- 7.1 Consider the traffic deadlock depicted in Figure 7.10.
 - Show that the four necessary conditions for deadlock hold in this example.
 - b. State a simple rule for avoiding deadlocks in this system.

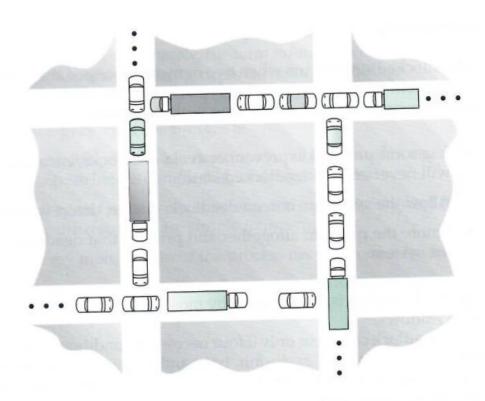


Figure 7.10 Traffic deadlock for Exercise 7.1

```
/* thread_one runs in this function */
void *do_work_one(void *param)
    pthread_mutex_lock(&first_mutex);
   pthread_mutex_lock(&second_mutex);
    /**
    * Do some work
    */
   pthread_mutex_unlock(&second_mutex);
   pthread_mutex_unlock(&first_mutex);
   pthread_exit(0);
/* thread_two runs in this function
void *do_work_two(void *param)
  pthread_mutex_lock(&second_mutex);
  pthread_mutex_lock(&first_mutex);
   /**
   * Do some work
   */
  pthread_mutex_unlock(&first_mutex)
  pthread_mutex_unlock(&second_mutex)
  pthread_exit(0);
```

Figure 7.4 Deadlock example.

7.3 The program example shown in Figure 7.4 doesn't always lead to deadlock. Describe what role the CPU scheduler plays and how it can contribute to deadlock in this program.

7.13 Consider the following snapshot of a system:

	Allocation	Max	Available
	ABCD	ABCD	ABCD
P_0	2001	4212	3321
P_1	3121	5252	
P_2	2103	2316	
P_3	1312	1424	
P_4	1432	3665	

Answer the following questions using the banker's algorithm:

- a. Illustrate that the system is in a safe state by demonstrating an order in which the processes may complete.
- b. If a request from process P_1 arrives for (1, 1, 0, 0), can the request be granted immediately?
- c. If a request from process P_4 arrives for (0, 0, 2, 0), can the request be granted immediately?