









## PROFIL

Computer science student with a passion for his field. I stand out for my diverse skills in computer science and computer graphics, my interpersonal skills and my autonomy, which prepare me for every challenge.

## CONTACT

-  Lyon
-  leandreperret@gmail.com
-  07.82.54.54.85
-  B License
-  <https://github.com/leandrePerret>
-  <https://www.linkedin.com/in/lperret/>

## INTERESTS

### SPORTS :

Badminton (4 years)  
Bodybuilding (1 year)

### INFOGRAPHY :

Photo and video editing  
Animation  
Photography

### CULTURAL :

IT novelty  
Japanese culture  
Video game

# Léandre Perret

## COMPUTER SCIENCE STUDENT

## EDUCATION

Since 2024 - Bachelor's degree in computer programming.  
Specializing in video games.  
Gaming Campus (GTech) - Lyon (69) - France

2024 - Senior technician certificate :  
Digital systems : computer science and networks option  
ORT - Lyon (69) - France

## EXPERIENCE

06/2023 - 12/2024  
IKEA  
Vénissieux (69)  
France

### CUSTOMER RELATIONS

Work done as a student job.  
Employee in the store's customer relations team, performing various tasks : Cashier, outgoing goods from warehouse, tidying up the store.

05/2023 - 07/2023  
Eiffage  
Energie SAS  
Saint-Priest (69)  
France

### VERSATILE COMPUTING COURSE

Internship carried out in order to finalize a first year of senior technician certificate. Various tasks were accomplished within different teams :  
Collaboration with a team to manage SQL databases, setting up, modifying and configuring a website (GLPI) on the company server, troubleshooting equipment in the company's area.

## PROJECT

### GLPI : CONFIGURATION AND SOURCE CODE MODIFICATION

During my internship at Eiffage SAS, I've used the pre-made website GLPI, put it on a local server, configure it to make it easy to use for the whole company and personalize it at Eiffage color identity.

### SOFTWARE : MANIPULATION OF AN OVEN

Project made as final exam of my technician certificate in collaboration with Piseo, entirely made in python made for using an oven which was possessed by the company Piseo.

### AI : SIMULATION OF TEAM-WORKING GAME IN SFML

A C++ coded simulation of an American football like game made using the SFML library.

### GENERIC FPS IN UNITY

FPS with procedural gameplay made in Unity, with everything except certain 3D models being hand-made.

### PUZZLE GAME IN FIRST PERSON WITH INTERACTIVE ELEMENTS

Game made using Unreal, with object that the player can interact to resolve a riddle about astro-signs.

AND MORE, EVERYTHING CAN BE LOOKED ON MY GITHUB AND LINKEDIN

## SKILLS

### LANGUAGE

English : Bilingual  
Spanish : Academic level  
Japanese : Beginner

### INFOGRAPHY

Adobe suite (Photoshop, Premiere Pro)  
Office suite (Word, Excel, Powerpoint)

### COMPUTER SCIENCE

Software (C, C++, C#)  
Python (Natif, PyPlot, Django)  
Web (HTML, CSS, PHP, JS, SQL)

### GAME ENGINE

Unity  
Unreal

## ASSETS

Customer relations	Curiosity
Proposal force	Analyse
Autonomous	Adaptation