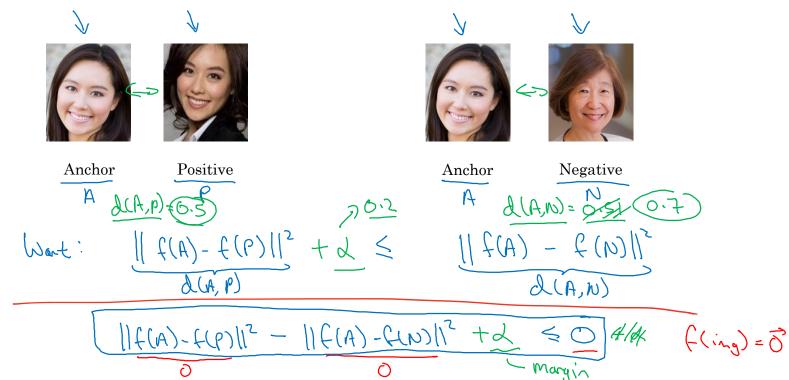


### Face recognition

# Triplet loss

#### Learning Objective



[Schroff et al.,2015, FaceNet: A unified embedding for face recognition and clustering]

Andrew Ng

# Loss function $\frac{f(A,P,N)}{f(A)-f(P)||^2-||f(A)-f(N)||^2+d}, 0)$ £ (A(i), P(i), N(i))

Training set: 10k pictures of 1k persons

## Choosing the triplets A, P, N

 During training, if A,P,N are chosen randomly,  $d(A,P) + \alpha \le d(A,N)$  is easily satisfied.  $\|f(A) - f(P)\|^2 + \lambda \le \|f(A) - f(A)\|^2$ 

$$\|f(y)-f(b)\|_{L^{2}}+\gamma < \|f(y)-f(w)\|_{L^{2}}$$

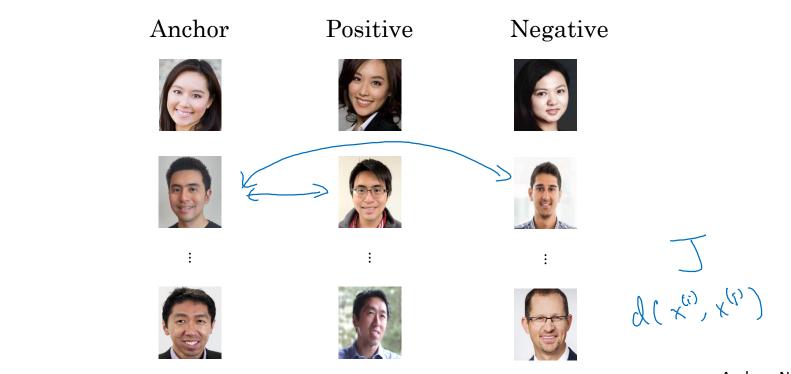
v Choose triplets that're "hard" to train on.

$$Q(A,P)$$
 +2  $=$   $Q(A,N)$   
 $Q(A,P)$   $\propto Q(A,N)$   
 $Q(A,P)$   $\sim Q(A,N)$ 

Face Net Deep Face



### Training set using triplet loss



Andrew Ng