

# Range Masters "Fun" Shoot

Results for February 15, 2005

Place	Name (Note)	Total		Stage 1	String 1	String 2	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	PD
		Shoot Total	Points Down											
1	Marshall, Bob	72.47	24	39.33	15.59	13.24	21	18.74	17.24	3	14.40	6.40	8.00	0
2	Mortensen, Bryan	77.50	16	42.19	19.22	16.47	13	19.62	18.12	3	15.69	7.39	8.30	0
3	Young, Ren	78.61	14	42.11	22.29	13.82	12	21.24	20.24	2	15.26	6.55	8.71	0
4	Marshall, Ryan	79.11	17	38.36	17.82	14.04	13	19.73	17.73	4	21.02	13.99	7.03	0
5	Rodriguez, Mike	83.25	27	42.94	18.80	15.64	17	23.94	18.94	10	16.37	7.98	8.39	0
6	Mousley, Roger (Rev)	85.87	7	44.22	25.28	17.94	2	26.40	23.90	5	15.25	7.12	8.13	0
7	Huff, Scott	87.34	25	41.54	18.35	13.19	20	20.83	18.33	5	24.97	10.52	14.45	0
8	Huff, Blake (Rev)	91.06	6	51.35	32.41	17.94	2	28.01	26.01	4	11.70	6.00	5.70	0
9	DeLeeuw, Dave	91.89	6	44.74	20.29	21.45	6	32.99	32.99	0	14.16	7.45	6.71	0
10	Redford, "Red"	94.13	6	45.79	26.27	17.02	5	27.59	27.09	1	20.75	6.68	14.07	0
11	Stone, Scott	101.06	23	52.59	20.79	22.80	18	30.55	28.05	5	17.92	9.52	8.40	0
12	Marshall, John	106.08	11	54.83	31.05	21.28	5	33.96	30.96	6	17.29	8.57	8.72	0
13	Phillips, RDan	113.63	31	69.22	30.59	23.13	31	23.84	23.84	0	20.57	7.36	13.21	0
14	Hansen, Jeff	114.16	25	47.09	23.13	12.96	22	34.04	32.54	3	33.03	24.11	8.92	0
15	Thomas, Kevin	124.88	13	56.55	29.12	23.43	8	35.49	32.99	5	32.84	16.57	16.27	0
16	Grimes, Rick	125.32	33	59.35	25.86	20.49	26	38.62	35.12	7	27.35	17.45	9.90	0
17	Hill, Randy	127.69	50	44.79	20.94	11.35	25	32.19	24.69	15	50.71	11.67	34.04	10
18	Scott, Michael	127.81	20	62.88	32.32	25.06	11	36.68	32.18	9	28.25	17.03	11.22	0
19	McAllister, Sean	130.28	12	43.53	29.22	14.31	0	38.41	32.41	12	48.34	32.60	15.74	0
20	Dockstader, Jeff	131.83	8	60.91	35.81	23.10	4	39.14	37.14	4	31.78	16.90	14.88	0
21	Crawford, George	135.92	21	67.42	38.67	23.75	10	45.04	39.54	11	23.46	12.21	11.25	0
22	Simpson, Harold	145.98	12	81.97	48.61	30.86	5	37.72	34.22	7	26.29	14.99	11.30	0
23	Jepperson, Riley	159.97	59	62.05	27.87	21.18	26	37.47	25.97	23	60.45	21.39	34.06	10
24	Brown, Michael	163.61	41	68.02	36.53	17.49	28	45.50	39.00	13	50.09	23.33	26.76	0
25	Smith, Bruce	164.63	7	65.18	39.33	24.85	2	52.97	50.47	5	46.48	32.60	13.88	0
26	Hansen, Lacey (.22)	206.04	47	121.58	71.56	36.02	28	20.00	10.50	19	64.46	30.39	34.07	0
27	Rees, Jerry (Rev-5-Shot)	208.00	62	94.06	54.95	23.61	31	71.20	55.70	31	42.74	19.79	22.95	0
28	Lofley, Justin	234.70	6	101.22	59.69	40.53	2	44.06	42.06	4	89.42	53.34	36.08	0

## Notes:

- Remember, the "Fun" Shoot is held on the 1st and 3rd Tuesday of each month ( 6:30 p.m.) at Range Masters.
- You can use ANY handgun you want, as long as it can be safely drawn from a strong-side holster.
- IDPA format and scoring.

PD = Points Down = .5 seconds x Points Down

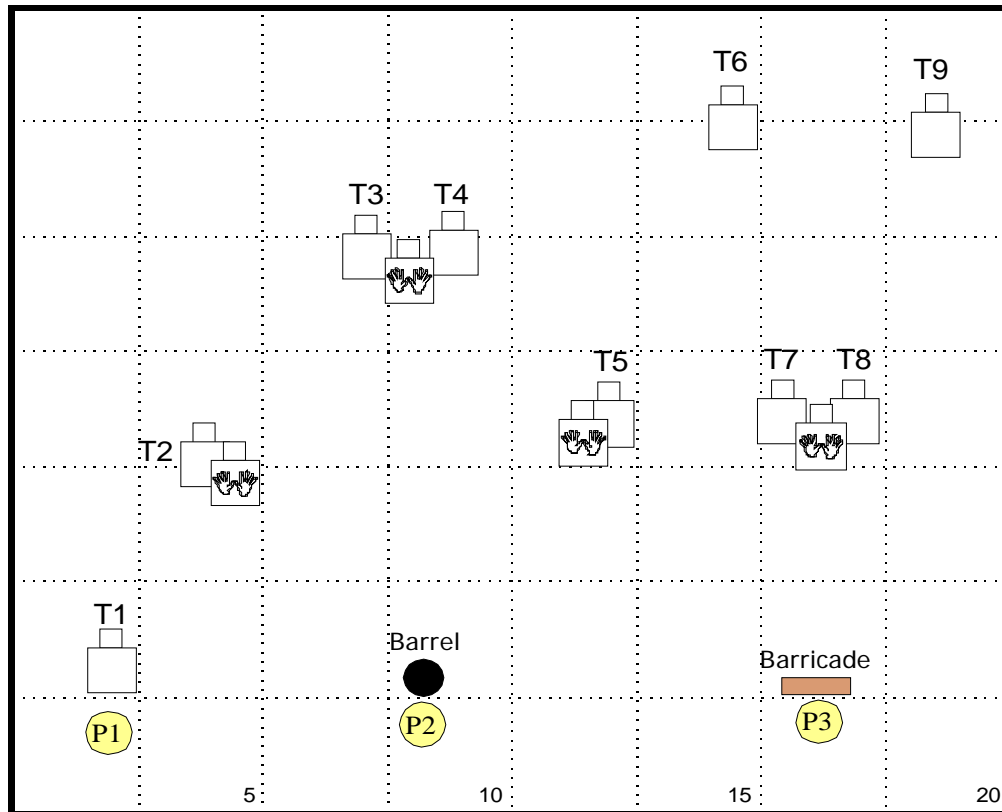
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

(Rev) = Revolver

DNF = Did Not Finish

# Range Masters “Fun” Shoot

## Stage 1: “Move to Cover”



### Round Count:

String 1 = **18 minimum**  
 String 2 = **8 minimum** (Optional)  
**(26 rounds for the stage)**

### Vickers Count

(Can make up shots)

### Scoring:

Targets are only scored  
 after the shooter has  
 completed all strings.

### String 1:

Shooter starts at **P1** loaded to capacity.

- At the buzzer, draw and engage target **T1**, with **2 rounds to the body from retention**.
- **While moving to P2**, engage **T2** with **2 rounds to the body only**.
- **After reaching P2** (with proper use of cover), engage **T3** and **T4** with **2 rounds to the body only**, from **either side of the barrel**.
- **While moving to P3**, engage **T5** with **2 rounds to the body only**.
- **After reaching P3**, (with proper use of cover) engage **T6 thru T9** with **2 rounds the the body only** from **either side of the barricade**.

### String 2: (Optional)

Shooter starts at **P3** loaded to capacity.

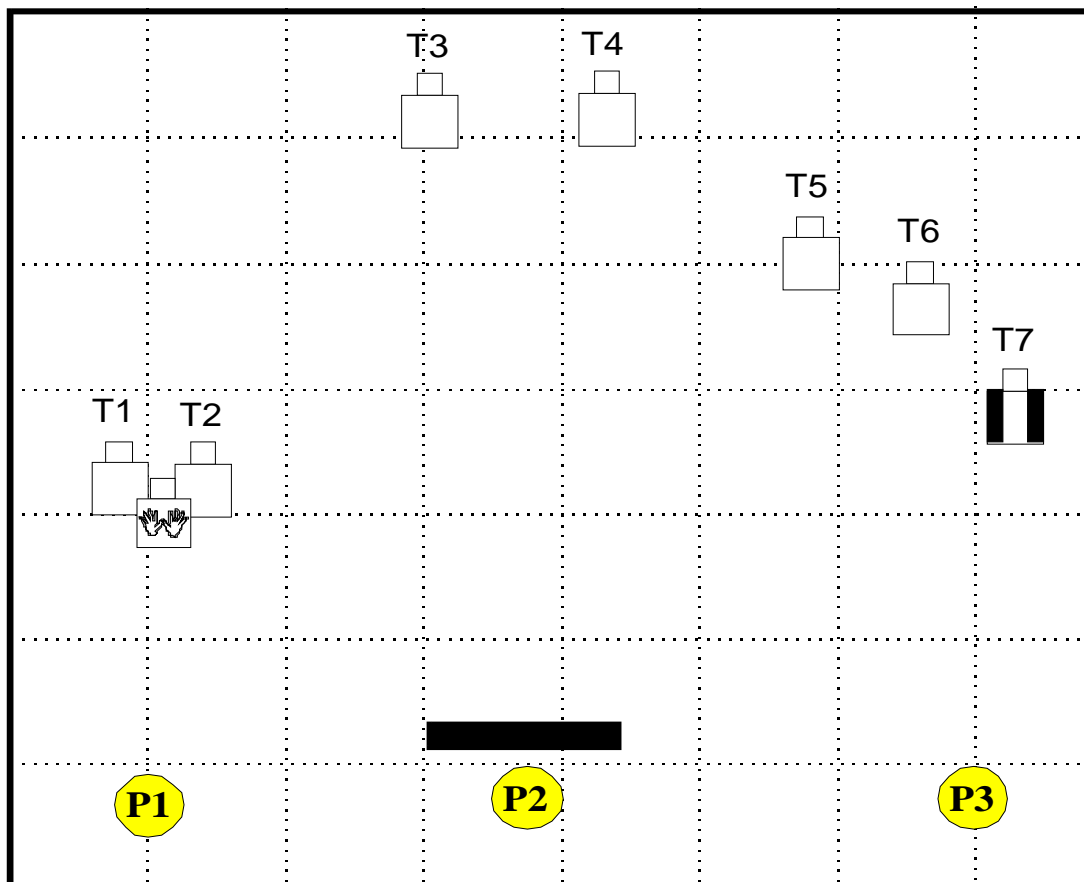
- At the buzzer, draw, and **while moving to P1**, engage targets **T9** thru **T2** with **1 round to each head only**.

### Notes:

1. Shooter must properly use cover on String 1 at **P2** and **P3**.
2. **Cover is not required on String 2**, but shooter must be moving while shooting.

# Range Masters “Fun” Shoot

## Stage 2: “Bay 2 Shoot Out”



### Round Count:

String 1 = **19** minimum

(**19** rounds minimum for the stage)

### Vickers Count

(Can make up shots.)

### Scoring:

Targets are only scored after the shooter has completed all strings.

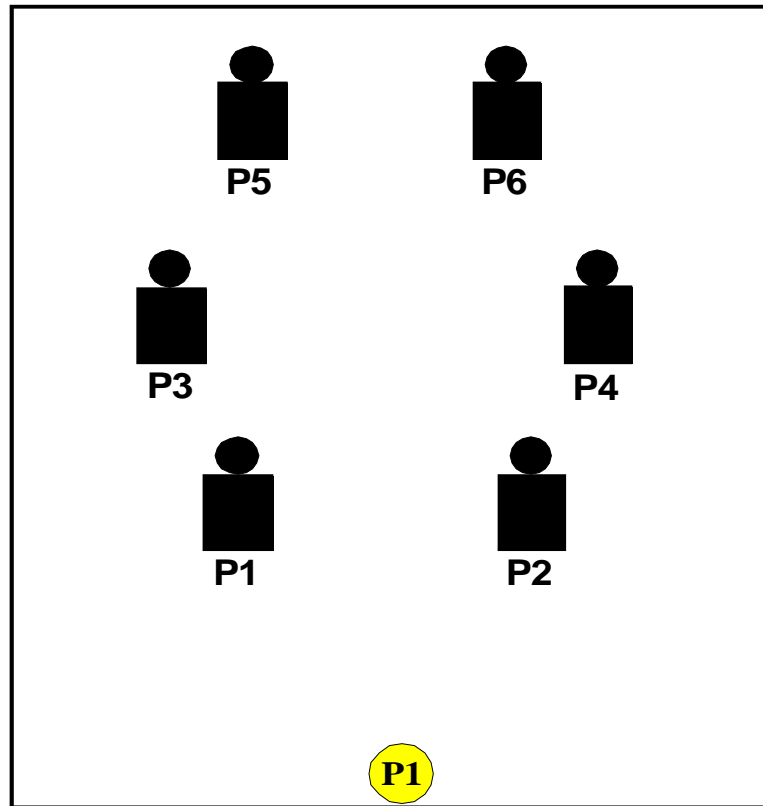
### String 1:

Shooter starts at **P1** -

- At the buzzer, draw, and engage **T1** and **T2** with at least **2 rounds to the body** and **1 round to the head**.
- Move to **P2** and engage **T3** from the **LEFT side of the barricade** with at least **2 rounds (body or head)**, then engage **T4** from the **RIGHT side of the barricade** with at least **2 rounds (body or head)**, then perform a **slide-lock reload** or **reload-with-retention** before moving to **P3**.
- Move to **P3** and engage **T5 - T7** with at least **2 rounds to the body** and **1 round to the head**.
- Reload as necessary, but **must perform the stated reload before moving to P3**.

# Range Masters “Fun” Shoot

## Stage 3 “Any Order You Want”



### Round Count:

String 1 = **6 minimum**  
String 2 = **6 minimum**  
(**12** rounds for the stage)

### Vickers Count

(Can make up shots)

### Scoring:

Targets are only scored  
after the shooter has  
completed all strings.

### String 1 -

- Shooter starts at **P1**.
- At the buzzer, draw and engage **P1 - P6** with **1 hit each** in **any order**.

### String 2 -

- Same as String 1.

### Notes:

1. A missed plate will count as a **5 second “Misses-On-Steel”** penalty.