

## Multi-Thread Queue

Generated by Doxygen 1.9.1



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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

inc/ <a href="#">Queue.h</a>	
<a href="#">Queue</a> interface class . . . . .	9





## Chapter 3

# Class Documentation

### 3.1 Queue< T > Class Template Reference

#### Public Member Functions

- [Queue](#) (int size)  
*Constructor of the queue class.*
- int [Count](#) (void)  
*Count the number of elements in the queue.*
- int [Size](#) (void)  
*Maximum size of the queue.*
- void [Push](#) (T element)  
*Push an element to the queue.*
- T [Pop](#) (void)  
*Pop an element from the queue.*

#### 3.1.1 Constructor & Destructor Documentation

##### 3.1.1.1 Queue()

```
template<typename T >
Queue< T >::Queue (
    int size ) [inline]
```

Constructor of the queue class.

Constructor of the queue class with an user specified size.

#### Parameters

in	size	Integer value with the size of the queue.
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**Precondition**

size must be  $> 0$ .

**3.1.2 Member Function Documentation****3.1.2.1 Count()**

```
template<typename T >
int Queue< T >::Count (
    void ) [inline]
```

Count the number of elements in the queue.

Function to return the number of elements in the queue.

**Parameters**

out	<i>Count</i>	Number of elements in the queue.
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**3.1.2.2 Pop()**

```
template<typename T >
T Queue< T >::Pop (
    void ) [inline]
```

Pop an element from the queue.

If the queue is empty: wait for the writing thread. If the queue is not empty: remove the first element

**Parameters**

out	<i>Element</i>	Element removed from the queue.
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**3.1.2.3 Push()**

```
template<typename T >
void Queue< T >::Push (
    T element ) [inline]
```

Push an element to the queue.

If the queue is full: wait for the reading thread. If the queue is not full: add element to the queue.

## Parameters

in	<i>Element</i>	Element to be added to the queue.
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## 3.1.2.4 Size()

```
template<typename T >
int Queue< T >::Size (
    void ) [inline]
```

Maximum size of the queue.

Function to return the maximum size of the queue that was user specified.

## Parameters

out	<i>Size</i>	Maximum number of elements of the queue.
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The documentation for this class was generated from the following file:

- [inc/Queue.h](#)



## Chapter 4

# File Documentation

### 4.1 inc/Queue.h File Reference

[Queue](#) interface class.

```
#include <iostream>
#include <queue>
#include <mutex>
#include <cassert>
#include <condition_variable>
Include dependency graph for Queue.h:
```



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