

# Range Masters "Fun" Shoot

Results for August 19, 2008

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Webster, Scott	NO	64.74	2	23.95	23.45	1	24.82	9.35	14.97	1	15.97	8.81	7.16	0
2	Spensko, Shane	NO	81.64	21	20.00	16.00	8	31.36	9.66	15.20	13	30.28	12.54	17.74	0
3	Redford, "Red"	NO	96.07	19	29.94	24.44	11	34.91	12.42	18.49	8	31.22	12.43	18.79	0
4	Thomas, Kevin	O	96.29	7	30.78	30.28	1	33.39	15.27	15.12	6	32.12	19.78	12.34	0
5	Rodriquez, Mike	NO	96.46	56	23.02	19.52	7	46.49	10.06	11.93	49	26.95	12.50	14.45	0
6	Vincent, David	NO	102.56	27	36.47	35.97	1	40.65	13.37	14.28	26	25.44	11.49	13.95	0
7	Spensko, Chance	NO	107.70	36	19.70	18.70	2	37.42	8.23	12.19	34	50.58	11.11	39.47	0
8	Hubbard, Corey	NO	108.40	37	30.30	26.30	8	45.23	13.78	16.95	29	32.87	18.58	14.29	0
9	Warren, Tad	NO	115.63	27	41.06	39.56	3	48.52	16.90	19.62	24	26.05	15.08	10.97	0
10	Limb, Brandon	NO	117.05	25	30.07	29.57	1	42.20	12.78	17.42	24	44.78	32.50	12.28	0
11	DeWitt, Derel	NO	117.82	54	31.13	27.13	8	61.40	21.06	17.34	46	25.29	13.30	11.99	0
12	Jensen, Mark	NO	119.05	17	44.56	43.56	2	38.56	14.24	16.82	15	35.93	18.77	17.16	0
13	Beckes, Ben	NO	132.39	13	33.49	32.99	1	36.51	14.56	15.95	12	62.39	17.83	44.56	0
14	Phillips, RDan	NO	134.98	30	30.46	28.96	3	42.70	13.67	15.53	27	61.82	11.89	49.93	0
15	Rees, Jerry	NO	137.41	31	35.29	35.29	0	44.47	13.59	15.38	31	57.65	10.18	47.47	0
16	Clark, David (Rev)	NO	143.49	29	39.07	38.07	2	42.61	16.26	12.85	27	61.81	38.96	22.85	0
17	Mikkelsen, Mike	NO	169.43	84	32.57	23.57	18	53.84	13.33	17.51	46	83.02	31.71	41.31	20
18	DeLeeuw, Dave	NO	169.69	16	28.09	25.59	5	41.52	16.71	19.31	11	100.08	19.29	80.79	0
19	Scott, Michael Sr.	NO	170.04	34	30.51	26.51	8	46.34	13.66	19.68	26	93.19	31.17	62.02	0
20	Hayes, Steven	NO	220.39	48	104.74	102.74	4	54.47	24.09	23.38	14	61.18	21.26	24.92	30
21	Draper, Randy	NO	232.22	39	61.59	51.59	20	87.02	35.31	42.21	19	83.61	28.04	55.57	0
22	Howard, James	NO	244.97	43	47.52	45.02	5	64.60	15.96	29.64	38	132.85	79.08	53.77	0
23	Beckes, Seana	NO	270.92	80	73.18	61.68	23	104.43	40.14	35.79	57	93.31	69.06	24.25	0
24	Chadburn, Edward	NO	287.09	142	76.60	64.60	24	69.07	17.53	17.54	68	141.42	49.22	67.20	50
25	Dunston, David (5-Shot Rev)	NO	453.64	112	117.07	110.57	13	135.43	56.23	49.70	59	201.14	91.06	90.08	40

## Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

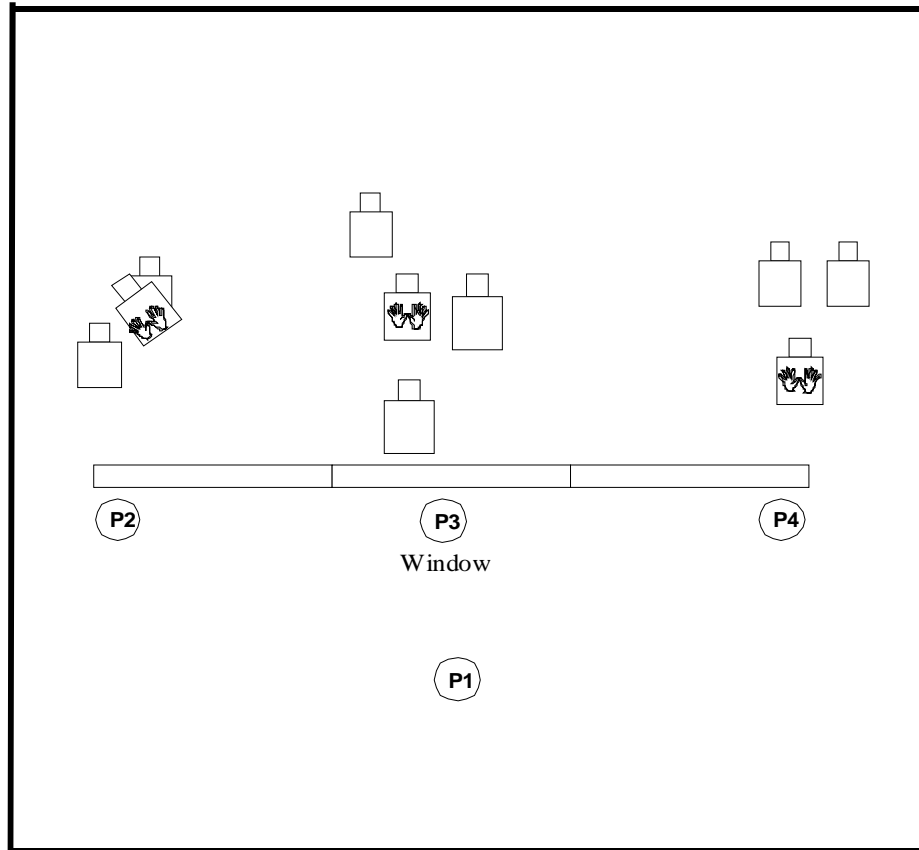
XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

DNF = Did Not Finish

NS = No Score

# Range Masters “Fun” Shoot

## Stage 1 - “No Peekie”



### Round Count:

String 1 = **14 minimum**  
(14 rounds for the stage)

### Vickers Count

(Can make up shots)

### String 1 - All Threat targets get 2 rounds - Body or Head

Shooter starts at **P1** with **only 10 rounds in the gun** and **only 10 rounds max** in each of their other mags.

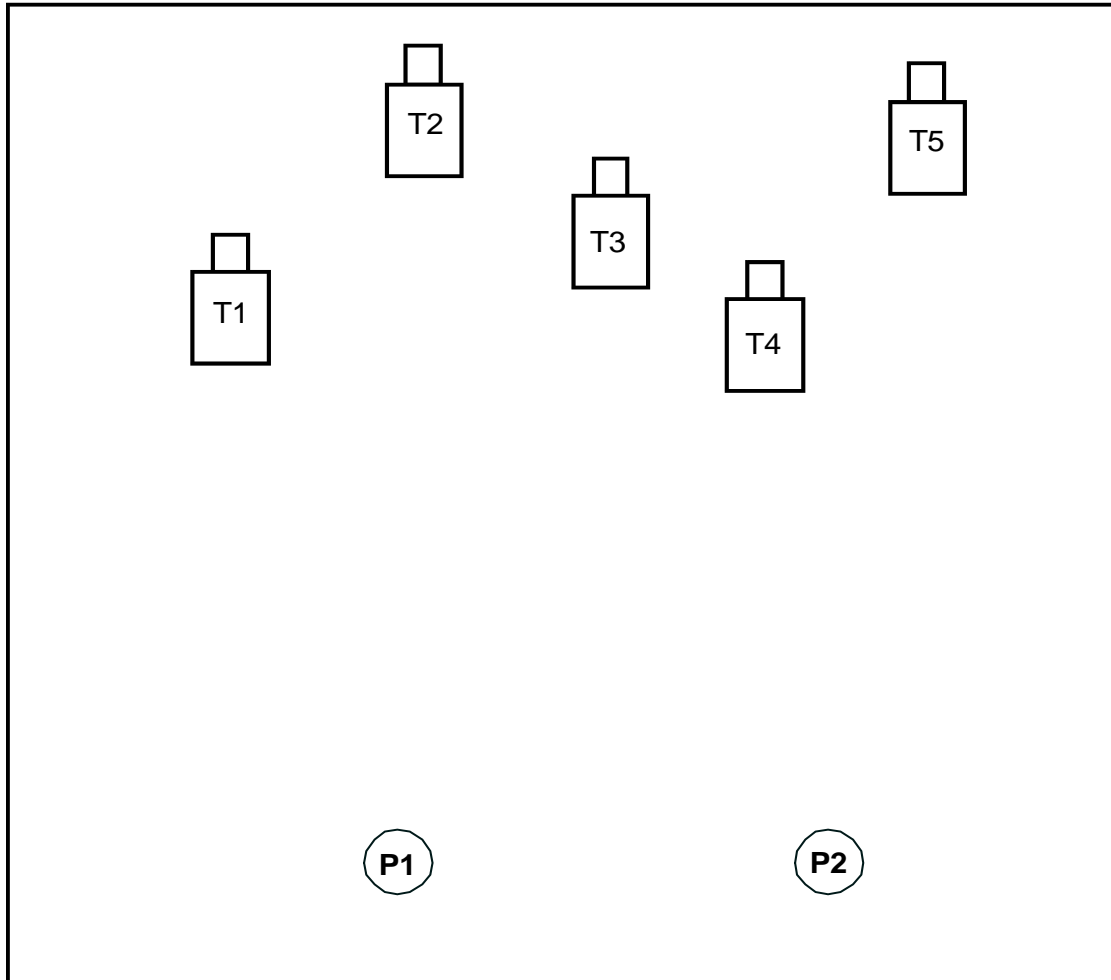
- At the sound of buzzer, shooter draws and moves to **P2** and engages all threat targets as they become visible from left side of barricade.
- Shooter then moves to **P3**, pushes open window and engages all threat targets.
- Shooter then moves to **P4** and engages remaining threats from right side of the barricade.
- Reload as necessary

### Notes -

1. All threat targets get **2 rounds** - body or head.
2. ***Shooter must employ proper cover techniques or a procedural penalty will be assessed!***
3. **Shooters may not have more than 10 rounds in any mag.**

# Range Masters “Fun” Shoot

## Stage 2 - “Serious consequences”



### Round Count:

String 1 = **10** Maximum  
String 2 = **10** Maximum  
(**20** rounds for the stage)

### Limited Vickers Count

(**Cannot** make up shots)

### Scoring:

Targets are only scored  
after the shooter has  
completed all strings.

### String 1 -

Start loaded and holstered at **P1**.

- At the sound of the buzzer, draw and engage **T1 - T5** with **2 rounds** to the **Torso**  
**in Tactical Sequence -**  
**(All targets get 1 round before engaging the targets again with 1 round).**
- Must perform at least 1 reload or Reload-with-Retention during the String.

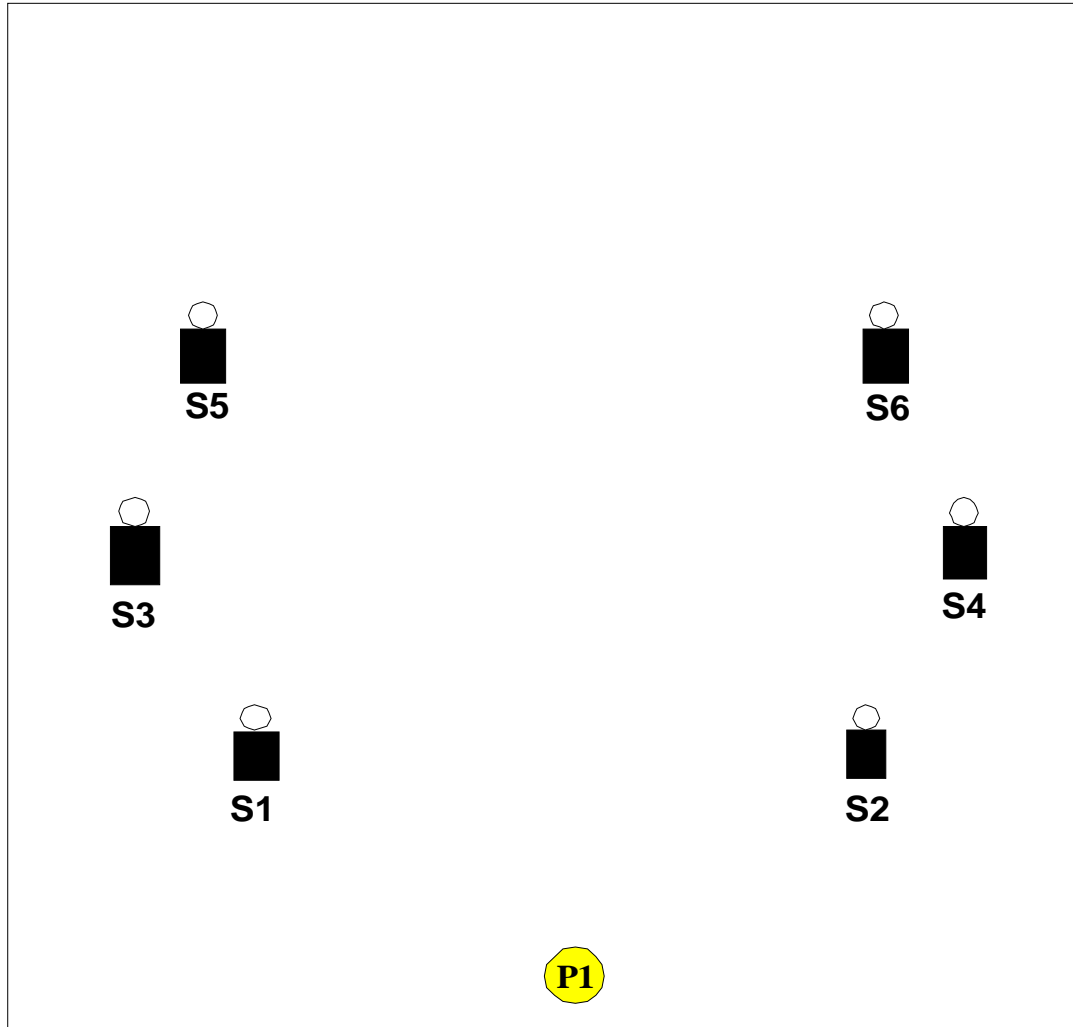
### String 2 -

Start loaded and holstered at **P2**.

- At the sound of the buzzer, draw and engage **T5 - T1** with **2 rounds** to the **Head**  
**in Tactical Sequence -**  
**(All targets get 1 round before engaging the targets again with 1 round).**
- Must perform at least 1 reload or Reload-with-Retention during the String.

# Range Masters “Fun” Shoot

## Stage 3 - “6 Strong, 6 Weak”



### Round Count:

**String 1 = 6 Rds. Min.**

**String 2 = 6 Rds. Min.**

**Vickers Count**  
(Can make up shots)

### String 1 -

Shooter starts **fully loaded** at **P1**.

- At the sound of the buzzer, draw and knock down **S1 through S6** in **any order** with the **Strong Hand Only**.
- Reload as necessary.

### String 2 -

Shooter starts **fully loaded** at **P1** with **the gun at the Low Ready position**.

- At the sound of the buzzer, knock down **S1 through S6** in **any order** with the **Weak Hand Only**.
- Reload as necessary.

### Notes -

1. All plates left standing will be counted as a Miss-On-Steel 5-second penalty.