Prelim

1. Implement the UI on the board.
2. Write a Java code that will read and write on a file named MyFileHandler.

* public boolean readOnFile(File file);
* public boolean writeOnFile(String filename, String msg);

1. Write a thread JavaLove that will output “I love Java” 3 times. It will sleep for a random period. Provide a main method to instantiate it.