105.60	79	44.45	24.45	40	23.70	2.13	2.49	2.36	2.22	29	37.45	14.40	18.05	10
16	Cropper, Brock (#1)	NO	106.55	46	51.36	38.86	25	16.44	4.22	3.96	3.85	3.91	1	38.75	19.14	9.61	20
17	Seo, Erik (#2)	NO	107.13	32	30.81	26.81	8	26.31	5.20	4.88	4.76	4.47	14	50.01	21.27	23.74	10
18	Scott, Mike	O	110.69	43	50.63	43.13	15	30.64	3.59	4.07	5.00	3.98	28	29.42	10.00	19.42	0
19	Sandgren, Shelby (.22)	NO	111.79	32	63.88	49.88	28	20.81	4.48	4.64	4.91	4.78	4	27.10	10.26	16.84	0
20	Roper, Jeff (#2)	NO	115.75	60	60.90	42.90	36	28.98	4.02	4.67	4.17	4.12	24	25.87	14.12	11.75	0
21	Roper, Jeff (#1)	NO	117.05	55	52.40	43.40	18	31.50	4.33	5.50	4.35	3.82	27	33.15	17.37	10.78	10
22	Hatfield, Todd (#2)	NO	122.60	43	52.48	44.48	16	23.56	3.95	3.81	3.71	3.59	17	46.56	10.67	30.89	10
23	Hatfield, Todd (#1)	NO	126.78	30	62.00	59.50	5	31.72	5.44	4.60	4.02	5.16	25	33.06	15.41	17.65	0
24	Sandgren Max (.22)	NO	129.08	75	62.85	36.85	52	26.80	3.85	3.92	3.80	3.73	23	39.43	15.82	23.61	0
25	Mikkelsen, Mike (#2)	NO	130.85	53	48.63	31.63	34	26.93	5.37	4.36	3.78	3.92	19	55.29	30.19	25.10	0
26	Pratt, Casey (#2)	NO	136.93	50	67.50	57.50	20	40.56	3.52	3.79	16.01	7.24	20	28.87	15.60	8.27	10
27	Mikkelsen, Mike (#1)	NO	140.47	87	52.40	34.90	35	35.13	4.90	5.23	4.42	4.58	32	52.94	22.97	19.97	20
28	Cropper, Brock (#2)	NO	144.42	81	71.51	47.51	48	33.87	4.55	3.88	4.27	4.67	33	39.04	23.26	15.78	0
29	Mikkelsen, Rachel (#1)	NO	166.14	74	84.26	60.26	48	32.47	5.08	4.73	4.75	4.91	26	49.41	17.21	32.20	0
30	Scott, Gus (.22)	NO	177.61	74	71.73	44.23	55	35.18	7.08	6.40	5.00	7.20	19	70.70	25.82	44.88	0
31	Hatfield, Auston (#1)	NO	184.99	80	72.81	50.81	44	34.65	5.73	4.66	6.32	4.94	26	77.53	50.16	22.37	10
32	Hatfield, Auston (#2)	NO	198.61	60	80.34	67.34	26	31.40	5.33	5.45	4.63	3.99	24	86.87	49.37	32.50	10
33	Mikkelsen, Rachel (#2)	NO	214.69	94	97.11	66.11	62	27.15	4.90	5.95	4.86	5.44	12	90.43	44.51	35.92	20
34	Roper, Denali	NO	255.09	106	96.54	78.04	37	45.86	5.85	5.08	3.43	12.00	39	112.69	54.64	43.05	30

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

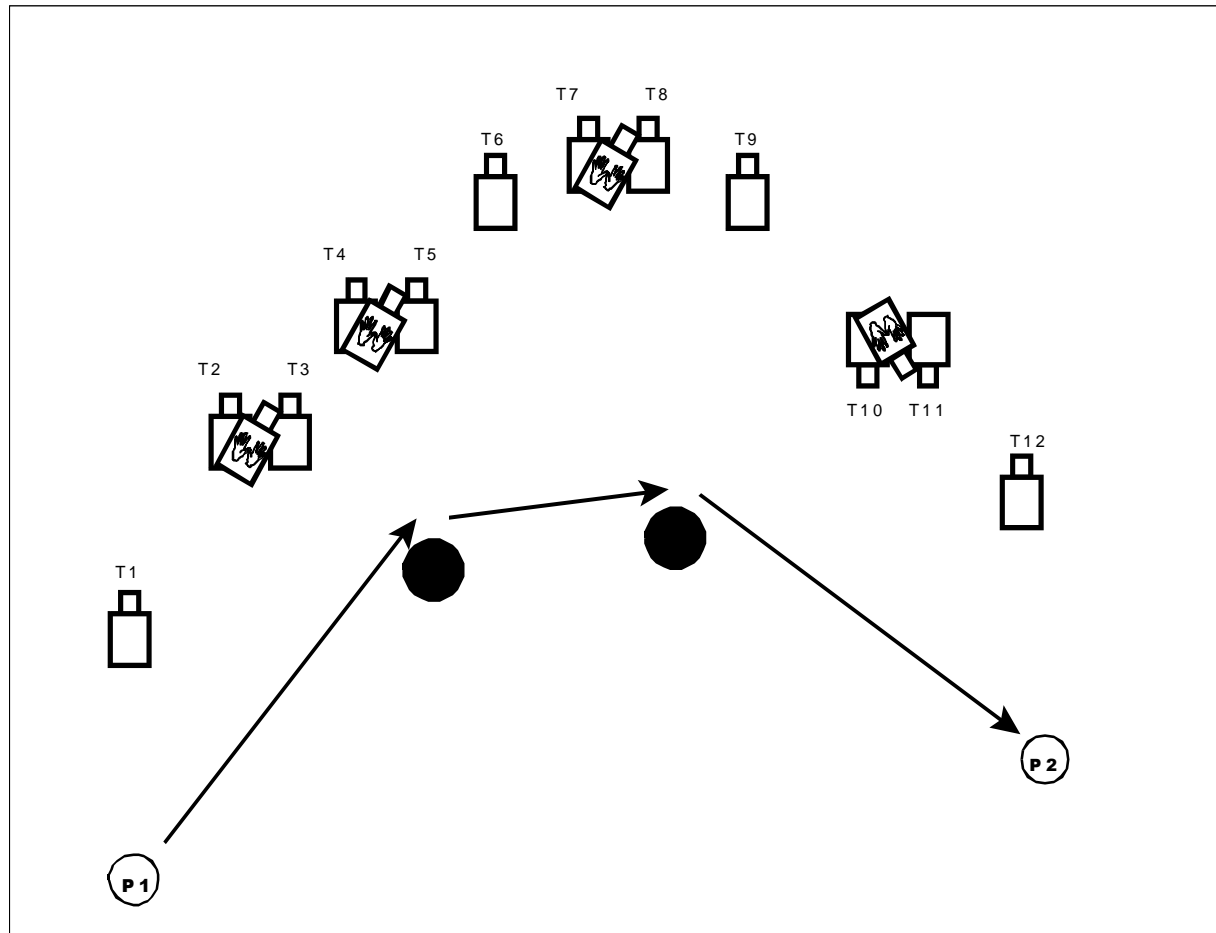
XX Indicates that the Points Down value includes some kind of penalty

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “Keep It Moving”



Round Count:

String 1 = 20 Rds. Min.

Vickers Count

(Can make up shots)

String 1 -

Shooter starts at P1 with no more than 11 rounds in the gun.

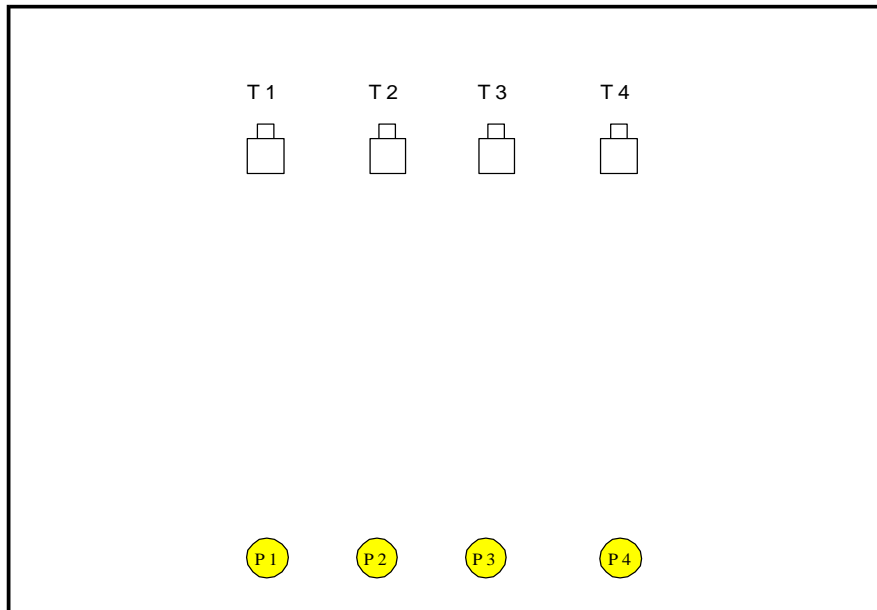
- At the sound of the buzzer, draw, and while moving to P2 (using the course designated), engage **all single targets (T1, T6, T9 and T12)** with **1 round to the Head only**, and **2 rounds to either the torso or head of all other targets (T2, T3, T4, T5, T7, T8, T10 and T11)**.
- Reload as necessary.

Notes:

1. Shooter **must engage** targets so that all shots will travel down-range and not into the side range walls.
2. Shooter must reach P2 before engaging the final target (T12).
3. Shooter must be very careful to maintain muzzle direction when moving to P2.

Rangemasters “Fun” Shoot

Stage 2 - “Aim, But Be Quick About It”



Round Count:

String 1 = **3 maximum**

String 2 = **3 maximum**

String 3 = **3 maximum**

String 4 = **3 maximum**

(**12 rounds** for the stage)

Limited Vickers Count

(**Can Not** make up shots.)

String 1:

Start at **P1** with weapon fully loaded.

- At buzzer, draw and engage **T1** with **3 rnds Mozambique Style** (2 Torso/1 Head).

String 2:

Start at **P2** with weapon fully loaded.

- At buzzer, draw and engage **T2** with **3 rnds Mozambique Style**.

String 3:

Start at **P3** with weapon fully loaded.

- At buzzer, draw and engage **T3** with **3 rnds Mozambique Style**.

String 4:

Start at **P4** with weapon fully loaded.

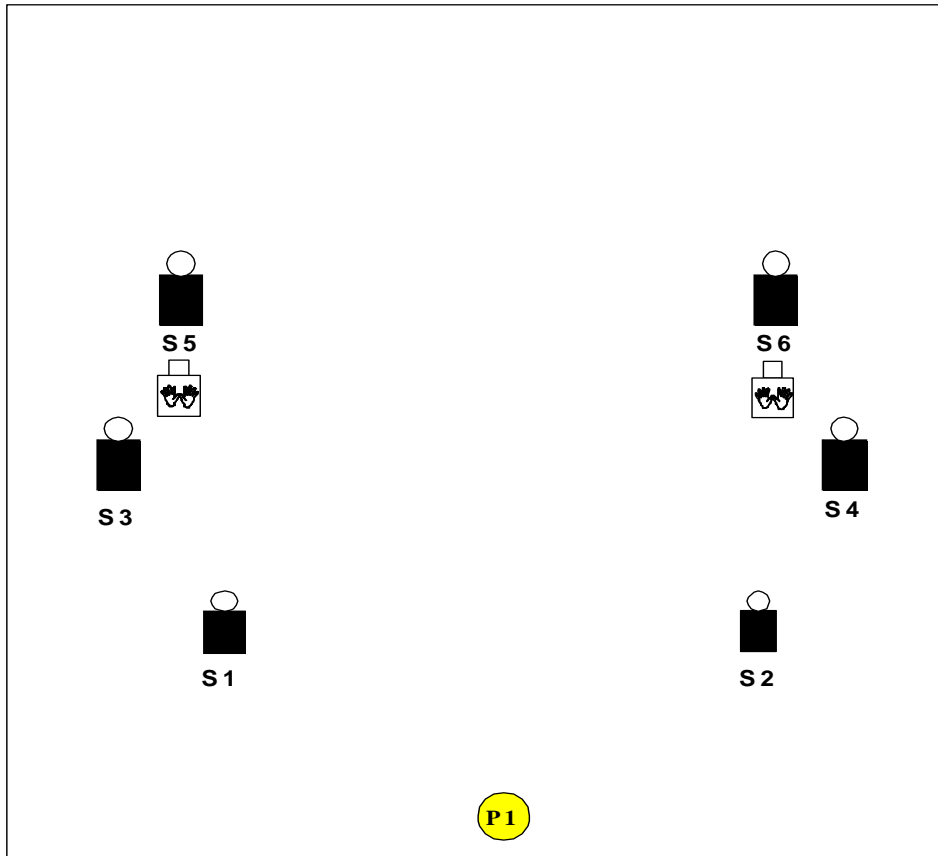
- At buzzer, draw and engage **T4** with **3 rnds Mozambique Style**.

Notes:

- Shooter **may reload between strings**.
- **DO NOT** shoot the walls!

Rangemasters “Fun” Shoot

Stage 3 - “Only 6!!!”



Round Count:

String 1 = 6 Rds. Min.

String 2 = 6 Rds. Min.

Vickers Count

(Can make up shots)

String 1 -

Shooter starts at **P1** with **no more than 10 rounds in the gun**.

- At the sound of the buzzer, draw and knock down **S1 through S6** in **any order** until all plates are knocked down.
- Reload as necessary, but **shooter may not reload after completing the String**.

String 2 -

Shooter starts at **P2** with **whatever rounds were remaining in the gun after String 1**.

- At the sound of the buzzer, draw and knock down **S1 through S6** in **any order** until all plates are knocked down.
- Reload as necessary.

Notes -

1. **Shooter may not reload after completing String 1.**
2. All plates left standing will be counted with a Miss-On-Steel 5-second penalty.