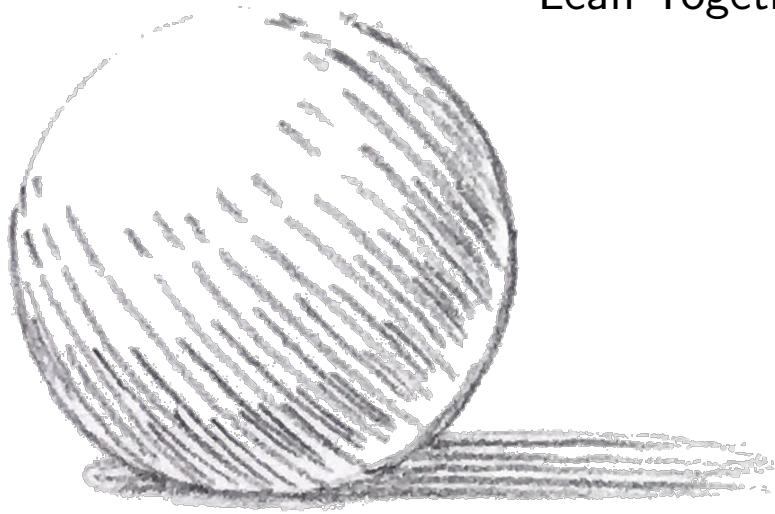


An example of a manifold

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Lean Together 2021



Summary

Project: The sphere is a smooth manifold.

Scale:

- ~ 400 lines of code refactor, ~ 500 new lines of code in preliminaries
- ~ 300 lines of code for the result

Status: 8 merged PRs to `mathlib`, 6 open PRs

Foundations: `mathlib` libraries for smooth functions (`times_cont_diff`) and manifolds, the work of Sébastien Gouëzel

This has been formalized before . . .

Smooth Manifolds and Types to Sets for Linear Algebra in Isabelle/HOL

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Abstract

We formalize the definition and basic properties of smooth manifolds in Isabelle/HOL. Concepts covered include partition of unity, tangent and cotangent spaces, and the fundamental theorem for line integrals. We also construct some concrete manifolds such as spheres and projective spaces. The formalization makes extensive use of the existing libraries for topology and analysis. The existing library for linear algebra is not flexible enough for our needs. We therefore set up the first systematic and large scale application of “types to sets”. It allows us to automatically transform the existing (type based) library of linear algebra to one with explicit carrier sets.

CCS Concepts • Theory of computation → Higher order logic; Logic and verification; • Mathematics of computing → Geometric topology.

Keywords Isabelle, Higher Order Logic, Manifolds, Formalization of Mathematics

ACM Reference Format:

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1 Introduction

geometry (leading to the modern theory of classical mechanics). It also plays important roles in the theory of dynamical systems and partial differential equations. Formalization of the theory of smooth manifolds in a proof assistant, therefore, is an important step towards making interactive theorem proving applicable to many areas of study.

In addition to its importance in mathematics, formalizing smooth manifolds is also interesting as a difficult test case for proof assistants. Reasoning about smooth manifolds requires large libraries in both mathematical analysis and linear algebra. Moreover, the prevalent use of subsets and partial functions, as well as constructions depending on dimension or points in the manifold, offer a rigorous test of the proof assistant’s type system.

In this paper, we describe how to formalize the basic concepts of smooth manifolds in Isabelle/HOL. We largely follow chapters 1, 2, 3, and 11 of the textbook *Introduction to Smooth Manifolds* by Lee [12], formalizing about one half of the material in these chapters. Occasionally, we also refer to other textbooks such as [5] and [19].

Our developments are available in the Archive of Formal Proof [9] and consist of about 11k lines of code.

We emphasize that we are formalizing in this paper manifolds with a smooth structure, not just topological manifolds, a simpler concept that has already been formalized in systems such as Mizar [16]. Moreover, we treat manifolds as abstract topological spaces endowed with compatible charts,

This has been formalized before . . .

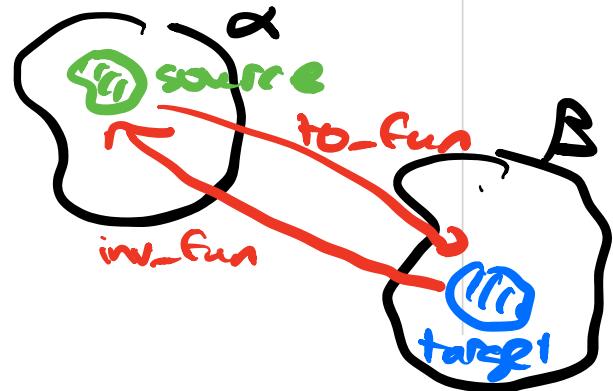
```
229 proof goal_cases
230 case 1
231 have *: "smooth_on ((\<lambda>(x::'a, z). x /\<^sub>R (1 - z)) ` ({a. norm a = 1} - {(0, 1)}) \<inter> ({a. norm a = 1} - {(0, - 1)}))"
232   | ((\<lambda>(x, z). x /\<^sub>R (1 + z)) \<circ> (\<lambda>x. ((2 / ((norm x)\<^sup>2 + 1)) *\<^sub>R x, ((norm x)\<^sup>2 - 1) / ((norm x)\<^sup>2 + 1)))
233   apply (rule smooth_on_subset[where T="UNIV - {0}"])
234   subgoal
235     by (auto intro!: smooth_on_divide smooth_on_inverse smooth_on_scaleR smooth_on_mult smooth_on_add
236       smooth_on_minus smooth_on_norm simp: o_def power2_eq_square add_nonneg_eq_0_iff divide_simps)
237     apply (auto simp: norm_prod_def power2_eq_square) apply sos
238     done
239   show ?case
240     by transfer (rule *)
241 next
242 case 2
243 have *: "smooth_on ((\<lambda>(x::'a, z). x /\<^sub>R (1 + z)) ` ({a. norm a = 1} - {(0, 1)}) \<inter> ({a. norm a = 1} - {(0, - 1)}))"
244   | ((\<lambda>(x, z). x /\<^sub>R (1 - z)) \<circ> (\<lambda>x. ((2 / ((norm x)\<^sup>2 + 1)) *\<^sub>R x, (1 - (norm x)\<^sup>2) / ((norm x)\<^sup>2 + 1)))
245   apply (rule smooth_on_subset[where T="UNIV - {0}"])
246   subgoal
247     by (auto intro!: smooth_on_divide smooth_on_inverse smooth_on_scaleR smooth_on_mult smooth_on_add
248       smooth_on_minus smooth_on_norm simp: o_def power2_eq_square add_nonneg_eq_0_iff divide_simps)
249     apply (auto simp: norm_prod_def add_eq_0_iff) apply sos
250     done
251   show ?case
252     by transfer (rule *)
253 qed
254
255 definition charts_sphere :: "('a::euclidean_space sphere, 'a) chart set" where
256   "charts_sphere \<equiv> {st_proj1_chart, st_proj2_chart}"
257
258 lemma c_manifold_atlas_sphere: "c_manifold charts_sphere \<infinity>"
259   apply (unfold_locales)
260   unfolding charts_sphere_def
261   using smooth_compat_commute smooth_compat_refl st_projs_compat by fastforce
262
263 end
264
```

Let's take a tour of the `mathlib` manifolds library, using the sphere as our example.

Step 1: Local homeomorphisms

```
109
110  /-- Local equivalence between subsets `source` and `target` of  $\alpha$  and  $\beta$  respectively. The (global)
111  maps `to_fun :  $\alpha \rightarrow \beta$ ` and `inv_fun :  $\beta \rightarrow \alpha$ ` map `source` to `target` and conversely, and are inverse
112  to each other there. The values of `to_fun` outside of `source` and of `inv_fun` outside of `target`
113  are irrelevant. -/
114  @[nolint has_inhabited_instance]
115  structure local_equiv (α : Type*) (β : Type*) :=
116  (to_fun      : α → β)
117  (inv_fun     : β → α)
118  (source      : set α)
119  (target      : set β)
120  (map_source' : ∀{x}, x ∈ source → to_fun x ∈ target)
121  (map_target' : ∀{x}, x ∈ target → inv_fun x ∈ source)
122  (left_inv'   : ∀{x}, x ∈ source → inv_fun (to_fun x) = x)
123  (right_inv'  : ∀{x}, x ∈ target → to_fun (inv_fun x) = x)
124

45
46  /-- local homeomorphisms, defined on open subsets of the space -/
47  @[nolint has_inhabited_instance]
48  structure local_homeomorph (α : Type*) (β : Type*) [topological_space α] [topological_space β]
49  extends local_equiv α β :=
50  (open_source    : is_open source)
51  (open_target    : is_open target)
52  (continuous_to_fun : continuous_on to_fun source)
53  (continuous_inv_fun : continuous_on inv_fun target)
54
```



Step 1: Local homeomorphisms

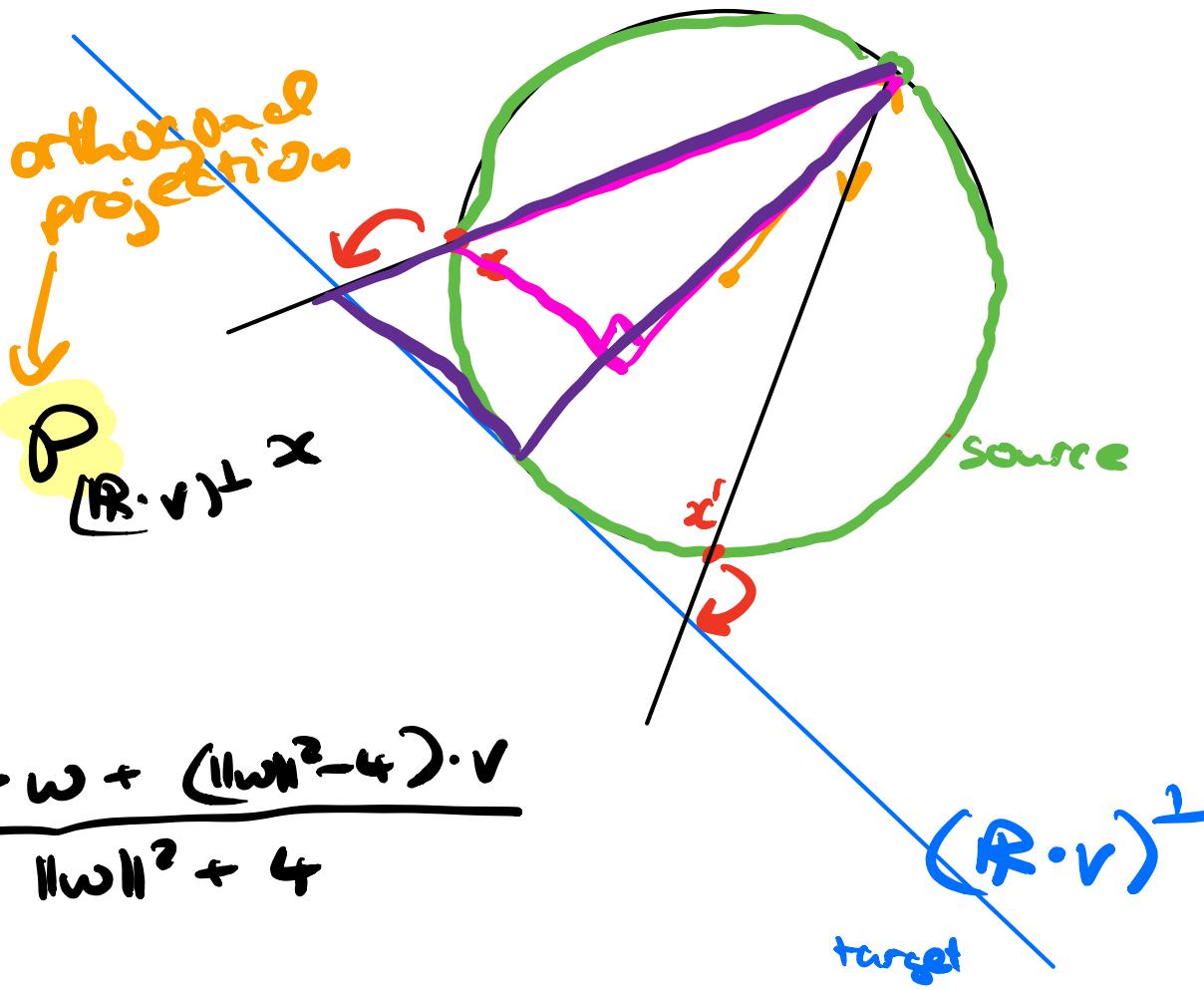
to-fun:

$$x \mapsto$$

$$\frac{z}{1 - \langle v, z \rangle} \circ P_{(\mathbb{R} \cdot v)^\perp}$$

inv-fun:

$$w \mapsto \frac{4w + (\|w\|^2 - 4)v}{\|w\|^2 + 4}$$



Step 1: Local homeomorphisms

Check one left & right charts to each other.

For $x \in \text{sphere}$, write as $a \cdot v + w$,
 $w \perp v$.

$$\begin{aligned} & \frac{4\left(\frac{2w}{1-a}\right) + \left[\left\|\frac{2w}{1-a}\right\|^2 - 4\right] \cdot v}{\left\|\frac{2w}{1-a}\right\|^2 + 4} \\ &= \frac{4(1-a) \cdot 2w + [4\|w\|^2 - 4(1-a)^2] \cdot v}{4\|w\|^2 + 4(1-a)^2} \\ &= \dots = a \cdot v + w, \text{ given } a^2 + \|w\|^2 = 1. \end{aligned}$$

Step 1: Local homeomorphisms

```
188 |     orthogonal_projection_mem_subspace_eq_self w,
189 |     have h3 : inner_right v w = (0:R) := inner_right_of_mem_orthogonal_singleton v w.2,
190 |     have h4 : inner_right v v = (1:R) := by simp [real_inner_self_eq_norm_square, hv],
191 |     simp [h1, h2, h3, h4, continuous_linear_map.map_add, continuous_linear_map.map_smul,
192 |     mul_smul],
193 |     { simp }
194 end
195
196 /-- Stereographic projection from the unit sphere in `E`, centred at a unit vector `v` in `E`; this
197 is the version as a local homeomorphism. -/
198 def stereographic (hv : |v| = 1) : local_homeomorph (sphere (0:E) 1) (R • v)⊥ :=
199 { to_fun := (stereo_to_fun v) ∘ coe,
200   inv_fun := stereo_inv_fun hv,
201   source := {(v, by simp [hv])}ᶜ,
202   target := set.univ,
203   map_source' := by simp,
204   map_target' := λ w _, stereo_inv_fun_ne_north_pole hv w,
205   left_inv' := λ _ hx, stereo_left_inv hv (λ h, hx (subtype.ext h)),
206   right_inv' := λ w _, stereo_right_inv hv w,
207   open_source := is_open_compl_singleton,
208   open_target := is_open_univ,
209   continuous_to_fun := continuous_on_stereo_to_fun.comp continuous_subtype_coe.continuous_on
210   |(λ w h, h ∘ subtype.ext ∘ eq.symm ∘ (inner_eq_norm_mul_iff_of_norm_one hv (by simp)).mp),
211   continuous_inv_fun := (continuous_stereo_inv_fun hv).continuous_on }
212
213 @[simp] lemma stereographic_source (hv : |v| = 1) :
214   (stereographic hv).source = {(v, by simp [hv])}ᶜ :=
215 rfl
216
217 @[simp] lemma stereographic_target (hv : |v| = 1) : (stereographic hv).target = set.univ := rfl
```

Step 1: Local homeomorphisms

```
130
131 lemma stereo_left_inv (hv : |v| = 1) {x : sphere (0:E) 1} (hx : (x:E) ≠ v) :
132   stereo_inv_fun hv (stereo_to_fun v x) = x :=
133 begin
134   ext,
135   simp only [stereo_to_fun_apply, stereo_inv_fun_apply, smul_add],
136   -- name two frequently-occurring quantities and write down their basic properties
137   set a : ℝ := inner_right v x,
138   set y := orthogonal_projection (ℝ • v)⊥ x,
139   have split : ix = a • v + iy,
140   { convert eq_sum_orthogonal_projection_self_orthogonal_complement (ℝ • v) x,
141     exact (orthogonal_projection_unit_singleton ℝ hv x).symm },
142   have hvy : ⟨v, y⟩_ℝ = 0 := inner_right_of_mem_orthogonal_singleton v y.2,
143   have pythag : 1 = a ^ 2 + |(y:E)| ^ 2,
144   { have hvy' : ⟨a • v, y⟩_ℝ = 0 := by simp [inner_smul_left, hvy],
145     convert norm_add_square_eq_norm_square_add_norm_square_of_inner_eq_zero _ _ hvy' using 2,
146     { simp [-] split },
147     { simp [norm_smul, hv, real.norm_eq_abs, ← pow_two, abs_sq_eq] },
148     { exact pow_two _ },
149     -- two facts which will be helpful for clearing denominators in the main calculation
150     have ha : 1 - a ≠ 0,
151     { have : a < 1 := (inner_lt_one_iff_real_of_norm_one hv (by simp)).mpr hx.symm,
152       linarith },
153     have : 2 ^ 2 * |(y:E)| ^ 2 + 4 * (1 - a) ^ 2 ≠ 0,
154     { refine ne_of_gt _,
155       have := norm_nonneg (y:E),
156       have : 0 < (1 - a) ^ 2 := pow_two_pos_of_ne_zero (1 - a) ha,
157       linarith },
158     -- the core of the problem is these two algebraic identities:
159     have h1 : (2 ^ 2 / (1 - a) ^ 2 * |y| ^ 2 + 4)⁻¹ * 4 * (2 / (1 - a)) = 1,
160     { field simon.
```

Step 2: Charted space (\approx topological manifold)

```
441
442 /--! ### Charted spaces -/
443
444 -- A charted space is a topological space endowed with an atlas, i.e., a set of local
445 homeomorphisms taking value in a model space `H`, called charts, such that the domains of the charts
446 cover the whole space. We express the covering property by choosing for each `x` a member
447 `chart_at H x` of the atlas containing `x` in its source: in the smooth case, this is convenient to
448 construct the tangent bundle in an efficient way.
449
450 The model space is written as an explicit parameter as there can be several model spaces for a
451 given topological space. For instance, a complex manifold (modelled over `C^n`) will also be seen
452 sometimes as a real manifold over `R^(2n)`.  

453
454 -/
455
456 class charted_space (H : Type*) [topological_space H] (M : Type*) [topological_space M] :=
457   (atlas []           : set (local_homeomorph M H))
458   (chart_at []         : M → local_homeomorph M H)
459   (mem_chart_source [] : ∀x, x ∈ (chart_at x).source)
460   (chart_mem_atlas [] : ∀x, chart_at x ∈ atlas)
461
462
463 export charted_space
464 attribute [simp, mflnd_simps] mem_chart_source chart_mem_atlas
465
466
467 section charted_space
468
469 /-- Any space is a charted_space modelled over itself, by just using the identity chart -/
470 instance charted_space_self (H : Type*) [topological_space H] : charted_space H H :=
471 { atlas       := {local_homeomorph.refl H},
472   chart_at    := λx, local_homeomorph.refl H,
473   mem_chart_source := λx, mem_univ x,
474   chart_mem_atlas := λx, mem_singleton _ }
475
476 /-- In the trivial charted_space structure of a space modelled over itself through the identity, the
```

Step 2: Charted space (\approx topological manifold)

We have, for each $v \in \text{sphere}$,
a local homeomorphism
 $\text{sphere} \rightarrow (\mathbb{R} \cdot v)^\perp$

(source = $\{v\}^\perp \subseteq \text{sphere}$, target = unit)

Need to identify the $(\mathbb{R} \cdot v)^\perp$

Method 1 Fix $v \in \text{sphere}$. Use only
charts for v and $-v$.

Method 2 Fix arbitrary isomorphisms
 $(\mathbb{R} \cdot v)^\perp \xrightarrow{\sim} \mathbb{R}^n$.

Step 2: Charted space (\approx topological manifold)

```
239 orthogonalization, but in the finite-dimensional case it follows more easily by dimension-counting.
240 -/
241
242 -- Variant of the stereographic projection (see `stereographic`), for the sphere in a finite-
243 dimensional inner product space `E`. This version has codomain the Euclidean space of dimension
244 `findim R E - 1`. -/
245 def stereographic' (v : sphere (0:E) 1) :
| local_homeomorph (sphere (0:E) 1) (euclidean_space R (fin (findim R E - 1))) :=  

246 (stereographic (norm_eq_of_mem_sphere v)).trans
247 (continuous_linear_equiv.of_findim_eq
248 (begin
249     rw findim_orthogonal_span_singleton (nonzero_of_mem_unit_sphere v),
250     simp
251 end)).to_homeomorph.to_local_homeomorph
252
253
254 @[simp] lemma stereographic'_source (v : sphere (0:E) 1) :
255 (stereographic' v).source = {v}ᶜ :=
256 by simp [stereographic']
257
258 @[simp] lemma stereographic'_target (v : sphere (0:E) 1) :
259 (stereographic' v).target = set.univ :=
260 by simp [stereographic']
261
262 -- The unit sphere in a finite-dimensional inner product space `E` is a charted space modelled on
263 the Euclidean space of dimension `findim R E - 1`. -/
264 instance : charted_space (euclidean_space R (fin (findim R E - 1))) (sphere (0:E) 1) :=
265 { atlas      := { f | ∃ v : (sphere (0:E) 1), f = stereographic' v },
266   chart_at   := λ v, stereographic' (-v),
267   mem_chart_source := λ v, by simpa using ne_neg_of_mem_unit_sphere R v,
268   chart_mem_atlas := λ v, { -v, rfl } }
```

Step 3: Smooth manifold

```
497
498 /--! ### Smooth manifolds with corners -/
499
500 set_option old_structure_cmd true
501
502 /-- Typeclass defining smooth manifolds with corners with respect to a model with corners, over a
503 field `k` and with infinite smoothness to simplify typeclass search and statements later on. -/
504 @[ancestor has_groupoid]
505 class smooth_manifold_with_corners {k : Type*} [nondiscrete_normed_field k]
506   {E : Type*} [normed_group E] [normed_space k E]
507   {H : Type*} [topological_space H] (I : model_with_corners k E H)
508   (M : Type*) [topological_space M] [charted_space H M] extends
509   has_groupoid M (times_cont_diff_groupoid ∘ I) : Prop
510
511 lemma smooth_manifold_with_corners_of_times_cont_diff_on
512   {k : Type*} [nondiscrete_normed_field k]
513   {E : Type*} [normed_group E] [normed_space k E]
514   {H : Type*} [topological_space H] (I : model_with_corners k E H)
515   (M : Type*) [topological_space M] [charted_space H M]
516   (h : ∀ (e e' : local_homeomorph M H), e ∈ atlas H M → e' ∈ atlas H M →
517     times_cont_diff_on □ □ (I ∘ (e.symm □□ e')) ∘ I.symm)
518   (I.symm⁻¹ (e.symm □□ e').source ∩ range I)) :
519   smooth_manifold_with_corners I M :=
520 { compatible :=
521 begin
522   haveI : has_groupoid M (times_cont_diff_groupoid ∘ I) := has_groupoid_of_pregroupoid _ h,
523   apply structure_groupoid.compatible,
524 end }
525
526 /-- For any model with corners, the model space is a smooth manifold -/
527 instance model_space_smooth {k : Type*} [nondiscrete_normed_field k]
```

Step 3: Smooth manifold

```
41
42 lemma times_cont_diff_on_stereo_to_fun [complete_space E] :
43   times_cont_diff_on ℝ ⊤ (stereo_to_fun v) {x : E | inner_right v x ≠ (1:ℝ)} :=
44 begin
45   refine times_cont_diff_on.smul _
46   | (orthogonal_projection ((R • v)⊥)).times_cont_diff.times_cont_diff_on,
47   refine times_cont_diff_const.times_cont_diff_on.div _ _,
48   { exact (times_cont_diff_const.sub (inner_right v).times_cont_diff).times_cont_diff_on },
49   { intros x h h',
50     | exact h (sub_eq_zero.mp h').symm }
51 end
52

88
89 lemma times_cont_diff_stereo_inv_fun_aux : times_cont_diff ℝ ⊤ (stereo_inv_fun_aux v) :=
90 begin
91   have h₀ : times_cont_diff ℝ ⊤ (λ w : E, |w| ^ 2) := times_cont_diff_norm_square,
92   have h₁ : times_cont_diff ℝ ⊤ (λ w : E, (|w| ^ 2 + 4)^⁻¹),
93   { refine (h₀.add times_cont_diff_const).inv _,
94     intros x,
95     nlinarith },
96   have h₂ : times_cont_diff ℝ ⊤ (λ w, (4:ℝ) • w + (|w| ^ 2 - 4) • v),
97   { refine (times_cont_diff_const.smul times_cont_diff_id).add _,
98     refine (h₀.sub times_cont_diff_const).smul times_cont_diff_const },
99   convert h₁.smul h₂
100 end
101
```

Preliminaries

- Refactor orthogonal projection library:
 - ▶ upgrade from `linear_map` to `continuous_linear_map`
 - ▶ change standard hypothesis from `(h : is_complete (K : set E))` to `[complete_space K]`
 - ▶ change codomain from E (whole space) to K (subspace)
- Notation for orthogonal complement K^\perp and span of a single vector
 $\mathbb{R} \cdot v$
- Fill gaps in the library:
 - ▶ Orthogonal complement of the orthogonal complement is itself
 - ▶ Span of a single nonzero vector has dimension one
 - ▶ Two unit vectors have inner product < 1 , if and only if they are different
 - ▶ etc etc
- Practically no new lemmas needed about continuity or smoothness.
Maybe these libraries are complete?

Further exercises

- Make some smooth maps:
 - ▶ the covering map : $\mathbb{R} \rightarrow S^1$
 - ▶ the Hopf fibration : $S^3 \rightarrow S^2$
- Put a conformally flat structure on the sphere (i.e., define the conformally flat groupoid, show that the transition functions belong to it)
- Make other manifolds:
 - ▶ projective space
 - ▶ $SO(n)$
 - ▶ level sets of submersions
 - ▶ orbits of free proper Lie group actions
- Define submanifolds and quotient manifolds. Show that the sphere is a submanifold of \mathbb{R}^n .
- Sphere eversion