journal (Bala:2018:3151031)
  Bala, K. *(ed.)*
  ACM Trans. Graph., ACM, **2018**, Vol. 37(1)

journal (Bergeron:1982:357311)
  Bergeron, R. D. *(ed.)*
  ACM Trans. Graph., ACM, **1982**, Vol. 1(4)

article (Simo-Serra:2018:MSA:3151031.3132703)
  Simo-Serra, E., Iizuka, S. and Ishikawa, H.
  Mastering Sketching: Adversarial Augmentation for Structured Prediction
  ACM Trans. Graph., ACM, **2018**, Vol. 37(1), pp. 11:1-11:13

article (Sproull:1982:UPT:357311.357312)
  Sproull, R. F.
  Using Program Transformations to Derive Line-drawing Algorithms
  ACM Trans. Graph., ACM, **1982**, Vol. 1(4), pp. 259-273

article (CGF:CGF13080)
  Sibbing, D. and Kobbelt, L.
  Building a Large Database of Facial Movements for Deformation Model-Based 3D Face Tracking
  Computer Graphics Forum, **2017**, Vol. 36(8), pp. 285-301

article (CGF:CGF143)
  Kilgour, A. C.
  An Overview of 3D Graphics
  Computer Graphics Forum, Blackwell Publishing Ltd, **1982**, Vol. 1(3), pp. 143-152

journal
  Benes, B. & Chen, M. *(ed.)*
  Computer Graphics Forum, The Eurographics Association and John Wiley & Sons Ltd., **2017**, Vol. 37(6)

journal
  Computer Graphics Forum, The Eurographics Association and John Wiley & Sons Ltd., **1982**, Vol. 1(3)

journal
  Magnenat-Thalmann, N. *(ed.)*
  Computer Graphics Forum, Springer-Verlag GmbH Germany, **2018**, Vol. 34(1)

article
  Namane, R., Miguet, S. and Oulebsir, F. B.
  A fast voxelization algorithm for trilinearly interpolated isosurfaces
  Computer Graphics Forum, **2018**, Vol. 34(1), pp. 5-20

journal
  Magnenat-Thalmann, N. *(ed.)*
  Computer Graphics Forum, Springer-Verlag GmbH Germany, **1985**, Vol. 1(3)

article
  Naiman, A.
  Color spaces and color contrast
  Computer Graphics Forum, **1985**, Vol. 1(3), pp. 194-201

journal
  Jorge, J. *(ed.)*
  Computers & Graphics, Elsevier, **2018**, Vol. 70

journal
  Jorge, J. *(ed.)*
  Computers & Graphics, Elsevier, **1975**, Vol. 70(2–3)

article (Miller1975293)
  Miller, I. M.
  Graphics in business decision making
  Computers & Graphics , **1975**, Vol. 1(2–3), pp. 293 - 296

article (Zou2018281)
  Zou, B., Chen, C., Zhu, C., Duan, X. and Chen, Z.
  Classified optic disc localization algorithm based on verification model
  Computers & Graphics , **2018**, Vol. 70, pp. 281 - 287

journal
  Floriani, L. D. *(ed.)*
  IEEE Computer Graphics and Applications, IEEE Computer Society, **2017**, Vol. 37(6)

article
  Manghisi, V. M., Fiorentino, M., Gattullo, M., Boccaccio, A., Bevilacqua, V., Cascella, G. L., Dassisti, M. and Uva, A. E.
  Experiencing the Sights, Smells, Sounds, and Climate of Southern Italy in VR
  IEEE Computer Graphics and Applications, **2017**, Vol. 37(6), pp. 19-25

journal
  Floriani, L. D. *(ed.)*
  IEEE Computer Graphics and Applications, IEEE Computer Society, **1981**, Vol. 1(4)

article
  Fullenwider, D. R. and Lefever, J. P.
  Computer Graphics and the Practice of Architecture
  IEEE Computer Graphics and Applications, **1981**, Vol. 1(4), pp. 18-26

journal
  Floriani, L. D. *(ed.)*
  IEEE Transactions on Visualization & Computer Graphics, IEEE Computer Society, **2018**, Vol. 24(3)

journal
  Floriani, L. D. *(ed.)*
  IEEE Transactions on Visualization & Computer Graphics, IEEE Computer Society, **1995**, Vol. 1(3)

article
  Barreira, J., Bessa, M., Barbosa, L. and Magalhães, L.
  A Context-Aware Method for Authentically Simulating Outdoors Shadows for Mobile Augmented Reality
  IEEE Transactions on Visualization and Computer Graphics, **2018**, Vol. 24(3), pp. 1223-1231

article
  Roytman, E. and Gotsman, C.
  Dynamic color quantization of video sequences
  IEEE Transactions on Visualization and Computer Graphics, **1995**, Vol. 1(3), pp. 274-286