

Range Masters "Fun" Shoot

Results for March 16, 2010

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	DeLeeuw, Dave	O	60.82	10	23.85	19.35	9	17.15	8.07	8.58	1	19.82	9.11	10.71	0
2	Mathis, David	NO	63.40	9	22.30	20.30	4	17.58	7.91	7.17	5	23.52	7.57	15.95	0
3	Webster, Scott	NO	66.26	3	27.53	26.53	2	17.45	9.36	7.59	1	21.28	11.67	9.61	0
4	Olson, Landon	NO	69.48	16	27.98	21.98	12	22.20	10.76	9.44	4	19.30	9.95	9.35	0
5	Wakamatsu, Josh #2	NO	72.67	24	27.79	19.29	17	19.51	7.60	8.41	7	25.37	13.59	11.78	0
6	Kemp, Tony #1	NO	73.82	29	24.12	22.12	4	27.61	7.09	8.02	25	22.09	8.41	13.68	0
7	Wakamatsu, Josh #1	NO	75.40	16	27.38	21.38	12	20.08	9.65	8.43	4	27.94	17.59	10.35	0
8	Kemp, Tony #2	NO	75.76	36	37.65	21.15	33	16.56	7.89	7.17	3	21.55	8.24	13.31	0
9	Sorenson, Sam	NO	79.67	33	38.13	26.63	23	21.75	9.43	7.32	10	19.79	10.09	9.70	0
10	Majers, Steve	O	98.38	39	39.78	30.28	19	36.10	15.69	10.41	20	22.50	11.49	11.01	0
11	Majers, Steve Jr.	O	100.39	37	28.97	22.47	13	37.05	16.07	8.98	24	34.37	14.26	20.11	0
12	Phillips, RDan	NO	106.06	30	34.02	32.02	4	33.72	10.33	10.39	26	38.32	14.66	23.66	0
13	Waldo, Ralph	NO	108.64	17	45.97	38.97	14	33.13	19.48	12.15	3	29.54	15.87	13.67	0
14	Asbell, Scott	NO	111.66	8	41.66	39.16	5	25.73	12.97	11.26	3	44.27	25.87	18.40	0
15	Woodruff, Weston	NO	122.10	54	44.94	33.44	23	39.24	15.48	8.26	31	37.92	24.15	13.77	0
16	Van Ausdal, Brian	NO	131.16	63	39.93	30.93	18	50.58	19.51	11.57	39	40.65	17.60	20.05	6
17	Spensko, Shane	NO	138.26	59	39.15	29.15	20	47.85	15.65	12.70	39	51.26	24.04	27.22	0
18	Labaron, Chad	NO	144.25	49	38.62	27.62	22	43.54	17.20	12.84	27	62.09	36.66	25.43	0
19	Rees, Jerry (Rev)	NO	157.53	41	48.10	36.10	24	47.02	19.59	18.93	17	62.41	36.31	26.10	0
20	Clark, David (Rev)	NO	170.84	35	49.56	40.56	18	48.37	21.38	18.49	17	72.91	48.00	24.91	0
21	Murray, Mark	NO	185.30	137	86.77	45.27	83	54.31	15.25	15.06	48	44.22	22.25	18.97	6
22	Davies, Evan	NO	191.57	79	45.36	30.36	30	47.42	12.59	10.33	49	98.79	30.66	68.13	0
23	Scott, Michael Sr.	NO	209.65	37	41.76	33.26	17	43.73	16.41	17.32	20	124.16	70.45	53.71	0
24	Glad, Jason	NO	255.53	115	52.00	32.50	39	52.96	12.85	12.11	56	150.57	64.95	75.62	20
25	Christiansen, Reed	NO	269.68	60	61.13	47.13	28	64.66	16.83	31.83	32	143.89	100.40	43.49	0
26	Hines, Tyler	NO	314.68	104	56.53	38.03	37	58.37	14.39	15.48	57	199.78	111.15	83.63	10
27	Driscoll, David (Rev)	NO	430.55	106	152.99	113.49	79	95.73	39.40	42.83	27	181.83	109.50	72.33	0
28	Rodriquez, Mike	NO	NS	67	NS	NT	40	31.23	9.85	7.88	27	25.93	14.63	11.30	0

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

XX Indicates that the Points Down value includes some kind of penalty
(Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

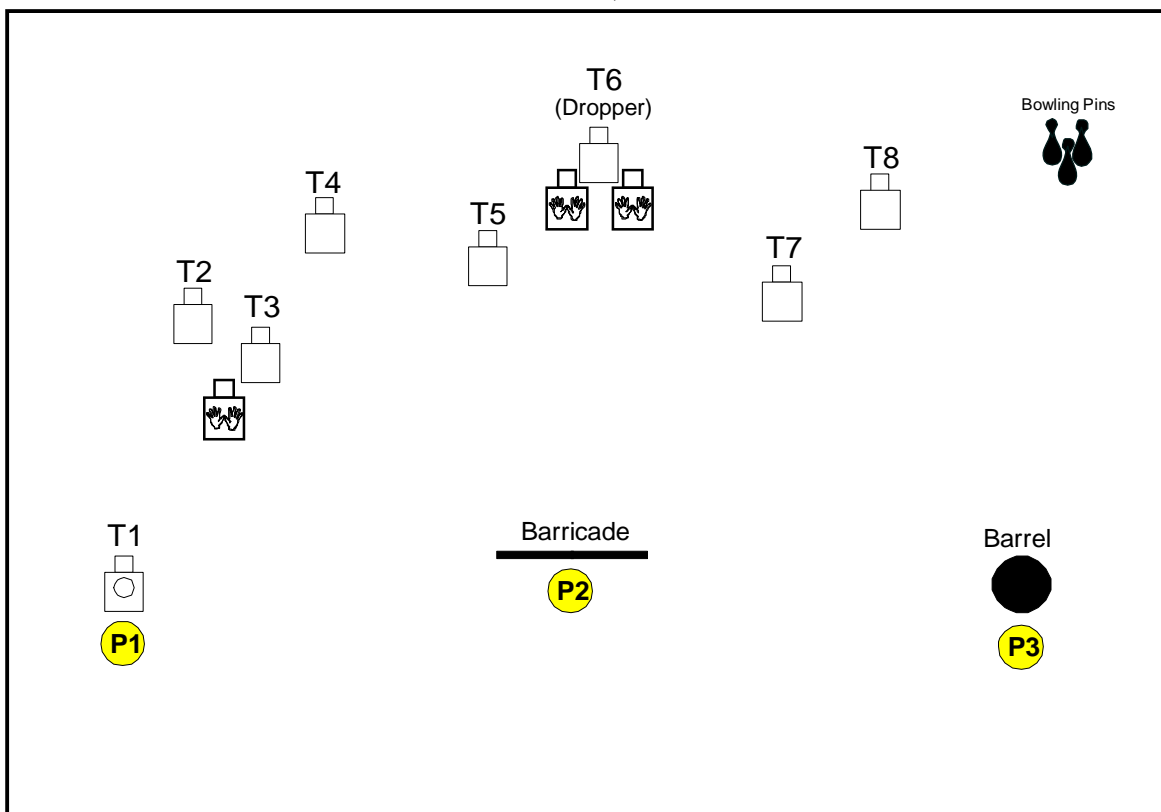
DNF = Did Not Finish

NS = No Score

Range Masters “Fun” Shoot

Stage 1 - “Hit the Pocket”

March 16, 2010



Round Count:
String 1 = **17 Minimum**
(17 rounds for the stage)

Modified Vickers Count
(Can make up shots, except
can **only** have **2 shots** on
the **Bowling Pins**.)

String 1 -

Shooter starts **fully loaded** and holstered at **P1**.

- At the sound of the buzzer, draw and engage **T1** with **2 rounds From Retention**.
- Then, **while moving to P2**, engage **T2-T4** with **2 rounds** to the **body**.
- From the cover of **P2**, engage **T5** from the **Left Side of the Barricade** with **2 rounds to the HEAD only**. Then engage the Dropper (**T6**) from the **Right Side of the Barricade** until it drops.
- Then, **while moving to P3**, engage **T7 & T8** with **2 rounds** to the **body**.
- From the cover of the barrel at **P3**, engage the three bowling pins with **2 rounds MAXIMUM (see note below)**.
- Reload as necessary, but at least **one reload is mandatory**.

Note:

- Bowling pins are set up so that a good hit to the head pin will knock them all over, but the shooter only has **a maximum of 2 shots to do it**. Any pins left standing will be counted as a Miss-On-Steel penalty.

COF Designed by Dave DeLeeuw

Range Masters "Fun" Shoot

Stage 2 - "A Ravenous Crew is at the Door"

March 16, 2010



Round Count = 18 Maximum

String 1 = 10 Maximum

String 2 = 8 Maximum

Limited Vickers - Cannot take extra shots.

What the heck happened here? Worst night-time scenario-- The door flies open... your loved one is running up the stairs with a gang behind. Neutralize the bad guys quickly .

String 1 - All targets get TWO rounds to the TORSO.

Shooter starts at **P1** with **tac-light and gun at the Low Ready**.

- At the sound of the buzzer, the Swinger will be tripped and the shooter will engage the threat targets.

String 2 - All targets get ONE round to the TORSO and ONE round to the HEAD.

Shooter starts at **P1** with **tac-light and gun at the Low Ready**.

- At the sound of the buzzer, the shooter will engage all of the threat targets except **T3**.

Notes:

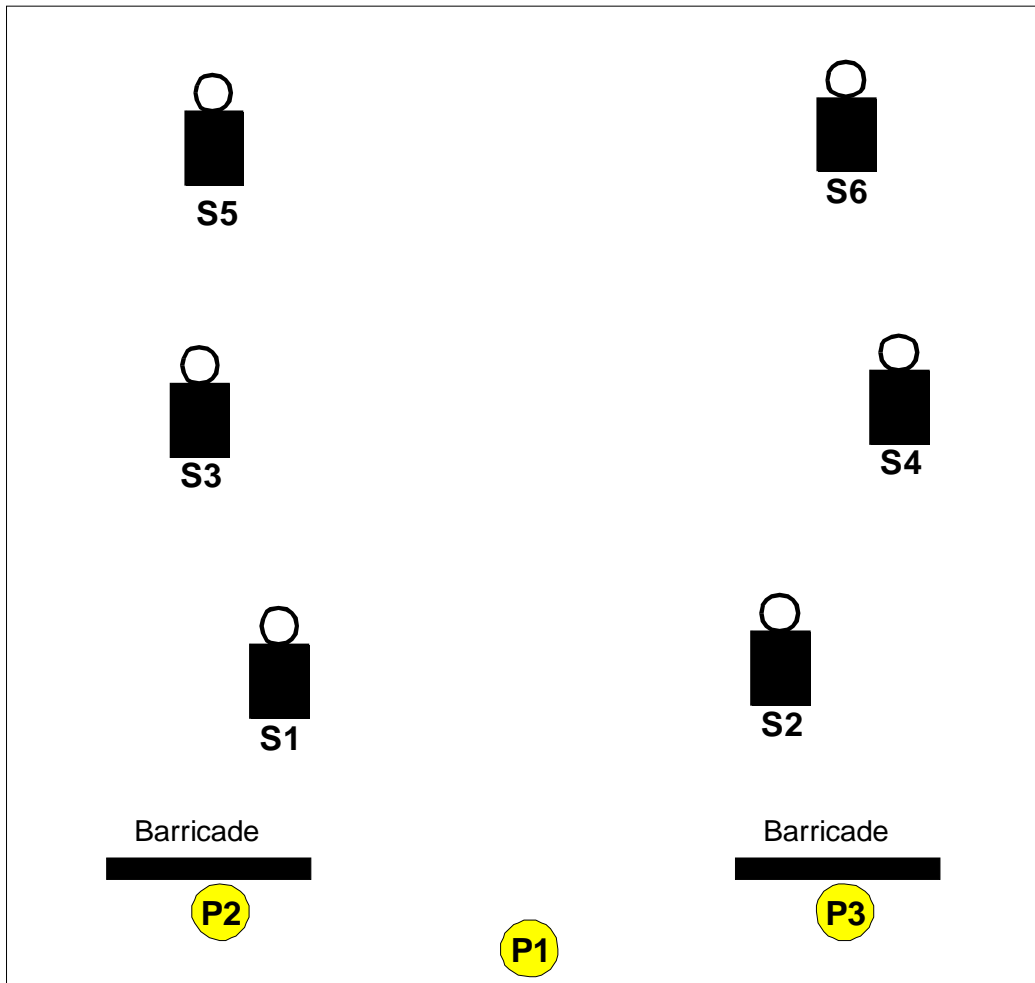
1. Each round in the non-threat counts as a Hit-On-Non-Threat penalty.
2. Failure-to-Neutralize penalties will be assessed (at least one -0 or -1 hit on target).

COF Designed by Mike Price

Range Masters “Fun” Shoot

Stage 3 - “Dark on Both Sides”

March 16, 2010



Round Count:
String 1= 6 Rnds Min.
String 2= 6 Rnds Min.

Vickers Count
(Can make up shots)

String 1 -

Shooter starts at **P1** with Tac Light and **fully loaded** gun at the Low Ready.

- At the sound of the buzzer, move to **P2** and **using proper cover from both sides of the barricade, knock down all 6 plates.**
- Reload as necessary during the string.
- After the string, at the direction of the SO, reload and stay at the Low Ready position.

String 2 -

Shooter starts **as in String 1.**

- At the sound of the buzzer, move to **P3** and **using proper cover from both sides of the barricade, knock down all 6 plates.**
- Reload as necessary during the string.

Notes -

1. Be careful and do not cross yourself with your muzzle during the strings and after any reloads.