

Range Masters "Fun" Shoot

Results for June 6, 2012

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	String 2	PD	Stage 2	String 1	PD	Stage 3	String 1	String 2	String 3	String 4	PD
1	Olson, Landon	NO	67.93	13	21.09	11.85	5.74	7	16.82	13.82	6	30.02	5.32	3.69	6.63	14.38	
2	Simons, Jordan	NO	75.70	3	20.55	12.49	7.06	2	15.79	15.29	1	39.36	6.31	5.02	6.23	21.80	
3	Simons, Robert	NO	77.50	19	25.15	12.63	7.02	11	20.86	16.86	8	31.49	4.49	3.50	6.88	16.62	
4	Sorenson, Sam	NO	83.09	21	24.73	15.70	6.03	6	25.58	18.08	15	32.78	2.76	2.52	8.35	19.15	
5	Hubbard, Corey	NO	85.95	23	31.93	17.55	8.38	12	19.40	16.90	5	34.62	4.32	3.53	6.41	17.36	6
6	Edman, Bryan	NO	91.73	29	30.15	12.95	8.20	18	27.32	21.82	11	34.26	3.53	2.79	12.04	15.90	
7	Finn, James Cole	NO	96.66	23	23.03	13.94	7.09	4	23.99	14.49	19	49.64	4.16	5.99	15.47	24.02	
8	Finn, James Cole	NO	98.24	15	26.76	14.90	7.36	9	22.22	19.22	6	49.26	5.27	4.10	9.80	30.09	
9	Gustaveson, Michael	O	98.61	26	27.32	17.97	8.35	2	24.32	15.32	18	46.97	3.11	3.70	9.31	27.85	6
10	Spensko, Shane	NO	103.68	28	36.19	20.95	10.74	9	25.07	18.57	13	42.42	5.79	5.21	6.01	22.41	6
11	Phillips, RDan	NO	104.69	11	34.91	26.68	7.73	1	23.39	18.39	10	46.39	3.32	4.85	6.62	31.60	
12	Budge, Dave	NO	113.64	20	25.21	18.40	1.81	10	27.77	22.77	10	60.66	16.07	6.57	9.31	28.71	
13	Scott, Michael	NO	116.22	46	38.71	18.34	7.87	25	31.24	20.74	21	46.27	5.29	4.07	12.61	24.30	
14	Wall, Stewart	NO	137.44	70	36.71	16.59	9.62	21	33.55	12.05	43	67.18	5.76	4.67	23.93	29.82	6
15	Mallon, Jim	NO	141.64	44	40.83	21.30	10.03	19	34.07	21.57	25	66.74	7.14	6.73	15.56	37.31	
16	Winder, Jason	NO	144.54	28	30.34	15.15	6.19	18	21.28	16.28	10	92.92	14.93	9.21	9.47	59.31	
17	Wall, Stewart	NO	163.28	124	53.16	19.04	7.62	53	34.62	14.12	41	75.50	3.43	4.22	23.59	29.26	30
18	Oxley, Jackson	NO	165.99	21	49.46	27.40	15.56	13	28.33	24.33	8	88.20	8.23	4.24	42.02	33.71	
19	Budge, Dave	NO	166.09	50	57.24	19.28	28.46	19	31.62	16.12	31	77.23	7.79	6.16	16.58	46.70	
20	Billings, Richard (Rev)	NO	182.48	65	58.21	26.22	12.49	39	41.65	31.65	20	82.62	5.08	8.54	17.15	48.85	6
21	Kern, Ed	NO	184.47	14	67.42	42.17	22.75	5	53.22	48.72	9	63.83	5.56	7.02	13.77	37.48	
22	Davis, Virgil	NO	193.47	34	46.70	20.73	18.97	14	31.28	21.28	20	115.49	12.65	25.48	33.62	43.74	
23	Davis, Virgil	NO	214.59	72	53.60	19.17	22.43	24	36.47	22.47	28	124.52	8.59	5.65	11.86	88.42	20
24	Sandgren, Shelby (.22)	NO	214.95	116	61.59	30.08	14.01	35	40.90	23.40	35	112.46	5.92	15.72	25.60	42.22	46
25	Billings, Wesley (Rev)	NO	219.39	34	54.83	36.66	11.67	13	42.02	31.52	21	122.54	25.00	11.90	19.16	66.48	
26	Edwards, Abbey	NO	236.17	29	64.32	39.95	18.87	11	43.14	37.14	12	128.71	28.57	16.06	32.75	48.33	6
27	Lady, Sarah (Rev)	NO	287.40	49	78.59	48.23	13.86	33	56.52	48.52	16	152.29	19.61	11.83	48.72	72.13	
28	Lady, Chuck (Rev)	NO	491.82	105	133.48	86.24	32.74	29	88.74	70.74	36	269.60	16.13	7.42	85.16	140.89	40

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

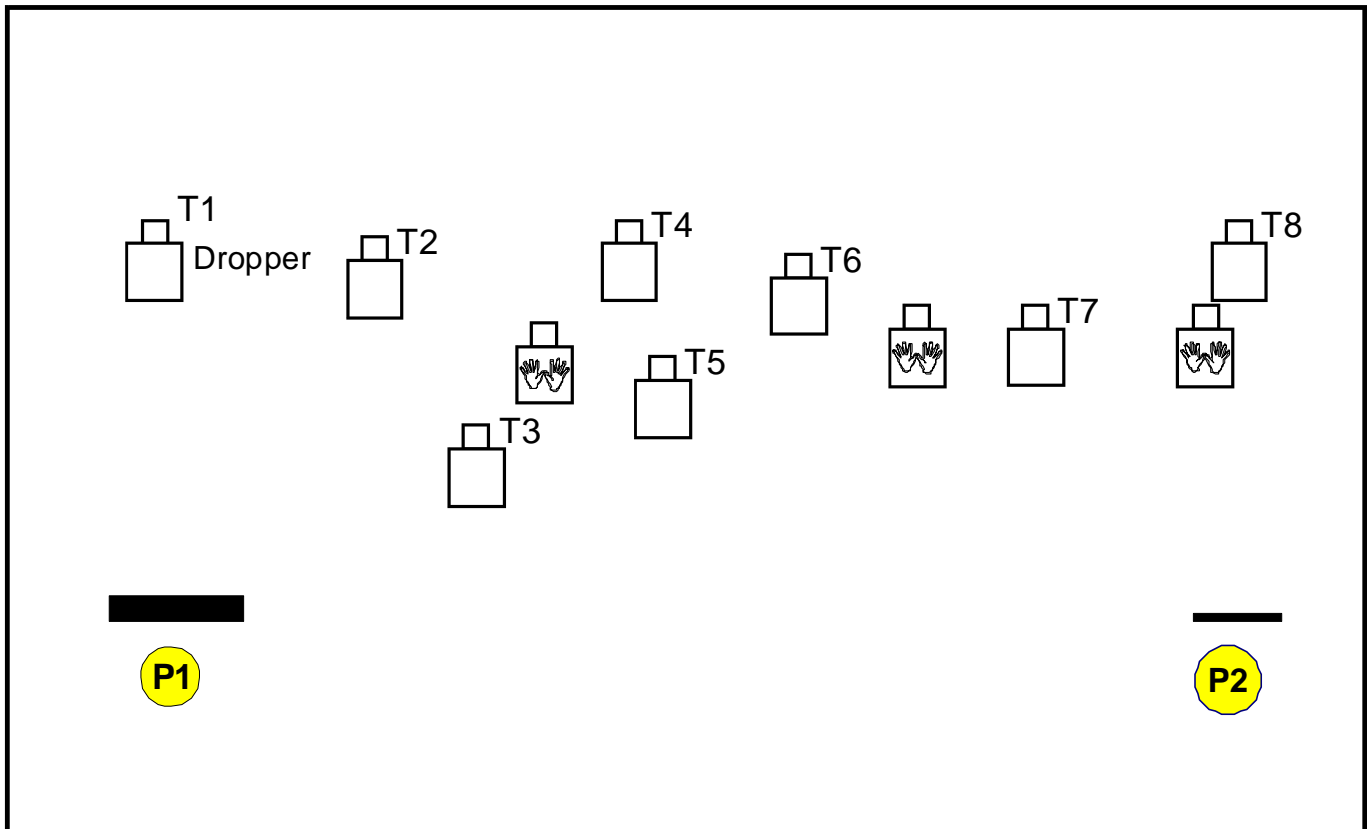
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Range Masters “Fun” Shoot

Stage 1 - “Moving Again”



Round Count:

String 1 = 15 Min

String 2 = 6 Min

Stage = 19 Min

Vickers Count

(Can make up shots)

String 1 -

Shooters starts fully loaded at **P1**.

- At the buzzer, using proper cover, draw and engage **T1** (Dropper) until it drops.
- Then, **while MOVING** to **P2**, engage **T2** thru **T8** with **2 rounds** to each **BODY**.
Do Not engage T8 until at P2.

String 2 -

Shooters starts fully loaded at **P2**.

- At the buzzer, draw and engage **T7** and **T8** with **3 rounds** to the **HEAD ONLY**.

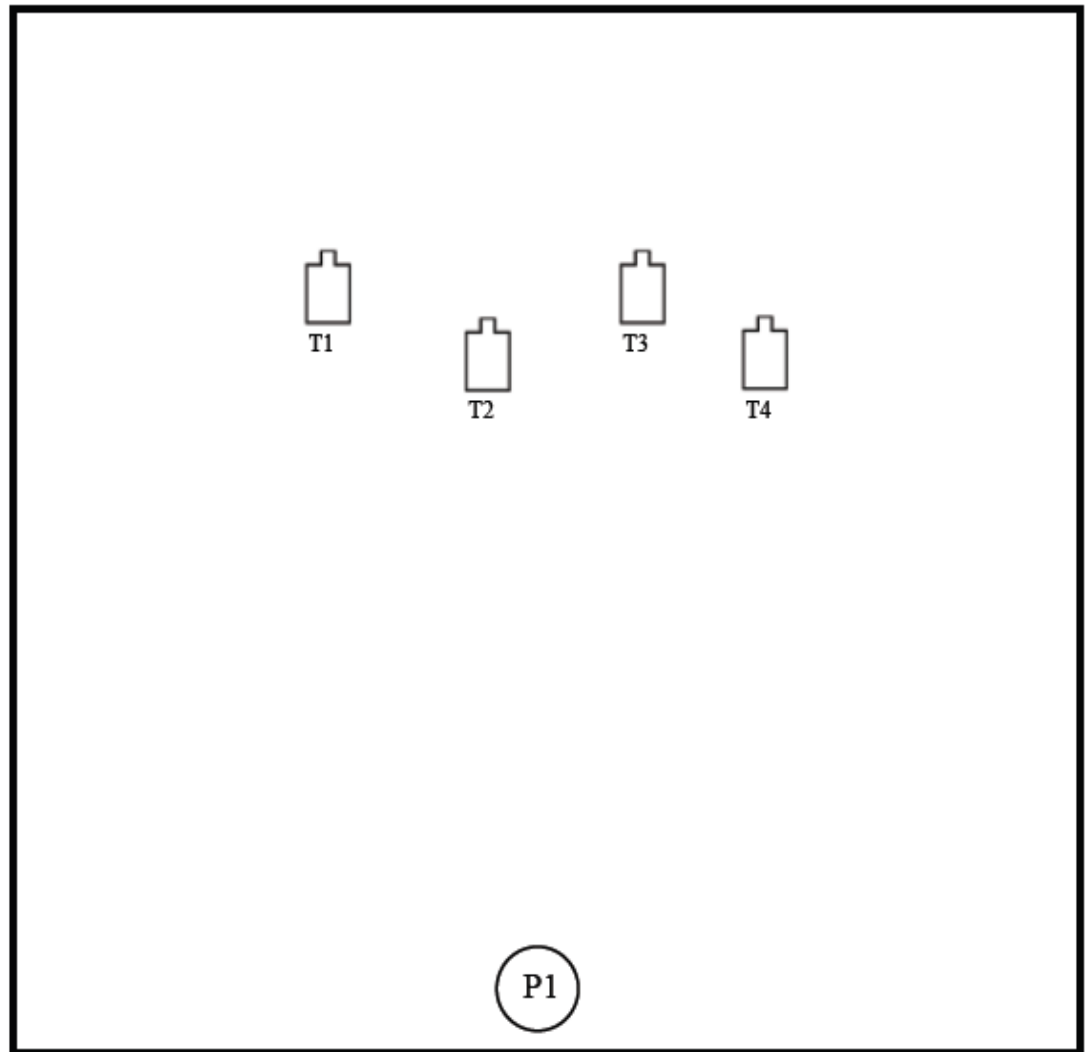
Notes:

1. Do Not Shoot the walls.

COF designed by Mike Scott

Range Masters “Fun” Shoot

Stage 2 - June 6



Round Count:
String 1 = 16 rounds maximum

Limited Vickers Count
(Can not make up shots)

String 1 - Shooter starts with back to targets.

- From P1, turn, draw and engage T1-T4 with two rounds to the torso each. Perform a reload and engage T1-T4 with two rounds to the head each.

- **DO NOT SHOOT THE WALLS**

Range Masters “Fun” Shoot

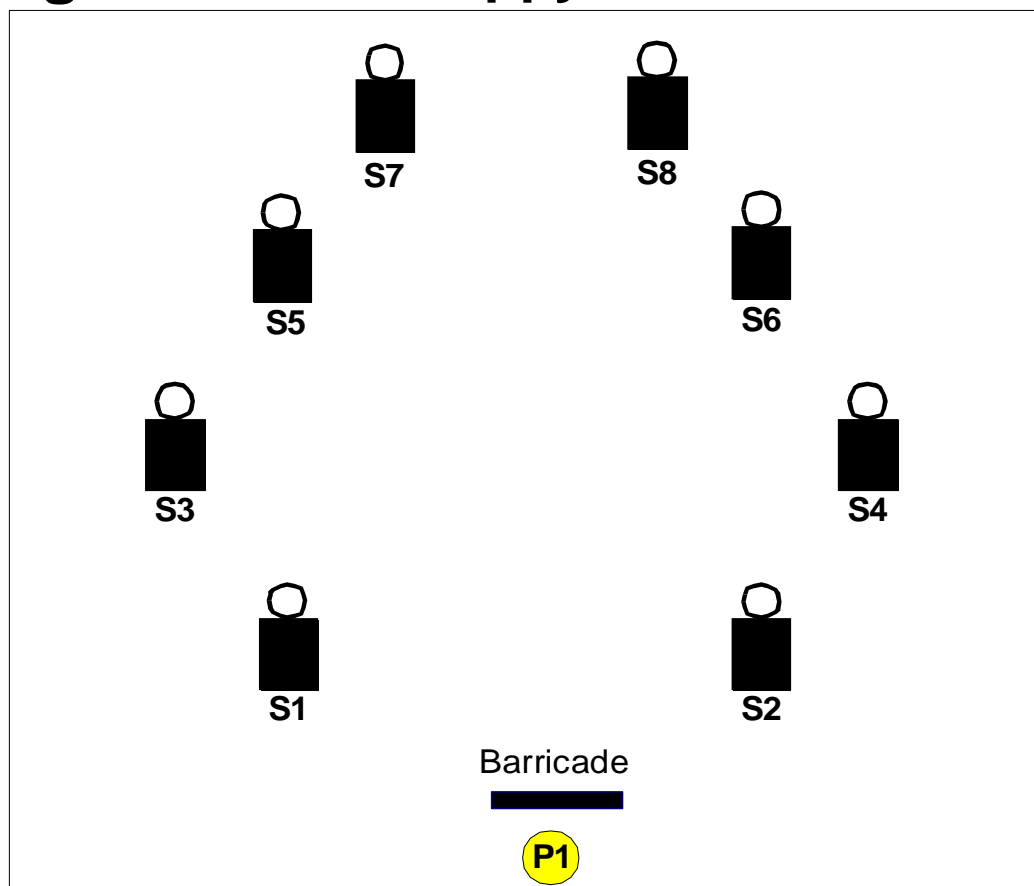
Stage 3 - “Plate Happy”

Round Count:

String 1 = **2 Minimum**
String 2 = **2 Minimum**
String 3 = **4 Minimum**
String 4 = **8 Minimum**
(16 rounds for the stage)

Vickers Count

(Can make up shots)



String 1 - Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and knock down **at least 2 plates** from the **LEFT side** of the Barricade. (**MUST PROPERLY USE COVER.**)
- Reload as necessary.

String 2 - Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and knock down **at least 2 plates** from the **RIGHT side** of the Barricade. (**MUST PROPERLY USE COVER.**)
- Reload as necessary.

String 3 - Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and **knock down the rest of the plates** from the **CENTER WINDOW** of the Barricade. (**MUST PROPERLY USE COVER.**)
- Reload as necessary.

String 4 - Shooter starts loaded with 6 rounds MAXIMUM.

- At the sound of the buzzer, draw and knock down **all plates**, but must shoot at **least 1 plate** from the **Left Side** of the Barricade, **1 plate** from the **Center** and **1 plate** from the **Right Side** of the Barricade. (**MUST PROPERLY USE COVER.**)
- Reload as necessary.

Notes:

1. Any plate not knocked down will count as a 5-second Miss-On-Steel penalty.