

# **Oracles, tokens and off-chain networks**

**Things build with smart contracts**

**Leander Jehl**

# Oracles

# Oracle

**Access data outside the blockchain**

An **Oracle** is a smart contract that publishes information about real world data on the chain.

# Oracle

## Example: Rain insurance

- Insurance contract needs weather data to
  - Pay out policies
  - Determine prices



insurance contract

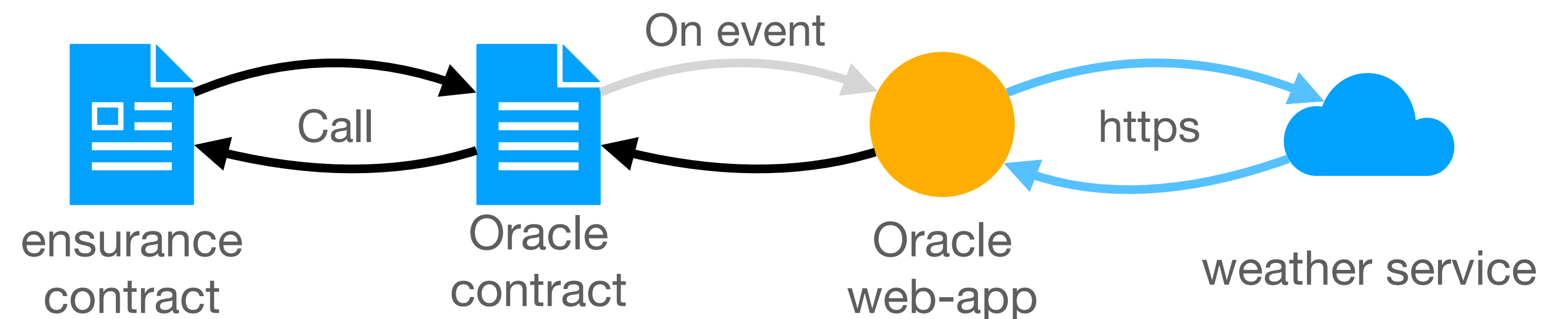


weather service ([yr.no](https://yr.no))

# Oracle

## Example: Rain insurance

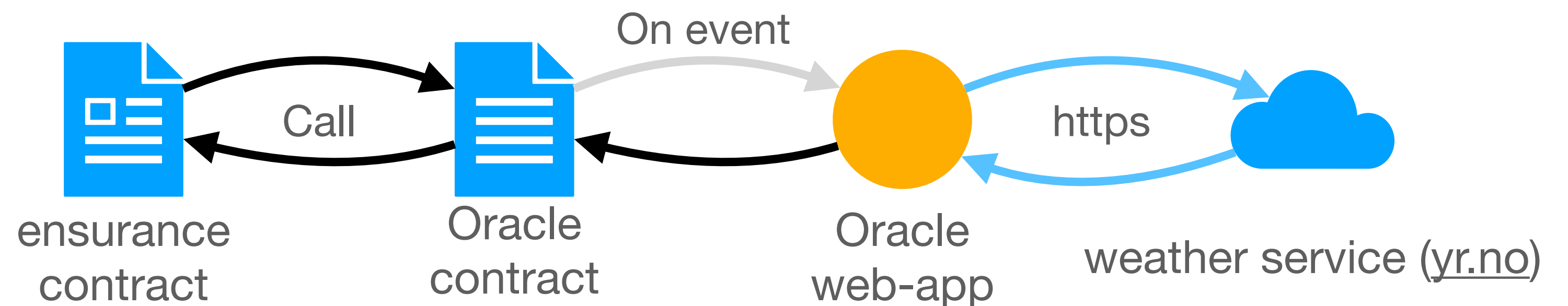
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# Oracle

## Example: Rain insurance

- Insurance contract calls oracle contract
- Oracle contract emits event
- Oracle web app listens to event
- Web app gets data from api
- Web app invokes contract

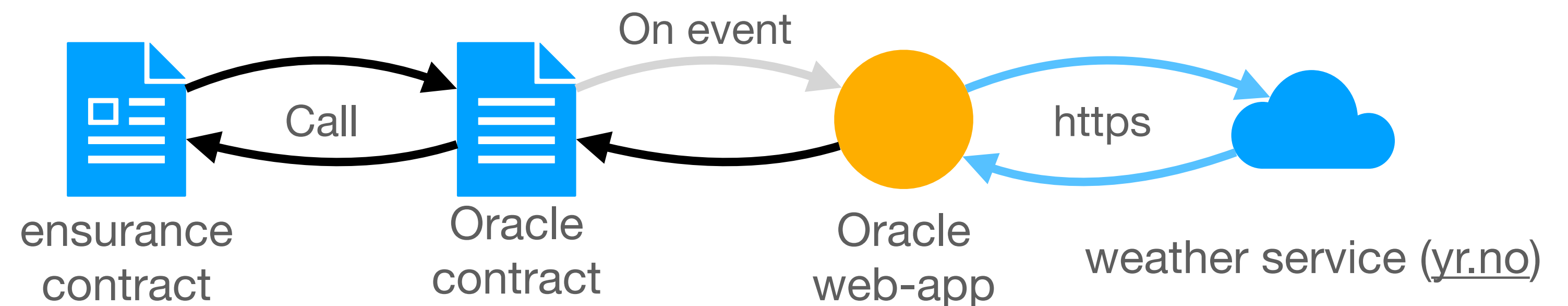


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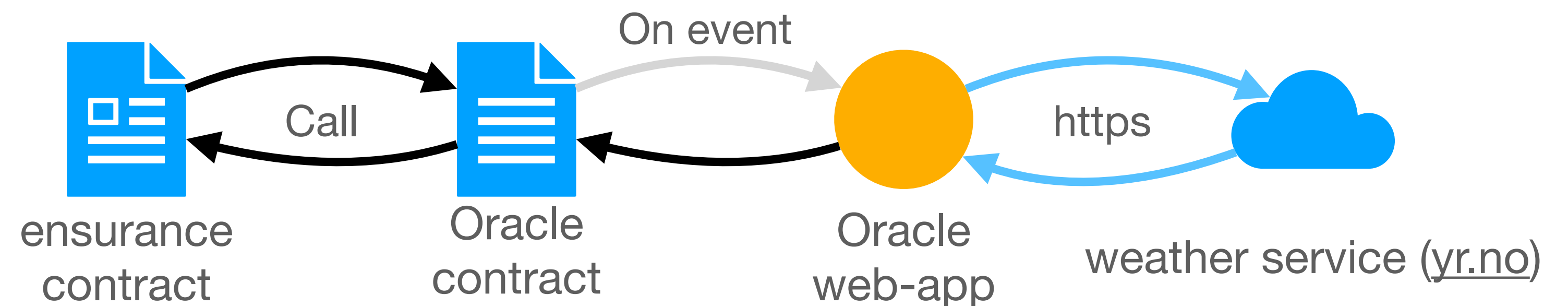
Check [cryptozombies tutorial](#)



# Oracle

## Example: Rain ensurance

- Why should we use an extra oracle contract?
  - Can update if we need to update oracle
- Who do we need to trust?
  - Oracle provider, and API provider

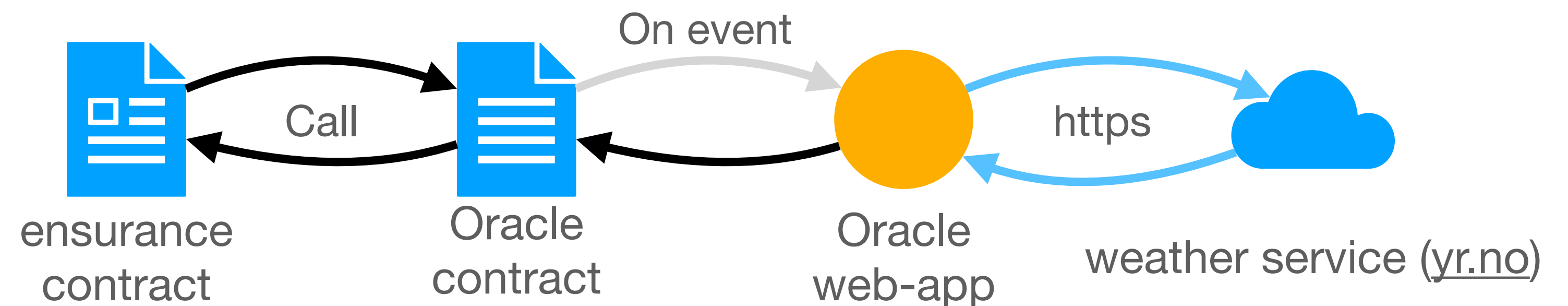




# Oracle

## Example: Rain insurance

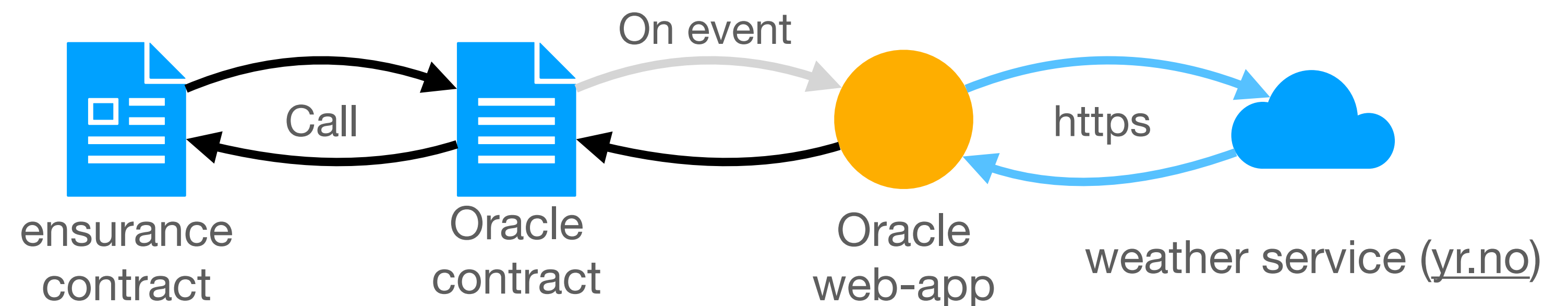
- Can we avoid trusting the oracle?
  - Yes, run oracle web-app in trusted execution (Intel SGX)



# Oracle

## Variations

- Access private data, e.g. using login
  - Yes, run oracle web-app in trusted execution (Intel SGX)
- Provide oracle service, that anyone can use



# Tokens

# Tokens

## Native and non-native tokens

- Native tokens is the base currency of a blockchain
  - Bitcoin, ether, ...
- Non-native tokens are similar but they are build using smart contracts

# Tokens

## Non-native tokens

- A smart contract keeps token balances
- Limited supply?
- Holders get benefits?
  - Voting rights
  - Discount
  - Etc

```
contract TokenBank {
    mapping(address => uint) private balances;
    address public owner;
    uint public price;

    // function SimpleBank() deprecated syntax for
    constructor(uint tprice) public {
        owner = msg.sender;
        price = tprice;
    }

    function buy() public payable returns(uint) {
        balances[msg.sender] += msg.value/price;
        return balances[msg.sender];
    }

    function transfer(uint amount, address receiver) public returns () {
        if (balances[msg.sender] >= amount){
            balances[msg.sender] -= amount;
            balances[receiver] += amount;
        }
    }

    function balance() view public returns (uint) {
        return balances[msg.sender];
    }
}
```

# Tokens

## Non-fungible tokens

- A smart contract keeps token balances
- Fungible tokens: All the same
- Non-fungible tokens: each token is different

```
contract NFToken {
    mapping(uint256 tokenId => address) private owners;
    address public owner;

    // function SimpleBank() deprecated syntax for
    constructor() public {
        owner = msg.sender;
    }

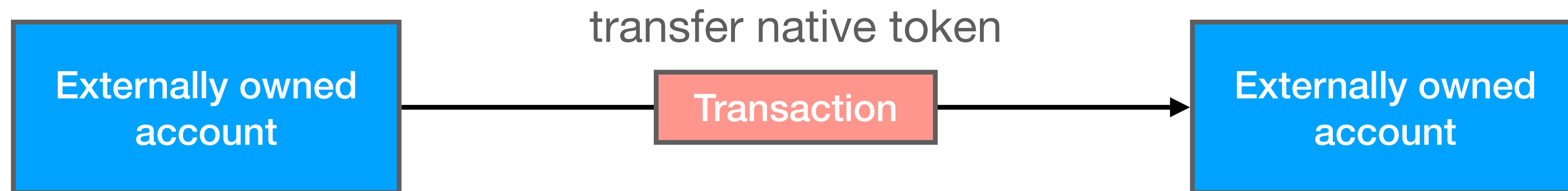
    function create(uint tid) public returns() {
        require(msg.sender == owner);
        require(owners[tid] == address(0));
        owners[tid] = owner;
    }

    function transfer(uint tid, address receiver) public returns () {
        if (owner[tid] == msg.sender) {
            owner[tid] = receiver;
        }
    }
}
```

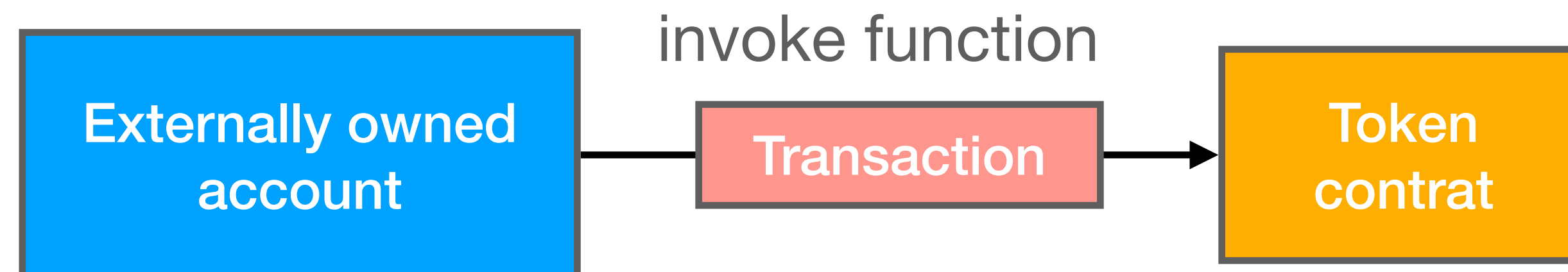
# Tokens

## Transfer tokens

- Transfer native token by transaction



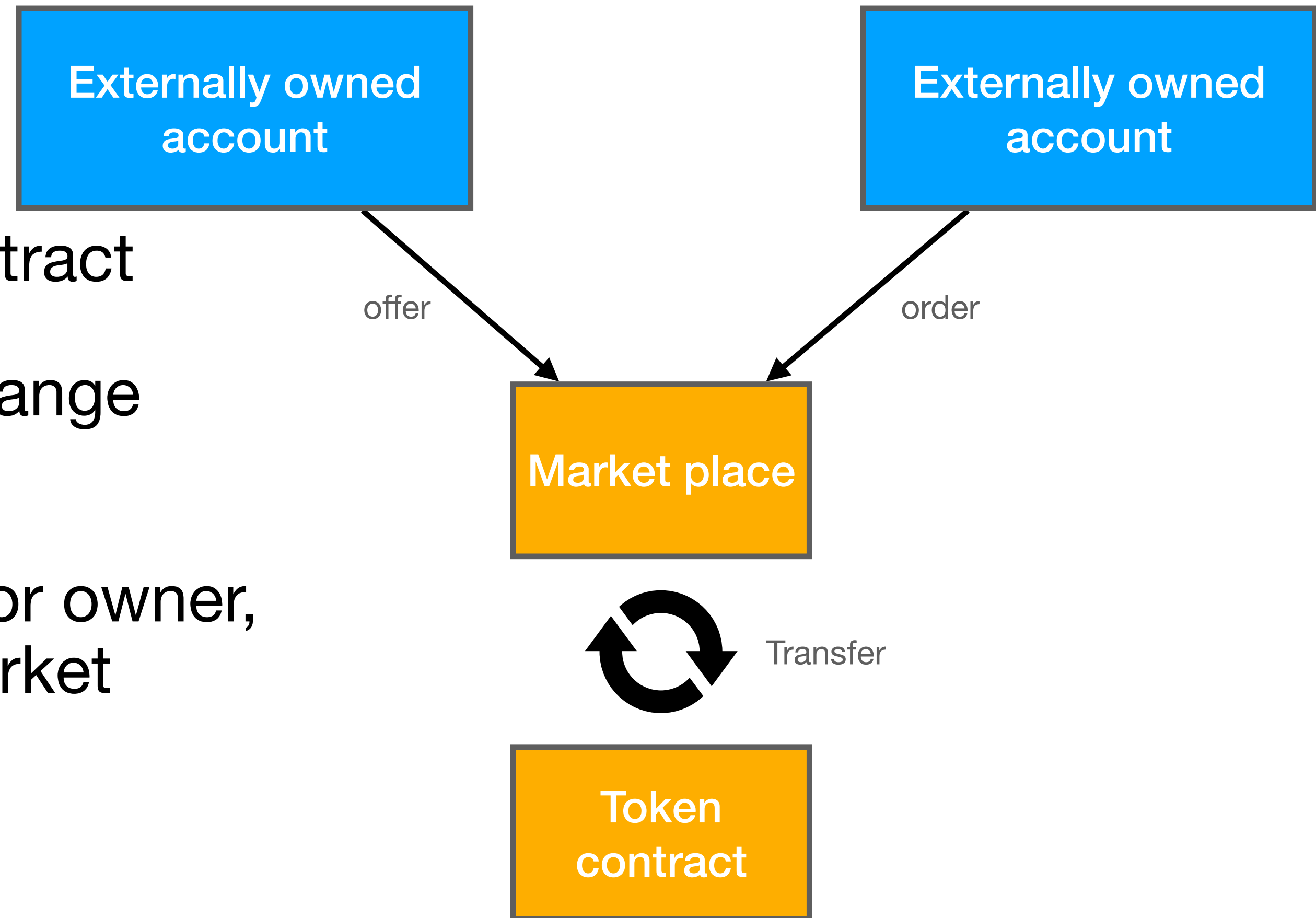
- Transfer non-native token by function call on token contract



# Tokens

## ERC20 Tokens

- Standard interface for token contract
- Allows markets to sell and exchange all compliant tokens
- Token contract needs support for owner, to allow/delegate transfer to market place



Token contract

<https://github.com/OpenZeppelin/openzeppelin-contracts/blob/v5.1.0/contracts/token/ERC20/ERC20.sol>



# Off chain networks / Layer 2

# **Off-chain / Layer 2**

## **General idea**

- **Not all data needs to be on the chain.**
- **Save on transaction fees**
- **Get some guarantees from chain.**
  - **Payment channels**
  - **Sidechains**
  - **Commit chains**

# Payment channels

# Payment channels

## General idea

- **Idea:** If two parties agree, they can do a transaction outside of the chain without paying fees.
  - Once they disagree, they can use the chain to settle the dispute.
  - Can increase transaction throughput
  - Can give low fees

# Payment Channels

## Example: Uni-directional payment channel

- **Idea:** Allow any number of payments from A to B within given limit
- A creates contract with balance.
- A can send signed statements of B's balance to B
- B can cash in his balance with the contract
- If B does not cash in, A can terminate the contract and get back the balance, after expiration date.

Check example

<https://solidity-by-example.org/app/uni-directional-payment-channel/>

# Payment Channels

## Example: Bi-directional payment channel

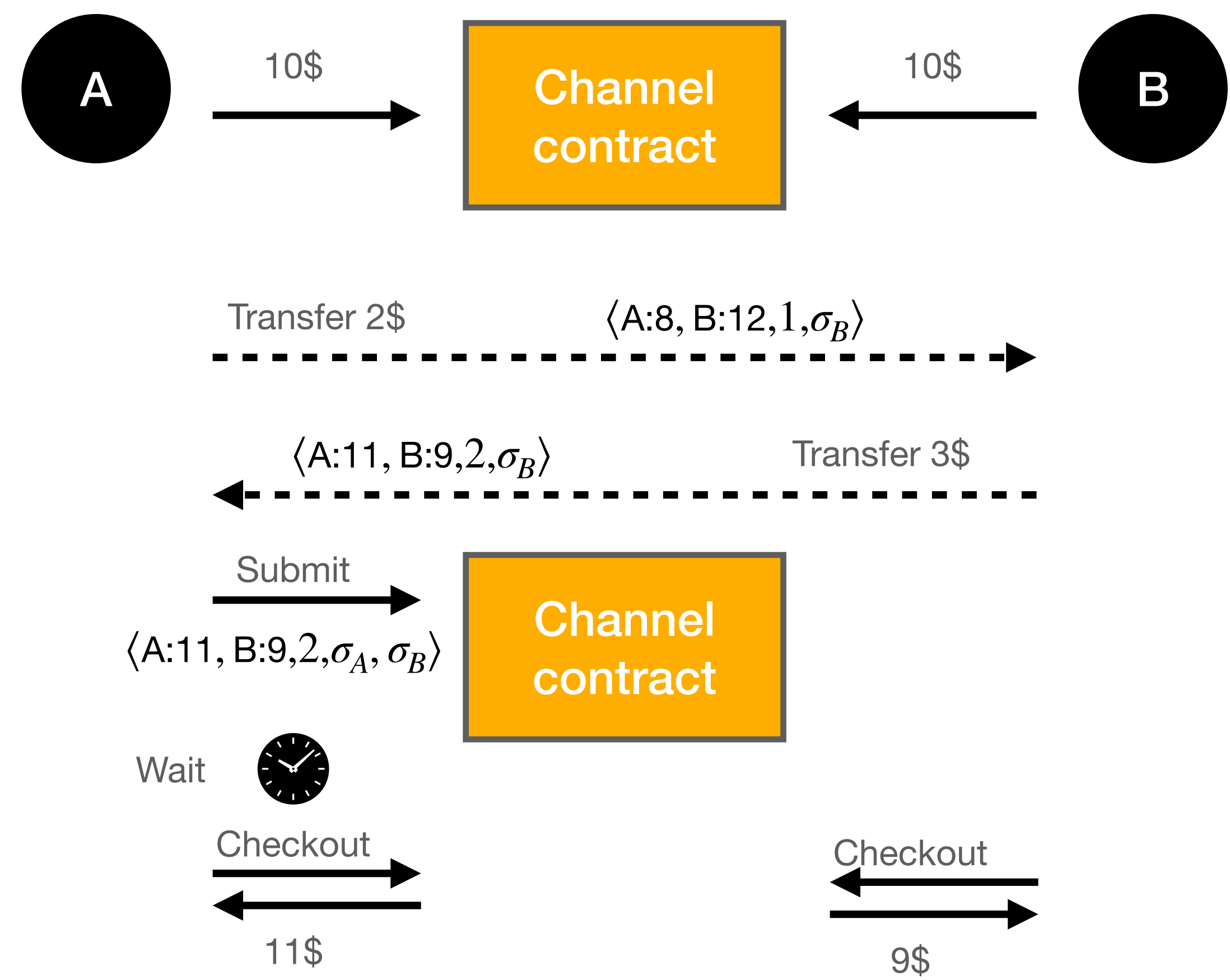
- **Idea:** Allow any number of payments between A and B within given limit,
- A and B both pay a balance to contract
- A and B can send signed statements of their balances to each other, with increasing nonces
- A or B can submit balance, signed by both to contract. This triggers countdown
- If other party does not submit a balance with larger nonce, balances are paid out.

Check example

<https://solidity-by-example.org/app/bi-directional-payment-channel/>

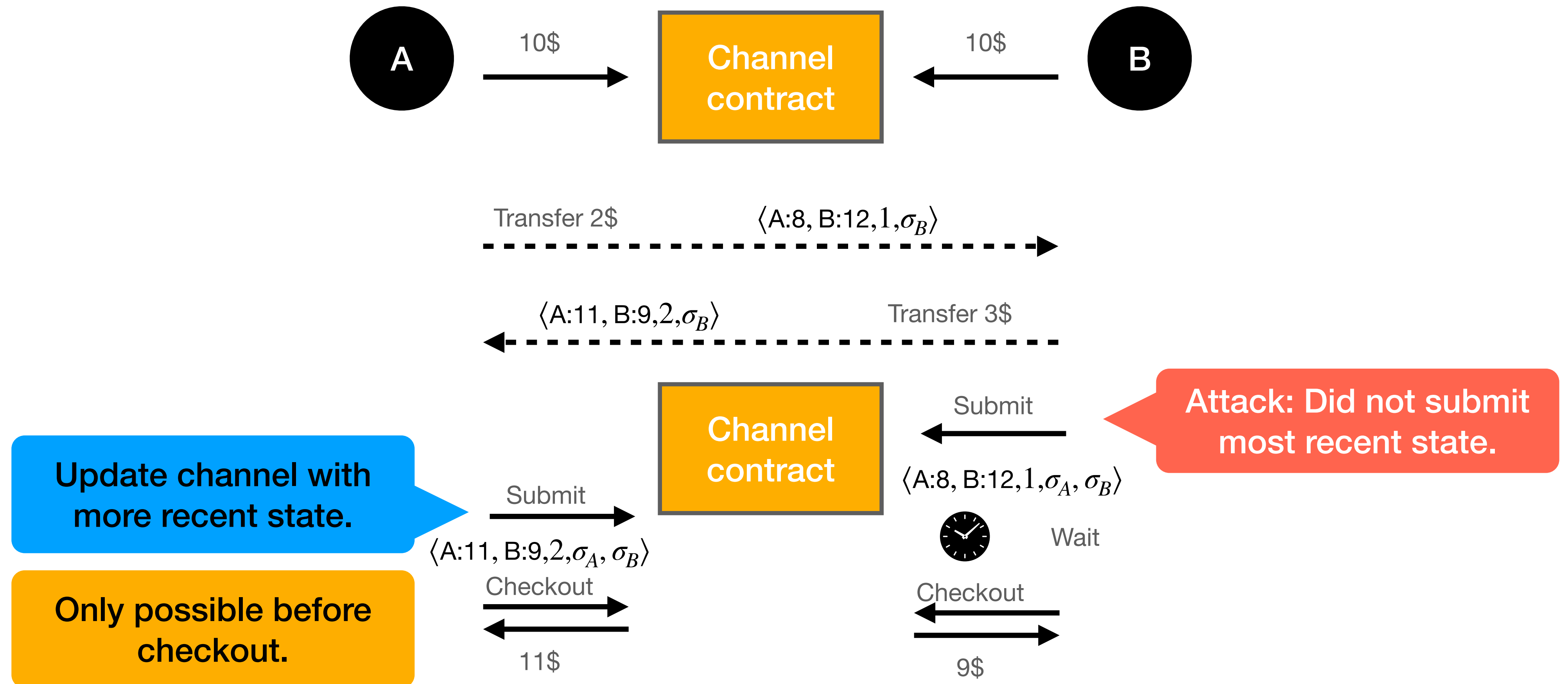
# Payment Channels

## Example: Bi-directional payment channel



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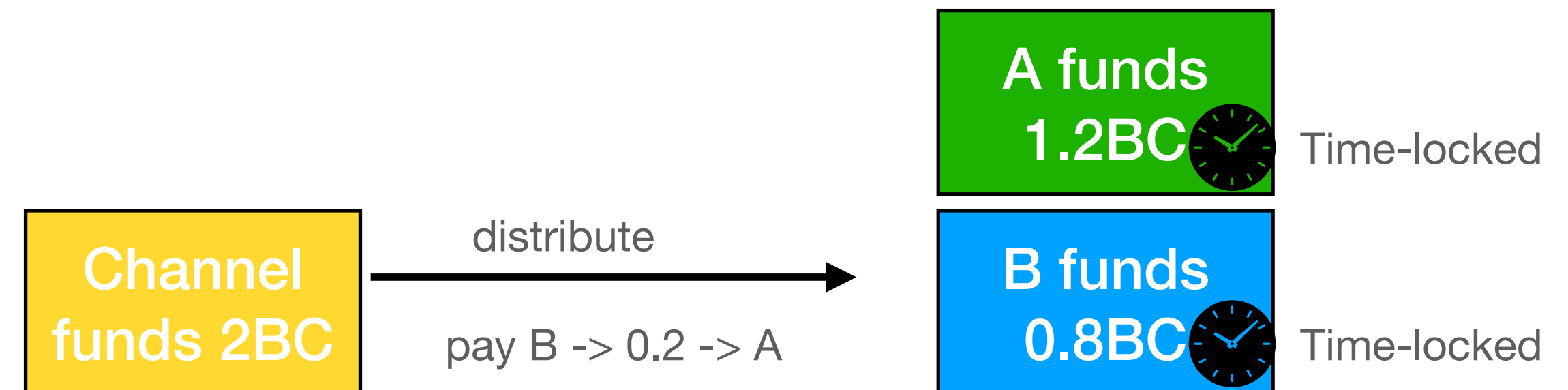
### Problem:

- Timeout
- Locked funds

# Payment Channels

## Example: Lightning channels on UTXO

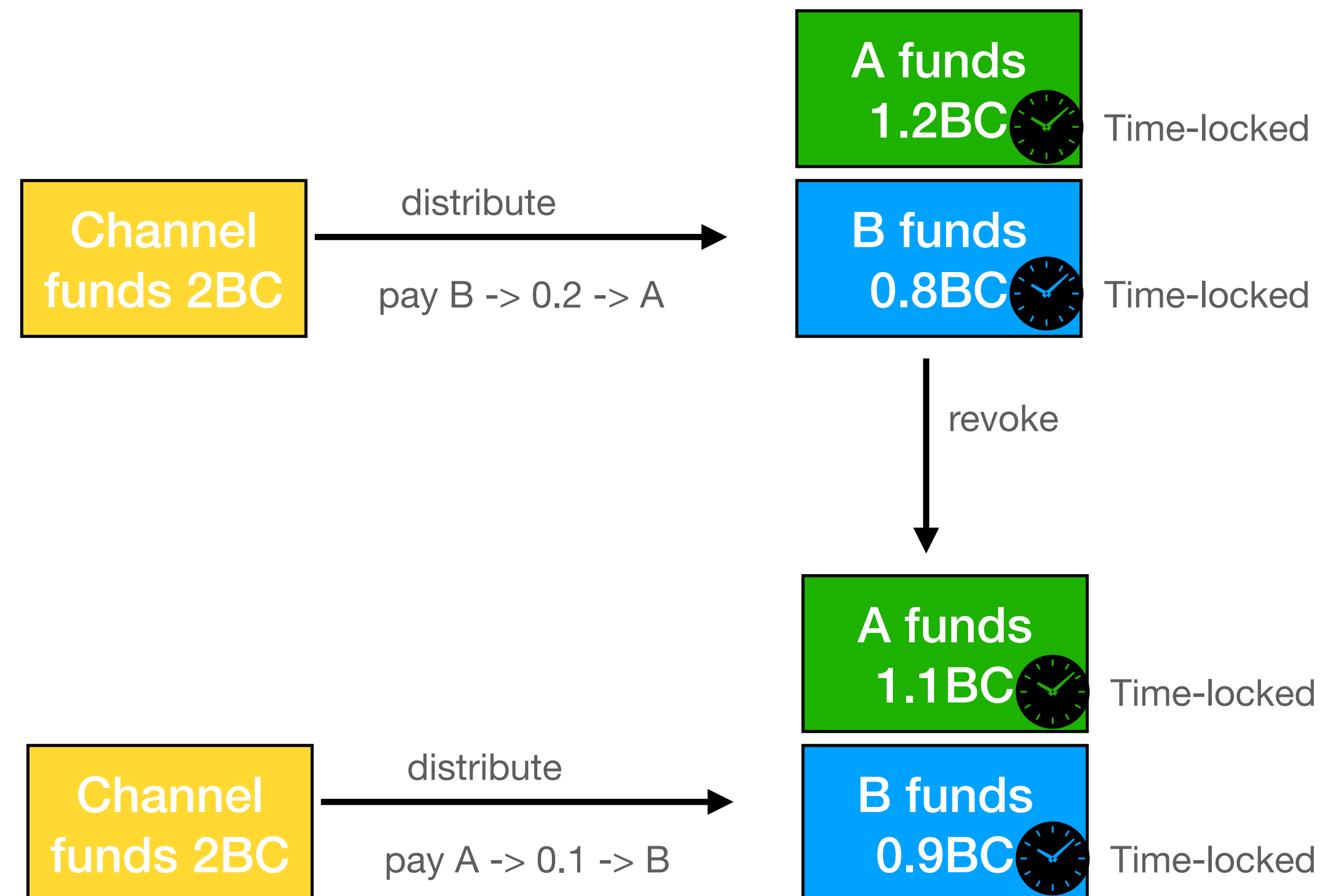
- **Funds are locked in one Output**
- **First channel payment:**  
Create valid transaction,  
to distribute funds  
(not submitted)
- **Second payment**  
Create valid transaction to  
distribute funds, and  
revocation transaction



# Payment Channels

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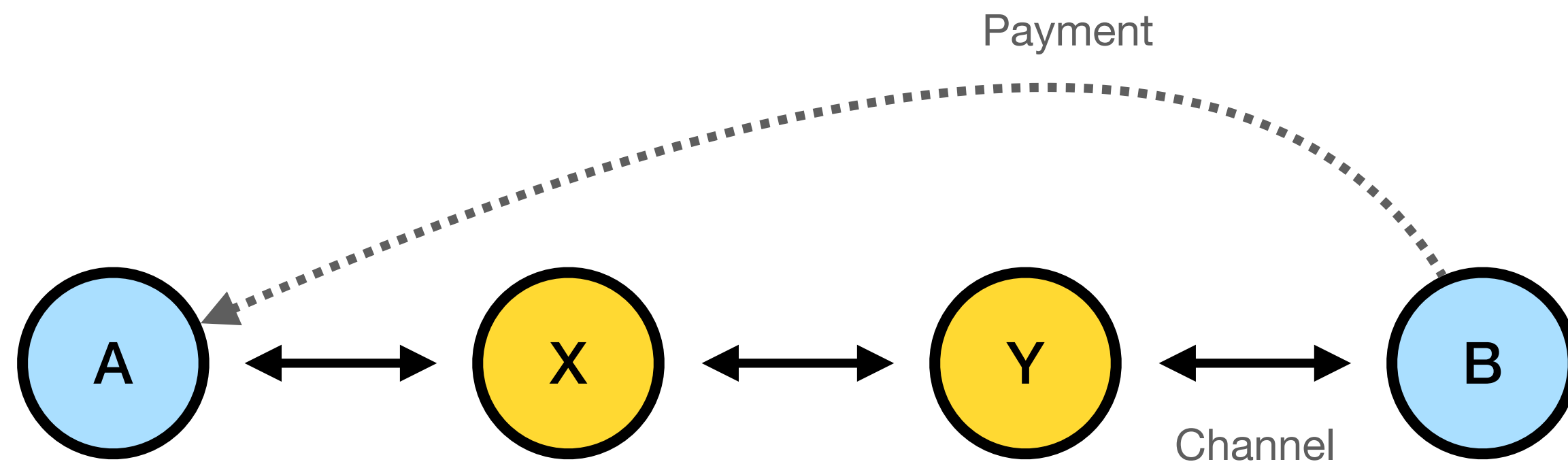


# Payment Channels

## Example: Multi hop payment

- **Idea:** payment across multiple channels
- Pay fees to intermediates (X and Y)

- **How:** Conditional payments, with secret known to A
- $B \rightarrow Y$ ;  $Y \rightarrow X$ ; ... s. t. payment is only valid if participants know the secret.
- Friendly settlement: Secret forwarded  $A \rightarrow X \rightarrow Y$
- Unfriendly settlement: A publishes secret on chain, X and Y can see secret.



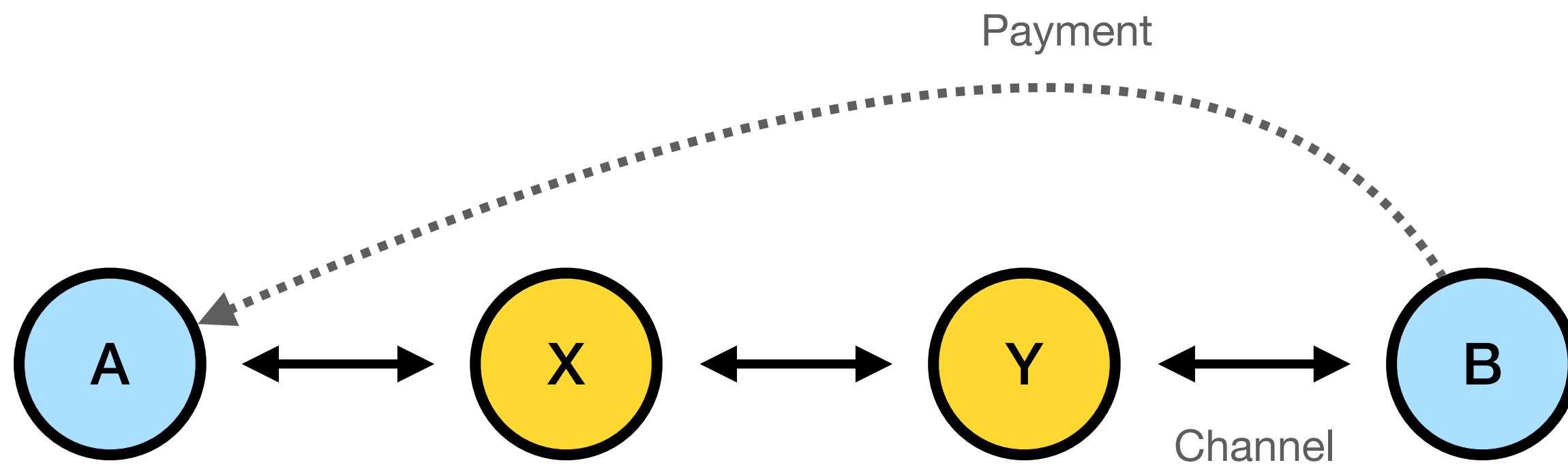
# Payment Channels

## Example: Payment routing

- Find path from B to A

### Problem:

- Limited & changing channel capacity
- Fees play a role
- Privacy of transaction plays a role, *e.g. avoid intermediaries knowing who pays what to whom.*



# Payment Channels

## Example: Other channels

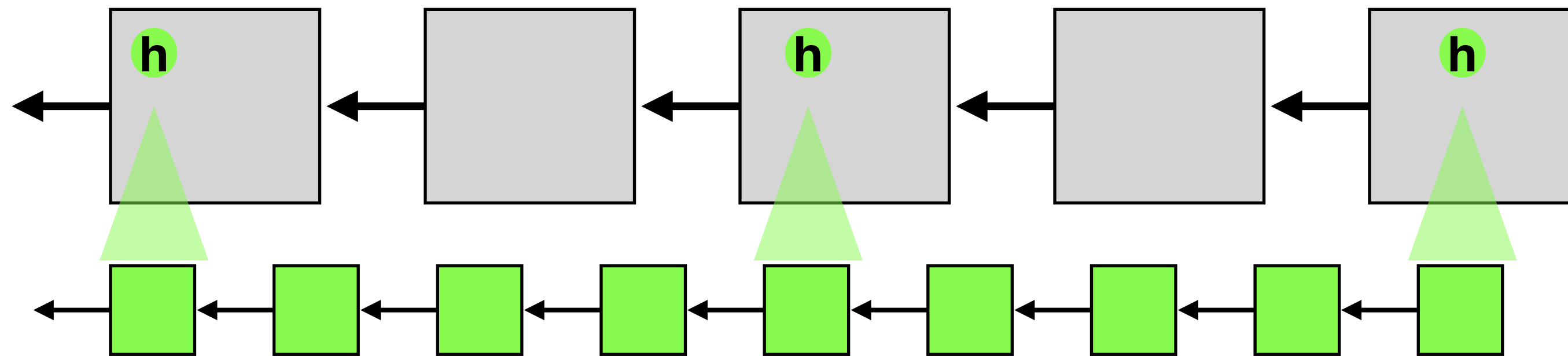
- **Virtual channels:**
  - Given two payment channels  $A \leftrightarrow I$  and  $I \leftrightarrow B$ , create a virtual channel between  $A \leftrightarrow B$ .
  - Intermediate is only involved in opening and closing the virtual channel.
  - Fewer fees
- **State channels:**
  - A channel where we can create smart contracts.
  - Only channel members can interact with these contracts.

# Side Chains

# Side Chains

## General idea

- A separate, smaller blockchain
- State root regularly insterted into main chain

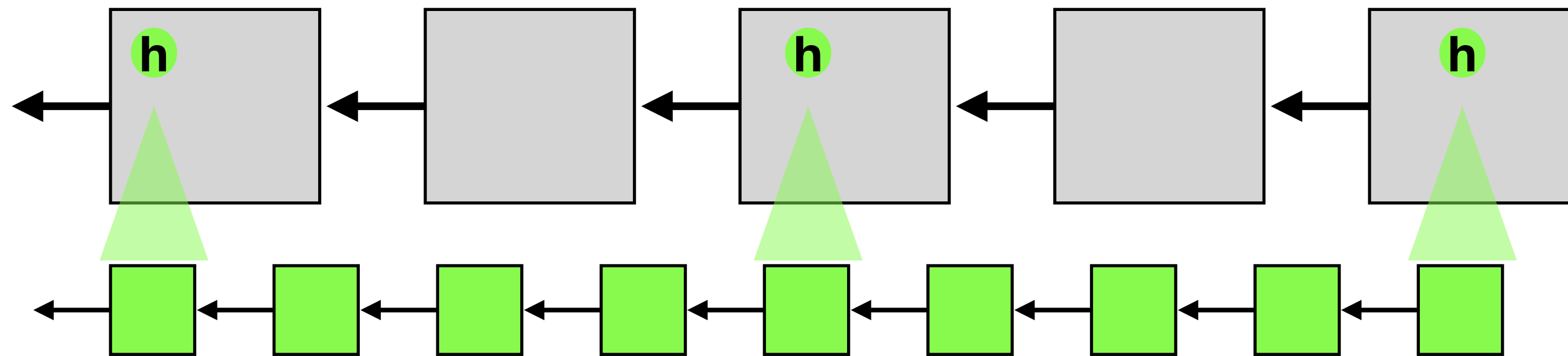




# Side Chains

## General idea

- A separate, smaller blockchain
- State root regularly insterted into main chain



### Benefits:

- State fixed by main chain
- Trusted asset transfer

### Problem:

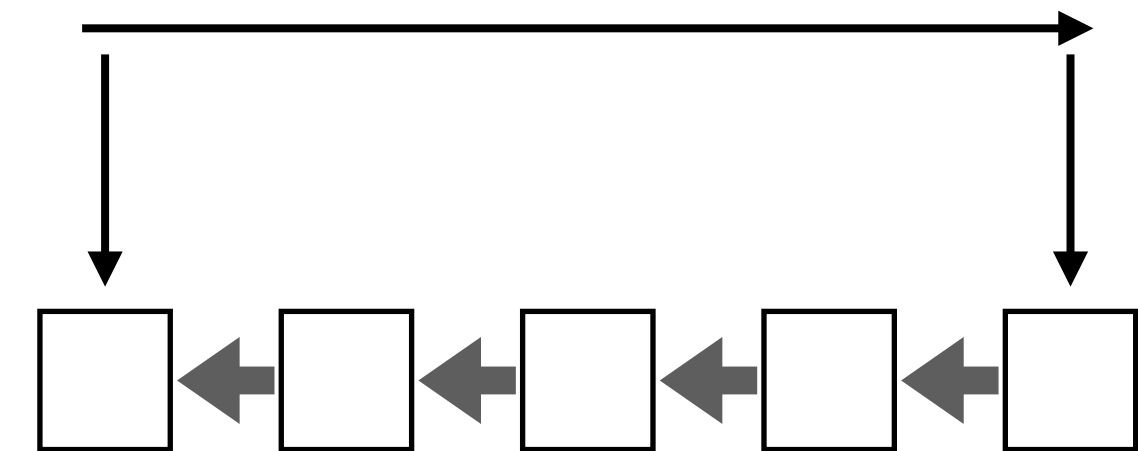
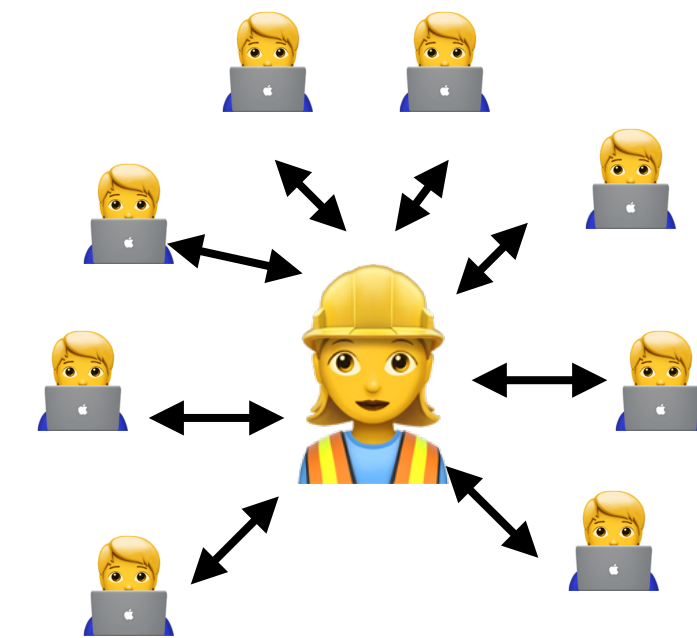
- Can a 51% attack on a side chain change state?

# Commit chains / rollups

# Commit chains

## Optimistic rollups

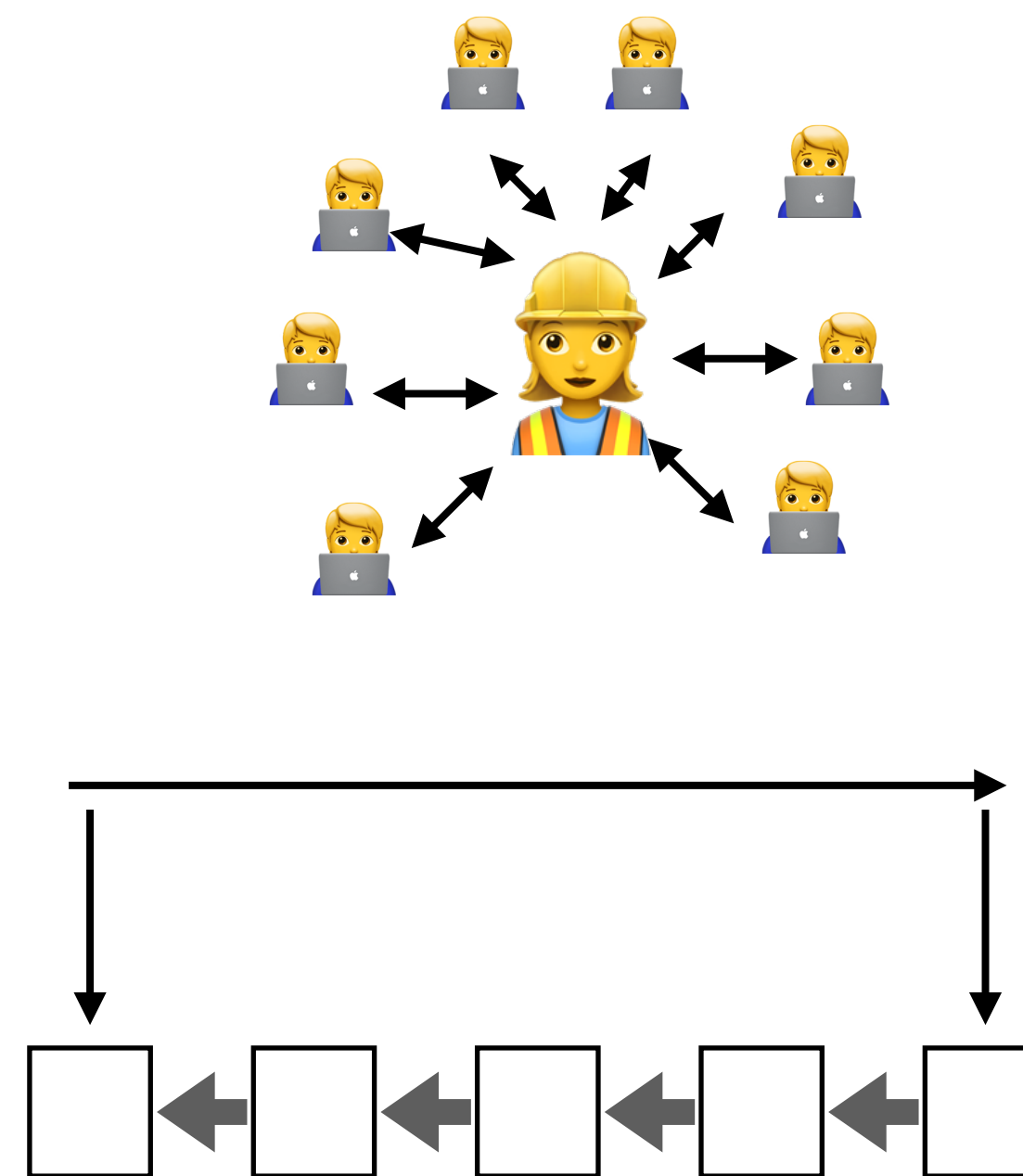
- **Idea:** Similar to side chains with single central node (operator)
- **Dispute:** Can detect and dispute false state updates, similar to payment channels



# Commit chains

## Rollups

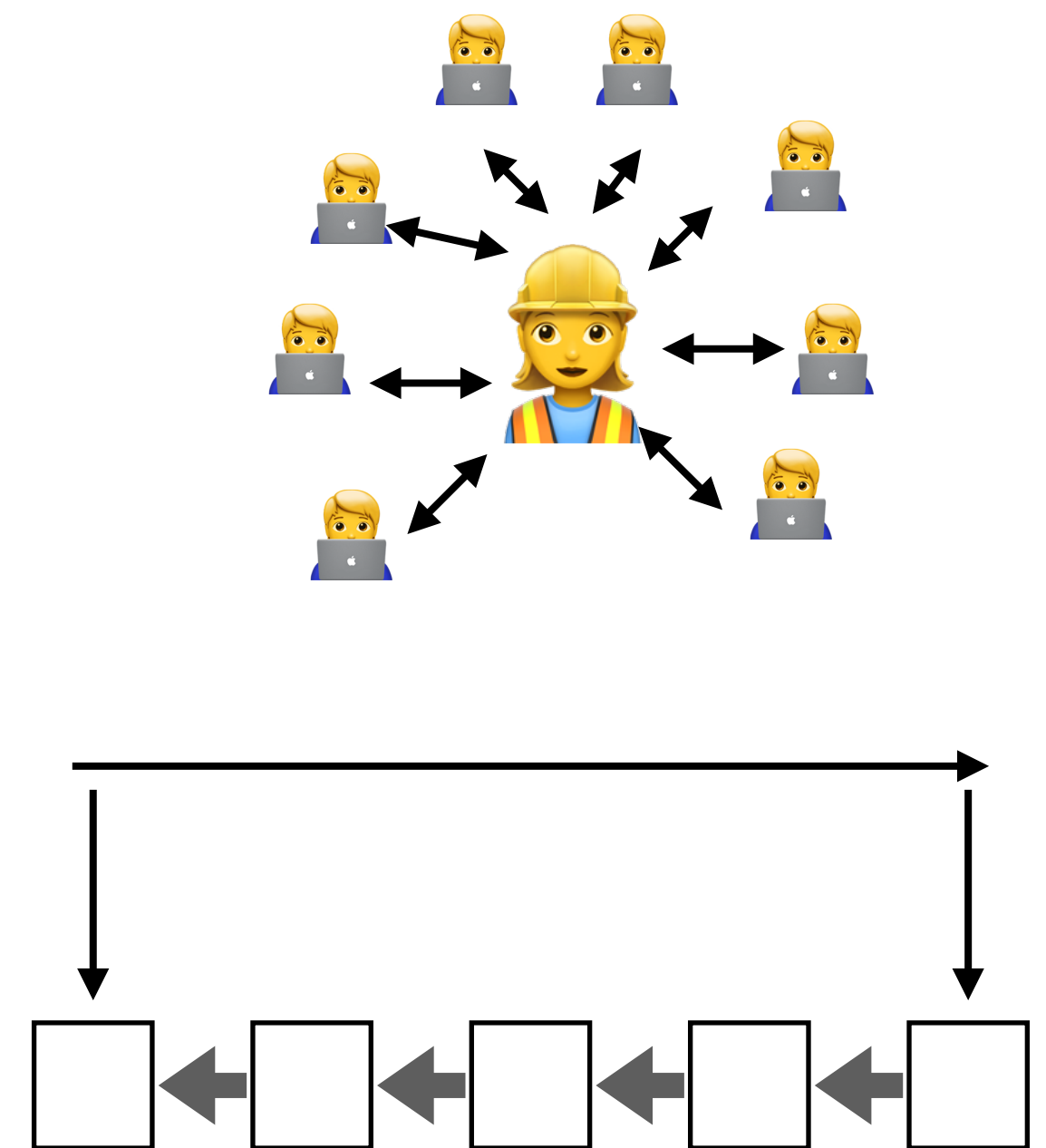
- Operator regularly publishes root of state (merkle tree root)
- To finalize operations, need to wait for next state root.
- Can retrieve funds, on chain, according to last state root.
- Members need to check, that state updates are correct.



# Commit chains

What is submitted to the blockchain?

- Merkle root of new state:  
*Need to check that transition is correct*
  - Optimistic rollup
- Zero-knowledge proof:  
*Ensures correct transition*  
*Needs to be checked in smart contract*
  - zk-rollup















# Channels and Commit chains

## Assumptions

- **Synchrony:**
  - *Transactions submitted to the blockchain are executed within a max time bound*
  - Needed to submit complaint in time
- **Online:**
  - *Participants need to stay online.*
  - Needed to detect/react to misbehaviour

# Off Chain comparison

|                    | On chain transaction  | Channel   | Commit chain  |
|--------------------|---|---|---|
| Cheep fees         |    |    |    |
| Fast confirmation  |   |   |   |
| Can go offline     |  |  |  |
| Unlimited capacity |  |  |  |
| Joining            | Not necessary   | Setup cost  | No cost   |