

Rangemasters "Fun" Shoot Results - March 5, 2014

Place	Name	*DIV	Shoot Total	Total PD	Stage 1	String 1	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Mathis, Dave	NO	63.80	22	30.46	21.46	18	17.06	7.58	7.48	4	16.28	9.69	6.59	0
2	Huff, Blake (Rev)	O	83.72	14	39.57	34.57	10	23.97	11.38	10.59	4	20.18	13.33	6.85	0
3	DeLeeuw, Dave	O	83.84	20	27.22	20.72	13	23.44	11.41	11.03	2	33.18	23.38	7.30	5
4	Scott, Alan	NO	88.12	18	39.61	35.11	9	27.32	11.62	11.70	8	21.19	12.56	8.13	1
5	Rodriquez, Mike	NO	90.46	23	36.77	29.77	14	34.92	16.54	13.88	9	18.77	11.46	7.31	0
6	Stepp, Jared	NO	91.00	41	42.59	33.09	19	28.51	9.38	9.13	20	19.90	11.56	7.34	2
7	Jepperson, Riley	NO	91.71	51	38.78	22.78	32	29.10	11.18	9.42	17	23.83	13.73	9.10	2
8	Wilson, Daryl	NO	95.35	25	40.45	31.45	18	30.82	17.32	10.50	6	24.08	14.68	8.90	1
9	Phillips, RDan	NO	101.54	22	50.37	40.87	19	23.49	12.14	9.85	3	27.68	19.98	7.70	0
10	Levanger, Camron (#2)	NO	108.73	70	47.10	30.10	34	38.36	11.80	12.06	29	23.27	12.30	7.47	7
11	Besendorfer, Luke	NO	111.90	46	42.52	34.52	16	30.84	11.23	7.61	24	38.54	24.48	11.06	6
12	Jensen, Stephen	NO	118.48	12	49.79	47.79	4	34.26	18.81	14.45	2	34.43	22.99	8.44	6
13	Davis, Keith (#1)(Rev)	O	121.20	16	60.41	52.91	15	29.37	15.36	13.51	1	31.42	23.38	8.04	0
14	Graves, Ryan (#2)	NO	121.79	57	52.45	30.95	43	37.11	18.60	14.51	8	32.23	15.19	14.04	6
15	Sandgren, Shelby (.22)	NO	123.14	19	66.35	60.35	12	35.33	16.38	15.95	6	21.46	12.41	8.55	1
16	Sheen, Christopher	NO	123.43	18	52.04	44.54	15	32.78	17.90	13.88	2	38.61	27.10	11.01	1
17	Scott, Mike	NO	124.47	46	57.44	40.94	33	29.32	13.45	12.37	7	37.71	22.55	12.16	6
18	Graves, Ryan (#1)	NO	126.91	62	47.15	30.15	34	36.93	14.39	12.04	21	42.83	14.17	25.16	7
19	Levanger, Camron (#1)	NO	132.26	48	62.53	45.53	34	29.34	13.08	11.26	10	40.39	28.60	9.79	4
20	Perkins, Dave (#2)	NO	137.78	37	47.86	38.86	18	38.28	22.08	11.70	9	51.64	28.95	17.69	10
21	Sandgren, Max (.22)	NO	137.84	51	49.28	32.78	33	44.85	20.82	15.03	18	43.71	23.27	20.44	0
22	Perkins, Dave (#1)	NO	147.89	66	57.90	39.40	37	42.61	17.44	13.67	23	47.38	35.98	8.40	6
23	Davis, Keith (#2)(Rev)	O	157.71	113	59.49	36.99	45	53.72	15.22	15.00	47	44.50	24.81	9.19	21
24	Jolly, Jenn (#2)(Rev)	O	161.12	60	75.43	51.93	47	45.43	22.10	19.83	7	40.26	28.49	8.77	6
25	Jolly, Jenn (#1)(Rev)	O	178.80	56	77.38	64.38	26	47.16	21.08	16.58	19	54.26	38.92	9.84	11
26	Scott, Gus (.22)	NO	199.26	70	65.90	47.40	37	96.31	65.05	15.76	31	37.05	22.78	13.27	2
27	Perkins, Nathan (.22)	NO	211.58	15	62.88	55.38	15	30.68	13.80	16.88	0	118.02	44.59	73.43	0
28	Jensen, Paul	NO	249.86	101	83.86	53.86	60	66.60	24.55	21.55	41	99.40	86.31	13.09	0
29	Scott, Zada (.22)	NO	251.66	87	93.48	70.98	45	74.23	33.24	20.49	41	83.95	67.30	16.15	1

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

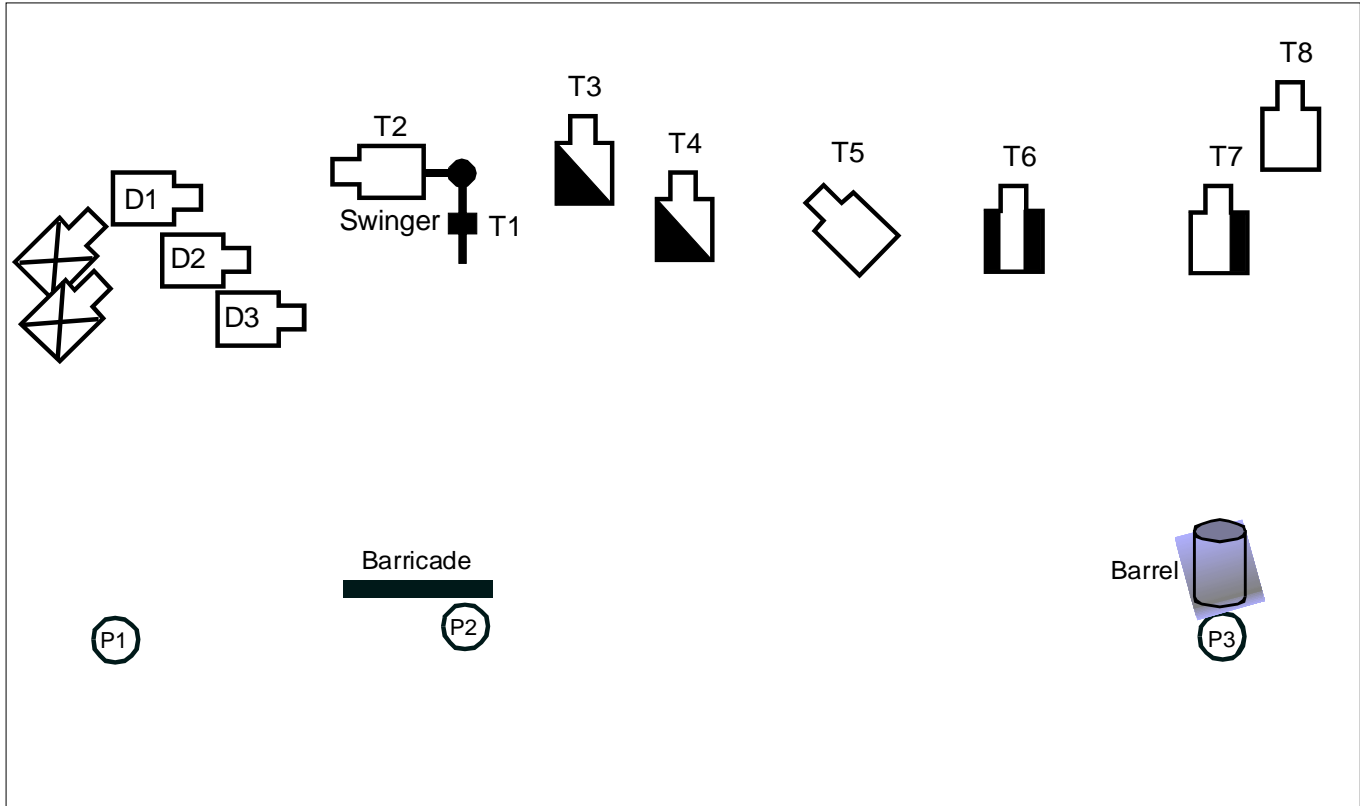
XX Indicates that the Points Down value includes some kind of penalty

DNF = Did Not Finish

NS = No Score

Rangemasters “Fun” Shoot

Stage 1 - “Sleepers”



Round Count:
String 1 = **20 Minimum**
(**20** rounds for the stage)

Vickers Count
(Can make up shots)

String 1 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and engage the **3 attack dogs (D1-D3)** with **1 round each**.
- **Move to P2**, and **while properly using cover**, knock down **T1** to activate **T2 (Swinger)** and then engage **T2** with **2 rounds**.
- While moving to **P3**, engage **T3 - T6** with **2 rounds** each.
- **Once at P3**, from the **Right Side of the barrel**, engage **P7** and **P8** with **2 rounds** to the **Torso** and **1 round** to the **Head**.
- Reload as necessary.

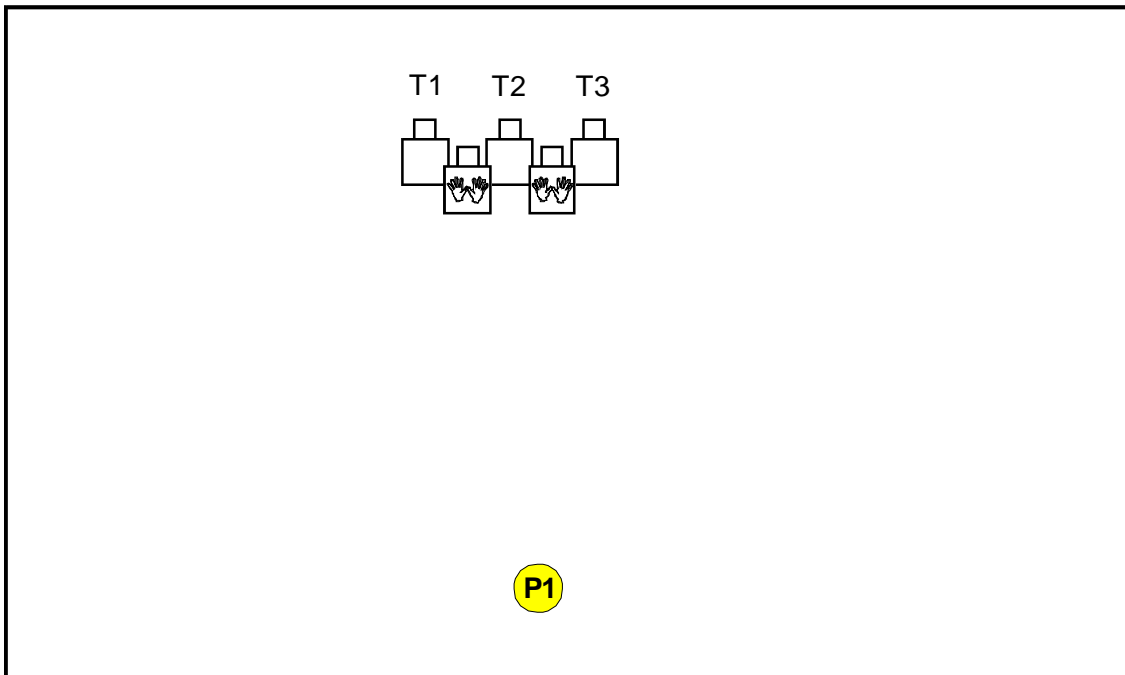
Notes:

1. DO NOT SHOOT THE WALLS!

COF designed by Michael Scott

Rangemasters “Fun” Shoot

Stage 2 - “Around and Around We Go”



Round Count:
String 1 = 12 Max
String 2 = 6 Max
Stage = **18 Max**

Limited Vickers Count
(Can NOT make up shots)

String 1 -

Shooter starts **standing in the box** at **P1** with **back to targets** and pistol loaded and holstered.

- At the sound of the buzzer, turn and engage **T1-T3** each with **2 rounds** to the **TORSO**. Perform a reload and reengage **T1-T3** each with **2 rounds** to the **TORSO**.

String 2 -

Shooter starts **standing in the box** at **P1** with **back to targets** and pistol loaded and holstered.

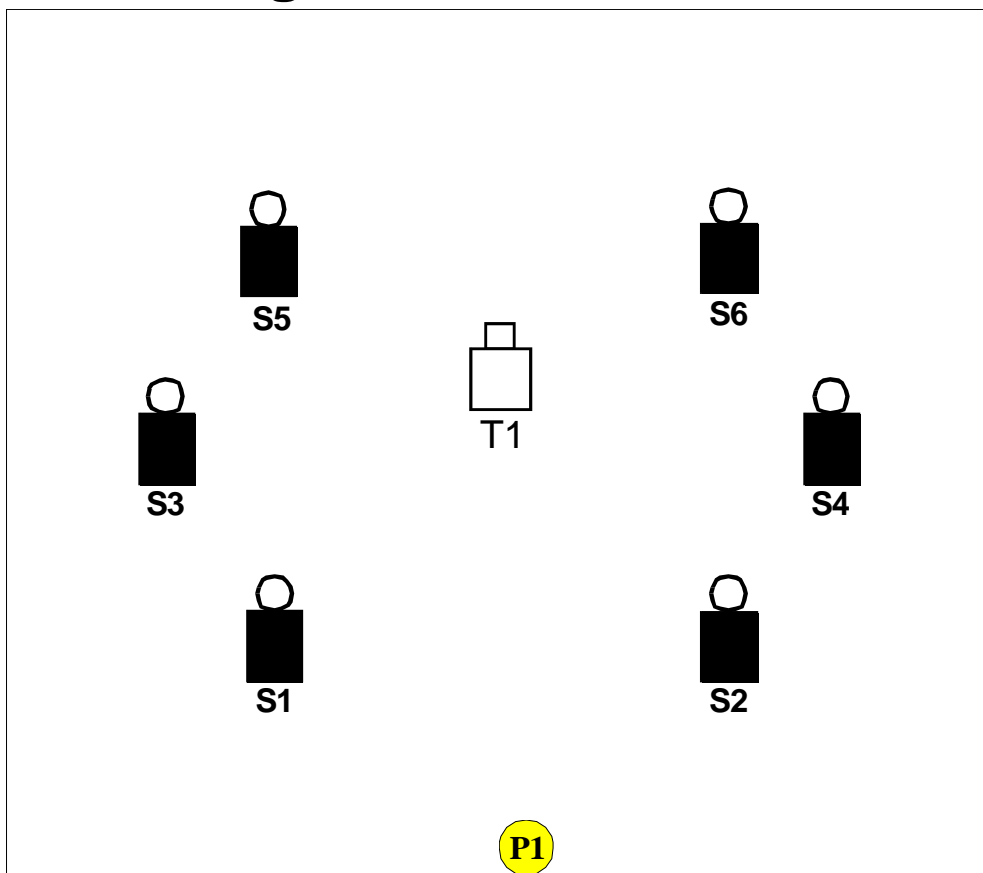
- At the sound of the buzzer, turn and engage **T1-T3** each with **1 round** to the **HEAD**. Perform a reload and reengage **T1-T3** each with **1 round** to the **HEAD**.

- **DO NOT SHOOT THE WALLS!**
- **Shooter must remain in the box.**

COF designed by Landon Olson

Rangemasters “Fun” Shoot

Stage 3 - “Six Plus Two”



Round Count:

String 1 = **8 minimum**
String 2 = **6 minimum**
(**14** rounds for the Stage.)

Vickers Count

(Can make up shots)

String 1 -

Shooter starts at **P1** with **no more than 11 rounds in the gun**.

- At the sound of the buzzer, draw and engage **all steel plates (S1 thru S6) in any order** and then **T1** with **1 torso** and **1 head shot**.

String 2 -

Shooter starts the **same as in Stage 1**.

- At the sound of the buzzer, draw and engage **S1 thru S4 in any order** and then **T1** with **1 torso** and **1 head shot**.

Notes:

1. A solid hit on any of the plates will count as a hit.
2. Any missed plate will count as a 5-second penalty.