# **Database & REST Service & Postman**

#### **Database & REST Service & Postman**

```
Database(CRUD Operation)
   MySQL + (MySQL Workbench)
       NoSQL - MongoDB/Cassandra + Compass
   SQL vs. NoSQL** (interview common question)
   Graph Database
   JDBC(Java Database Connectivity)
        Connecting database using Java and Database client
        Connecting to database in SpringBoot
REST API(End-Point)
   URI, URL, URN (Unique Resource)
       URL Structure
       Path Variblae and Request Parameter
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            Request Parameter (there is a lenght limit, SD:"TinyURL")
   HTTP Methods and Status Code
   REST Resource Naming Guide/Convention
   Design
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GraphQL (RoR tutorial)
    RPC (Remote Procedure Call - with Http/AMQP) → Web APIs;
   REST
   GraphQL (vs.Rest)
Postman*
   Public APIs
   API Collection
    Environments
```

Question: what is endpoint(API)?

# **Database(CRUD Operation)**

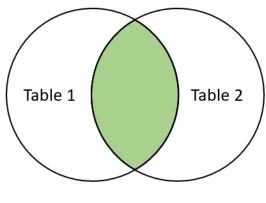
## MySQL + (MySQL Workbench)

```
--Created DB Schema
CREATE SCHEMA `ChuwaTest` DEFAULT CHARACTER SET utf8;

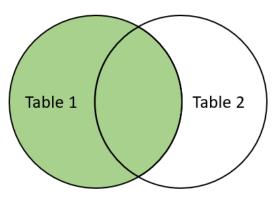
--Created DB Table
```

```
CREATE TABLE `Chuwa`.`User` (
      `id` INT NOT NULL,
 6
      `firstName` VARCHAR(100) NULL,
 7
      `lastName` VARCHAR(100) NULL,
 8
 9
      `Address` VARCHAR(200) NULL,
     PRIMARY KEY (`id`));
10
11
12
   --Insert
   INSERT INTO `Chuwa`.`User` (`id`, `firstName`, `lastName`, `Address`) VALUES ('1',
13
    'Charles', 'C', '123 Fake Address');
14
15
   --Select
16
   SELECT * FROM Chuwa.User;
17
```

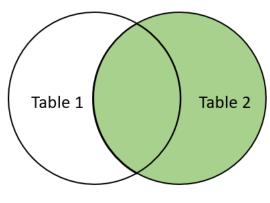
## 4 types of Joins



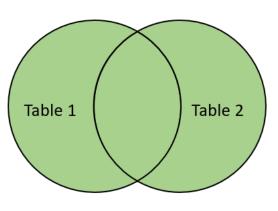
**INNER JOIN** 



**LEFT JOIN** 



**RIGHT JOIN** 



**CROSS JOIN** 

## NoSQL - MongoDB/Cassandra + Compass

```
{ //e.g. Employee collection/table in JSON - Format
 2
 3
      Emp_ID: "10025AE336"
 4
      Personal_details:{
        First_Name: "Radhika",
 5
        Last Name: "Sharma",
 6
 7
        Date Of Birth: "1995-09-26"
        Maiden name: "C" //No need to alter DB/Table structure
 8
       Address: {
9
        city: "Hyderabad",
10
        Area: "Madapur",
11
         State: "Telangana"
12
13
        }
14
      },
15
      Contact: {
        e-mail: "radhika_sharma.123@gmail.com",
16
        phone: "9848022338"
17
18
      },
      Address: {
19
        city: "Hyderabad",
20
       Area: "Madapur",
21
22
        State: "Telangana",
23
     }
    }
24
25
26
    --GrahQL
27
    { //e.g. Employee collection/table in JSON - Format
28
     _id: ,
29
     Emp_ID: "10025AE336"
     Personal details:{
30
31
       First Name: "Radhika",
32
        Last_Name: "Sharma",
33
      }
34
    }
```

```
--Creaet DB
use my_database

--show list of DBs
show dbs
```

```
7
    --delete DB
 8
    db.dropDatabase()
    { "dropped": "my_database", "ok": 1}
9
10
11
12
    --create collection (aka Table)
13
    db.createCollection(collection_name, options)
    db.createCollection(<collection_name>, { capped: <boolean>,
14
15
                                   autoIndexId: <boolean>,
                                   size: <number>,
16
                                   max: <number>,
17
                                   storageEngine: <document>,
18
                                   validator: <document>,
19
20
                                   validationLevel: <string>,
21
                                   validationAction: <string>,
22
                                   indexOptionDefaults: <document>,
                                   viewOn: <string>,
23
24
                                   pipeline: <pipeline>,
25
                                   collation: <document>,
26
                                   writeConcern: <document>} )
27
28
   e.g.
29
    db.createCollection("MyCollection")
30
31
    --this will automatically create `movie` collection
32
    db.movie.insert({"name":"Avengers: Endgame"})
33
```

More Syntax learning

**SQL vs. NoSQL\*\*** (interview common question)

SQL	NoSQL
RELATIONAL DATABASE MANAGEMENT SYSTEM (RDB-MS)	Non-relational or <b>distributed</b> database system.
These databases have fixed or <b>static</b> or predefined <b>schema</b> (有网格的本子)	They have <b>dynamic schema</b> (无网格的本子)
These databases are <b>NOT</b> suited for <b>hierarchical</b> data storage.	These databases are best suited for <b>hierarchical data</b> storage. (JSON style)
These databases are best suited for <b>complex</b> queries	These databases are <b>NOT so good</b> for complex queries( <mark>很痛苦</mark> )
<b>Vertically Scalable</b> (扩容 <b>单台服务器</b> . e.g 32g -> 128G) is easier fo SQL	Horizontally Scalable (多台服务器扩容) (e.g. 一台> 多台)
Follows <b>ACID</b> property	Follows <b>CAP</b> (consistency, availability, partition tolerance)
<b>Examples:</b> MySQL, PostgreSQL, Oracle, MS-SQL Server, SQLite(In memory DB) etc.	<b>Examples:</b> MongoDB, HBase, Neo4j, Cassandra etc.

Question: In your project, which one did you use? And why?

• **QPS** (Query Per Second) (e.g. 10k QPS)

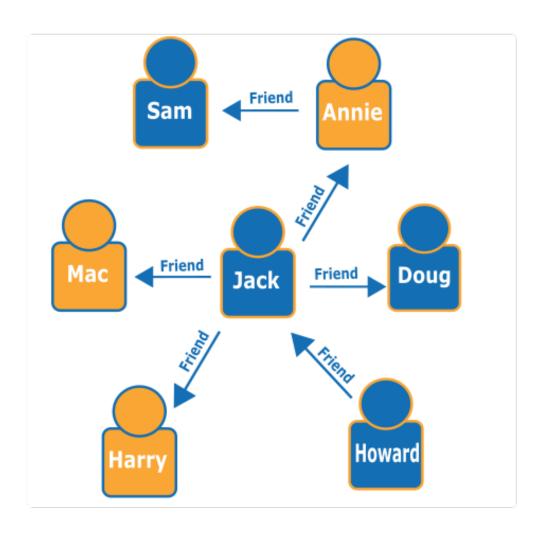
No-SQL becomes more and more popular.

# **Graph Database**

Key concept: Node + Edge

- Neo4j
- TigerGraph
- Amazon Neptune

(DFS + BFS)

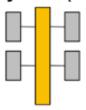


# SQL Database

# Relational

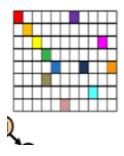


# Analytical (OLAP)



# NoSQL Database

# Column-Family



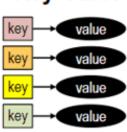
# Graph

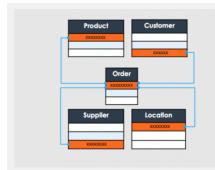


## **Document**



# **Key-Value**





# Customer Supplier Location VALUE Product DOCOX Supplier DOCOX



### Relational Database

#### **COMPLEX, SLOW, TABLE JOINS REQUIRED**

- Rigid schema
- High performance for transactions
- Poor performance for deep analytics

## Key-Value Database

# MULTIPLE SCANS OF MASSIVE TABLE REQUIRED

- High fluid schema/no schema
- High performance for simple transactions
- Poor performance for deep analytics

## Graph Database

# PRE-CONNECTED BUSINESS ENTITIES - NO JOINS NEEDED

- Flexible schema
- High performance for complex transactions
- High performance for deep analytics

#### NoSQL vs SQL

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			ru	1100	. 10	eq.			I			110.	11-1	unc	· ·	æq.				ı		രം						Τ,	CIII	inqu	ics								
		ACID Transactions	Conditional Writes	Joins	Sorting	Filter Queries	Full-Text Search	Analytics	Data Scalability	Write Scalability	Read Scalability	Elasticity	Consistency	Write Latency	Read Latency	Write Throughput	Read Availability	Write Availability	Durability	Range-Sharding	Hash-Sharding	Entity-Group Sharding	Consistent Hashing	Shared-Disk	Transaction Protocol	Sync. Replication	Async. Replication	Primary Copy	Update Anywhere	Logging	Update-in-Place	Caching	In-Memory Storage	Append-Only Storage	Global Indexing	Local Indexing	Query Planning	Analytics Framework	Materialized Views
MongoDB 3	x		Х		Х	х	X	Х	X	X	X		Х	Х	Х	Х	X		Х	Х	X					Х	х		х			Х	Х			Х	X	x	
Redis	x	х	х								х		х	х	х	х	х		Х								х	Х		х		х							
HBase :	x		х		х			х	х	х	х	х	х	х		х			х	х						х		х		х		х		х					
Riak							x	х	X	x	х	х		х	х	x	х	х	х		х		x				х		х	х	х	х			х	x		х	
Cassandra	x		х		х		х	х	x	х	х	х		х		x	х	х	х		х		х				х		х	х		х		X	х	x			Х
MySQL :	x	x	x	х	х	х	х	х			х		х						х					х	х		х	X		х	х	х				x	x		

Table 1: A direct comparison of functional requirements, non-functional requirements and techniques among **MongoDB**, **Redis**, HBase, Riak, **Cassandra** and **MySQL** according to our NoSQL Toolbox.

### **Recap Reasons for SQL:**

- Structured data
- Strict schema
- Relational data
- Need for complex joins
- Transactions
- Clear patterns for scaling (?)
- More established: developers, community, code, tools, etc
- Lookups by index are very fast;

### **Recap Reasons for NoSQL**: (easier for Scale)

- Semi-structured data
- Dynamic or flexible schema(implicit schema)
- Non-relational data
- No need for complex joins
- Store many TB (or PB) of data
- Very data intensive workload
- Very high throughput for IOPS (QPS)

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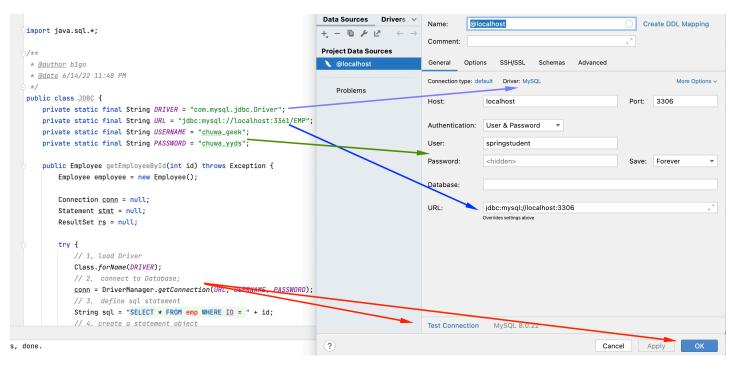
## JDBC(Java Database Connectivity)

#### DataSource:

- Driver
- URL,
- Username,
- Password

跟手动连接数据库和获取数据的步骤差不多,只是变成了Java语句。

## Connecting database using Java and Database client



#### **Basic flow:**

- 1. load Driver
- 2. connect to Database using username, password and url
- 3. define SQL statement
- 4. use stmt object to execute sql statement and use stmt object to execute sql statement;
- 5. get ResultSet's data and set them to java object(employee)
- 6. close conections and other resource.

```
Notice try... catch...catch...finally
```

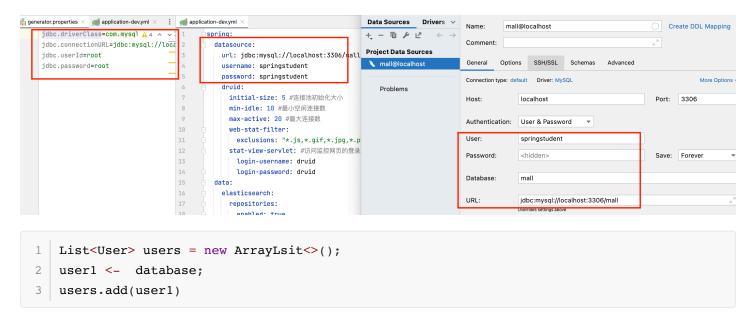
Catch 范围从小到大。finally关闭已打开的资源。

```
1 mublic class TDBC (
```

```
PUDITIC CTASS UDDC {
 2
        private static final String DRIVER = "com.mysql.jdbc.Driver";
 3
        private static final String URL = "jdbc:mysql://localhost:3361/EMP";
 4
        private static final String USERNAME = "chuwa geek";
 5
        private static final String PASSWORD = "chuwa yyds";
 6
 7
        public Employee getEmployeeById(int id) throws Exception {
            Employee employee = new Employee();
 8
 9
            Connection conn = null;
10
            Statement stmt = null;
11
            ResultSet rs = null;
12
13
            try {
14
                // 1, load Driver
15
16
                Class.forName(DRIVER);
                // 2, connect to Database;
17
18
                conn = DriverManager.getConnection(URL, USERNAME, PASSWORD);
                // 3, define sql statement
19
                String sql = "SELECT * FROM emp WHERE ID = " + id;
20
                // 4, create a statement object
21
                stmt = conn.createStatement();
22
23
                // 5, use stmt object to execute sql statement;
                rs = stmt.executeQuery(sql); // the result is return to ResultSet
24
2.5
                while(rs.next()) {
26
27
                     // 6, get ResultSet's data to java object(employee)
28
                     employee.setId(rs.getInt("id"));
                     employee.setName(rs.getString("name"));
29
30
                 }
31
32
                // 7, close conections and other resource.
33
                rs.close();
34
                 stmt.close();
35
                conn.close();
36
37
                return employee;
            } catch (SQLException e) {
38
39
                 e.printStackTrace();
            } catch (Exception e) {
40
                 e.printStackTrace();
41
42
            } finally {
                 if (rs != null) {
43
44
                    rs.close();
                     rs = null;
45
46
                 }
                 if (c+m+ l= null) }
```

```
TT (SCMC :- HUTT) J
48
                      stmt.close();
49
                      stmt = null;
50
51
                  if (conn != null) {
52
                      conn.close();
53
                      conn = null;
54
55
             }
56
57
             return null;
58
59
    }
```

## **Connecting to database in SpringBoot**



# **REST API(End-Point)**

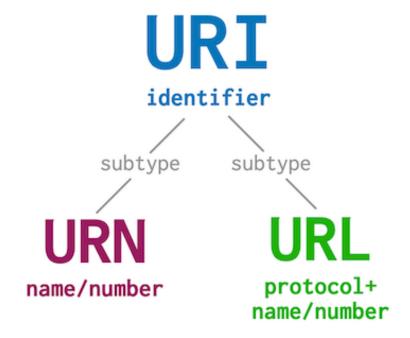
"Java Interface"

End-Point --> End to End Point

## UKI, UKL, UKN (UNIQUE KESOURCE)

URN: google.com

URL: <a href="https://google.com">https://google.com</a>



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#### URI

- URN
- protocol + URN
  - http:// (Web/APIs)
  - Https:// (Secured Web/APIs)
  - ftp:// (for file transfer)
  - mailto:// (for email transfer)

#### **URL Structure**

## **URI/URL**

# URI URN SCHEME HOST PATH

# https://google.com/articles/articlename

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## **Path Variblae and Request Parameter**

```
http://localhost:8080/userapp/users/{id}/load?minAge=20&lastName=Stark;
http://localhost:8080/userapp/users/1234/load?minAge=20&lastName=Stark;

http://localhost:8080/userapp/users/load?userid=1234&minAge=20&lastName=Stark;

http://localhost:8080/userapp/users/load?userid=1234&minAge=20&lastName=Stark;

http://localhost:8080/hotel/filter?location=???&price=???&nearAiprot=?
```

Path Varibale: 2

Request Parameter: ?key1=value1&key2=value2

Question: when do we use path variable? when do we use request parameter?

#### **Path Variable examples**

https://drive.google.com/drive/u/0/my-drive?fileName=Chuwa

https://drive.google.com:443/drive/u/1/my-drive

https://drive.google.com/drive/u/0/computers

https://drive.google.com/drive/u/0/my-drive

https://drive.google.com/drive/u/0/shared-with-me

https://drive.google.com/drive/u/0/recent

recpontative. Bookie. community of an or recent

https://drive.google.com/drive/u/0/starred

https://drive.google.com/drive/u/0/trash

Question: what is the path varibale in the below url?

https://docs.google.com/document/d/1m71\_YP-V6E4232323-KMVNgkiLr72d6qPID1aWjI9Y28/edit

/api/v1/document/d/{id}/edit

/api/v1/document/d/{id}/view

### Request Parameter (there is a lenght limit, SD:"TinyURL")

https://www.google.com/search?q=chuwa&oq=chuwa&aqs=chrome..69i57j69i60l4.1261j0j4&sourceid=chrome&ie=UTF-8

## **HTTP Methods and Status Code**

HTTP Verb/Type	CRUD	Entire Collection (e.g. /customers)	Specific Item (e.g. /customers/{id})
POST	Create & Save	201 (Created), 'Location' header with link to /customers/{id} containing new ID.	<b>404 (Not Found)</b> , 409 (Conflict) if resource already exists
GET	Read	200 (OK), list of customers. Use pagination, sorting and filtering to navigate big lists.	200 (OK), single customer. 404 (Not Found), if ID not found or invalid.
PUT	Update/ <b>Replace</b> (e.g. replace first name)	405 (Method Not Allowed), unless you want to update/replace every resource in the entire collection.	200 (OK) or 204 (No Content). 404 (Not Found), if ID not found or invalid.
PATCH	Update/ <b>Modify</b> (e.g. modifiy address)	405 (Method Not Allowed), unless you want to modify the collection itself.	200 (OK) or 204 (No Content). 404 (Not Found), if ID not found or invalid.
DELETE	Delete	405 (Method Not Allowed), unless you want to delete the whole collection—not often desirable.	200 (OK). 404 (Not Found), if ID not found or invalid.

### Question:

- what is the difference between PUT and POST?
- what is the difference between PUT and PATCH?

STATUS CODE RANGE	MEANING
100 – 299	1XX Informational Responses. For example, 102 indicates the resource is being processed. 2XX <b>success</b> status. E.g. 200/204 etc. ( <b>Mostly okay</b> )
300 – 399	Redirects For example, 301 means <b>Moved permanently</b> (e.g. redirect)
400 – 499	Client-side errors 400 means bad request and 404 means <b>resource</b> not found (applicaiton error)
500 – 599	Server-side errors For example, 500 means an internal <b>server error</b> (e.g. 503)

## **REST Resource Naming Guide/Convention**

<mark>独孤九剑</mark>: 并不一定能懂原理或专业词汇,但是见多了,用到的时候自然而然就会了。

## 原理不懂就当多看例子,多见例子很有用

- 1. Use **JSON** as the Format for Sending and Receiving Data
- 2. Use **Nouns** Instead of **Verbs** in Endpoints
  - 1. POST /api/Users //NOT /api/createUser
  - 2. GET /api/users/{id} /api/getUser WRONG
  - 3. DELETE /api/users/{id} /api/deleteUser WRONG
  - 4. UPDATE/PATCH/PUT /api/users/{id} -> UPDATE /api/users/101
- 3. Use **Status Codes** in Error Handling
- 4. Use **nouns** to represent resources
  - http://api.example.com/device-management/managed-devices
     http://api.example.com/device-management/managed-devices/{device-id}
     http://api.example.com/user-management/users
     http://api.example.com/user-management/users/{id}

#### 2. document

- http://api.example.com/device-management/managed-devices/{device-id}
   http://api.example.com/user-management/users/{id}
   http://api.example.com/user-management/users/admin
- 2. What is the document in the above google drive url example?
- 3. collection
  - 1. http://api.example.com/device-management/managed-devices

http://api.example.com/user-management/users

http://api.example.com/user-management/users/{id}/accounts

- 4. store
  - 1. <a href="http://api.example.com/song-management/users/fid">http://api.example.com/song-management/users/fid</a>/playlists
- 5. controller
  - 1. <a href="http://api.example.com/cart-management/users/{id}/cart/checkout">http://api.example.com/cart-management/users/{id}/playlist/play</a>
- 5. Consistency is the key
  - 1. Use forward **slash** (/) to indicate hierarchical relationships

```
http://api.example.com/device-management
http://api.example.com/device-management/managed-devices
http://api.example.com/device-management/managed-devices/{id}
http://api.example.com/device-management/managed-devices/{id}/scripts
http://api.example.com/device-management/managed-devices/{id}/scripts/{id}
```

2. Do NOT use trailing forward slash (/) in URIs

```
http://api.example.com/device-management/managed-devices/
http://api.example.com/device-management/managed-devices /*This is much
better version*/
```

3. Use **hyphens (-)** to improve the readability of URIs

```
http://api.example.com/device-management/managed-devices/
http://api.example.com/device-management/managed-devices
/*This is much better version then `manageddevices`*/
```

4. Do not use underscores (\_)

```
http://api.example.com/inventory-management/managed-entities/{id}/install-
script-location //More readable

http://api.example.com/inventory-
management/managedEntities/{id}/install_Script_Location //Less readable
```

5. Use lowercase letters in URIs

```
http://api.example.org/my-folder/my-doc //1
HTTP://API.EXAMPLE.ORG/my-folder/my-doc //2
http://api.example.org/My-Folder/my-doc //3
```

6. Do not use file extensions

```
http://api.example.com/device-management/managed-devices.xml /*Do not use it*/
http://api.example.com/device-management/managed-devices /*This is correct
URI*/
```

7. Never use CRUD function names(or Verbs) in URIs

```
HTTP GET http://api.example.com/device-management/managed-devices //Get all
devices
HTTP POST http://api.example.com/device-management/managed-devices //Create
new Device

HTTP GET http://api.example.com/device-management/managed-devices/{id} //Get
device for given Id

HTTP PUT http://api.example.com/device-management/managed-devices/{id}
//Update device for given Id

HTTP DELETE http://api.example.com/device-management/managed-devices/{id}
//Delete device for given Id
```

8. Use query component to filter URI collection

```
http://api.example.com/device-management/managed-devices
http://api.example.com/device-management/managed-devices?region=USA
http://api.example.com/device-management/managed-devices?region=USA&brand=XYZ
http://api.example.com/device-management/managed-devices?
region=USA&brand=XYZ&sort=installation-date
```

2. Paging

```
https://api.spotify.com/v1/artists/12vsllerkjdsasjc/albums?
album_type=SINGLE&offset=20&limit=10
```

9. Be Clear with **Versioning** (mobile app -- **forward/backward compatibale** APIs)

```
https://mysite.com/api/v1/posts (user without address)
https://mysite.com/api/v2/posts (user with address, creditCard info)
```

design 3 APIs (思考: path variable 怎么用?有sub resources,哪些地方该用复数)

- 1. find the customer's payments, like credit card 1, credit card 2, paypal, Apple Pay.
- 2. Find the customer's history orders from 10/10/2022 to 10/24/2022
- 3. find the customer's delievery addresses
- 4. If I also want to get customer's default payment and default delievery address, what kind of the API (URL) should be?

```
1
   /api/v1/customers/amy/orders
   /api/v1/customers/amy/payments
   /api/v1/customers/amy/payments/{paymentTypeId}
 3
      /api/v1/customers/chenyu/addresses
 4
 5
   default payment:
 6
 7
    /api/v1/customers/{user name/id}/default-payment
    /api/v1/customers/{user}/payments/default (improved version)
 8
 9
10
    default devlierry:
    /api/v1/customers/{user name/id}/default-delivery
11
    /api/v1/customers/{user}/addresses/default (improved version)
12
13
14
    history orders from 10/10/2022 to 10/24/2022
    /api/v1/orders/{userId}/daterange?start-date >= {} & end-date <= {}</pre>
15
16
    /api/v1/customers/{user}/orders?start-date="10/10/2022"&end-date="10-24-2022"
17
    (improved version)
```

## **Exercise (super useful)**

Practice Request site: <a href="https://reqres.in/">https://reqres.in/</a>

Payload variables: <a href="https://developers.tackle.io/reference/payload-variables">https://developers.tackle.io/reference/payload-variables</a>

## Reference

- https://danielmiessler.com/study/difference-between-uri-url/
- https://restfulapi.net/resource-naming/
- https://www.freecodecamp.org/news/rest-api-best-practices-rest-endpoint-design-examples/

面试几乎不不怎么考,但是现在越来越多的大厂开始采用,简单介绍一下,如果有兴趣深入了解的可以自学。

(e.g. Github, Facebook/Meta, Airbnb, Shopify)

**Understanding RPC, REST and GraphQL** 

## RPC (Remote Procedure Call - with Http/AMQP) → Web APIs;

- **SOAP** is one of them; (using **WSDL** + **XML** vs. **JSON**(in REST) )
- gRPC (modern) better SOAP, uses ProtoBuff (schema + data) kind like WSDL;

## **REST**

- **JSON Schema** → inspired by XML-Schema;
- Can handle multiple content types **json/text**, **image/png** etc.
  - More versatile on this aspect;
- Caching is easier;

## **GraphQL** (vs.Rest)

- RPC with good part from REST/HTTP;
- Kind like SQL;
- defaults to providing the very smallest response from an API
- You can only speak in terms of "Fields"
- Better API evolution support; (deprecation easy)

e .g.

rails server --> http://localhost:3000/graphiql

```
query {
 2
      allFood{
 3
         id
 4
         name
 5
      }
 6
 7
 8
    query{
 9
     nutrition{
10
         id
         calories
11
12
         foodId
```

```
13
14
    }
15
16
17
    Create:
18
    mutation {
19
      foodCreate(input: {
        name: "Apple Pie Pie",
20
21
        placeOfOrigin: "US",
        image: "apple-pie.png"
22
23
      }) {
        id
24
25
        name
26
        placeOfOrigin
27
        image
28
      }
29
    }
30
31
    Update:
32
    mutation {
33
      foodUpdate(input:{
34
        id:4,
35
        name:"super pumpkin pie !!!"
36
      }){
        id
37
38
        name
39
      }
40
    }
41
    Delete:
42
43
    mutation {
      foodDelete(input: {
44
        id: 4
45
46
      }) {
47
        id
48
      }
49
    }
```

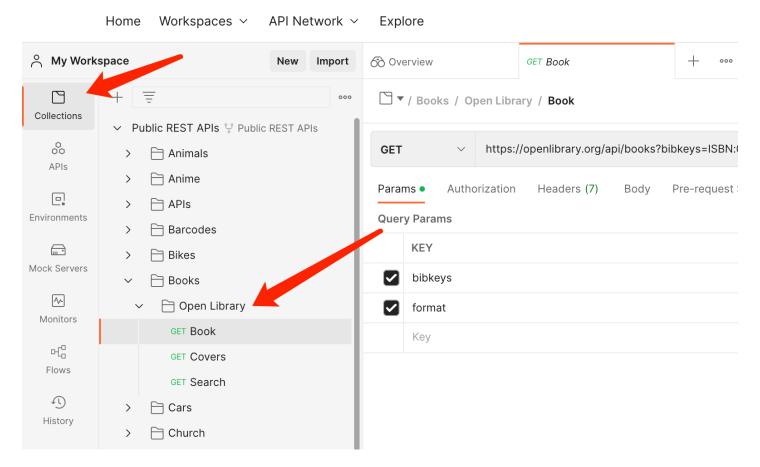
# Postman\*

### Postman public API

### **Explore the World of APIs**

API 练习网站: <a href="https://regres.in/">https://regres.in/</a>

## **API Collection**



## **Environments**

