

# Loaders

Why use Loaders?

- Loaders provide an interface for loading data asynchronously
- Loaders can monitor data source and deliver new results when content changes

The Cast

# LoaderManager

One loader manager per Activity / Fragment for management of multiple loaders

# LoaderManager.LoaderCallbacks

Callback interface for interacting with the LoaderManager

# CursorLoader

Performs actual loading of data from Cursor

# AsyncTaskLoader

Provides an *AsyncTask* to do work in background



# Implementation

# Subclass AsyncTaskLoader instead of CursorLoader

When implementing without a Content Provider

# Create abstract method loadCursor()

Our AsyncTaskLoader Subclass will be an abstract class designed to be subclassed. In our subclass we'll override loadCursor for specific implementations

Subclass AsyncTaskLoaderSubclass  
and implement loadCursor()

In Activity or Fragment, implement  
`LoaderManager.LoaderCallbacks<Cursor>`

- `onCreateLoader(int id, Bundle args)` - Return a new `CursorLoader`
- `onLoadFinished(Loader<D> loader, D data)` - Set adapter with cursor data
- `onLoaderReset(Loader<D> loader)` - Set adapter to null