

| Test ID | Test Case Description | Expected Result | Actual Result | Status | Remarks |
|---------|-----------------------|--|--|--------|--------------------|
| TST-001 | Homepage Load Test | Homepage should load within 2 seconds | Homepage loaded within 2 seconds | Passed | Displayed Properly |
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- Viewed the response, including the status code, response body, and headers.

5. View the Response

- Used different viewing formats (Pretty, Raw, Preview) to examine the response.

6. Save the Request

- Saved the request for future use in a collection.

7. Use Environment Variables

- Created environment variables (e.g., `api_url`) to dynamically store values.
- Used variables in request URLs (e.g., `{{api_url}}`).

8. Test and Automate API Requests

- Added tests in the Tests tab to validate responses (e.g., check if status code is 200).
- Used **Collection Runner** to execute multiple requests sequentially.

Secure API Communication and Storing Sensitive Data



To ensure secure API communication and manage sensitive data like API keys, I followed these steps:

1. Ensuring API Calls Over HTTPS

- I made sure that all API calls in my project are made over **HTTPS** (Hypertext Transfer Protocol Secure) to ensure secure transmission of data over the internet.
- I verified the base URL of the API to ensure it starts with `https://`.

Example:

javascript



 Copy  Edit

```
const apiUrl = 'https://api.example.com/data'; // Secure API endpoint
```

- For all API calls using `fetch` or `Axios`, the URLs are configured with **HTTPS** by default.

Example:

javascript

 Copy  Edit

```
// Example using fetch
const response = await fetch('https://api.example.com/data');
```



2. Storing Sensitive Data in Environment Variables

For securely managing sensitive data such as API keys, secrets, or authentication tokens, I used **environment variables**. Here's how I implemented this in my **Next.js** project:

Step 1: Created `.env.local` File

- I created a `.env.local` file in the root directory of the Next.js project. This file is not committed to version control because it's added to `.gitignore`.
- Inside the `.env.local` file, I stored sensitive data, including API URLs and keys, like so:

plaintext

 Copy  Edit

```
NEXT_PUBLIC_API_URL=https://api.example.com  
API_KEY=your_api_key_here
```

- The `NEXT_PUBLIC_` prefix is used for variables that need to be accessible on the client-side, like the API URL.
- For sensitive variables like `API_KEY`, I avoided the `NEXT_PUBLIC_` prefix to keep it only accessible server-side.

Step 2: Accessing Environment Variables in Code

- In my code, I accessed these environment variables securely using `process.env`.

Step 2: Accessing Environment Variables in Code

- In my code, I accessed these environment variables securely using `process.env`.

Example:

javascript

Copy Edit

```
const apiUrl = process.env.NEXT_PUBLIC_API_URL;  
const apiKey = process.env.API_KEY;  
  
const response = await fetch(`${apiUrl}/data?api_key=${apiKey}`);
```

- The `NEXT_PUBLIC_API_URL` variable is safe to expose to the client-side since it's prefixed with `NEXT_PUBLIC_`.
- The `API_KEY` variable is only used on the server-side to avoid exposing it to the browser.

Step 3: Adding `.env.local` to `.gitignore`

- To ensure the sensitive data doesn't get committed to version control, I added the `.env.local` file to my `.gitignore` file:

plaintext

Copy Edit

```
.env.local
```

3. Using Environment Variables on Deployment

For deployment on Vercel (or similar platforms like Netlify or AWS), I securely configured environment variables:

- I navigated to the Vercel dashboard and accessed the **Settings > Environment Variables** section.
 - Here, I added the necessary environment variables, including **API_KEY**, ensuring they are securely injected during production.
-

By following these steps, I ensured that:

- API keys and sensitive data are securely stored in environment variables and not exposed on the client-side.
 - All API communication is encrypted via **HTTPS** for secure data transmission.
-

Postman API Testing Summary

I have followed these steps to test APIs using Postman:

1. Download and Install Postman

- Downloaded and installed Postman from the official website.

2. Create a New Request

- Opened Postman and clicked the "New" button to create a new request.
- Chose a collection to save the request.

3. Configure the Request

- Entered the API endpoint URL (e.g., `https://api.example.com/data`).
- Selected the appropriate HTTP method (GET, POST, PUT, DELETE).
- Added necessary headers, such as **Authorization** (`Bearer <your_token>`).
- Added request body data in the **raw** format for POST or PUT requests.

4. Send the Request

- Clicked **Send** to trigger the API call.
- Viewed the response, including the status code, response body, and headers.

5. View the Response



My Workspace

New

Import



Collections



Environments



History



My first collection



First folder inside collection

GET

POST

GET

Second folder inside collection

GET

GET

Create a collection for your requests

A collection lets you group related requests and easily set common authorization, tests, scripts, and variables for all requests in it.

Create Collection

HEAD https://sanity-nextjs-a +



https://sanity-nextjs-application.vercel.app/api/hackathon/template7

Save

Share

HEAD

https://sanity-nextjs-application.vercel.app/api/hackathon/template7

Send

Params

Authorization

Headers (7)

Body

Scripts

Settings

Cookies

Query Params

| | Key | Value | Description | ⋮ Bulk Edit |
|--|-----|-------|-------------|-------------|
| | Key | Value | Description | |

Body

Cookies

Headers (11)

Test Results



200 OK

4.55 s

468 B



{ } JSON ▾

▶ Preview

🔄 Visualize



1



200 OK

Request successful. The server has responded as required.



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Analyze



Mobile



Desktop



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No Data



Diagnose performance issues

99

Performance

95

Accessibility

96

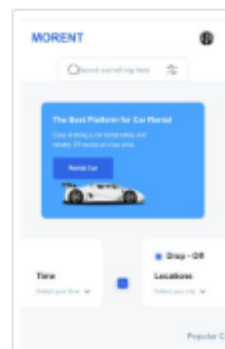
Best Practices

100

SEO

99

Performance



📱 Mobile

💻 Desktop

Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49

■ 50–89

● 90–100



METRICS

Expand view

● First Contentful Paint

0.9 s

● Total Blocking Time

60 ms

● Speed Index


2.0 s


● Largest Contentful Paint


2.1 s


● Cumulative Layout Shift


0


 Captured at Jan 20, 2025, 12:00 PM GMT+5


 Emulated Moto G Power with Lighthouse 12.2.3

 Single page session

 Initial page load

 Slow 4G throttling

 Using HeadlessChromium 131.0.6778.264 with Ir

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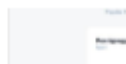
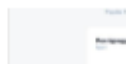
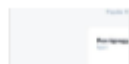
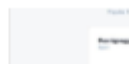
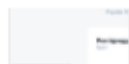




Mobile



Desktop

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DIAGNOSTICS

- ▲ Largest Contentful Paint image was lazily loaded
- ▲ Reduce initial server response time — Root document took 640 ms
- ▲ Reduce unused JavaScript — Potential savings of 25 KiB
- ▲ Eliminate render-blocking resources — Potential savings of 110 ms
- JavaScript execution time — 0.3 s
- Minimizes main-thread work — 0.6 s
- Avoid long main-thread tasks — 1 long task found
- Avoid large layout shifts — 1 layout shift found
- Avoids enormous network payloads — Total size was 244 KiB
- Avoids an excessive DOM size — 510 elements
- Avoid chaining critical requests — 1 chain found
- Largest Contentful Paint element — 2,060 ms

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.



Mobile



Desktop

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PASSED AUDITS (24)

Show



Accessibility

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CONTRAST

Mobile

Desktop

Background and foreground colors do not have a sufficient contrast ratio.

These are opportunities to improve the legibility of your content.

ADDITIONAL ITEMS TO MANUALLY CHECK (10)

Show

These items address areas which an automated testing tool cannot cover. Learn more in our guide on [conducting an accessibility review](#).

PASSED AUDITS (20)

Show

NOT APPLICABLE (36)

Show



Best Practices



Mobile



Desktop

TRUST AND SAFETY

☐ Ensure CSP is effective against XSS attacks

PASSED AUDITS (14)

Show

NOT APPLICABLE (2)

Show



SEO

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Analyze

Mobile

Desktop



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Diagnose performance issues

100

Performance

91

Accessibility

96

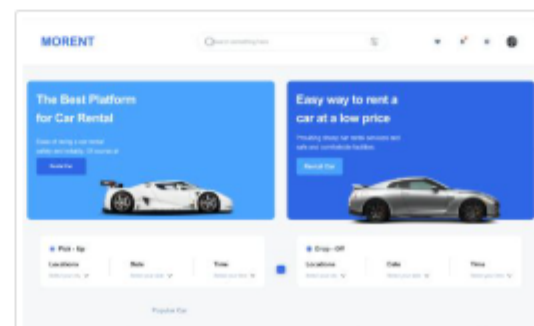
Best Practices

100

SEO

100

Performance



Mobile

Desktop

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0-49 50-89 90-100

METRICS

Expand view

First Contentful Paint

0.2 s

Largest Contentful Paint

0.5 s

Total Blocking Time

20 ms

Cumulative Layout Shift

0

Speed Index

0.6 s

Captured at Jan 20, 2025, 12:00 PM GMT+5

Emulated Desktop with Lighthouse 12.2.3

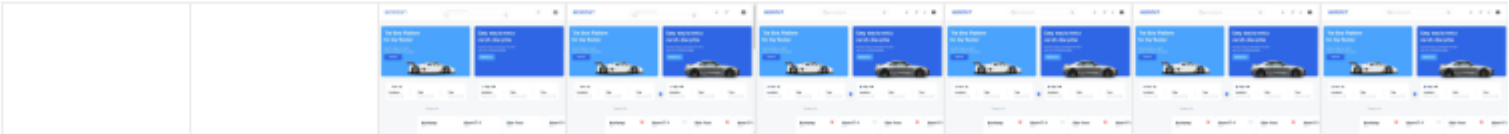
Single page session

Initial page load

Custom throttling

Using HeadlessChromium 131.0.6778.264 with Ir

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DIAGNOSTICS

Largest Contentful Paint image was lazily loaded



Mobile



Desktop

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○ Largest Contentful Paint element — 490 ms



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PASSED AUDITS (25)

[Show](#)



Mobile



Desktop

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PASSED AUDITS (19)
 [Show](#)

NOT APPLICABLE (36)
 [Show](#)



Best Practices



Mobile



Desktop

TRUST AND SAFETY

- ☐ Ensure CSP is effective against XSS attacks



PASSED AUDITS (13)

Show

NOT APPLICABLE (3)

Show



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My Workspace

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Import



Collections



Environments



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My first collection ☆

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HEAD ▾

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Send ▾

Params

Authorization

Headers (7)

Body

Scripts

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Query Params

| | Key | Value | Description | ⋮ Bulk Edit |
|--|-----|-------|-------------|-------------|
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Body

Cookies

Headers (11)

Test Results



200 OK

• 4.55 s • 468 B •



{ } JSON ▾

▶ Preview

🔄 Visualize ▾

1

**200 OK**

Request successful. The server has responded as required.



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Analyze



Mobile



Desktop



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Diagnose performance issues

99

Performance

95

Accessibility

96

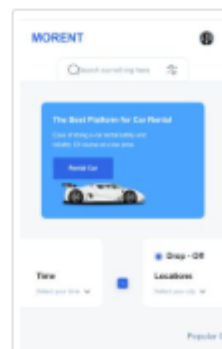
Best Practices

100

SEO

99

Performance



Mobile

Desktop

Performance

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● 90–100

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0.9 s

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60 ms

● Speed Index

2.0 s

● Largest Contentful Paint

2.1 s

● Cumulative Layout Shift

0

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Initial page load

Emulated Moto G Power with Lighthouse 12.2.3

Slow 4G throttling

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Mobile



Desktop

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Mobile



Desktop

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PASSED AUDITS (24)

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PASSED AUDITS (20)

Show

NOT APPLICABLE (36)

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Best Practices



Mobile



Desktop

TRUST AND SAFETY

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PASSED AUDITS (14)

Show

NOT APPLICABLE (2)

Show



SEO

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Analyze



Mobile



Desktop



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Diagnose performance issues

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Performance

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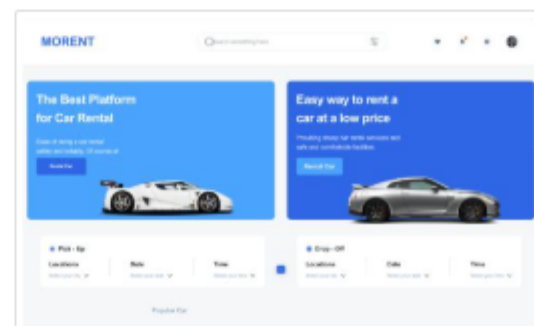
Best Practices

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Desktop

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PASSED AUDITS (25)

[Show](#)



Mobile



Desktop

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PASSED AUDITS (19)
 [Show](#)

NOT APPLICABLE (36)
 [Show](#)



Best Practices



Mobile



Desktop

TRUST AND SAFETY

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PASSED AUDITS (13)

Show

NOT APPLICABLE (3)

Show



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