

Rangemasters "Fun" Shoot Scores - May 20, 2014

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	String 2	String 3	String 4	String 5	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	DeLeeuw, Dave	O	72.49	8	28.74	4.85	5.39	5.06	5.36	5.58	5	25.38	10.31	13.57	3	18.37	9.85	8.52	
2	Soper, Mitch	NO	88.12	46	38.09	2.74	4.71	3.31	2.75	8.58	32	24.13	8.13	9.00	14	25.90	14.68	11.22	
3	Massey, Brian	NO	88.32	12	34.96	5.06	7.87	4.94	4.61	8.48	8	27.54	13.03	12.51	4	25.82	13.55	12.27	
4	Gonzzles, Kayden	NO	106.67	52	30.07	4.57	7.52	4.35	3.84	2.79	14	43.98	12.59	12.39	38	32.62	18.52	14.10	
5	Stepp, Jared	NO	110.83	10	38.05	5.96	9.04	5.40	7.77	4.88	10	25.07	12.36	12.71		47.71	27.34	20.37	
6	Rodriquez, Mike	NO	116.52	47	41.63	7.83	4.18	8.96	3.96	6.70	20	36.71	13.36	9.85	27	38.18	14.67	23.51	
7	Davis, Keith	NO	119.71	27	46.78	6.24	9.32	6.14	11.47	6.11	15	30.26	12.07	12.19	12	42.67	21.21	21.46	
8	Ursulich, Ryan	NO	121.19	60	43.78	4.62	6.27	4.43	3.24	6.72	37	37.32	13.97	11.85	23	40.09	16.51	23.58	
9	Redford, "Red" (Rev)(.22)	NO	125.61	10	50.30	5.87	12.26	5.87	11.64	13.66	2	37.42	18.63	14.79	8	37.89	21.89	16.00	
10	Scott, Alan	NO	136.53	28	49.93	6.98	9.45	11.04	5.23	10.73	13	36.34	14.57	14.27	15	50.26	22.70	27.56	
11	Redford, "Red" (Rev)	NO	148.64	9	45.97	5.23	6.96	10.69	10.08	9.51	7	27.31	13.20	13.11	2	75.36	25.79	49.57	
12	Septon, Allen (1)	NO	169.42	65	60.94	5.22	12.00	6.21	6.81	7.20	47	45.68	18.10	18.58	18	62.80	26.03	36.77	
13	Jolly, Jenn (Rev)	NO	174.91	15	52.30	6.23	11.30	5.99	12.54	12.24	8	39.81	15.52	20.79	7	82.80	35.21	47.59	
14	Septon, Allen (2)	NO	192.86	63	61.49	7.24	13.64	7.28	7.39	8.44	35	65.18	23.59	27.59	28	66.19	26.07	40.12	
15	Howard, Mike (1)	NO	201.19	96	69.58	9.53	10.79	6.82	4.10	11.84	53	58.12	17.75	18.87	43	73.49	34.16	39.33	
16	Scott, Zada (.22)	NO	232.00	27	71.83	9.51	15.99	5.93	12.33	19.07	18	49.20	23.83	20.87	9	110.97	56.22	54.75	
17	Prothero, Eddie	NO	235.14	91	52.78	5.48	11.19	10.40	9.03	9.18	15	48.16	12.81	12.35	46	134.20	64.31	54.89	30
18	Sandgren, Max	NO	243.85	31	80.46	11.28	24.70	10.41	19.64	9.93	9	55.03	22.05	24.98	16	108.36	49.38	55.98	6
19	Howard, Mike (2)	NO	256.19	128	88.52	5.17	10.13	8.71	5.60	26.41	65	66.68	20.29	19.89	53	100.99	53.57	42.42	10
20	Rhodew, Donald	NO	256.33	43	69.03	7.13	17.69	7.11	6.81	18.29	24	76.18	42.09	24.59	19	111.12	47.73	63.39	
21	Soper, Trenton (.22)	NO	324.72	109	76.75	7.65	7.04	6.61	6.45	23.50	51	52.26	13.48	14.78	48	195.71	110.71	80.00	10
22	Scott, Mike	NO	DNF	DNF	DNF							48.35	18.21	15.64	29	DNF			

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: **O** = Optic; **NO** = Non-Optic

(Rev) = Revolver

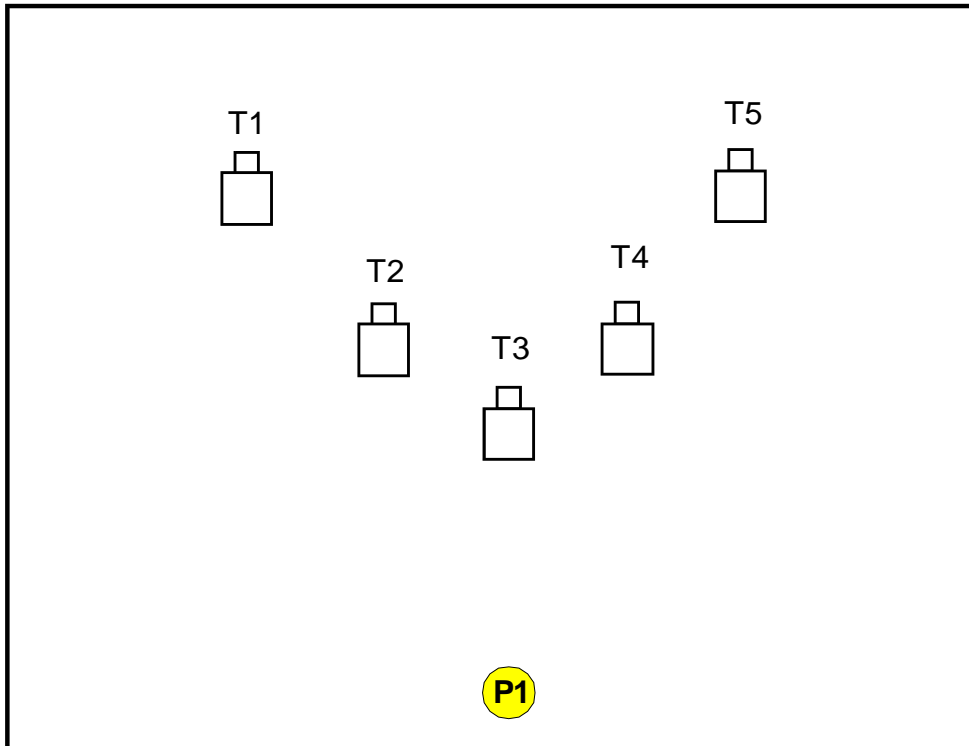
XX Indicates that the Points

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “You Know the Drill”



Round Count:
Strings 1-5 = **5 Maximum**
Stage Total = **25 Maximum**

Limited Vickers Count

String 1 -

Shooters starts at **P1** with **7 rounds maximum in the gun.**

- At the buzzer, draw and engage targets **T1** through **T5** with **1 round only** to the **BODY**.
- Holster your gun **without reloading**.

String 2 - Same as String 1.

String 3 - Same as String 1.

String 4 - Same as String 1.

String 5 - Same as String 1.

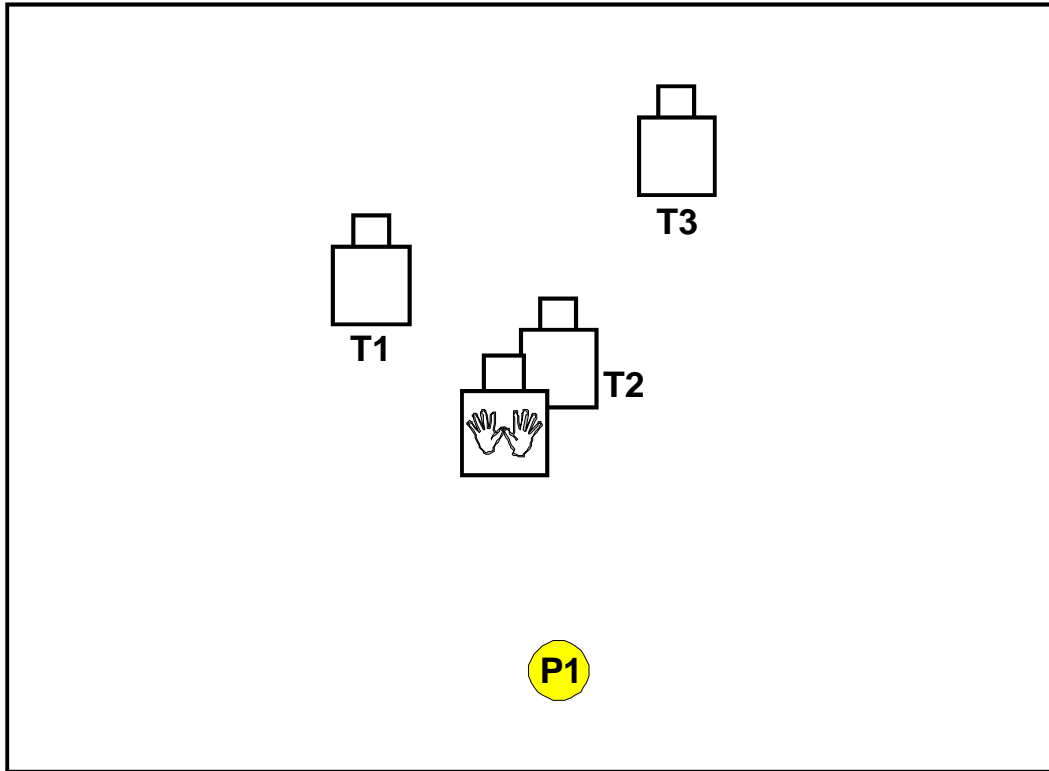
Notes:

1. Shooter must **Reload during the string on the clock.**
2. **DO NOT SHOOT WALLS.**

COF designed by Ryan Ursulich

Rangemasters “Fun” Shoot

Stage 2 - “Turn Around Some More”



Round Count:

String 1 = **9** minimum
String 2 = **9** minimum
(**18** rounds for the stage)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts at **P1** - his **back to the targets** with **6 rounds maximum in gun**.

- At the buzzer, **turn, draw** and **engage T1 - T3** with **2 rounds to the TORSO ONLY**.
- Reload and reengage **T1 - T3** with **1 round to the HEAD ONLY**.

String 2 -

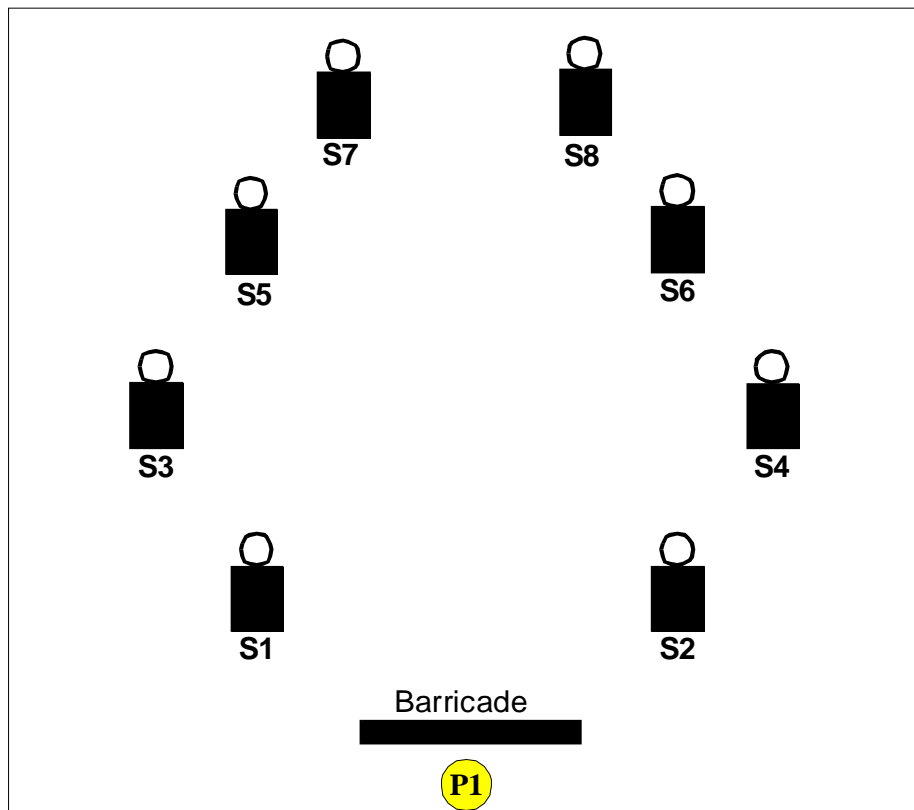
Shooter starts at **P1** - his **back to the targets** with **6 rounds maximum in gun**.

- At the buzzer, **turn, draw** and **engage T1 - T3** with **2 rounds to the HEAD only**.
- Reload and reengage **T1 - T3** with **1 round to the TORSO ONLY**.

COF Designed by Pat Zaccardi

Rangemasters “Fun” Shoot

Stage 3 - “Steel Pie”



Round Count:

String 1 = **8 Min.**

String 2 = **8 Min.**

(**16** rounds for the stage)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw, and with the proper use of cover from the **Left Side of the barricade**, knock down **S2, S4, S6** and **S8**; then, with the proper use of cover from the **Right Side of the barricade**, knock down **S1, S3, S5** and **S7**.
- Reload as necessary, but **DO NOT reload before holstering**.

String 2 -

Shooter starts at **P1** with rounds remaining from String 1.

- At the sound of the buzzer, draw, and with the proper use of cover, knock down **all plates using one or both sides of the barricade**.
- Reload as necessary.

Notes:

1. A solid hit on any of the plates will count as a knock down.
2. Any plate not knocked down will count as a 5-second penalty.
3. Cover penalties will be assessed.