



$$N = 5$$

$$P = [p_x, p_y]$$

$$Q = [q_x, q_y]$$

$$\begin{cases} x_1 = p_x + L \cos \alpha_1 \\ y_1 = p_y + L \sin \alpha_1 \end{cases}$$

$$\begin{cases} x_2 = x_1 + L \cos \alpha_2 \\ y_2 = y_1 + L \sin \alpha_2 \end{cases}$$

$$\begin{cases} x_i = p_x + \sum_{j=1}^i L \cos \alpha_j \\ y_i = p_y + \sum_{j=1}^i L \sin \alpha_j \end{cases}$$

In the last link, we close the kinematic chain:

$$q_x = x_5 = p_x + \sum_{j=1}^N L \cos \alpha_j$$

$$q_y = y_5 = p_y + \sum_{j=1}^N L \sin \alpha_j$$

$$\begin{aligned} q_x - p_x - \sum_{j=1}^N L \cos \alpha_j &= 0 \\ q_y - p_y - \sum_{j=1}^N L \sin \alpha_j &= 0 \end{aligned}$$

The kinematic chain must comply these equations

Besides complying with the compatibility equations, the goal is to minimize 2 potentials: gravitatory and torsional

For every link:

$$V_i = g y_i = g \left[P_y + \sum_{j=1}^i L \sin \alpha_j \right]$$

For the ~~the~~ gravitatory potential, constant term can be ignored

$$V_1 = L g \sin \alpha_1$$

$$V_2 = L g \sin \alpha_1 + L g \sin \alpha_2$$

$$V_3 = L g \sin \alpha_1 + L g \sin \alpha_2 + L g \sin \alpha_3$$

$$V_4 = L g \sin \alpha_1 + L g \sin \alpha_2 + L g \sin \alpha_3 + L g \sin \alpha_4$$

$$V = \sum_{j=1}^{N-1} (N-j) L g \sin \alpha_j$$

For torsional potential, the standard form is $K = \frac{1}{2} k (\theta_i - \theta_j)^2$

$$K_1 = \frac{1}{2} k (\alpha_2 - \alpha_1)^2$$

$$K = \sum_{j=1}^{N-1} \frac{1}{2} k (\alpha_{j+1} - \alpha_j)^2$$

$$f(\alpha_i) = V + K$$

This last expression is not applicable to 3D space, and can return false values if, for example $\alpha_1 = 0$ and $\alpha_2 = 2\pi$, so it should be replace ~~the~~ with the absolute value of the ~~vector~~ cross product or a similar function