# Range Masters "Fun" Shoot

### Results for January 3, 2007

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	String 3	PD	Stage 3	String 1	String 2	PD
1	Majers, Steve	80.27	17	36.33	32.33		23.67	6.38	7.32	5.47	9	20.27	6.40	13.87	0
2	Young, Ren	80.64	50	41.54	23.54	36	22.93	5.90	5.70	4.33	14	16.17	5.53	10.64	0
3	Simons, Jordan	82.52	25	45.48	40.48		21.47	5.02	4.54	4.41	15	15.57	6.53	9.04	0
4	Bullock, Curtis	84.73	39	38.43	30.93	15	25.03	3.99	5.00	4.04	24	21.27	11.73	9.54	0
5	Olson, Landon	85.96	31	45.91	36.91	18	19.53	4.62	4.61	3.80	13	20.52	7.97	12.55	0
6	Scott, Michael Sr.	89.87	41	43.41	28.41	30	22.06	5.88	5.49	5.19	11	24.40	10.58	13.82	0
7	Gonzalez, Fancisco	90.08	19	41.82	38.32	7	22.17	6.96	4.89	4.32	12	26.09	11.92	14.17	0
8	Harris, Thomas	95.48	54	43.53	28.53	30	30.10	6.23	6.56	5.31	24	21.85	10.07	11.78	0
9	DeLeeuw, Dave	95.81	58	39.41	27.41	24	29.98	4.47	4.33	4.18	34	26.42	15.72	10.70	0
10	Spensko, Shane	95.88	49	42.43	31.43	22	28.72	5.40	4.99	4.83	27	24.73	8.29	16.44	0
11	Nageotte, Jim	99.70	40	44.91	36.41	17	30.01	6.36	7.05	5.10	23	24.78	10.44	14.34	0
12	Phillips, RDan	101.03	40	46.17	38.17	16	23.56	3.84	3.97	3.75	24	31.30	12.03	19.27	0
13	Scott, Alan	105.63	47	47.76	36.76	22	29.90	5.99	6.12	5.29	25	27.97	12.04	15.93	0
14	Olson, Rhett	106.10	33	41.72	35.22	13	30.29	6.79	7.75	5.75	20	34.09	10.63	23.46	0
15	Kemp, Tony	108.84	45	48.89	39.39	19	28.02	6.36	4.79	3.87	26	31.93	17.66	14.27	0
16	Peay, Brad (.22)	109.49	54	58.89	40.89	36	22.04	3.64	5.40	4.00	18	28.56	12.49	16.07	0
17	Allen, Glen	110.54	51	50.09	34.59	31	26.46	5.98	5.49	4.99	20	33.99	9.85	24.14	0
18	Spensko, Chance	114.53	107	50.21	22.21	56	40.23	4.95	5.43	4.35	51	24.09	10.73	13.36	0
19	Rees, Jerry (Rev)	115.65	21	57.06	54.56	5	33.00	9.50	7.88	7.62	16	25.59	10.78	14.81	0
20	Johnson, Kim	118.22	69	54.80	32.30	45	28.99	6.37	6.06	4.56	24	34.43	17.09	17.34	0
21	Halladay, Jason	121.55	35	58.45	49.45	18	27.13	6.74	5.85	6.04	17	35.97	12.41	23.56	0
22	Clark, David (Rev)	127.84	25	72.05	63.05	18	28.55	9.30	8.23	7.52	7	27.24	18.93	8.31	0
23	Griffin, John	128.75	77	61.54	37.04	49	30.89	5.18	6.53	5.18	28	36.32	23.53	12.79	0
24	Gustaveson, Michael	132.74	32	66.99	52.49	29	27.72	8.56	9.91	7.75	3	38.03	13.09	24.94	0
<b>25</b>	Watson, Ken	139.56	32	60.33	58.33		35.69	7.71	7.79	6.19	28	43.54	12.01	31.53	0
26	Mallon, Jim	144.15	71	80.63	54.63	52	32.10	7.33	7.44	7.83	19	31.42	17.56	13.86	0
27	Tenney, Ammon	152.52	88	58.11	30.11	56	32.00	4.73	6.03	5.24	32	62.41	11.64	00	0
28	Wise, Nathan	153.47	56	46.66	29.16	35	29.85	6.31	7.15	5.89	21	76.96	13.29	63.67	0
29	York, Nathan	155.84	73	66.60	44.10	45	33.86	6.72	7.19	5.95	28	55.38	19.01	36.37	0
30	Okhrimenko, Ivan	160.28	62	55.03	00.00	38	31.21	6.66	7.25	5.30	24	74.04	23.02	51.02	0
31	Majers, Steve Jr. (.22)	202.81	93	68.61	45.11	47	38.84	7.37	8.79	4.68	36	95.36	8.18	82.18	10
32	Simons, Jake	217.57		63.67	42.67	42	44.68	6.44	9.63	7.61	42	109.22	71.23	37.99	0
33	Barker, John	224.56		74.40	42.40	64	41.61	3.94	5.80	4.37	<u>55</u>	108.55		50.00	10
34	Johnson, Michael	229.23	115	88.90	61.90	54	39.98	8.04	9.04	7.40	31	100.35	22.81	62.54	30

#### Notes:

**PD** = **Points Down** = .5 seconds x Points Down

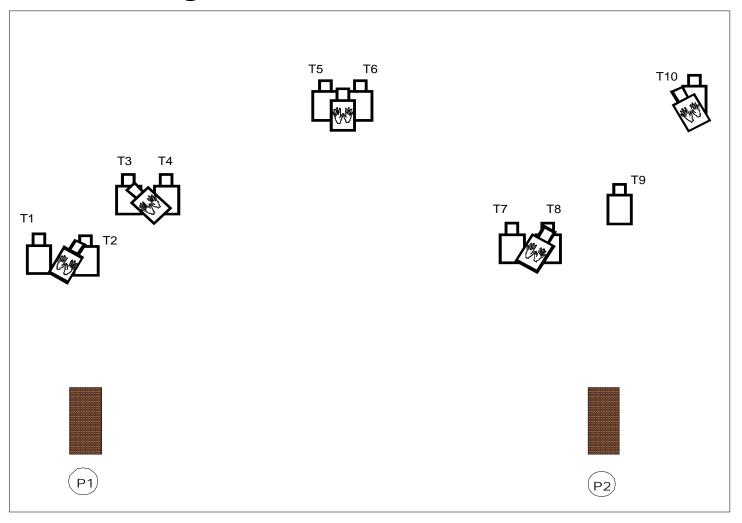
Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses-on-Steel, etc.)

(Rev) = Revolver

= Did Not Finish

= No Time was entered.

# Range Masters "Fun" Shoot Stage 1 - "Watch Those Hands"



Round Count: String 1 = 20 Rds. Min. Vickers Count (Can make up shots)

## String 1 -

Shooter starts fully loaded at P1.

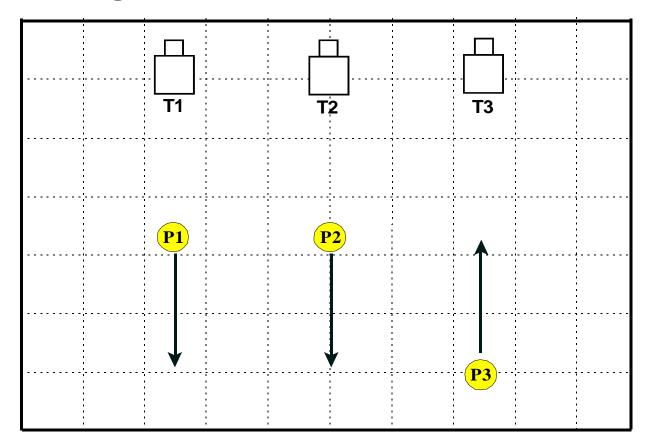
- At the sound of the buzzer, draw and engage **T1 thru T4** with **2 rounds each** from **either side of barricade.**
- Then, while moving to P2, engage T5 and T6 with 2 rounds each.
- After reaching P2, engage T7 thru T10 with 2 rounds each using either side of barricade.

#### Notes:

1. Shooter will not engage targets at P2 until they are behind cover.

COF designed by Mike Rodriquez

# Range Masters "Fun" Shoot Stage 2 - "Both Hands - Both Directions"



**Round Count:** 

String 1 = 6 Maximum String 2 = 6 Maximum

String 3 = 6 Maximum

(18 rounds Maximum for the stage)

**Limited Vickers Count** (Cannot make up shots) Scoring:

Targets are only scored after the shooter has completed all strings.

#### STRING 1 - 6 rounds max. - WEAK HAND ONLY

- Shooter starts at P1 facing downrange with gun in WEAK HAND at the Low Ready, finger off the trigger, safety may be Off.
- At the sound of the buzzer, engage **T1** with **6 rounds only** while **backing up range**.

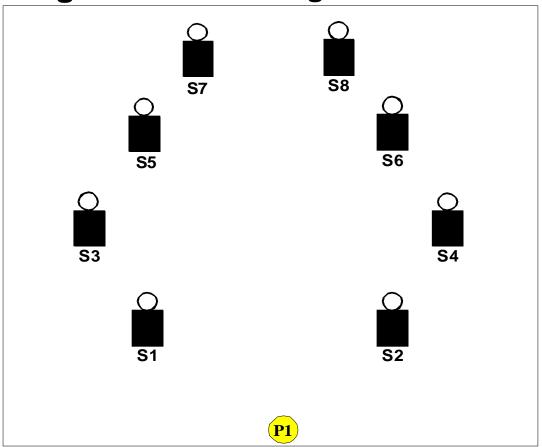
#### STRING 2 - 6 rounds max. - STRONG HAND ONLY

- Shooter starts at **P2** with **back to the target.**
- At the sound of the buzzer, turn, draw and engage T2 with 6 rounds only while backing up range.

#### STRING 3 - 6 rounds max. - FREESTYLE (BOTH HANDS)

- Shooter starts at **P3** facing downrange.
- At the sound of buzzer, draw and engage T3 with 6 rounds only while moving downrange.

# Range Masters "Fun" Shoot Stage 3 - "The Strong and the Weak"



#### **Round Count:**

String 1 = 4 minimum String 2 = 4 minimum (8 rounds for the stage) Vickers Count (<u>Can</u> make up shots)

## String 1 -

Shooter starts fully loaded at P1.

- At the sound of the buzzer, draw and, using the **Strong Hand Only**, knock down **S2 and S4**; then, **Freestyle**, knock down **S6 and S8**.
- Reload as necessary.

### String 2 -

Shooter starts fully loaded at P1 with gun in the Weak Hand at the Low Ready.

- At the sound of the buzzer, using the **Weak Hand Only**, knock down **S1 and S3**; then, **Freestyle**, knock down **S5 and S7**.
- Reload as necessary.

#### Notes:

- 1. Be very careful when transitioning to Freestyle on String 2.
- 2. A solid hit on any of the plates will count as a hit.
- 3. Any missed plate will count as a 5-second penalty.