

# Modelling District Heating and Cooling network

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July 1, 2020

# Overview

- 1 Fundamentals
  - General concepts
  - Graph theory
- 2 Hydraulic Calculation
  - Numerical Solution
    - Solution of nonlinear systems
  - Simulation

# District Heating and Cooling Networks (DHN)

- The most common method for heating building in cities
- Usually consist of supply and return pipes that deliver heat in form of hot water or steam

# Common graph problems

- Shortest Path Problem : Breadth First Search (BFS), Dijkstra's, Bellman-Ford, Floyd-Warshall
- **Connectivity/Path finding: A\* algorithm**, BFS, DFS
- Negative Cycle : Bellman-Ford, Floyd-Warshall
- Traveling Salesman Problem:
- Bridges: These are edges in a graph whose removal could increase the number of connected components in the graph. They are important because they represent the vulnerabilities and bottlenecks with in the graph.
- Minimum Spanning Tree: Kruskal's and Prim's algorithm
- Maximum Network Flow: Ford-Fulkerson and Edmonds Karp& Dinic's algorithms

# Our graph problems

**Problem 1:** : Suppose there are 1000 building in a town, can we implement an algorithm that connects all the thousand building?  
Implement a A\* algorithm.

The **Depth First Search (DFS)** is the most fundamental search algorithm used to explore nodes and edges of a graph. It runs with a time complexity of  $O(V + E)$  and is often used as a building block in other algorithms.

By itself the DFS isn't all that useful, but when augmented to perform other tasks such as

- Count connected components,
- Determine connectivity,
- Find bridges/articulation point.

then DFS really shines.

# General problems one may ask first

Ask yourself:

- Is the graph directed or undirected?
- Are the edges of the graph weighted?
- Is the graph we will counter likely to be sparse or dense with edges?
- Should I use an adjacency matrix (or incidence matrix), adjacency list, an edge list or other structure to represent the graph efficiently?

# Network graph

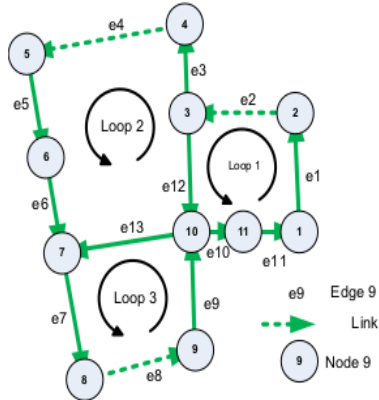


Figure: Network graph of the DH network in Scharnhäuser Park



# Assumption

- The basic assumption for the calculation is incompressible media.
- Computation of flow distributions in DHN are mainly based on the Kirchhoff law for **current** and **voltage** in circuits: The two equations describe **flow rate** and **pressure losses** in the network
- Consider the PDE describing an one dimensional flow through a horizontal pipe which can be systematically derived from the Navier-Stokes equations.

$$\frac{l}{A} \frac{d\dot{m}}{dt} + \Delta p + R|\dot{m}|\dot{m} = 0 \quad (1)$$

Note:  $\Delta p$  denoting the difference in pressure head between the two pipes ends and  $\dot{m}$  is the mass flow rate. The variable  $R$  stands for the hydraulic resistance of the pipe element, which is postulated to be a function of the physical properties such as length, roughness and diameter.

# Analogy of rules

Electrical network	Kirchoff's current law	Kirchoff's voltage law	Ohm's Law
District heating network	Continuity of flow	Loop pressure equations	Head loss equations

# Contuinity of flow/Conervation of Mass

The total amount of mass flow enter into a node is equal to the mass flow that leave the node plus the flow consumption at the node.

$$\sum \dot{V}_{\text{in}} - \sum \dot{V}_{\text{out}} = \dot{V}_{\text{mass}} \quad (2)$$

Assuming flow consumption is zero,

$$\sum \dot{V}_{\text{in}} - \sum \dot{V}_{\text{out}} = 0 \quad (3)$$

More concretely,

$$A\dot{V} = \vec{0} \quad (4)$$

with the edge flow vector  $\dot{V} = \{\dot{V}_1, \dot{V}_2, \dot{V}_z\}$ , where  $z$  is the number of edges.

# Example: Benhassin& Eicker 2013

$$A = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 & -1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 & 0 & 0 \end{pmatrix}$$

$$B = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & -1 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{pmatrix}$$

Matrix  $A$  is the incidence matrix that joins the nodes and the adjacent edges.

Matrix  $B$  is a row for every loop and a column for every edge.

# Example: Benhassin& Eicker 2013

For node 1, the conservation of mass is stated as

$$\dot{V}_1 - \dot{V}_{11} = 0$$

or

$$A\dot{V} = 0$$

# Loop pressure equations

By the **conservation of energy**, the vector of loop pressure residual equals to 0

$$\Delta P = 0 \quad (5)$$

That is, at each loop,

$$\sum_{i=1}^{13} \Delta p_i = 0 \quad (6)$$

In each loop, the pressure losses residual is composed of the pipe pressure losses in the same loop. In other words,

$$\Delta P = B \Delta p \quad (7)$$

Hence we have

$$B \Delta p = \vec{0} \quad (8)$$

Note, the connecting branch currents are independent of each other, as they belong to different meshes. The column of  $B$ -matrix indicate which connection branch current flow through the individual branches. That is,

$$B = B_{ij} = \begin{cases} 1 & \text{if flow in a pipe is the same direction as the definition} \\ -1 & \text{if flow in a pipe is the opposite direction as the definition} \\ 0 & \text{if a pipe is not part of the loop} \end{cases}$$

The total current of a branch results as a linear superposition of these independent currents. More simply,

$$\dot{V} = B^T \dot{V}_L \quad (9)$$

where  $\dot{V} = \{\dot{V}_1, \dot{V}_2, \dot{V}_3\}$ . The equation dramatically reduces the number of unknown entities required to just three!

# Loop pressure equations

Each pipe is considered as a flow resistance whose pressure is proportional to the square of its flow rate. That is,

$$\Delta p = K \dot{V}^2 \quad (10)$$

where  $K$  is the vector of resistance coefficient of each pipe given by the Darcy-Weisbach equation.

For every pipe, one gets

$$\Delta p = f(\dot{V}) \quad (11)$$

Hence (8) becomes

$$B \cdot f(\dot{V}) = \vec{0} \quad (12)$$

Substitute (9) into (12) we obtain:

$$B \cdot f(B^T \cdot \dot{V}_L) = \vec{0} \quad (13)$$

Apply the vector function

$$F = f * B^T \quad (14)$$

Equation (14) can be written as

$$F(\dot{V}_L) = \vec{0} \quad (15)$$

The system of nonlinear equation (15) can be solved via using Newton Raphson algorithm in following steps. First, we must define  $F(\dot{V}_L)$  and the Jacobien  $DF$ .

# Nonlinear system and root finding

- A system of nonlinear equation is a set of equations

$$f_1(x_1, x_2, \dots, x_n) = 0,$$

$$f_2(x_1, x_2, \dots, x_n) = 0,$$

$$\vdots$$

$$f_n(x_1, x_2, \dots, x_n) = 0.$$

- There are three type of nonlinear system in hydraulic model. The solutions are usually found via **Newton-Raphson** or Hardy Cross Method.
- An example of nonlinear system from the DHN in Scharnhauser Park (Hassine and Eicker 2011)

$$x^2 - 2x - y + 0.5 = 0$$

$$x^2 + 4 * y^2 - y - 4 = 0$$

- To find the solution (root), we would use the C++ Linear algebra library **Eigen**.  
Codes: <https://godbolt.org/z/9NPKAA>



# Newtons algorithm

**Goal:** Starting from initial guess  $x_1$ , the Newton Raphson algorithm find the next value of  $x$ , i.e.  $x_{n+1}$  from previous value  $x_n$ .

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

- Scalar case

- 1 Input:  $v_0$ ,  $\text{eps}$
- 2 Repeat

$$v_0 = v - f(v)/f'(v)$$

until  $v_n - v \leq \text{eps}$

- 3 Print  $v_n$ , which is the root.

**Newton iteration:**

$$V^{k+1} := V^k - \underbrace{DF(V^k)^{-1}F(V^k)}_{\text{newton correction}},$$

- Vector case

- 1 Input:  $V_0$ , **eps**
- 2 Repeat

$$V_0 = V - DF(V)^{-1}F(V)$$

until  $V_n - V \leq \text{eps}$

- 3 Print  $V_n$ , which is the root.

$DF(V^k)$  sufficiently regular

# Newton algorithm: C++ implementation (scalar)

```
#include <cmath>
#include <iostream>
using namespace std;

double square_root(double a)
{
    double v = 1.0; // makes an initial guess
    double eps;

    // Iterates using Newton-Raphson recurrence
    while (std::abs(v*v - a) >= eps)
    {
        v = 0.5*(v+a/v);
    }
    //std::cout << v << std::endl;
    return v;
}

int main()
{
    auto v = square_root(1024);
    std::cout << v << std::endl;
}
```

Try it for your self! <https://godbolt.org/z/9adtJE>

We would follow the same method used in electrical case. See circuit.pdf.