

# Range Masters "Fun" Shoot

Results for May 17, 2005

| Place | Name (Note)        | Total       |             | Stage 1 | String 1 | PD | Stage 2 | String 1 | String 2 | PD | Stage 3 | String 1 | PD |
|-------|--------------------|-------------|-------------|---------|----------|----|---------|----------|----------|----|---------|----------|----|
|       |                    | Shoot Total | Points Down |         |          |    |         |          |          |    |         |          |    |
| 1     | Mortenson, Bryan   | 74.83       | 7           | 23.41   | 21.91    | 3  | 37.15   | 19.27    | 16.38    | 3  | 14.27   | 13.77    | 1  |
| 2     | Huff, Blake (Rev)  | 88.13       | 10          | 26.70   | 24.20    | 5  | 39.97   | 16.51    | 21.96    | 3  | 21.46   | 20.46    | 2  |
| 3     | DeLeeuw, Dave      | 97.04       | 19          | 27.31   | 22.81    | 9  | 48.41   | 19.61    | 24.80    | 8  | 21.32   | 20.32    | 2  |
| 4     | Stone, Scott       | 97.46       | 59          | 32.45   | 15.45    | 34 | 38.81   | 16.52    | 12.79    | 19 | 26.20   | 23.20    | 6  |
| 5     | Brown, Keith       | 101.48      | 37          | 24.88   | 20.88    | 8  | 53.07   | 22.06    | 17.01    | 28 | 23.53   | 23.03    | 1  |
| 6     | Collins, Ken       | 102.58      | 32          | 24.95   | 20.95    | 8  | 55.31   | 24.19    | 20.12    | 22 | 22.32   | 21.32    | 2  |
| 7     | Bullock, Curtis    | 104.26      | 44          | 26.79   | 23.29    | 7  | 55.75   | 20.47    | 19.78    | 31 | 21.72   | 18.72    | 6  |
| 8     | Young, Ren         | 104.93      | 45          | 28.22   | 22.22    | 12 | 55.46   | 21.13    | 20.33    | 28 | 21.25   | 18.75    | 5  |
| 9     | Taggart, David     | 108.47      | 33          | 27.73   | 25.73    | 4  | 62.63   | 24.20    | 24.43    | 28 | 18.11   | 17.61    | 1  |
| 10    | Thomas, Kevin      | 116.82      | 40          | 34.87   | 31.87    | 6  | 57.45   | 20.29    | 22.66    | 29 | 24.50   | 22.00    | 5  |
| 11    | Rees, Jerry        | 117.13      | 27          | 35.15   | 34.15    | 2  | 57.94   | 20.47    | 25.97    | 23 | 24.04   | 23.04    | 2  |
| 12    | Scott, Alan (Rev)  | 117.79      | 57          | 26.24   | 21.74    | 9  | 60.20   | 20.73    | 17.97    | 43 | 31.35   | 28.85    | 5  |
| 13    | Majers, Steve      | 123.63      | 54          | 36.35   | 28.85    | 15 | 60.16   | 25.86    | 18.30    | 32 | 27.12   | 23.62    | 7  |
| 14    | Phillips, RDan     | 123.78      | 43          | 29.64   | 27.64    | 4  | 63.85   | 22.89    | 22.46    | 37 | 30.29   | 29.29    | 2  |
| 15    | Redford, Noel      | 138.20      | 37          | 35.00   | 28.00    | 14 | 74.15   | 33.12    | 31.03    | 20 | 29.05   | 27.55    | 3  |
| 16    | Scott, Michael     | 149.34      | 57          | 37.17   | 31.17    | 12 | 64.06   | 24.19    | 22.37    | 35 | 48.11   | 43.11    | 10 |
| 17    | Simpson, Harold    | 152.42      | 40          | 40.18   | 33.18    | 14 | 71.59   | 30.51    | 30.08    | 22 | 40.65   | 38.65    | 4  |
| 18    | Burney, Carl       | 165.71      | 18          | 45.56   | 42.56    | 6  | 77.41   | 29.69    | 42.22    | 11 | 42.74   | 42.24    | 1  |
| 19    | Brook, Aaron (.22) | 171.51      | 30          | 69.66   | 65.16    | 9  | 64.87   | 25.39    | 31.48    | 16 | 36.98   | 34.48    | 5  |
| 20    | Blackett, Jim      | 185.95      | 69          | 56.06   | 43.06    | 26 | 74.49   | 27.05    | 26.94    | 41 | 55.40   | 54.40    | 2  |
| 21    | Workman, Jim       | 194.68      | 61          | 55.73   | 48.23    | 15 | 88.19   | 34.17    | 36.02    | 36 | 50.76   | 45.76    | 10 |
| 22    | Robertson, Dennis  | 212.51      | 69          | 46.49   | 36.49    | 20 | 103.87  | 44.02    | 37.35    | 45 | 62.15   | 60.15    | 4  |

## Notes:

- Remember, the "Fun" Shoot is held on the **1st** and **3rd Tuesday** of each month ( 6:30 p.m.) at Range Masters.
- You can use **ANY** handgun you want, as long as it can be safely drawn from a **strong-side holster**.
- IDPA format and scoring.

**PD** = **Points Down** = .5 seconds x Points Down

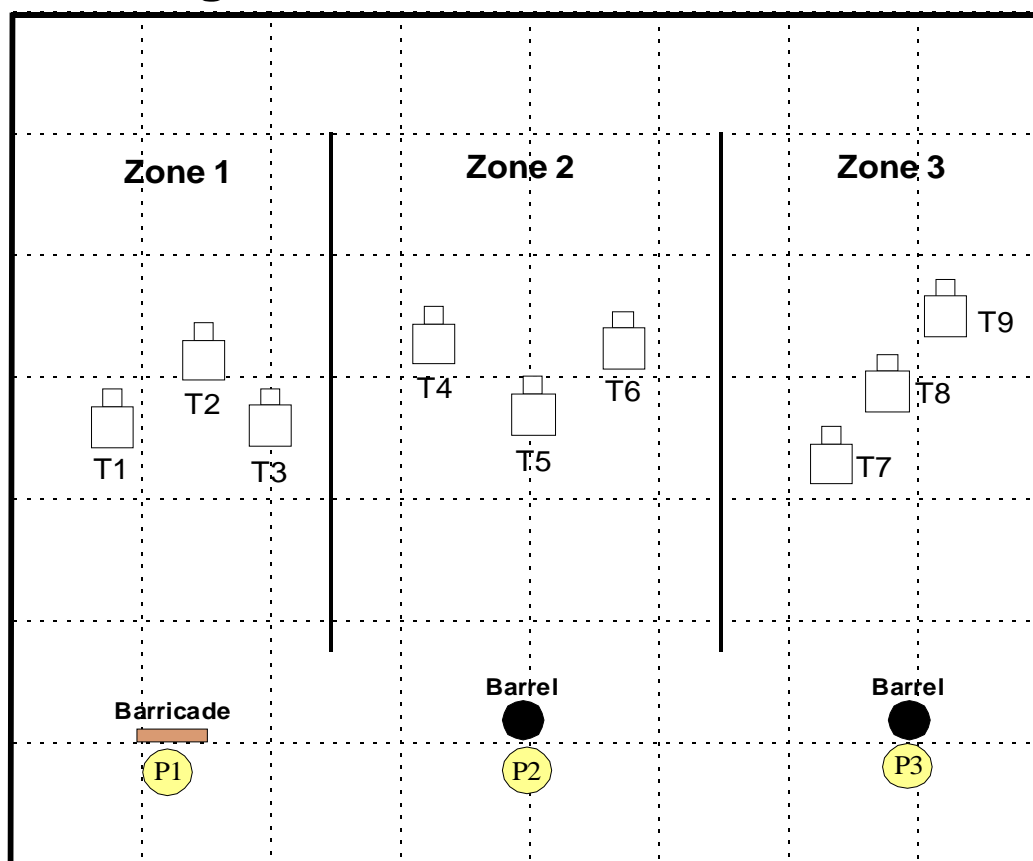
**XX** Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

(Rev) = Revolver

**DNF** = **Did Not Finish**

# Range Masters “Fun” Shoot

## Stage 1 - “Six for Six - Don’t Miss”



### Round Count:

Stage 1 = **18 Rounds Only**  
(18 rounds for the stage)

### Limited Vickers Count

(**Cannot** make up shots)

### Scoring:

Targets are only scored  
after the shooter has  
completed all Strings.

### String 1:

Shooter starts at **P1** with **6 rounds only in the gun**. Magazines or speedloaders loaded with **6 rounds maximum** will be placed on the barrels at **P2** and **P3**.

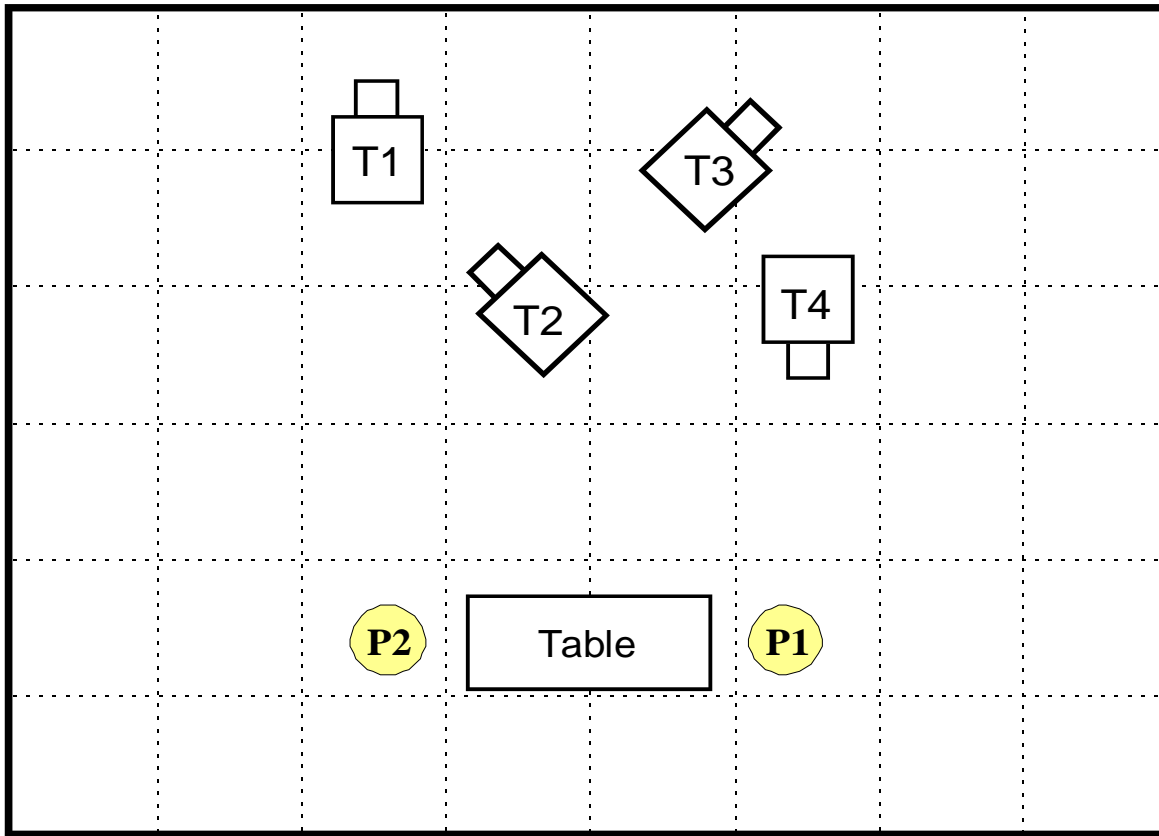
- At the buzzer, draw, move to **either side of the barricade** and, with the proper use of cover, engage targets **T1, T2 and T3 (Zone 1)** with **ONLY 2 rounds each** (body or head).
- Move to position **P2** and reload from cover, then, **with proper use of cover**, engage targets **T4, T5 and T6 (Zone 2)** with **ONLY 2 rounds each** (body or head) from **either side of the barrel**.
- Move to position **P3** and reload from cover, then, **with proper use of cover**, engage targets **T7, T8 and T9 (Zone 3)** with **ONLY 2 rounds each** (body or head) from **either side of the barrel**.

### Note:

1. Reloads must be done from behind cover.
2. All targets must be engaged from behind cover.
3. Shooter cannot shoot over either of the barrels.

# Range Masters “Fun” Shoot

## Stage 2 - “Supper with a Twist”



### Round Count:

String 1 = 12 Rounds Only  
String 2 = 12 Rounds Only  
(24 rounds for the stage)

### Limited Vickers Count

(Cannot make up shots)

### Scoring:

Shooter will only be scored after completing all strings.

### STRING 1 - Limited Vickers Only - No Extra Shots Allowed

Shooter starts at **P1** sitting on a chair facing the table loaded to capacity, but with **no more than 11 rounds in the gun**, and the **gun and additional magazines or speedloaders sitting on the table**.

- At the sound of the buzzer, **pick up the gun and engage T1 thru T4 with ONLY 2 shots to the body by shooting accross the shooter's body using the left hand. (See Notes below.)**
- **Transfer the gun to the right hand - reengage T1 thru T4 with ONLY 1 shot to the head with the right hand only.**
- Reload as needed. (See Notes below.)

### STRING 2 - Limited Vickers Only - No Extra Shots Allowed

Shooter starts at **P2** sitting on a chair facing the table loaded to capacity, but with **no more than 11 rounds in the gun**, and the **gun and additional magazines or speedloaders sitting on the table**.

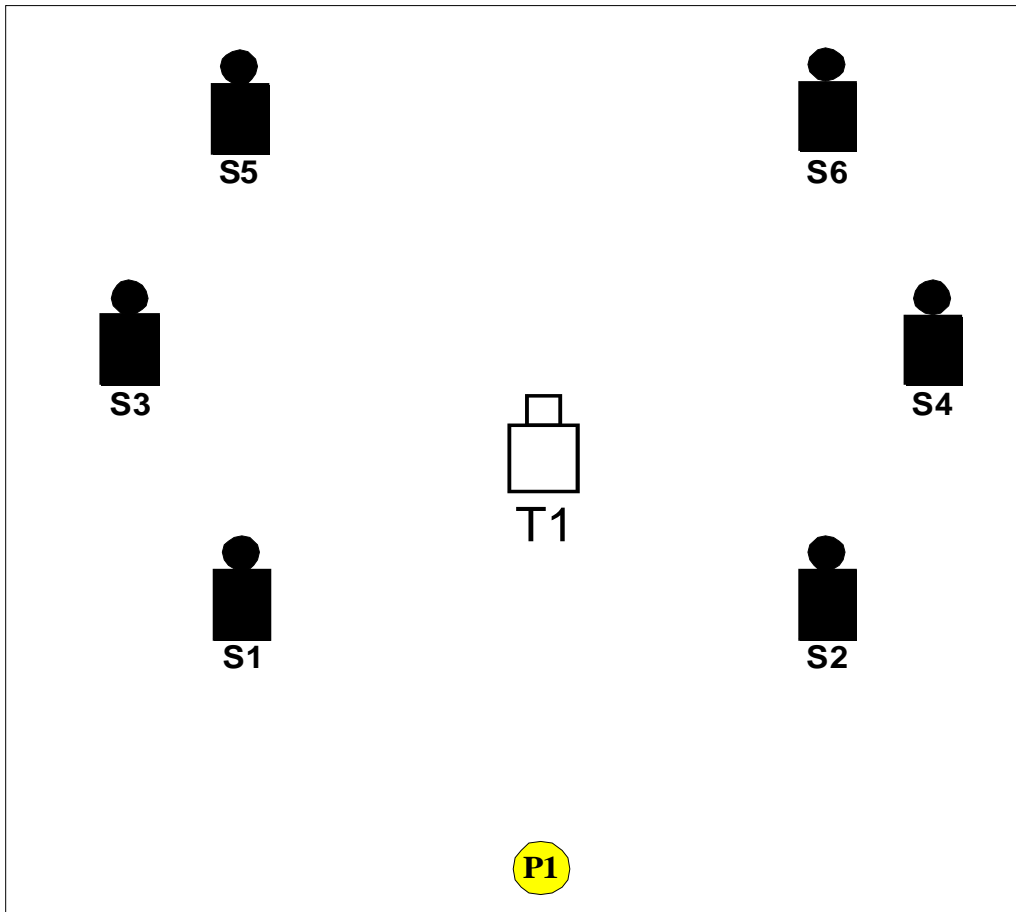
- At the sound of the buzzer, **pick up the gun and engage T1 thru T4 with ONLY 2 shots to the body by shooting accross the shooter's body using the right hand. (See Notes below.)**
- **Transfer the gun to the left hand - reengage T1 thru T4 with ONLY 1 shot to the head using the left hand only.**
- Reload as needed. (See Notes below.)

### Notes:

1. Shooter must shoot accross his body and may not move his body towards the targets when shooting.
2. Shooter may use two hands on the first part of each String, but should be aware of possible hand injury when shooting freestyle with the weak hand.
3. Shooter can pivot forward on the chair when reloading, but must move back to original position when shooting.

# Range Masters “Fun” Shoot

## Stage 3 “All the Plates Plus”



### Round Count:

String 1 = **12 minimum**  
(**12** rounds for the stage)

### Vickers Count

(**Can** make up shots)

### String 1 -

Shooter starts at **P1** with **no more that 11 rounds in the gun.**

- At the sound of the buzzer, draw and engage targets in the following order:
  - S1 till hit then T1 (body or head)**
  - S2 till hit then T1 (body or head)**
  - S3 till hit then T1 (body or head)**
  - S4 till hit then T1 (body or head)**
  - S5 till hit then T1 (body or head)**
  - S6 till hit then T1 (body or head)**
- Reload as necessary

### Notes:

1. A solid hit on any of the plates will count as a hit.
2. Any missed plate will count as a 5-second “Misses On Steel” penalty