** UNIVERSITY OF SAN JOSE – RECOLETOS**

*College of Information, Computer and Communications Technology*

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<http://usjr.edu.ph/cicct/>

SPECIAL IT PROJECT  
PROPOSAL FORM

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| --- | --- | --- | --- |
| **STUDENT NAMES** | | **PROPOSAL SCHEDULE** | |
| Musngi, Leah Mae | |  | |
| Sasing, Ven Wyen | |
| Jadol, James Brian | |
|  | | | |
| **PRODUCT NAME** | | | |
| Jumpstart | | | |
| **PAPER TITLE** | | | |
| **3D turn-based Steampunk RPG** | | | |
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| **PROJECT DESCRIPTION / ABSTRACT** | | | |
| Deus Ex Machina is a turn-based rpg game where the player can go to adventure, meet new companions, formulate team strategies, fight monsters and enemies to save his kingdom. The scenario objective is for the player to finish the game with strategic basis. Player must defeat monsters in order to gain experience and level. As in role-playing games, player must command a party of characters as they progress through the game’s story by exploring the game and defeating opponent. Enemies are typically encountered randomly through exploring. | | | |
| **DEVELOPMENT TOOLS** | | | |
| * **Unity** * **Maya** * **Adobe Photoshop** | | | |
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| **NOTE: This becomes a valid project proposal if and only if all signatories below**  **are confirmed and validated.** | | | |
|  | | | |
| **PROJECT ADVISOR** | **PROJECT COORDINATOR** | **DEPARTMENT CHAIR** | **PANELIST** |
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