D) economically inefficient.

BUEC 311: Business Economics, Organization and Management Pre-exam problem Set

Game Theory and Government Intervention

December 3, 2021

1)	Market failures and generate
B) C)	force governments to act; regulations create monopolies or oligopolies; deadweight loss reduce economic efficiency; deadweight loss create deadweight loss; externalities
2)	Which of the following is a dynamic game? NOT COVERED in 2021
B) C)	Rock-paper-scissors Craps (bet on a roll of the dice) Chess Rock-paper-scissors-lizard-Spock
3)	In a repeated prisoners' dilemma type game where the static Nash equilibrium is worse than collaboration for both players
B) C)	the players act sequentially. the outcomes are the same as in a static prisoners' dilemma game. firms' choices are not influenced by their opponents' actions. cooperation may result if the game is played indefinitely.
4)	In an indefinitely repeated game, a firm might use a to a rival that defects from a cooperative strategy.
B) C)	trigger strategy; threaten trigger strategy; punish legal maneuver; sue tacit threat; dissuade
5)	If firms adopt a strategy that triggers a permanent punishment in a prisoner's dilemma game (the United vs American Airlines game we did in class, for example), the result in an indefinitely repeated game is
B)	undefined. the noncooperative Nash equilibrium. the collusive Nash equilibrium.

6)	A model	l of oligopoly	in which	one firm	moves	first,	and	then	the	other	rivals	follow	is a
game. NOT COVERED in 2021													
Δ)	Stackelbe	era model											

- A) Stackelberg model
- B) Cournot model
- C) finite move
- D) tit-for-tat
- 7) The Cournot and Stackelberg models are similar, EXCEPT Cournot _____ and Stackelberg _____. NOT COVERED in 2021
- A) sets price; sets output
- B) sets output; sets price
- C) is dynamic; is static
- D) is static; is dynamic
- 8) Which of the following statements is TRUE?
- A) A government policy that eliminates a market failure, but only some people gain while others are kept the same, is not a Pareto improvement.
- B) A government policy that eliminates a market failure, but only some people gain while others are kept the same, is a Pareto improvement.
- C) A government policy that eliminates a market failure and some people gain and some lose only a little, is a Pareto improvement.
- D) A government policy that generates a Pareto improvement eliminates all deadweight loss.
- 9) Governments can eliminate market failure due to an imperfectly competitive market by
- A) changing the market structure, for example by eliminating monopoly protection.
- B) having the government own the monopoly.
- C) imposing regulations that reduce prices.
- D) All of the above.
- 10) Optimal price regulation sets price equal to
- A) marginal cost.
- B) average variable cost.
- C) average cost.
- D) minimum average cost.
- 11) In order to regulate a monopoly's price, the government **NOT COVERED in 2021**
- A) needs to hire former executives from the monopoly.
- B) should rely on industry experts for information.
- C) needs accurate information on the monopoly's demand and cost curves.
- D) needs to know the monopoly's supply curve.
- 12) Government regulation in the market
- A) always increases consumer surplus.
- B) always passes the cost-benefit test.
- C) always solves market failures.
- D) None of the above.

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- 13) Regulation might NOT increase total surplus because
- A) the costs of the regulation might outweigh the benefits.
- B) it may not be possible to gather the information necessary to set prices correctly.
- C) regulators might get captured or influenced by the industry and set policies to benefit producers over consumers.
- D) All of the above.
- 14) In general, an externality is created when
- A) people are affected (other than by changes in market prices) by a transaction which they were not part of.
- B) firms produce a product of low quality and consumers don't like it.
- C) firms have to pay for pollution the environment.
- D) the government subsidizes education.
- E) David Suzuki says so.
- 15) Students who talk loudly with each other in class
- A) create an externality because other students cannot follow the lecture as well.
- B) disturb nobody.
- C) benefit the other students in class because they engage in conversation.
- D) only create an externality if they talk about something unrelated to class.
- 16) A game includes
- A) a strategy.
- B) payoffs.
- C) rules.
- D) All of the above.
- 17) A strategy is dominant if
- A) it yields a greater payoff than any other player receives.
- B) it yields a payoff at least as large as that from any other strategy, regardless of the actions of other players.
- C) the player cannot gain by changing strategy, assuming that no other player changes strategy.
- D) it is part of a Nash equilibrium.
- 18) One interesting feature of a prisoner's dilemma game (the United vs American Airlines game we did in class, for example) is that
- A) non-cooperative behavior leads to lower payoffs than cooperative behavior.
- B) there is never a dominated strategy.
- C) individuals behave irrationally when they behave non-cooperatively.
- D) cooperative behavior leads to lower payoffs than non-cooperative behavior.
- 19) An auction in which the price announced by the auctioneer DESCENDS is called a(n) **NOT COVERED in 2021**
- A) Dutch Auction.
- B) English Auction.
- C) Sealed Bid Auction.
- D) Descending Option Auction.

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- 20) Assuming individuals follow their optimal bidding strategies, the individual with the highest valuation of the good will win in which of the following auctions? **NOT COVERED in 2021**
- A) English Auction
- B) Dutch Auction
- C) First-price Sealed Bid Auction
- D) Second-price Sealed Bid Auction
- E) All of the above.
- 21) In a second-price auction, the winner pays NOT COVERED in 2021
- A) the second-to-last bid it made.
- B) the average of the top two bids.
- C) the amount bid by the runner-up.
- D) None of the above.
- 22) The winner's curse occurs when NOT COVERED in 2021
- A) bidders "shade" their bids.
- B) the winning bid is higher than the good's common value.
- C) the winner buys something he didn't need.
- D) the winning bid is higher than the private value of the good.
- 23) It is unwise to bid more than your valuation of the good in a sealed bid second-price auction because **NOT COVERED in 2021**
- A) you will have to pay more than twice your valuation
- B) you want to make sure you don't win
- C) you might end up winning and paying more than the item is worth to you
- D) you don't know what a second price auction is
- 24) Repeated games are conducive to
- A) explicit cooperation or collusion.
- B) tacit cooperation or collusion.
- C) corruption.
- D) failing to have a Nash equilibrium.
- 25) In rock-paper-scissors, which of the following is a pure strategy Nash equilibrium:
- A) playing rock, because nothing beats rock
- B) playing scissors, because most people play paper
- C) playing paper, because your opponent likely thinks nothing beats rock
- D) none of the above
- 25) In rock-paper-scissors-lizard-Spock (see next page), which of the following is a pure strategy Nash equilibrium:
- A) playing rock, because nothing beats rock
- B) playing scissors, because most people play paper
- C) playing paper, because your opponent likely thinks nothing beats rock
- D) Logically, it has to be Spock.
- E) None of the above

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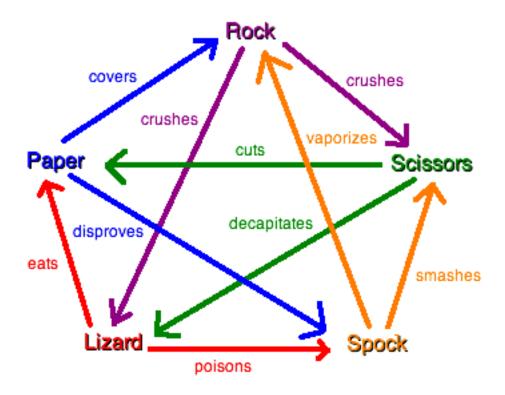


Figure 1: Rock-Paper-Scissors-Lizard-Spock

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