

Range Masters "Fun" Results - January 22, 2013

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	String 3	String 4	PD	Stage 3	String 1	String 2	PD
1	DeLeeuw, Dave	O	51.71	-33	28.09	20.59	4.00	7	-2.69	5.32	5.15	5.63	6.21	-50	26.31	12.06	9.25	10
2	Rodriquez, Mike	O	68.25	13	28.51	17.29	5.72	11	17.71	4.26	3.98	4.27	4.20	2	22.03	7.46	14.57	
3	Spensko, Shane	NO	73.17	-20	27.55	21.50	3.55	5	12.94	5.87	7.27	15.52	6.78	-45	32.68	6.82	15.86	20
4	Phillips, RDan	NO	74.42	-8	31.32	25.72	4.10	3	8.43	4.73	4.60	4.99	4.61	-21	34.67	13.69	15.98	10
5	Stepp, Jared	NO	75.04	-34	43.33	31.10	8.23	8	7.85	7.26	7.94	6.37	7.28	-42	23.86	8.06	15.80	
6	Redford, "Red"	NO	84.54	28	33.44	18.94	5.50	18	22.28	4.59	4.19	4.30	4.20	10	28.82	12.82	16.00	
7	Larson, Jim	NO	89.55	49	24.44	14.27	4.67	11	26.17	4.71	4.19	4.10	4.17	18	38.94	12.94	16.00	20
8	Scott, Michael	NO	92.63	43	33.63	17.07	8.56	16	10.74	5.20	4.15	4.41	3.48	-13	48.26	12.26	16.00	40
9	Clark, David	NO	97.47	23	37.63	28.23	7.90	3	27.96	4.15	4.21	4.56	5.04	20	31.88	16.00	15.88	
10	Gabaldon, James	NO	99.91	34	42.61	28.17	6.94	15	21.81	4.66	4.25	4.33	4.07	9	35.49	14.49	16.00	10
11	LeBaron, Landon (2 .22)	NO	112.85	43	38.55	24.52	8.03	12	27.30	10.95	5.31	5.27	5.27	1	47.00	16.00	16.00	30
12	LeBaron, Landon (1 .22)	NO	114.54	69	35.32	22.09	6.23	14	22.22	5.21	4.43	5.28	4.80	5	57.00	16.00	16.00	50
13	Littlefield, Stan	NO	116.93	74	47.42	31.84	4.58	22	24.24	4.80	4.68	4.46	4.30	12	45.27	9.27	16.00	40
14	LeBaron, Chad (2 .22)	NO	120.70	78	37.32	21.80	7.52	16	26.38	4.78	4.98	5.58	5.04	12	57.00	16.00	16.00	50
15	Forsyth, Charlie (2 .22)	NO	128.96	74	51.78	30.30	5.48	32	25.18	9.88	5.20	4.62	4.48	2	52.00	16.00	16.00	40
16	LeBaron, Chad (1 .22)	NO	130.31	54	63.59	45.19	7.40	22	24.72	4.36	4.27	5.39	4.70	12	42.00	16.00	16.00	20
17	Jones, Don	NO	135.57	67	46.21	27.56	13.65	10	37.36	4.70	3.75	4.59	15.82	17	52.00	16.00	16.00	40
18	Sandgren, Shelby (.22)	NO	155.95	71	78.05	25.70	28.85	47	20.90	8.58	8.81	7.81	8.70	-26	57.00	16.00	16.00	50
19	Forsyth, Charlie (1 .22)	NO	163.53	126	70.66	33.08	16.08	43	30.87	4.91	5.04	5.06	4.36	23	62.00	16.00	16.00	60
20	Juber, Ken	NO	201.29	127	83.34	64.45	11.89	14	50.95	7.08	7.51	7.72	7.14	43	67.00	16.00	16.00	70

Notes:

PD = **Points Down** = .5 seconds x Points Down

Div. = **Division:** **O** = **Optic**; **NO** = **Non-Optic**

(Rev) = A revolver was used for the match

XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

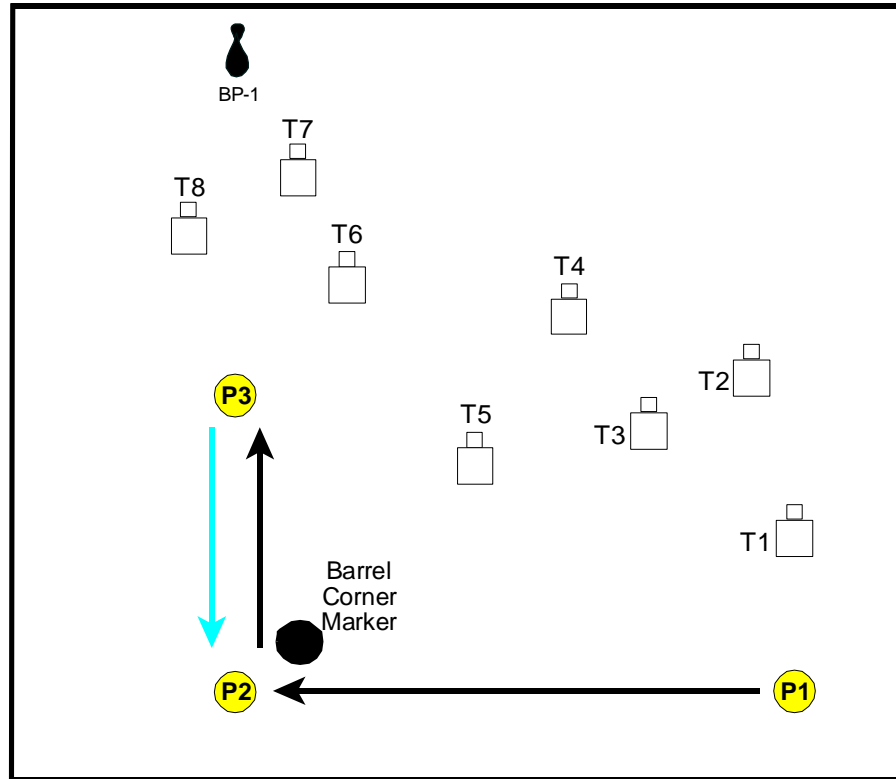
DNF = **Did Not Finish**

NS = **No Score**

NT = **No Time**

Range Masters “Fun” Shoot

Stage 1 - “Always On The Move”



Round Count:

String 1 = **16** or **17** minimum

String 2 = **6** or **7** minimum

(**23** rounds minimum for the stage)

Vickers Count

(Can make up shots.)

String 1 - Shooter starts at **P1** with his **back to the targets** -

- At the buzzer, turn, draw, and engage targets **T1 thru T5** with **at least 2 rounds each while moving to P2**.
- **After reaching P2**, engage targets **T6 thru T8** with **at least 2 rounds each while moving to P3**. (See **Note 2**.)

String 2 - Shooter starts at **P3** with his **back to the targets** -

- At the buzzer, turn, draw, and engage targets **T5 thru T8** with **at least 2 rounds each while moving backwards to P2**. (See **Note 2**.)

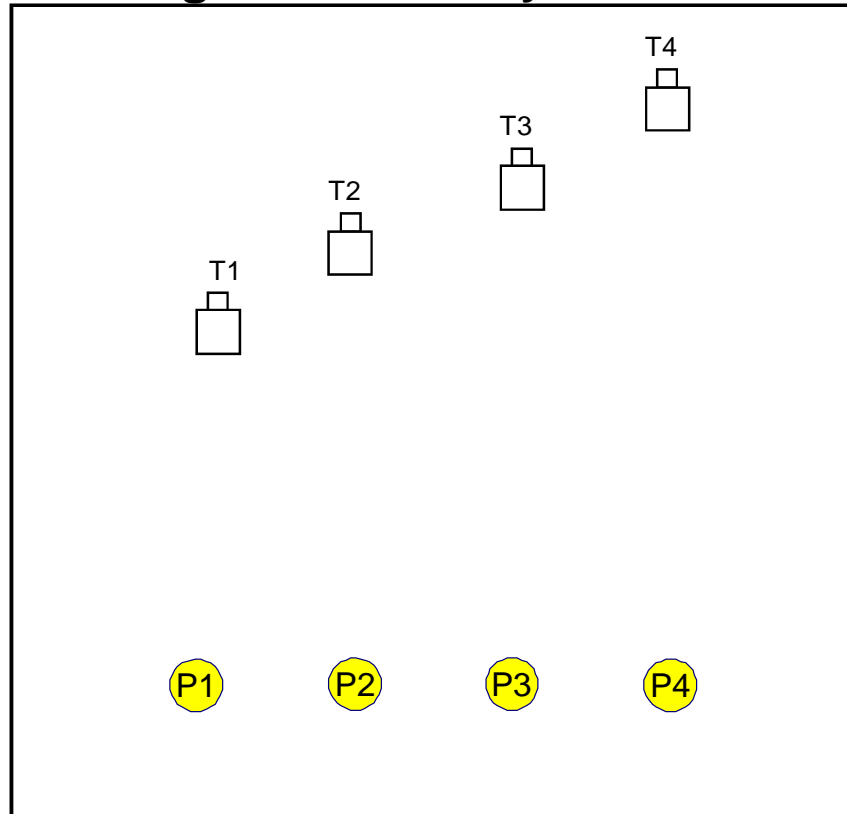
Notes:

1. Shooter must not engage **T6 thru T8** until they have reached **P2**.
2. The bowling pin, **BP1**, may be engaged on either String 1 or 2.
3. Reload as necessary during all strings.

COF designed by Noel Redford/RDan Phillips

Range Masters “Fun” Shoot

Stage 2 - “Accuracy Counts”



Round Count:

String 1 = **4 Max**
String 2 = **4 Max**
String 3 = **4 Max**
String 4 = **4 Max**
Stage = **16 Max**

Limited Vickers Count (Can Not make up shots)

String 1 -

Shooters starts fully loaded at **P1**. At buzzer, draw and fire **4 rounds** at **T1**. When finished, reholster fire arm.

String 2 -

Shooters starts fully loaded at **P2**. At buzzer, draw and fire **4 rounds** at **T2**. When finished, reholster fire arm.

String 3 -

Shooters starts fully loaded at **P3**. At buzzer, draw and fire **4 rounds** at **T3**. When finished, reholster fire arm.

String 4 -

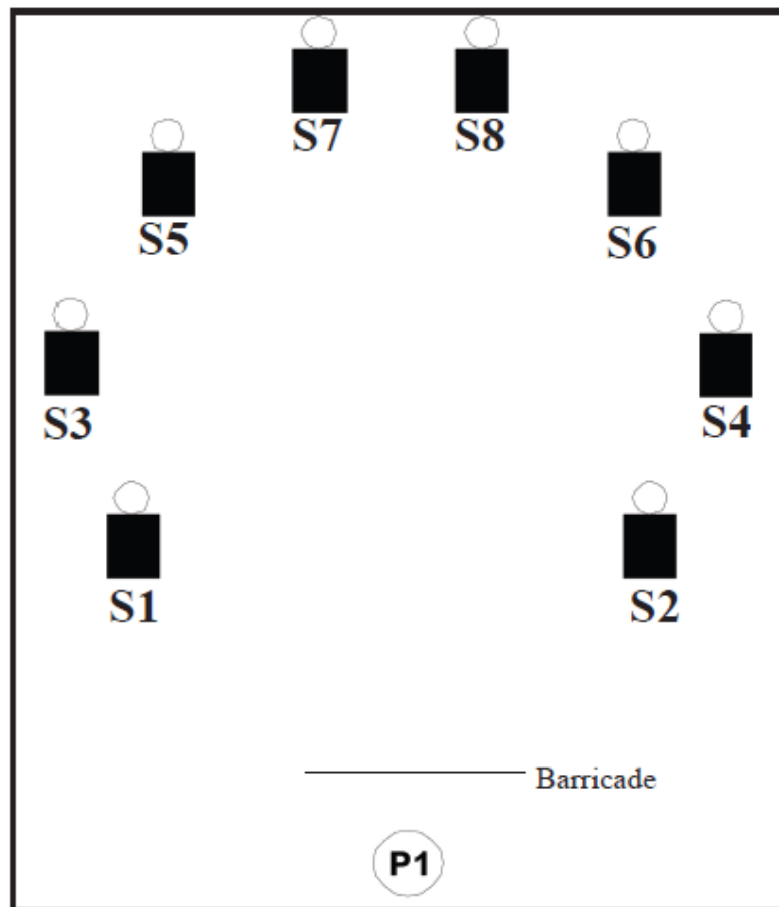
Shooters starts fully loaded at **P4**. At buzzer, draw and fire **4 rounds** at **T4**.

Notes:

1. Shooter may reload as needed
2. Head shots will count as a **MINUS 2.5 seconds per hit**.

Range Masters “Fun” Shoot

Stage 3 - Jan. 2



Round Count:

String 1 = 6 rds min. PAR TIME: 16s

String 2 = 8 rds min. PAR TIME: 16s

(16 rounds for the stage)

Vickers Count

(Can make up shots)

String 1 - Shooter starts at P1 with no more than 6 rounds in the gun.

- At the sound of the buzzer, draw and engage S1-S6.
- Shooter has 16 seconds.
- Plates left standing will be counted as a Miss-On-Steel penalty.

String 2 - Shooter starts at P1 with no more than 8 rounds in the gun.

- At the sound of the buzzer, draw and engage S1-S8.
- Shooter has 16 seconds.
- Plates left standing will be counted as a Miss-On-Steel penalty.