

## **Derek Noble**

San Diego, CA | (267) 978-0850 | shouldergiant@icloud.com |  
linkedin.com/in/fjelldereksoftware | github.com/leafstreamcreation

### **Objective:**

To leverage my expertise in AI automation and Python to design and implement intelligent workflows as an AI Automation Specialist, enhancing operational efficiency and innovation.

### **Education:**

*Bachelor of Computer Science, Metropolitan State University of Denver, Mathematics Minor, May 2017*

Web Developer Bootcamp, Ironhack Miami, July 2021

### **Experience:**

Fjellworks Software

*AI Automation Specialist*

05/2024 - Present

- Designed and implemented intelligent workflows using AI tools and platforms like n8n to automate business processes and enhance data analysis.
- Developed custom Python modules for complex automation logic, integrating with CRMs, databases, and APIs to streamline operations.
- Collaborated with teams to identify manual workflows and create AI-powered solutions, optimizing user experiences across projects.

Proscia Inc

*Software Engineer*

09/2021 - 05/2024

- Built scalable components and integrated AI applications like DermAI for enhanced diagnostic capabilities in digital pathology platforms.
- Upgraded systems to support advanced features such as RAG pipelines for document Q&A and knowledge assistants.
- Ensured compliance with regulatory standards while enhancing system reliability through robust testing and CI/CD practices.

Freewave Technologies

*Unity Developer Intern*

08/2018 - 06/2019

- Developed core functionalities for augmented reality tools, integrating APIs and enhancing performance for seamless user experiences.
- Implemented unit tests and visual enhancements to support cross-platform deployment on Android and iOS devices.
- Launched beta versions for client testing, contributing to product development and iteration cycles.

### **Skills:**

Python | n8n | AI Tools | RAG Systems | LLM APIs | REST APIs | Docker | Agile | Git | JavaScript | Node.js | Express.js | Vue.js | PostgreSQL