

Range Masters "Fun" Shoot

Results for February 21, 2012

Place	Name (Note)	Div.	Shoot Total	Total Points Down	Stage 1	String 1	String 2	PD	Stage 2	String 1	String 2	PD	Stage 3	String 1	String 2	PD
1	Palmer, Carey (3)	NO	64.91	11	23.52	11.45	7.07	10	23.30	11.40	11.12	1	18.09	9.34	8.75	
2	Olson, Landon	NO	79.64	4	28.52	16.38	10.64	3	25.30	12.40	13.95	1	25.82	13.65	12.17	
3	Palmer, Carey (4)	NO	82.59	33	29.62	13.71	5.91	20	32.12	12.81	15.42	13	20.85	9.76	11.09	
4	Majers, Steve	O	84.68	22	30.32	14.08	9.74	13	33.20	14.35	15.90	9	21.16	10.77	10.39	
5	Sorenson, Sam	NO	87.94	20	28.43	17.19	7.24	8	28.96	11.48	15.21	12	30.55	16.70	13.85	
6	Mathis, David	NO	88.95	22	25.29	13.54	5.75	12	31.86	13.43	17.02	10	31.80	13.58	18.22	
7	Majers, Steve Jr.	O	90.74	20	31.82	20.23	8.09	7	33.72	13.61	19.73	13	25.20	10.50	14.70	
8	Reese, Howard	O	91.33	17	28.19	16.09	9.60	5	34.76	14.38	26.32	12	28.38	13.83	14.55	
9	Rodriquez, Mike	NO	94.74	19	32.58	18.61	8.47	11	33.02	14.51	15.66	8	29.14	10.02	19.12	
10	DeLeeuw, Dave	O	96.75	48	28.10	13.70	10.90	7	47.30	13.40	20.89	41	21.35	10.54	10.81	
11	Finn, James	NO	99.11	42	30.57	11.57	7.50	23	42.24	16.37	16.46	19	26.30	14.06	12.24	
12	Finn, James	NO	99.20	39	28.31	12.61	7.20	17	41.40	15.20	14.94	22	29.49	18.24	11.25	
13	Rees, Jerry	NO	108.15	34	33.99	19.06	13.43	3	50.16	17.33	20.77	31	24.00	12.97	11.03	
14	Moffat, Joel	NO	114.99	29	37.48	21.07	10.41	12	34.30	12.90	13.91	17	43.21	22.18	21.03	
15	Spensko, Shane	NO	116.38	10	38.67	24.63	12.04	4	36.02	16.51	18.66	6	41.69	25.04	16.65	
16	Price, Mike	NO	119.27	23	40.16	22.88	13.78	7	42.06	17.03	21.49	16	37.05	21.29	15.76	
17	Scott, Michael	NO	120.17	27	37.81	19.09	9.72	18	38.08	16.79	23.18	9	44.28	30.31	13.97	
18	Phillips, R Dan	NO	127.52	37	47.60	25.32	9.78	25	29.50	14.25	22.71	2	50.42	10.97	34.45	10
19	Woodruff, Weston	NO	133.66	24	48.45	22.26	15.19	22	50.42	24.71	25.16	2	34.79	17.34	17.45	
20	Winder, Jason	NO	137.96	64	37.76	15.80	8.46	27	48.14	17.32	18.45	27	52.06	13.79	33.27	10
21	Hansen, Jeff	NO	138.10	94	46.35	14.91	6.94	49	56.76	17.13	13.08	45	34.99	19.52	15.47	
22	Clark, David H. (Rev)	NO	148.68	18	47.22	27.88	16.34	6	45.22	19.61	27.46	12	56.24	34.57	21.67	
23	Clayton, Bob	NO	178.31	48	45.38	25.52	11.86	16	55.60	22.30	28.84	22	77.33	43.71	28.62	10
24	Redford, "Red" (Rev)	NO	195.05	54	56.83	28.81	17.02	22	70.34	29.67	32.07	22	67.88	33.21	29.67	10
25	Hansen, Lacey (.22)	O	214.62	47	63.26	46.88	9.88	13	78.68	35.84	36.96	14	72.68	30.20	32.48	20
26	Davies, Evan	NO	277.36	150	51.20	21.12	16.08	28	80.56	27.28	21.06	52	145.60	29.94	80.66	70
27	Talboe, James	NO	282.50	169	55.20	22.37	15.33	35	92.36	27.68	29.02	74	134.94	65.94	39.00	60
28	Van Ausdal, Brian (Rev)	NO	311.67	67	62.48	29.53	21.45	23	72.64	25.32	33.28	44	176.55	109.24	67.31	
29	Sandgren, Shelby (.22)	NO	318.24	58	58.79	33.16	15.13	21	88.24	37.37	24.03	27	171.21	70.94	95.27	10
30	Roberts, Barry (.22)	NO	403.51	78	69.31	46.21	14.60	17	133.18	51.34	50.23	61	201.02	94.35	106.67	
31	Roberts, Jesse (.22)	NO	443.72	53	96.73	65.25	21.98	19	158.22	70.61	63.63	34	188.77	109.31	79.46	
32	Muhlestein, Julie	NO	446.96	82	52.87	25.06	11.81	32	86.60	30.80	46.84	50	307.49	173.64	133.85	
33	Taylor, Hilary	NO	NS	NS	101.57	41.69	25.38	69	169.90	66.20	72.10	75	NS	NS		

Notes:

PD = Points Down = .5 seconds x Points Down

Div. = Division: O = Optic; NO = Non-Optic

(Rev) = Revolver

XX Indicates that the Points Down value includes some kind of penalty (Procedural Error, Hits on Non-Threat, Misses on Steel, etc.)

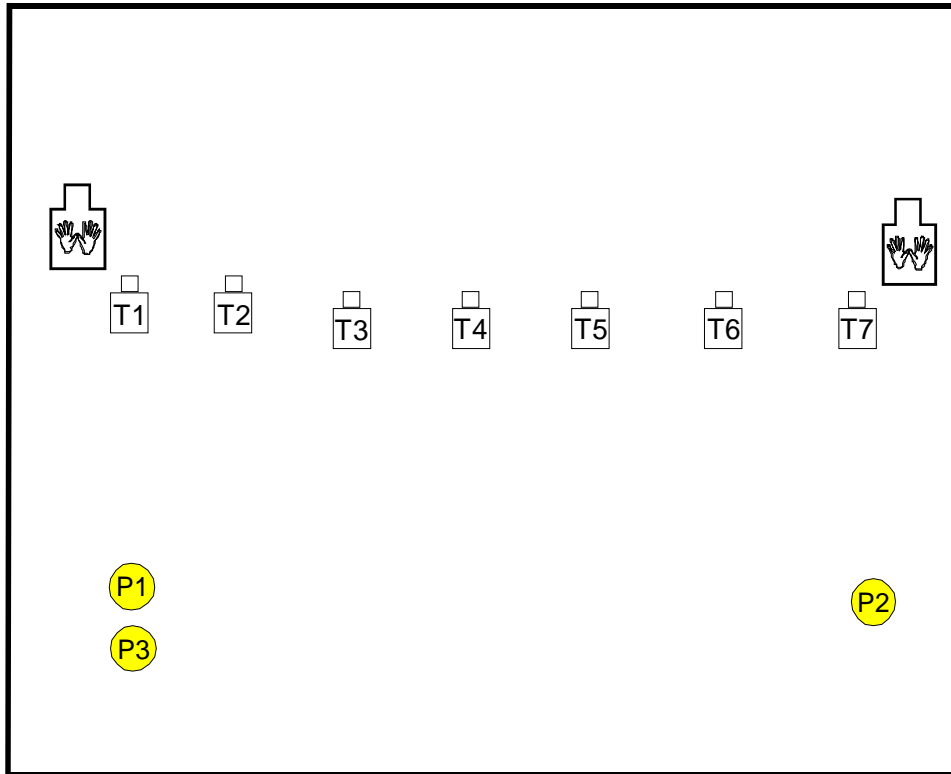
DNF = Did Not Finish

NS = No Score

NT = No Time

Range Masters “Fun” Shoot

Stage 1 - “Run and Gun 2”



String 1 -14 round minimum
String 2 - 7 round minimum
(21 minimum for the Stage)

Vickers count
(Can make up shots)

String 1 -

Shooter starts fully loaded **facing away from targets** at **P1**.

- At the sound of the buzzer, **turn, draw** and engage **T1** with **s 2 round (1 to the BODY and 1 to the HEAD)**.
- Then, **while moving to P2**, engage **T2 - T7** with **2 rounds (1 to the BODY and 1 to the HEAD)**.

String 2 -

Shooter starts fully loaded at **P2**.

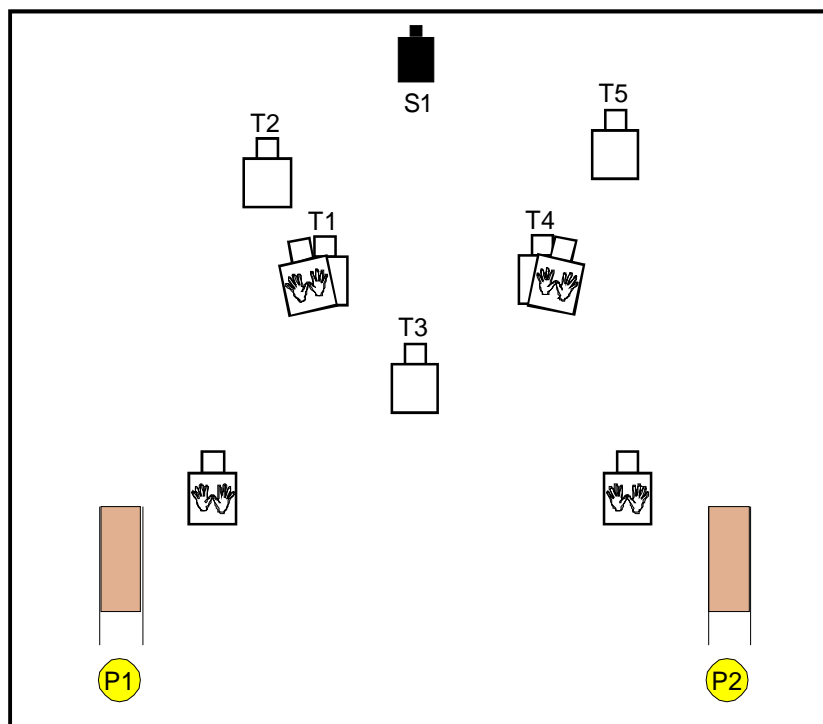
- At the sound of the buzzer, draw and engage **T7** with **1 round to the BODY**.
- Then, **while moving to P3**, engage **T6 - T1** with **1 round to the BODY**.

Notes:

1. Don't shoot the walls.

Range Masters “Fun” Shoot

Stage 2 - “Address Your Visitors”



Round Count:

String 1 = 11 Minimum

String 2 = 11 Minimum

Stage Total = 22 Minimum

Vickers Count

(Can make up shots.)

String 1 -

Shooter starts fully loaded at **P1**. All shots on **String 1** are **BODY** shots.

- At the sound of the buzzer, draw and engage targets **T1** and **T2** with **2 rounds from cover**. Then, **while moving to P2**, engage **T3** with **2 rounds** and **S1** with **1 round**.
- From the cover at **P2**, engage targets **T4** and **T5** with **2 rounds**.
- Reload as necessary.

String 2 -

Shooter starts fully loaded at **P2**. All shots on **String 2** are **HEAD** shots Only.

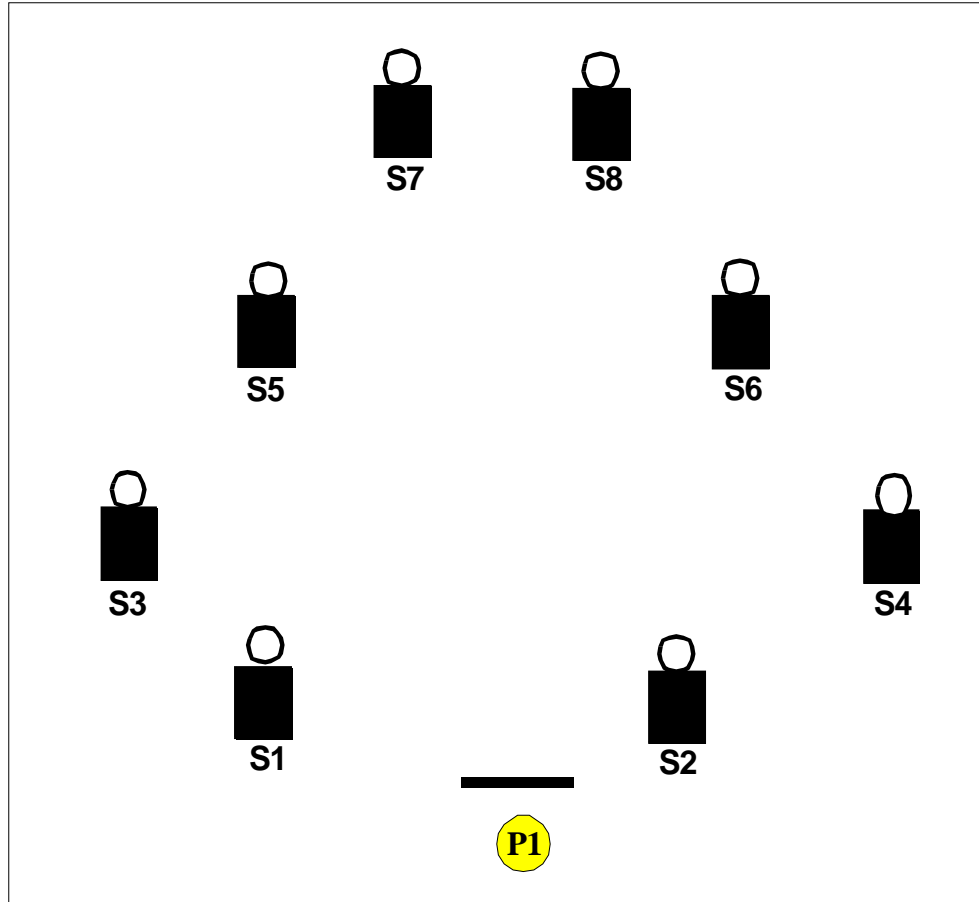
- At the sound of the buzzer, draw and engage **T4** and **T5** with **2 rounds from cover**. Then, **while moving to P1**, engage **T3** with **2 rounds** and **S1** with **1 round**.
- From the cover at **P1**, engage targets **T1** and **T2** with **2 rounds**.
- Reload as necessary.

Notes:

1. If **S1** is not hit during the string, a Miss-On-Steel penalty will be assessed.

Range Masters “Fun” Shoot

Stage 3 - “Row By Row”



Round Count:
String 1 = 8 Minimum
String 2 = 8 Minimum
(16 rounds Min. for the stage)

Vickers Count
(Can make up shots)

String 1 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and engage **all plates row-by-row** from **Front to Back** (S1/S2, S3/S4, S5/S6, S7/S8) until all are knocked over.
- Reload as necessary.

String 2 -

Shooter starts fully loaded at **P1**.

- At the sound of the buzzer, draw and engage **all plates row-by-row** from **Back to Front** (S7/S8, S5/S6, S3/S4, S1/S2) until all are knocked over.
- Reload as necessary.

Notes:

1. Barricade **DOES NOT** need to be properly used as cover.
2. It does not matter which plate on the row is engaged first (S1/S2 or S2/S1), etc.
3. **All plates on a row must be knocked down** before moving to the next row.
4. Plates knocked down from the wrong row will be assessed a **HIT ON NON-THREAT** penalty.
5. Firearm will be reholstered after each string.