## **Use Case: PanicButton**

ID: UC1

Brief Description: The LoneWorker wants to report an emergency to the Head Office.

Primary Actor: LoneWorker

Secondary Actor: Head Office

Pre-Condition: 1) The LoneWorker must be out on the field.

Main Flow:

- 1. The Use Case starts when the LoneWorker selects the 'alert' section on the Band.
- 2. The LoneWorker selects the type of emergency.
- 3. The Head Office will receive a notification of the emergency and will act accordingly.

Post-Condition: Emergency notification notification is removed.

Alternative Flow: None