

Leandro Ferrete

Brazilian, Single, 25 years

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EDUCATION

- **Faculdade Anhanguera**, BS in Computer Science, Graduated in December 2016.

WORK EXPERIENCE

- **[June 2018 – Current] PerformaIT Solutions**

Position: Software Full Stack Developer

Main Responsibilities:

Development of corporate systems for various segments, working with Monolithic Web and Web Services RestFul, Microservices, Structuring the Database, Configuring IIS environments and Implementing Systems in Quality and Production environments.

Technologies: HTML5, CSS3, SASS, Javascript, JQuery, AngularJS, Angular 8, TypeScript, NodeJS, WebAPI, C#, .NET Framework, .NET Core, LINQ, SQL, T-SQL, SQL Server, Entity Framework, Microsoft IIS, Microsoft Azure and Git

Architectures: DDD, Onion, Microservices.

Design Patterns: Dependency Injection, Unit Of Work, Repository, Service Locator and SOLID.

Framework: Scrum.

- **[February 2017 – February 2018] Naos Soluções Tecnológicas**

Position: Software Full Stack Developer

Main Responsibilities:

Development of Responsive Web systems and RESTFul Web Services (Frontend and Backend) with integration to the mobile application called Appito.

Technologies: HTML5, CSS3, SASS, Javascript, JQuery, AngularJS, Bootstrap 4, Angular 4, TypeScript, NodeJS, WCF, WebAPI, C#, LINQ, SQL, T-SQL, SQL Server, Git, Microsoft IIS, Microsoft Azure and Entity Framework.

Architectures: DDD, Onion and Microservices.

Design Patterns: Dependency Injection, Unit Of Work, Repository, Service Locator and SOLID.

Framework: Scrum.

- **[September 2016 – February 2017] Sense Game Studio (Freelancer)**

Position: Game Programmer

Main Responsibilities:

Development of video games of different genres and perspectives such as: 2D, 2.5D and 3D, for mobile devices and consoles and distribution on Google Play.

Technologies and Tools : Unity Engine, C#, Blender, AutoDesk Maya, Adobe Photoshop , Adobe Illustrator and Git.

- **[August 2014 - September 2016] – Honda Trading Brasil**

Position: IT Internship

Main Responsibilities:

Maintenance and control of hardware and software, development of Web systems to control Foreign Trade operations and Asset Control.

Technologies: Web Forms, Windows Forms, MVC, HTML5, CSS3, Javascript, JQuery, Bootstrap, C#, .NET Framework, SQL Server, Entity Framework and Git.

- **[January 2013 – August 2014] – Fox Informática**

Position: Computer Technician

Main Responsibilities:

Maintenance of computers and smartphones and activities such as: installation and configuration of software, formatting, assembly of machines and replacement of hardware components, detailed analysis of machines and identification of problems, communication and customer service.

TECHNICAL SKILLS

- Proficiency in Web Development: HTML5, CSS3, SASS, JQuery, AngularJS, Angular 2+, TypeScript and NodeJS.
- Proficiency in Backend Development: C#, WebAPI, WCF, Entity Framework, Entity Framework Core, .NET Framework 4.5, .NET Core, LINQ, Microservices, SQL Server and RESTful.
- Proficiency with Design Patterns: Dependency Injection, Unit Of Work, Repository, Service Locator and SOLID
- Proficiency with Software Architectures: DDD, Onion and Microservices.
- Proficiency in Scrum Framework.
- Proficiency in Git.
- Proficiency in Microsoft IIS and Microsoft Azure
- Proficiency in Game Development with Unity Engine.
- Knowledge in 3d Modeling with Blender and Google Sketchup
- Knowledge in Web Design and Image Editing: Adobe Photoshop CC, Sketch, Corel Draw and Adobe Illustrator.