


Game Overview

"Kill The Cockroaches" is a fast-paced, web-based browser game where you have **90 seconds** to squash as many creepy crawlers as you can using your trusty **slipper pointer!** 

Features

Mute/Unmute Audio – Easily toggle the background music and sound effects.

Timer – You have just **90 seconds** to exterminate as many cockroaches as possible.

Kill Counter – Displays how many cockroaches you've successfully squished.

Offline Detection – Alerts you when your internet connection is lost.

Dynamic Difficulty – Every **10 seconds**, cockroach spawn rate increases!





Slipper Pointer – Your weapon of choice against the roaches.

Background Music – Immersive looping background track.

Sound Effects – Hear the satisfying *squish* as you flatten the bugs.

Death Animation – changes to its **dead version** of the cockroach when killed



How to Play

1.  You have **90 seconds**.
2.  Use your **left mouse click** to smash cockroaches on screen.
3.  Each successful hit changes the cockroach image to a *dead* version.
4.  Stay sharp – as time progresses, they spawn **faster!**

Try to beat your own high score! 

How to Install the Game (PWA)

To install **Kill The Cockroaches** on your device:

1. Find the **Install** button  below the game screen.
 2. Click it to add the game to your home screen or desktop.
 3. Enjoy playing anytime – even offline! 
-

Technology Stack

- ♦ **HTML** – For structuring the game interface.
 - ♦ **CSS** – For styling and visual effects.
 - ♦ **JavaScript** – For interactivity, logic, and gameplay.
 - ♦ **JSON** – Used for defining the PWA functionality.
-

Game Assets

Images

- `alive.gif` – The animated, crawling cockroach.
- `dead.png` – The squished, lifeless roach.
- `slipper.png` – Your pointer weapon of choice.

Sounds

- `bgmusic.wav` – The immersive background music.
- `squish.mp3` – Plays when you kill a cockroach.
- `every 10 seconds.mp3` – Plays when the spawn rate increases.