

Change log

Version 1.0.6

Added the 'Simple Swipe Direction' demo scene.

Version 1.0.5

Fixed an issue where not using the new UI would throw errors.

Version 1.0.4

Added the ability to record finger movements via 'Record Fingers'.

Added 'Simple Record To Lines' demo scene.

Added multi finger tap support via `LeanTouch.OnMultiTap`.

Added 'IsActive' to `LeanFinger`.

Changed swipe behavior to use recorded data.

Version 1.0.3

Changed 'Simple Tap' scene to include blocking UI elements.

Added 'Simple Zoom' scene.

Added 'Simple Orthographic Zoom' scene.

Version 1.0.2

Changed Up/Set/Down behaviour to be simpler.

Fixed 'OnPinch' from being called every frame.

Added support for long touches (Held Threshold, `LeanFinger.HeldSet`, etc)

Added 'Simple Info' demo scene.

Added layer masks to 'Simple Drag' script.

Version 1.0.1

Removed unused `LeanKey.cs` script.

Version 1.0.0

Initial Release.