

Rangemasters Handgun "Fun" Shoot Results - July 1, 2015

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Winder, Jason	NO	98.54	28	36.94	18.81	13.13	10	28.29	17.88	4.41	12	33.31	15.26	15.05	6
2	Armstrong, Jeremiah	NO	99.59	29	42.78	17.59	13.19	24	23.58	16.27	4.81	5	33.23	18.37	14.86	
3	Martinez, Ryan	NO	101.12	37	40.74	15.05	13.69	24	30.39	18.10	5.79	13	29.99	14.73	15.26	
4	Greer, Seth (#2)	NO	104.37	40	41.79	15.07	16.72	20	28.27	15.28	5.99	14	34.31	11.54	19.77	6
5	Rodriquez, Mike	NO	113.02	23	40.86	19.79	19.57	3	35.82	22.00	6.82	14	36.34	21.06	12.28	6
6	Greer, Seth (#1)	NO	119.02	33	48.58	20.48	16.60	23	28.84	19.20	4.64	10	41.60	25.31	16.29	
7	Jeffs, Randall	NO	124.60	23	53.19	35.65	12.54	10	32.08	21.55	4.03	13	39.33	15.47	23.86	
8	Martinez, Ryan	NO	126.03	86	56.00	18.32	19.18	37	43.85	21.07	4.28	37	26.18	11.37	8.81	12
9	Redford, Red	NO	129.41	27	54.44	25.52	20.42	17	36.81	24.19	7.62	10	38.16	22.07	16.09	
10	Reese, Howard (#1)	O	133.10	21	44.17	27.39	14.78	4	37.80	20.92	11.38	11	51.13	17.24	30.89	6
11	Reese, Howard (#2)	O	138.14	10	41.62	25.35	14.27	4	30.49	21.92	5.57	6	66.03	36.03	30.00	
12	Scott, Mike	NO	148.46	20	50.11	20.87	23.24	12	50.65	40.12	6.53	8	47.70	24.55	23.15	
13	Septon, Allen	NO	148.86	46	51.85	26.05	18.80	14	45.42	23.59	5.83	32	51.59	22.25	29.34	
14	John, Calvin	NO	150.11	15	66.48	31.75	29.73	10	34.54	26.45	5.59	5	49.09	21.73	27.36	
15	W. Daryl	NO	158.33	43	62.64	28.70	19.44	29	42.69	29.03	6.66	14	53.00	28.67	24.33	
16	Brown, Roger	NO	172.78	41	74.29	36.16	33.63	9	56.95	32.20	8.75	32	41.54	24.44	17.10	
17	Phillips, R Dan	NO	184.12	41	71.99	38.43	23.06	21	56.03	38.91	7.12	20	56.10	22.88	33.22	
18	Jolly, Jenn (Rev)	NO	198.90	71	67.38	33.36	20.52	27	39.31	30.00	7.31	4	92.21	46.95	25.26	40
19	Waldo, Ralph	NO	200.72	22	94.04	29.57	59.47	10	52.07	37.92	8.15	12	54.61	25.58	29.03	
20	Davis, Keith	NO	205.06	56	68.86	34.23	18.63	32	40.80	24.32	7.48	18	95.40	62.66	29.74	6
21	Isley, Luke	NO	220.50	94	89.37	48.03	21.34	40	68.63	34.89	6.74	54	62.50	37.44	25.06	
22	Scott, Gus	NO	224.65	47	68.47	29.16	31.31	16	76.11	51.14	9.47	31	80.07	45.03	35.04	
23	Sandgren, Max	NO	254.11	135	72.14	29.49	26.15	33	78.39	42.04	10.35	52	103.58	40.72	37.86	50
24	Mergens, Devin	NO	256.58	118	102.08	26.55	31.53	88	51.63	30.08	6.55	30	102.87	46.37	56.50	
25	Jeffs, Randall (Rev)	NO	257.09	68	68.36	31.32	16.04	42	48.50	30.52	4.98	26	140.23	98.99	41.24	

Notes:

PD = Points Down = .5 seconds x Points Down

DIV. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

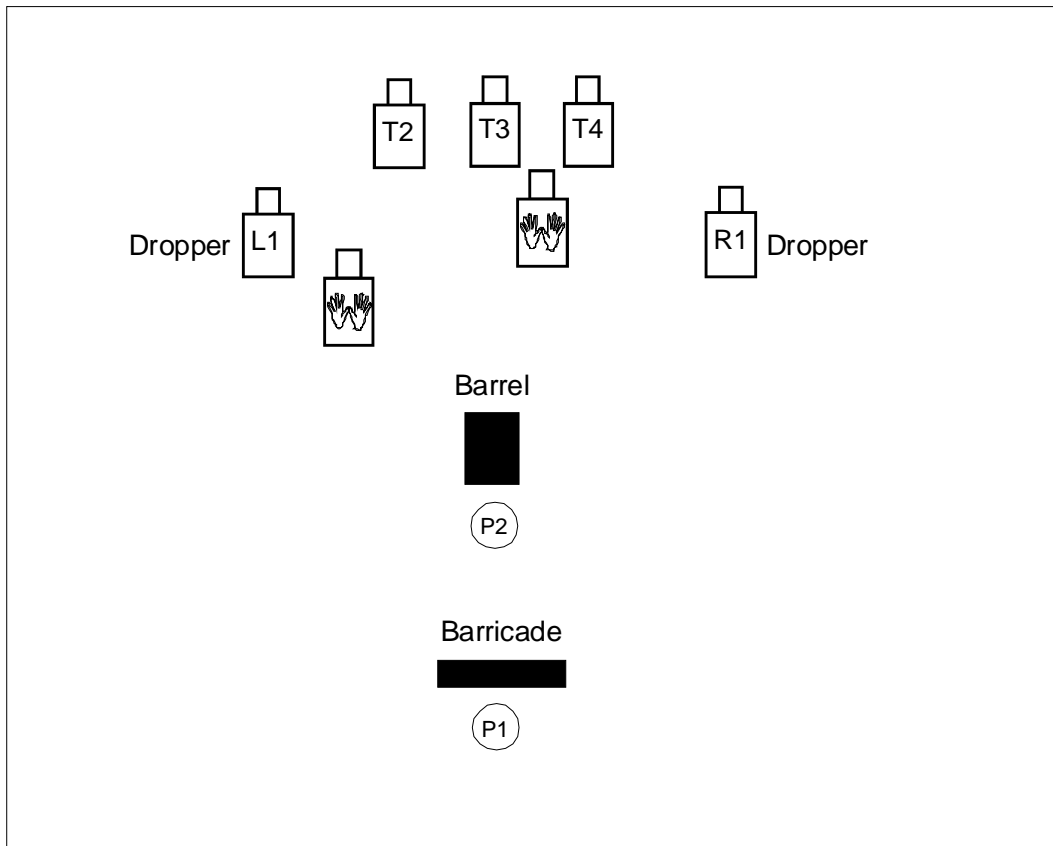
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “Cover Drill”



Round Count:

String 1 = **14** Minimum
String 2 = **12** Minimum
(**26** for the Stage)

Unlimited Count

(Can make up shots)

String 1 -

Shooter starts fully loaded and holstered at **P1**.

- At the sound of the buzzer, draw, and from the **LEFT side of the barricade**, engage **L1 until it drops**, then **T2, T3 and T4 with 2 shots to the TORSO**.
- If not already done so, perform a reload/mag change and switch to the **RIGHT side of the barricade** and engage **R1 until it drops**, then **T4, T3 and T2 with 2 shots to the TORSO**. (Proper use of cover is required.)

String 2 -

Shooter starts fully loaded at **P2**.

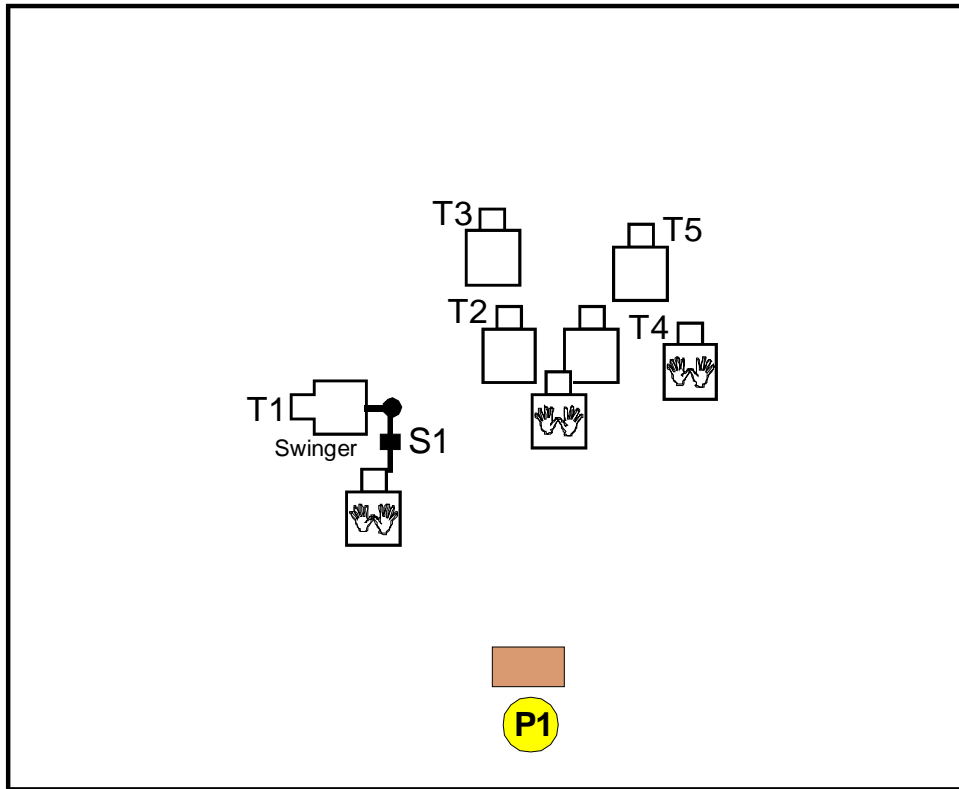
- At the sound of the buzzer, draw, and **while standing**, engage **T2 thru T4 with 2 rounds to each HEAD in Tactical Sequence**, then, from low cover behind the barrel (at least one knee on the ground), reengage **T2 thru T4 with 2 rounds to each HEAD**.

Notes:

1. Standard use of cover rules apply during each string.

Rangemasters “Fun” Shoot

Stage 2 - “Stay Seated”



Round Count:
String 1 = **16 Min**
String 2 = **4 Max**
Stage = **20 Min**

Unlimited Count = String 1
(Can make up shots)
Limited Count = String 2
(Can Not make up shots)

String 1 -

Shooters starts seated at table at **P1** with **weapon laying on the table** loaded with **6 rounds max**.

- At the buzzer, engage **S1** to activate **T1** (Swinger) then engage **T1** thru **T5** with **2 rounds** to the **TORSO** and **1 round** to the **HEAD**.
- Reload as necessary.

String 2 -

Shooters starts seated at table at **P1** with **4 rounds max**.

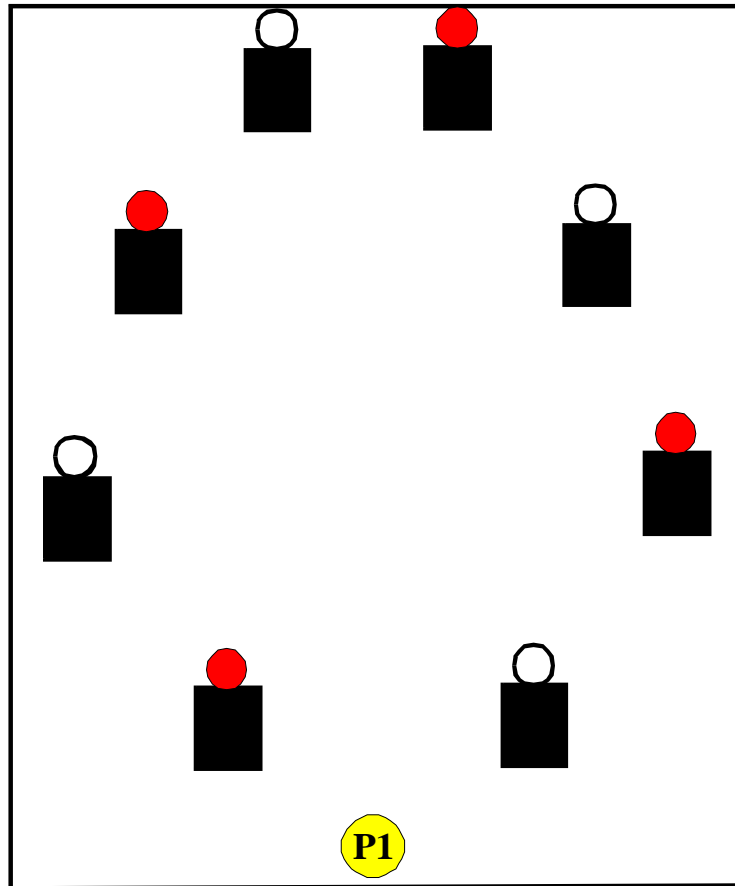
- At the buzzer, engage **T2** thru **T5** with **1 round** to the **HEAD**.
- **No reloads allowed.**

Notes:

1. Shooter to remain seated at **ALL** Times.
2. Reload using magazines on belt.

Rangemasters “Fun” Shoot

Stage 3 - “Red then White”



Round Count: 16

Unlimited
(Can make up shots)

Shooter starts at P1 with 6 rounds max in gun.

String 1 - At the sound of the buzzer, engage the Red plates front to back, then White plates front to back.

String 2 - At the sound of the buzzer, engage the Red plates back to front, then White plates back to front.

Notes:

1. Shooter must engage color plates in order, front to back, back to front.
2. Any plates down out of order is a procedural.
3. Any suggestions for a COF, please email:
ryanu@brentbrownauto.com

COF Ryan Ursulich