# A tactic for normalising ring expressions with exponents (short paper)

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**Abstract.** This paper describes the design of the normalising tactic ring\_exp for the Lean prover. This tactic improves on existing tactics by adding a binary exponent operator to the language of rings. A normal form is represented with an inductive family of types, enforcing various invariants. The design can also be extended with more operators.

#### 1 Introduction

In interactive theorem proving, normalising tactics are powerful tools to prove equalities. Given an expression a, these tactics return an expression a' in normal form together with a proof that a=a'. In the mathematical library for the Lean theorem prover (mathlib) [4], the ring tactic normalises polynomials, i.e. expressions in a commutative (semi)-ring [5]. The ring tactic can be directly invoked by the user and is used as a component of the decision procedure linarith. The utility of the ring tactic is evident from the fact that it is invoked over 300 times in mathlib

The ring tactic in Lean, and the tactic in Coq it is based on, use a Horner normal form representation of polynomials [2]. The Horner form is represents a polynomial f with either of two cases: either it is constant (f(x) = c), or it is of the form f(x) = g(x) \* x + c. This representation allows ring to uniquely and efficiently represent any expression consisting of the operators + and +, rational numerals and variables. Problems arise for expressions containing other operators than + and +. A fundamental assumption is that the degree of each term is a constant number, meaning the Horner form cannot be simply modified to represent  $2^x$  where x is a variable, or more generally to represent the exponentiation operator  $\wedge$  applied to compound expressions.

The ring\_exp tactic is intended to be a normalisation tactic whose domain is a strict superset of ring's, making it a drop-in replacement. In particular, ring\_exp should support the operators +, \* and  $\wedge$ , rational numerals and variables, and do so without sacrificing the efficiency of ring. This paper describes the design and engineering challenges encountered in implementing ring\_exp.

The paper discusses the version of ring\_exp merged into mathlib as of commit 5c09372658<sup>1</sup>. Additional code and setup instructions are available at https://github.com/lean-forward/ring\_exp.

<sup>&</sup>lt;sup>1</sup> Available at https://github.com/leanprover-community/mathlib/tree/ 5c09372658.

### 2 Design

The ring\_exp tactic uses a similar normalisation scheme to the original ring tactic. The input from the tactic system is an abstract syntax tree representing the expression to normalise. An eval function maps inputs to a type of normalised expressions, here called ex. From the ex representation, the normalised output expression is constructed by the simple function, which also returns a proof that the in- and output expression are equal. The normal form should be designed in such a way that values of type ex are equal if and only if the input expressions are equal.

The language of (semi)rings implemented by ring, with binary operators +, \* and optionally - and /, is extended in ring\_exp with a binary exponentiation operator  $\wedge$ . The input expression can consist of these operators applied to other expressions, with two base cases: rational numerals such as 0, 37 and  $\frac{2}{3}$  and atoms. An atom is any expression which is not of the above form, e.g. a variable name x or a function application  $\sin(x-2)$ , and is treated as an opaque variable in the expression. Two such expressions are considered equal if all variable assignments in any commutative ring give the same outcome.

Using a suitable representation of the normal form is crucial to easily guarantee correctness of the normaliser. The ex normal form used by ring\_exp is a tree with operators at the nodes and atoms at the leaves, with certain restrictions on which subnodes may occur for each node. Compared to the abstract syntax tree, this will prohibit certain non-normalised subexpressions. These restrictions are expressed in the ex type by parametrising it over the enum ex\_type, giving an inductive family of types. Each constructor only allows certain members of the ex family in its arguments, and returns a specific type of ex:

The sum\_b constructor allows sums as the base of a power, analogous to the brackets in  $(a+b)^c$ . For readability, we will write the representation in symbols instead of the constructors of ex:  $x^1*1+0$  stands for sum (prod (exp (var x) (coeff 1)) (coeff 1)) zero. A more complicated example is that  $\frac{2}{3}y^{2^k}z - x$  is represented as  $x^1*(-1) + \left(y^{(2+0)^{k+1}*1}*z^1*z^1*\frac{2}{3}+0\right)$ .

The types of the arguments to each constructor are determined by the associativity and distributivity properties of the operators involved, summarised in Table 1. Since addition does not distribute over either other operator (as represented by the empty entries on the + row), an expression with a sum as outermost operator cannot be rewritten so that another operator is outermost.

	+	*	$\wedge$
+	(a+b) + c = a + (b+c)	=	_
*	(a+b)+c = a+(b+c) (a+b)*c = a*c+b*c; a*(b+c) = a*b+a*c	(a*b)*c = a*(b*c)	-
Λ	$a^{b+c} = a^b + a^c$	$(a*b)^c = a^c * b^c$	$a^{b^c} = a^{b*c}$

**Table 1.** Associativity and distributivity properties of the +, \* and  $\wedge$  operators.

Thus, the set of all expressions should be represented by ex sum. Since products do not distribute over the only other operator  $\wedge$ , the next outermost operator after + will be \*. By associativity (the diagonal entries of the table) the left argument to + should have \* as outermost operator; otherwise we can apply the rewrite rule  $(a+b)+c\mapsto a+(b+c)$ . Analogously, the left argument to the prod constructor is not an ex prod but an ex exp, and the right argument to the exp constructor is not an ex exp but an ex prod.

Adding support for a new operator will take relatively little work: extend the table of associativity and distributivity relations, insert the constructor in ex using the table to determine the relevant ex\_type s, then give an operation on ex that interprets the operator.

To construct the proof that the in- and output expressions are equal, each value in ex also contains a record of type ex\_info, which holds a proof that the in- and output (sub)expressions are equal, together with some auxilliary values. The operations on ex combine the ex\_info fields to give the ex\_info for the resulting normal form, using a correctness lemma: for example add\_pf\_z\_sum:  $ps = 0 \rightarrow qs = qs' \rightarrow ps + qs = qs'$  constructs this proof for the input expression ps + qs when ps normalises to 0. The proof corresponding to the input expression is then used to rewrite it into the output expression.

#### 3 Complications

While the ex type enforces that some normalisation rules are always applied, others cannot be easily expressed on the type level. For instance, the + and \* operators are also commutative: a+(b+0) and b+(a+0) represent equal expressions. We could enforce at the type level that sums and products are in sorted order: if a < b, then a+(b+0) will be valid and b+(a+0) invalid. Unfortunately, operations on expressions such as testing for definitional equality requires the usage of the tactic monad [1]. Thus, a well-defined linear order with respect to definitional equality of atoms is not expressible: sortedness is an invariant that cannot be checked on the type level. Additionally, the recursive nature of the structure of expressions means any expression a can also be represented as  $(a)^1*1+0$ . The code must maintain the invariant that the argument to exp is not 0 or of the form prod a b + 0. A mistake in maintaining these invariants is not fatal: invariants only protect completeness, not soundness, of ring\_exp.

Careful treatment of numerals in expressions is required for acceptable runtime without sacrificing completeness. The tactic should not unfold expressions like x\*1000 as 1000 additions of the variable x. Representing numerals with the coeff constructor requires an extra step to implement addition: when terms overlap, differing only in the coefficients as for  $a*b^2*1+a*b^2*2$ , their sum is given by adding their coefficients:  $a*b^2*3$ . Moreover, when the coefficients add up to 0, the correct representation is not  $a*b^2*0$ : ex prod but 0: ex sum. The same extra step occurs for exponents:  $x^{a*b^2*1}*x^{a*b^2*2}=x^{a*b^2*3}$ . Both cases are handled by a function add\_overlap which returns the correct sum if there is overlap, or indicates that there is no such overlap. By choosing the order on expressions such that overlapping terms will appear adjacent in a sum, add\_overlap can be applied in one linear scan.

A subtle complication arises when normalising in the exponent of an expression  $a \land b$ : b is always a natural number but the type of a is any ring. In order to correctly compute a normalised expression for b, the tactic needs to keep track of the type of b. The calculations of the eval function are thus done in an extension of the tactic monad, called the ring\_exp\_m monad. Using a reader monad transformer [3], ring\_exp\_m stores the type of the current expression as a variable which can be swapped out when calling eval on exponents.

Implementing subtraction and division also requires more work, since semirings in general do not have well-defined - or / operators. The tactic uses typeclass inference to determine whether the required extra structure exists on the type. When this is the case, the operators can be rewritten: a-b becomes a+(-1)\*b in a ring and a/b becomes  $a*b^{-1}$  in a field.

For completeness, atoms should be considered up to definitional equality:  $(\lambda \ x, \ x)$  a and  $(\lambda \ x \ y, \ x)$  a b reduce to the same value a, so they should be treated as the same atom. The ring\_exp\_m monad contains a state monad transformer to keep track of which atoms are definitionally equal. The state consists of a list of all distinct atoms encountered in the whole input expression, and any comparisons between atoms are instead made by comparing their indices in the list. An additional benefit is that the indices fix a consistent ordering on the atoms in an expression, used to keep arguments to commutative operators in sorted order.

Within atoms, there may be subexpressions that can be normalised as well. Instead of running the normaliser directly, ring\_exp calls the built-in tactic simp with the normaliser as an argument. The simp tactic calls a given normaliser on each subexpression, rewriting it when the normaliser succeeds.

## 4 Optimisations

An important practical consideration in implementing ring\_exp is its efficiency, especially running time. The existing ring tactic is called over 300 times when compiling the Lean mathematical library. Among these, approximately half are invocations on linear expressions by the tactic linarith. Since ring\_exp is intended to work as a drop-in replacement for ring, its performance characteristics, especially for linear expressions, should be comparable.

Optimising the code was a notable part of the implementation of ring\_exp, guided by Lean's built-in profiler. Originally, the tactic used Lean's elaborator to fill in implicit arguments and typeclass instances when constructing terms. Profiling revealed that up to 90% of running time could be spent in elaboration. The solution was to supply all arguments explicitly and maintain a cache of typeclass instances, also caching the expressions for the constants 0 and 1. It was possible to make these changes without large changes to the codebase, because the required extra fields were hidden behind the ring\_exp\_m and ex\_info types.

Since the tactic works bottom-up, constructing normal forms by applying each operator to the normal form of its operands, after each operation the subproofs can be discarded. Each ex value carries its proof of normalisation, but as soon as an operation, such as adding two expressions a and b, has finished, the normalisation proofs of a and b are no longer needed and are deleted. Similarly, any proof that reduces to reflexivity is deleted. Not only does discarding these terms reduce memory usage, the terms to be type checked are smaller, directly reducing running time.

The result of these optimisations can be quantified by comparing the running time of the ring and ring\_exp tactics: ring\_exp should not be noticeably slower than ring. As a benchmark, we can compare the performance of ring and ring\_exp on randomly generated expressions<sup>2</sup>. The performance measure is the tactic execution time reported by the Lean profiler, running on 3 GHz Intel®Core<sup>TM</sup>i5-8500 CPU with 16 GB of RAM. On arbitrary expressions, the benchmark indicates that ring\_exp is a constant factor of approximately  $3.41287 \pm 0.05576$  times slower than ring; on linear expressions such as passed by linarith, ring\_exp is  $1.68372 \pm 0.004516$  times slower than ring. The benchmark also serves as a correctness test for ring\_exp, checking that arbitrary expressions are correctly handled.

#### 5 Conclusions

Compared to the ring tactic, the ring\_exp tactic can deal with a strict superset of expressions, and can do so without sacrificing too much speed. The extensible nature of the ex type should make it simple to add support for more operators to ring\_exp. Alternatively, it should be possible to adapt the ex type to other algebraic structures such as lattices or vector fields. Although more optimisations are needed to fully surpass ring in efficiency, the ring\_exp tactic already achieves its goal of being a more general normalisation tactic. These results are as much a consequence of engineering effort as of theoretical work.

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<sup>&</sup>lt;sup>2</sup> The benchmark program and an analysis script is available at https://github.com/lean-forward/ring\_exp.

#### References

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