Range Masters "Fun" Shoot Results - June 18, 2013 - Amended

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 2	PD	Stage 2	String 1	PD	Stage 2	String 1	String 2	PD
1	DeLeeuw, Dave	0	50.92	6	22.59	20.59	4	11.49	10.99	1	16.84	8.35	7.99	1
2	Gull, Joe	NO	63.23	20	36.77	30.27	13	11.32	7.82	7	15.14	7.83	7.31	
3	Riser, Adam (2)	NO	74.93	40	45.89	29.39	33	7.26	4.76	5	21.78	6.78	14.00	2
4	Riser, Adam (1)	NO	85.05	36	41.94	26.94	30	11.34	10.34	2	31.77	8.61	21.16	4
5	Jepperson, Riley	NO	90.84	30	33.74	28.24	11	12.47	5.97	13	44.63	26.49	15.14	6
6	Waldo, Ralph	NO	98.71	26	47.79	38.29	19	11.66	11.16	1	39.26	15.58	20.68	6
7	Larson, Jim (2)	NO	101.22	38	55.03	39.53	31	17.37	14.37	6	28.82	11.73	16.59	1
8	Phillips, RDan	NO	104.69	18	46.58	42.58	8	21.58	18.58	6	36.53	13.54	20.99	4
9	Davis, Keith	NO	106.37	20	50.21	44.21	12	19.98	17.98	4	36.18	13.04	21.14	4
10	Redford, "Red" (Rev)	NO	109.87	13	47.35	41.85	11	22.65	22.65		39.87	19.30	19.57	2
11	Mallon, Jim	NO	110.19	26	59.44	46.94	25	12.63	12.63		38.12	20.68	16.94	1
12	Larson, Jim (1)	NO	113.66	25	49.20	42.20	14	18.34	15.84	5	46.12	20.19	22.93	6
13	Sheen, Christopher (2)	NO	115.36	49	55.35	36.35	38	22.45	18.95	7	37.56	11.88	23.68	4
14	Jolly, Jenn (2)	NO	117.34	70	68.23	37.23	62	15.31	12.31	6	33.80	17.99	14.81	2
15	Seo, Erik	NO	123.69	69	55.92	37.42	37	19.33	11.33	16	48.44	14.70	25.74	16
16	Seo, Erik	NO	127.01	92	65.59	32.59	66	22.96	13.46	19	38.46	20.65	14.31	7
17	Jones, Matt	NO	142.75	31	70.11	60.11	20	17.84	15.34	5	54.80	38.55	13.25	6
18	Davis, Keith (Rev)	NO	153.50	45	78.72	60.22	37	25.35	22.35	6	49.43	22.38	26.05	2
19	Armstrong, Latigo (2)	NO	167.85	58	76.65	52.15	49	14.26	12.26	4	76.94	35.93	38.51	5
20	Armstrong, Jennifer (2)	NO	174.09	61	72.04	49.04	46	26.18	23.18	6	75.87	46.42	24.95	9
21	Jolly, Jenn (1)	NO	176.50	91	62.27	38.77	47	30.15	23.65	13	84.08	43.97	24.61	31
22	Armstrong, Jennifer (1)	NO	193.53	66	48.74	23.24	51	26.29	22.29	8	118.50	50.71	64.29	7
23	Sheen, Christopher (1)	NO	209.94	92	68.88	33.88	70	13.82	13.82		127.24	59.89	56.35	22
24	Huff, Blake	0	217.88	44	86.71	64.71	44	48.75	48.75		82.42	44.04	38.38	
25	Armstrong, Latigo (1)	NO	230.03	56	107.71	88.21	39	20.50	14.00	13	101.82	79.85	19.97	4
26	Lefevre, Jess	NO	259.54	84	73.55	44.05	59	31.91	22.91	18	154.08	105.32	45.26	7
27	Septon, Allen	NO	268.47	29	145.73	137.23	17	17.70	17.70		105.04	38.71	60.33	12
28	Billings, Karla	NO	358.82	77	139.60	116.10	47	46.83	37.83	18	172.39	125.72	40.67	12
29	Montfleury, Dana	NO	543.17	109	181.50	155.00	53	101.80	76.80	50	259.87	138.33	118.54	6
30	Ursulich, Ryan	NO	DNF	DNF	DNF	DNF		17.29	9.29	16	24.26	8.86	8.40	14

Notes:

PD = **Points Down** = .5 seconds x Points Down

Div. = **Division: O** = **O**ptic; **NO** = **N**on-**O**ptic

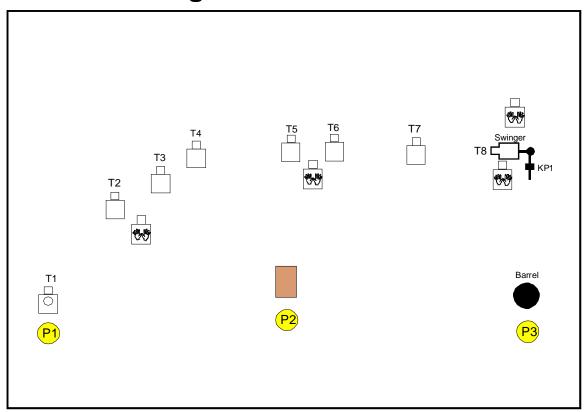
(Rev) = A revolver was used for the match

XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NT = No Time

Range Masters "Fun" Shoot Stage 1 - "Three For All"



Round Count: String 1 = 25 minimum (25 rounds for the stage) Vickers Count (Can make up shots.)

String 1:

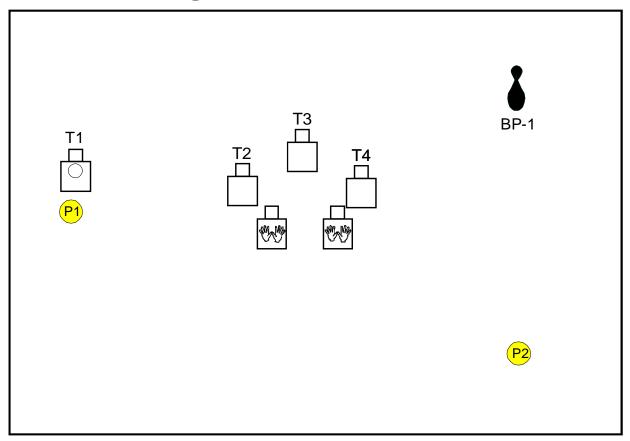
Start at **P1** with weapon fully loaded.

- At the buzzer, draw and engage T1 with 3 rounds From Retention.
- While moving to P2, engage T2 T4 with 3 rounds each.
- After reaching cover at P2, and with the proper use of cover, engage T5 and T6 with 3 rounds each.
- While moving to the Barrel at P3, engage T7 with 3 rounds.
- After reaching the Barrel, drop to one knee and shoot out the Kick Plate (KP1), then engage the Swinger (T8) with 3 rounds.

Notes:

- Do Not Shoot the walls.
- Shooter must **shoot-while-moving** between positions.
- Shooter must be at P3 before shooting KP1 & T8.

Range Masters "Fun" Shoot Stage 2 - "More Retention"



Round Count: String 1 = 12 minimum (12 rounds for the stage) Vickers Count (Can make up shots.)

String 1:

Start at **P1** with weapon fully loaded.

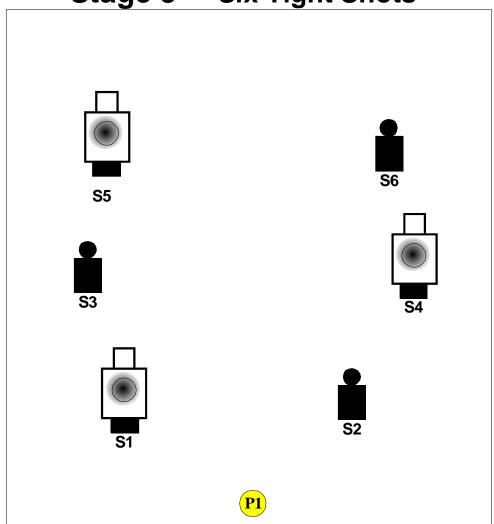
- At the buzzer, draw and engage T1 with 2 rounds From Retention.
- While moving to P2, engage T2 T4 with 3 rounds each (2 TORSO and 1 HEAD).
- After reaching P2, knock over the Bowling Pin (BP1).

Notes:

- Do Not Shoot the Walls.
- Shooter must **shoot-while-moving** between positions.
- Shooter must be at P3 before shooting the Bowling Pin BP1.

COF Designed by Ryan Ursulich

Range Masters "Fun" Shoot Stage 3 - "Six Tight Shots"



Round Count:
String 1 = 6 Minimum
String 2 = 6 Minimum
Stage Total = 12 Minimum

Vickers Count (Can make up shots)

String 1 -

Shooters starts fully loaded at P1.

- At the sound of the buzzer, draw and engage targets **S2**, **S3**, and **S6** in any order until plates fall.
- Then engage targets **S1**, **S4**, and **S5** in any order until plates fall.
- Reload as needed, but when the string is done, do not reload for the next string.

String 2 -

Shooters starts holstered with the remaining rounds from String 1.

- At the sound of the buzzer, draw and engage targets **S1**, **S4**, **S5** in any order until plates fall
- Then engage targets **S2**, **S3**, and **S6** in any order until plates fall.

Notes:

1. All hits on paper targets will score points down. All hits will count!!