3.2 — Efficient Breach

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Breach of Contract

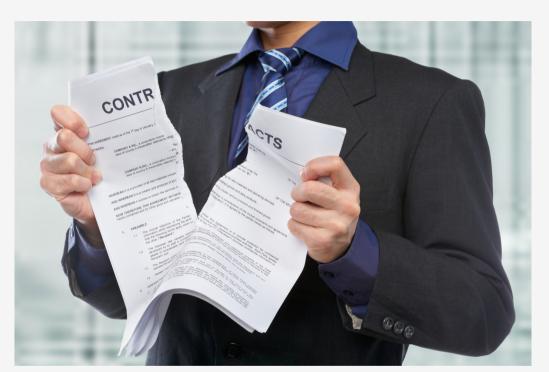
Breach of Contract



- If a contract is a (legally enforceable) promise...
- ...what should happen when the promise is broken?

• Examples:

- I signed a contract with no intention of upholding it
- or I signed it in good faith, intending to keep it
- but circumstances changed, making my performance less desirable, maybe inefficient!



Example



- Example: Consider a brewery and an ice company.
 The brewery (buyer) contracts to have the ice company (seller) deliver ice for storing beer.
- Promisor: ice company (seller)
- Promisee: brewery (buyer)
- **V**: value of performance to promisee
 - revenues from beer sold
- **C**: cost of performance to promisor
 - cost of supplying ice to brewery
- **P**: contract price buyer and seller agreed on



Example





Lots of things could happen in between:

- Price of ice goes up, raising costs C > P
 - efficient to deliver, but ice company no longer wants to
- Or raises costs C > V
 - **no longer efficient** to deliver
- Another brewery (with $V^\prime > V$) could show up and offer the ice company $P^\prime > P$
- Ice delivery person could break a leg, making it impossible to deliver



Breach of Contract



- A contract is a promise
- Breach of contract is when promisor fails to keep a promise
 - To make promise legally binding, must be some consequence to breach
- So what should happen when a contract is breached?
 - If penalty too small: law has no bite
 - If penalty too big: promises might be kept that are inefficient
 - Can we design law to get breach only when it is efficient to breach?



Efficient Breach



Buyer Payoff V-P (Buyer Surplus) Seller Payoff P-C (Seller Surplus)

Joint Payoff V-C (Gains from Trade)

Net gains from the contract performed

- ullet Suppose the cost of delivery C is uncertain when the contract is made
- ullet Once the actual C is realized, promisor (ice company) must decide to **perform** or **breach** contract
 - \circ C < V: efficient for promisor to **perform**
 - \circ C > V: efficient for promisor to **breach**

Efficient Breach



- Condition for efficient performance: C < V
 - Promisor's cost to perform < Promisee's benefit of performance
 - Social benefit of breach < social cost of breach
- Condition for efficient breach: C > V
 - Promisor's cost to perform > Promisee's benefit of performance
 - Social benefit of breach > social cost of breach



What Will *Actually* Happen?



- We know it's **efficient** to breach when C < V, but what will promisor **actually** do?
 - Depends only on their personal costs & benefits
- Promisor's cost to perform > promisor's liability
 from breach => Promisor will breach



What Will *Actually* Happen?



- *D*: damages court awards to Promisee (paid by Promisor)
- Promisor will perform: -D > P C
- Promisor will breach: -D < P C



What Will *Actually* Happen?



- D: damages court awards to Promisee (paid by Promisor)
- Promisor will perform: -D > P C
- Promisor will breach: -D < P C
- Can we design the law to only get efficient breach of contract?



Getting Only Efficient Breach



 What value of D will equate the sociallyoptimal outcome and the promisor's private incentives to perform/breach?

$$D = V - P$$

- Set liability from breach = promisee's
 net gain from performance, then
 promisor will only breach when it is
 efficient
 - When promisor breaches, should owe penalty exactly equal to the benefit promisee expected to recieve

Buyer Payoff V - P (Buyer Surplus)

Seller Payoff P-C (Seller Surplus)

Joint Payoff V-C (Gains from Trade)

Net gains from the contract performed

Getting Only Efficient Breach



- Example: if I promise you something that you value at \$100, if I break my promise, I owe you \$100 worth of expectation damages
- That way:
 - if it costs me more than \$100 to perform, I'll break it (efficient)
 - if it costs me less than \$100 to perform, I'll keep it (efficient)



An Externalities View of Breach



- If Promisor breaches contract, imposes a negative externality on Promisee
 - Promisee expected V-P payoff if Promisee performed
 - \circ Under breach, Promisee is V-P worse off
- If Promisor has to pay V-P in damages for breach, then they internalize the externality
 - Now Promisor's decision no longer affects
 Promisee's payoff
 - Gets the same surplus whether or not contract is performed
 - With externality internalized, Promisor chooses efficiently when deciding to





Reliance

Return to Our Example



• Example: Consider a brewery and an ice company. The brewery (buyer) contracts to have the ice company (seller) deliver ice for storing beer.

- **V**: value of performance to promisee
 - revenues from beer sold
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 - cost of supplying ice to brewery



Return to Our Example



- Example: Consider a brewery and an ice company. The brewery (buyer) contracts to have the ice company (seller) deliver ice for storing beer.
- Suppose the two companies agree on a price P and the ice company $expects \mathbb{E}[C] < P$
- Then both parties can expect to benefit from performance:

$$V > P > \mathbb{E}[C]$$



Reliance



- Suppose that in preparation for sale, the brewery invests R in producing a certain amount of beer, prior to the ice actually being delivered
- This is a **reliance investment**, which depends on the performance of the contract
 - Increases the value of performance to promisee
 - Increases the social cost of breach
- Another goal of contract law is to attain optimal level of reliance



Reliance: Example



- ullet V depends on the value of R
 - \circ More R makes V higher to promisee
- But must choose R before contract is performed/breached (ice delivered or not) and is a sunk cost (beer will spoil if ice not delivered)



Reliance: Example



- *D*: damages the court awards in the event of breach (promisor pays promisee)
- What value of D is efficient, i.e. induces promisor to breach only when it is efficient to do so?



Breach



Payoffs	Performance	Breach
Buyer's Payoff	V-P	\overline{D}
Seller's Payoff	P-C	-D
Joint Payoff	V-C	0

Breach with Reliance



Payoffs	Performance	Breach
Buyer's Payoff	V-R-P	D-R
Seller's Payoff	P-C	-D
Joint Payoff	V-R-C	-R

- Recall condition for efficient breach: C > V
 - cost of performance to promisor > value of performance to promisee
- Note since R is a sunk cost, doesn't affect this condition!
 - \circ Joint payoff from performance > joint payoff from breach if: V-R-C>-R
 - \circ R's cancel, yielding C > V

Reliance: Example



Payoffs	Performance	Breach
Buyer's Payoff	V-R-P	D-R
Seller's Payoff	P-C	-D
Joint Payoff	V - R - C	-R

- Now consider what Seller will *actually* choose to do (once it knows C):
- Seller will breach when

$$C > P + D$$

- Left: benefit of breach (savings in cost)
- Right: cost of breach (lost price plus damages)
- Breaches when private benefits > private costs

Reliance: Example



Payoffs	Performance	Breach
Buyer's Payoff	V-R-P	D-R
Seller's Payoff	P-C	-D
Joint Payoff	V - R - C	-R

- We want law to incentivize seller to breach only when it is efficient
 - \circ So set C > P + D equal to C > V, i.e.
 - \circ Set damages D = V P, equal to consumer surplus
 - Seller compensates buyer for the buyer's lost surplus from the exchange



- We know what damages induce efficient breach (D=V-P), but what damages do courts **actually** set in breach cases?
- Expectation damages: amount to make the promisor as well off as if the contract had been performed
 - by far the most popular method
 - We've seen this induces breach only when it's efficient

Payoffs	Performance	Breach
Buyer's Payoff	V-R-P	D-R
Seller's Payoff	P-C	-D
Joint Payoff	V - R - C	-R



- Reliance damages: amount to make the promisor as well off as if the contract had never been made
 - reference point is *pre-contract* status,
 rather than *post-performance* status
 - \circ buyer's pre-contract payoff was 0, so in breach case, set D=R

Payoffs	Performance	Breach
Buyer's Payoff	V-R-P	D-R
Seller's Payoff	P-C	-D
Joint Payoff	V - R - C	-R



- Under reliance damages (D = R), what are seller's incentives to breach?
- Recall seller will *want* to breach when C > P + D

$$\circ$$
 If $D = R$, then:

Seller will want to breach when

$$C > P + R$$

• Since V - P > R (promisee's reliance investment must be less than

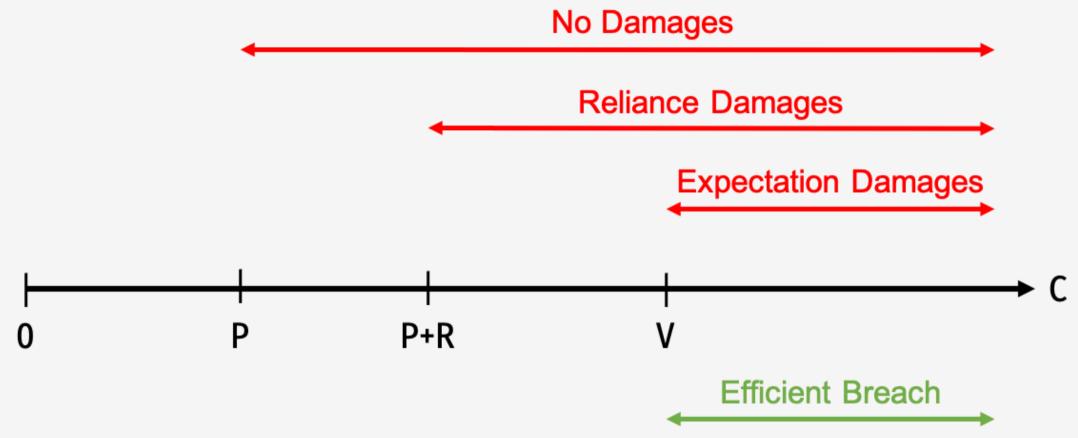
Payoffs	Performance	Breach
Buyer's Payoff	V-R-P	D-R
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- Finally, consider a rule of no damages (D=0)
- Promisor will want to breach whenever
 C > P
 - Will want to breach even more often than reliance (or expectation) damages
 - \circ Recall it's only efficient to breach when C>V, and V>P







Ranges of production costs over which breach occurs under the various damage measures



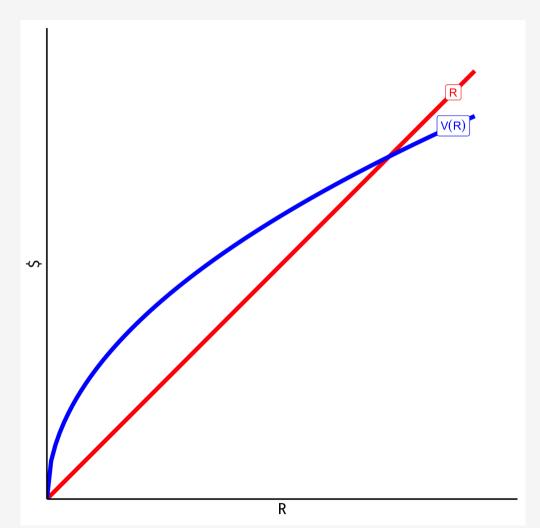
Incentives for Efficient Reliance



- Extend our example to let Promisor choose their level of reliance, R
- Let R enhance the value of V, but with diminishing returns

$$\frac{\partial V(R)}{\partial R} > 0$$

$$\frac{\partial^2 V(R)}{\partial R^2} < 0$$

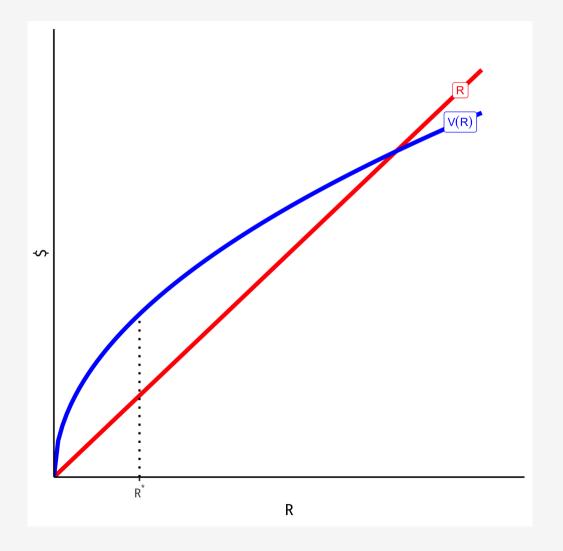




 If performance were certain, then socially efficient level of reliance would maximize net value of performance

$$\max_{R} V(R) - R$$

- Let R^* be the solution
 - \circ Amount with greatest distance between V(R) and R
 - Also where the two slopes are equal

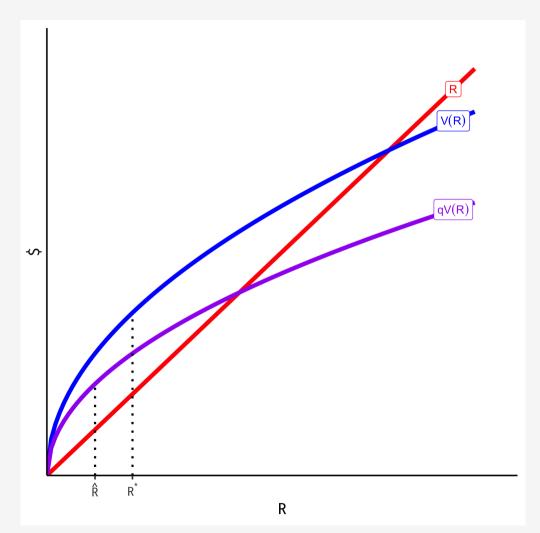




- Now suppose promisor's costs could become prohibitively high, and would not perform the contract (nor would it be efficient to do so)
 - q: probability of performance (low costs)
 - \circ 1 q: probability of breach (high costs)

$$\max_{R} qV(R) - R$$

- Solution is $\hat{R} < R^{\star}$
 - Promisee should invest less reliance when performance is uncertain



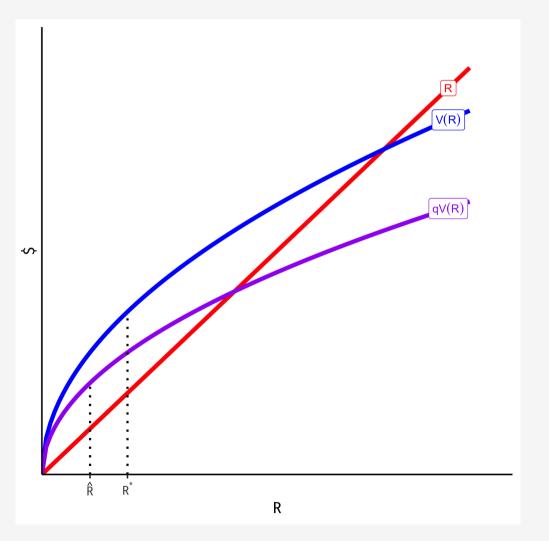


- What will the promisee actually do?
- Start with the possibility of recovering expectation damages D = V P

$$\max_{R} q[V(R) - R - P] + (1 - q)[D - R]$$

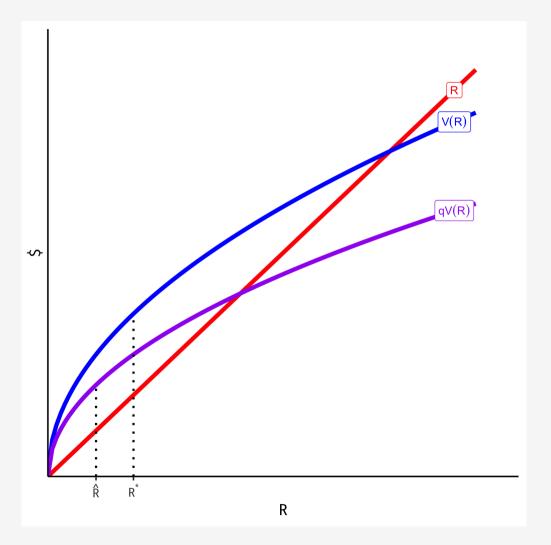
• Substitute D = V - P in to get

$$\max_{R} V(R) - R - P$$





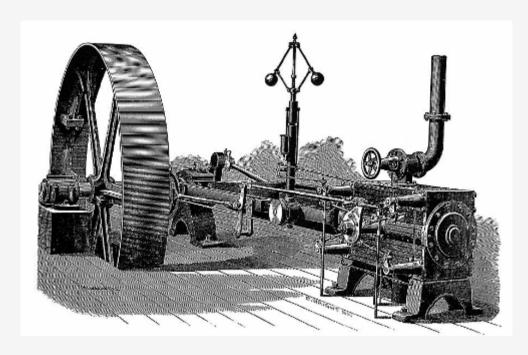
- Optimum reliance for buyer is R^* (since P is just a constant, derivative is 0)
 - This (again) is the efficient amount of reliance when performance is certain
 - Expectation damages causes the buyer to overinvest in reliance
 - Moral hazard problem: expectation damages fully insures buyer against risk of breach; behaves as if performance were certain!
 - buyer has no incentive to take precautions against possibility of breach!



Overreliance



- Hadley v. Baxendale (1854)
- Hadley owned a flour mill, crankshaft broke
- Hired Baxendale to transport broken shaft for repair
 - Baxendale shipped by boat instead of by train, causing a delay of a week
- Hadley sued Baxendale for week of lost profits

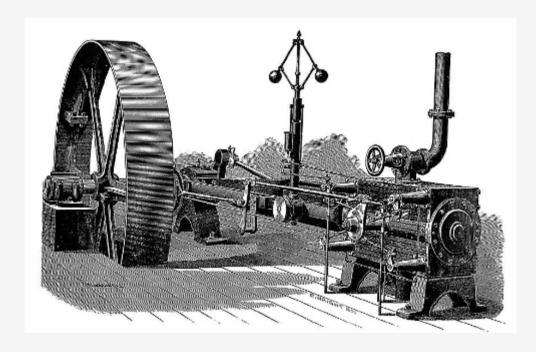


Overreliance



- Hadley v. Baxendale (1854) EWHC J70
- Defendant conceded negligence in delaying the delivery, but claimed the requested damages were too high, since the need for the mill to close was only a "remote" possibility

"The shipper assumed that Hadley, like most millers, kept a spare shaft...Hadley did not inform him of the special urgency in getting the shaft repaired."



Hadley v. Baxendale





• Court elucidated the following rule:

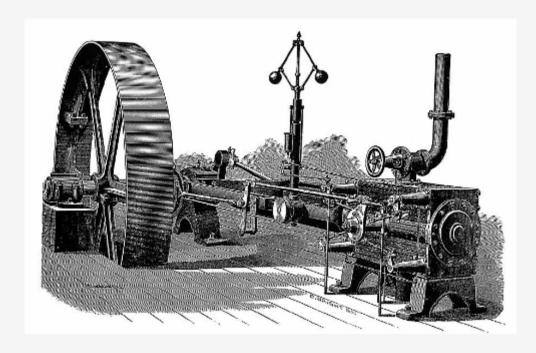
"Where two parties have made a contract which one of them has broken, the damages which the other party ought to recieve in respect of such breach of contract should be such as may fairly and reasonably be considered either arising naturally, i.e., according to the usual course of things, from such breach of contract itself, or such as may reasonably be supposed to have been in the conemplation of both parties, at the time they made the contract, as the probable results of the breach of it."

<u>Opinion of the Cour</u>

Hadley v. Baxendale



- Hadley v. Baxendale (1854) EWHC J70
- In other words, damages for breach will be limited to a reasonable level
 - What the parties could have reasonably foreseen at the time they made the contract
 - And liable for **no more** than that
- Found the lost profits were not reasonably forseeable, thus not entitled to damages on those



The Hadley v. Baxendale Rule in Our Model



• Expectation damages under the *Hadley* rule, set:

$$D = V(\hat{R}) - P$$

- This is *not* the unlimited damages of D = V P
- Here, damages are limited to efficient level of reliance ("reasonably forseeable"), vs. the actual level of reliance

