### **ANUBHAV**

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## **EDUCATION**

### University of Maryland, College Park, MD

MS, Computer Science, Jan'21-Present

# Indian Institute of Technology (IIT), Delhi, India

Bachelor of Technology, Electrical Engineering (Minor: Computer Science), May'10

# **SKILLS**

**Programming Languages**: (Proficient) Python, SQL

(Intermediate) Golang, C/C++, Javascript, R

### **EXPERIENCE**

#### **Graduate Assistant**

Dept. of Computer Science, University of Maryland, College Park, Spring'21 - Present

- Working with Prof. Abhinav Shrivastava on problems in unsupervised learning and open set recognition in computer vision.
- Additionally, TAed for CMSC320:Introduction to Data Science in Spring and Summer semesters of 2021

### **Data Scientist**

Swiggy (BundlTechnologies), Bangalore, India, Sep'20 – Jan'21

- Deep learning-based road network extraction from satellite imagery
- Extracted building footprints at scale from OSM and constructed Point of Interest Polygons
- Work accepted at LocalRec-2021

### **Senior Research Engineer**

Netradyne Technologies, Bangalore, India, Jun'17 – Aug'20

- Object Detection and Recognition
  - o Curated the datasets and trained the models from the ground up for different geographies
  - o Worked on FasterRCNN, SSD, MobileNets
- Optimization and Engineering model acceleration and compression for on-device analytics
- Infrastructure Development Primary developer for analytics video data lake and model evaluation tool

### **Machine Learning Engineer**

Silversparro Technologies, Gurgaon, India, Dec'14 – May'17

- One of the founding members of the company
- Created end-to-end infrastructure for deep learning-based model training and evaluation
- Trained models for core products OCR and Face Recognition

### **Business Analyst**

Capital One, Bangalore, India, Feb'12 – Aug'12

### **Analyst**

Royal Bank of Scotland, Gurgaon, India, Jun'10 – Jan'12

#### **PatchGame**

University of Maryland, College Park

- Studied a referential game (a type of signaling game) where two agents communicate with each other via a discrete bottleneck to achieve the goal of discovering important image patches
- Proved that it is indeed possible for the two agents to develop a communication protocol without explicit supervision
- Possible applications: speeding up recent Vision Transformers by using only important patches, and as pre-training for downstream recognition tasks

### **Open World Evaluation**

University of Maryland, College Park

- Organized a long term study on a new evaluation paradigm for open-world problems
- Proposed a firewalled system between algorithm developers and dataset creators and studied challenges in setting up such a paradigm
- Work under submission at a computer vision conference

#### **Model Evaluation Tool**

Netradyne Technologies, Bangalore, India

- Designed the backend schema and conceptualized the API interface
- Built features to zero-in on systemic faults in the models w.r.t. to particular lighting, weather, or object dynamic and used this to optimize data collection effort and set up continuous learning
- Possible applications: assisting scientists to see failure modes in a model, reducing the model churn time, an internal model and data tracking mechanism

## **Intelligent OCR**

Silversparro Technologies, Gurgaon, India

- Trained an RCNN to detect bounding boxes for text segments
- Implemented a combination of CNN, RNN, and CTC for OCR in text segments
- Speeded up the image alignment module from 400ms/image to 20ms/image by using model quantization

## **PAPERS**

• NeurIPS'21 PatchGame: Learning to Signal Mid-level Patches in Referential Games Kamal Gupta, Gowthami Somepalli, Anubhav Gupta, Vinoj Jayasundara, Matthias Zwicker, Abhinav Shrivastava

Available at: https://arxiv.org/abs/2111.01785

• LocalRec'21 Mining Points of Interest via Address Embeddings: An Unsupervised Approach Abhinav Ganesan, Anubhav Gupta, Jose Mathew Available at: https://arxiv.org/abs/2109.04467

# **PATENTS**

• US WO 2019/075341 Al: Detection of driving actions that mitigate risk

## WORKSHOPS

• Dealing With Novelty in the Open Worlds, WACV 2022, Hawaii: Co-organizer