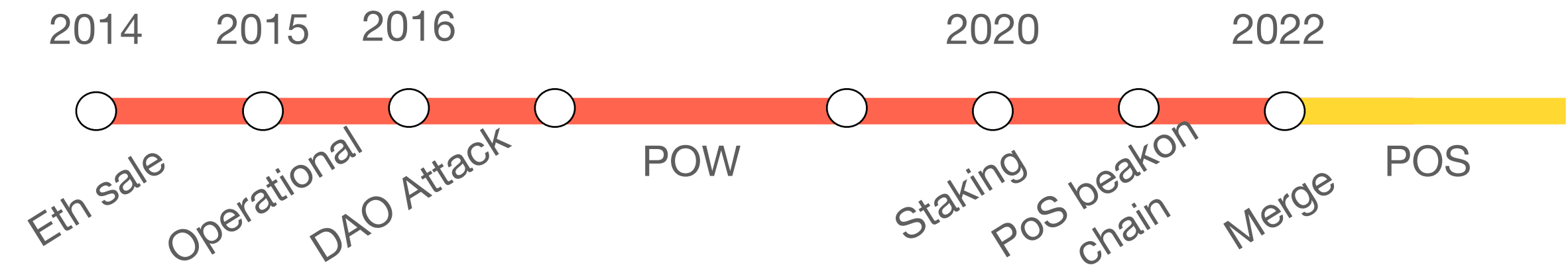


# Smart Contract security

Leander Jehl

# Ethereum

## Timeline



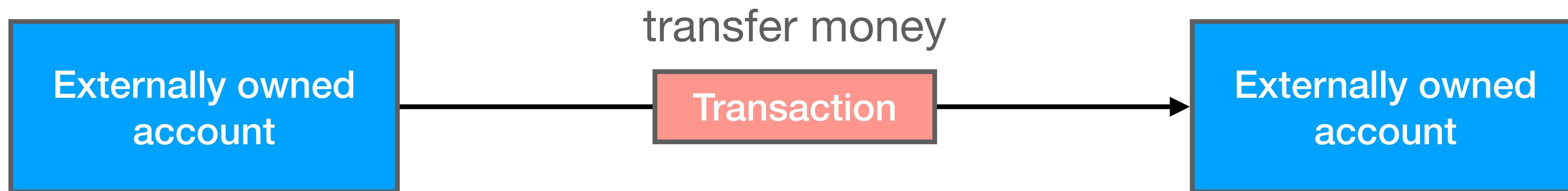
- 2014 Initial Ether sold on bitcoin
- 2016 DAO Attack: A Hacker exploited a smart contract bug, the community decided to undo attack, by discarding some blocks.
- 2020 Possible to stake ether and participate in PoS beakon chain, that votes on blocks created by PoW
- 2022 PoW depricated and Ethereum using PoS to create bocks

# How does Ethereum enable Smart Contracts

# Ethereum

## Transactions and authentication

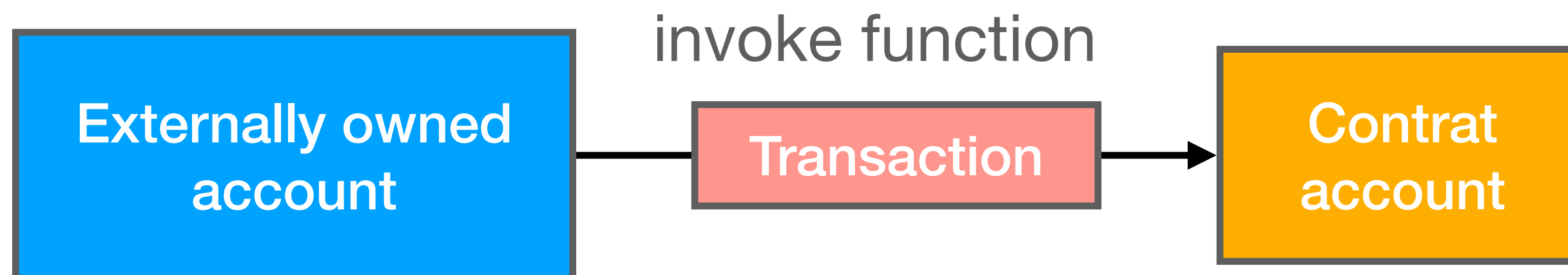
Transactions are used to transfer ether, invoke functions, and deploy new contracts.



# Ethereum

## Transactions and authentication

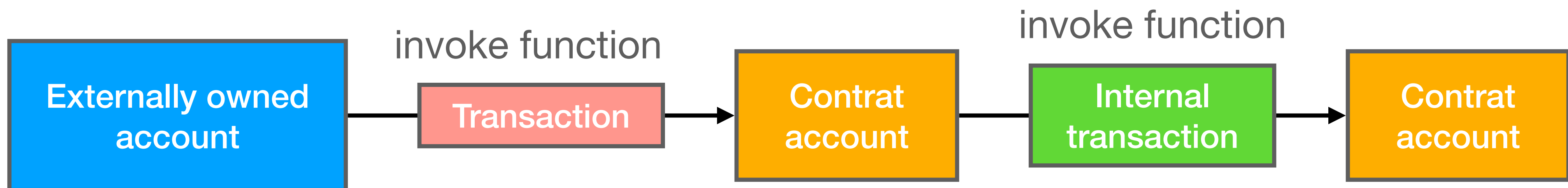
Transactions are used to transfer ether, invoke functions, and deploy new contracts.



# Ethereum

## Transactions and authentication

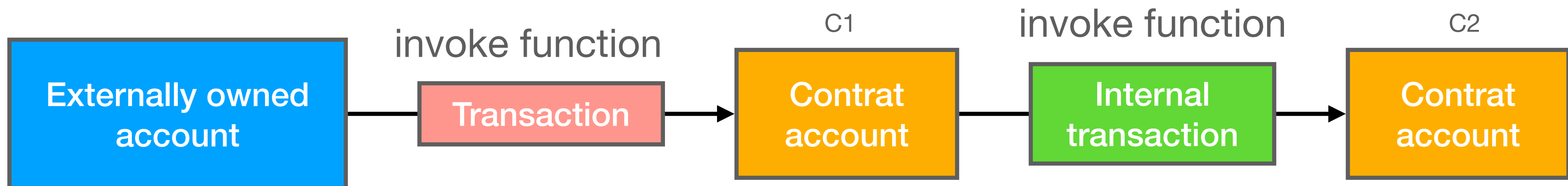
Transactions are used to transfer ether, invoke functions, and deploy new contracts.



# Ethereum

## Transactions and authentication

Transactions are used to transfer ether, invoke functions, and deploy new contracts.



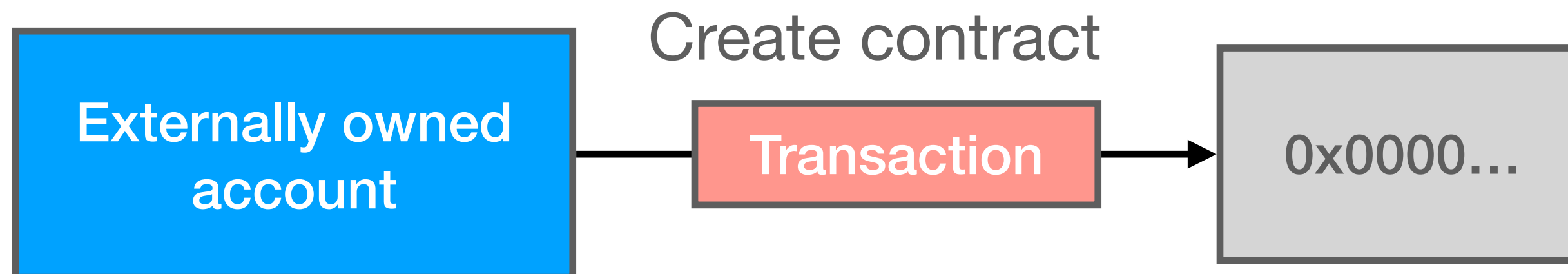
How does C1 know C2?

- C2 address supplied when deploying C1.
- C2 address supplied by transaction
- C2 address stored in contract state (can be updated)

# Ethereum

## Transactions and authentication

Transactions are used to transfer ether, invoke functions, and deploy new contracts.

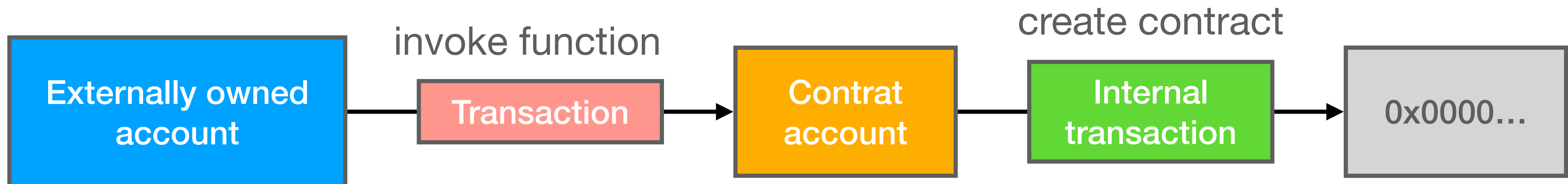




# Ethereum

## Transactions and authentication

Transactions are used to transfer ether, invoke functions, and deploy new contracts.



**State stored in Ethereum  
blockchain**

# Bitcoin

## Block structure

### Header:

PrevBlockhash  
Nonce  
Timestamp

### Transaction data

Merkle tree

Merkle tree allows to easily proof that a transaction is included in a block.

State of the blockchain (UTXO)  
is not in the block.

# Ethereum

## Block structure

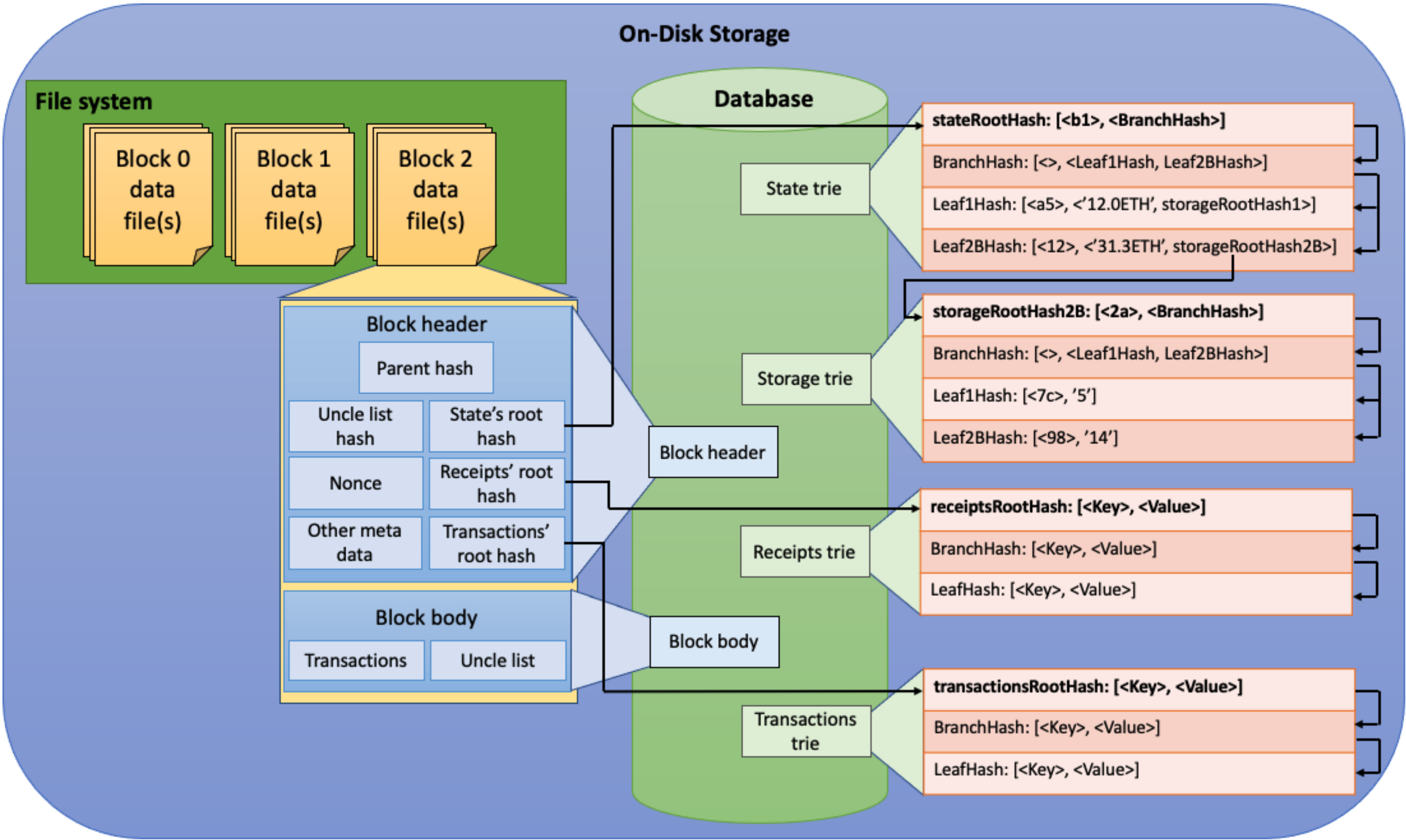
### Header:

PrevBlockhash  
Nonce  
Timestamp

State root hash  
Receipts root hash

### Transaction data

Merkle tree



# Ethereum

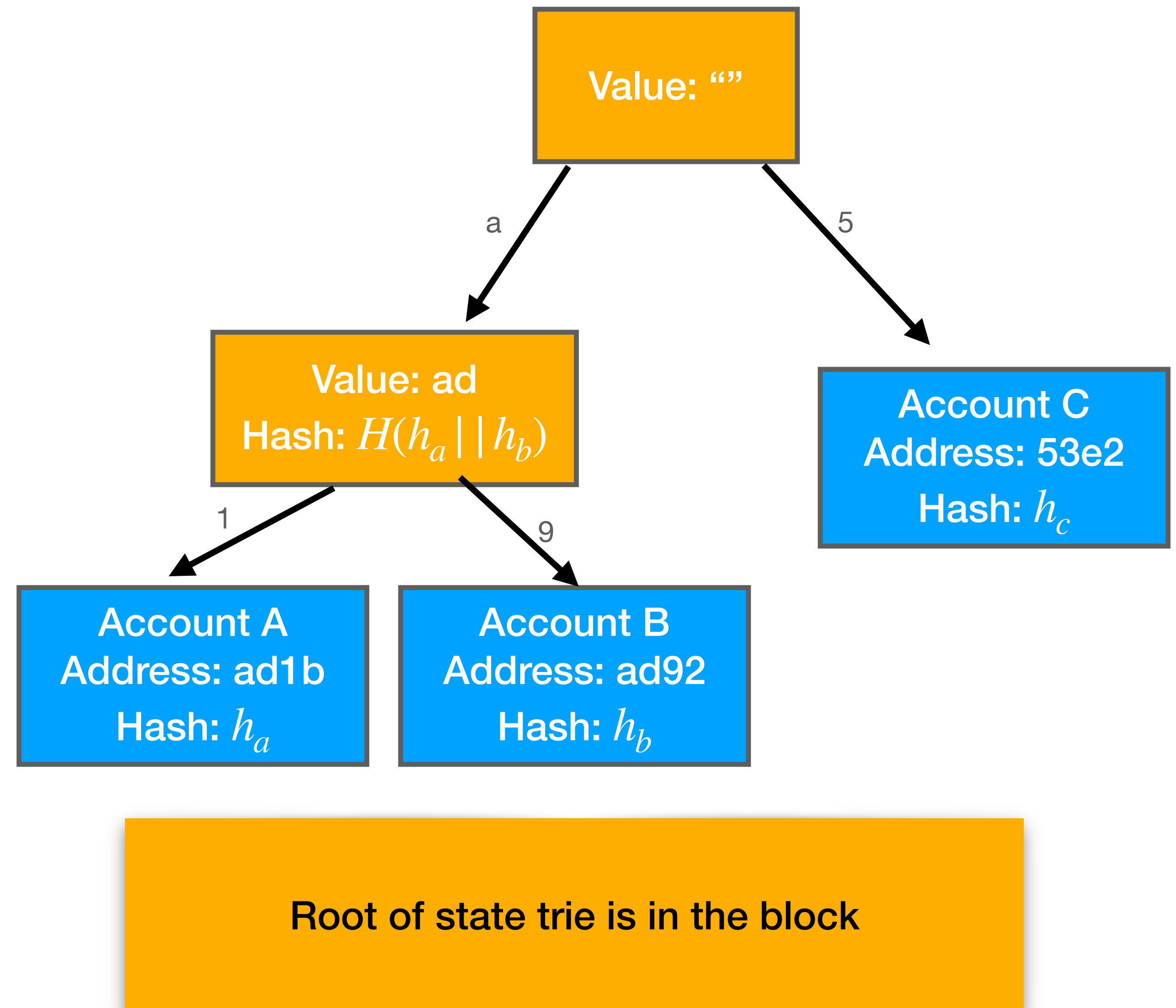
## State trie

Stores accounts:

Address:  
[Value,  
Nonce,  
StorageRoot,  
CodeHash]

Trie:  
Merkle tree that supports

update  
lookup  
proof



# Ethereum

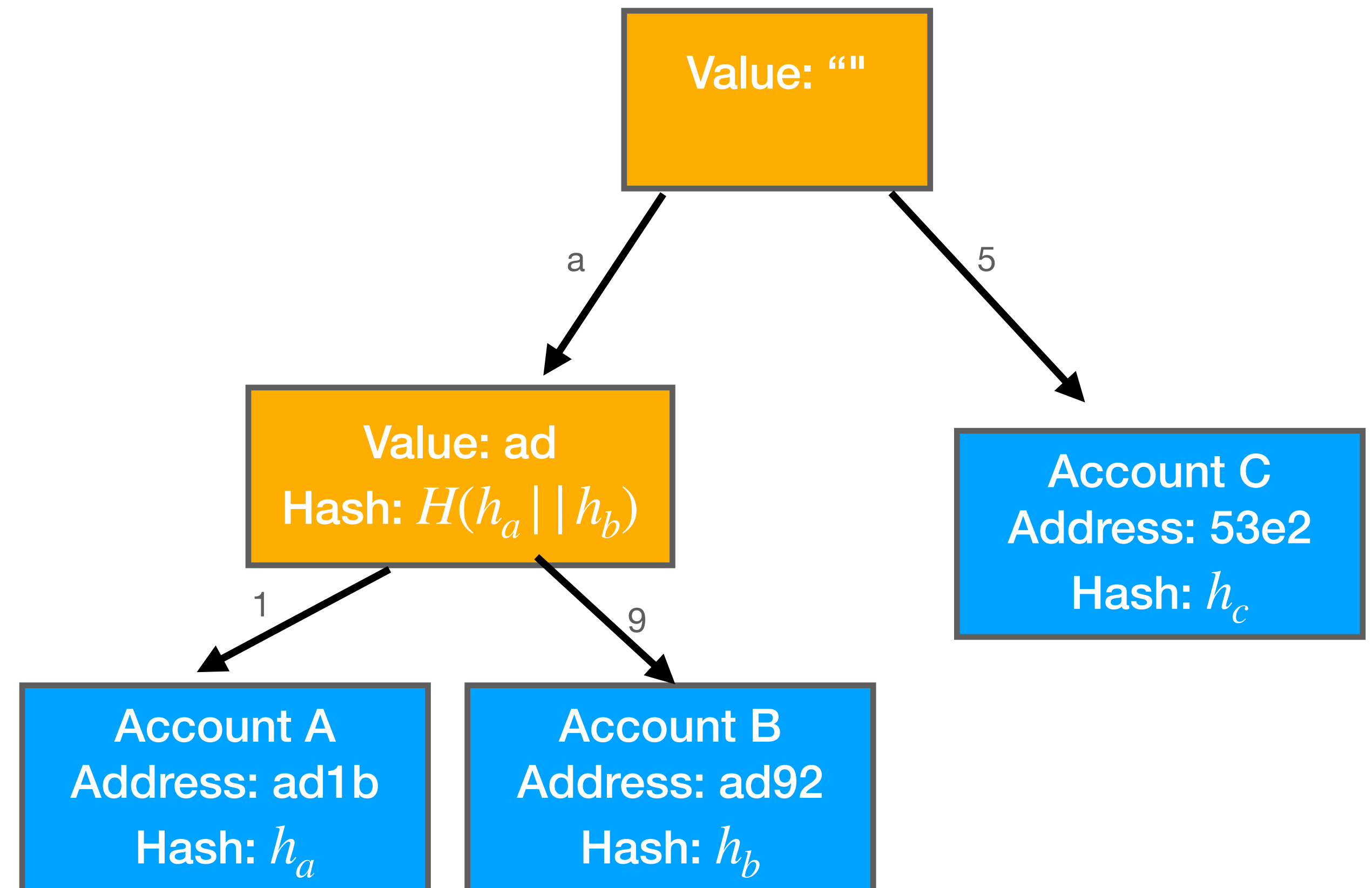
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Stores accounts:

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SC Variable changes

- > SC storage root changes
- > SC Account hash changes
- > State trie root changes

# Ethereum

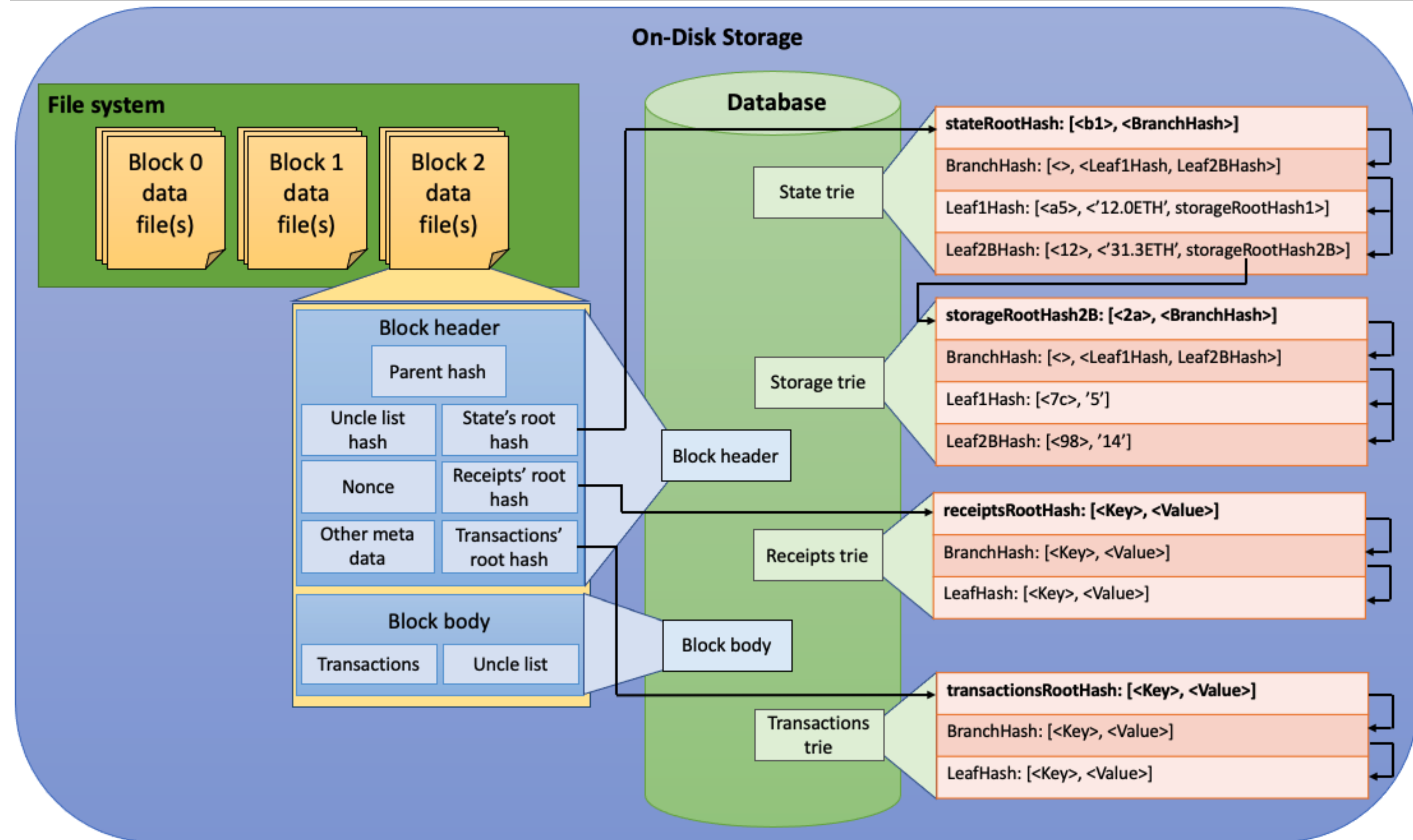
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StorageRoot is the root of a different trie.



# Ethereum

## State trie

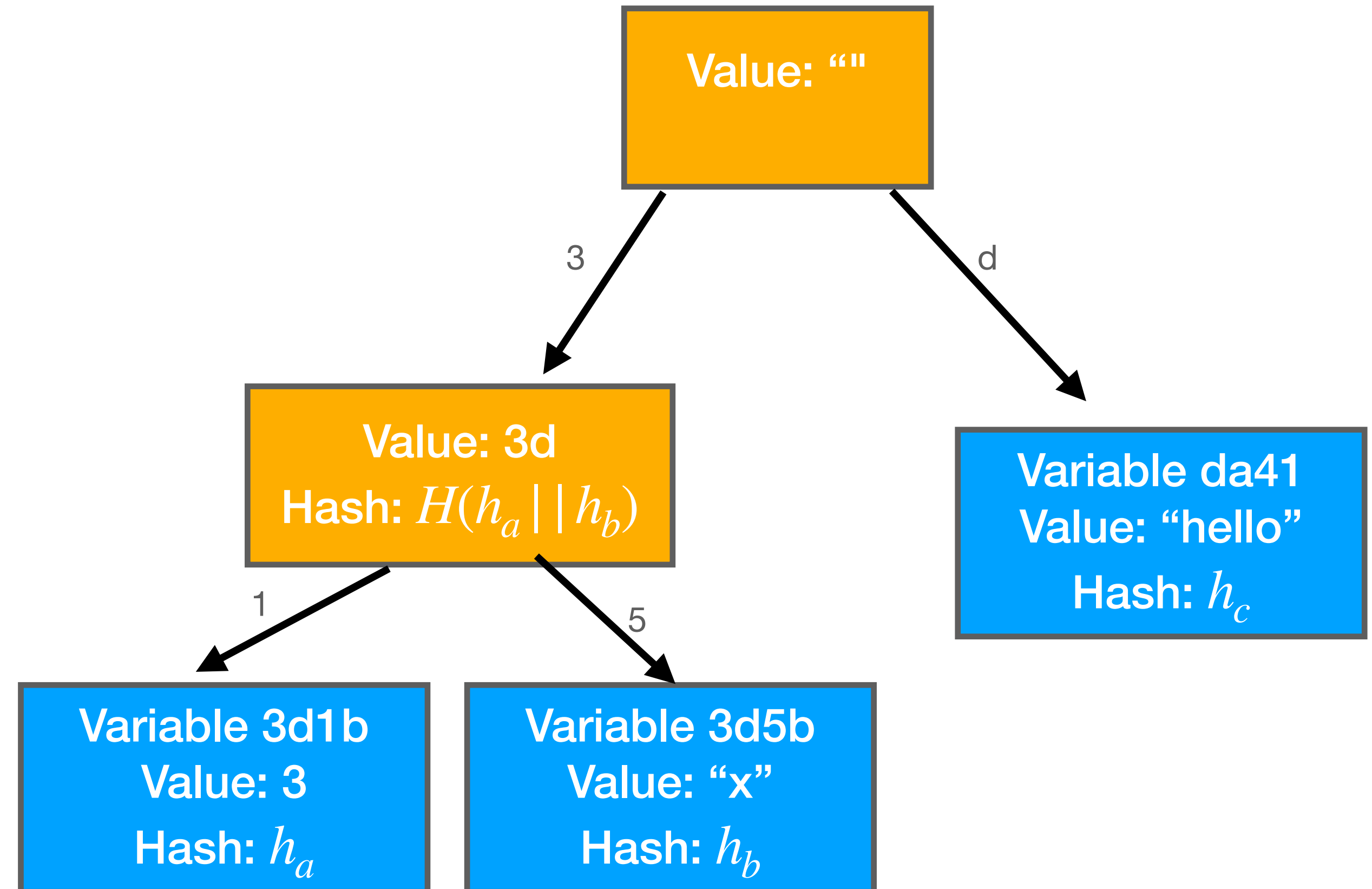
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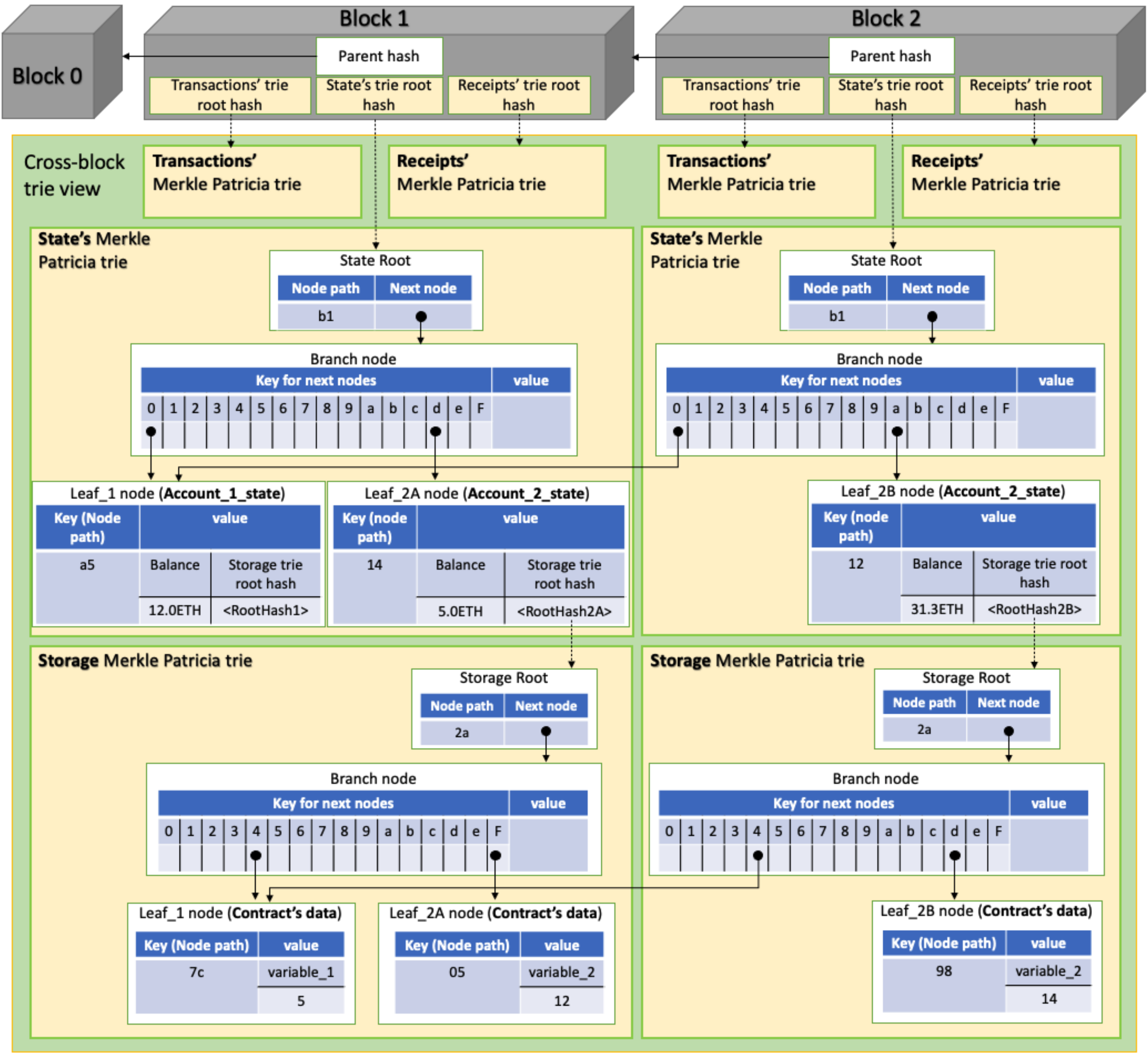
StorageRoot is the root of a different trie.





# Ethereum

## State trie



# Ethereum

## Read contract state

1. ask trusted node
2. receive inclusion proof for

stateRoot: storageTrie  
account state: stateTrie

and block header

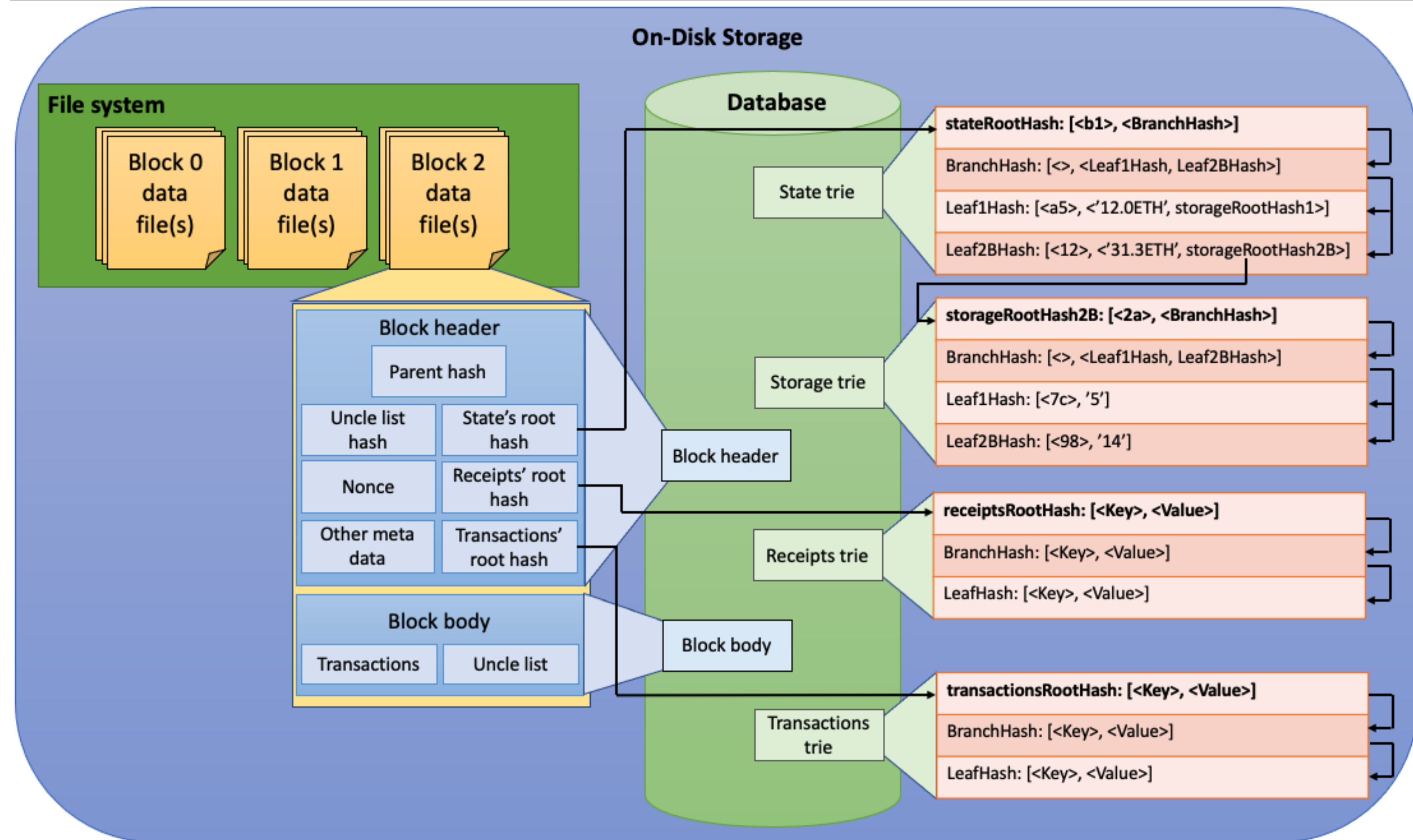
# Ethereum

## Receipts trie

Stores transaction results:

```
From: address  
To: address  
Status: ... // aborted?  
Logs: events  
ContractAddress address  
// new contract address,  
// if created
```

Return transaction results,  
by emitting Events,  
which are added to the logs.



# Fees and Gas

# Ethereum

## Fees

Bitcoin original: Fee based on transaction size (bytes)

- Maximum 1Mb of transactions in the block

Update:

- More complex calculation, based on what requires compute and storage resources
- Large inputs cheaper than large outputs

# Ethereum

## Gas

How to pay transaction fees in Ethereum?

- all bytecode instructions have a cost specified in Gas
- transaction has fixed cost in Gas
- especially: storing values is expensive

Transactions specify *Gas price* and *Gas limit*

- *Gas price* is ether given per gas
- *Gas limit* is how much the transaction may spend at most

# Ethereum

## Gas

Why specific gas per instruction:

- An infinite loop will cost infinitely much gas -> avoid denial of service

What happens if you hit the *Gas limit*?

- Exception is thrown and transaction reverted.
- Gas is still payed!

Which transactions are included?

- Miners will include transactions offering the highest gas price.
- Blocks have maximum amount of gas.

# Ethereum

## Gas - London upgrade 2021

Gas price is divided in Base price + Tip

- Base price is burned
- Tip is given to the validators

Blocks can be bigger than target size, but included transactions have to pay a larger base price



# Smart Contract Security

- Prevent exploits and attacks
- Attacks can:
  - Steal tokens
  - Leave contract disfunctional

Problem:

- Code and smart contract state are public

If it is standing around in public, and it can be easily broken, someone will eventually break it.

# Smart Contract Security

Problem:

- Code and smart contract state are public
- Can try exploit before deploying it (in development environment)
- Can automatically scan for possible exploits

# Smart Contract Security

Problem:

- Smart contract cannot be upgraded
  - TDD, Formal verification, code audits, bug bounties
  - Language and platform support is constantly improving

# Known vulnerabilities

# Smart Contract Security

## Known vulnerabilities

- Integer overflow
- Force money to contract
- Re-entrancy

# Smart Contract Security

## Integer overflow

Increment an integer above its max number

- Solidity has 256 bit uint
- **Overflow:** Incrementing to  $2^{256}$  gives 0



# Smart Contract Security

## Integer overflow

### TimeLock example

- Funds can be taken out only after 1 week
- How to exploit?

```
contract TimeLock {  
  
    mapping(address => uint) public balances;  
    mapping(address => uint) public lockTime;  
  
    function deposit() public payable {  
        balances[msg.sender] += msg.value;  
        lockTime[msg.sender] = now + 1 weeks;  
    }  
  
    function increaseLockTime(uint _secondsToIncrease)  
        public {  
        lockTime[msg.sender] += _secondsToIncrease;  
    }  
  
    function withdraw() public {  
        require(balances[msg.sender] > 0);  
        require(now > lockTime[msg.sender]);  
        uint balance = balances[msg.sender];  
        balances[msg.sender] = 0;  
        msg.sender.transfer(balance);  
    }  
}
```

# Smart Contract Security

## Integer overflow

### TimeLock example

- Funds can be taken out only after 1 week
- Use `increaseLockTime` to increase lock time to 0.

Fixed when using new Solidity version!

```
contract TimeLock {

    mapping(address => uint) public balances;
    mapping(address => uint) public lockTime;

    function deposit() public payable {
        balances[msg.sender] += msg.value;
        lockTime[msg.sender] = now + 1 weeks;
    }

    function increaseLockTime(uint _secondsToIncrease)
        public {
        lockTime[msg.sender] += _secondsToIncrease;
    }

    function withdraw() public {
        require(balances[msg.sender] > 0);
        require(now > lockTime[msg.sender]);
        uint balance = balances[msg.sender];
        balances[msg.sender] = 0;
        msg.sender.transfer(balance);
    }
}
```



# Smart Contract Security

## Integer overflow

### Token example

- How to exploit this?

```
1 // SPDX-License-Identifier: MIT
2 pragma solidity 0.5.11;
3
4 contract Token {
5     mapping(address => uint256) balances;
6     uint256 public totalSupply;
7
8     constructor(uint256 _initialSupply) public {
9         balances[msg.sender] = totalSupply = _initialSupply;
10    }
11
12    function transfer(address _to, uint256 _value) public returns (bool) {
13        require(balances[msg.sender] - _value >= 0);
14        balances[msg.sender] -= _value;
15        balances[_to] += _value;
16        return true;
17    }
18
19    function balanceOf(address _owner) public view returns (uint256 balance) {
20        return balances[_owner];
21    }
22 }
```

# Smart Contract Security

## Re-entrancy

Vulnerability when sending money to a different contract

- Sending money can trigger a function

```
msg.sender.call.value(_weiToWithdraw)("");  
if (success){  
    balances[msg.sender] -= _weiToWithdraw;  
}
```

- This function can re-invoke the current function

```
// fallback function - where the magic happens  
function () external payable {  
    if (address(etherStore).balance >= 1 ether) {  
        etherStore.withdrawFunds(1 ether);  
    }  
}
```

# Smart Contract Security

## Re-entrancy

Vulnerability when sending money to a different contract

### Mitigation

- Pattern: Reduce balance, then send money
- Use **send** or **transfer** not call

Method	address.send( )	address.transfer( )	address.call.value( ) ( )
Possibility to set gas limit	No	No	Yes
Gas limit	2300	2300	Settable
Return value when error	FALSE	Throws exception	FALSE

# Smart Contract Security

## Forcing Ether

- Ether can be send to an address without you wanting it.
- Using *selfdestruct*
- Sending money to address before contract is created

## Mitigation

- Use a balance variable

## Example

- EtherGame

# Smart Contract Security

## Forcing Ether

- Ether can be send to an address without you wanting it.
- Using *selfdestruct*
- Sending money to address before contract is created

## Mitigation

- Use a balance variable

## Example

- EtherGame

# Smart Contract Security

## Other considerations

- **Randomness** is difficult to get  
*Can be influenced by miners*
- **Timestamp** can be influenced
- All values are **public**
- **Execution order** can be changed  
by miners that create a block  
by other clients by setting a high fee
- Set helper function private  
avoid being called directly
- Check library addresses

# Smart Contract Security

## Example

- How would you implement Rock-Paper-Scissors

# Smart Contract Security

## Other attacks

- Today many attacks happen on trading and automatic pricing contracts.
- In essence, these attacks are market manipulation.