

Range Masters "Fun" Shoot

Results for March 15, 2005

Place	Name (Note)	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	PD	Stage 3	String 1	PD
1	Mortensen, Bryan	45.67	1	19.60	19.10	1	13.10	13.10	0	12.97	12.97	0
2	Collins, Ken	52.86	5	24.60	22.10	5	18.06	18.06	0	10.20	10.20	0
3	Young, Ren	54.10	20	25.53	19.03	13	14.53	11.03	7	14.04	14.04	0
4	Redford, "Red"	62.48	13	22.89	19.89	6	25.83	22.33	7	13.76	13.76	0
5	Brown, Keith	75.48	6	32.09	29.59	5	21.39	20.89	1	22.00	22.00	0
6	Deleeuw, Dave	75.87	5	28.14	26.14	4	25.02	24.52	1	22.71	22.71	0
7	Rodriquez, Mike	79.82	19	27.52	22.52	10	28.10	23.60	9	24.20	24.20	0
8	Marshall, John	83.95	12	29.10	24.10	10	25.87	24.87	2	28.98	28.98	0
9	Billings, Scott (Rev)	85.17	19	32.14	26.64	11	31.78	27.78	8	21.25	21.25	0
10	Stone, Scott	87.00	40	32.21	20.71	23	30.08	21.58	17	24.71	24.71	0
11	Taggart, David	90.33	15	32.63	25.63	14	23.12	22.62	1	34.58	34.58	0
12	Legg, Rich	90.43	12	25.78	20.78	10	30.29	29.29	2	34.36	34.36	0
13	Scott, Alan	90.75	11	39.06	34.06	10	27.11	26.61	1	24.58	24.58	0
14	Redford, Noel	91.97	14	34.79	32.29	5	27.86	23.36	9	29.32	29.32	0
15	Simpson, Harold	99.00	17	34.13	27.13	14	35.67	34.17	3	29.20	29.20	0
16	Bullock, Curtis	103.19	14	37.01	34.01	6	32.20	28.20	8	33.98	33.98	0
17	Phillips, RDan	106.37	20	32.40	23.90	17	39.67	38.17	3	34.30	34.30	0
18	Majers, Steve	111.84	18	43.05	39.05	8	35.31	30.31	10	33.48	33.48	0
19	Rees, Jerry	115.07	18	38.80	33.80	10	33.38	29.38	8	42.89	42.89	0
20	Holden, George	119.73	31	35.80	30.30	11	39.59	29.59	20	44.34	44.34	0
21	Young, Matt	133.46	31	36.74	31.24	11	39.39	29.39	20	57.33	57.33	0
22	Hill, Randy	145.34	43	37.54	21.04	33	49.49	44.49	10	58.31	58.31	0
23	McAllister, Sean	146.77	28	61.22	52.72	17	56.19	50.69	11	29.36	29.36	0
24	Burney, Carl	158.08	9	55.11	50.61	9	53.75	53.75	0	49.22	49.22	0
25	Herring, Erin (.22)	188.92	21	73.05	69.05	8	55.73	49.23	13	60.14	60.14	0
26	Bogd, Bob	192.74	25	52.23	49.23	6	88.29	78.79	19	52.22	52.22	0
27	Waldron, Paul	217.18	51	39.02	26.52	25	78.16	65.16	26	100.00	100.00	0
28	Traylor, Dean	263.15	42	79.61	64.11	31	94.79	89.29	11	88.75	88.75	0
29	Traylor, Leland	281.00	52	95.45	79.95	31	105.55	95.05	21	80.00	80.00	0
30	Bogd, Kristen (.22)	318.08	29	76.30	67.30	18	174.14	168.64	11	67.64	67.64	0

Notes:

- Remember, the "Fun" Shoot is held on the **1st** and **3rd Tuesday** of each month (6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.

PD = **Points Down** = .5 seconds x Points Down

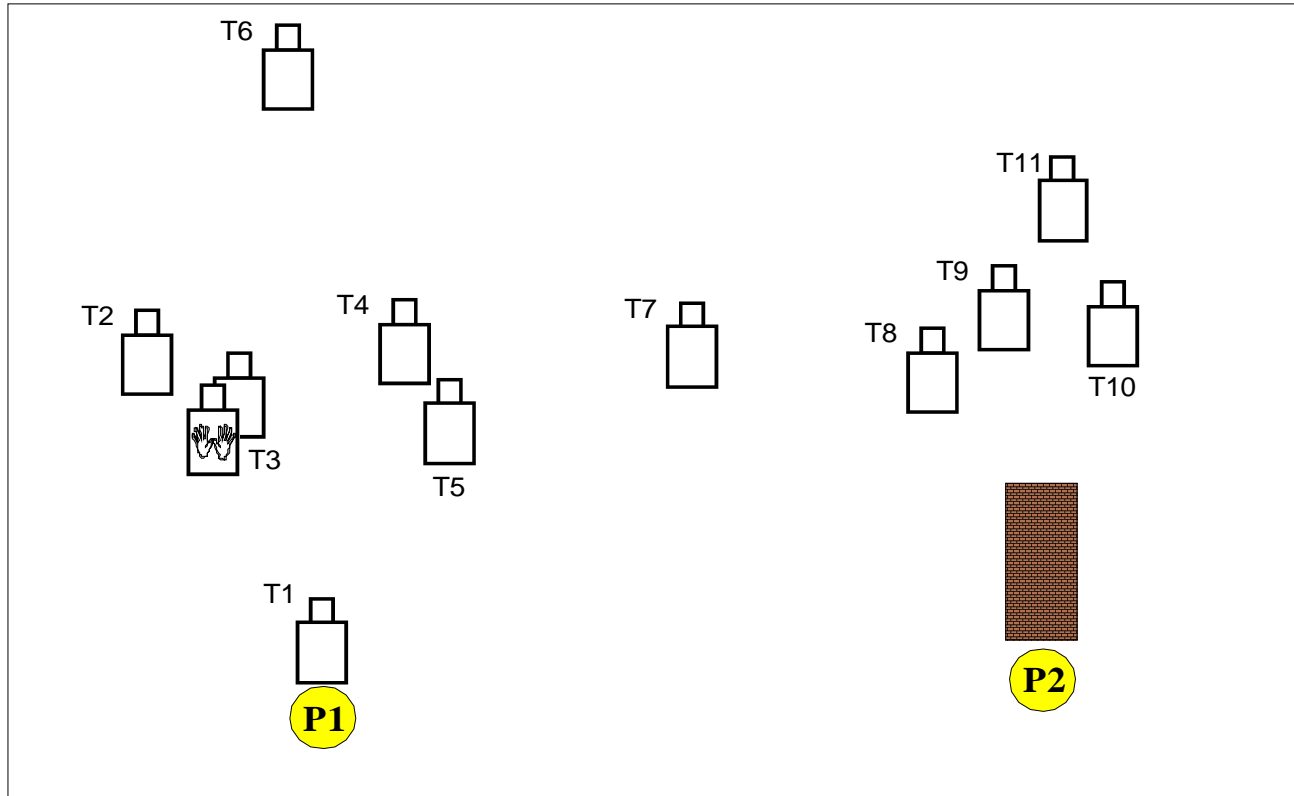
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

(Rev) = Revolver

DNF = Did Not Finish

Range Masters “Fun” Shoot

Stage 1 “You Gotta Think About It!”



Round Count:
String 1 =21 Rds. Min.

Vickers Count:
(Can make up shots)

Scoring:
Targets are only scored after all strings have been completed.

String 1:

Shooter starts at **P1** with **no more than 11 rounds in the gun.**

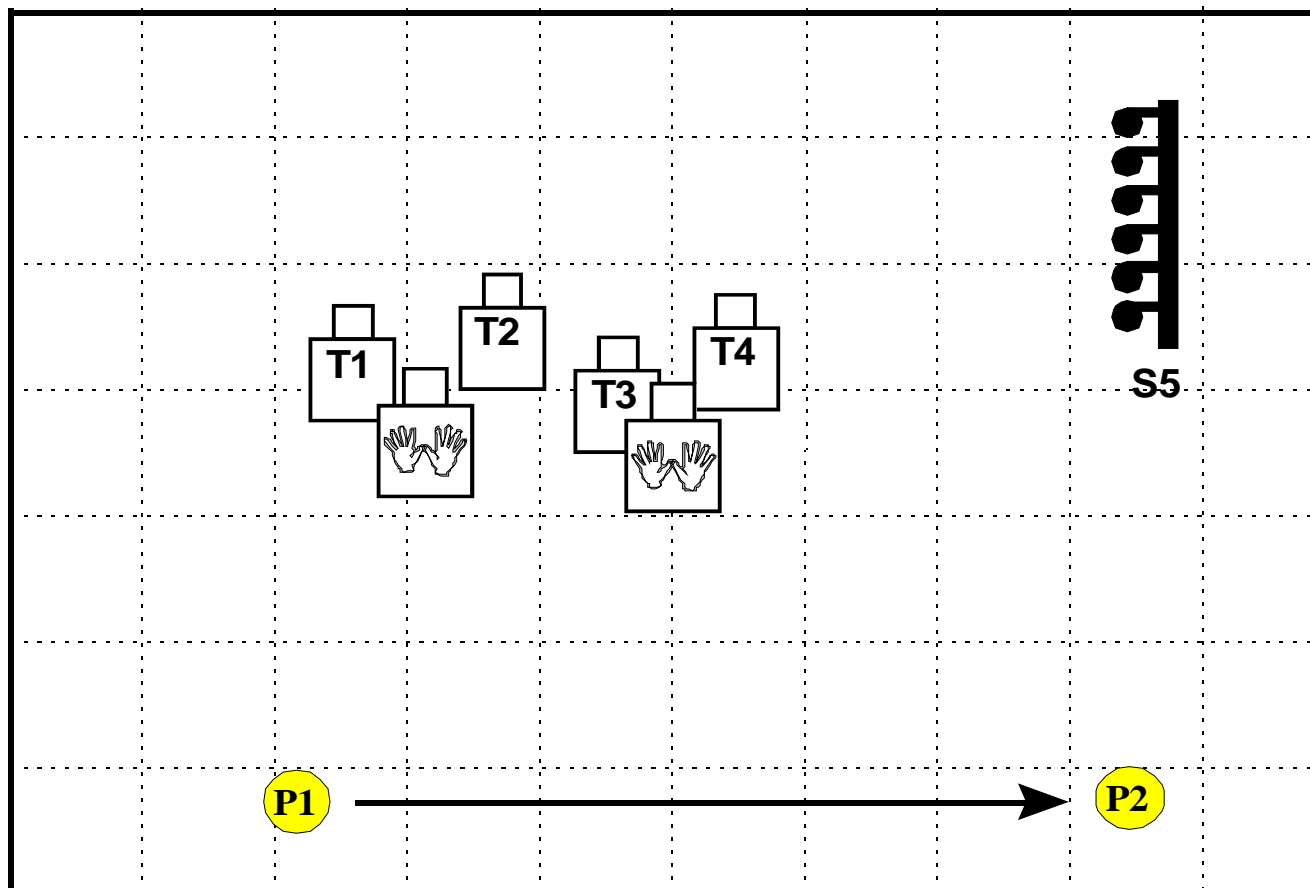
- At the sound of the buzzer, turn, draw and engage **T1** with **2 rounds from retention.**
- Then engage **T2-T5**, then **T6**, with **1 round only** (body or head).
- Re-engage **T2-T5** with **1 round** (body or head).
- **While moving to P2**, engage **T7 with 2 rounds** (body or head).
- **When at P2**, engage **T8-T11 (with the proper use of cover)** with **2 shots** (body or head) from **either side of the barricade.**
- Reload as necessary.

Notes:

1. **DO NOT** engage T8-T11 until you have reached the barricade at P2.

Range Masters “Fun” Shoot

Stage 2 - “Another Duel”



Round Count:

String 1 = **18 minimum**
(18 rounds for the stage)

Vickers Count

(Can make up shots.)

Scoring:

Targets are only scored
after the shooter has
completed all Strings.

String 1:

Shooter starts at **P1**.

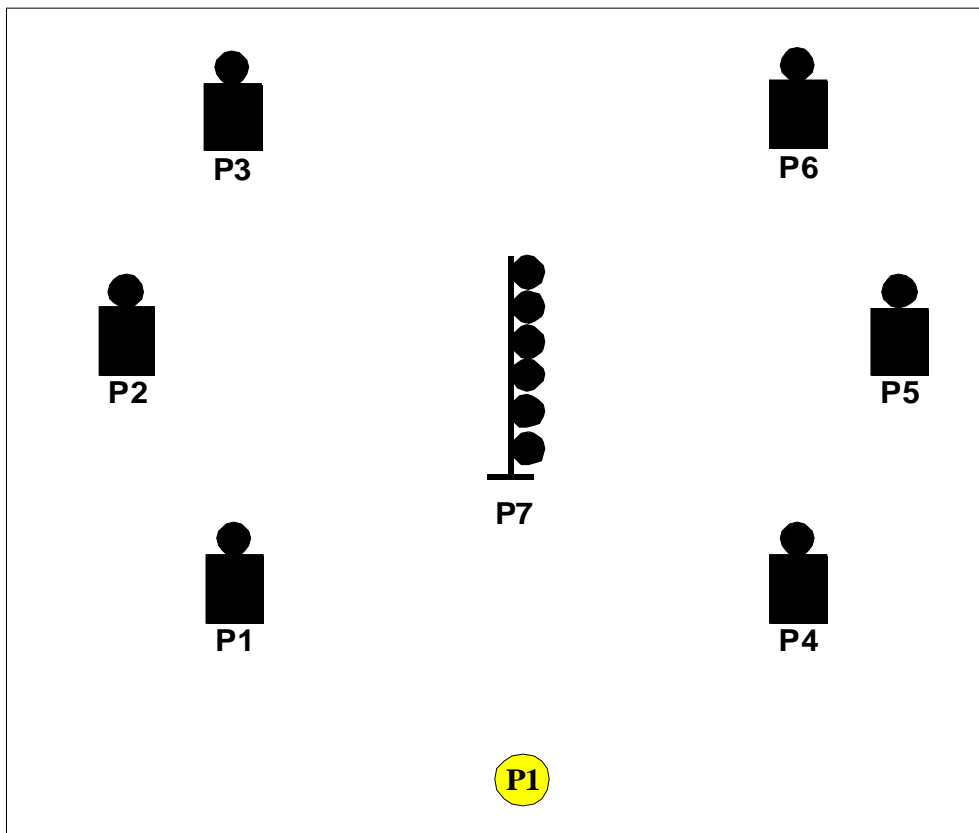
- At the sound of the buzzer, draw and engage **T1** thru **T4** with **2 rounds to the body** and **1 round to the head while moving to P2**.
- **After reaching P2**, engage **S5** with **1 hit to each plate**.
- Plates not hit on the Dueling Tree (**S5**) will count as a “Miss-On-Steel” (**5 seconds down**).
- Reload as necessary.

Note:

1. **Shooter must reach P2 before engaging S5.**

Range Masters “Fun” Shoot

Stage 3 “Duelling Steel - Take Two”



Round Count:

String 1 = **12 minimum**
(**12 rounds** for the stage)

Vickers Count

(Can make up shots)

String 1 -

- Shooter starts at **P1**.
- At the sound of the buzzer, draw and engage plates in the following order:

P1 then any plate on the Duelling Tree (P7)

P4 then the next plate on the Duelling Tree (P7)

P2 then the next plate on the Duelling Tree (P7)

P5 then the next plate on the Duelling Tree (P7)

P3 then the next plate on the Duelling Tree (P7)

P6 then the final plate on the Duelling Tree (P7)

Notes:

1. A solid hit on any of the plates of **P7** will count as a hit.
2. Any plates that are not hit will count as a “Miss-On-Steel” Penalty (**5 seconds per missed plate**).