

Version Control Systems



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Version Control Systems

- Category of software tools that help a software team manage changes to source code over time.
- Keeps track of every modification to the code in a special kind of database.
- If a mistake is made, developers can turn back the clock and compare earlier versions of the code to help fix the mistake while minimizing disruption to all team members.
- It protects source code from both catastrophe and the casual degradation of human error.

Version Control Systems

- Tracks every individual change by each contributor and helps preventing concurrent work from conflicting.
- Changes made in one part of the software can be incompatible with those made by another developer working at the same time.
- Any change can introduce new bugs on its own and new software can't be trusted until it's tested.
- CVS, SVN, GIT etc.

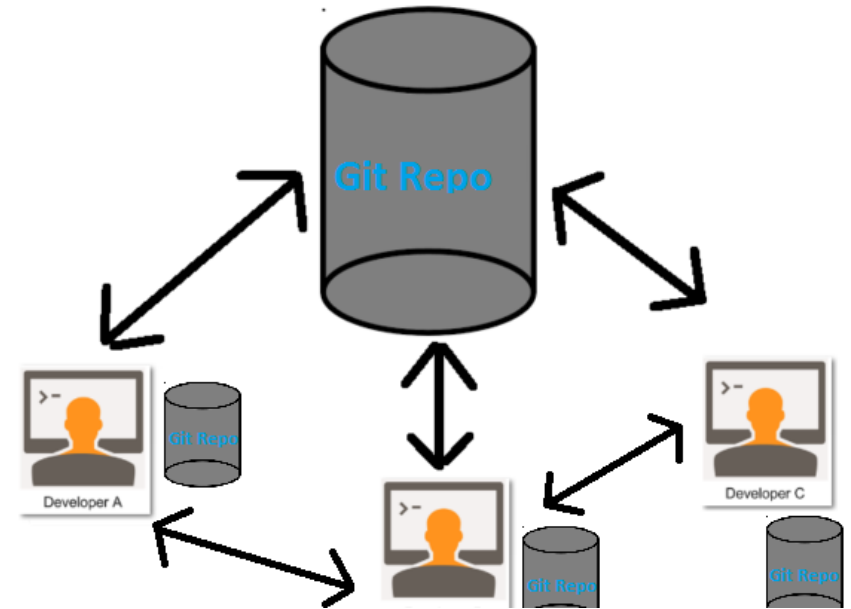
Applications of VCS

Anything you want continuously changes and improves

- Source code
- Website contents
- Documentation
- Automated testing
- Book

Distributed Version Control Systems

- Each user has local repository that can be synchronized with central one.
- Open source software
- Has a vibrant community.
- Could be successfully used for large and small projects.



Git: Most used VCS

- Git is software that runs locally.
- Online hosts - GitHub or Bitbucket store a copy of the files and their revision history.
- Could access via a command line, or a desktop app that has a GUI or IDE eclipse (Sourcetree, GitHub Desktop).
- A Git repository (or repo for short) contains all the project files and the entire revision history.
- It contains a .git subfolder, which contains all the Git metadata for tracking changes.



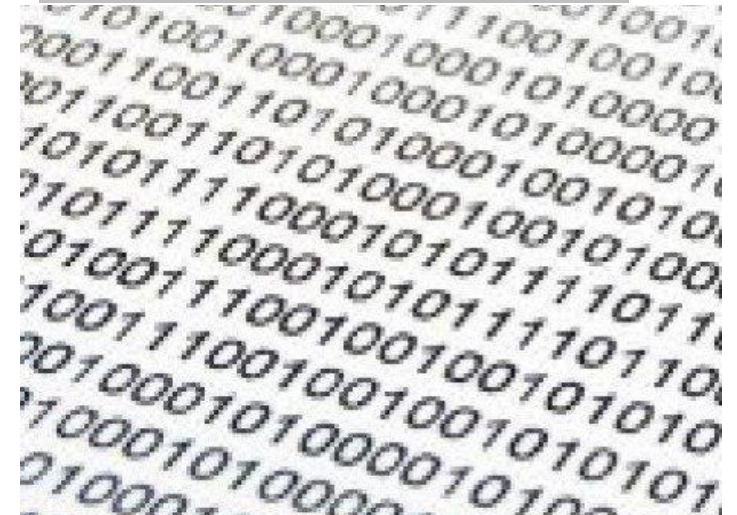
Manage versions

- Let we have an application with 50 files
- We want to improve
- Git manages version of project
- Each version is commit

Commit A with bug
(50 files)



Commit B without bug
(50 files with changes in 1 file)



Remote Repositories

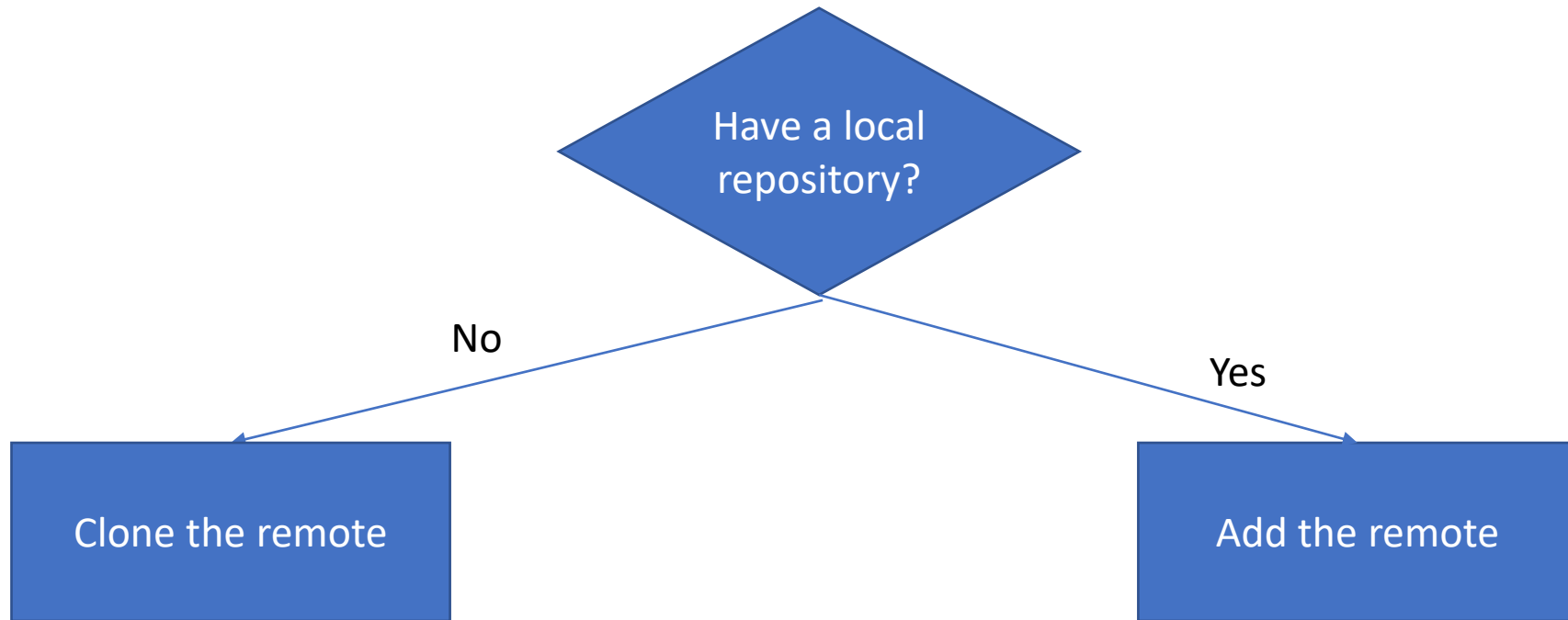
GitHub & Bitbucket

Gives you a centrally located place where you can upload your changes and download changes from others, letting you collaborate more easily with other developers.

Remote Repository

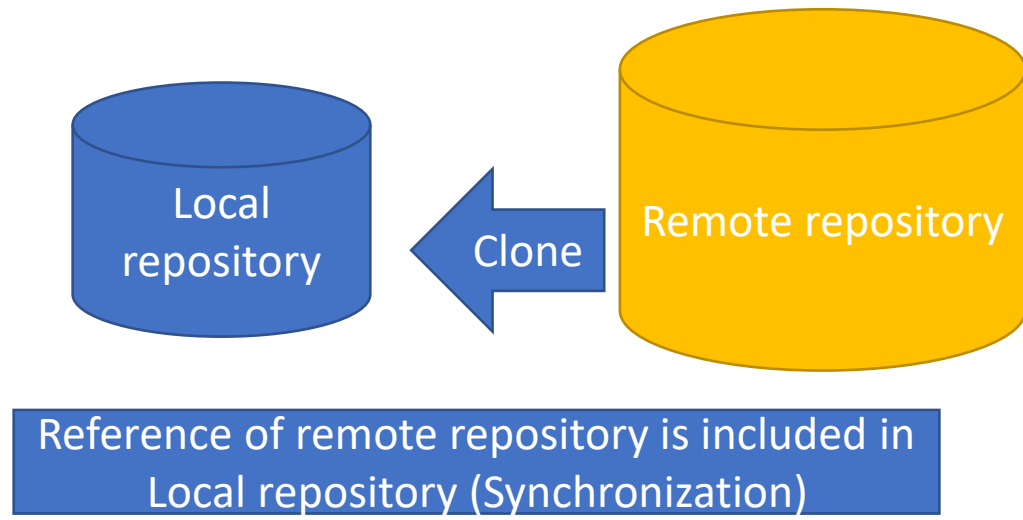
- A professionally managed repository that is hosted in a data center or in the cloud.
- It often acts as the central source of truth or official state of the project.
- Because nobody works with the repository locally, there is usually no working tree or staging area on a remote repository.
- The root directory of a remote repository is like the ".git" directory in a local repository.
- By convention, remote repository names end with ".git".

- **Version Control**



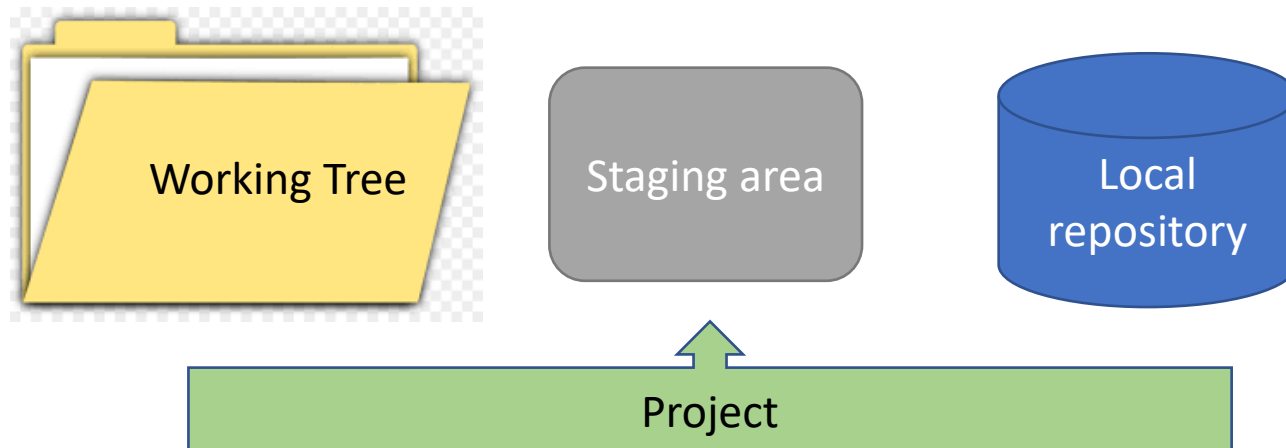
Cloning

- Suppose I am your project leader, and I created a remote repository on Git Hub for you (my team) to share and add features.
- Cloning a repository pulls down a full copy of all the repository data that GitHub has at that point in time, including all versions of every file and folder for the project.



Locations in Git

- The working tree is the location on your computer that contains the directories and files of a single commit.
- The staging area contains a list of files that are planned to be included in the next commit that you make.
- The local repository contains all the commits that have been made for the project. These commits represent the version history of the project.
- Project directory: the working tree, staging area, and local repository are commonly all contained in a single directory on your local computer.

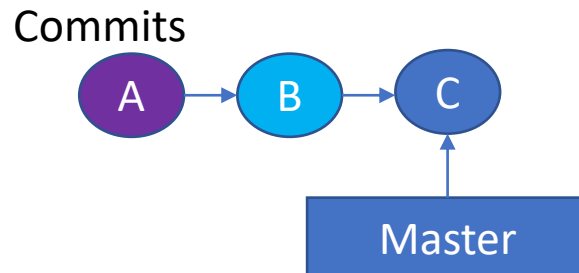


Commit

- It is called Snapshot of project at various times
- Each unique files are stores only once
- Collection of commit contains the history of the project
- Nearly Every Operation Is Local

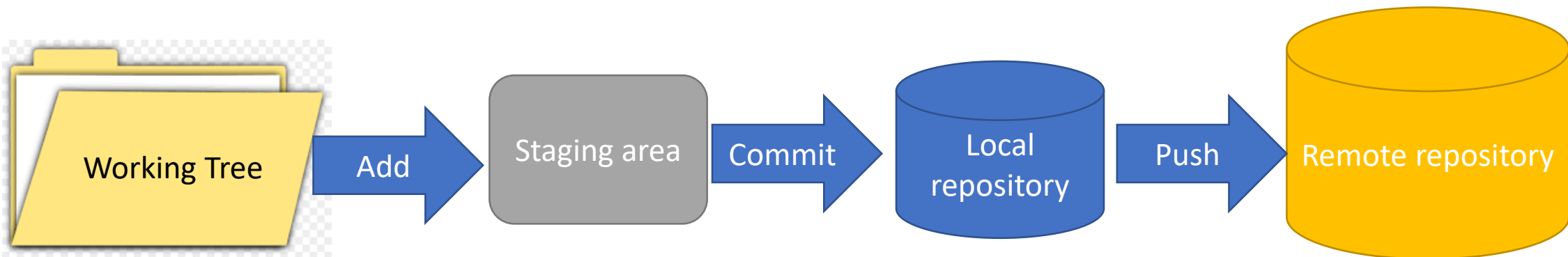
Commit Contd...

- All commits belong to branch
 - An independent line of development of branch
- By default there is single branch called master



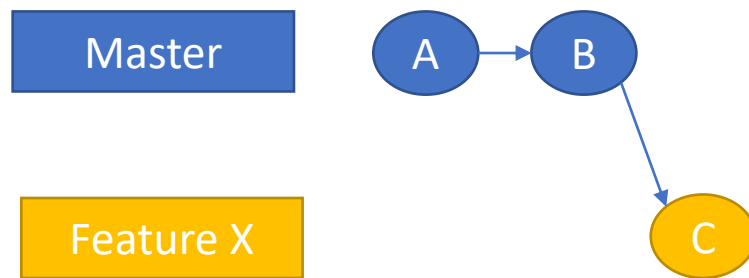
Push Command

- It adds new objects and references to the remote repository.
- Push add commit for a branch to remote repository
- A successful push synchronises remote and local repositories.
- They are copies of each other.
- Pushing is good backup of local repository.
- Other team members can see and synchronize their work.



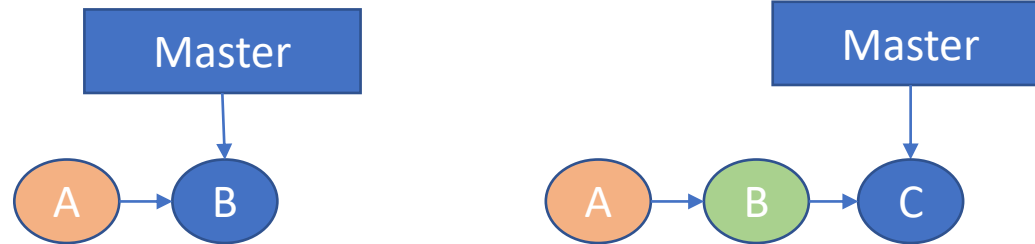
Creating branches

- Maintain stable project when you are making changes
 - Make a separate branch independent of master branch
- If you have an idea for a change, you can create a branch and test your idea.
- Branches enable experimentation.
- Later, you can throw out your branch or merge it into the official project.
- The master branch is not aware of feature branch
- For master branch latest commit is B whereas its C in actual.



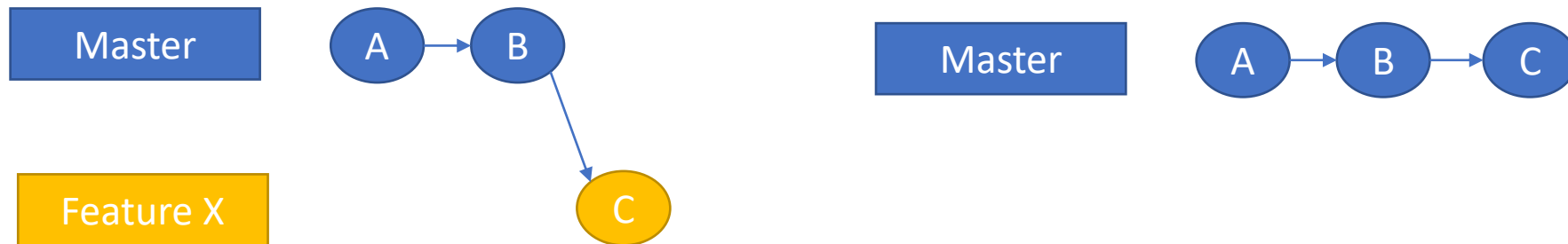
Master branch

- Master is the default branch name in Git.
- Floating commit pointer.
- The "master" branch was created by Git automatically for us when we started the project.
- Every time you commit, it moves forward automatically.

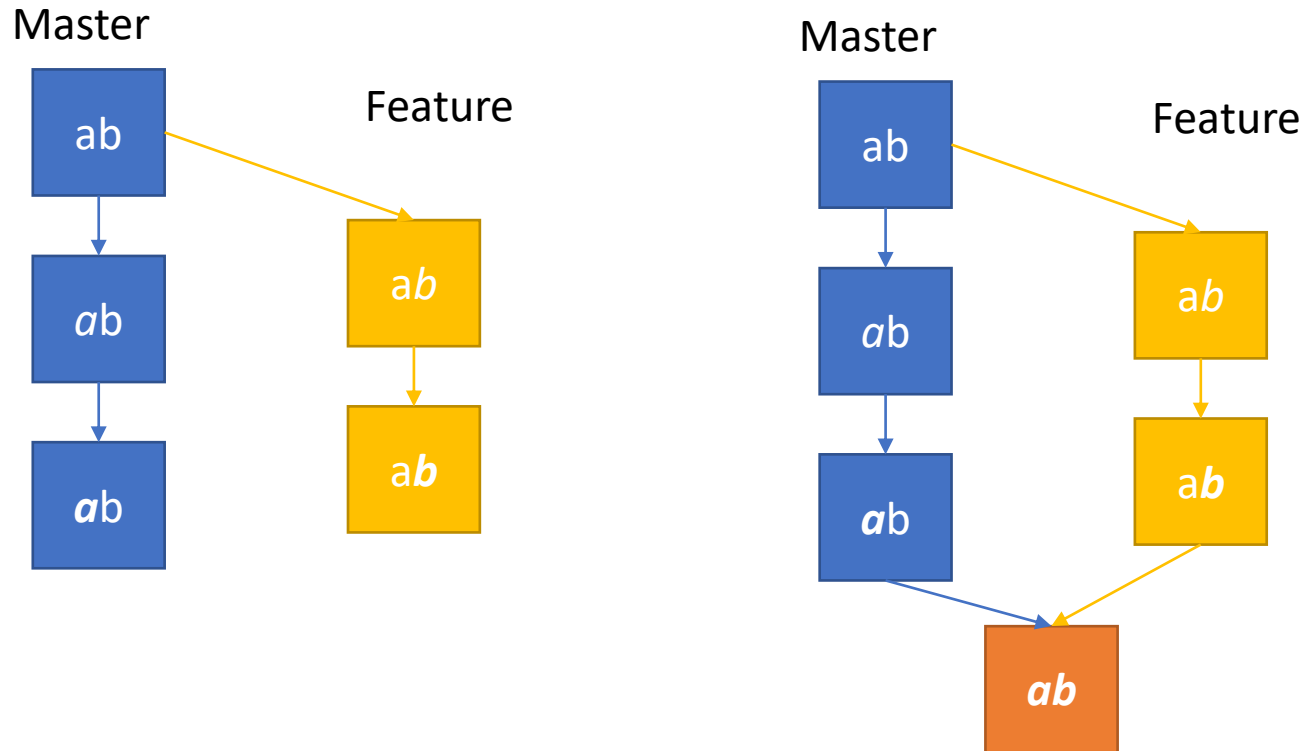


Git Branch Merge

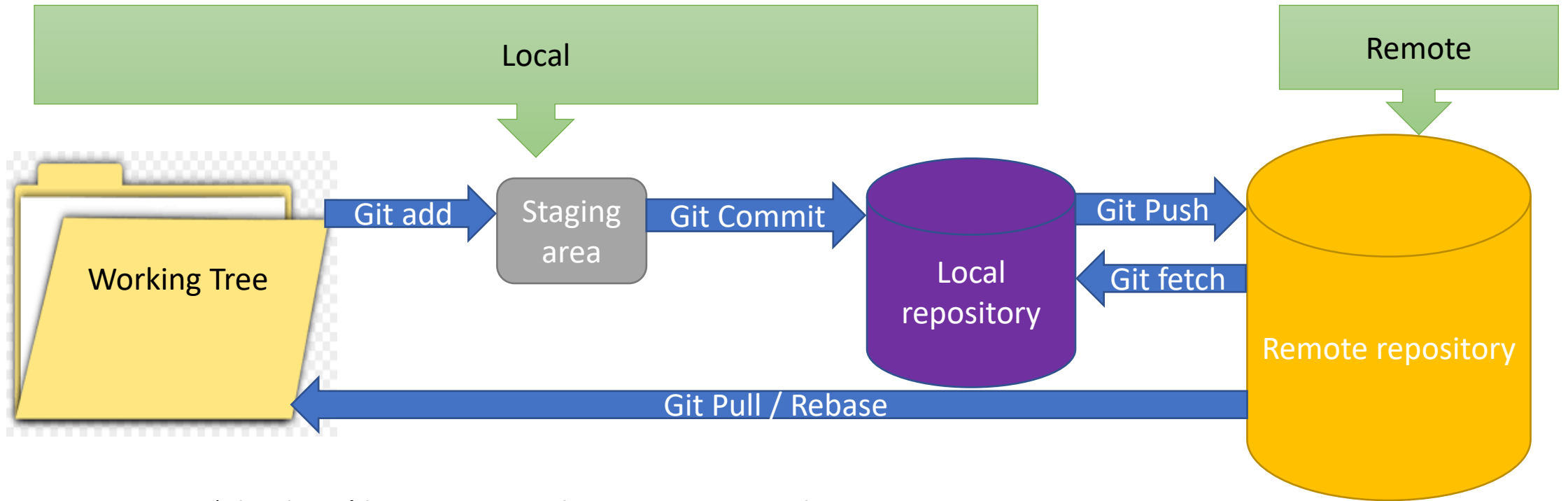
- Merging independent branches
- Before merge Master branch has no idea about feature C
- Team members can discuss, review and approve your changes
- Can require passing automated testing



Merge



- It integrates changes from one branch to another.
- The merge commit represents every change that has occurred on feature since it branched from master



‘Checkout’ brings you to that commit snapshot stage.

Thank You

