

# Python

## Instructions

- Complete the code in **main.py**  
Repository URL: <https://github.com/leangaurav/PythonTraining>
- **main.py** contains a predefined function `get_word()`.  
This function returns a random word when called. Use this function to get the words to be guessed by the user.

## Game Play

- User sees 2 options:

```
1. Play
2. Exit
Enter (1/2):
_
```

- User selects play (1):
  - o A jumbled word is displayed

```
1. Play
2. Exit
Enter (1/2): 1

Jumbled Word : eooevmrc
Enter: _
```

- o User enters the guessed word.
  - o If word is correct, success message is displayed else some error message.
- User selects exit (2):
  - o Program ends.
- Once the user selects option-1 and either wins or loose, the Play-Exit menu should be displayed again till the user chooses option-2 for exiting the game.

***\* write code to handle all kinds of exceptional cases like user entering input in mixed case(upper and lower both) etc. When user presses Ctrl+C ask user if they really wish to exit.***