Music Genre Classification

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1. Intro

A music sharing platform wants to increase user experience during the upload process

- → Speed Make the upload process quicker
- Automation
 Automatically tag a genre
- → Simple

 Quick, easy and use-friendly

8 Genres

The Data

8000

Tracks

2308

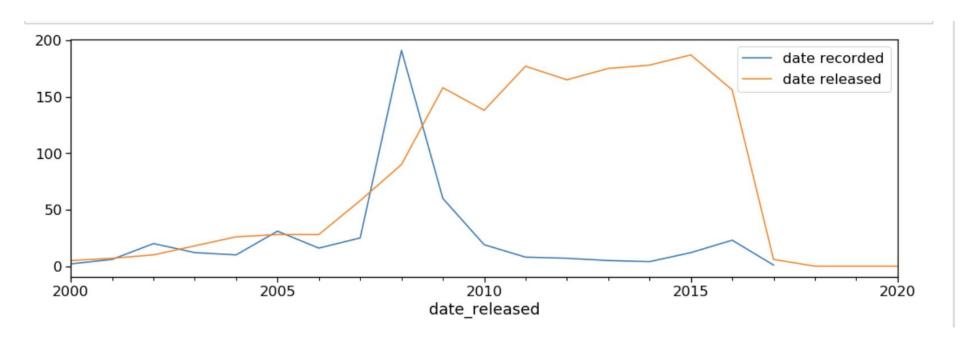
Artists

2464

Albums

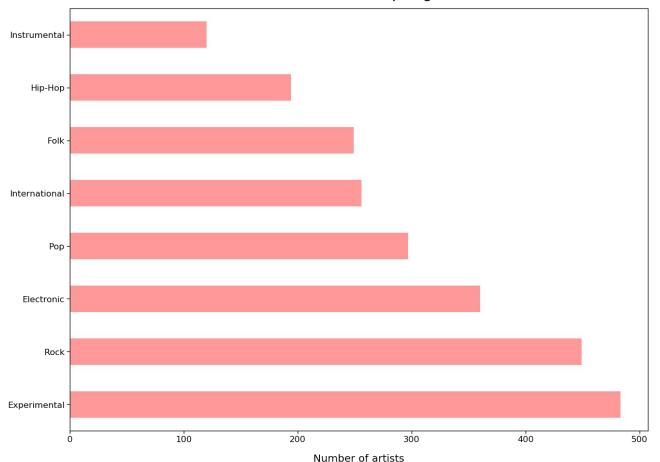
When were these songs released?

Track Recorded vs Released



Which genre is most popular

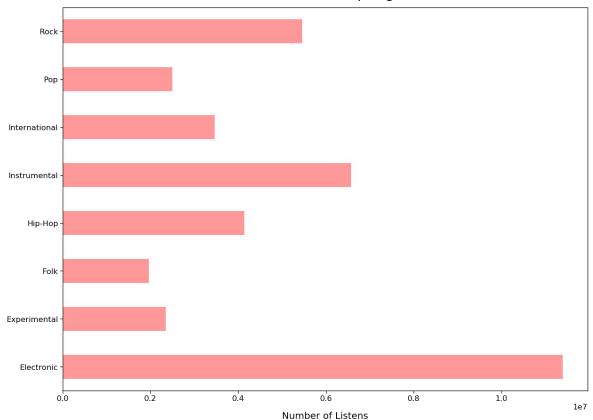
Number of Artists per genre



400%

More experimental tracks than instrumental

Number of Listens per genre



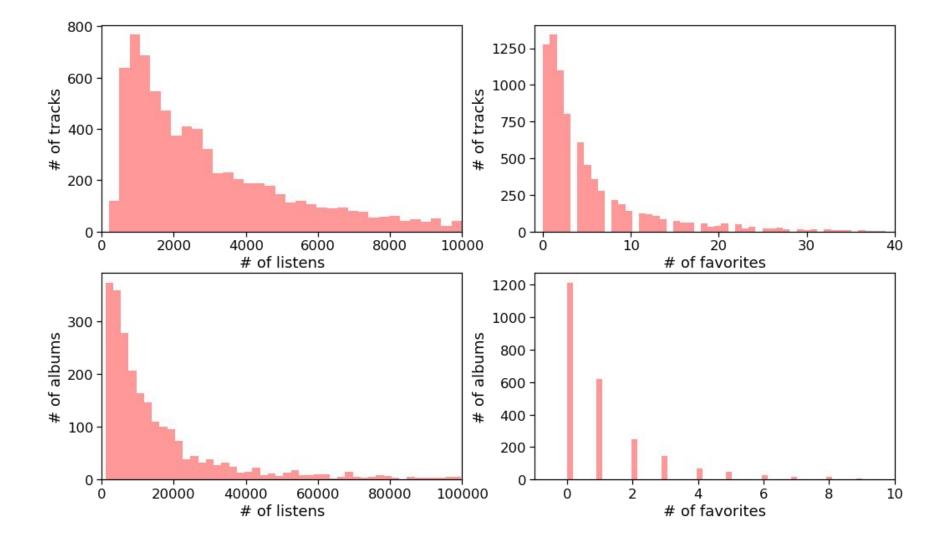
11 million

Electronic Listens

1.96 million

Folk Listens

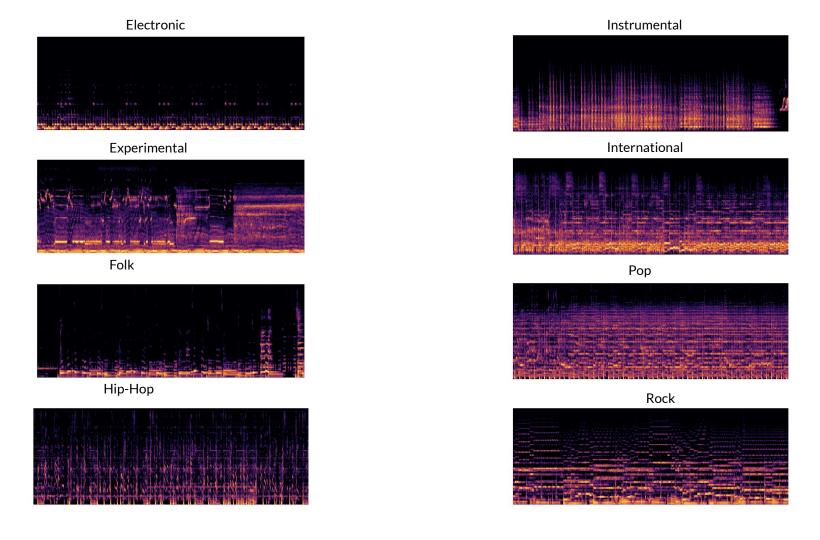
Listen & Favourite Distribution



Extracting Features

Music Information Retrieval

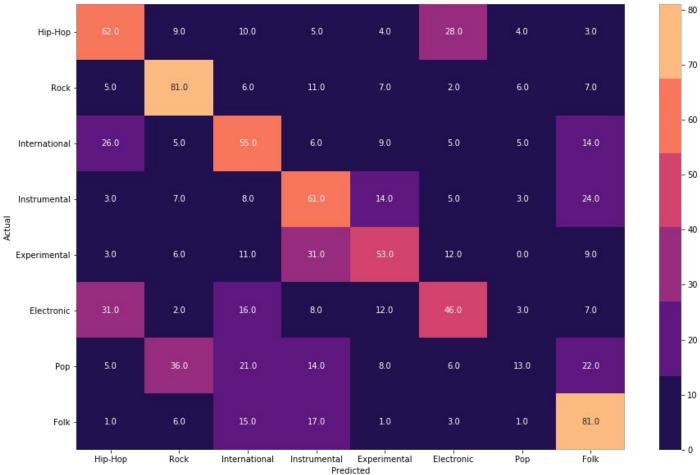
- 1. Spectral Features
- 2. Temporal Features
- 3. MFCCs
- 4. Mel-Spectrograms



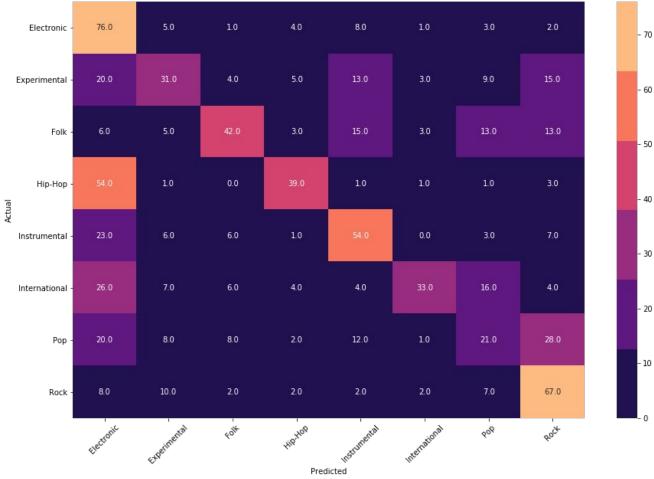
Classification Model

- 2 Final Models using different inputs:
- 1. Music features
- 2. Mel-Spectrograms





Confusion Matrix Test Data



Music Genre Classification - Conclusions

Music Features

Model is very poor at identifying Pop tracks

Further investigations:

- Further explore what features of these songs contribute to misclassification
- Misclassified most as Hip-Hop,Rock and Folk

Mel-Spectrogram images

Model very good at Electronic and Rock but it is over estimating the number of tracks

Further Investigations

- Accurately predicts 588 songs
- Predicts 1435

Future Work

More Data

Gather far more audio files, and run models on larger quantities of data.

One vs All

Use a one vs all approach to train. i.e. Pop or not Pop

Image Quality

Run CNN models on full images

4 Features

Explore different combinations of features for optimum results

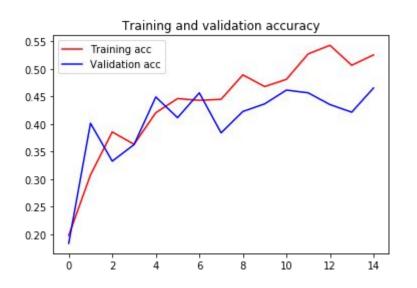
Thank You

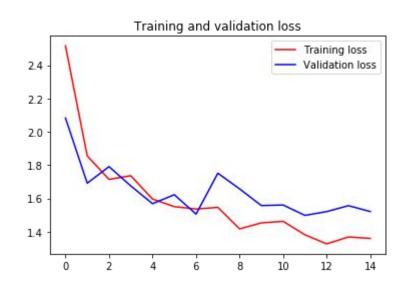
Questions:)

Appendix

Confusion Matrices for different models

Transfer Learning



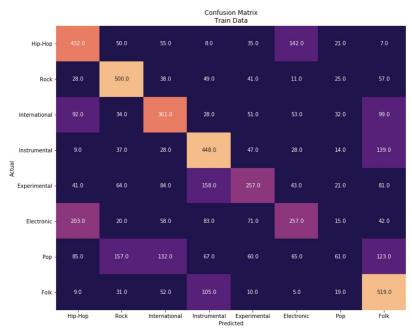


43% Testing Accuracy

56% Training Accuracy

Neural Network

Accuracy: 0.472736 Precision: 0.451910 Recall: 0.472726 F1 score: 0.449037



Accuracy: 0.452000 Precision: 0.443987 Recall: 0.452000 F1 score: 0.434944

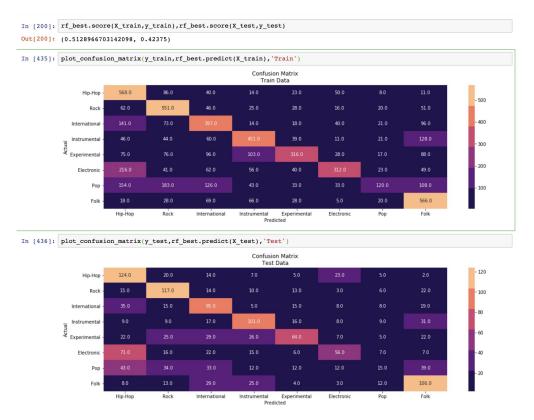
- 500

- 300

- 200



Random Forest



Support Vector Machine

